

#### 42. Trapping Rain Water

We will scan from both sides and always add the water we could trap, then we will move lower layer to center. TC is  $O(n)$ , SC is  $O(1)$

class Solution:

```
def trap(self, height: List[int]) -> int:
    left, right = 0, len(height) - 1
    max_water = 0
    cur_height = 0
    while left <= right:
        cur_height = max(cur_height, min(height[left], height[right]))
        if height[left] < height[right]:
            max_water += max(cur_height - height[left], 0)
            left += 1
        else:
            max_water += max(cur_height - height[right], 0)
            right -= 1
    return max_water
```

#### 146. LRU Cache

class Node:

```
def __init__(self, key, val):
    self.key = key
    self.val = val
    self.next = None
    self.prev = None
```

class LRUCache:

```
def __init__(self, capacity: int):
    self.capacity = capacity
    self.dummy = Node(0, 0)
    self.dummy.next = self.dummy
    self.dummy.prev = self.dummy
    self.map = {}
```

```
def get(self, key: int) -> int:
    if key in self.map:
        node = self.map[key]
        node.prev.next = node.next
        node.next.prev = node.prev
        node.next = self.dummy.next
        self.dummy.next = node
        node.next.prev = node
        node.prev = self.dummy
```

```

        return node.val
    else:
        return -1

```

```

def put(self, key: int, value: int) -> None:

```

```

    if key in self.map:
        node = self.map[key]
        node.prev.next = node.next
        node.next.prev = node.prev
        node.val = value
    else:
        if self.capacity > 0:
            self.capacity -= 1
        else:
            del_node = self.dummy.prev
            del_node.prev.next = self.dummy
            self.dummy.prev = del_node.prev
            del self.map[del_node.key]
        node = Node(key, value)
        self.map[key] = node
        node.next = self.dummy.next
        self.dummy.next = node
        node.next.prev = node
        node.prev = self.dummy

```

# Your LRUCache object will be instantiated and called as such:

```

# obj = LRUCache(capacity)
# param_1 = obj.get(key)
# obj.put(key,value)

```

151. Reverse Words in a String

class Solution:

```

    def reverseWords(self, s: str) -> str:
        return ' '.join(reversed(s.split()))

```

5. Longest Palindromic Substring

class Solution:

```

    def longestPalindrome(self, s: str) -> str:
        max_length = 0

```

```

max_substring = ""
for i, _ in enumerate(s):
    sub = self.helper(i, i + 1, s)
    if len(sub) > max_length:
        max_length = len(sub)
        max_substring = sub
    sub = self.helper(i - 1, i + 1, s)
    if len(sub) > max_length:
        max_length = len(sub)
        max_substring = sub
return max_substring

```

```

def helper(self, l, r, s):
    while l >= 0 and r < len(s):
        if s[l] == s[r]:
            l -= 1
            r += 1
        else:
            break

    return s[l + 1: r]

```

## 22. Generate Parentheses

class Solution:

```

def generateParenthesis(self, n: int) -> List[str]:
    result = []
    self.helper("", 0, 0, n, result)
    return result

def helper(self, cur, l, r, n, result):
    if l == r and l == n:
        result.append(cur)
        return
    elif l > n or r > n:
        return
    if l < n:
        self.helper(cur + '(', l + 1, r, n, result)
    if l > r:
        self.helper(cur + ')', l, r + 1, n, result)

```