



# CALIFORNIA STATE UNIVERSITY FULLERTON

## **Project 3: *HashUtil.exe***

*Malware Analysis CPSC 458-01, Fall 2024*

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## Step 1: Malware Analysis

Step (1) The surface-level functionality of the program (i.e. how it appears to work).

### Overview:

1. Malware Name: HashUtil.exe
2. Analysis Tools: Ghidra, x64dbg, PEStudio

## Malware Sample

Your troublesome colleague from [Project 2](#) is back. This time they've found a handy GUI utility that can compute the MD5 and SHA-256 hashes of a file and check them on VirusTotal.

A file named project3.7z is available in Canvas. This file is encrypted with password malware, and is known to contain malware that runs on Windows 10 and 11.

*Note:* This malware sample is still slightly [nerfed](#), but is more dangerous than Project 2. As always, run this only in a virtual machine.

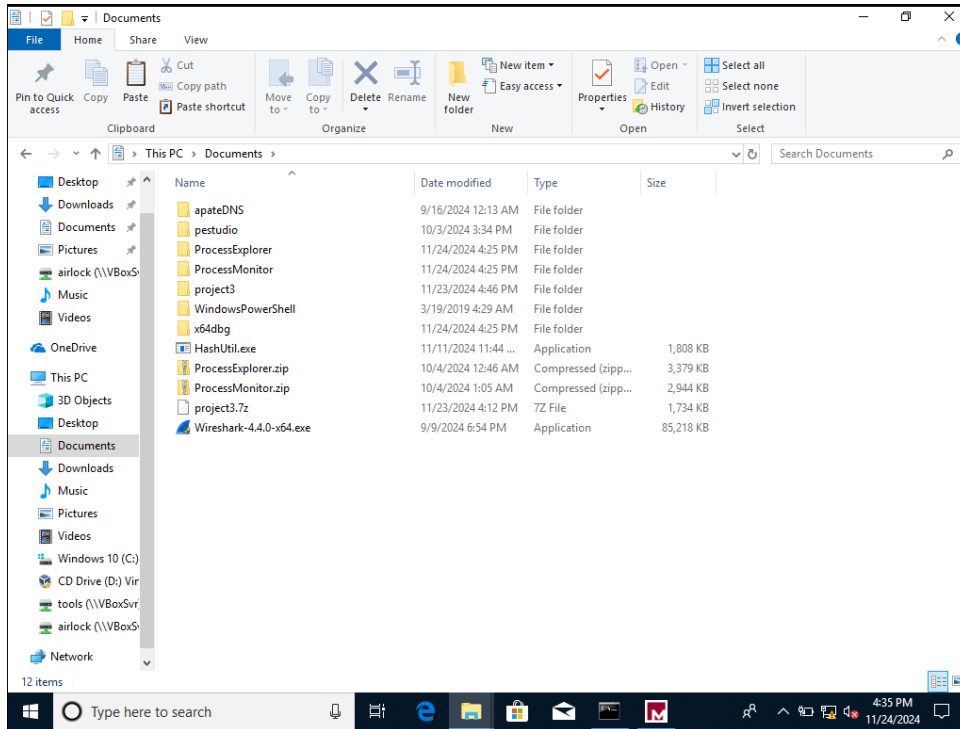
In order to analyze the behavior of this sample and obtain artifacts, you will likely need to set one or more breakpoints at runtime. Your analysis should make use of the x64dbg debugger as well as the tools covered previously.

## Running the program

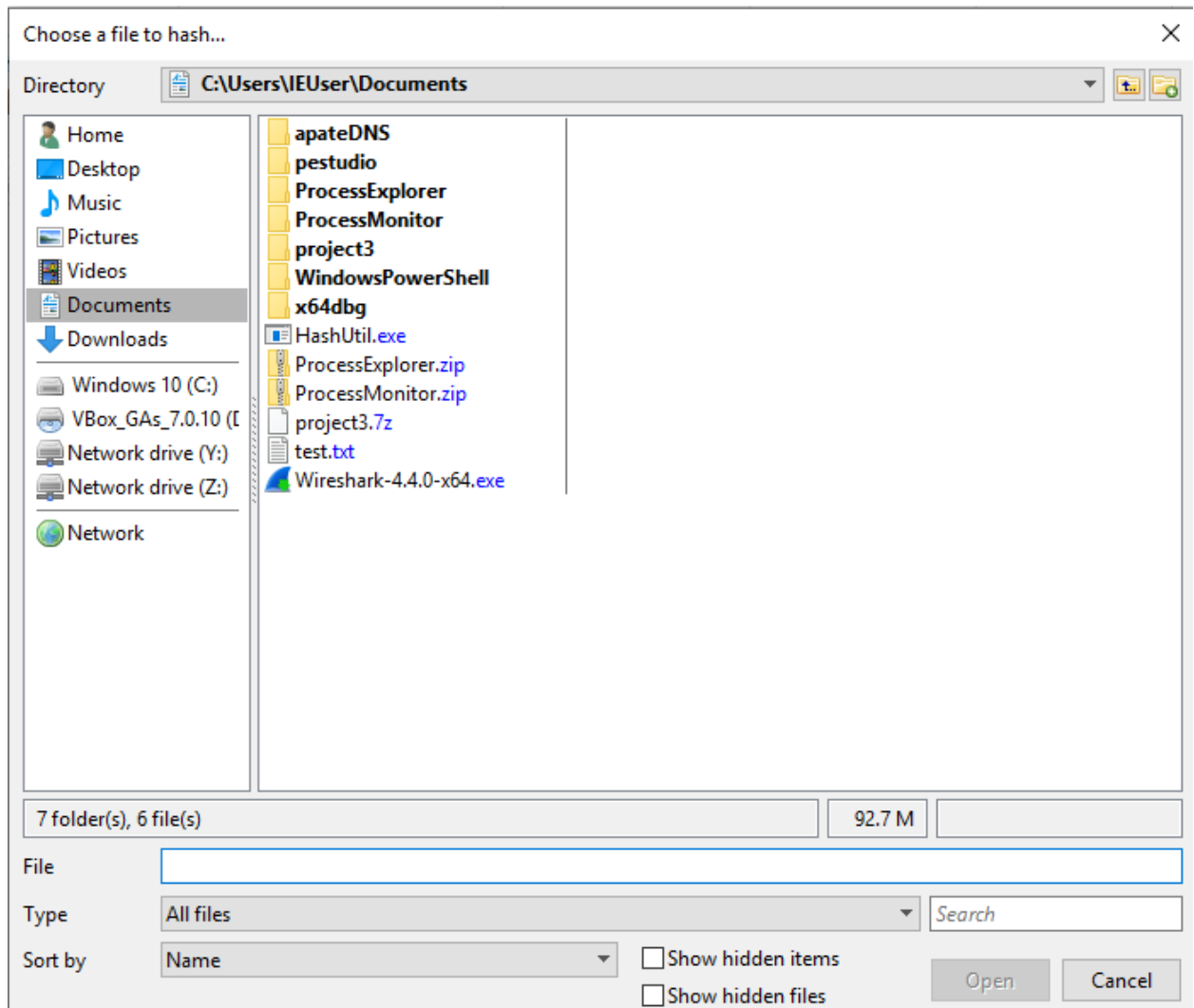
Steps performed:

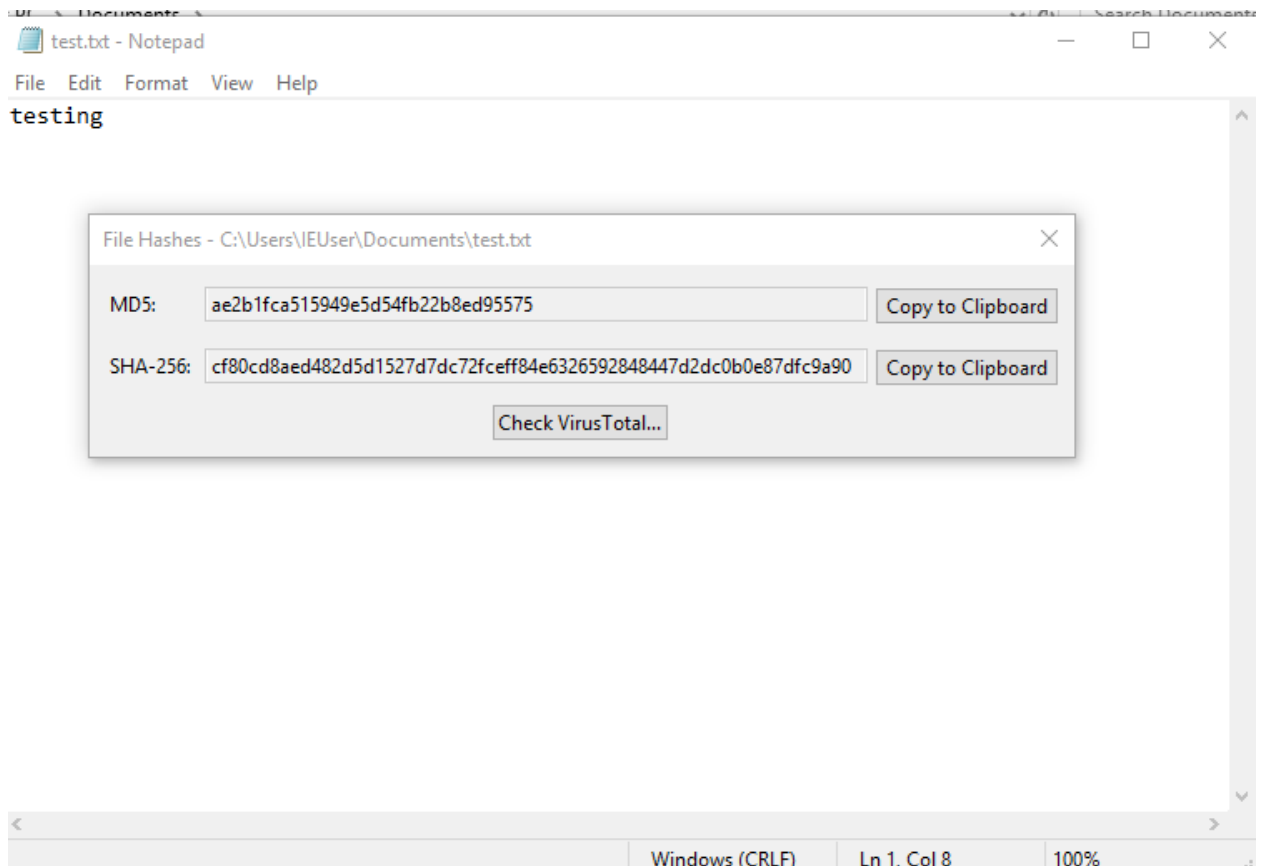
1. We began by downloading the necessary tools for dynamic analysis to examine the program's surface-level functionality and simultaneously explore how it interacts with the

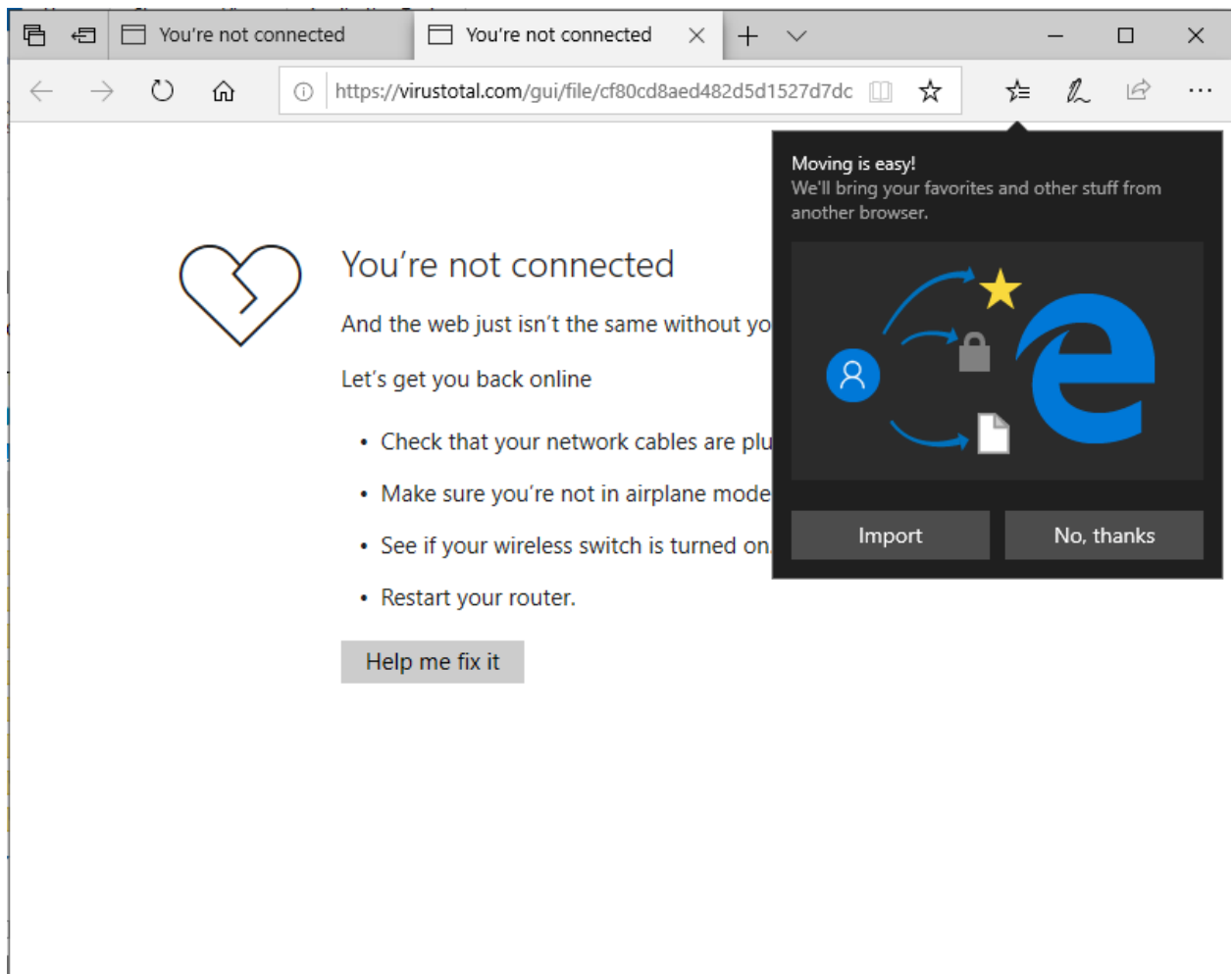
machine.



