

## Section 4.2.1: Given Rotations

Jim Lambers

February 8, 2021

Let  $A \in \mathbb{R}^{m \times n}$  matrix with full column rank. The **QR Factorization** of  $A$  is a decomposition  $A = QR$ , where  $Q$  is an  $m \times m$  orthogonal matrix and  $R$  is an  $m \times n$  upper triangular matrix. There are three ways to compute this decomposition:

1. Using **Givens rotations**, also known as **Jacobi rotations**, used by Givens and originally invented by Jacobi for use with in solving the symmetric eigenvalue problem in 1846.
2. Using **Householder reflections**, also known as **Householder transformations**, developed by Householder.
3. A third, less frequently used approach known as **Gram-Schmidt Orthogonalization**.

### Givens Rotations

- We have seen how elementary row operations can be used to reduce a matrix to upper triangular form, resulting in the LU Decomposition  $PA = LU$ .
- To compute the factorization  $A = QR$ , we can use a similar approach, in which (non-elementary) row operations are applied to  $A$  to reduce  $A$  to upper triangular form. Specifically,

$$Q_k^T \cdots Q_2^T Q_1^T A = R \implies A = Q_1 Q_2 \cdots Q_k R = QR.$$

Here, we are using the fact that  $Q_i^T = Q_i^{-1}$  (from  $Q_i^T Q_i = Q_i Q_i^T = I$ ) and that if  $Q_1$  and  $Q_2$  are orthogonal, then  $Q_1 Q_2$  is also orthogonal. This is similar to what happens in Gaussian elimination: being unit lower triangular is preserved by multiplication and inversion.

- Orthogonal matrices are our friends because: 1) trivial to invert, 2) perfectly conditioned! If  $Q$  is orthogonal, then  $\kappa_2(Q) = \|Q\|_2 \|Q^{-1}\|_2 = \|Q\|_2 \|Q^T\|_2 = 1$  because  $\|Q\mathbf{x}\|_2 = \|\mathbf{x}\|_2$ .
- If each such row operation, designed to zero  $a_{ij}$  where  $i > j$ , can be implemented through pre-multiplication (multiplying on left) by an orthogonal matrix, then the accumulation of these row operations is implemented through pre-multiplication by the product of these orthogonal matrices, which is itself the orthogonal matrix  $Q^T$ .

We illustrate the process in the case where  $A$  is a  $2 \times 2$  matrix, for which we need only zero  $a_{21}$ . The QR Factorization computes  $Q^T A = R$ , or

$$\begin{bmatrix} c & -s \\ s & c \end{bmatrix}^T \begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{bmatrix} = \begin{bmatrix} r_{11} & r_{12} \\ 0 & r_{22} \end{bmatrix},$$

where  $c^2 + s^2 = 1$  to ensure  $Q$  is orthogonal. We have  $c = \cos \theta$ ,  $s = \sin \theta$  for some  $\theta$ .

From the relationship  $-sa_{11} + ca_{21} = 0$  we obtain

$$c^2 a_{21}^2 = s^2 a_{11}^2 = (1 - c^2) a_{11}^2$$

which yields

$$c = \pm \frac{a_{11}}{\sqrt{a_{21}^2 + a_{11}^2}}.$$

It is conventional to choose the  $+$  sign. Then, we obtain

$$s^2 = 1 - c^2 = 1 - \frac{a_{11}^2}{a_{21}^2 + a_{11}^2} = \frac{a_{21}^2}{a_{21}^2 + a_{11}^2},$$

or

$$s = \pm \frac{a_{21}}{\sqrt{a_{21}^2 + a_{11}^2}}.$$

Again, we choose the  $+$  sign. As a result, we have

$$r_{11} = a_{11} \frac{a_{11}}{\sqrt{a_{21}^2 + a_{11}^2}} + a_{21} \frac{a_{21}}{\sqrt{a_{21}^2 + a_{11}^2}} = \sqrt{a_{21}^2 + a_{11}^2}.$$

- The matrix

$$Q = \begin{bmatrix} c & -s \\ s & c \end{bmatrix}$$

is called a **Givens rotation**.

