

無人載具技術與應用

ROS Computer Vision

徐瑋隆

wlhsu304@gmail.com

OpenCV

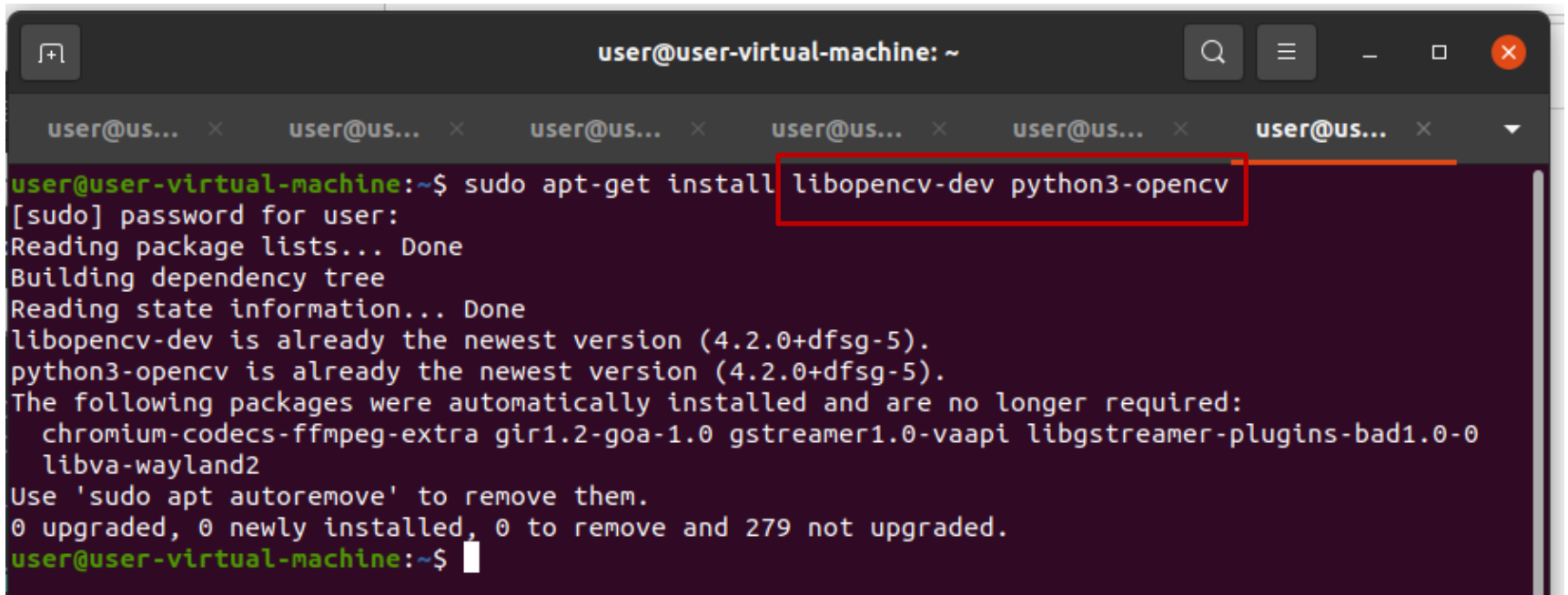
ROS COMPUTER VISION

OpenCV 01

OpenCV - 網路安裝

在有網路的環境下 用以下指令安裝

```
sudo apt install libopencv-dev python3-opencv
```

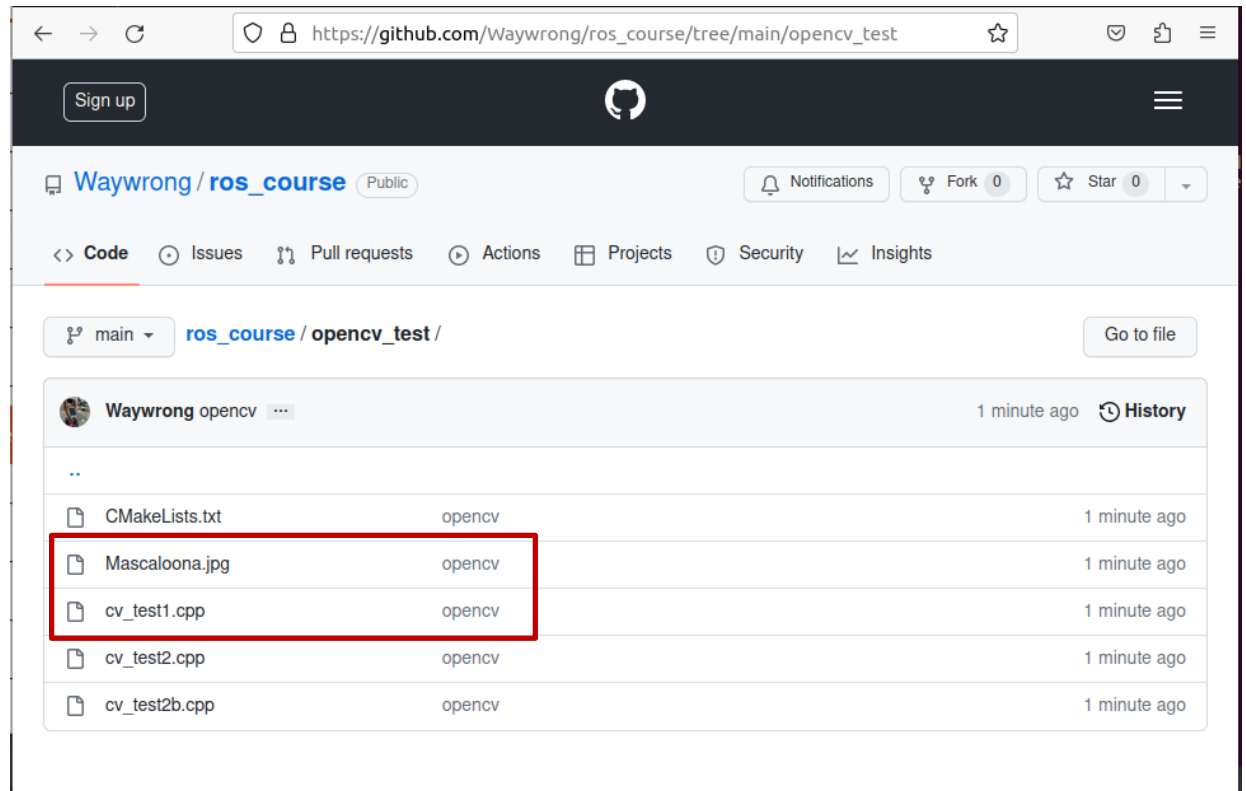


```
user@user-virtual-machine: ~  
user@us... x user@us... x user@us... x user@us... x user@us... x user@us... x  
user@user-virtual-machine:~$ sudo apt-get install libopencv-dev python3-opencv  
[sudo] password for user:  
Reading package lists... Done  
Building dependency tree  
Reading state information... Done  
libopencv-dev is already the newest version (4.2.0+dfsg-5).  
python3-opencv is already the newest version (4.2.0+dfsg-5).  
The following packages were automatically installed and are no longer required:  
  chromium-codecs-ffmpeg-extra gir1.2-goa-1.0 gstreamer1.0-vaapi libgstreamer-plugins-bad1.0-0  
  libva-wayland2  
Use 'sudo apt autoremove' to remove them.  
0 upgraded, 0 newly installed, 0 to remove and 279 not upgraded.  
user@user-virtual-machine:~$
```