## 2. Running it



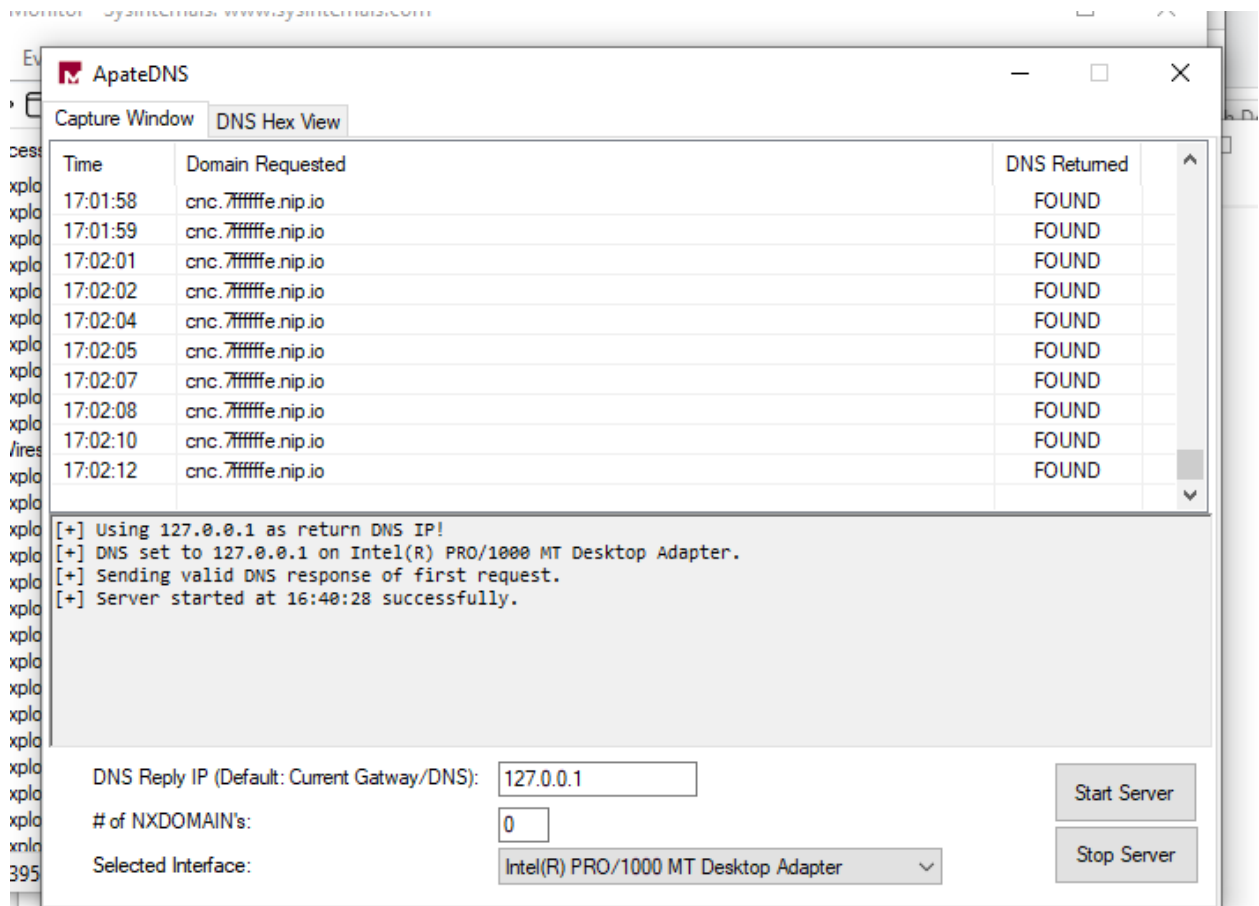




Upon executing the malware, a menu appears prompting the user with the message, "Choose a file to hash." To test its functionality, we provide a basic .txt file, which successfully generates a hash. Additionally, the program allowed the user to check the file against VirusTotal.

3. At first glance, the file appears harmless, performing its advertised functions without raising suspicion. However, upon further inspection using ApateDNS, it becomes evident that the program attempts to establish a connection to `cnc.7ffffffe.nip.io`. This behavior indicates that the malware possesses hidden networking capabilities, likely intended to communicate with a [command-and-control server](#). Such connections suggest potential

malicious intent, such as receiving commands, exfiltrating data, or downloading additional payloads.



## Step 2: Virtual Machine Preparation

Steps Performed:

1. Import necessary tools (Ghidra, x64dbg) and the malware zip file ("exercise3.7z") to the Windows 10 virtual machine through the created shared folders "Tools" and "Malware"

### Configurations or Modifications:

No configurations, modifications, or alterations were made in preparation for analysis.

## **Step 2: Static Analysis**

Step (2) should include using x64dbg to alter the behavior of the program. Be sure to document your actions, including addresses and disassembly instructions.

## **Analysis**

Determine and document the following:

1. The surface-level functionality of the program (i.e. how it appears to work).
2. Actions you needed to take in order to be able to analyze the program.
3. Whether the program performs any additional actions.

Describe these actions in detail, including how they are triggered.

4. Host- and network-based indicators of compromise that can be used to determine whether the malware is present.
5. Actions that you would expect an attacker to perform once the system has been compromised.
6. If a host has been compromised, how to undo the damage.

## **PEStuido**

We began by uploading the file into PEStudio to perform a basic static analysis and gain an initial understanding of the program's functionality.



pestudio 9.59 - Malware Initial Assessment - www.winitor.com (read-only)

file settings about

c:\users\ieuser\documents\hashutil.exe

- indicators (sections > self-modifying)
- footprints (type > sha256)
- virustotal (status > error)
- dos-header (size > 64 bytes)
- dos-stub (size > 56 bytes)
- rich-header (n/a)
- file-header (executable > 64-bit)
- optional-header (subsystem > GUI)
- directories (count > 4)
- sections (characteristics > self-modifying)
- libraries (group > network)
- imports (flag > 16)
- exports (n/a)
- thread-local-storage (count > 1)
- .NET (n/a)
- resources (n/a)
- strings (flag > 4)
- debug (n/a)
- manifest (n/a)
- version (n/a)
- certificate (n/a)
- overlay (n/a)

library (13)	duplicate (0)	flag (4)	first-thunk-original (INT)	first-thunk (IAT)	type (1)	imports (16)
<a href="#">MPR.dll</a>	-	x	n/a	0x0068E180	implicit	1
<a href="#">USP10.dll</a>	-	x	n/a	0x0068E1D0	implicit	1
<a href="#">WINMM.dll</a>	-	x	n/a	0x0068E1E0	implicit	1
<a href="#">WS2_32.dll</a>	-	x	n/a	0x0068E1F0	implicit	1
<a href="#">ADVAPI32.dll</a>	-	-	n/a	0x0068E118	implicit	1
<a href="#">comdlg32.dll</a>	-	-	n/a	0x0068E128	implicit	1
<a href="#">GDI32.dll</a>	-	-	n/a	0x0068E138	implicit	1
<a href="#">IMM32.dll</a>	-	-	n/a	0x0068E148	implicit	1
<a href="#">KERNEL32.DLL</a>	-	-	n/a	0x0068E158	implicit	4
<a href="#">msvcrt.dll</a>	-	-	n/a	0x0068E190	implicit	1
<a href="#">ole32.dll</a>	-	-	n/a	0x0068E1A0	implicit	1
<a href="#">SHELL32.dll</a>	-	-	n/a	0x0068E1B0	implicit	1
<a href="#">USER32.dll</a>	-	-	n/a	0x0068E1C0	implicit	1

double-click > jump

sha256: 735AFCBFDD7EF713C565FA4002BDE8531A1EF8F9BDDC3248BF94FF4B33B30B    cpu: 64-bit    file > type: executable    subsystem: GUI    entry

Type here to search

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pestudio 9.59 - Malware Initial Assessment - www.winitor.com (read-only)

file settings about

c:\users\ieuser\documents\hashutil.exe

indicators (sections > self-modifying)

footprints (type > sha256)

virustotal (status > error)

dos-header (size > 64 bytes)

rich-header (n/a)

file-header (executable > 64-bit)

optional-header (subsystem > GUI)

directories (count > 4)

sections (characteristics > self-modifying)

libraries (group > network)

imports (flag > 16)

exports (n/a)

thread-local-storage (count > 1)

.NET (n/a)

resources (n/a)

strings (flag > 4)

debug (n/a)

manifest (n/a)

version (n/a)

certificate (n/a)

overlay (n/a)

imports (16)	flag (5)	first-thunk-original (INT)	first-thunk (IAT)	hint	group (0)
<a href="#">WNetCloseEnum</a>	x	n/a	0x000000000068E2F8	0 (0x0000)	network
<a href="#">bind</a>	x	n/a	0x000000000068E34A	0 (0x0000)	network
<a href="#">VirtualProtect</a>	x	n/a	0x000000000068E2E8	0 (0x0000)	memory
<a href="#">PlaySoundA</a>	x	n/a	0x000000000068E33E	0 (0x0000)	administration
<a href="#">ScriptShape</a>	x	n/a	0x000000000068E330	0 (0x0000)	-
<a href="#">RegCloseKey</a>	-	n/a	0x000000000068E28E	0 (0x0000)	registry
<a href="#">SHGetMalloc</a>	-	n/a	0x000000000068E31A	0 (0x0000)	memory
<a href="#">ExitProcess</a>	-	n/a	0x000000000068E2BC	0 (0x0000)	execution
<a href="#">LoadLibraryA</a>	-	n/a	0x000000000068E2DA	0 (0x0000)	dynamic-library
<a href="#">GetProcAddress</a>	-	n/a	0x000000000068E2CA	0 (0x0000)	dynamic-library
<a href="#">PrintDlgA</a>	-	n/a	0x000000000068E29C	0 (0x0000)	-
<a href="#">Arc</a>	-	n/a	0x000000000068E2A8	0 (0x0000)	-
<a href="#">ImmNotifyIME</a>	-	n/a	0x000000000068E2AE	0 (0x0000)	-
<a href="#">acos</a>	-	n/a	0x000000000068E308	0 (0x0000)	-
<a href="#">DoDragDrop</a>	-	n/a	0x000000000068E30E	0 (0x0000)	-
<a href="#">GetDC</a>	-	n/a	0x000000000068E328	0 (0x0000)	-

sha256: 735AFCBFDD7EF713C565FA4002BDE8531A1EFBF9BDDC3248BF94FFF4B33B30B

cpu: 64-bit

file > type: executable

subsystem: GUI

entry

Type here to search

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PEStudio's analysis reveals that this malware exhibits self-modifying behavior and attempts to establish a network connection. Under the Sections tab, we observe that it is designed to write, execute, and self-modify. PEStudio flagged the [MPR.dll](#), [USP10.dll](#), [WINMM.dll](#), and [WS2 32.dll](#) libraries with a high warning. MPR.dll "assists with connectivity, but also allows for prioritization and additional configuration options" for the machine allowing the malware to gain information about the network and its vulnerabilities. The presence of imports such as WNetCloseEnum, bind, and VirtualProtect further supports its intent to establish a network connection. Additionally, the Sections tab identifies the entry point of the program as 0x006819B0.