- It is called a rotation because it is orthogonal, and therefore length-preserving, and also because there is an angle  $\theta$  such that  $\sin \theta = s$  and  $\cos \theta = c$ .
- The effect of pre-multiplying a vector by  $Q^T$  is to rotate the vector *clockwise* through the angle  $\theta$ .
- In particular, if  $a = r \cos \theta$  and  $b = r \sin \theta$  for some angle  $\theta$ , then

$$\begin{bmatrix} c & -s \\ s & c \end{bmatrix}^T \begin{bmatrix} a \\ b \end{bmatrix} = \begin{bmatrix} r \\ 0 \end{bmatrix}, \quad r = \sqrt{a^2 + b^2}.$$

That is, the point  $(a, b)$  is rotated to the positive  $x$ -axis, effectively “undoing” the counter-clockwise rotation by  $\theta$  inherent in polar coordinates.

- Now, to see how Givens rotations can be used to zero entries of an  $m \times n$  matrix  $A$ , suppose that we have the vector

$$\begin{bmatrix} \times \\ \vdots \\ \times \\ a \\ \times \\ \vdots \\ \times \\ b \\ \times \\ \vdots \\ \times \end{bmatrix}$$

that is a column of  $A$ . Then

$$\begin{bmatrix} 1 & & & & & & & & \\ & \ddots & & & & & & & \\ & & 1 & & & & & & \\ & & & c & & & s & & \\ & & & & 1 & & & & \\ & & & & & \ddots & & & \\ & & & & & & 1 & & \\ & & -s & & & & & c & \\ & & & & & & & & 1 \\ & & & & & & & & & \ddots \\ & & & & & & & & & & 1 \end{bmatrix} \begin{bmatrix} \times \\ \vdots \\ \times \\ a \\ \times \\ \vdots \\ \times \\ b \\ \times \\ \vdots \\ \times \end{bmatrix} = \begin{bmatrix} \times \\ \vdots \\ \times \\ r \\ \times \\ \vdots \\ \times \\ 0 \\ \times \\ \vdots \\ \times \end{bmatrix}.$$

- So, to transform  $A$  into an upper triangular matrix  $R$ , we can find a product of rotations  $Q$  such that  $Q^T A = R$ .
- It is easy to see that  $O(mn)$  rotations are required.
- Each rotation takes  $O(n)$  floating-point operations, so the entire process of computing the QR Factorization requires  $O(mn^2)$  operations.
- It is important to note that the straightforward approach to computing the entries  $c$  and  $s$  of the Givens rotation,

$$c = \frac{a}{\sqrt{a^2 + b^2}}, \quad s = \frac{b}{\sqrt{a^2 + b^2}},$$

is not always advisable, because in floating-point arithmetic, the computation of  $\sqrt{a^2 + b^2}$  could overflow.

- To get around this problem, suppose that  $|b| \geq |a|$ . Then, we can instead compute

$$t = \frac{a}{b}, \quad s = \frac{\text{sgn}(b)}{\sqrt{1 + t^2}}, \quad c = st, \tag{1}$$

which is guaranteed not to overflow since the only number that is squared is at most one in magnitude.

- Similarly, if  $|a| \geq |b|$ , then we compute

$$t = \frac{b}{a}, \quad c = \frac{\text{sgn}(a)}{\sqrt{1 + t^2}}, \quad s = ct. \tag{2}$$

**Example.** We illustrate how Givens rotations can be used to compute the QR Factorization of

$$A = \begin{bmatrix} 0.8147 & 0.0975 & 0.1576 \\ 0.9058 & 0.2785 & 0.9706 \\ 0.1270 & 0.5469 & 0.9572 \\ 0.9134 & 0.9575 & 0.4854 \\ 0.6324 & 0.9649 & 0.8003 \end{bmatrix}.$$

First, we compute a Givens rotation that, when applied to  $a_{41}$  and  $a_{51}$ , zeros  $a_{51}$ :

$$\begin{bmatrix} 0.8222 & -0.5692 \\ 0.5692 & 0.8222 \end{bmatrix}^T \begin{bmatrix} 0.9134 \\ 0.6324 \end{bmatrix} = \begin{bmatrix} 1.1109 \\ 0 \end{bmatrix}.$$

Applying this rotation to rows 4 and 5 yields

$$\begin{bmatrix} 1 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0.8222 & -0.5692 \\ 0 & 0 & 0 & 0.5692 & 0.8222 \end{bmatrix}^T \begin{bmatrix} 0.8147 & 0.0975 & 0.1576 \\ 0.9058 & 0.2785 & 0.9706 \\ 0.1270 & 0.5469 & 0.9572 \\ 0.9134 & 0.9575 & 0.4854 \\ 0.6324 & 0.9649 & 0.8003 \end{bmatrix} = \begin{bmatrix} 0.8147 & 0.0975 & 0.1576 \\ 0.9058 & 0.2785 & 0.9706 \\ 0.1270 & 0.5469 & 0.9572 \\ 1.1109 & 1.3365 & 0.8546 \\ 0 & 0.2483 & 0.3817 \end{bmatrix}.$$