OpenCV 01

```
user@user-virtual-machine:~$ mkdir -p projects/opencv
user@user-virtual-machine:~$ cd projects/opencv/
user@user-virtual-machine:~/projects/opencv$
```

`mkdir -p projects/opencv`



https://github.com/Waywrong/ros_course/tree/main/opencv_test

OpenCV 02

```
user@user-virtual-machine:~$ cd projects/opencv/  
user@user-virtual-machine:~/projects/opencv$ gedit cv_test1.cpp &
```

Open

▼

+

*cv_test1.cpp
~/projects/opencv

Save

≡

—

□

✕

```
1 #include <stdio.h>  
2 #include <opencv2/opencv.hpp>  
3 using namespace cv;  
4 int main(int argc, char* argv[]) {  
5     // 檢查是否有指定輸入影像檔案  
6     if ( argc != 2 ) {  
7         printf("usage: DisplayImage.out <Image_Path>\n");  
8         return -1;  
9     }  
10    // 讀取影像檔案  
11    Mat image;  
12    image = imread( argv[1], 1 );  
13    // 檢查影像是否正確讀入  
14    if ( !image.data ) {  
15        printf("No image data n");  
16        return -1;  
17    }  
18    // 建立視窗  
19    namedWindow("Display Image", WINDOW_AUTOSIZE);  
20    // 用視窗顯示影像  
21    imshow("Display Image", image);  
22    // 顯示視窗，直到任何鍵盤輸入後才離開  
23    waitKey(0);  
24    return 0;  
25 }
```

OpenCV 03

```
user@user-virtual-machine:~/projects/opencv$ gedit CMakeLists.txt &
```

Open



CMakeLists.txt

~/projects/opencv

```
1 cmake_minimum_required(VERSION 2.8)
2 project( DisplayImage )
3 find_package( OpenCV REQUIRED )
4
5 add_executable( cv_test1 cv_test1.cpp )
6 target_link_libraries( cv_test1 ${OpenCV_LIBS} )
7
```

cmake_minimum_required(VERSION 2.8)

project(DisplayImage)

find_package(OpenCV REQUIRED)

add_executable(cv_test1 cv_test1.cpp)

target_link_libraries(cv_test1 \${OpenCV_LIBS})

OpenCV 04

mkdir build
cd build/
cmake ..

```
user@user-virtual-machine:~/projects/opencv$ mkdir build
user@user-virtual-machine:~/projects/opencv$ cd build/
user@user-virtual-machine:~/projects/opencv/build$ cmake ..
-- The C compiler identification is GNU 9.4.0
-- The CXX compiler identification is GNU 9.4.0
-- Check for working C compiler: /usr/bin/cc
-- Check for working C compiler: /usr/bin/cc -- works
-- Detecting C compiler ABI info
-- Detecting C compiler ABI info - done
-- Detecting C compile features
-- Detecting C compile features - done
-- Check for working CXX compiler: /usr/bin/c++
-- Check for working CXX compiler: /usr/bin/c++ -- works
-- Detecting CXX compiler ABI info
-- Detecting CXX compiler ABI info - done
-- Detecting CXX compile features
-- Detecting CXX compile features - done
-- Configuring done
-- Generating done
-- Build files have been written to: /home/user/projects/opencv/build
```

make

```
user@user-virtual-machine:~/projects/opencv/build$ make
Scanning dependencies of target cv_test1
[ 50%] Building CXX object CMakeFiles/cv_test1.dir/cv_test1.cpp.o
[100%] Linking CXX executable cv_test1
[100%] Built target cv_test1
```


OpenCV 05

```
user@user-virtual-machine:~/projects/opencv/build$ ./cv_test1  
usage: DisplayImage.out <Image_Path>  
user@user-virtual-machine:~/projects/opencv/build$ ./cv_test1 ~/Downloads/Mascaloona.jpg
```



OpenCV II

ROS COMPUTER VISION

OpenCV 06

user@user-virtual-machine:~/projects/opencv\$ gedit cv_test2.cpp &

```
Open  cv_test2.cpp  Save  ~/projects/opencv

1 #include <opencv2/core.hpp>
2 #include <opencv2/imgproc.hpp>
3 #include <opencv2/highgui.hpp>
4 #define w 400
5 using namespace cv;
6
7 void MyEllipse( Mat img, double angle )
8 {
9     int thickness = 2;
10    int lineType = 8;
11    ellipse( img,
12            Point( w/2, w/2 ),
13            Size( w/4, w/16 ),
14            angle,
15            0,
16            360,
17            Scalar( 255, 0, 0 ),
18            thickness,
19            lineType );
20 }
21 void MyFilledCircle( Mat img, Point center )
22 {
23     circle( img,
24            center,
25            w/32,
26            Scalar( 0, 0, 255 ),
27            FILLED,
28            LINE_8 );
29 }
```

```
#include <opencv2/core.hpp>
#include <opencv2/imgproc.hpp>
#include <opencv2/highgui.hpp>
#define w 400
using namespace cv;
```

```
void MyEllipse( Mat img, double angle )
```

```
{
    int thickness = 2;
    int lineType = 8;
    ellipse( img,
        Point( w/2, w/2 ),
        Size( w/4, w/16 ),
        angle,
        0,
        360,
        Scalar( 255, 0, 0 ),
        thickness,
        lineType );
}
```

```
void MyFilledCircle( Mat img, Point center )
```

```
{
    circle( img,
        center,
        w/32,
        Scalar( 0, 0, 255 ),
        FILLED,
        LINE_8 );
}
```

```
void MyPolygon( Mat img )
```

```
{
    int lineType = LINE_8;
    Point rook_points[1][20];
    rook_points[0][0] = Point( w/4, 7*w/8 );
    rook_points[0][1] = Point( 3*w/4, 7*w/8 );
    rook_points[0][2] = Point( 3*w/4, 13*w/16 );
    rook_points[0][3] = Point( 11*w/16, 13*w/16 );
    rook_points[0][4] = Point( 19*w/32, 3*w/8 );
    rook_points[0][5] = Point( 3*w/4, 3*w/8 );
    rook_points[0][6] = Point( 3*w/4, w/8 );
    rook_points[0][7] = Point( 26*w/40, w/8 );
    rook_points[0][8] = Point( 26*w/40, w/4 );
    rook_points[0][9] = Point( 22*w/40, w/4 );
    rook_points[0][10] = Point( 22*w/40, w/8 );
    rook_points[0][11] = Point( 18*w/40, w/8 );
    rook_points[0][12] = Point( 18*w/40, w/4 );
    rook_points[0][13] = Point( 14*w/40, w/4 );
    rook_points[0][14] = Point( 14*w/40, w/8 );
    rook_points[0][15] = Point( w/4, w/8 );
    rook_points[0][16] = Point( w/4, 3*w/8 );
    rook_points[0][17] = Point( 13*w/32, 3*w/8 );
    rook_points[0][18] = Point( 5*w/16, 13*w/16 );
    rook_points[0][19] = Point( w/4, 13*w/16 );
    const Point* ppt[1] = { rook_points[0] };
    int npt[] = { 20 };
    fillPoly( img,
        ppt,
        npt,
        1,
        Scalar( 255, 255, 255 ),
        lineType );
}
```

