

### 103. Binary Tree Zigzag Level Order Traversal

We will use iteration. TC is  $O(n)$

class Solution:

```
def zigzagLevelOrder(self, root: TreeNode) -> List[List[int]]:
    if not root:
        return []
    cur = [root]
    result = []
    reversed_mark = True
    while cur:
        next_ite = []
        cur_level_vals = []
        for node in cur:
            cur_level_vals.append(node.val)
            if node.left:
                next_ite.append(node.left)
            if node.right:
                next_ite.append(node.right)
        if reversed_mark:
            result.append(cur_level_vals)
        else:
            result.append(cur_level_vals[::-1])

        reversed_mark = not reversed_mark
        cur = next_ite
    return result
```

### 33. Search in Rotated Sorted Array

We will use set num as INF or -INF if nums[mid] and target are not in the same part. Then we will do the same binary search. TC is  $O(\log n)$ , SC is  $O(1)$

class Solution:

```
def search(self, nums: List[int], target: int) -> int:
    left, right = 0, len(nums)

    while left < right:
        mid = (left + right) // 2
        num = nums[mid]
        if not (nums[mid] < nums[0]) == (target < nums[0]):
            if target < nums[0]:
                num = -float('inf')
            else:
                num = float('inf')
        # ... (rest of the binary search logic) ...
```

```

        if num == target:
            return mid
        elif num > target:
            right = mid
        elif num < target:
            left = mid + 1
    return -1

```

#### 75. Sort Colors

We will start from both ends and iterate from beginning to end. We will exchange with index of both ends if it's 0 or 2. TC is  $O(n)$ , SC is  $O(1)$

class Solution:

```

    def sortColors(self, nums: List[int]) -> None:

```

```

        """

```

```

        Do not return anything, modify nums in-place instead.

```

```

        """

```

```

        zero_idx, two_idx = 0, len(nums) - 1

```

```

        i = 0

```

```

        for i in range(len(nums)):

```

```

            while nums[i] == 2 and i < two_idx:

```

```

                nums[i], nums[two_idx] = nums[two_idx], nums[i]

```

```

                two_idx -= 1

```

```

            while nums[i] == 0 and i > zero_idx:

```

```

                nums[i], nums[zero_idx] = nums[zero_idx], nums[i]

```

```

                zero_idx += 1

```

#### 402. Remove K Digits

We will use greedy and stack to get incremental subsequent array after deleting k digits. TC is  $O(n)$ , SC is  $O(n)$

from collections import deque

class Solution:

```

    def removeKdigits(self, num: str, k: int) -> str:

```

```

        if len(num) == k:

```

```

            return '0'

```

```

        stack = deque([])

```

```

        for i in num:

```

```

            while stack and i < stack[-1] and k > 0:

```

```

                stack.pop()

```

```

                k -= 1

```

```

            stack.append(i)

```

```

        while k > 0:

```

```

            stack.pop()

```

```

            k -= 1

```

```
while stack and stack[0] == '0':  
    stack.popleft()  
return "".join(stack) if stack else '0'
```

#### 19. Remove Nth Node From End of List

We will remove nth node from end of list by using two pointers. We will make the fast one move n first and then move the slow and fast at the same time until fast.next is None. Then delete the slower pointer's next node. TC is  $O(n)$ , SC is  $O(1)$

class Solution:

```
def removeNthFromEnd(self, head: ListNode, n: int) -> ListNode:  
    dummy = ListNode(0)  
    fast, slow = dummy, dummy  
    dummy.next = head  
    while n > 0:  
        fast = fast.next  
        n -= 1  
    while fast.next:  
        slow = slow.next  
        fast = fast.next  
    slow.next = slow.next.next  
    return dummy.next
```