Next, we compute a Givens rotation that, when applied to  $a_{31}$  and  $a_{41}$ , zeros  $a_{41}$ :

$$\begin{bmatrix} 0.1136 & -0.9935 \\ 0.9935 & 0.1136 \end{bmatrix}^T \begin{bmatrix} 0.1270 \\ 1.1109 \end{bmatrix} = \begin{bmatrix} 1.1181 \\ 0 \end{bmatrix}.$$

Applying this rotation to rows 3 and 4 yields

$$\begin{bmatrix} 1 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0.1136 & -0.9935 & 0 \\ 0 & 0 & 0.9935 & 0.1136 & 0 \\ 0 & 0 & 0 & 0 & 1 \end{bmatrix}^T \begin{bmatrix} 0.8147 & 0.0975 & 0.1576 \\ 0.9058 & 0.2785 & 0.9706 \\ 0.1270 & 0.5469 & 0.9572 \\ 1.1109 & 1.3365 & 0.8546 \\ 0 & 0.2483 & 0.3817 \end{bmatrix} = \begin{bmatrix} 0.8147 & 0.0975 & 0.1576 \\ 0.9058 & 0.2785 & 0.9706 \\ 1.1181 & 1.3899 & 0.9578 \\ 0 & -0.3916 & -0.8539 \\ 0 & 0.2483 & 0.3817 \end{bmatrix}.$$

Next, we compute a Givens rotation that, when applied to  $a_{21}$  and  $a_{31}$ , zeros  $a_{31}$ :

$$\begin{bmatrix} 0.6295 & -0.7770 \\ 0.7770 & 0.6295 \end{bmatrix}^T \begin{bmatrix} 0.9058 \\ 1.1181 \end{bmatrix} = \begin{bmatrix} 1.4390 \\ 0 \end{bmatrix}.$$

Applying this rotation to rows 2 and 3 yields

$$\begin{bmatrix} 1 & 0 & 0 & 0 & 0 \\ 0 & 0.6295 & -0.7770 & 0 & 0 \\ 0 & 0.7770 & 0.6295 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 \end{bmatrix}^T \begin{bmatrix} 0.8147 & 0.0975 & 0.1576 \\ 0.9058 & 0.2785 & 0.9706 \\ 1.1181 & 1.3899 & 0.9578 \\ 0 & -0.3916 & -0.8539 \\ 0 & 0.2483 & 0.3817 \end{bmatrix} = \begin{bmatrix} 0.8147 & 0.0975 & 0.1576 \\ 1.4390 & 1.2553 & 1.3552 \\ 0 & 0.6585 & -0.1513 \\ 0 & -0.3916 & -0.8539 \\ 0 & 0.2483 & 0.3817 \end{bmatrix}.$$

To complete the first column, we compute a Givens rotation that, when applied to  $a_{11}$  and  $a_{21}$ , zeros  $a_{21}$ :

$$\begin{bmatrix} 0.4927 & -0.8702 \\ 0.8702 & 0.4927 \end{bmatrix}^T \begin{bmatrix} 0.8147 \\ 1.4390 \end{bmatrix} = \begin{bmatrix} 1.6536 \\ 0 \end{bmatrix}.$$

Applying this rotation to rows 1 and 2 yields

$$\begin{bmatrix} 0.4927 & -0.8702 & 0 & 0 & 0 \\ 0.8702 & 0.4927 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 \end{bmatrix}^T \begin{bmatrix} 0.8147 & 0.0975 & 0.1576 \\ 1.4390 & 1.2553 & 1.3552 \\ 0 & 0.6585 & -0.1513 \\ 0 & -0.3916 & -0.8539 \\ 0 & 0.2483 & 0.3817 \end{bmatrix} = \begin{bmatrix} 1.6536 & 1.1405 & 1.2569 \\ 0 & 0.5336 & 0.5305 \\ 0 & 0.6585 & -0.1513 \\ 0 & -0.3916 & -0.8539 \\ 0 & 0.2483 & 0.3817 \end{bmatrix}.$$

