

277. Find the Celebrity

We will iterate through all nodes and use know to check whether the candidate knows other nodes, if it does, we will assign that node as our candidate, Then in the second iteration, we will check it whether it's real. TC is $O(n)$

```
class Solution(object):
    def findCelebrity(self, n):
        """
        :type n: int
        :rtype: int
        """
        candidate = 0
        for i in range(1, n):
            if knows(candidate, i):
                candidate = i

        for i in range(n):
            if i == candidate:
                continue

            if knows(candidate, i) or not knows(i, candidate):
                return -1

        return candidate
```

111. Minimum Depth of Binary Tree

We will use recursion to find out min depth. TC is $O(n)$

```
class Solution(object):
    def minDepth(self, root):
        """
        :type root: TreeNode
        :rtype: int
        """
        def traverse(node):
            if not node:
                return 0
            left = traverse(node.left)
            right = traverse(node.right)
            if left == 0 and right == 0:
                return 1
            else:
                if left == 0:
                    return 1 + right
```

```

        elif right == 0:
            return 1 + left
        return 1 + min(left, right)
    return traverse(root)

```

572. Subtree of Another Tree

We will traverse all s's nodes and check whether t and s are the same tree. TC is $O(n * m)$

```
class Solution(object):
```

```
    def isSubtree(self, s, t):
```

```
        """
```

```
        :type s: TreeNode
```

```
        :type t: TreeNode
```

```
        :rtype: bool
```

```
        """
```

```
        if not s and not t:
```

```
            return True
```

```
        if s and t:
```

```
            if s.val == t.val:
```

```
                if self.isSame(s, t):
```

```
                    return True
```

```
            if s.left:
```

```
                if self.isSubtree(s.left, t):
```

```
                    return True
```

```
            if s.right:
```

```
                if self.isSubtree(s.right, t):
```

```
                    return True
```

```
        return False
```

```
    def isSame(self, s, t):
```

```
        if s and t:
```

```
            if s.val == t.val:
```

```
                return self.isSame(s.left, t.left) and self.isSame(s.right, t.right)
```

```
            else:
```

```
                return False
```

```
        else:
```

```
            return s is t
```

965. Univalued Binary Tree

We will traverse all nodes preorder, once we found there is any different value, we will return False. Or in the end, we will return True. TC is $O(n)$

```
class Solution(object):
```

```

def isUnivalTree(self, root):
    """
    :type root: TreeNode
    :rtype: bool
    """
    def traverse(node, k):
        if not node:
            return True
        if node.val != k:
            return False
        if not traverse(node.left, k):
            return False
        if not traverse(node.right, k):
            return False
        return True
    return traverse(root, root.val)

```

102. Binary Tree Level Order Traversal

We will use level traverse to iterate through all levels and append each level of values to res. In the end, we will return res. TC is $O(n)$

class Solution:

```

def levelOrder(self, root: TreeNode) -> List[List[int]]:
    if not root:
        return []
    cur = [root]
    res = []
    while cur:
        next_cur = []
        vals = []
        for node in cur:
            vals.append(node.val)
            if node.left:
                next_cur.append(node.left)
            if node.right:
                next_cur.append(node.right)
        res.append(vals)
        cur = next_cur
    return res

```