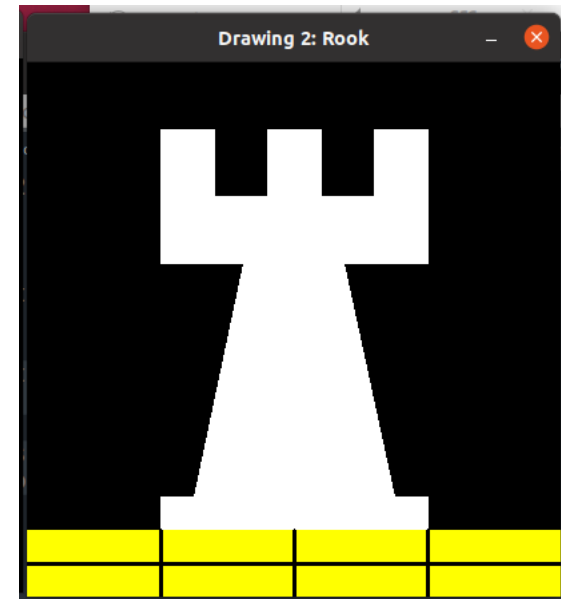
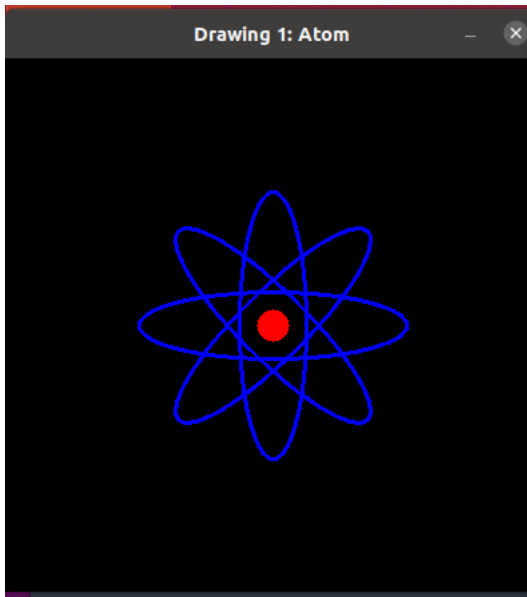
```
void MyLine( Mat img, Point start, Point end )
```

```
{
    int thickness = 2;
    int lineType = LINE_8;
    line( img,
        start,
        end,
        Scalar( 0, 0, 0 ),
        thickness,
        lineType );
}
```

```

int main( void ){
    char atom_window[] = "Drawing 1: Atom";
    Mat atom_image = Mat::zeros( w, w, CV_8UC3 );
    MyEllipse( atom_image, 90 );
    MyEllipse( atom_image, 0 );
    MyEllipse( atom_image, 45 );
    MyEllipse( atom_image, -45 );
    MyFilledCircle( atom_image, Point( w/2, w/2 ) );
    imshow( atom_window, atom_image );
    moveWindow( atom_window, 0, 200 );
    waitKey( 0 );
    return(0);
}

```



```

int main( void ){
    char rook_window[] = "Drawing 2: Rook";
    Mat rook_image = Mat::zeros( w, w, CV_8UC3 );
    MyPolygon( rook_image );
    rectangle( rook_image,
        Point( 0, 7*w/8 ),
        Point( w, w ),
        Scalar( 0, 255, 255 ),
        FILLED,
        LINE_8 );
    MyLine( rook_image, Point( 0, 15*w/16 ), Point( w, 15*w/16 ) );
    MyLine( rook_image, Point( w/4, 7*w/8 ), Point( w/4, w ) );
    MyLine( rook_image, Point( w/2, 7*w/8 ), Point( w/2, w ) );
    MyLine( rook_image, Point( 3*w/4, 7*w/8 ), Point( 3*w/4, w ) );
    imshow( rook_window, rook_image );
    moveWindow( rook_window, w, 200 );
    waitKey( 0 );
    return(0);
}

