

# **Audit Report**

# **Astroport Core Updates**

v1.0

February 10, 2023

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This audit has been performed by

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# Introduction

# **Purpose of This Report**

Oak Security has been engaged by Delphi Labs Ltd. to perform a security audit of several updates to the Astroport Core CosmWasm smart contracts.

The objectives of the audit are as follows:

- 1. Determine the correct functioning of the protocol, in accordance with the project specification.
- 2. Determine possible vulnerabilities, which could be exploited by an attacker.
- 3. Determine smart contract bugs, which might lead to unexpected behavior.
- 4. Analyze whether best practices have been applied during development.
- 5. Make recommendations to improve code safety and readability.

This report represents a summary of the findings.

As with any code audit, there is a limit to which vulnerabilities can be found, and unexpected execution paths may still be possible. The author of this report does not guarantee complete coverage (see disclaimer).

# **Codebase Submitted for the Audit**

The audit has been performed on the following GitHub repository:

https://github.com/astroport-fi/astroport-core

Commit hash: 30f7bf348da4600d0b3f56f0e89de9e0c0495299

The following contracts have been audited fully:

- contracts/pair
- contracts/pair astro xastro
- contracts/pair stable
- contracts/tokenomics/generator
- contracts/whitelist

For the following contracts, an audit was performed of changes since our previous audit, which was based on commit 4a0a4fc619a7549e1f347727d57e17522719f3fb:

- contracts/router
- contracts/token
- contracts/tokenomics/maker
- contracts/tokenomics/staking
- contracts/tokenomics/vesting
- contracts/tokenomics/xastro\_token

Additionally, the changes in commit 77cad13c6d2c86cbe034137a5ec78d667f9e5ecb have been reviewed during this audit.

# Methodology

The audit has been performed in the following steps:

- 1. Gaining an understanding of the code base's intended purpose by reading the available documentation.
- 2. Automated source code and dependency analysis.
- 3. Manual line by line analysis of the source code for security vulnerabilities and use of best practice guidelines, including but not limited to:
  - a. Race condition analysis
  - b. Under-/overflow issues
  - c. Key management vulnerabilities
- 4. Report preparation

# **Functionality Overview**

Astroport implements an automated, decentralized exchange protocol in the Cosmos Ecosystem. This audit is specific to Astroport's core repository updates, split into audits with different changes since the last audit and full re-audits.

# **How to Read This Report**

This report classifies the issues found into the following severity categories:

Severity	Description
Critical	A serious and exploitable vulnerability that can lead to loss of funds, unrecoverable locked funds, or catastrophic denial of service.
Major	A vulnerability or bug that can affect the correct functioning of the system, lead to incorrect states or denial of service.
Minor	A violation of common best practices or incorrect usage of primitives, which may not currently have a major impact on security, but may do so in the future or introduce inefficiencies.
Informational	Comments and recommendations of design decisions or potential optimizations, that are not relevant to security. Their application may improve aspects, such as user experience or readability, but is not strictly necessary. This category may also include opinionated recommendations that the project team might not share.

The status of an issue can be one of the following: Pending, Acknowledged, or Resolved.

Note that audits are an important step to improving the security of smart contracts and can find many issues. However, auditing complex codebases has its limits and a remaining risk is present (see disclaimer).

Users of the system should exercise caution. In order to help with the evaluation of the remaining risk, we provide a measure of the following key indicators: **code complexity**, **code readability**, **level of documentation**, and **test coverage**. We include a table with these criteria below.

Note that high complexity or low test coverage does not necessarily equate to a higher risk, although certain bugs are more easily detected in unit testing than in a security audit and vice versa.

# **Code Quality Criteria**

The auditor team assesses the codebase's code quality criteria as follows:

Criteria	Status	Comment
Code complexity	Medium	-
Code readability and clarity	Medium-High	Most functions are well-documented with clear and concise comments.
Level of documentation	Medium-High	Detailed documentation was provided by the client.
Test coverage	Medium-High	Cargo tarpaulin reported an 87.31% test coverage for the codebase.

