

Introduction to Web Science

Tutorial (Assignment 5)

Olga Zagovora







Who am I

2006-10: B.Sc. CS

2010-11: M.Sc. IT of Design

2010-13: Software dev. (in CAD domain)



2014-16: M.Sc. Web Science

2015-16: Research Assistant at GESIS

My scientific interests: Computational Social Science

- gender bias,
- altmetrics

Olga Zagovora <u>zagovora@uni-koblenz.de</u>

Office hours: by request (?B122)





What does client do when it wants talk to server? it sends a http request

Can server start a talk with client?

How server sends us messages? it makes a response to our request

How can server response any time? always leave one pending request from client



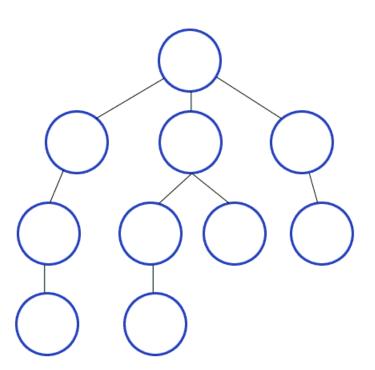


Live Demo!

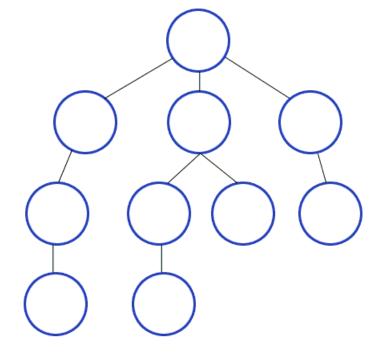


Algorithms for traversing tree and graph data structures

Breadth-first search



Depth-first search







Demo -> ipython notebook



How to scale and make you crawler efficient?

- 1. Do not write your data every time. Dump your data after storing around 5000/10000 urls
- 2. Do not use different configurations (simple-> faster). Use log files for resume your crawler
- 3. Distributed tasks:
 - Downloader
 - 2. Link extractor
 - 3. Visited urls
- 4. Use efficient data structures (e.g., pandas DataFrame)
- 5. %timeit





Demo -> ipython notebook





Questions?



Olga Zagovora 9





Images

- 1. Slide 5: By Mre (Own work) [GFDL (http://www.gnu.org/copyleft/fdl.html) or CC BY-SA 3.0 (http://creativecommons.org/licenses/by-sa/3.0)], via Wikimedia Commons
- 2. Slide 5: By Mre (Own work) [GFDL (http://www.gnu.org/copyleft/fdl.html) or CC BY-SA 3.0 (http://creativecommons.org/licenses/by-sa/3.0)], via Wikimedia Commons