**x64dbg**

HashUtil.exe - PID: 5356 - Module: ntdll.dll - Thread: Main Thread 5288 - x64dbg

File View Debug Tracing Plugins Favourites Options Help Jul 28 2024 (TitanEngine)

CPU Log Notes Breakpoints Memory Map Call Stack SEH Script Symbols Source References Threads

00007FFC1CE2C8B9 CC 1nt3  
00007FFC1CE2C8BA CC 1nt3  
00007FFC1CE2C8BB CC 1nt3  
48:83EC 38 sub rsp,38  
48:836424 20 00 and qword ptr [rsp+20],0  
41:89 01000000 mov r9d,1  
4C:8D424 40 Tea r9,qword ptr [rsp+40]  
48:C7C1 FEFFFFFF mov rcx,FFFFFFFFFFFFFFF  
E8 4CECFE call ntdll.ZwQueryInformationThread  
55 00  
78 0A 35 ntdll.7FFC1CE2C8BF  
807C24 40 00 cmp byte ptr [rsp+10],0  
75 03 jne ntdll.7FFC1CE2C8BF  
00007FFC1CE2C8C0 CC 1nt3  
48:83C4 38 add rsp,38  
00007FFC1CE2C8C3 CC 1nt3  
00007FFC1CE2C8C4 CC 1nt3  
00007FFC1CE2C8C5 CC 1nt3  
00007FFC1CE2C8C6 CC 1nt3  
00007FFC1CE2C8C7 CC 1nt3  
00007FFC1CE2C8C8 CC 1nt3  
00007FFC1CE2C8C9 CC 1nt3  
00007FFC1CE2C8CA CC 1nt3  
48:895C24 10 mov qword ptr [rsp+10],rbx  
48:897424 18 mov qword ptr [rsp+18],rsi  
55 push rbp  
57 push rdi  
41:56 push r14  
r14:"minkern"

ntdll.00007FFC1CE2C8BF  
ntdll.dll:5D2C8D #D20BD

.text:00007FFC1CE2C8D0 ntdll.dll:5D2C8D #D20BD

Address Hex ASCII  
00007FFC1CDF1000 CC CC CC CC CC CC CC 48 89 5C 24 10 48 89 74 IIIIIIIH,5,4,1  
00007FFC1CDF1010 24 20 57 48 83 EC 20 48 8B DA 48 8B F1 49 8D 50 5 WH-1 H,WH,RL,P  
00007FFC1CDF1020 08 48 83 C1 10 49 8B F8 E8 83 36 05 00 4C 8D 4C H.A.I.ee.6..L.L  
00007FFC1CDF1030 24 40 48 8B D3 4C 8D 44 24 30 48 8B C8 82 00 50H.O.DSOH,fe.  
00007FFC1CDF1040 00 00 8B 17 83 15 36 24 16 00 48 8B 5C 24 38 33 ...2.65..H,583  
00007FFC1CDF1050 07 0F B7 CA 8B 54 24 30 28 01 03 C2 48 29 46 38 X..E.TD+N,AHf8  
00007FFC1CDF1060 74 24 48 8B C4 20 5F C3 CC CC CC CC CC CC H,SHW,A AIIIII  
00007FFC1CDF1070 CC CC CC CC 48 89 5C 24 08 48 89 74 24 10 48 89 IIIIIH,5,4,15,4  
00007FFC1CDF1080 7C 24 18 44 0F B7 51 02 44 8B D9 0F B7 05 F0 23 S.D..Q.D.U..Bw  
00007FFC1CDF1090 16 00 40 8B D9 C1 E9 10 45 8B CB 41 33 CA 44 28 I..UW.6.EA8D  
00007FFC1CDF10A0 FA 33 3A 45 RR D3 C1 F1 04 41 E2 FE 0F 00 00 00 PFF.OAA.A.AV..

Command: Commands are comma separated (like assembly instructions): mov eax, ebx

Paused System breakpoint reached!

Type here to search

HashUtil.exe - PID: 824 - Module: ntdll.dll - Thread: Main Thread 4604 - x64dbg

File View Debug Tracing Plugins Favourites Options Help Jul 28 2024 (TitanEngine)

CPU Log Notes Breakpoints Memory Map Call Stack SEH Script Symbols Source References Threads

argp(0): C:\Users\IEUser\Documents\HashUtil.exe  
Breakpoint at 00007FFC1A1F1C5E (TLS Callback 1) set!  
Breakpoint at 00007FFC1A1F158D (entry breakpoint) set!

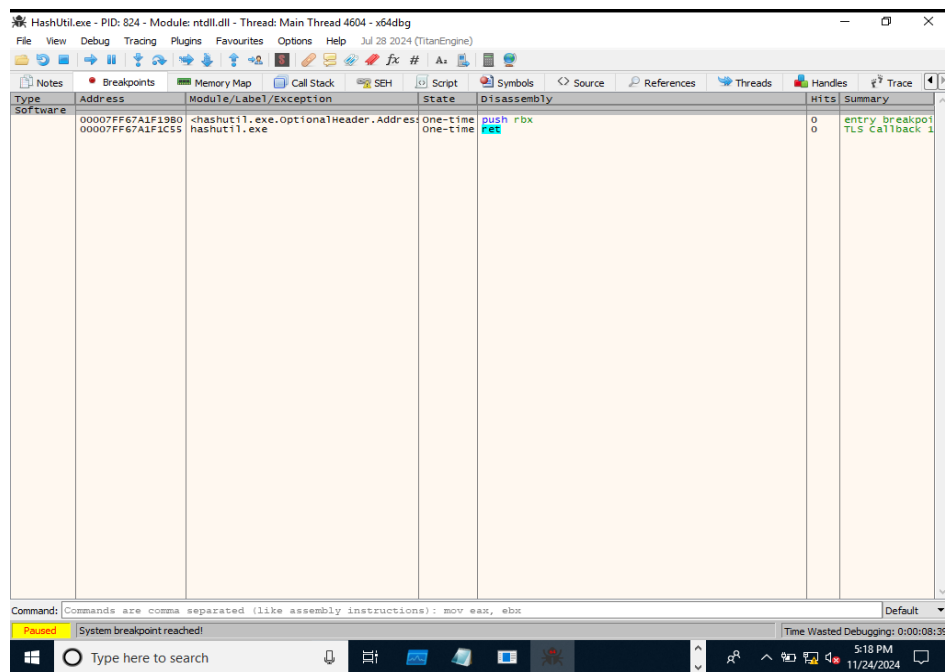
DLL Loaded: 00007FFC1B090000 C:\Windows\System32\ntdll.dll  
DLL Loaded: 00007FFC1A0A0000 C:\Windows\System32\kernel32.dll  
DLL Loaded: 00007FFC1A070000 C:\Windows\System32\KernelBase.dll  
DLL Loaded: 00007FFC1B1A0000 C:\Windows\System32\advapi32.dll  
DLL Loaded: 00007FFC1C8E0000 C:\Windows\System32\msvcrt.dll  
DLL Loaded: 00007FFC1B090000 C:\Windows\System32\sechost.dll  
Thread 696 created, Entry: ntdll.00007FFC1C8E2700, Parameter: 000001E09AD93EE30  
DLL Loaded: 00007FFC1A1F4000 C:\Windows\System32\rpcrt4.dll  
DLL Loaded: 00007FFC1CA00000 C:\Windows\System32\comdlg32.dll  
DLL Loaded: 00007FFC1A7F0000 C:\Windows\System32\combase.dll  
DLL Loaded: 00007FFC1B1A0000 C:\Windows\System32\urlbase.dll  
Thread 749 created, Entry: ntdll.00007FFC1C8E2700, Parameter: 000001E09AD93EE30  
DLL Loaded: 00007FFC155F0000 C:\Windows\System32\bcryptprimitives.dll  
DLL Loaded: 00007FFC1A230000 C:\Windows\System32\SHCore.dll  
DLL Loaded: 00007FFC1C740000 C:\Windows\System32\user32.dll  
DLL Loaded: 00007FFC1A250000 C:\Windows\System32\win32s.dll  
DLL Loaded: 00007FFC1A070000 C:\Windows\System32\gdi32.dll  
DLL Loaded: 00007FFC1A070000 C:\Windows\System32\gdi32full.dll  
DLL Loaded: 00007FFC151B0000 C:\Windows\System32\msvcp\_win.dll  
DLL Loaded: 00007FFC1A070000 C:\Windows\System32\shlwapi.dll  
DLL Loaded: 00007FFC1B1A0000 C:\Windows\System32\shell32.dll  
DLL Loaded: 00007FFB87140000 C:\Windows\WinSxS\amd64\_microsoft.windows.common-controls\_6595b64144ccf1df\_5.82.17763.379\_none\_10a5831c642d5583\comctl32.dll  
DLL Loaded: 00007FFC1B0C0000 C:\Windows\System32\cfgmgr32.dll  
DLL Loaded: 00007FFC1B090000 C:\Windows\System32\windows.storage.dll  
DLL Loaded: 00007FFC1B090000 C:\Windows\System32\profapi.dll  
DLL Loaded: 00007FFC1B090000 C:\Windows\System32\powrprof.dll  
DLL Loaded: 00007FFC1B1A0000 C:\Windows\System32\kernel.appcore.dll  
DLL Loaded: 00007FFC15670000 C:\Windows\System32\cryptsp.dll  
DLL Loaded: 00007FFC1A230000 C:\Windows\System32\imm32.dll  
DLL Loaded: 00007FFC1B090000 C:\Windows\System32\ncpi.dll  
DLL Loaded: 00007FFC1A230000 C:\Windows\System32\ole32.dll  
DLL Loaded: 00007FFC0A1F0000 C:\Windows\System32\usp10.dll  
DLL Loaded: 00007FFC1B090000 C:\Windows\System32\winmm.dll  
DLL Loaded: 00007FFC1B090000 C:\Windows\System32\winbase.dll  
DLL Loaded: 00007FFC1B1A0000 C:\Windows\System32\ws2\_32.dll

System breakpoint reached!

Command: Commands are comma separated (like assembly instructions): mov eax, ebx

Paused System breakpoint reached!

Type here to search



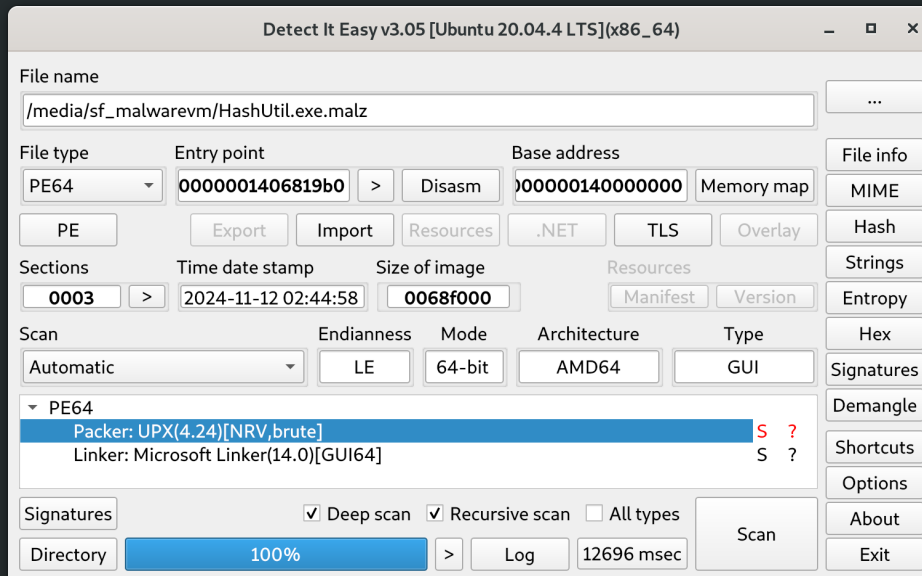
When analyzed using x64dbg, the program initially loads at memory address 00007FFC1cEC2CBD. As we step through the program's execution using various breakpoints, we observe that after the third breakpoint, the program causes the entire virtual machine to crash. This could be an anti-debugging mechanism within the malware to detour analysts.

### Step 3: Hybrid Dynamic Analysis

Step (3) should include results from decompiling code with Ghidra. In particular, show the reverse-engineered source code for the functions that perform malicious actions.

1. Checking File Format

```
remnux@remnux:~$ ls /media/sf_malwarevm
Blaster.exe      EXPORTED.c      HI.c      project3.7z      x32dbg_dump.exe
exercise1.7z     freemem.exe.malz project1.7z 'System Volume Information' x32dbg_dump_SCY.exe
exercise3.7z     HashUtil.exe.malz project2.7z whoami.exe.malz  x32dbg_dump_SCY.exe.bak
remnux@remnux:~$ die HashUtil.exe.malz
```



a.

- i. File is packed and we need to go through the steps of unpacking and dumping the file.