# **Summary of Findings**

No	Description	Severity	Status
1	Incorrect virtual amount calculated for generators with reward proxy	Major	Resolved
2	Proxy rewards not included in active pools will be lost upon claiming	Major	Resolved
3	Inadequate conditions for token blacklisting	Major	Resolved
4	Assertion of slippage tolerance in pair_stable contract is not performed	Major	Acknowledged
5	Lack of address validation could lead to locked funds	Minor	Resolved
6	Existing pools are removed from active_pools during the execution of execute_setup_pools	Minor	Acknowledged
7	Max fee value causes swap function to fail	Minor	Resolved
8	Updated contract versions not incremented	Minor	Resolved
9	<pre>Insufficient validation of init_params of the pair_astro_xastro contract</pre>	Minor	Resolved
10	Proxy reward holder admin is not updated to new owner	Minor	Acknowledged
11	Max spread can be set above MAX_ALLOWED_SLIPPAGE	Minor	Resolved
12	Setting max allowed governance percentage leads to failing CW20 transfers to staking contract	Minor	Resolved
13	Pending TODOs lead to no-effect function	Minor	Acknowledged
14	Staking contract and governance contract can be misconfigured as None causing distribution to fail	Minor	Resolved
15	Incorrect event attributes emitted when deactivating pools	Minor	Resolved
16	Tax is calculated but not subtracted from return_amount	Minor	Resolved
17	Similar naming may confuse users and developers	Informational	Resolved

18	Token contract version not updated during migration	Informational	Resolved
19	Misleading unauthorized error being raised	Informational	Resolved
20	Use of magic numbers decreases maintainability	Informational	Resolved
21	Unnecessary conversion to lowercase in addresses	Informational	Resolved
22	Additional funds sent to the contract are lost	Informational	Resolved
23	Custom access controls implementation	Informational	Acknowledged
24	Multiple typographical errors	Informational	Resolved
25	Misleading argument naming for query function	Informational	Acknowledged
26	Best practices are not followed during reply	Informational	Resolved
27	Events are not emitted when modifying default bridge and removing governance contract	Informational	Resolved
28	"Migrate only if newer" pattern is not followed	Informational	Resolved

# **Detailed Findings**

# Incorrect virtual amount calculated for generators with reward proxy

#### **Severity: Major**

In contracts/tokenomics/generator/src/contract.rs:1284-1299, the deposit function updates the user's virtual amount first before sending the liquidity pool tokens to the reward proxy. In this update, new user deposits are not included, causing the user's virtual amount to be calculated incorrectly.

This occurs as the update\_virtual\_amount function in contracts/tokenomics/generator/src/state.rs:270-273 determines the total token balance by performing a Deposit query message. The returned amount does not include the user's deposited liquidity pool tokens when the deposit function is called, leading to an amount that is too low.

Please see the <u>test\_proxy\_generator\_incorrect\_virtual\_amount test case</u> to reproduce the issue.

#### Recommendation

We recommend calculating the total liquidity pool tokens balance when depositing into the generator with a reward proxy.

Status: Resolved

# 2. Proxy rewards not included in active pools will be lost upon claiming

#### **Severity: Major**

In contracts/tokenomics/generator/src/contract.rs:231, the ClaimRewards message fetches accrued proxy rewards from all active pools instead of the specified liquidity pools (see lines 748-754). When the claim\_rewards function in line 982 is executed during the callback, only the specified liquidity pools will have their proxy reward index updated.

This is problematic because if the provided liquidity pools do not contain all the active pools, the proxy reward index for left-out pools will not be updated, causing a loss of rewards for depositors.

This issue was discovered by the client independently during the audit, but it is still present in the commit hash used for the audit.

#### Recommendation

We recommend modifying the update\_rewards\_and\_execute function to support updating multiple pools so the ClaimRewards message can update the specified liquidity pools to claim instead of all active pools.

**Status: Resolved** 

## 3. Inadequate conditions for token blacklisting

#### **Severity: Major**

In contracts/tokenomics/generator/src/contract.rs:488-491, the update\_blocked\_tokens\_list function does not allow native tokens or the ASTRO token to be blacklisted. Since IBC tokens are considered native tokens, this means the owner and guardian cannot blacklist IBC tokens, limiting their ability to block undesired tokens.

We classify this issue as major because it affects the correct functionality of the system.

#### Recommendation

We recommend implementing a whitelist of tokens that cannot be blacklisted.

**Status: Resolved** 

# 4. Assertion of slippage tolerance in pair\_stable contract is not performed

#### **Severity: Major**

In <code>contracts/pair\_stable/src/contract.rs:412</code>, the function <code>assert\_slippage\_tolerance</code> is called. However, this function returns Ok(()) and does not actually assert the slippage tolerance.