```

OpenCV 07

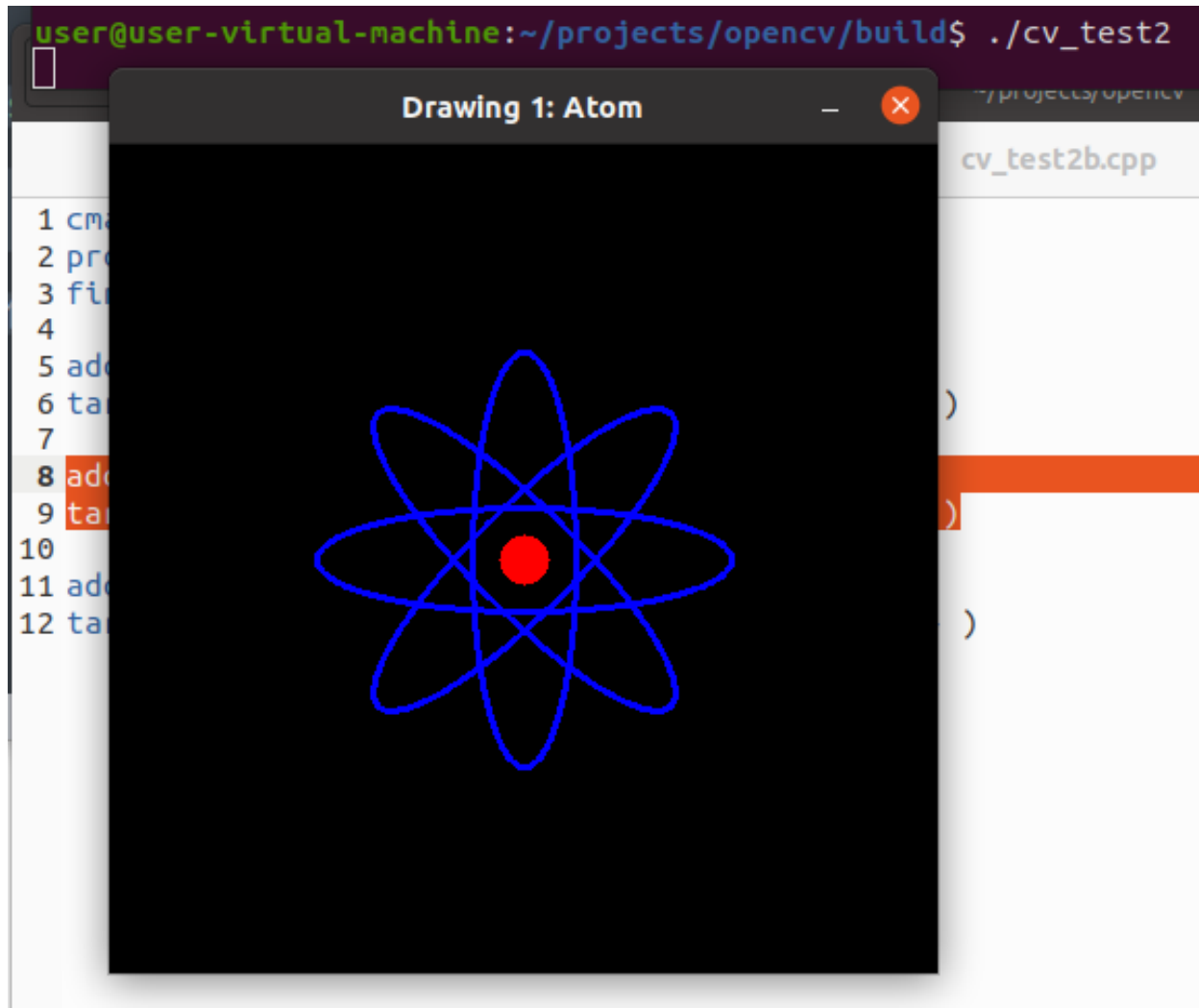
```
user@user-virtual-machine:~/projects/opencv$ gedit CMakeLists.txt &
[Open] [CMakeLists.txt ~/projects/opencv]
cv_test2.cpp x cv_test2b.cpp x
1 cmake_minimum_required(VERSION 2.8)
2 project( DisplayImage )
3 find_package( OpenCV REQUIRED )
4
5 add_executable( cv_test1 cv_test1.cpp )
6 target_link_libraries( cv_test1 ${OpenCV_LIBS} )
7
8 add_executable( cv_test2 cv_test2.cpp )
9 target_link_libraries( cv_test2 ${OpenCV_LIBS} )
..
```

```
add_executable( cv_test2 cv_test2.cpp )
target_link_libraries( cv_test2 ${OpenCV_LIBS} )
```

make

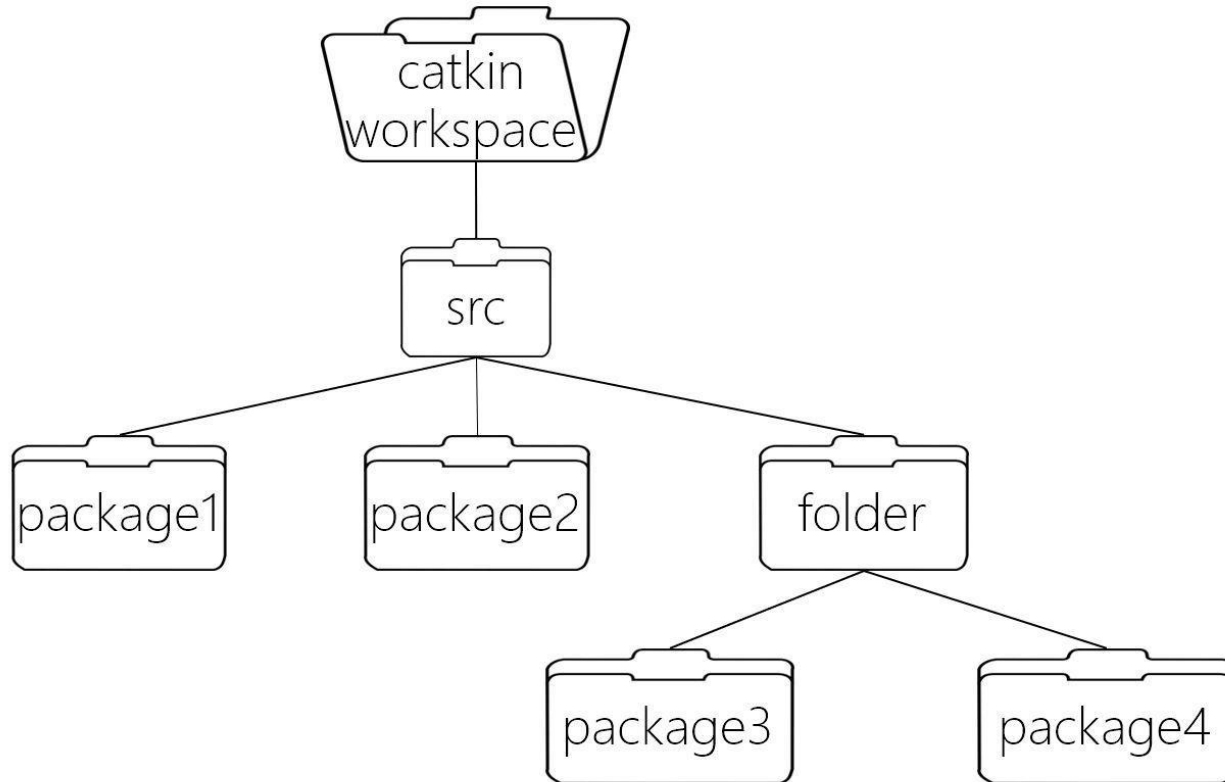
```
(no new: ~/projects/opencv/build)
user@user-virtual-machine:~/projects/opencv/build$ make
Scanning dependencies of target cv_test1
[ 50%] Building CXX object CMakeFiles/cv_test1.dir/cv_test1.cpp.o
[100%] Linking CXX executable cv_test1
[100%] Built target cv_test1
```