Moving to the second column, we compute a Givens rotation that, when applied to  $a_{42}$  and  $a_{52}$ , zeros  $a_{52}$ :

$$\begin{bmatrix} 0.8445 & 0.5355 \\ -0.5355 & 0.8445 \end{bmatrix}^T \begin{bmatrix} -0.3916 \\ 0.2483 \end{bmatrix} = \begin{bmatrix} 0.4636 \\ 0 \end{bmatrix}.$$

Applying this rotation to rows 4 and 5 yields

$$\begin{bmatrix} 1 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0.8445 & 0.5355 \\ 0 & 0 & 0 & -0.5355 & 0.8445 \end{bmatrix}^T \begin{bmatrix} 1.6536 & 1.1405 & 1.2569 \\ 0 & 0.5336 & 0.5305 \\ 0 & 0.6585 & -0.1513 \\ 0 & -0.3916 & -0.8539 \\ 0 & 0.2483 & 0.3817 \end{bmatrix} = \begin{bmatrix} 1.6536 & 1.1405 & 1.2569 \\ 0 & 0.5336 & 0.5305 \\ 0 & 0.6585 & -0.1513 \\ 0 & -0.4636 & -0.9256 \\ 0 & 0 & -0.1349 \end{bmatrix}.$$

This rotation does not change the first column, because both of the entries of the first column that would be affected are already equal to zero. Next, we compute a Givens rotation that, when applied to  $a_{32}$  and  $a_{42}$ , zeros  $a_{42}$ :

$$\begin{bmatrix} 0.8177 & 0.5757 \\ -0.5757 & 0.8177 \end{bmatrix}^T \begin{bmatrix} 0.6585 \\ -0.4636 \end{bmatrix} = \begin{bmatrix} 0.8054 \\ 0 \end{bmatrix}.$$

Applying this rotation to rows 3 and 4 yields

$$\begin{bmatrix} 1 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0.8177 & 0.5757 & 0 \\ 0 & 0 & -0.5757 & 0.8177 & 0 \\ 0 & 0 & 0 & 0 & 1 \end{bmatrix}^T \begin{bmatrix} 1.6536 & 1.1405 & 1.2569 \\ 0 & 0.5336 & 0.5305 \\ 0 & 0.6585 & -0.1513 \\ 0 & -0.4636 & -0.9256 \\ 0 & 0 & -0.1349 \end{bmatrix} =$$

$$\begin{bmatrix} 1.6536 & 1.1405 & 1.2569 \\ 0 & 0.5336 & 0.5305 \\ 0 & 0.8054 & 0.4091 \\ 0 & 0 & -0.8439 \\ 0 & 0 & -0.1349 \end{bmatrix}.$$

Next, we compute a Givens rotation that, when applied to  $a_{22}$  and  $a_{32}$ , zeros  $a_{32}$ :

$$\begin{bmatrix} 0.5523 & -0.8336 \\ 0.8336 & 0.5523 \end{bmatrix}^T \begin{bmatrix} 0.5336 \\ 0.8054 \end{bmatrix} = \begin{bmatrix} 0.9661 \\ 0 \end{bmatrix}.$$

Applying this rotation to rows 3 and 4 yields

$$\begin{bmatrix} 1 & 0 & 0 & 0 & 0 \\ 0 & 0.5523 & -0.8336 & 0 & 0 \\ 0 & 0.8336 & 0.5523 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 \end{bmatrix}^T \begin{bmatrix} 1.6536 & 1.1405 & 1.2569 \\ 0 & 0.5336 & 0.5305 \\ 0 & 0.8054 & 0.4091 \\ 0 & 0 & -0.8439 \\ 0 & 0 & -0.1349 \end{bmatrix} =$$

$$\begin{bmatrix} 1.6536 & 1.1405 & 1.2569 \\ 0 & 0.9661 & 0.6341 \\ 0 & 0 & -0.2163 \\ 0 & 0 & -0.8439 \\ 0 & 0 & -0.1349 \end{bmatrix}.$$

Moving to the third column, we compute a Givens rotation that, when applied to  $a_{43}$  and  $a_{53}$ , zeros  $a_{53}$ :

$$\begin{bmatrix} 0.9875 & -0.1579 \\ 0.1579 & 0.9875 \end{bmatrix}^T \begin{bmatrix} -0.8439 \\ -0.1349 \end{bmatrix} = \begin{bmatrix} 0.8546 \\ 0 \end{bmatrix}.$$

