

11. Container With Most Water

We will move from both sides and always record the maximum area of the current situation, and then always move the lower side. TC is $O(n)$, SC is $O(1)$

class Solution:

```
def maxArea(self, height: List[int]) -> int:
    left, right = 0, len(height) - 1
    result = 0
    while left < right:
        result = max(result, (right - left) * min(height[left], height[right]))
        if height[left] < height[right]:
            left += 1
        else:
            right -= 1
    return result
```

872. Leaf-Similar Trees

We will use inorder traverse to go through all nodes and append leaf node's value to array. In the end, we will return `res1 == res2`. TC is $O(n)$

class Solution(object):

```
def leafSimilar(self, root1, root2):
    """
    :type root1: TreeNode
    :type root2: TreeNode
    :rtype: bool
    """
    res1, res2 = [], []
    def traverse(node, res):
        if not node:
            return
        traverse(node.left, res)
        if not node.left and not node.right:
            res.append(node.val)
        traverse(node.right, res)
    traverse(root1, res1)
    traverse(root2, res2)
    return res1 == res2
```

987. Vertical Order Traversal of a Binary Tree

We will collect our nodes by columns and sort by (level, num), TC is $O(n \log n)$

from collections import defaultdict

class Solution(object):

```
def verticalTraversal(self, root):
    """
```

```

:type root: TreeNode
:rtype: List[List[int]]
"""

memo = defaultdict(list)
res = []
def traverse(node, count, level):
    if not node:
        return
    memo[count].append((level, node.val))
    traverse(node.left, count - 1, level + 1)
    traverse(node.right, count + 1, level + 1)
traverse(root, 0, 0)
for i in sorted(memo.keys()):
    res.append(list(map(lambda a: a[1], sorted(memo[i]))))
return res

```

107. Binary Tree Level Order Traversal II

class Solution:

```

def levelOrderBottom(self, root: TreeNode) -> List[List[int]]:
    result = []
    cur_level = [root]
    next_level = []
    if not root:
        return result
    while cur_level:
        result.append([node.val for node in cur_level])
        for node in cur_level:
            if node.left:
                next_level.append(node.left)
            if node.right:
                next_level.append(node.right)
        cur_level = next_level
        next_level = []
    return result[::-1]

```

429. N-ary Tree Level Order Traversal

class Solution:

```

def levelOrder(self, root: 'Node') -> List[List[int]]:
    if not root:
        return []
    cur = [root]
    res = []
    while cur:
        next_ite = []
        temp = []

```

```
for i in cur:
    temp.append(i.val)
    next_ite.extend(i.children)
res.append(temp)
cur = next_ite
return res
```