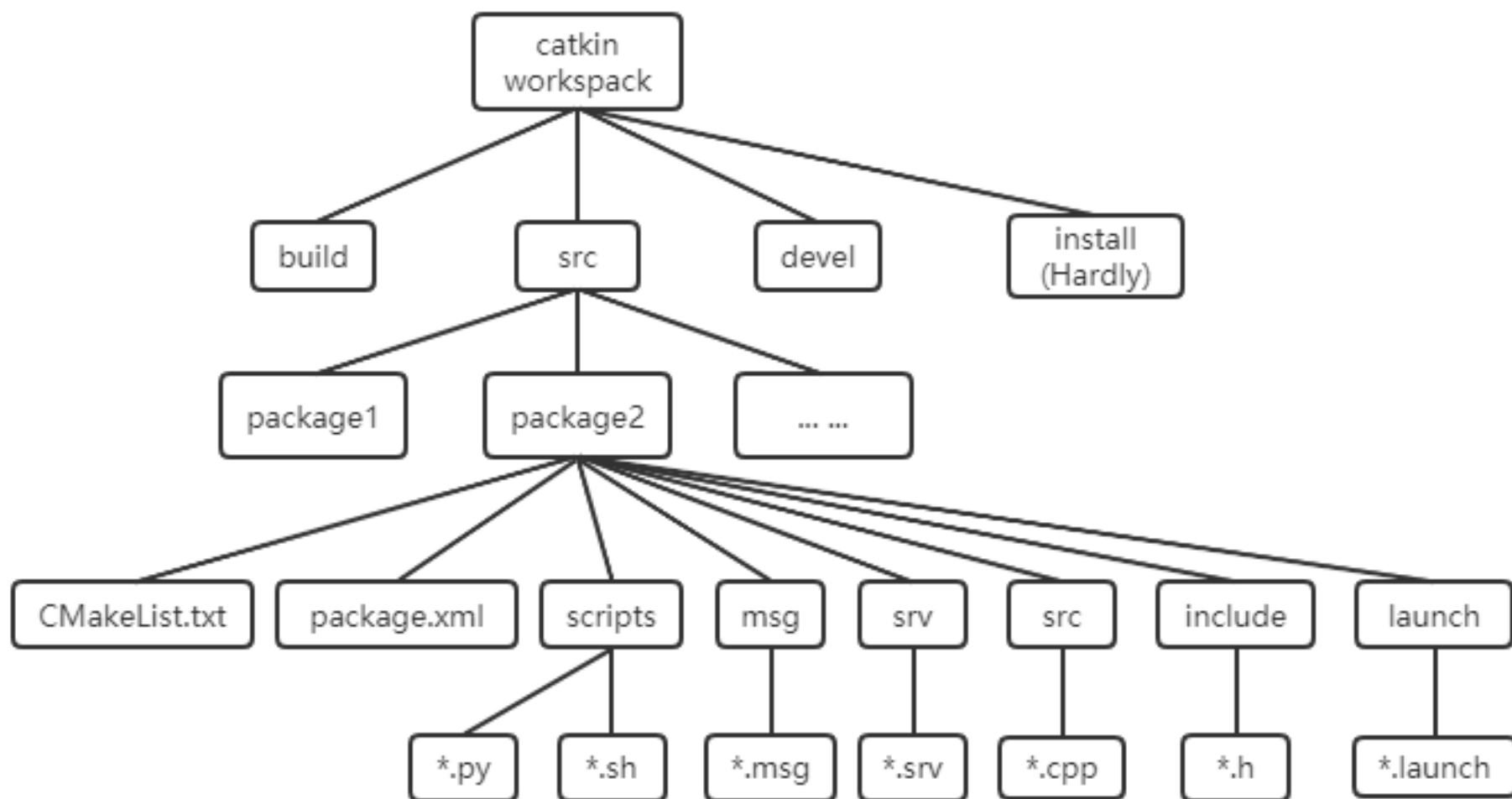
OpenCV 08

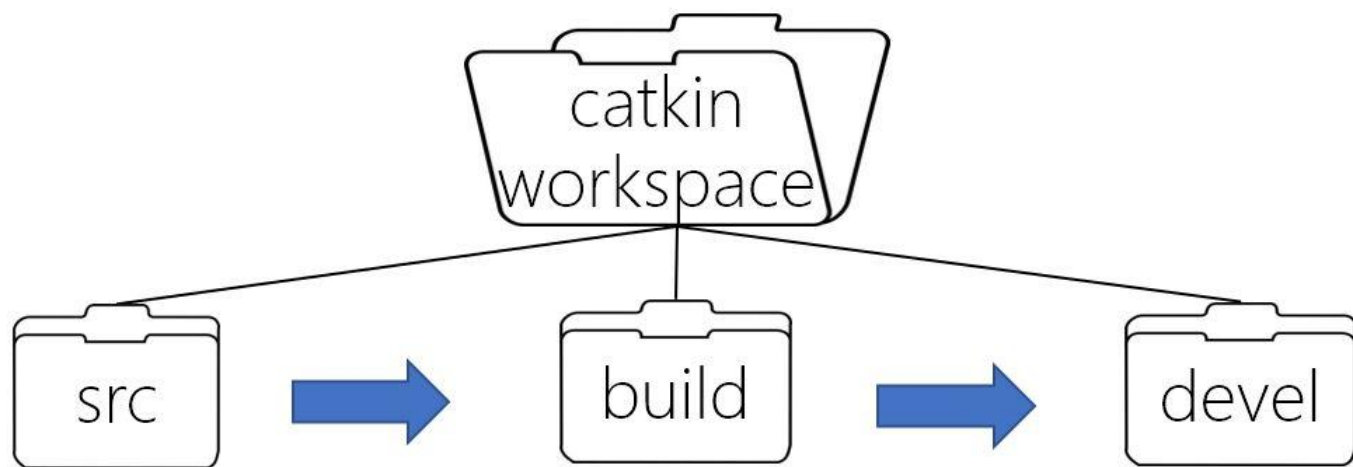


ros node coding

ROS + OPENCV







package源代码包

cmake&catkin缓存和中间文件

目标文件

catkin_ws
(ROS package)

catkin



CMakeLists.txt

cmake



Makefile

make



hello.cpp

gcc/g++



hello.o

gcc/g++



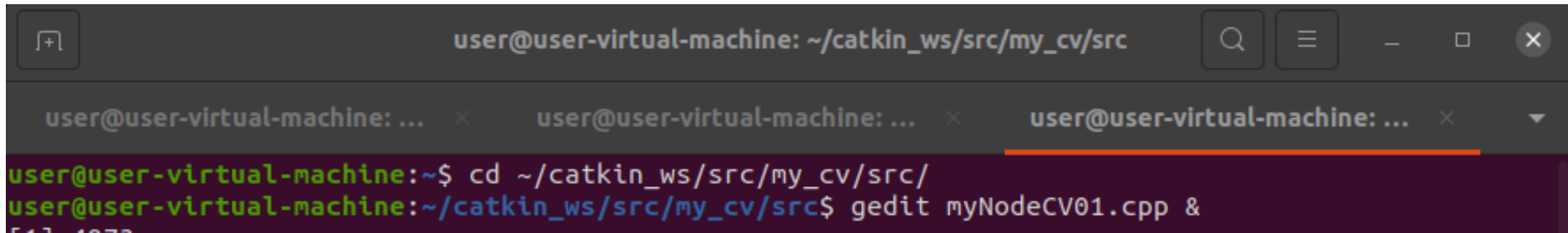
hello

ros node 01

```
user@user-virtual-machine:~/catkin_ws/src$ catkin_create_pkg my_cv roscpp rospy std_msgs
Created file my_cv/package.xml
Created file my_cv/CMakeLists.txt
Created folder my_cv/include/my_cv
Created folder my_cv/src
Successfully created files in /home/user/catkin_ws/src/my_cv. Please adjust the values in package
.xml.
user@user-virtual-machine:~/catkin_ws/src$
```

```
cd catkin_ws/src/
catkin_create_pkg my_cv roscpp rospy std_msgs
```

ros node 02

A terminal window with a dark background. The title bar shows 'user@user-virtual-machine: ~/catkin_ws/src/my_cv/src'. There are three tabs open, all with the same title. The terminal shows a user prompt, a directory change to ~/catkin_ws/src/my_cv/src/, and the opening of a file named myNodeCV01.cpp using the gedit editor.

```
user@user-virtual-machine: ~/catkin_ws/src/my_cv/src
user@user-virtual-machine: ~$ cd ~/catkin_ws/src/my_cv/src/
user@user-virtual-machine: ~/catkin_ws/src/my_cv/src$ gedit myNodeCV01.cpp &
```

```
#include "ros/ros.h"
```

```
int main(int argc, char **argv)
```

```
{
```

```
  ros::init(argc, argv, "myNodeCV01");
```

```
  ros::NodeHandle n;
```

```
  ROS_INFO("myNodeCV01: hi");
```

```
  ros::Rate r(30);
```

```
  while(ros::ok())
```

```
  {
```

```
    r.sleep();
```

```
    ros::spinOnce();
```

