

1、

### (1) 绘制阻尼因子随迭代变化的曲线图

首先跑通样例代码，运行结果如下：

```
• ctx@ubuntu:~/V10_homework/HW3/CurveFitting_LM/build/app$ ./testCurveFitting

Test CurveFitting start...
iter: 0, chi= 36048.3, Lambda= 0.001
iter: 1, chi= 30015.5, Lambda= 699.051
iter: 2, chi= 13421.2, Lambda= 1864.14
iter: 3, chi= 7273.96, Lambda= 1242.76
iter: 4, chi= 269.255, Lambda= 414.252
iter: 5, chi= 105.473, Lambda= 138.084
iter: 6, chi= 100.845, Lambda= 46.028
iter: 7, chi= 95.9439, Lambda= 15.3427
iter: 8, chi= 92.3017, Lambda= 5.11423
iter: 9, chi= 91.442, Lambda= 1.70474
iter: 10, chi= 91.3963, Lambda= 0.568247
iter: 11, chi= 91.3959, Lambda= 0.378832
problem solve cost: 0.334855 ms
makeHessian cost: 0.143635 ms
-----After optimization, we got these parameters :
0.941939 2.09453 0.965586
-----ground truth:
1.0, 2.0, 1.0
```

其中，iter 是迭代次数，Lambda 是阻尼因子

**chi 是整个系统残差的平方和**

因为 edge 类中计算残差的函数里计算的是  $J^T * J$

```
30 Edge::~Edge() {}
31
32 //计算残差的平方和，带协方差矩阵，因为是对曲线参数的估计，不涉及标定，所以设为单位矩阵即可
33 double Edge::Chi2() {
34     // TODO:: we should not Multiply information here, because we have computed Jacobian = sqrt_info * Jacobian
35     return residual.transpose() * information_ * residual;
36     // return residual.transpose() * residual; // 当计算 residual 的时候已经乘以了 sqrt_info, 这里不要再乘
37 }
```

### LM 算法初始化函数

```
239 /// LM
240 void Problem::ComputeLambdaInitLM() {
241     ni_ = 2.;
242     currentLambda_ = -1.;
243     currentChi_ = 0.0;
244     // TODO:: robust cost chi2
245     for (auto edge: edges_) {
246         //计算残差的平方和
247         currentChi_ += edge.second->Chi2();
248     }
249     if (err_prior_.rows() > 0)
250         currentChi_ += err_prior_.norm();
251 }
```

LM 算法迭代更新步骤，将实时的残差平方和累加起来，赋值给 currentChi\_

```
282 //根据比例因子rho更新阻尼因子的步骤
283 bool Problem::IsGoodStepInLM() {
284     double scale = 0;
285     //对应公式11, 计算比例因子的分母部分,  $L(\theta) - L(\theta + \Delta\theta)$  L是整个系统代价函数的展开式, 由对残差函数的一阶泰勒近似, 后推导而得, 不同于直接对代价函数的一阶泰勒近似
286     scale = delta_x.transpose() * (currentLambda_ * delta_x + b_);
287     scale += 1e-3; // make sure it's non-zero :)
288
289     // recompute residuals after update state
290     // 统计所有的残差
291     double tempChi = 0.0;
292     for (auto edge: edges_) {
293         edge.second->ComputeResidual();
294         tempChi += edge.second->Chi2();
295     }
296     //计算比例因子rho, PPT 17页
297     //PPT 20页 Nilesen策略
298     double rho = (currentChi_ - tempChi) / scale;
299     if (rho > 0 && !isfinite(tempChi)) // last step was good, 误差在下降
300     {
301         double alpha = 1. - pow(2 * rho - 1, 3);
302         alpha = std::min(alpha, 2. / 3.);
303         double scaleFactor = (std::max)(1. / 3., alpha);
304         currentLambda_ *= scaleFactor;
305         ni_ = 2;
306         currentChi_ = tempChi;
307         return true;
308     } else {
309         currentLambda_ = ni_;
310         ni_ *= 2;
311         return false;
312     }
313 }
```

