## Even Semester Torm-II Enamination, May -2021

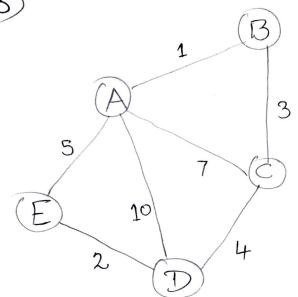
Name - Grunjot Singh Year - 2nd

Stream - BiTech (CST) Section - H

Class Roll Number - 23

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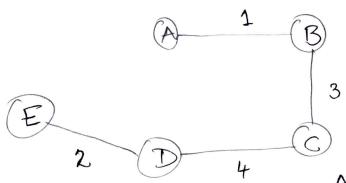
Paper Name - Design & Analysis of Algorithm
Paper Code - PCCCS402
Signature - gurjot Singh
Date - 06/05/2021



This is the graph.

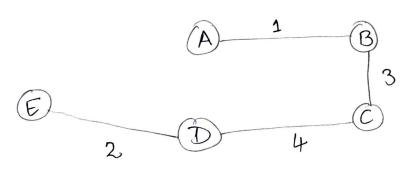
No. of edges = 4.

Min => A to B

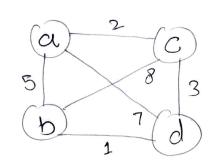


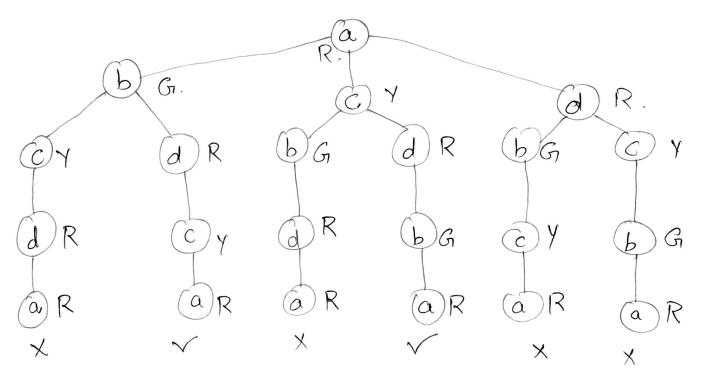
A > E, A > D, A > C not possible as it will form a cycle.

So, the minimum spinning thee is,



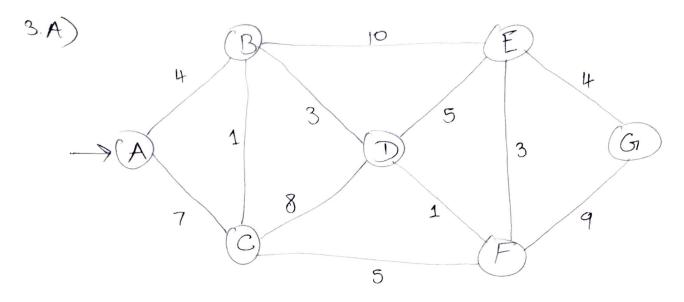
Total weight = 10.





Hence the loop will be a-b-d-e-a & a-e-d-b-a

where a is Red, b is Green, C is yellow



From A

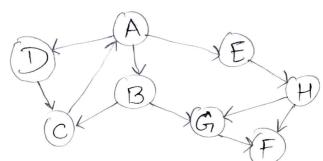
Use Knuskal Algorithm. Find Minimum Spanning
Take From the given graph.

Minimum -

Toward Cost Is = Minimum Cost of Spanning Tree

$$=$$
 16 (curs)

4.6)



It there is ever a decision between multiple reighbour nodes in the BFS& DFS algorithm. We will always close the letter closest to the beginning of the alphabet first.

