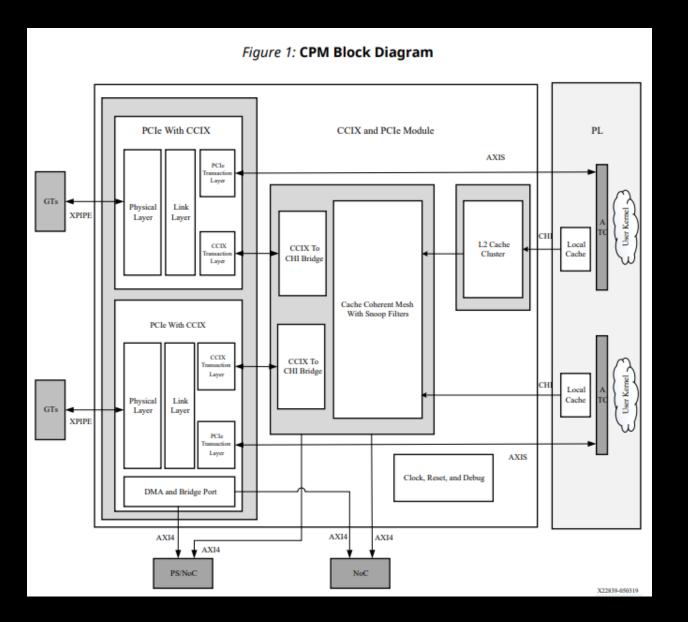


Versal[®] Architecture and Subsystems for PCle[®]

