212. Word Search II

We will use Trie and Dfs to search every route in board and if it's a word in words, we will append it to our result and remove that word out of our trie. TC is O((n * n) ** 4) class Trie:

```
def init (self):
     self.trie = {}
  def insert(self, word):
     node = self.trie
     for i in word:
        if i not in node:
          node[i] = {}
        node = node[i]
     node['word'] = True
class Solution:
  def findWords(self, board: List[List[str]], words: List[str]) -> List[str]:
     rows, cols = len(board), len(board[0])
     self.result = []
     seen = set()
     self.word trie = Trie()
     node = self.word trie.trie
     for word in words:
        self.word trie.insert(word)
     for i in range(rows):
       for j in range(cols):
          if board[i][j] in node:
             seen.add((i, j))
             self.dfs(board[i][j], board, seen, i, j, node[board[i][j]])
             seen.remove((i, j))
     return self.result
  def dfs(self, word, board, seen, cur i, cur j, node):
     if 'word' in node and node['word']:
        self.result.append(word)
        node['word'] = False
     rows, cols = len(board), len(board[0])
     for d i, d j in [[1, 0], [-1, 0], [0, 1], [0, -1]]:
        new i = cur i + d i
        new j = cur j + d j
        if 0 <= new i < rows and 0 <= new j < cols and (new i, new j) not in seen and
board[new i][new j] in node:
```

```
seen.add((new i, new j))
          self.dfs(word + board[new i][new j], board, seen, new i, new j,
node[board[new i][new j]])
          seen.remove((new i, new j))
126. Word Ladder II
We will use bfs to get shortest path distance and every words one word could transform to, then
use dfs get every path and return the result,
WORDTABLE = 'abcdefghijklmnopgrstuvwxyz'
from collections import defaultdict
class Solution:
  def findLadders(self, beginWord: str, endWord: str, wordList: List[str]) -> List[List[str]]:
     wordList = set(wordList)
     res = []
     self.len = None
     self.nebor = defaultdict(set)
     self.len = self.bfs([beginWord], set(), endWord, wordList)
     if self.len > 0:
       self.dfs([beginWord], res, endWord)
     return res
  def dfs(self, cur, res, endWord):
     if len(cur) >= self.len:
       return
     for newWord in self.nebor[cur[-1]]:
       cur.append(newWord)
       if newWord == endWord:
          res.append(cur[:])
       self.dfs(cur, res, endWord)
       cur.pop()
  def bfs(self, cur, visited, endWord, wordList):
     count = 1
     mark = False
     while cur:
       next ite = set()
       for word in cur:
          for i in range(len(word)):
            for I in WORDTABLE:
               newWord = word[:i] + I + word[i + 1:]
               if newWord in wordList and newWord not in visited:
                 self.nebor[word].add(newWord)
```

```
if newWord == endWord:
                    mark = True
                  next ite.add(newWord)
       for w in next ite:
          visited.add(w)
       if mark:
          return count + 1
       cur = next ite
       count += 1
     return -1
752. Open the Lock
We will use bfs to traverse all possible path until we get to the target, TC is O(1)
class Solution:
  def openLock(self, deadends: List[str], target: str) -> int:
     seen = set(['0000'])
     count = 0
     cur = set(['0000'])
     deadends set = set(deadends)
     if target == '0000':
       return count
     if '0000' in deadends set:
       return -1
     while cur:
       next ite = set()
       count += 1
       for e in cur:
          arr = list(e)
          for i in range(4):
            a = arr[i]
             acc = (10 + int(a) + 1) \% 10
             dee = (10 + int(a) - 1) \% 10
            arr[i] = str(acc)
             new acc = ".join(arr)
            if new acc not in deadends set and new acc not in seen:
               if new acc == target:
                  return count
               next ite.add(new acc)
               seen.add(new acc)
             arr[i] = str(dee)
             new_dee = ".join(arr)
```

```
if new dee not in deadends set and new dee not in seen:
                if new dee == target:
                   return count
                next ite.add(new dee)
                seen.add(new dee)
             arr[i] = a
        cur = next ite
     return -1
93. Restore IP Addresses
We will split whole string to any 4 combination of parts and check each part is valid, if so, we will
append that combination to our result. TC is (length - 1)!
class Solution:
  def restorelpAddresses(self, s: str) -> List[str]:
     def isValid(s):
        return not (int(s) < 0 or int(s) >= 256 or (len(s) > 1 and s[0] == '0'))
     length = len(s)
     result = []
     if len(s) > 3 * 4:
        return result
     for i in range(1, length - 2):
        for j in range(i + 1, length - 1):
          for k in range(j + 1, length):
             if isValid(s[:i]) and isValid(s[i:j]) and isValid(s[j:k]) and isValid(s[k:length]):
                result.append(s[:i] + "." + s[i:j] + "." + s[j:k] + "." + s[k:length])
     return result
131. Palindrome Partitioning
We will use dfs to append each likely palindrome until the end of string. TC is O(2 ** (n - 1))
class Solution:
  def partition(self, s: str) -> List[List[str]]:
     result = []
     def dfs(start, end, cur):
        if start == end:
          result.append(cur)
          return
        for i in range(start + 1, end + 1):
          if s[start:i] == s[start:i][::-1]:
             dfs(i, end, cur + [s[start:i]])
     dfs(0, len(s), [])
     return result
```