While in normal operation, slippage between stable pairs should be minimal, there could be scenarios where slippage is large – for example, if the pool becomes extremely unbalanced. If such a scenario occurred, slippage can become significant. As the provided slippage tolerance is ignored, users will unknowingly provide liquidity at an imbalanced ratio. This will cause them to incur unexpected losses.

#### Recommendation

We recommend performing slippage tolerance checks in the function assert slippage tolerance in the pair stable contract.

Status: Acknowledged

#### 5. Lack of address validation could lead to locked funds

#### **Severity: Minor**

The generator contract allows users to deposit in benefit of a different address when sending tokens alongside the Cw20HookMsg::DepositFor message, which takes a beneficiary address as an argument. However, neither the CW20 message handling in contracts/tokenomics/generator/src/contract.rs:1133 nor the deposit function in line 1236 performs validation on the beneficiary address. Consequently, this might lead to users depositing to invalid addresses, causing the funds to be locked in the contract forever in case of a typo or mistake.

#### Recommendation

We recommend validating the beneficiary address when handling the Cw20HookMsg::DepositFor message.

**Status: Resolved** 

# 6. Existing pools are removed from active\_pools during the execution of execute setup pools

#### **Severity: Minor**

When executing the execute\_setup\_pools function in contracts/tokenomics/generator/src/contract.rs:590-674, the contract owner or generator controller provides the details of liquidity pool tokens and the allocation points to assign. After instantiation of the pools has been performed, the submitted pools are then written to the active pools vector of the contract config in line 669.

However, any previous pools that were not re-instantiated will be removed from the active\_pools vector. This would prevent the deactivation of these pools and automated updates through the execution of mass update pools at various points in the contract.

We classify this issue as minor because only the contract owner or generator controller can cause it.

#### Recommendation

We recommend ensuring that all previous pools defined in prev\_pools in contracts/tokenomics/generator/src/contract.rs:658, that are not previously deactivated are appended to the active pools config in line 669.

#### Status: Acknowledged

The client states that this is desired behavior designed specifically for the generator\_controller contract.

# 7. Max fee value causes swap function to fail

#### **Severity: Minor**

In contracts/pair/src/contract.rs:633 and contracts/pair\_stable/src/contract.rs:714, the query\_fee\_info function is called to fetch the latest fee amount from the factory contract. If the contract owner sets or updates the total\_fee\_bps value to the max limit of 10\_000, the return\_amount calculated from the compute\_swap function would be 0, causing the transfer message to fail if the ask asset is a CW20 token.

Please see the <u>test max fee cw20 fail test case</u> to reproduce the issue.

We classify this issue as minor because only the contract owner can cause it.

#### Recommendation

We recommend only returning assets if the amount is greater than zero.

**Status: Resolved** 

### 8. Updated contract versions not incremented

#### **Severity: Minor**

For each specific contract, the version is defined in the Cargo.toml file. However, for a number of contracts, the version number defined has not been incremented:

- contracts/router/Cargo.toml.rs:3
- contracts/token/Cargo.toml.rs:3
- contracts/astroport-pair-stable/Cargo.toml:3

In each case, the contract has been modified and will require migration, during which time the existing contract version is queried and updated with the new version. The new version is read from the contracts Cargo.toml file.

Incorrect increments of the version could lead to incorrect behavior in future migrations and confusion about the current contract version.

#### Recommendation

We recommend incrementing the contract versions in the relevant Cargo.toml files using the relevant semantic version, e.g. major, minor, or patch.

Status: Resolved

# 9. Insufficient validation of init\_params of the pair astro xastro contract

## **Severity: Minor**

During contract instantiation in <code>contracts/pair\_astro\_xastro/src/lib.rs:30</code>, the params are saved by reading the binary field <code>msg.init\_params</code>. The parameters saved for the <code>pair astro xastro contract</code> are the addresses of a number of tokens.

However, the addresses are never validated prior to storage and cannot be updated. This could lead to the contract being unable to execute whenever interacting with incorrectly defined addresses.

#### Recommendation

We recommend performing validation of the <code>init\_params</code> prior to storage in <code>contracts/pair</code> astro <code>xastro/src/lib.rs:30</code>.

**Status: Resolved** 

# 10. Proxy reward holder admin is not updated to new owner

### **Severity: Minor**

In contracts/tokenomics/generator/src/contract.rs:1619, the admin of the proxy rewards holder contract is set to the current contract owner. If the contract owner is transferred to another address through the ProposeNewOwner and ClaimOwnership messages, the proxy rewards holder contract's admin remains with the old owner address.