Applying this rotation to rows 4 and 5 yields

$$\begin{bmatrix} 1 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0.9875 & -0.1579 \\ 0 & 0 & 0 & 0.1579 & 0.9875 \end{bmatrix}^T \begin{bmatrix} 1.6536 & 1.1405 & 1.2569 \\ 0 & 0.9661 & 0.6341 \\ 0 & 0 & -0.2163 \\ 0 & 0 & -0.8439 \\ 0 & 0 & -0.1349 \end{bmatrix} =$$

$$\begin{bmatrix} 1.6536 & 1.1405 & 1.2569 \\ 0 & 0.9661 & 0.6341 \\ 0 & 0 & -0.2163 \\ 0 & 0 & -0.8546 \\ 0 & 0 & 0 \end{bmatrix}.$$

Finally, we compute a Givens rotation that, when applied to  $a_{33}$  and  $a_{43}$ , zeros  $a_{43}$ :

$$\begin{bmatrix} 0.2453 & -0.9694 \\ 0.9694 & 0.2453 \end{bmatrix}^T \begin{bmatrix} -0.2163 \\ -0.8546 \end{bmatrix} = \begin{bmatrix} 0.8816 \\ 0 \end{bmatrix}.$$

Applying this rotation to rows 3 and 4 yields

$$\begin{bmatrix} 1 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0.2453 & -0.9694 & 0 \\ 0 & 0 & 0.9694 & 0.2453 & 0 \\ 0 & 0 & 0 & 0 & 1 \end{bmatrix}^T \begin{bmatrix} 1.6536 & 1.1405 & 1.2569 \\ 0 & 0.9661 & 0.6341 \\ 0 & 0 & -0.2163 \\ 0 & 0 & -0.8546 \\ 0 & 0 & 0 \end{bmatrix} =$$

$$\begin{bmatrix} 1.6536 & 1.1405 & 1.2569 \\ 0 & 0.9661 & 0.6341 \\ 0 & 0 & -0.8816 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} = R.$$

Applying these Givens rotations, in the same order, to the *columns* of the identity matrix yields the orthogonal matrix  $Q = G_{51}G_{41}G_{31}G_{21}G_{52}G_{42}G_{32}G_{53}G_{43}$  such that  $Q^T A = R$  is upper triangular.  $\square$

Now, we can describe the entire algorithm for computing the QR Factorization of  $A \in \mathbb{R}^{m \times n}$  using Givens rotations.

- Let  $\mathbf{v} \in \mathbb{R}^n$  and let  $v_i = a$  and  $v_j = b$ , with  $j > i$ .
- We compute  $[c, s] = \text{givens}(a, b)$ , where **givens** is a function that implements equations (??) and (??).
- We denote by  $G(i, j, c, s)$  be the  $m \times m$  Givens rotation matrix that rotates the  $i$ th and  $j$ th elements of the vector  $\mathbf{v}$  clockwise by the angle  $\theta$  such that  $\cos \theta = c$  and  $\sin \theta = s$ .
- Then, in the updated vector  $\mathbf{u} = G(i, j, c, s)^T \mathbf{v}$ ,  $u_i = r = \sqrt{a^2 + b^2}$  and  $u_j = 0$ .

Based on the preceding example, the QR Factorization of an  $m \times n$  matrix  $A$  is then computed as follows, using such Givens rotations.

**Algorithm. (QR Factorization via Givens rotations)** Let  $m \geq n$  and let  $A \in \mathbb{R}^{m \times n}$  have full column rank. The following algorithm uses Givens rotations to compute the QR Factorization  $A = QR$ , where  $Q \in \mathbb{R}^{m \times m}$  is orthogonal and  $R \in \mathbb{R}^{m \times n}$  is upper triangular.

```

Q = I
R = A
for j = 1, 2, ..., n do
    for i = m, m - 1, ..., j + 1 do
        [c, s] = givens(r_{i-1,j}, r_{ij})
        R = G(i - 1, i, c, s)^T R
        Q = QG(i - 1, i, c, s)
    end for
end for

```

- Note that the matrix  $Q$  is accumulated by *column* rotations of the identity matrix, because the matrix by which  $R$  is multiplied to reduce  $R$  to upper triangular form, a product of *row* rotations, is  $Q^T$ .
- We also note that in a practical implementation, the matrix  $G(i, j, c, s)$  is not formed explicitly; rather, rows  $i$  and  $j$  of  $R$  are modified to compute  $G(i, j, c, s)^T R$ , or columns  $i$  and  $j$  of  $Q$  to compute  $QG(i, j, c, s)$ .
- We showed how to construct Givens rotations in order to rotate two elements of a column vector so that one element would be zero, and that approximately  $mn - n^2/2$  such rotations could be used to transform  $A$  into an upper triangular matrix  $R$ .