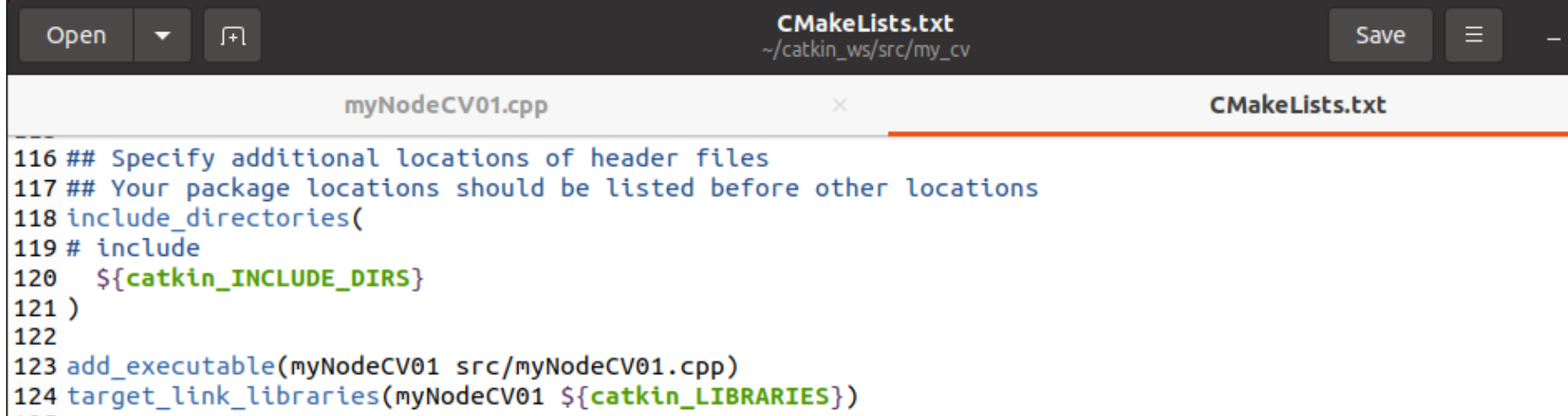
```
  }
```

```
  return 0;
```

```
}
```

ros node 03

```
user@user-virtual-machine:~/catkin_ws/src/my_cv/src$ cd ..  
user@user-virtual-machine:~/catkin_ws/src/my_cv$ gedit CMakeLists.txt &
```



```
116 ## Specify additional locations of header files  
117 ## Your package locations should be listed before other locations  
118 include_directories(  
119 # include  
120 ${catkin_INCLUDE_DIRS}  
121 )  
122  
123 add_executable(myNodeCV01 src/myNodeCV01.cpp)  
124 target_link_libraries(myNodeCV01 ${catkin_LIBRARIES})  
---
```

```
add_executable(myNodeCV01 src/myNodeCV01.cpp)  
target_link_libraries(myNodeCV01 ${catkin_LIBRARIES})
```

```
user@user-virtual-machine:~/catkin_ws$ catkin_make
```

```
cd ~/catkin_ws  
catkin_make
```

編譯程式

ros node 04

```
[...]
user@user-virtual-machine:~/catkin_ws/src/my_cv$ rosrun my_cv myNodeCV01
[ INFO] [1684158822.157330326]: myNodeCV01: hi
[...]
```