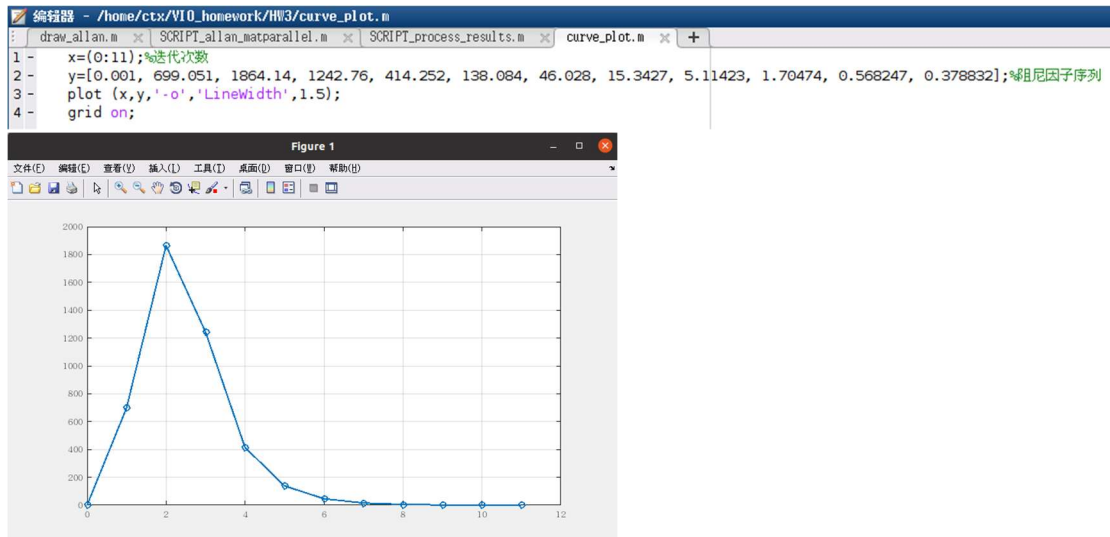
输出的是 **currentChi\_成员变量**

```

79 while (!stop && (iter < iterations)) {
80     std::cout << "iter: " << iter << " , ch = " << currentChi << " , Lambda= " << currentLambda_
81     << std::endl;
82     bool oneStepSuccess = false;

```

在 MATLAB 中画图，横坐标 x 为迭代次数，纵坐标 y 为阻尼因子在各个迭代次数时的值  
代码及运行结果如下：



## (2) 修改曲线函数，完成曲线参数估计

首先修改生成测量值的函数：

```

73 // 构造 N 次观测
74 for (int i = 0; i < N; ++i) {
75     double x = i/100.;
76     double n = noise(generator);
77     // 观测 y
78     double y = a*x*x + b*x + c + n;
79     // double y = std::exp( a*x*x + b*x + c ) + n;
80     // double y = std::exp( a*x*x + b*x + c );
81 }

```

Main 函数中调用 Problem::Solve 函数，Solve 函数调用 MakeHessian 函数，MakeHessian 函数中调用计算残差和雅可比函数，对这两个函数进行修改

```

// 遍历每个残差，并计算他们的雅可比，得到最后的 H = J^T * J
for (auto &edge: edges_) {
    edge.second->ComputeResidual();
    edge.second->ComputeJacobians();
}

```

下午12:00 1月7日周六

样例代码估计曲线  $y = e^{ax^2+bx+c}$  的参数. 测量值  $x_m, y_m$

残差  $e^{ax_m^2+bx_m+c} - y_m$

对  $a$  求导:  $e^{ax_m^2+bx_m+c} \times x_m^2$       对  $b$  求导:  $e^{ax_m^2+bx_m+c} \times x_m$       对  $c$  求导:  $e^{ax_m^2+bx_m+c}$

改成  $y = ax^2+bx+c$

残差  $ax_m^2+bx_m+c - y_m$

对  $a$  求导:  $x_m^2$       对  $b$  求导:  $x_m$       对  $c$  求导:  $1$

修改残差计算:

```
30 // 计算曲线模型误差
31 //只算一个点?
32 virtual void ComputeResidual() override
33 {
34     Vec3 abc = vertices_[0]->Parameters(); // 估计的参数
35     //residual_(0) = std::exp( abc(0)*x_*x_ + abc(1)*x_ + abc(2) ) - y_; // 构建残差
36     residual_(0) = abc(0)*x_*x_ + abc(1)*x_ + abc(2) - y_; // 构建残差
37 }
38
```

修改雅可比计算:

```
40 // 计算残差对变量的雅可比
41 //手写笔记中记录雅可比计算的推导过程
42 virtual void ComputeJacobians() override
43 {
44     Vec3 abc = vertices_[0]->Parameters();
45     //double exp_y = std::exp( abc(0)*x_*x_ + abc(1)*x_ + abc(2) );
46
47     Eigen::Matrix<double, 1, 3> jaco_abc; // 误差为1维, 状态量 3 个, 所以是 1x3 的雅可比矩阵
48     jaco_abc << x_*x_, x_, 1;
49     jacobians_[0] = jaco_abc;
50 }
```