We classify this issue as minor since only the contract owner can cause it.

#### Recommendation

We recommend updating the proxy reward holder's admin to the new owner's address.

#### Status: Acknowledged

The client states that they cannot update the admin of the contract as ownership transfer is done via a 2-stage process: propose\_new\_owner and claim\_ownership. Thus, they acknowledge this issue. In each case of ownership transfer, they will update the admin manually.

## 11. Max spread can be set above MAX ALLOWED SLIPPAGE

#### **Severity: Minor**

In contracts/tokenomics/maker/src/contract.rs:64-68, the max spread provided is validated to not be greater than 100%. This is problematic as the max allowed slippage for a swap is hardcoded in MAX\_ALLOWED\_SLIPPAGE to be 50%, as seen in contracts/pair/src/contract.rs:1170-1172 and contracts/pair stable/src/contract.rs:1349-1351.

This issue is also present during configuration update in contracts/tokenomics/maker/src/contract.rs:731-735.

We classify this issue as minor since only the contract owner can cause it.

#### Recommendation

We recommend ensuring the max spread is lower than 50%.

**Status: Resolved** 

# 12. Setting max allowed governance percentage leads to failing CW20 transfers to staking contract

#### **Severity: Minor**

In contracts/tokenomics/maker/src/contract.rs:633-636, the amount to send to the staking contract depends on the remaining amount deducted from the governance amount. The governance amount will be the maximum value if the governance\_percent is set to the max value of 100%, causing 0 funds to be sent to the staking contract. Consequently, the distribute function will fail because <a href="CW20">CW20</a> tokens prevent sending 0 amounts of funds.

We classify this issue as minor since only the contract owner can cause it.

#### Recommendation

We recommend only sending funds if the amount is greater than zero.

**Status: Resolved** 

### 13. Pending TODOs lead to a no-effect function

#### **Severity: Minor**

In contracts/tokenomics/generator/src/contract.rs:1401-1445, the build claim pools asset reward messages function is defined for the generator

contract. Part of the logic of the function, lines 1428-1440, is commented out and marked as TODO. As a result, the function does not perform any change to the contract's storage and always returns an empty vector instead of building claim reward messages for a specific generator as expected.

#### Recommendation

We recommend resolving the pending  ${\tt TODO}$  comments and fully implementing the functionality.

#### Status: Acknowledged

The client states that they prefer to keep these TODOs as reminders. At the moment, Astroport does not have a requirement to accrue underlying assets rewards (like it was on Terra Classic for bLuna), but this may come out in the future.

# 14. Staking contract and governance contract can be misconfigured as None causing distribution to fail

#### **Severity: Minor**

In contracts/tokenomics/maker/src/contract.rs:710-712, the contract owner can remove the governance contract which sets it to None value. This is problematic because the validation in lines 95-99 does not allow both the staking contract and governance contract to be set as None. Since the staking contract can be set as None during contract instantiation, removing the governance contract breaks the invariant mentioned above, causing no funds to be distributed via the distribute function.

We classify this issue as minor since only the contract owner can cause it.

#### Recommendation

We recommend ensuring the staking contract is Some before allowing the governance contract to be removed.

**Status: Resolved** 

# 15. Incorrect event attributes emitted when deactivating pools

#### **Severity: Minor**

In contracts/tokenomics/generator/src/contract.rs:909, the deactivate\_pool function emits an attribute action with its value as setup\_pool. This is incorrect and could cause confusion to users and offchain services that consume events.

#### Recommendation

We recommend replacing the attribute action setup\_pool with deactivate\_pool.

**Status: Resolved** 

## 16. Tax is calculated but not subtracted from return amount

#### **Severity: Minor**

In packages/pair\_bonded/src/base.rs:387, the tax payable is calculated. However, this amount is not deducted from the return\_amount that is subsequently transferred in line 390.

As a result, transactions would fail in the scenario that tax is no longer zero.

#### Recommendation

We recommend calculating and deducting tax from return\_amount prior to the creation of the return asset in packages/pair bonded/src/base.rs:382.

**Status: Resolved** 

## 17. Similar naming may confuse users and developers

#### **Severity: Informational**

The generator contract defines two messages and functions with very similar naming but very different authorization levels.

In contracts/tokenomics/generator/src/contract.rs:183-184, DeactivatePools and DeactivatePool are defined. The underlying functions that handle the input of these messages are named deactivate\_pool and deactivate pools.