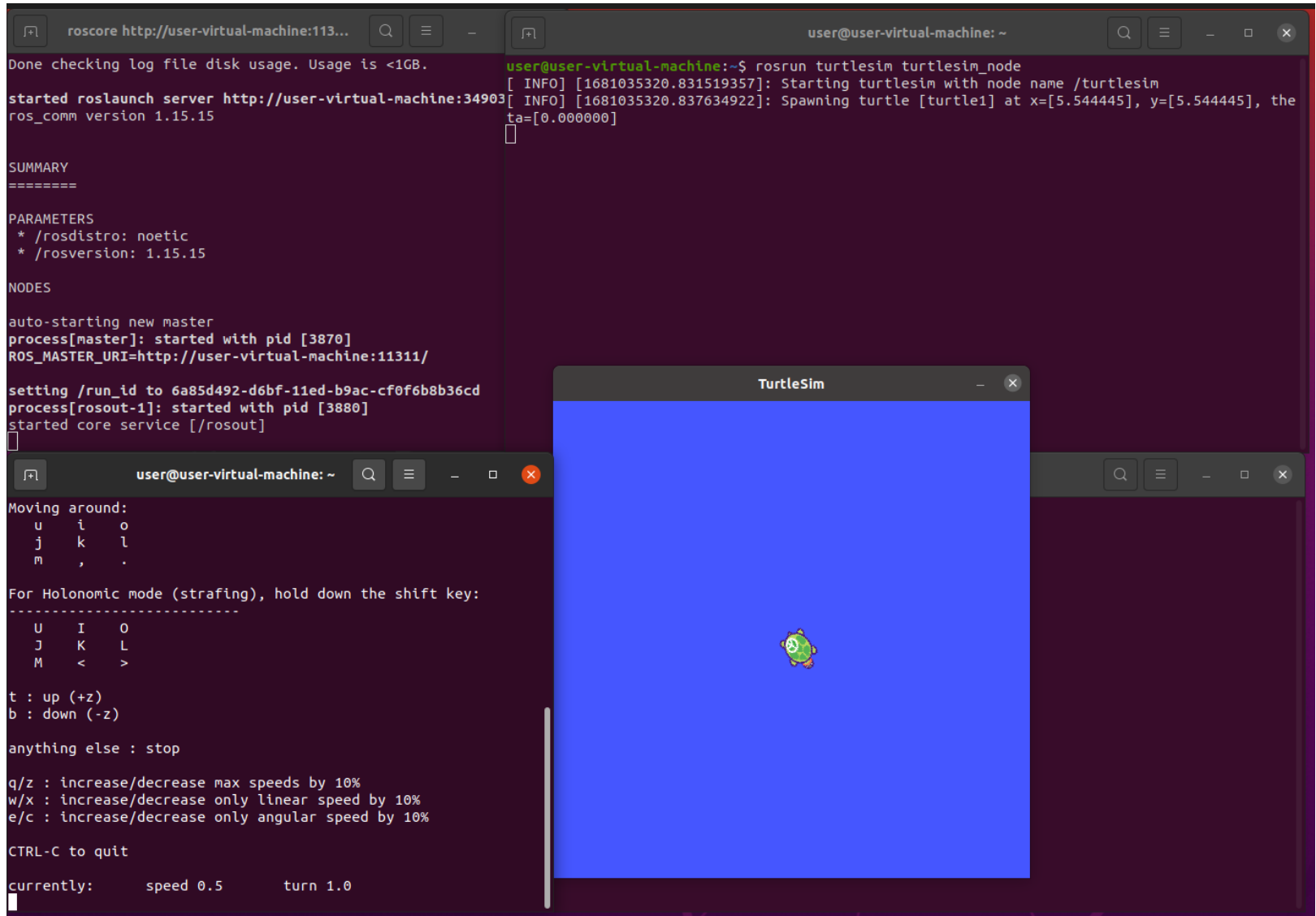
roscore

roslaunch my_cv myNodeCV01

ros node + opencv

ROS + OPENCV

ros cv 01

The image shows a terminal window with two panes. The left pane displays the output of 'roslaunch server http://user-virtual-machine:34903', showing the start of a ROS master and the 'roscout' node. The right pane shows the output of 'roslaunch turtlesim turtlesim_node', which starts the 'turtlesim' node and spawns a turtle. Below the terminal, a 'TurtleSim' window is visible, showing a green turtle on a blue background. The terminal also shows a list of keyboard controls for the turtle, such as 'u' for up, 'd' for down, 'l' for left, and 'r' for right.

```
roscout http://user-virtual-machine:113...
Done checking log file disk usage. Usage is <1GB.
started roslaunch server http://user-virtual-machine:34903
ros_comm version 1.15.15

SUMMARY
=====

PARAMETERS
* /rostdistro: noetic
* /rosversion: 1.15.15

NODES
auto-starting new master
process[roscout-1]: started with pid [3870]
ROS_MASTER_URI=http://user-virtual-machine:11311/

setting /run_id to 6a85d492-d6bf-11ed-b9ac-cf0f6b8b36cd
process[roscout-1]: started with pid [3880]
started core service [/roscout]

user@user-virtual-machine:~$ roslaunch turtlesim turtlesim_node
[ INFO] [1681035320.831519357]: Starting turtlesim with node name /turtlesim
[ INFO] [1681035320.837634922]: Spawning turtle [turtle1] at x=[5.544445], y=[5.544445], the
ta=[0.000000]

Moving around:
u    i    o
j    k    l
m    ,    .

For Holonomic mode (strafing), hold down the shift key:
-----
U    I    O
J    K    L
M    <    >

t : up (+z)
b : down (-z)

anything else : stop

q/z : increase/decrease max speeds by 10%
w/x : increase/decrease only linear speed by 10%
e/c : increase/decrease only angular speed by 10%

CTRL-C to quit

currently:    speed 0.5    turn 1.0
```

roscore

roslaunch turtlesim turtlesim_node

roslaunch teleop_twist_keyboard teleop_twist_keyboard.py /cmd_vel:=/turtle1/cmd_vel

ros_cXOpenC\OpenC\OpenC\Introduros_tutGitHub+▼

←→↺https://github.com/Waywrong/ros_course/tree/main/my_cv/src★🔒🔖☰

Sign upGitHub☰

Waywrong / ros_coursePublic

🔔 Notifications🔗 Fork 0★ Star 0▼

<> Code🕒 Issues🔗 Pull requests🕒 Actions🗂 Projects🛡 Security📈 Insights

🔗 main▼ros_course / my_cv / src /Go to file

Waywrong opencv...2 minutes ago🕒 History

..

📄 Mascaloona.jpgopencv2 minutes ago

📄 myNodeCV01.cppopencv2 minutes ago

TermsPrivacySecurityStatusDocsContact GitHubPricingAPITrainingBlogAbout

© 2023 GitHub, Inc.

ros cv 02

```
user@user-virtual-machine:~$ cd ~/catkin_ws/src/my_cv/src/  
user@user-virtual-machine:~/catkin_ws/src/my_cv/src$ gedit myNodeCV01.cpp &
```



```
1 #include "ros/ros.h"  
2 #include <opencv2/opencv.hpp>  
3 #include "opencv2/highgui/highgui_c.h"  
4 #include "turtlesim/Pose.h"  
5 using namespace std;  
6 using namespace cv;  
7  
8 Mat Mat_Src;  
9 std::vector<cv::Point> vTrajectory;  
10 int g_rows;  
11 int g_cols;  
12  
13 void MyCircle( Mat img, Point center )  
14 {  
15     int iRadius = 3;  
16     int iThickness = 1;  
17     circle( img,  
18         center,  
19         iRadius,  
20         Scalar( 20, 20, 220 ),  
21         iThickness,  
22         CV_AA,0 );  
23 }
```

```
#include "ros/ros.h"
#include <opencv2/opencv.hpp>
#include "opencv2/highgui/highgui_c.h"
#include "turtlesim/Pose.h"
using namespace std;
using namespace cv;
```

```
Mat Mat_Src;
std::vector<cv::Point> vTrajectory;
int g_rows;
int g_cols;
```

```
void MyCircle( Mat img, Point center )
{
    int iRadius = 3;
    int iThickness = 1;
    circle( img,
            center,
            iRadius,
            Scalar( 20, 20, 220 ),
            iThickness,
            CV_AA,0 );
}
```

```

void img_Draw(void)
{
    float fScale = 40;
    if(vTrajectory.size()>1)
    {
        for(auto it:vTrajectory)
        {
            Point2f pp(it.x*fScale, g_rows-it.y*fScale);
            MyCircle(Mat_Src,pp);
        }
    }
    imshow("GUI", Mat_Src);
    cvWaitKey(30);
}

void cb_get_pose(const turtlesim::Pose& msg)
{
    Point2f _pose(msg.x, msg.y);
    static Point2f _pose_k_1(0,0);
    if(_pose!=_pose_k_1)
    {
        vTrajectory.push_back(_pose);
        _pose_k_1 = _pose;
    }
    ROS_INFO("x = %f, y = %f, theta = %f [%d]", msg.x, msg.y,
msg.theta, vTrajectory.size());
}