运行结果:

```
• ctx@ubuntu:~/VIO_homework/HW3/CurveFitting_LM/build/app$ ./testCurveFitting

Test CurveFitting start...
iter: 0 , chi= 719.475 , Lambda= 0.001
iter: 1 , chi= 91.395 , Lambda= 0.000333333
problem solve cost: 0.099697 ms
    makeHessian cost: 0.025581 ms
-----After optimization, we got these parameters :
    1.61039  1.61853  0.995178
-----ground truth:
    1.0,  2.0,  1.0
```

对 a 和 b 的估计结果不太理想，而且只迭代了两次，所以增加观测点数量，运行结果如下：

```
● ctx@ubuntu:~/VIO_homework/HW3/CurveFitting_LM/build/app$ ./testCurveFitting
Test CurveFitting start...
iter: 0 , chi= 3.21386e+06 , Lambda= 19.95
iter: 1 , chi= 974.658 , Lambda= 6.65001
iter: 2 , chi= 973.881 , Lambda= 2.21667
iter: 3 , chi= 973.88 , Lambda= 1.47778
problem solve cost: 0.616518 ms
makeHessian cost: 0.456167 ms
-----After optimization, we got these parameters :
0.999588 2.0063 0.968786
-----ground truth:
1.0, 2.0, 1.0
```

对参数的估计比较准确

### (3) 其他阻尼因子策略

提供的论文中 4.1.1 节内容：

#### 4.1.1 Initialization and update of the L-M parameter, $\lambda$ , and the parameters $\mathbf{p}$

In `lm.m` users may select one of three methods for initializing and updating  $\lambda$  and  $\mathbf{p}$ .

1.  $\lambda_0 = \lambda_o$ ;  $\lambda_o$  is user-specified [8].  
use eq'n (13) for  $\mathbf{h}_{lm}$  and eq'n (16) for  $\rho$   
if  $\rho_i(\mathbf{h}) > \epsilon_4$ :  $\mathbf{p} \leftarrow \mathbf{p} + \mathbf{h}$ ;  $\lambda_{i+1} = \max[\lambda_i/L_\downarrow, 10^{-7}]$ ;  
otherwise:  $\lambda_{i+1} = \min[\lambda_i L_\uparrow, 10^7]$ ;
2.  $\lambda_0 = \lambda_o \max[\text{diag}[\mathbf{J}^T \mathbf{W} \mathbf{J}]]$ ;  $\lambda_o$  is user-specified.  
use eq'n (12) for  $\mathbf{h}_{lm}$  and eq'n (15) for  $\rho$   
 $\alpha = \left( \left( \mathbf{J}^T \mathbf{W} (\mathbf{y} - \hat{\mathbf{y}}(\mathbf{p})) \right)^T \mathbf{h} \right) / \left( (\chi^2(\mathbf{p} + \mathbf{h}) - \chi^2(\mathbf{p})) / 2 + 2 \left( \mathbf{J}^T \mathbf{W} (\mathbf{y} - \hat{\mathbf{y}}(\mathbf{p})) \right)^T \mathbf{h} \right)$ ;  
if  $\rho_i(\alpha \mathbf{h}) > \epsilon_4$ :  $\mathbf{p} \leftarrow \mathbf{p} + \alpha \mathbf{h}$ ;  $\lambda_{i+1} = \max[\lambda_i / (1 + \alpha), 10^{-7}]$ ;  
otherwise:  $\lambda_{i+1} = \lambda_i + |\chi^2(\mathbf{p} + \alpha \mathbf{h}) - \chi^2(\mathbf{p})| / (2\alpha)$ ;
3.  $\lambda_0 = \lambda_o \max[\text{diag}[\mathbf{J}^T \mathbf{W} \mathbf{J}]]$ ;  $\lambda_o$  is user-specified [9].  
use eq'n (12) for  $\mathbf{h}_{lm}$  and eq'n (15) for  $\rho$   
if  $\rho_i(\mathbf{h}) > \epsilon_4$ :  $\mathbf{p} \leftarrow \mathbf{p} + \mathbf{h}$ ;  $\lambda_{i+1} = \lambda_i \max[1/3, 1 - (2\rho_i - 1)^3]$ ;  $\nu_i = 2$ ;  
otherwise:  $\lambda_{i+1} = \lambda_i \nu_i$ ;  $\nu_{i+1} = 2\nu_i$ ;

For the examples in section 4.4, method 1 [8] with  $L_\uparrow \approx 11$  and  $L_\downarrow \approx 9$  exhibits good convergence properties.