Small one-character typos like <code>ExecuteMsg::DeactivatePools {...} => deactivate\_pool(...)</code> are hard to spot. Using a very close naming convention increases the chances of the mentioned typo causing a bug as the functions would end up being "switched", potentially leading to a security issue.

#### Recommendation

We recommend using a different naming convention for the affected functionalities. For example, <code>DeactivatePools</code> and <code>deactivate\_pools</code> could be renamed to <code>DeactivateBlacklisted</code> and <code>deactivate\_blacklisted\_pools</code> instead.

**Status: Resolved** 

## 18. Token contract version not updated during migration

#### **Severity: Informational**

During the migration of the token contract in contracts/token/src/contract.rs:201-203, the contract version is not updated as specified in the CW2 standard. This could confuse users over which version of the specific token contract is currently deployed and increase the complexity of future migrations.

#### Recommendation

We recommend executing the function set\_contract\_version, as performed during instantiation, during the migration in lines contracts/token/src/contract.rs:201-203.

**Status: Resolved** 

## 19. Misleading unauthorized error being raised

#### **Severity: Informational**

The ContractError::Unauthorized error is returned under different circumstances that do not relate to access control or authorization.

Although not a security issue, it is confusing for users to receive an authorization error when submitting an invalid message or supplying incorrect assets to a Swap message.

This issue is present in the following lines:

- contracts/tokenomics/xastro token/src/contract.rs:282
- contracts/pair/src/contract.rs:202
- contracts/pair stable/src/contract.rs:229
- packages/pair\_bonded/src/base.rs:237

#### Recommendation

We recommend using meaningful errors.

**Status: Resolved** 

## 20. Use of magic numbers decreases maintainability

#### **Severity: Informational**

In contracts/tokenomics/generator/src/state.rs:268 and 282, hard-coded number literals without context or a description are used. Using such "magic numbers" goes against best practices as they reduce code readability and maintenance as developers are

unable to easily understand their use and may make inconsistent changes across the codebase.

Recommendation

We recommend defining magic numbers as constants with descriptive variable names and

comments, where necessary.

Status: Resolved

21. Unnecessary conversion to lowercase in addresses

**Severity: Informational** 

The contracts within scope used the addr validate to lower helper function to sanitize addresses. Since CosmWasm 1.0.0, the addr validate utility also validates

address capitalization, hence making it redundant to perform this check manually.

Recommendation

We recommend removing the addr validate to lower and performing address

validation through api.addr validate instead.

Status: Resolved

22. Additional funds sent to the contract are lost

**Severity: Informational** 

A check for existence of a Coin with the expected denom field is performed in:

• contracts/pair/src/contract.rs:333 and

• contracts/pair/src/contract.rs:643.

This validation does not ensure that no other native tokens are sent though, and any additional native tokens are not returned to the user, so they will be stuck in the contract

forever.

Recommendation

We recommend checking that the transaction contains only the expected Coin using

https://docs.rs/cw-utils/latest/cw\_utils/fn.must\_pay.html.

Status: Resolved

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## 23. Custom access controls implementation

#### **Severity: Informational**

Multiple contracts within scope implement custom access controls. Although no instances of broken controls or bypasses have been found, using a battle-tested implementation reduces potential risks and the complexity of the codebase.

Also, the access control logic is duplicated across the handlers of each function, which negatively impacts the code's readability and maintainability as it is error-prone.

#### Recommendation

We recommend using a well-known access control implementation such as  ${\tt cw\_controllers::Admin}$ 

(https://docs.rs/cw-controllers/0.14.0/cw\_controllers/struct.Admin.html).

#### Status: Acknowledged

## 24. Multiple typographical errors

#### **Severity: Informational**

The following typographical errors are present in the codebase. Although not a security issue, this decreases documentation quality and readability.

- contracts/pair/src/contract.rs:736 "ontract" instead of "contract"
- contracts/pair\_stable/src/math.rs:48 "offer tokens to swap" instead of "ask tokens to swap"
- contracts/router/src/contract.rs:446,455 offer\_amount instead of ask\_amount or return\_amount
- contracts/tokenomics/generator/src/contract.rs:1792 "specifi" instead of "specific"
- contracts/tokenomics/generator/src/migration.rs:74 config(V2.0.0) instead of config(V2.1.0)
- contracts/tokenomics/xastro\_token/src/contract.rs:743[`aStdError`] instead of [`StdError`]

#### Recommendation

We recommend correcting these typographical errors.

