1. Find the start page and end page

We will calculate each point's indegree and outdegree. In the end, if its outdegree - indegree == 1, it's start point, if it's -1, it's end point. TC is O(n)

```
from collections import defaultdict
def findFirstAndLastPage(arr):
memo indegree = defaultdict(int)
memo outdegree = defaultdict(int)
start points, end points = [], []
points = set()
for start, end in arr:
  memo indegree[end] += 1
  memo outdegree[start] += 1
  points.add(start)
  points.add(end)
for point in points:
  if memo indegree[point] - memo outdegree[point] == 1:
    end points.append(point)
  elif memo indegree[point] - memo outdegree[point] == -1:
    start points.append(point)
```

2. 208. Implement Trie (Prefix Tree)

We will use dict to implement Trie, every node has children and word mark isEndOfWord. When we insert the word, in the end, we will set isEndOfWord to True, TC is O(n)

```
from collections import defaultdict class TrieNode:
```

```
def init (self):
```

self.children = defaultdict(TrieNode)
self.isEndOfWord = False

class Trie:

```
def __init__(self):
    """
    Initialize your data structure here.
    """
    self.root = TrieNode()
```

```
def insert(self, word: str) -> None:
  Inserts a word into the trie.
  cur = self.root
  for w in word:
     cur = cur.chilren[w]
  cur.isEndOfWord = True
def search(self, word: str) -> bool:
  Returns if the word is in the trie.
  cur = self.root
  for w in word:
     if w not in cur.children:
        return False
     cur = cur.children[w]
  return cur.isEndOfWord
def startsWith(self, prefix: str) -> bool:
  Returns if there is any word in the trie that starts with the given prefix.
  cur = self.root
  for w in prefix:
     if w not in cur.children:
        return False
     cur = cur.children[w]
  return True
```

3. Match Users randomly

We will get two random index and check they are not from the same team. Then we will replace these two elements with last two elements in the array. Each time we will reduce our endIndex by 2. TC is O(n)

```
from random import *
def getRandomUsers(users, endIndex):
  if len(set(map(lambda a: a["team"], users[:endIndex + 1]))) < 2:
    return False
  while True:
    index1, index2 = sample(range(endIndex + 1), 2)
    if users[index1]['team'] != users[index2]['team']:</pre>
```

```
users[index1], users[endIndex] = users[endIndex], users[index1]
     users[index2], users[endIndex - 1] = users[endIndex - 1],
users[index2]
     return(users[endIndex]['id'], users[endIndex - 1]['id'])
def matchUsers(users):
length = len(users)
endIndex = length - 1
result = []
for in range(length // 2):
  pair users = getRandomUsers(users, endIndex)
   if pair users:
    result.append(pair users)
  else:
   endIndex -= 2
 return result
```

4. Valid Square

```
We will check whether four sides are equal and diagonal**2 == side ** 2 * 2, then it's
square. TC is O(1)
```

```
class Solution:
```

```
def validSquare(self, p1: List[int], p2: List[int], p3: List[int], p4: List[int]) -> bool:
     d1 = self.getDis(p1, p2)
     d2 = self.getDis(p1, p3)
     d3 = self.getDis(p1, p4)
     if d1 == 0 or d2 == 0 or d3 == 0:
        return False
     if (d1 == d2 \text{ and } d1 * 2 == d3 \text{ and self.getDis}(p4, p2) == self.getDis(p3, p4) == d1)
or (d1 == d3 \text{ and } d1 * 2 == d2 \text{ and self.getDis}(p3, p4) == self.getDis(p3, p2) == d1) or
(d3 == d2 \text{ and } d2 * 2 == d1 \text{ and } self.getDis(p2, p4) == self.getDis(p2, p3) == d2):
        return True
     return False
  def getDis(self, a, b):
     return (a[0] - b[0]) ** 2 + (a[1] - b[1]) ** 2
```

5. Best Time to Buy and Sell Stock

We will always remember the min element and compare with the current element and get maximum difference. TC is O(n)

class Solution:

```
def maxProfit(self, prices: List[int]) -> int:
    min_num = float('inf')
    result = 0
    for price in prices:
        if min_num > price:
            min_num = price
        else:
        result = max(result, price - min_num)
    return result
```