## 2. Unpacking UPX File Using Remnux

```
remnux@remnux:~$ cp /media/sf_malwarevm/HashUtil.exe /tmp/malware_copy.exe
remnux@remnux:~$ upx -d /tmp/malware_copy.exe
Ultimate Packer for eXecutables
Copyright (C) 1996 - 2020
UPX 3.96      Markus Oberhumer, Laszlo Molnar & John Reiser   Jan 23rd 2020

      File size      Ratio      Format      Name
-----
5283328 <- 1851392  35.04%    win64/pe    malware_copy.exe
```

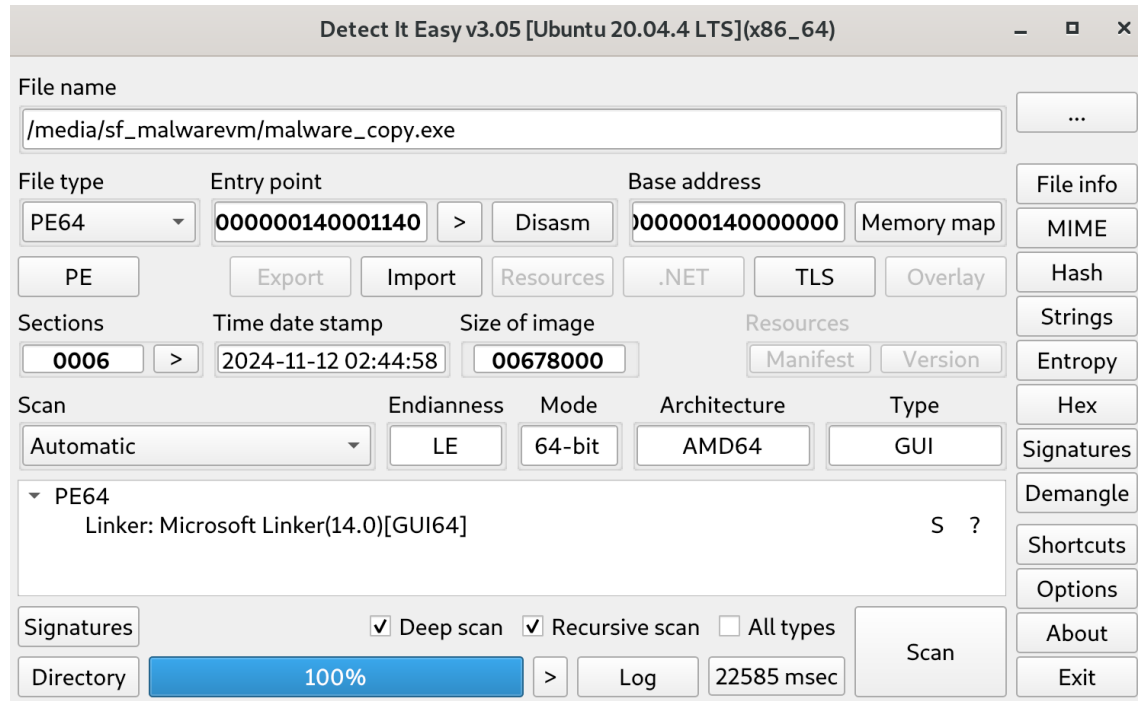
a. Unpacked 1 file.

- i. Made a temporary file to unpack its content

```
remnux@remnux:~$ cp /tmp/malware_copy.exe /media/sf_malwarevm/
remnux@remnux:~$ ls /media/sf_malwarevm
exercise1.7z      HashUtil.exe      project2.7z      x32dbg_dump.exe
exercise3.7z      HI.c              project3.7z      x32dbg_dump_SCY.exe
EXPORTED.c        malware_copy.exe  'System Volume Information' x32dbg_dump_SCY.exe.bak
freemem.exe.malz  project1.7z       whoami.exe.malz
remnux@remnux:~$ die malware_copy.exe
```

b.

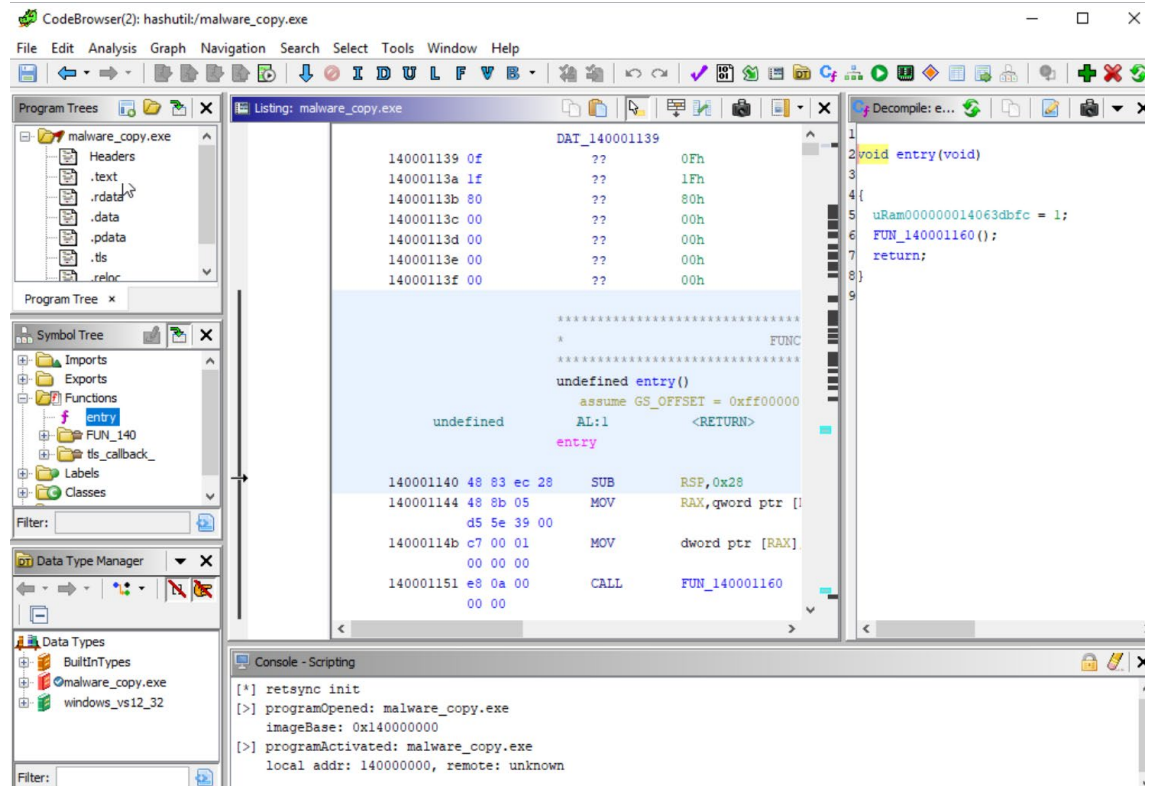
- i. Copied the temporary file back into my locked malware folder



- c. i. Unpacked file of the HashUtil.exe

## Ghidra

1. First we look for an entry call which tells us our main function.



a.

2. Name entry main()

```
1
2 void main(void)
3
4 {
5     DAT_14063dbfc = 1;
6     FUN_140001160();
7     return;
8 }
9
```

a.

3. Check FUN\_140001160

```
Decompile: FUN_140001160 - (malware_copy.exe)
28 auStack_48 = ZEXT016(0);
29 auStack_58 = ZEXT016(0);
30 auStack_68 = ZEXT016(0);
31 auStack_78 = ZEXT016(0);
32 auStack_88 = ZEXT016(0);
33 auStack_98 = ZEXT016(0);
34 uStack_38 = 0;
35 if (DAT_14063dbfc != 0) {
36     GetStartupInfoA(&auStack_98);
37 }
38 pvVar4 = StackBase;
39 LOCK();
40 bVar12 = DAT_14063dbd8 == 0;
41 DAT_14063dbd8 = DAT_14063dbd8 ^ (ulonglong)bVar12 * (DAT_14063dbd8 ^
42 pvVar2 = (void *) (!bVar12 * DAT_14063dbd8);
43 while ((!bVar12 && (pvVar4 != pvVar2))) {
44     Sleep(1000);
45     LOCK();
46     bVar12 = DAT_14063dbd8 == 0;
47     DAT_14063dbd8 = DAT_14063dbd8 ^ (ulonglong)bVar12 * (DAT_14063dbd8 ^
48 pvVar2 = (void *) (!bVar12 * DAT_14063dbd8);
49 }
50 if (DAT_14063dbd0 == 1) {
51     _amsg_exit(0x1f);
52 }
```

a.

- i. The decompiled malware (maare\_copy.ExE) exhibits anti-debugging behavior and possible obfuscation techniques. It initializes stack variables, retrieves startup information via GetStartupInfoA, and employs a looping mechanism with LOCK() and Sleep(1000) to potentially detect or thwart debugging efforts. Conditional logic with XOR operations on



DAT\_14063dbd8 and the use of \_amsg\_exit(0x1f) indicate obfuscation and environment-dependent execution. These patterns suggest the malware is designed to evade detection while adapting its behavior based on the host environment, warranting further dynamic analysis to uncover its purpose and functionality.

4. Fun\_1402716b0

```
undefined8 uStack_80;
int iStack_74;
short *psStack_70;
longlong lStack_68;
uint uStack_5c;

FUN_140319950(0xff);
FUN_14032bf40(0x2bab3);
uVar6 = GetCommandLineW();
ppsVar7 = (short **)CommandLineToArgvW(uVar6,&iStack_74);
if (ppsVar7 != (short **)0x0) {
    psVar8 = *ppsVar7;
    if (psVar8 == (short *)0x0) {
        iVar14 = 0;
    }
    else {
        iVar14 = -1;
        psVar9 = psVar8;
    }
}
```

a.

- i. The code snippet demonstrates a program's initialization phase, where it invokes specific functions (FUN\_140319950 and FUN\_14032bf40) with defined parameters, likely as part of its setup or configuration. It retrieves the command-line arguments using GetCommandLineW and processes them with CommandLineToArgvW, storing the result in ppsVar7. A conditional check ensures the returned pointer is valid, with subsequent logic depending on whether psVar8 points to a null value. The iVar14 variable indicates a decision-making outcome, where 0 suggests successful handling and -1 implies a failure or an error state. This segment hints at command-line parameter parsing with error-checking mechanisms.

```

94         }
95         if (uStack_80._6_1_ != '\0') {
96             FUN_140314750(&puStack_88);
97         }
98         iVar10 = iVar10 + 1;
99     } while (iVar10 < iStack_74);
100 }
101 LocalFree(ppsVar7);
102 }
103 psVar8 = (short *)GetEnvironmentStringsW();
104 psStack_70 = psVar8;
105 if (*psVar8 != 0) {
106     do {
107         uVar13 = 0;
108         piVar1 = (int *)((longlong)ppppuStack_98 + -4);
109         *piVar1 = *piVar1 + -1;
110         if (*piVar1 == 0) {
111             FUN_1403130f0((longlong)ppppuStack_98 + -4);
112         }
113     }
114 } while (*psVar8 != 0);
115 }
116 FreeEnvironmentStringsW(psStack_70);
117 FUN_140270d90();
118 return;

```

b.

c.

- i. The snippet illustrates a loop-driven process where the program iterates through command-line arguments or environment strings, performing cleanup and resource management tasks. It checks a condition (`uStack_80._6_1_ != '\0'`), invokes `FUN_140314750`, and increments `iVar10` until the counter matches `iStack_74`. Post-loop, it releases allocated memory (`LocalFree`) and retrieves environment strings using `GetEnvironmentStringsW`, storing them in `psStack_70`. Within another loop, it processes these strings, managing a decrement operation on a counter (`*piVar1`), and invokes `FUN_1403130f0` when the counter reaches zero. After the strings are fully handled, it calls `FreeEnvironmentStringsW` to release the memory and concludes with a cleanup function.

(FUN\_140270d90). This flow highlights structured memory management and environmental interaction within the program.