- Because each rotation only modifies two rows of  $A$ , it is possible to interchange the order of rotations that affect different rows, and thus apply sets of rotations in parallel.
- This is the main reason why Givens rotations can be preferable to other approaches.
- Other reasons are that they are easy to use when the QR Factorization needs to be updated as a result of adding a row to  $A$  or deleting a column of  $A$ .
- They are also more efficient when  $A$  is sparse.

## Homework Hints

3.2.20 Your `solveAxb` function must call `gausselim` (3.2.11, modified for partial pivoting), `forwsub` and `backsub` (Algorithm 3.1.3). To handle pivoting, `gausselim` must be modified as follows:

- To find the largest entry in  $A(j:n, j)$ , the relevant portion of the  $j$ th column of  $A$ , use the MATLAB function `max` with *two* outputs: `[v,i]=max(x)` finds the largest entry in the input vector  $x$ , stores the maximum value in the output  $v$ , and stores the *index* within  $x$  at which the maximum value is found in the output  $i$ . This will help you determine which row to swap with row  $j$ .
- You must keep in mind, though, that  $i$  is *not* the index of the row to swap, except when  $j$  is 1, because otherwise it is the index within a *portion* of a column of  $A$ . Therefore it must be adjusted accordingly.
- Consider an example such as when  $j=3$ , and the fourth entry of  $A(3:n,3)$  turns out to be the largest (that is,  $i$  is 4). That means the *sixth* row is the one to swap with the third row, because the first two entries of the third column were excluded.
- Also, keep in mind that you want the largest entry in absolute value, so use the `abs` function to take the absolute value of any numeric entity such as a vector.
- To perform the actual swap, use MATLAB's indexing features. To swap row  $j$  with row  $p$  within  $A$ , use the statement  

$$A([j \ p], :) = A([p \ j], :)$$
The `:` here means to take all columns of the indicated rows. This statement extracts rows  $p$  and  $j$  of  $A$ , in that order, and stores them in rows  $j$  and  $p$  of  $A$ , in that order.
- To keep track of row interchanges, to apply them to  $b$  later for solving the system  $L*y=P*b$ , there is no need to construct a full permutation matrix  $P$ , which would be a waste of storage since most of its entries are zero.
- Instead, before Gaussian elimination create a *vector* consisting of the indices 1 to  $n$  using the colon operator:  $P=1:n$ .
- Then, as rows are swapped within  $A$ , use the same approach to swap indices within  $P$ , except that because it is a row vector, and therefore uses only one index instead of two, you would not use `,:` from above. The final vector  $P$  must be returned as an output from `gausselim` since it is needed during forward substitution.
- Then, to rearrange  $b$ , you can simply use the indices in  $P$  as indices into  $b$ :  $b(P)$  is the rearranged vector.



- 3.3.8 To show that if  $A$  is symmetric positive definite (SPD), so is  $A^{-1}$ : use properties of SPD matrices to see why  $A$  is invertible (what do we know about the determinant?). To show that  $A^{-1}$  is positive definite: need to show that  $\mathbf{x}^T A^{-1} \mathbf{x} > 0$  for nonzero  $\mathbf{x}$  based on the same being true of  $A$ . How? If  $A$  is invertible, then for any nonzero vector  $\mathbf{x}$  there exists a unique vector  $\mathbf{y}$  such that  $A\mathbf{y} = \mathbf{x}$ , or  $\mathbf{y} = A^{-1}\mathbf{x}$ .
- 3.4.1 Besides using the fact that if  $(A + \epsilon E)$  is singular, then  $(A + \epsilon E)\mathbf{x} = \mathbf{0}$  for some nonzero  $\mathbf{x}$ , need the *submultiplicative property* of matrix norms:  $\|A\mathbf{x}\| \leq \|A\|\|\mathbf{x}\|$
- 4.1.10 If  $A = R_1^T R_1$  has negative diagonal entries, how to “fix” them so that they are positive? The “proper” Cholesky factorization of  $A$  would be  $A = \tilde{R}_1^T \tilde{R}_1$  where  $\tilde{R}_1$  has positive diagonal entries. What is an “easy” way to obtain  $\tilde{R}_1$  from  $R_1$ . Consider  $A = R_1^T(I)R_1$