Assignment2: 205567944, 312480171

Names: Alona Lasry, Niv Meir

Our website: Our game is a classic Pacman game ☺

/https://web-development-environments-2021.github.io/assignment2-niv2301

We have added the following functionality to the game:

The player can capture medicines, which increase the life amount. The medicines are changing their positions upon the board in every 2.5 seconds. In case where the player has left less than 5 lives, the lives are updating. Else, Capturing the medicine has no effect.

Hope you will enjoy our game, Alona and Niv.