5. Fun\_14014efe0

```
if (iVar4 == 0) {
    uVar5 = FUN_1400f66e0(&DAT_1405a52d8);
    EnterCriticalSection(uVar5);
}
FUN_1402839b0(&LAB_14014efa0);
DAT_1405a6718 = GetCurrentThreadId();
auStack_28 = ZEXT816(0);
auStack_38 = ZEXT816(0);
pwStack_18 = (wchar_t *)0x0;
auStack_58._4_12_ = SUB1612(ZEXT816(0) >> 0x20, 0);
auStack_58 = CONCAT124(auStack_58._4_12_, 0xb);
auStack_58 = CONCAT88(0x14014f4d0, auStack_58._0_8_);
auStack_48 = ZEXT816(param_1) << 0x40;
DAT_1405a6690 = param_1;
uVar5 = LoadCursorA(0, 0x7f00);
auStack_38 = CONCAT88(uVar5, auStack_38._0_8_);
auStack_28 = CONCAT88(auStack_28._8_8_, 6);
pwStack_18 = L"UPP-CLASS-W";
RegisterClassW(auStack_58);
auStack_58._0_4_ = 0x2000b;
pwStack_18 = L"UPP-CLASS-DS-W";
RegisterClassW(auStack_58);
auStack_58._0_4_ = 0x80b;
```

- a.
- i. The provided code segment appears to set up a multithreaded environment while configuring window classes in a Windows application. If iVar4 equals zero, a function (FUN\_1400f66e0) is called to retrieve a critical section pointer, which is subsequently locked using EnterCriticalSection. The thread ID is stored in DAT\_1405a6718, and stack variables are initialized with extended integer (ZEXT816) operations for consistent handling of large values. It prepares window class structures (auStack\_58) with parameters, such as cursor types (via LoadCursorA) and unique class names (L"UPP-CLASS-W", L"UPP-CLASS-DS-W"). These classes are registered using RegisterClassW, enabling their use in GUI element creation. The focus on thread safety, parameter configuration, and resource setup indicates the foundation of a graphical or multi-threaded application.

---

```

pwStack_18 = L"UPP-CLASS-SB-DS-A";
RegisterClassA(&auStack_58);
auStack_58 = CONCAT124(auStack_58._4_12_, 0x2080b);
pwStack_18 = L"UPP-CLASS-SB-DS-A";
RegisterClassA(&auStack_58);
auStack_28 = ZEXT816(0);
auStack_38 = ZEXT816(0);
auStack_48 = ZEXT816(param_1) << 0x40;
pwStack_18 = L"UPP-TIMER";
auStack_58 = ZEXT816(0x14014eab0) << 0x40;
RegisterClassA(&auStack_58);
FUN_1401398f0();
DAT_1405a6710 =
    CreateWindowExA(0, "UPP-TIMER", &DAT_1403cfe30, 0, 0x80000000, 0x8000(
        ZEXT816(0), param_1, 0);
SetTimer(DAT_1405a6710, 1, 10, 0);
if (DAT_1405a6770 == '\0') {
    iVar4 = FUN_140369514(&DAT_1405a6770);
    if (iVar4 != 0) {
        FUN_14028f670(&DAT_1405a6738);
        _DAT_1405a6760 = ZEXT816(0);
        _DAT_1405a6750 = ZEXT816(0);
        FUN_140001440(&LAB_140150150);

```

- b.
  - i. The code snippet is part of a Windows application that sets up several window classes and initializes a timer-based mechanism. RegisterClassA is used to register ASCII window classes such as "UPP-CLASS-SB-DS-A" and "UPP-TIMER", where class properties are configured in the auStack\_58 structure. After registering the timer class, a window is created using CreateWindowExA with the "UPP-TIMER" class, associating it with DAT\_1405a6710. A timer is then started on this window using SetTimer, with a 10-millisecond interval. The subsequent logic checks a global flag (DAT\_1405a6770) to execute additional initialization routines, such as FUN\_140369514 and FUN\_14028f670, which likely set up specific application states. The use of helper functions like FUN\_140001440 suggests further configuration or event handling related to the application's GUI or processing loop. This setup forms the backbone of a timer-driven or event-based application.

```

*(int *) (*(longlong *) ((longlong) ThreadLocalStoragePointer + (ulongl
    iVar3;
if (iVar3 == 0) {
    uVar5 = FUN_1400f66e0(&DAT_1405a52d8);
    LeaveCriticalSection(uVar5);
    iVar3 = *(int *) (*(longlong *) ((longlong) ThreadLocalStoragePointer
        + 8);
}
iVar4 = iVar3 + 1;
*(int *) (*(longlong *) ((longlong) ThreadLocalStoragePointer + (ulongl
    iVar4;
if (iVar3 == 0) {
    uVar5 = FUN_1400f66e0(&DAT_1405a52d8);
    EnterCriticalSection(uVar5);
    iVar4 = *(int *) (*(longlong *) ((longlong) ThreadLocalStoragePointer
        + 8);
}
*(int *) (*(longlong *) ((longlong) ThreadLocalStoragePointer + (ulongl
    iVar4 + -1;
if (iVar4 + -1 == 0) {
    uVar5 = FUN_1400f66e0(&DAT_1405a52d8);
    LeaveCriticalSection(uVar5);

```

c.

- i. The provided code snippet seems to be part of a multithreading or synchronization mechanism, likely in a Windows environment, utilizing critical sections for thread safety. The code checks and modifies a value stored at a memory location relative to ThreadLocalStoragePointer. If iVar3 is zero, it enters a critical section using EnterCriticalSection, performs an operation, and then increments or decrements a value (likely a reference counter or state flag). After modifying the value, it checks whether it should leave the critical section by comparing iVar4 (the updated value) with zero. If it decrements the counter to zero, it exits the critical section using LeaveCriticalSection. The function FUN\_1400f66e0 is likely fetching or manipulating a handle for the critical section object. This type of code structure is common in situations where thread synchronization is necessary to manage access to shared resources.

6. Fun\_14014fca0



```

Decompile: FUN_14014fca0 - (malware_copy.exe)
1  }
2  uVar6 = 0;
3  iVar2 = PeekMessageA(auStack_68,0,0,0,0);
4  if (iVar2 != 0) {
5      do {
6          uVar6 = 1;
7          iVar2 = PeekMessageW(auStack_68,0,0,0,1);
8          if (iVar2 == 0) break;
9          if (iVar2 != 0x12) {
10             PostQuitMessage(0);
11         }
12         uVar6 = 0;
13         iVar2 = PeekMessageA(auStack_68);
14     } while (iVar2 != 0);
15 }
16 FUN_1402ee640(&DAT_1405a66a8);
17 PostMessageA(DAT_1405a66a0,0x400,0,0,uVar6);
18 WaitForSingleObject(DAT_1405a6698,0xffffffff);
19 piVar1 = (int *) (* (longlong *) ((longlong) ThreadLocalStoragePointer +
20                                     8));
21 *piVar1 = *piVar1 + -1;

```

a.

- i. The provided decompiled code snippet is part of a larger function, likely from a Windows application, which interacts with the message loop and performs various operations related to thread synchronization and message posting. The code starts by calling `PeekMessageA` to check if there are any messages in the message queue. If a message is found, it enters a loop, where it checks the message type using `PeekMessageW`, processes it, and may post a quit message with `PostQuitMessage` if the message type is not `0x12`. The variable `uVar6` is used to track the status of the message loop, potentially indicating whether the loop should continue running or exit. After processing the messages, the function calls `FUN_1402ee640` (likely another function within the malware) and posts a message with `PostMessageA` to the window identified by `DAT_1405a66a0`. It then waits for a signal using `WaitForSingleObject` on `DAT_1405a6698`, possibly waiting for a specific event or thread to finish. Finally, the code accesses a thread-local storage pointer and decrements a value, indicating the thread might be tracking some reference count or state. This type of functionality suggests that the malware is manipulating the message queue for its process while managing thread synchronization.

## 7. Fun\_1440f66e0

```
Decompile: FUN_1400f66e0 - (malware_copy.exe)

LPCriticalSection FUN_1400f66e0(LPCriticalSection *param_1)
{
    byte bVar1;
    int iVar2;

    if ((DAT_14063e758 == '\0') && (iVar2 = FUN_140369514(&DAT_14063e758),
        InitializeCriticalSection((LPCriticalSection)&DAT_14063ee18);
        FUN_140001440(&LAB_1400delc0);
        FUN_1403695eb(&DAT_14063e758);
    }
    while ((* (byte *) (param_1 + 7) & 1) == 0) {
        EnterCriticalSection((LPCriticalSection)&DAT_14063ee18);
        bVar1 = * (byte *) (param_1 + 7);
        while ((bVar1 & 1) == 0) {
            InitializeCriticalSection((LPCriticalSection) (param_1 + 1));
            *param_1 = (LPCriticalSection) (param_1 + 1);
            *(undefined *) (param_1 + 7) = 1;
            bVar1 = * (byte *) (param_1 + 7);
        }
        LeaveCriticalSection((LPCriticalSection)&DAT_14063ee18);
    }
    return *param_1;
}
```

a.

- i. The decompiled code represents a function that initializes and manages critical sections for thread synchronization in a malware program. It first checks if a global variable DAT\_14063e758 is zero and, if so, initializes a critical section. The function then enters a loop, checking specific byte flags within the passed param\_1 (the critical section pointer) to determine if further initialization is needed. If the condition isn't met, it enters a different critical section, sets flags, and ensures the critical section is properly initialized before leaving the section. After the necessary steps, it returns the updated critical section pointer, ensuring that access to shared resources is synchronized to avoid conflicts among threads, which is typical in malware for controlling resources while executing malicious activities.

8. Fun\_14036f880

```
Decompile: FUN_14036f880 - (malware_copy.exe)

undefined8 FUN_14036f880(PCONDITION_VARIABLE param_1)

{
    WakeAllConditionVariable(param_1);
    return 0;
}
```

- a.
  - i. The decompiled function FUN\_14036f880 simply calls WakeAllConditionVariable on the provided param\_1, which is a pointer to a condition variable. This function releases all threads that are currently waiting on the specified condition variable, effectively signaling them to continue execution. After waking the waiting threads, the function returns 0, indicating successful execution. This is likely part of a synchronization mechanism in the malware to coordinate multiple threads in its execution flow.

9. Fun\_14036f840

```
Decompile: FUN_14036f840 - (malware_copy.exe)

1
2 undefined8 FUN_14036f840(PSRWLOCK param_1)
3
4 {
5     ReleaseSRWLockExclusive(param_1);
6     return 0;
7 }
```

- a.
  - i. The decompiled function FUN\_14036f840 takes a pointer to a SRWLOCK (Spin-Release-Write Lock) param\_1 and releases it using the ReleaseSRWLockExclusive function. After successfully releasing the lock, the function then returns 0. This is likely part of a synchronization mechanism within the malware to control access to shared resources, allowing multiple threads to safely read and write data in a concurrent environment.

10. Fun\_1403695eb



```

Decompile: FUN_1403695eb - (malware_copy.exe)
1  if (iVar4 == 0) {
2      bVar1 = param_1[1];
3      param_1[1] = 1;
4      iVar4 = FUN_14036f840(&DAT_14063e958);
5      if (iVar4 == 0) {
6          if ((bVar1 & 4) == 0) {
7              return;
8          }
9          iVar4 = FUN_14036f880(&DAT_14063e960);
10         if (iVar4 == 0) {
11             return;
12         }
13     }
14     else {
15         FUN_14036fbc0("%s failed to release mutex", "__cxa_guard_release");
16     }
17     pcVar5 = "%s failed to broadcast";
18 }
19 else {
20     pcVar5 = "%s failed to acquire mutex";
21 }
22 uVar3 = FUN_14036fbc0(pcVar5, "__cxa_guard_release");
23 FUN_140002840(uVar3);
24 pcVar2 = (code *)swi(3);
25 (*pcVar2)();

```

- a.
- i. The decompiled function FUN\_1403695eb handles a sequence of operations related to mutex acquisition and condition broadcasting. Initially, it retrieves a value from param\_1[1], sets param\_1[1] to 1, and then attempts to acquire a mutex by calling FUN\_14036f840 with a reference to DAT\_14063e958. If the mutex acquisition fails (i.e., iVar4 != 0), it checks if a specific condition bit (4) is set in bVar1. If this condition is not met, the function returns. If the condition is met, it attempts to release a mutex by calling FUN\_14036f880. If this fails as well, an error message is logged. The function also includes error handling for mutex-related failures, using FUN\_14036fbc0 to log failure messages for acquiring or releasing mutexes, followed by a call to FUN\_140002840. If further error handling is required, a system-level interrupt (swi(3)) is triggered, likely leading to a crash or specific exception handling mechanism.

## 11. Fun\_14036f970

```
Decompile: FUN_14036f970 - (malware_copy.exe)
1
2 DWORD FUN_14036f970(PINIT_ONCE param_1,PVOID param_2)
3
4 {
5     BOOL BVar1;
6     DWORD DVar2;
7
8     BVar1 = InitOnceExecuteOnce(param_1, (PINIT_ONCE_FN)&LAB_14036f9a0,param_2);
9     if (BVar1 != 0) {
10         return 0;
11     }
12     /* WARNING: Could not recover jumpable at 0x00014036f9a0 */
13     /* WARNING: Treating indirect jump as call */
14     DVar2 = GetLastError();
15     return DVar2;
16 }
17
```

- a.
- i. The decompiled function FUN\_14036f970 uses the InitOnceExecuteOnce function to execute a specific initialization routine (LAB\_14036f9a0) only once. The function receives param\_1 (a pointer to an INIT\_ONCE structure) and param\_2 (a parameter passed to the initialization function). It first checks if the initialization was successful by evaluating the BVar1 boolean, which stores the return value of InitOnceExecuteOnce. If the initialization is successful (BVar1 != 0), the function returns 0. If an error occurs during the initialization, the function retrieves the last error code using GetLastError() and returns this error code as DVar2, signaling the failure of the initialization process.