第三种是 PPT20 页中提到的 Nielsen 策略

```
296 //计算比例因子rho, PPT 17页
297 //PPT 20页 Nielsen策略
298 double rho = (currentChi - tempChi) / scale;
299 if (rho > 0 && isfinite(tempChi)) // last step was good, 误差在下降
300 {
301     double alpha = 1. - pow((2 * rho - 1), 3);
302     alpha = std::min(alpha, 2. / 3.);
303     double scaleFactor = (std::max)(1. / 3., alpha);
304     currentLambda_ *= scaleFactor;
305     ni_ = 2;
306     currentChi_ = tempChi;
307     return true;
308 } else {
309     currentLambda_ *= ni_;
310     ni_ *= 2;
311     return false;
312 }
```



修改阻尼因子策略，有四个函数需要注意：

一、LM 算法初始化函数 **ComputeLambdaInitLM** 函数

二、LM 算法迭代更新步骤函数 **IsGoodStepInLM** 函数

三、将阻尼因子添加到  $J^T J$  上的函数：**AddLambdatoHessianLM** 函数和 **RemoveLambdaHessianLM** 函数

为了进行不同阻尼因子策略的对比，估计曲线选用  $y = \exp(ax^2 + bx + c)$ ，因为迭代次数比  $y = ax^2 + bx + c$  多一些，数据点  $N$  设为 100 个，通过第一小问运行结果可以看出 Nielsen 策略中阻尼因子初始化值为 0.001，所以我们这里的实现也初始化为 0.001

## 第一种阻尼因子策略的实现：

论文中的  $h$  就是 PPT 中的  $\Delta x$

1.  $\lambda_0 = \lambda_o$ ;  $\lambda_o$  is user-specified [8].  
use eq'n (13) for  $h_{lm}$  and eq'n (16) for  $\rho$   
if  $\rho_i(h) > \epsilon_4$ :  $p \leftarrow p + h$ ;  $\lambda_{i+1} = \max[\lambda_i / L_\downarrow, 10^{-7}]$ ;  
otherwise:  $\lambda_{i+1} = \min[\lambda_i L_\uparrow, 10^7]$ ;

For the examples in section 4.4, method 1 [8] with  $L_\uparrow \approx 11$  and  $L_\downarrow \approx 9$  exhibits good convergence properties.

公式 13、16 如下：

In Marquardt's update relationship [8], the damping parameter  $\lambda$  is scaled by the diagonal of the Hessian  $J^T W J$  for each parameter.

$$[J^T W J + \lambda \text{diag}(J^T W J)] h_{lm} = J^T W (y - \hat{y}), \quad (13)$$

$$\begin{aligned} \rho_i(h_{lm}) &= \frac{\chi^2(p) - \chi^2(p + h_{lm})}{|(y - \hat{y})^T W (y - \hat{y}) - (y - \hat{y} - J h_{lm})^T W (y - \hat{y} - J h_{lm})|} & (14) \\ &= \frac{\chi^2(p) - \chi^2(p + h_{lm})}{|h_{lm}^T (\lambda_i h_{lm} + J^T W (y - \hat{y}(p)))|} & \text{if using eq'n (12) for } h_{lm} (15) \\ &= \frac{\chi^2(p) - \chi^2(p + h_{lm})}{|h_{lm}^T (\lambda_i \text{diag}(J^T W J) h_{lm} + J^T W (y - \hat{y}(p)))|} & \text{if using eq'n (13) for } h_{lm} (16) \end{aligned}$$

修改 **ComputeLambdaInitLM** 函数：

```
265 //论文中第一种阻尼因子策略实现
266 void Problem::ComputeLambdaInitLM() {
267     // 计算残差部分要保留
268     currentChi_ = 0.0;
269     // TODO:: robust cost chi2
270     for (auto edge: edges_) {
271         currentChi_ += edge.second->Chi2();
272     }
273     if (err_prior_.rows() > 0)
274         currentChi_ += err_prior_.norm();
275
276     stopThresholdLM_ = 1e-6 * currentChi_; // 迭代条件为 误差下降 1e-6 倍
277     //用户设定初始阻尼因子
278     currentLambda_ = 1e-3;
279 }
```