#### **Status: Resolved**

## 25. Misleading argument naming for query function

#### **Severity: Informational**

The xAstro token contract implements the <code>QueryMsg::AllAllowances</code> query entry point, which returns the allowances of any address supplied. However, the address parameter has been named <code>owner</code> and the underlying function <code>query\_owner\_allowances</code> which is misleading as this feature is not restricted to the owner address.

#### Recommendation

We recommend using a more accurate naming for this function. For example, user instead of owner and query user allowances instead of query owner allowances.

### **Status: Acknowledged**

The client states that these namings came from basic cw20 implementation <a href="https://github.com/CosmWasm/cw-plus/blob/339c9d5fb0f3de95b8b61e9c56127d2cd646e64">https://github.com/CosmWasm/cw-plus/blob/339c9d5fb0f3de95b8b61e9c56127d2cd646e64</a> 4/packages/cw20/src/query.rs#L40. In this context, owner is an owner of tokens who approved allowances.

# 26. Best practices are not followed during reply handling

#### **Severity: Informational**

When executing sub-message replies the reply call code IDs are not validated. See:

- contracts/pair/src/contract.rs:119
- contracts/pair stable/src/contract.rs:145
- contracts/tokenomics/staking/src/contract.rs:127

In the instances listed above no validation of the reply ID is performed, which is against best practices.

Missing validation of sub-message IDs can lead to unexpected execution, increased code complexity, and maintenance issues as the codebase grows.

#### Recommendation

We recommend that all sub-message responses are validated for a specific ID prior to continued execution and an error message is returned in the case that an unknown ID is received.

#### Status: Resolved

**27**. Events are not emitted when modifying default bridge and removing governance contract

**Severity: Informational** 

In contracts/tokenomics/maker/src/contract.rs:711 and 727, no attribute is emitted when the contract owner modifies the default bridge or removes the governance contract. This might cause issues for network participants who are informed about changes to

the default bridge or the removal of the governance contract.

Recommendation

We recommend emitting attributes when the contract owner modifies the default bridge or removes the governance contract.

Status: Resolved

28. "Migrate only if newer" pattern is not followed

**Severity: Informational** 

The pair astroport-pair-astro-xastro and astroport-pair-stable contracts within scope are currently migrated without regard to their version. This can be improved by adding validation to ensure that the migration is only performed if the supplied version is

newer.

Recommendation

We recommended following the migrate "only if newer" pattern defined in the CosmWasm

documentation.

Status: Resolved

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# **Appendix A: Test Cases**