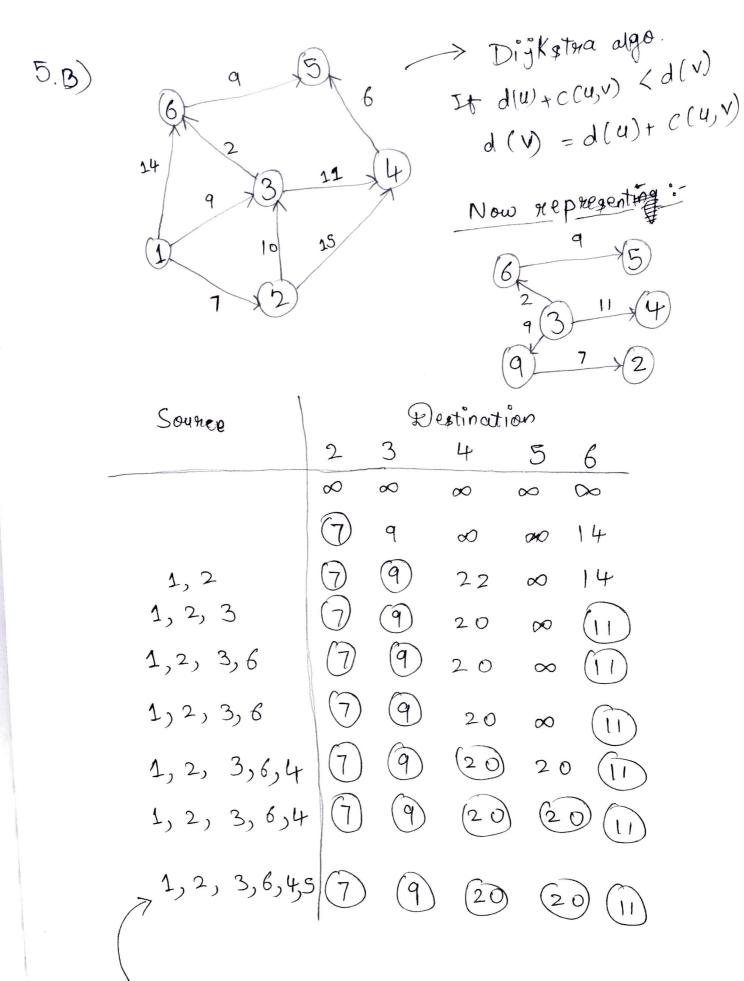
P40 ce 49 \_

$$A \rightarrow B \rightarrow D$$
 $B \rightarrow C \rightarrow E - G$ 
 $D \rightarrow C$ 
 $C \rightarrow A$ 
 $E \rightarrow H$ 
 $G \rightarrow F$ 
 $H \rightarrow F \rightarrow G$ 
 $G \rightarrow G$ 

DFS 14 > ABCEHFGD. So, the Broadth First search for the given graph is

ABD CE GHF.

So



All Shortest Path from Source - 1

W = (5,10, 20, 30, 40)V = (30, 20, 100, 90, 160)The Capacity of Knapsack W = 60 Now, fill the knopsack according to the decreasing value ot pi.

 $T = (T_{1}, T_{2}, T_{3}, T_{4}, T_{5})$ 

6. A)

First we choose the item Ii, whose weight is 5

Then chaose item Is whose weight is 20.

Now, the total weight of Knapsack is 20+5 = 25

Now the next time is I sand its weight is 40 but we want only 35. So, we choose the fractional point of its

i.e. 5x 5/5 +20x 20/20 + 40x 33/40

weight = 5+20+35 = 60

Motrimum Values:

 $30x^{3}/5 + 100 \times 20/20 + 160 \times 35/40$ = 30+100+140 = 270 (Minimum Cost)

ITEM	₩i°	Vi°
<b>エ</b> ,	5	30
I 2	10	20
I 3	20	100
IL	30	90
Is	40	160

Taking value per weight reation i.e. Pi= Vi/vio

ITEM	W i	V;	Pi= Vi/Wi
I,	5	30	6.0
$I_2$	10	20	2.0
I3	20	100	S. O
<u> </u>	30	90	3.0
Is	40	160	4.0

Now, amange the value of pi in decreasing order.

ITEM	Wi	Vi	Pi = Vi/wi
I,	5	30	6.0
I3	20	100	3.0
I <sub>5</sub>	40	160	4-0
J 4	30	90	3. 0
I <sub>2</sub>	10	20 2	2.0

7.B)

Tractable Problem - A problem that is solved by a polynomial - time algorithm.

The upper bound is polynomial

For Example. ) Searching an unscorted list.

•) Searching an ordered list.

- ·) Swating a list.
- ·) Multiplication of integers.
- ·) Finding minimum spanning torce in a graph

Intractable Problem - A problem that cannot be solved by a polynomial -time algorithm. The lower bound is exponential.

From a computational complexity stance, intractable problems are problems for which there exists no efficient algorithm to solve them.

For Example—.) Towers of Hanoi, we can prove that any algorithm that solves this problem must have a worst-case summing time that is atleast 2"-1.

.) List of all permutations of n numbers.