修改 IsGoodStepInLM 函数:

```
353 //论文中第一种阻尼因子策略的实现
354 bool Problem::IsGoodStepInLM() {
355     // 统计所有的残差
356     double tempChi = 0.0;
357     for (auto edge : edges_) {
358         edge.second->ComputeResidual();
359         tempChi += edge.second->Chi2();
360     }
361     // compute rho
362     assert(Hessian_.rows() == Hessian_.cols() && "Hessian is not square");
363     ulong size = Hessian_.cols();
364     //取Hessian矩阵的对角线元素,用于计算论文公式16
365     MatXX diag_hessian(MatXX::Zero(size, size));
366     for (ulong i = 0; i < size; ++i) {
367         diag_hessian(i, i) = Hessian_(i, i);
368     }
369     //scale是比例因子rho的分母
370     double scale = delta_x_.transpose() * (currentLambda_ * diag_hessian * delta_x_ + b_);
371     //计算比例因子rho
372     double rho = (currentChi_ - tempChi) / scale;
373     // update currentLambda_
374     double epsilon = 0.0;
375     //论文说L_down和L_up约等于9和11
376     double L_down = 9.0;
377     double L_up = 11.0;
378     if (rho > epsilon && isfinite(tempChi)) {
379         currentLambda_ = std::max(currentLambda_ / L_down, 1e-7);
380         currentChi_ = tempChi;
381         return true;
382     }
383     else {
384         currentLambda_ = std::min(currentLambda_ * L_up, 1e7);
385         return false;
386     }
387 }
```

修改 AddLambdatoHessianLM 函数:

```
290 //论文中第一种阻尼因子策略实现
291 void Problem::AddLambdatoHessianLM() {
292     ulong size = Hessian_.cols();
293     assert(Hessian_.rows() == Hessian_.cols() && "Hessian is not square");
294     for (ulong i = 0; i < size; ++i) {
295         Hessian_(i, i) += currentLambda_ * Hessian_(i, i);
296     }
297 }
```

修改 RemoveLambdaHessianLM 函数:

```
308 //论文中第一种阻尼因子策略实现
309 void Problem::RemoveLambdaHessianLM() {
310     ulong size = Hessian_.cols();
311     assert(Hessian_.rows() == Hessian_.cols() && "Hessian is not square");
312     // TODO:: 这里不应该减去一个,数值的反复加减容易造成数值精度出问题? 而应该保存叠加lambda前的值,在这里直接赋值
313     for (ulong i = 0; i < size; ++i) {
314         //注意只处理对角线上的元素即可
315         Hessian_(i, i) /= 1.0 + currentLambda_;
316     }
317 }
```

运行结果:

```

● ctx@ubuntu:~/VIO_homework/HW3/CurveFitting_LM/build/app$ ./testCurveFitting

Test CurveFitting start...
iter: 0 , chi= 36048.3 , Lambda= 0.001
iter: 1 , chi= 34760.2 , Lambda= 17.8946
iter: 2 , chi= 8020.58 , Lambda= 1.98828
iter: 3 , chi= 779.997 , Lambda= 0.22092
iter: 4 , chi= 348.805 , Lambda= 0.0245467
iter: 5 , chi= 145.33 , Lambda= 0.00272741
iter: 6 , chi= 101 , Lambda= 0.000303046
iter: 7 , chi= 92.3181 , Lambda= 3.36718e-05
iter: 8 , chi= 91.3999 , Lambda= 3.74131e-06
iter: 9 , chi= 91.3959 , Lambda= 4.15701e-07
problem solve cost: 0.284379 ms
makeHessian cost: 0.118116 ms
-----After optimization, we got these parameters :
0.941955  2.0945  0.9656
-----ground truth:
1.0,  2.0,  1.0

```

和 Nielsen 策略对比迭代次数少两次, 体现不出啥东西, 残差函数平方和都从最初的 36048.3 找到了最小为 91.3959, 阻尼因子和 Nielsen 策略相比整体小很多, 不过因为这里实现用到的论文公式 13 与 Nielsen 用到的公式 12 已经导致阻尼因子在问题求解中的地位不太一样了, 不是直接加到原来 Hessian 矩阵 (不是真正的 Hessian 矩阵, 实际是  $J^T * W * J$ ), 而是先乘以对应 Hessian 矩阵中对应位置的对角线元素再加上去。

**第二题和第三题在手写笔记的后四页中**