1. Test case for "Incorrect virtual amount calculated for generators with reward proxy"

The test case should pass if the vulnerability is patched.

```
#[test]
fn test_proxy_generator_incorrect_virtual_amount() {
   // reproduced in contracts/tokenomics/generator/tests/integration.rs
    let mut app = mock_app_helper();
    let owner = Addr::unchecked("owner");
    let helper_controller = ControllerHelper::init(&mut app, &owner);
    let user1 = Addr::unchecked(USER1);
   let token_code_id = store_token_code(&mut app);
   // init cw20 tokens
    let cny_token = instantiate_token(&mut app, token_code_id, "CNY", None);
    let eur_token = instantiate_token(&mut app, token_code_id, "EUR", None);
    let val_token = instantiate_token(&mut app, token_code_id, "VAL", None);
   // create two lp pairs, one with proxy another without proxy
    let (pair_cny_eur, lp_without_proxy) = create_pair(
        &mut app,
        &helper_controller.factory,
        None.
        None,
            AssetInfo::Token {
                contract_addr: cny_token.clone(),
            },
            AssetInfo::Token {
                contract_addr: eur_token.clone(),
            },
        ],
    );
    let (pair_val_eur, lp_with_proxy) = create_pair(
        &mut app,
        &helper_controller.factory,
        None,
        None,
            AssetInfo::Token {
                contract_addr: val_token.clone(),
```

```
},
        AssetInfo::Token {
            contract_addr: eur_token.clone(),
        },
    ],
);
// register lp token to pool
register_lp_tokens_in_generator(
    &mut app,
    &helper_controller.generator,
    vec![PoolWithProxy {
        pool: (lp_without_proxy.to_string(), Uint128::from(100u32)),
        proxy: None,
    }],
);
// verify no proxy set
let reps: PoolInfoResponse = app.wrap().query_wasm_smart(
    &helper_controller.generator,
    &QueryMsg::PoolInfo {
        lp_token: lp_without_proxy.to_string(),
    },
).unwrap();
assert_eq!(None, reps.reward_proxy);
// mint lp without proxy to user
mint_tokens(&mut app, pair_cny_eur.clone(), &lp_without_proxy, &user1, 10);
helper controller
    .escrow helper
    .mint_xastro(&mut app, USER1, 100);
helper_controller
    .escrow helper
    .create_lock(&mut app, USER1, WEEK * 3, 100f32)
    .unwrap();
// user deposits Lp tokens
deposit_lp_tokens_to_generator(
    &mut app,
    &helper_controller.generator,
    USER1,
    &[(&lp_without_proxy, 10)],
);
// NOTE: user virtual amount should be calculated correctly when deposit
// first we try query the virtual amount and grab the value
// secondly we call CheckpointUserBoost to update the user's virtual amount
```

```
to latest value
   // third we guery the virtual amount
   // lastly we compare it, should be equal
   // 1: query before checkpoint
    let virtual amount before checkpoint : Uint128 =
app.wrap().query_wasm_smart(
        &helper_controller.generator,
        &QueryMsg::UserVirtualAmount {
            lp_token: lp_without_proxy.to_string(),
            user: USER1.to string(),
        },
    ).unwrap();
    // 2: perform checkpoint, user virtual amount will be updated
    app.execute contract(
        Addr::unchecked(USER1),
        helper controller.generator.clone(),
        &ExecuteMsg::CheckpointUserBoost {
            generators: vec![lp_without_proxy.to_string()],
            user: Some(USER1.to_string()),
        },
        &[],
    )
    .unwrap();
   // 3: query after checkpoint
    let virtual_amount_after_checkpoint : Uint128 = app.wrap().query_wasm_smart(
        &helper_controller.generator,
        &QueryMsg::UserVirtualAmount {
            lp token: lp without proxy.to string(),
            user: USER1.to string(),
        },
    ).unwrap();
   // 4: amounts should be the same, correct!
    assert_eq!(virtual_amount_after_checkpoint,
virtual_amount_before_checkpoint);
   // let's see if its the same for a lp with proxy
   // setup lp to use proxy
    let vkr_staking_instance =
        instantiate_valkyrie_protocol(&mut app, &val_token, &pair_val_eur,
&lp_with_proxy);
    let proxy_code_id = store_proxy_code(&mut app);
    let proxy_instance = instantiate_proxy(
        &mut app,
```

```
proxy code id,
        &helper_controller.generator,
        &pair_val_eur,
        &lp_with_proxy,
        &vkr_staking_instance,
        &val token,
    );
    let msg = GeneratorExecuteMsg::MoveToProxy {
        lp_token: lp_with_proxy.to_string(),
        proxy: proxy_instance.to_string(),
    };
    app.execute_contract(
        Addr::unchecked(OWNER),
        helper_controller.generator.clone(),
        &msg,
        &[],
    )
    .unwrap();
   // verify proxy has been set
    let reps: PoolInfoResponse = app.wrap().query_wasm_smart(
        &helper_controller.generator,
        &QueryMsg::PoolInfo {
            lp_token: lp_with_proxy.to_string(),
        },
    ).unwrap();
    assert_eq!(Some(proxy_instance), reps.reward_proxy);
   // mint lp tokens to user
    mint_tokens(&mut app, pair_val_eur.clone(), &lp_with_proxy, &user1, 10);
   // user deposits lp tokens
    deposit_lp_tokens_to_generator(
        &mut app,
        &helper_controller.generator,
        USER1,
        &[(&lp_with_proxy, 10)],
    );
   // similar with lp without proxy, let's peform the same verification
   // 1: query before checkpoint
   let virtual_amount_before_checkpoint : Uint128 =
app.wrap().query_wasm_smart(
        &helper controller.generator,
        &QueryMsg::UserVirtualAmount {
            lp_token: lp_with_proxy.to_string(),
```

```
user: USER1.to string(),
        },
    ).unwrap();
   // 2: perform checkpoint, user virtual amount will be updated
    app.execute_contract(
        Addr::unchecked(USER1),
        helper_controller.generator.clone(),
        &ExecuteMsg::CheckpointUserBoost {
            generators: vec![lp_with_proxy.to_string()],
            user: Some(USER1.to_string()),
        },
        &[],
    )
    .unwrap();
   // 3: query after checkpoint
    let virtual_amount_after_checkpoint : Uint128 = app.wrap().query_wasm_smart(
        &helper_controller.generator,
        &QueryMsg::UserVirtualAmount {
            lp_token: lp_with_proxy.to_string(),
            user: USER1.to string(),
        },
    ).unwrap();
   4: compare: error here
    panicked at 'assertion failed: `(left == right)`
        left: `Uint128(4)`,
        right: `Uint128(10)`
    assert_eq!(virtual_amount_before_checkpoint,
virtual_amount_after_checkpoint);
```