12. Fun\_14036fce0

```
Decompile: FUN_14036fce0 - (malware_copy.exe)

1
2 void FUN_14036fce0(void)
3
4 {
5     code *pcVar1;
6     int iVar2;
7
8     iVar2 = FUN_14036f970(&DAT_14063e970,&LAB_14036fd20);
9     if (iVar2 == 0) {
10         FlsGetValue(DAT_14063e968);
11         return;
12     }
13     FUN_14036fbc0("execute once failure in __cxa_get_globals_fast()");
14     pcVar1 = (code *)swi(3);
15     (*pcVar1)();
16     return;
17 }
18
```

a.

- i. The decompiled function FUN\_14036fce0 first calls FUN\_14036f970 with two parameters: &DAT\_14063e970 and &LAB\_14036fd20. If this function returns 0, it proceeds to call FlsGetValue with the global variable DAT\_14063e968 and then returns. If the call to FUN\_14036f970 does not return 0, indicating a failure, the function calls FUN\_14036fbc0 to log an error message ("execute once failure in \_\_cxa\_get\_globals\_fast ()"). Following this, it performs a system call using swi(3) to invoke a function ((\*pcVar1)()), likely related to error handling or cleanup, and then returns.

13. I keep coming back to these two pages wherever functions I traverse to these two pages keep popping up which is very suspicious

```

Decompile: FUN_14036fbc0 - (malware_copy.exe)
1
2 void FUN_14036fbc0(undefined8 param_1,undefined8 param_2,undefined8 param_3)
3
4 {
5     undefined *puVar1;
6     undefined8 uVar2;
7     undefined8 local_res10;
8     undefined8 local_res18;
9     undefined8 local_res20;
10
11     puVar1 = PTR_FUN_1404d55d0;
12     local_res10 = param_2;
13     local_res18 = param_3;
14     local_res20 = param_4;
15     uVar2 = (*(code *)PTR_FUN_1404d55d0)(2);
16     FUN_14036d970(uVar2,"libc++abi: ");
17     uVar2 = (*(code *)puVar1)(2);
18     thunk_FUN_14036e8a0(uVar2,param_1,&local_res10);
19     uVar2 = (*(code *)puVar1)(2);
20     FUN_14036d970(uVar2,&DAT_1403fe60c);
21     /* WARNING: Subroutine does not return */
22     abort();
23 }
24

```

- a.
- i. The first Fun\_14036d970 with libc++abi turns me the undefined4 fun\_1403638a0 function
  - ii. The second thunk\_fun also turns to the same 3 functions
  - iii. The third function goes to the same 3 functions as well
    1. So all 3 functions go to the undefined functions

```

Decompile: FUN_14036e8a0 - (malware_copy.exe)
1
2 undefined4 FUN_14036e8a0(undefined8 param_1,undefined8 param_2,undefined8 param_3)
3
4 {
5     undefined4 uVar1;
6
7     FUN_1403715f0();
8     uVar1 = FUN_1403716b0(0x6000,param_1,0,param_2,param_3);
9     FUN_140371650(param_1);
10    return uVar1;
11 }
12

```

- b.
- i. The first fun function 1403615f0 goes to this page

```
Decompile: FUN_14036f590 - (malware_copy.exe)
1
2 FILE * FUN_14036f590(uint param_1)
3
4 {
5     FILE *pFVar1;
6
7     pFVar1 = __iob_func();
8     return pFVar1 + param_1;
9 }
10
```

- 1.
- ii. The second fun function with 4 parameters

```
Decompile: FUN_1403716b0 - (malware_copy.exe)
70 local_128 = param_2;
71 local_120 = param_1;
72 LAB_14037175f:
73 do {
74     pcVar15 = param_4 + 1;
75     cVar1 = *param_4;
76     if (cVar1 == 0) {
77         return local_104;
78     }
79     param_4 = pcVar15;
80     if (cVar1 != '$') {
81         if (((local_120 & 0x4000) != 0) || (local_104 < local_100)) {
82             if ((local_120 & 0x2000) != 0) {
83                 fputc((int)cVar1, local_128);
84                 local_104 = local_104 + 1;
85                 goto LAB_14037175f;
86             }
87             *(char *)((longlong)local_128->_ptr + (longlong)local_104) = cVar1;
88         }
89         local_104 = local_104 + 1;
90         goto LAB_14037175f;
91     }
92     local_11c = (undefined [8])0xffffffffffffffff;
93     cVar1 = *pcVar15;
94     local_120 = param_1;
```

1.
  - a. We see a bunch of goto LAB\_14037175f
- iii. The third function

```

Decompile: FUN_140371650 - (malware_copy.exe)
1
2 void FUN_140371650(ulonglong param_1)
3
4 {
5     ulonglong uVar1;
6     longlong lVar2;
7
8     uVar1 = FUN_14036f590(0);
9     if (uVar1 <= param_1) {
10         uVar1 = FUN_14036f590(0x13);
11         if (param_1 <= uVar1) {
12             *(byte *) (param_1 + 0x19) = *(byte *) (param_1 + 0x19) & 0x7f;
13             lVar2 = FUN_14036f590(0);
14             _unlock((int) (param_1 - lVar2 >> 4) * -0x55555555 + 0x10);
15             return;
16         }
17     }
18     /* WARNING: Could not recover jump table at 0x00014037167f. Too many bran
19     /* WARNING: Treating indirect jump as call */
20     LeaveCriticalSection((LPCRITICAL_SECTION) (param_1 + 0x30));
21     return;
22 }
23

```

1.

a. Goes to leave critical selection

#### 14. Fun\_1403918a0

```

Decompile: FUN_1403918a0 - (malware_copy.exe)
38 BVar1 = IsDBCSLeadByteEx(param_5, TestChar);
39 if (BVar1 != 0) {
40     if (param_3 < 2) {
41         *(byte *) param_4 = *(byte *) param_2;
42         return 0xfffffffffe;
43     }
44     uVar4 = 2;
45     iVar2 = 2;
46     goto LAB_140391973;
47 }
48 }
49 if (param_5 == 0) {
50     *param_1 = (ushort) *(byte *) param_2;
51     return 1;
52 }
53 uVar4 = 1;
54 iVar2 = 1;
55 LAB_140391973:
56 iVar2 = MultiByteToWideChar(param_5, 8, (LPCSTR) param_2, iVar2, param_1, 1);
57 if (iVar2 == 0) {
58     piVar3 = _errno();
59     *piVar3 = 0x2a;
60     uVar4 = 0xfffffffff;
61 }

```

a.

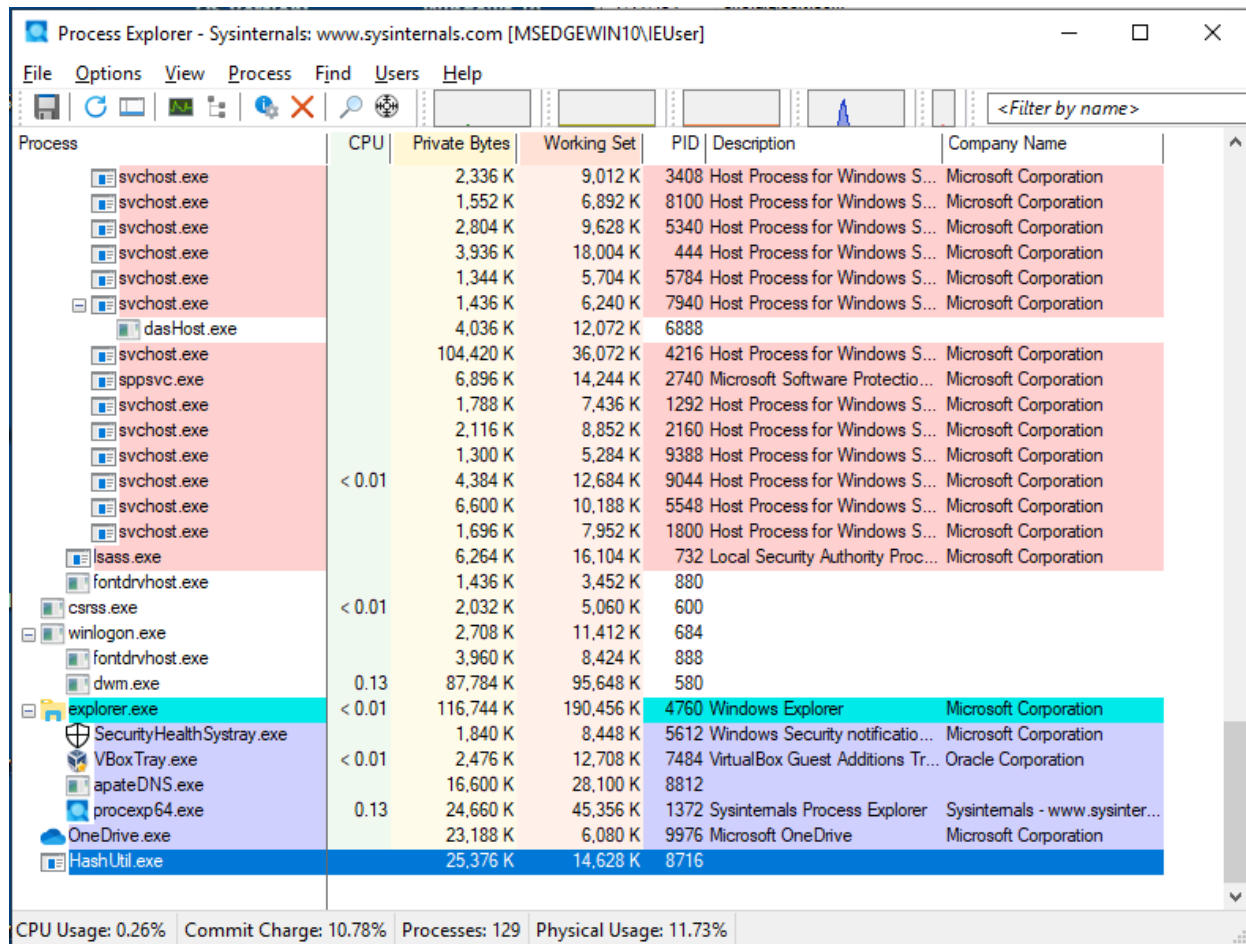
- i. The decompiled function FUN\_1403918a0 starts by calling IsDBCSLeadByteEx with parameters param\_5 and TestChar, storing the result in BVar1. If BVar1 is non-zero, the function checks if param\_3 is less than 2. If so, it copies the byte at param\_2 to the location pointed by param\_4, and then returns 0xfffffffffe. Otherwise, it sets uVar4 and iVar2 to



2, before jumping to the label LAB\_140391973. If param\_5 is zero, it assigns the byte pointed to by param\_2 to param\_1 as a ushort, and returns 1. At label LAB\_140391973, it calls MultiByteToWideChar to convert a single byte from param\_2 to a wide character, and stores the result in param\_1. If the conversion fails (i.e., iVar2 is not 0), it sets the error number (errno()) to 0x2a and returns 0xffffffff.

## Process Explorer

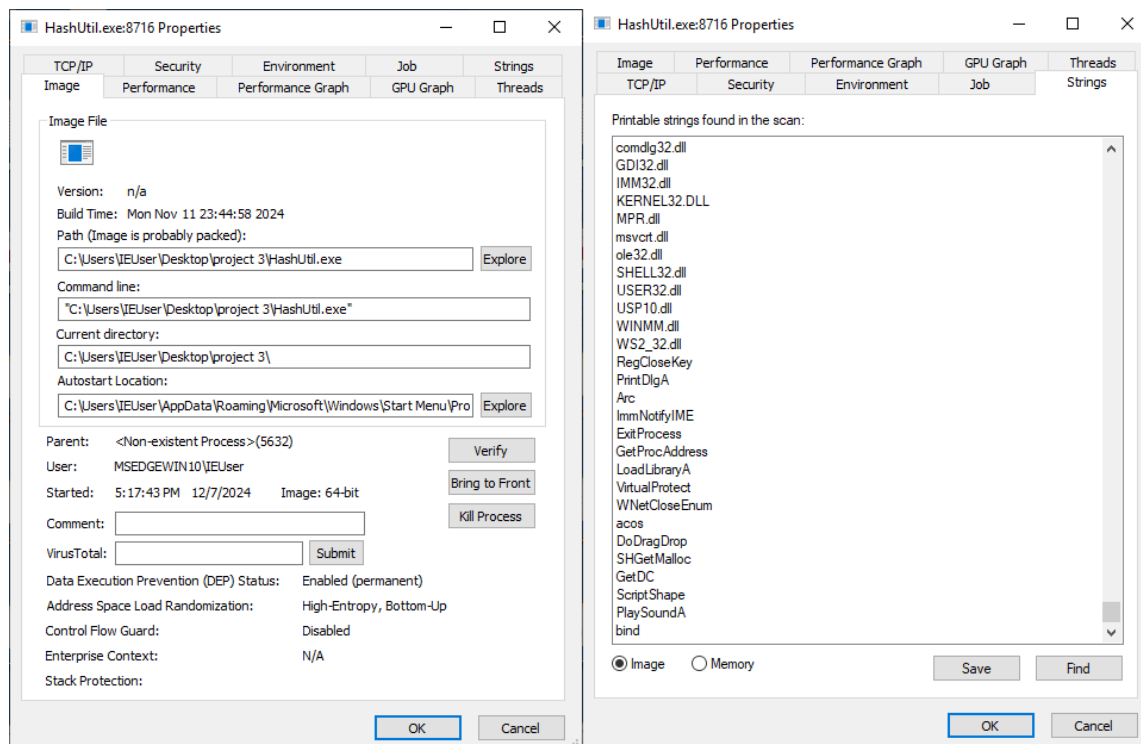
1. Opened up Process Explorer as provided by the Sysinternals Suite. Once opened, despite the malware executable window being exited out, Process Explorer still considered it running.