```

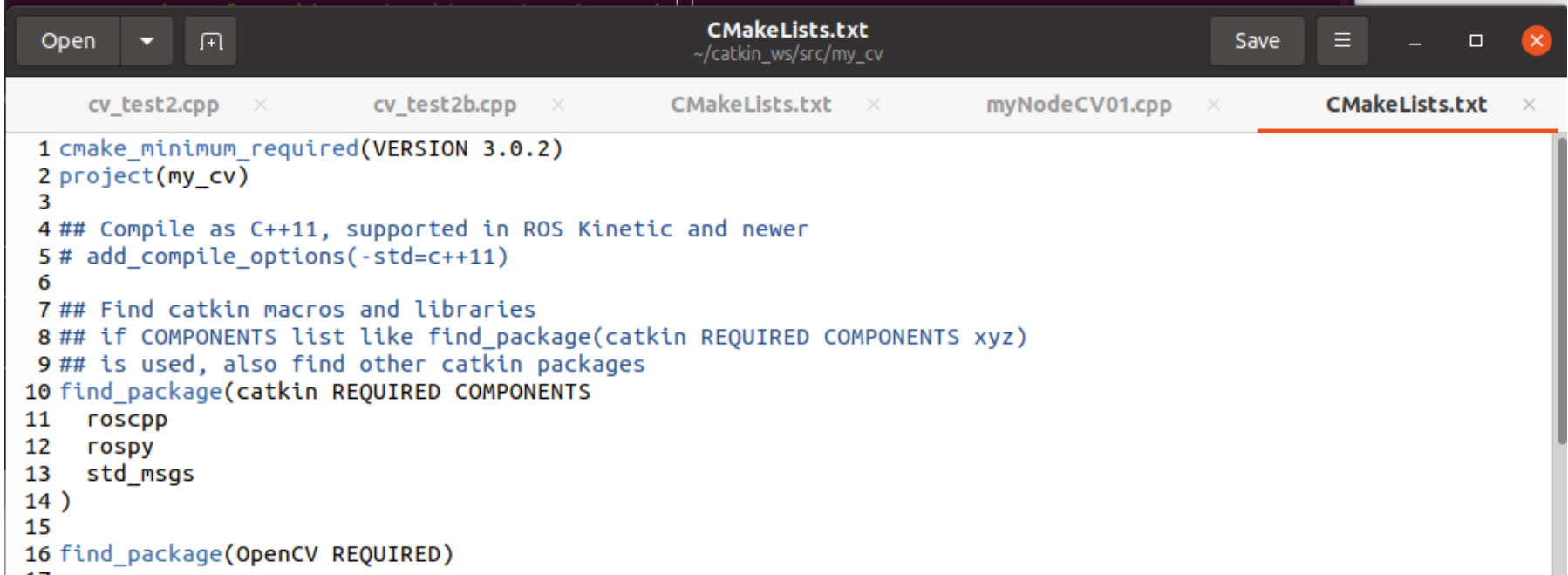
```

int main(int argc, char **argv)
{
    ros::init(argc, argv, "myNodeCV01");
    ros::NodeHandle n;
    ros::Subscriber sub_turtle_pose = n.subscribe("/turtle1/pose",
10, cb_get_pose);
    cvNamedWindow("GUI",0);
    Mat_Src =
imread("/home/user/catkin_ws/src/my_cv/src/Mascaloona.jpg
");
    g_rows = Mat_Src.rows;
    g_cols = Mat_Src.cols;

    ROS_INFO("myNodeCV01: hi");
    ros::Rate r(30);
    while(ros::ok())
    {
        img_Draw();
        r.sleep();
        ros::spinOnce();
    }
    return 0;
}

```

user@user-virtual-machine:~/catkin_ws/src/my_cv\$ gedit CMakeLists.txt



```
1 cmake_minimum_required(VERSION 3.0.2)
2 project(my_cv)
3
4 ## Compile as C++11, supported in ROS Kinetic and newer
5 # add_compile_options(-std=c++11)
6
7 ## Find catkin macros and libraries
8 ## if COMPONENTS list like find_package(catkin REQUIRED COMPONENTS xyz)
9 ## is used, also find other catkin packages
10 find_package(catkin REQUIRED COMPONENTS
11   roscpp
12   rospy
13   std_msgs
14 )
15
16 find_package(OpenCV REQUIRED)
17
```

find_package(OpenCV REQUIRED)

```

10 find_package(catkin REQUIRED COMPONENTS
11   roscpp
12   rospy
13   std_msgs
14 )
15
16 find_package(OpenCV REQUIRED)
17

```

find_package(**OpenCV** REQUIRED)

```

114 #####
115 ## Build ##
116 #####
117
118 ## Specify additional locations of header files
119 ## Your package locations should be listed before other locations
120 include_directories(
121 # include
122   ${catkin_INCLUDE_DIRS}
123   ${OpenCV_INCLUDE_DIRS}
124 )
125
126 add_executable(myNodeCV01 src/myNodeCV01.cpp)
127 target_link_libraries(myNodeCV01 ${catkin_LIBRARIES} ${OpenCV_LIBS})
128

```

```

include_directories(
  ${catkin_INCLUDE_DIRS}
  ${OpenCV_INCLUDE_DIRS}
)
add_executable(myNodeCV01 src/myNodeCV01.cpp)
target_link_libraries(myNodeCV01 ${catkin_LIBRARIES} ${OpenCV_LIBS})

```


ros cv 03

```
user@user-virtual-machine:~/catkin_ws$ catkin_make
```

cd ~/catkin_ws

catkin_make

編譯程式

ros cv 04

roscore

roslaunch turtlesim turtlesim_node

roslaunch teleop_twist_keyboard teleop_twist_keyboard.py /cmd_vel:=/turtle1/cmd_vel

roslaunch my_cv myNodeCV01

```
user@user-virtual-machine:~$ roslaunch my_cv myNodeCV01
[ INFO] [1684172153.320417167]: myNodeCV01: hi
[ INFO] [1684172153.488322379]: x = 5.544445, y = 5.544445, theta = 0.000000 [1]
[ INFO] [1684172153.522238458]: x = 5.544445, y = 5.544445, theta = 0.000000 [1]
[ INFO] [1684172153.522363564]: x = 5.544445, y = 5.544445, theta = 0.000000 [1]
[ INFO] [1684172153.555189439]: x = 5.544445, y = 5.544445, theta = 0.000000 [1]
[ INFO] [1684172153.555305228]: x = 5.544445, y = 5.544445, theta = 0.000000 [1]
[ INFO] [1684172153.588175507]: x = 5.544445, y = 5.544445, theta = 0.000000 [1]
[ INFO] [1684172153.588263052]: x = 5.544445, y = 5.544445, theta = 0.000000 [1]
[ INFO] [1684172153.621523085]: x = 5.544445, y = 5.544445, theta = 0.000000 [1]
[ INFO] [1684172153.621610711]: x = 5.544445, y = 5.544445, theta = 0.000000 [1]
[ INFO] [1684172153.655170845]: x = 5.544445, y = 5.544445, theta = 0.000000 [1]
[ INFO] [1684172153.655273198]: x = 5.544445, y = 5.544445, theta = 0.000000 [1]
[ INFO] [1684172153.655361214]: x = 5.544445, y = 5.544445, theta = 0.000000 [1]
[ INFO] [1684172153.688167407]: x = 5.544445, y = 5.544445, theta = 0.000000 [1]
```