## 2. Test case for "Max fee value causes swap function to fail"

The test case should fail if the vulnerability is patched. Please note that slight modification is required in order for this test case to work properly.

```
#[test]
fn test_max_fee_cw20_fail() {
   // reproduced in contracts/pair/src/testing.rs
   // to reproduce this, please modify contracts/pair/src/mock_querier.rs:87 to
10_000 to facilitate full total_fee_bps fee
    let total_share = Uint128::new(30000000000u128);
    let asset_pool_amount = Uint128::new(20000000000u128);
    let collateral pool amount = Uint128::new(30000000000u128);
    let offer amount = Uint128::new(1500000000u128);
    let mut deps = mock_dependencies(&[Coin {
        denom: "uusd".to string(),
        amount: collateral_pool_amount + offer_amount, /* user deposit must be
pre-applied */
    }]);
    deps.querier.with_token_balances(&[
        (
            &String::from("liquidity0000"),
            &[(&String::from(MOCK_CONTRACT_ADDR), &total_share)],
        ),
            &String::from("asset0000"),
            &[(&String::from(MOCK_CONTRACT_ADDR), &asset_pool_amount)],
        ),
    1);
    let msg = InstantiateMsg {
        asset_infos: [
            AssetInfo::NativeToken {
                denom: "uusd".to_string(),
            AssetInfo::Token {
                contract_addr: Addr::unchecked("asset0000"),
            },
        ],
        token_code_id: 10u64,
        factory_addr: String::from("factory"),
        init_params: None,
    };
    let env = mock env();
    let info = mock_info("addr0000", &[]);
    // we can just call .unwrap() to assert this was a success
    let _res = instantiate(deps.as_mut(), env, info, msg).unwrap();
```

```
// Store Liquidity token
    store_liquidity_token(deps.as_mut(), 1, "liquidity0000".to_string());
    // Normal swap
    let msg = ExecuteMsg::Swap {
        offer_asset: Asset {
            info: AssetInfo::NativeToken {
                denom: "uusd".to_string(),
            },
            amount: offer amount,
        },
        belief_price: None,
        max_spread: Some(Decimal::percent(50)),
        to: None,
    };
    let env = mock_env_with_block_time(1000);
    let info = mock info(
        "addr0000",
        &[Coin {
            denom: "uusd".to_string(),
            amount: offer amount,
        }],
    );
    let res = execute(deps.as_mut(), env, info, msg).unwrap();
   // Current price is 1.5, so expected return without spread is 1000
   // 952380952 = 20000000000 - (30000000000 * 20000000000) / (30000000000 +
15000000000)
    let expected_ret_amount = Uint128::new(952_380_952u128);
    // 47619047 = 15000000000 * (20000000000 / 30000000000) - 952380952
   let _expected_spread_amount = Uint128::new(47619047u128);
   // commision modified to full amount
    let expected commission amount =
expected_ret_amount.multiply_ratio(1000u128, 1000u128);
    let expected_return_amount = expected_ret_amount
        .checked_sub(expected_commission_amount)
        .unwrap();
    println!("{:?}", res.attributes);
    for i in res.attributes {
        if i.key == "return_amount" {
            assert eq!(i.value, expected return amount.to string());
        } else if i.key == "commission_amount" {
            assert_eq!(i.value, expected_commission_amount.to_string(),);
```

```
}
    }
    assert_eq!(
        res.messages[0],
        SubMsg {
            msg: WasmMsg::Execute {
                contract_addr: String::from("asset0000"),
                msg: to_binary(&Cw20ExecuteMsg::Transfer {
                    recipient: String::from("addr0000"),
                    amount: Uint128::from(Ou128), // tries to transfer O amount
which will fail
                })
                .unwrap(),
                funds: vec![],
            .into(),
            id: 0,
            gas_limit: None,
            reply_on: ReplyOn::Never,
        }
   )
}
```