Process	CPU	Private Bytes	Working Set	PID	Description	Company Name
svchost.exe		2,336 K	9,012 K	3408	Host Process for Windows S...	Microsoft Corporation
svchost.exe		1,552 K	6,892 K	8100	Host Process for Windows S...	Microsoft Corporation
svchost.exe		2,804 K	9,628 K	5340	Host Process for Windows S...	Microsoft Corporation
svchost.exe		3,936 K	18,004 K	444	Host Process for Windows S...	Microsoft Corporation
svchost.exe		1,344 K	5,704 K	5784	Host Process for Windows S...	Microsoft Corporation
svchost.exe		1,436 K	6,240 K	7940	Host Process for Windows S...	Microsoft Corporation
dasHost.exe		4,036 K	12,072 K	6888		
svchost.exe		104,420 K	36,072 K	4216	Host Process for Windows S...	Microsoft Corporation
sppsvc.exe		6,896 K	14,244 K	2740	Microsoft Software Protectio...	Microsoft Corporation
svchost.exe		1,788 K	7,436 K	1292	Host Process for Windows S...	Microsoft Corporation
svchost.exe		2,116 K	8,852 K	2160	Host Process for Windows S...	Microsoft Corporation
svchost.exe		1,300 K	5,284 K	9388	Host Process for Windows S...	Microsoft Corporation
svchost.exe	< 0.01	4,384 K	12,684 K	9044	Host Process for Windows S...	Microsoft Corporation
svchost.exe		6,600 K	10,188 K	5548	Host Process for Windows S...	Microsoft Corporation
svchost.exe		1,696 K	7,952 K	1800	Host Process for Windows S...	Microsoft Corporation
lsass.exe		6,264 K	16,104 K	732	Local Security Authority Proc...	Microsoft Corporation
fontdrvhost.exe		1,436 K	3,452 K	880		
csrss.exe	< 0.01	2,032 K	5,060 K	600		
winlogon.exe		2,708 K	11,412 K	684		
fontdrvhost.exe		3,960 K	8,424 K	888		
dwm.exe	0.13	87,784 K	95,648 K	580		
explorer.exe	< 0.01	116,744 K	190,456 K	4760	Windows Explorer	Microsoft Corporation
SecurityHealthSystray.exe		1,840 K	8,448 K	5612	Windows Security notificatio...	Microsoft Corporation
VBoxTray.exe	< 0.01	2,476 K	12,708 K	7484	VirtualBox Guest Additions Tr...	Oracle Corporation
apateDNS.exe		16,600 K	28,100 K	8812		
procexp64.exe	0.13	24,660 K	45,356 K	1372	Sysinternals Process Explorer	Sysinternals - www.sysinter...
OneDrive.exe		23,188 K	6,080 K	9976	Microsoft OneDrive	Microsoft Corporation
HashUtil.exe		25,376 K	14,628 K	8716		

CPU Usage: 0.26% Commit Charge: 10.78% Processes: 129 Physical Usage: 11.73%

2. Then double clicked on the executable and was greeted with this information.



3. Within the Strings tab, we are presented with detailed information:

b. KERNEL32.DLL, USER32.DLL, and SHELL32.DLL suggest that the malware utilizes critical system libraries to interact deeply with the operating system.

While this is common for legitimate programs, it also indicates the possibility that the malware is leveraging these APIs to conceal its presence and perform potentially harmful actions, such as accessing system resources or modifying files.

i. KERNEL32.DLL provides essential APIs for interacting with the Windows kernel. Malware often abuses these functions for process management, memory manipulation, or system information gathering.

1. VirtualAlloc, VirtualProtect: Allocates or changes memory protection for malicious payload executions
2. WriteProcessMemory: Injects malicious code into processes



3. CreateThread: Creates new threads to execute malicious code independently
- ii. USER32.DLL handles user interface elements and is commonly used by malware to interact with or manipulate the victim's system visually.
    1. SetWindowsHookEx: Sets a hook to intercept input events like keystrokes
    2. GetForegroundWindow, GetAsyncKeyState: Tracks user activity or captures sensitive input
  - iii. SHELL32.DLL provides APIs for interacting with the Windows shell, such as file operations and launching processes.
    1. SHFileOperation: Copies, moves, delete, or renames files - potentially malicious files for spreading or persistence
    2. ShellExecute: Executes files or commands, used to launch other malware components
    3. SHGetSpecialFolderPath: Access key system directories
  - c. LoadLibraryA and GetProcAddress indicate that the malware loads functions dynamically at runtime. This approach can make static analysis more challenging, as the functionality of the malware is only revealed when the executable is run.
  - d. VirtualProtect allows the malware to change memory permissions, enabling it to execute code directly from memory. This behavior suggests the potential for evading detection, as the malicious code does not need to be written to disk, making it harder for traditional antivirus solutions to detect and analyze.

e. DoDragDrop and SHGetMalloc suggest that the malware may have the capability to manipulate the user interface, potentially creating fake windows, pop-ups, or other deceptive elements.

## Process Monitor

1. Opened up Process Monitor as provided by the Sysinternals Suite. Once opened, the processes of the malware were observed.

[illegible]

- a. From this, we can see that the malware interacts with critical system registry keys, likely attempting to ensure persistence by modifying system services or startup configurations. This behavior enables it to remain active even after a system reboot. This in turn could imply that it has long-term intent.

- i. The malware created an entry in the RUN key to ensure it starts automatically open system reboot
- ii. In - HKCU\Software\Policies\Microsoft\Windows\System - These actions suggest attempts to disable windows security features such as User Account Control or Windows Defender

iii. The malware accessed numerous registry keys under HKLM\SYSTEM\CurrentControlSet\Services, indicating efforts to discover or modify system services.

b. Having access to DLLs such as napinsp.dll and pnrpnsp.dll as well as registry queries further enhance our knowledge of the malware attempting to contact a C2 server (as shown earlier from our Step 1.)

2. Double clicked on one of the CreateFileMapping operations that correlated with the malware. Afterwards, clicked on the Stack tab and was presented with this.

Event Properties

Frame	Module	Location	Address	Path
K 0	FLTMGR.SYS	FltDecodeParameters + 0x1c5d	0xffff80f0a30555d	C:\Windows\System32\drivers\FLTMGR.SYS
K 1	FLTMGR.SYS	FltObjectDereference + 0x806	0xffff80f0a3030f6	C:\Windows\System32\drivers\FLTMGR.SYS
K 2	ntoskml.exe	ExAcquireRunDownProtectionEx + 0x772	0xffff80075177302	C:\Windows\system32\ntoskml.exe
K 3	ntoskml.exe	FsRtlReleaseFile + 0x2c7	0xffff8007572b167	C:\Windows\system32\ntoskml.exe
K 4	ntoskml.exe	NtQueryInformationThread + 0xb37	0xffff8007572ae17	C:\Windows\system32\ntoskml.exe
K 5	ntoskml.exe	FsRtlReleaseFile + 0x373	0xffff8007572b213	C:\Windows\system32\ntoskml.exe
K 6	ntoskml.exe	NtCreateSection + 0xce3	0xffff8007572bf63	C:\Windows\system32\ntoskml.exe
K 7	ntoskml.exe	NtCreateSection + 0x47f	0xffff8007572b6ff	C:\Windows\system32\ntoskml.exe
K 8	ntoskml.exe	NtCreateSection + 0x258	0xffff8007572b4d8	C:\Windows\system32\ntoskml.exe
K 9	ntoskml.exe	NtCreateSection + 0x54	0xffff8007572b2d4	C:\Windows\system32\ntoskml.exe
K 10	ntoskml.exe	setjmpex + 0x7825	0xffff80075272785	C:\Windows\system32\ntoskml.exe
U 11	ntdll.dll	NtCreateSection + 0x14	0x7f93c14ffb4	C:\Windows\SYSTEM32\ntdll.dll
U 12	ntdll.dll	RtlImageNtHeader + 0x382	0x7f93c0f1e72	C:\Windows\SYSTEM32\ntdll.dll
U 13	ntdll.dll	RtlDosPathNameToNtPathName_U-WithStatus + 0x5e8	0x7f93c0ee2e8	C:\Windows\SYSTEM32\ntdll.dll
U 14	ntdll.dll	RtlDosPathNameToNtPathName_U-WithStatus + 0x340	0x7f93c0ee040	C:\Windows\SYSTEM32\ntdll.dll
U 15	ntdll.dll	RtlAnsiStringToUnicodeString + 0x646	0x7f93c0f92b6	C:\Windows\SYSTEM32\ntdll.dll
U 16	ntdll.dll	RtlCreateUnicodeStringFromAsciiz + 0xe8	0x7f93c0f6408	C:\Windows\SYSTEM32\ntdll.dll
U 17	ntdll.dll	LdrLoadDll + 0xe4	0x7f93c0f58b4	C:\Windows\SYSTEM32\ntdll.dll
U 18	KERNELBASE.dll	LoadLibraryExW + 0x161	0x7f93819ee41	C:\Windows\System32\KERNELBASE.dll
U 19	WS2_32.dll	WSAEnumNameSpaceProvidersW + 0xae7	0x7f93a21f507	C:\Windows\System32\WS2_32.dll
U 20	WS2_32.dll	WSAEnumNameSpaceProvidersW + 0x952	0x7f93a21f372	C:\Windows\System32\WS2_32.dll
U 21	WS2_32.dll	WSAEnumNameSpaceProvidersW + 0x6ae	0x7f93a21f0ce	C:\Windows\System32\WS2_32.dll
U 22	WS2_32.dll	WSALookupServiceBeginW + 0x31b	0x7f93a217c5b	C:\Windows\System32\WS2_32.dll
U 23	WS2_32.dll	WSALookupServiceBeginW + 0x11f	0x7f93a217a5f	C:\Windows\System32\WS2_32.dll
U 24	WS2_32.dll	WSALookupServiceBeginA + 0x98	0x7f93a23f9e8	C:\Windows\System32\WS2_32.dll
U 25	WS2_32.dll	getprotobyname + 0x43b	0x7f93a237f6b	C:\Windows\System32\WS2_32.dll
U 26	WS2_32.dll	gethostbyname + 0x10b	0x7f93a238e9b	C:\Windows\System32\WS2_32.dll

a. Has multiple calls to WS2\_32.dll which indicates that the malware is configuring networking capabilities.

## Step 4: Host/Network Based Indicators

Step (4) Host- and network-based indicators of compromise that can be used to determine whether the malware is present.