Versal CPM Architecture

CPM

- ▶ 將GT,NOC,DDR,PS,PL之間專門硬核化
- ▶ 另外多整合了兩個PCIE Controller

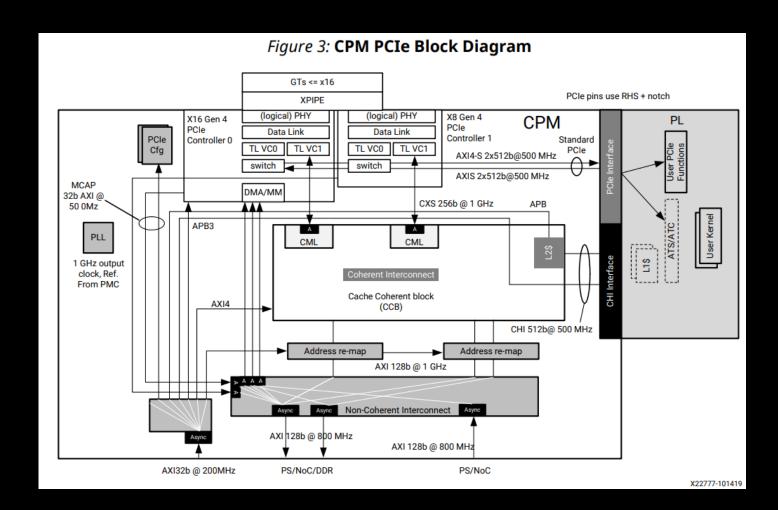




Versal CPM Architecture

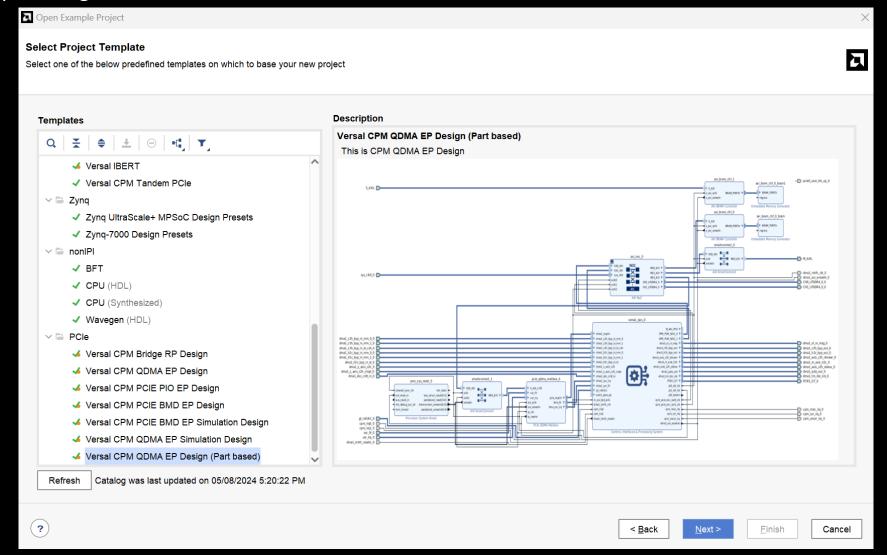
CPM PCie

- 具有較高的頻寬且整合了DMA
- ▶ 開機啟動速度比PL端的Pcie更快 且 Address可以自動配置



Example Design

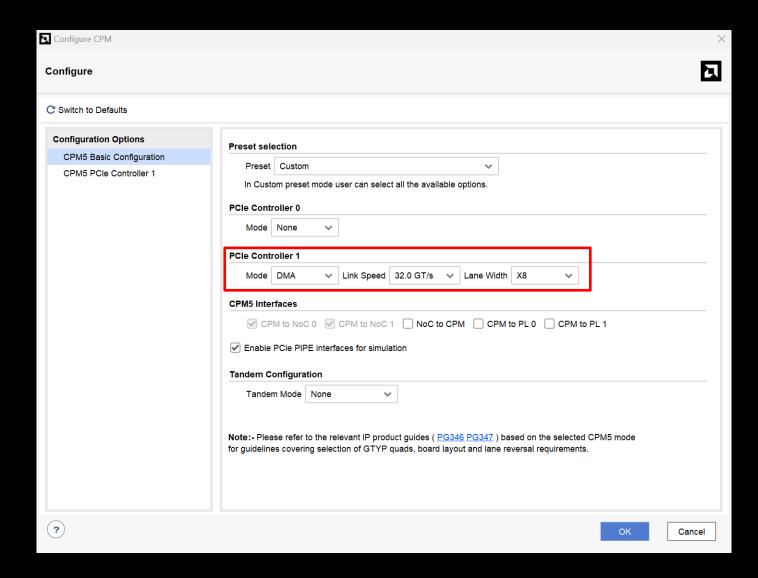
Vivado Example Design





Example Design

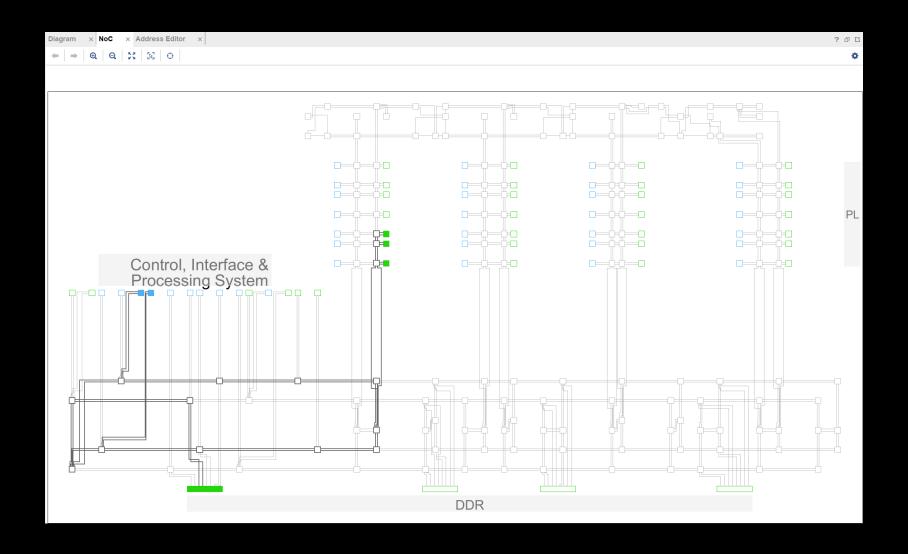
CPM IP Setting



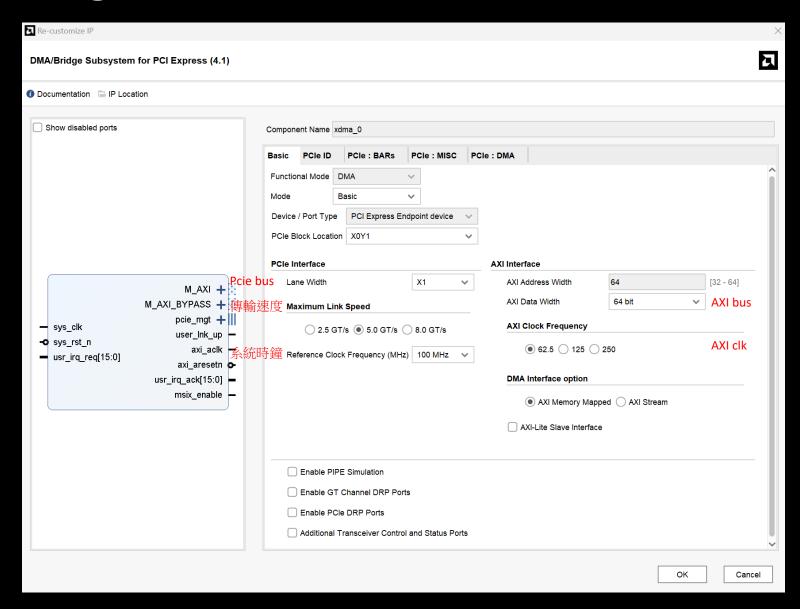


Example Design

NOC



XDMA IP Setting





Install Host PC Driver

上電燒錄後,須確保FPGA不斷電的情況下重啟Ubuntu主機

重啟後先安裝必須的依賴庫及套件

```
$ sudo -s
$ apt-get update
$ apt-get install build-essential
$ apt-get install libaio-dev
```

下載Xilinx提供的dma driver

https://github.com/Xilinx/dma_ip_drivers

cd至以下目錄中,並編譯xdma driver

```
$ unzip dma_ip_drivers-master.zip # 解壓縮driver包 $ cd dma_ip_drivers-master/QDMA/linux-kernel # cd進目錄中 $ make clean # build driver $ make install # install xdma driver $ sudo reboot
```

Load Driver

Ubuntu重開後確認是否有成功辨識到Pcie Device

```
$ sudo -s # need to be root # note BDF e.g. "86:00.0" on 1st line 利用script生成對應的設定檔
$ dma_ip_drivers-master/QDMA/linux-kernel $ cd scripts; chmod 0755 *.sh
$ ./qdma_generate_conf_file.sh 0x86 1 1 0 # 利用Xilinx提供的script生成裝置的設定檔 $ cd ..

加載驅動
$ modprobe qdma-pf # 加載驅動 # 加載驅動 # 再搜尋一次確認是否有成功加載
```

Load Driver

使用官網提供的測試檔案

```
$ echo 8 > /sys/bus/pci/devices/0000\:86\:00.0/qdma/qmax
                                                             # 使用之前生成的設定檔
添加序列
$ dma-ctl qdma86000 q add idx 0 dir bi
                                                             # adds
$ dma-ctl qdma86000 q start idx 0 dir bi
                                                             # starts
讀寫測試序列
$ dma-to-device -d /dev/qdma86000-MM-0 -s 32
                                                             # PC寫入DMA
$ dma-from-device -d /dev/qdma86000-MM-0 -s 32
                                                             # PC讀取DMA
停止序列
$ dma-ctl qdma86000 q stop idx 0 dir bi
                                                             # stop
$ dma-ctl qdma86000 q del idx 0 dir bi
                                                             # deletes
```

#