ADMIN PANEL DEVELOPMENT AGREEMENT

(Dice-world Administrative Panel – MVP)

This Administrative Panel Development Agreement ("Agreement") is made and entered into on the date of acceptance by both parties ("Effective Date") by and between:

Client: [Client legal name / company], located at [address], VAT/Company No.: [●] ("Client")

Nationality: [country], ID/passport number: [number]

and

Contractor: Mikołaj Szczyrba, Stawiska 1, 44-352 Czyżowice, VAT/Company No.: 6472616616, Nationality: Polish, ID/passport number: ET 8858747 ("Contractor")

Client and Contractor may be referred to individually as a "Party" and collectively as the "Parties".

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1. Purpose

Client commissions Contractor to design and develop an **Administrative Panel (MVP)** for the **Dice-world** project ("Admin Panel") to manage users, game configuration, rankings, moderation, and basic analytics, under the terms of this Agreement.

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2. Scope of Work (MVP)

Contractor delivers an Admin Panel with a clear and intuitive interface, secure access, role-based permissions, and action traceability.

2.1 User Management

a) Create, edit, and delete user accounts

b) Manage roles: player / moderator / administrator

c) Suspend and ban accounts

d) View user profiles and basic game history

e) Manage player reports (list, status, moderator notes)

2.2 Game Management

a) Add, edit, and deactivate games and/or modes (as applicable)

b) Configure basic game rules/parameters (simple configuration fields)

c) Temporarily activate/deactivate a game

d) Track reported bugs/anomalies (basic list with statuses and notes)

2.3 Scores, Rankings, Competitions

a) View and reset scores

b) Rankings: global / weekly / per game

c) Create and manage simple tournaments/events (dates, status, basic rules)

d) Basic suspicious-score detection (rule-based flags)

e) Rewards allocation: manual + simple automated rules

2.4 Financial Management (Prepared for Later / Not Activated)

a) Views for transaction history, virtual currency balance changes, rewards/bonuses history (if data exists)

b) Basic anomaly flags

Important: No payment provider integration or activation is included unless added as a Change Request.

2.5 Security & Moderation

a) Secure admin authentication

b) Role-based access control (RBAC) across Admin Panel sections

c) Administrative action log (who did what, when)

d) Basic moderation of chat and/or user-generated content (list, hide/remove) if such content exists in the system

e) Report and sanction management

f) Basic user data protection controls (e.g., masking sensitive fields for lower roles)

2.6 Statistics & Analytics (Basic Dashboard)

a) Active users

b) Average playtime (if tracked by the application/backend)

c) Most played games/modes (if tracked)

d) Retention overview (basic, if events are tracked)

e) Event/tournament performance summary (basic tables/charts)

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3. Deliverables

Contractor delivers:

a) Admin Panel MVP (web-based) with the modules described in Section 2

b) Basic documentation: setup notes and environment variables list

c) Deployment handover instructions (or deployment performed by Contractor if access is provided)

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4. Exclusions (Out of Scope)

Unless added via a written Change Request (Section 9), the following are excluded:

a) Advanced anti-cheat systems beyond basic rule-based flags

b) Advanced analytics (funnels, cohort analysis, attribution, A/B testing, BI integrations)

c) Full customer support ticketing system (inbox, SLA workflows, canned replies)

d) Push notifications, automated SMS, or email marketing systems

e) Full financial/payment implementation and provider integrations (Mobile Money, Stripe, in-app purchases validation)

f) Any feature not explicitly listed in Section 2

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5. Price and Payment Terms

5.1 Total Price

Total fixed price for the Admin Panel MVP: **5,000 PLN** (five thousand Polish zloty), net unless agreed otherwise.

5.2 Payment Schedule

a) **10% upfront deposit:** 500 PLN due upon signing/acceptance of this Agreement

b) **45% after MVP demo:** 2,250 PLN due after Contractor presents a working Admin Panel MVP demo

c) **45% upon final delivery:** 2,250 PLN due upon final delivery and handover

Payments are due within **7 days** of invoice date.

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6. Timeline and Working Method

Contractor begins work after receiving the deposit and all required access (Section 7). Delivery dates depend on Client responsiveness and third-party account provisioning.

Estimated effort: **50–61 hours** (MVP). Any additional scope follows Section 9.

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7. Client Responsibilities

Client provides in a timely manner:

a) Access to the backend/database environment required for Admin Panel integration

b) Admin roles/permission expectations and any required compliance constraints

c) Branding preferences (optional)

d) Timely feedback and approvals

Delays caused by missing inputs or access may extend delivery.

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8. Acceptance Procedure

a) Contractor provides a release candidate of the Admin Panel

b) Client has **7 days** to test and report defects that materially prevent intended MVP use

c) If no feedback is received within 7 days, deliverables are deemed accepted

d) Defects are limited to non-conformity with Section 2; enhancements follow Section 9

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9. Change Requests

Any feature not listed in Section 2 is a change and requires:

a) Written description of requested change

b) Additional quote and timeline adjustment

c) Written approval by Client before implementation

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10. Warranty and Support

Contractor provides **14 days of post-delivery bug-fix support** for issues directly related to the delivered scope. This excludes new features, hosting incidents, or third-party outages. Ongoing maintenance can be provided under a separate agreement.

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11. Intellectual Property

Upon full payment, Client receives ownership of the Admin Panel source code created specifically for this project and a license to use all delivered materials for Dice-world. Contractor retains ownership of pre-existing tools, libraries, templates, and know-how.

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12. Confidentiality

Each Party agrees to keep confidential all non-public information received from the other Party and to use it only for the purposes of this Agreement.

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13. Third-Party Costs

Client is responsible for third-party fees (hosting, database, domain, SSL, and any paid services). Contractor may recommend services but does not guarantee third-party pricing or availability.

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14. Limitation of Liability

Contractor's total liability under this Agreement is limited to the total fees paid by Client under this Agreement (**5,000 PLN**). Contractor is not liable for indirect damages (lost profits, loss of data, business interruption), except where prohibited by law.

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15. Termination

Either Party may terminate if the other materially breaches this Agreement and fails to cure within 7 days of written notice. If terminated:

a) Client pays for work completed up to the termination date

b) Contractor delivers completed work to date upon payment of outstanding invoices

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16. Governing Law

This Agreement is governed by the laws of **Poland**, unless the Parties agree otherwise in writing. Any disputes will be resolved by the competent court with jurisdiction over Contractor's registered office, unless mandatory law provides otherwise.

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17. Entire Agreement

This Agreement constitutes the entire understanding between the Parties and supersedes all prior discussions regarding the Admin Panel. Amendments must be in writing and accepted by both Parties.

Signatures / Acceptance

Client: _____ Date: _____

Name/Title: _____

Contractor: Date: 15.01.2026

Name/Title: Mikołaj Szczyrba