### 1. Any.Run

#### a. HTTP Connections



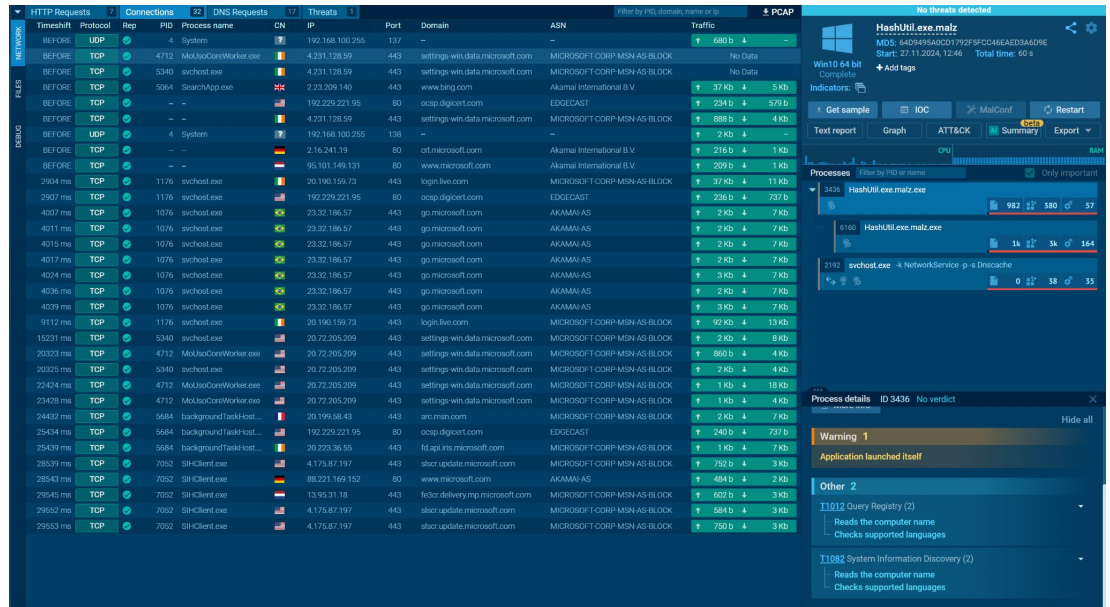
The screenshot displays the 'HTTP Requests' tab in the Any.Run interface. It shows a list of network requests with columns for 'Timeshift', 'Headers', 'Rep', 'PID', 'Process name', 'CN', 'URL', and 'Content'. The requests are categorized into 'NETWORK' and 'FILES' sections. The 'NETWORK' section shows three requests from 'BEFORE' with status '200: OK'. The 'FILES' section shows three requests from '2907 ms', '25435 ms', and '28544 ms', all with status '200: OK'. The 'CONTENT' column shows the size and type of the response, such as '313 b binary', '1 Kb binary', and '973 b binary'.

Category	Timeshift	Headers	Rep	PID	Process name	CN	URL	Content
NETWORK	BEFORE	GET   200: OK	✓	-	-	-	http://ocsp.digicert.com/MFEwTzBNMEswSTAJBgUrDgMCGGUABBTjrydRyfk%2BA...	313 b + binary
	BEFORE	GET   200: OK	✓	-	-	-	http://crl.microsoft.com/pki/crl/products/MicRooDerAut2011_2011_03_22.crl	1 Kb + binary
	BEFORE	GET   200: OK	✓	-	-	-	http://www.microsoft.com/pkiops/crl/MicSecSerCA2011_2011-10-18.crl	973 b + binary
FILES	2907 ms	GET   200: OK	✓	1176	svchost.exe	-	http://ocsp.digicert.com/MFEwTzBNMEswSTAJBgUrDgMCGGUABBSAUQYBMq2a...	471 b + binary
	25435 ms	GET   200: OK	✓	5684	backgroundTaskHost...	-	http://ocsp.digicert.com/MFEwTzBNMEswSTAJBgUrDgMCGGUABBSAUQYBMq2a...	471 b + binary
	28544 ms	GET   200: OK	✓	7052	SIHClient.exe	-	http://www.microsoft.com/pkiops/crl/Microsoft%20ECC%20Product%20Root%20...	418 b + binary

i.

- Based on the host-based indicators and observed network activity, the malware shows significant signs of system compromise and unauthorized activity. Multiple HTTP requests were identified, primarily to certificate revocation lists (CRLs) and online certificate status protocol (OCSP) servers, which may suggest that the malware attempts to blend its traffic with legitimate system updates or certificate validation processes. Processes such as svchost.exe, backgroundTaskHost.exe, and SIHClient.exe are associated with these requests, which could either be legitimate Windows components exploited by the malware or masquerading processes injected with malicious code. Binary content of varying sizes was transmitted, indicating potential exfiltration or data staging activities. The observed DNS queries and PIDs align with a pattern of stealthy operation, where legitimate network traffic is leveraged to obfuscate malicious intent. This malware's use of legitimate system processes and network endpoints underscores its sophistication and poses challenges in detection and mitigation. Further analysis, including PCAP and system memory inspection, would clarify its objectives and confirm whether lateral movement or persistence mechanisms are employed.

#### b. Connections



i.

1. The malware displays extensive network activity involving frequent connections to various Microsoft and Akamai domains, likely to camouflage its operations among legitimate Windows processes. HTTP and DNS requests reveal interactions with services such as settings-win.data.microsoft.com and ocp.digicert.com, suggesting attempts to validate certificates or mimic legitimate network traffic. Key processes implicated include svchost.exe, backgroundTaskHost.exe, and MoUsoCoreWorker.exe, with connections predominantly over ports 443 (HTTPS) and 80 (HTTP). Hostnames and IP addresses correspond to known trusted endpoints, indicating that the malware may exploit legitimate services to evade detection. Packet sizes vary from small binary fragments to larger data transfers, potentially indicating staged data exfiltration. The persistent reuse of core Windows processes and legitimate infrastructure underscores the malware's sophistication, emphasizing the need for advanced endpoint monitoring to identify anomalies in process behavior and traffic patterns.

c. DNS Requests

HTTP Requests7Connections32DNS Requests17Threats1

Filter by IP or domain

PCAP

NETWORK

FILES

DEBUG

Timeshift	Status	Rep	Domain	IP
BEFORE	Responded	✓	settings-win.data.microsoft.com	4.231.128.59
				2.23.209.140
				2.23.209.182
				2.23.209.133
				2.23.209.185
BEFORE	Responded	✓	www.bing.com	2.23.209.179
				2.23.209.176
				2.23.209.130
				2.23.209.189
BEFORE	Responded	✓	google.com	142.250.185.142
BEFORE	Responded	✓	ocsp.digicert.com	192.229.221.95
BEFORE	Responded	✓	cr1.microsoft.com	2.16.241.19
				2.16.241.12
BEFORE	Responded	✓	www.microsoft.com	95.101.149.131
891 ms	Responded	✓	cnc.7fffffe.nip.io	127.255.255.254
				20.190.159.73
				20.190.159.75
				20.190.159.23
				40.126.31.71
				40.126.31.73
				40.126.31.67
				20.190.159.71
				20.190.159.68
3998 ms	Responded	✓	go.microsoft.com	23.32.186.57
15219 ms	Responded	✓	settings-win.data.microsoft.com	20.72.205.209
24427 ms	Responded	✓	arc.msn.com	20.199.58.43
25428 ms	Responded	✓	fd.api.is.microsoft.com	20.223.36.55
28529 ms	Responded	✓	slscr.update.microsoft.com	4.175.87.197
28529 ms	Responded	✓	www.microsoft.com	88.221.169.152
29530 ms	Responded	✓	fe3cr.delivery.mp.microsoft.com	13.95.31.18
29531 ms	Responded	✓	fe3cr.delivery.mp.microsoft.com	13.95.31.18
29531 ms	Responded	✓	slscr.update.microsoft.com	4.175.87.197

i.

1. The malware exhibits extensive HTTP activity, frequently connecting to domains such as settings-win.data.microsoft.com, ocsp.digicert.com, and login.live.com, alongside connections to lesser-known addresses like cnc.7fffffe.nip.io. The repeated responses from legitimate endpoints (e.g., Microsoft, Akamai, Google) suggest that the malware employs techniques to blend its traffic within normal system behavior, possibly leveraging trusted services to avoid detection. Specific IP addresses, such as 20.190.159.73 and 4.231.128.59, reveal consistent communication patterns that may signify command-and-control (C2) functionality or data exfiltration. Connection timestamps show persistence across intervals, reflecting deliberate, periodic activities. Furthermore, DNS requests to recognizable domains further reinforce an effort to mimic standard OS processes while maintaining covert communications with potential C2 nodes. These behaviors highlight the need for anomaly-based monitoring and correlation of endpoint activities with network patterns to isolate malicious intents effectively.

#### d. Threats

HTTP Requests										7	Connections										32	DNS Requests										17	Threats										1	Filter by message									
NETWORK	Timeshift		Class		PID		Process name		Message																																												
	821 ms		Potentially Bad Traffic		2192		svchost.exe		ET INFO DYNAMIC_DNS Query to nip.io Domain																																												

i.

1. The malware demonstrates potentially malicious behavior, including DNS queries to dynamic DNS domains such as nip.io, which are commonly associated with command-and-control (C2)

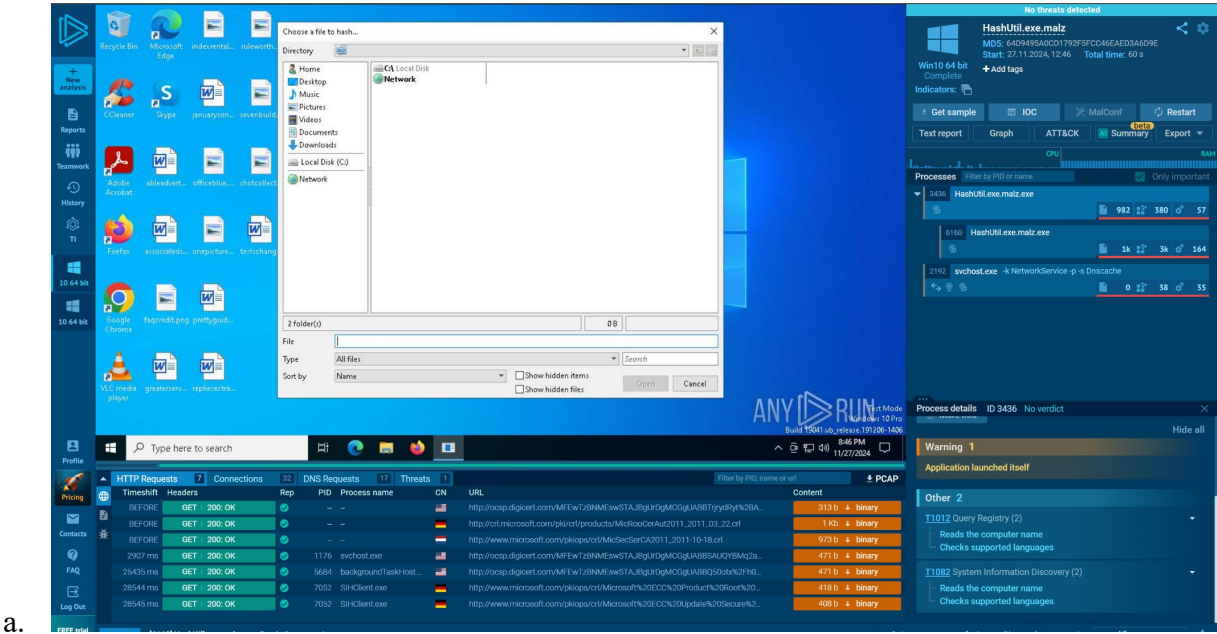


infrastructure or obfuscation tactics. The process svchost.exe (PID 2192) appears to be exploited, reflecting a known pattern of abuse where legitimate Windows processes are leveraged to execute malicious operations. The rapid HTTP request-response cycles, as short as 821 ms, indicate frequent communication attempts that could signify data exfiltration or real-time command execution. The use of dynamic DNS and potential C2 interactions underscore the malware's sophistication, necessitating the correlation of network activity with host-based indicators to effectively detect and mitigate its presence.

### Step 5: Attacker's Actions

Step (5) Actions that you would expect an attacker to perform once the system has been compromised

1. Any.Run



- i. An application opens from running the program and we have several host-based identifiers to analyze, but there are no file modifications.

2. The malware appears to be attempting to establish a connection with the attacker's command-and-control (C2) server. By gaining access to terminal commands and the system kernel, the attacker effectively obtains full control over the compromised machine. This level of access allows them to establish a reverse shell, execute commands, and download or deploy additional malicious payloads onto the host system. Attackers might try to move laterally through the network and use the compromised system to access shared network resources and attack other machines on the network.
- 

## **Step 6: Undoing the Damage**

Step (6) If a host has been compromised, how to undo the damage.

1. Immediately isolate the compromised machine from all networks to prevent further spread of the malware and unauthorized data transmission.. Run a full scan using a reputable antivirus software (such as windows defender) and boot the system into Safe Mode to minimize potential interference from the malware.
2. Use tools like [RegEdit](#) to edit the windows registry and revert malicious registry changes. Using window services such as [task scheduler](#) to review all the tasks on the system and remove the malicious tasks scheduled by the attacker.
3. If nothing is working, the final and definitive step, completely wipe the compromised system using a secure disk wiping tool (e.g., [DBAN](#) or built-in OS recovery options) to ensure no remnants of the malware remain. Then reinstall the operating system from a trusted source, ensuring that the installation media is clean, correct, and up-to-date. Reconfigure the system's security settings, including firewalls, antivirus, and patch



updates, before reconnecting it to the network. Goes without saying but never run the malware again and learn from previous mistakes.

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## **Appendix (Team Contribution)**

Phu Lam: discord setup, documentation template, ghidra, host/network indicators,

Terry Ma:

Wayne Muse: Surface level functionality, set up, PESTudio, ApatesDNS, Steps 1,5,6

Yazid Soulong: Dynamic Analysis - Process Explorer, Process Monitor

Luis Valle-Arellanes: adding to process explorer and process monitor