

### **Audit Report**

# Comdex Locking and Vesting Contracts

v1.0

October 28, 2022

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This audit has been performed by

Oak Security

https://oaksecurity.io/ info@oaksecurity.io Introduction

**Purpose of This Report** 

Oak Security has been engaged by Comdex to perform a security audit of Comdex vesting

and locking contracts

The objectives of the audit are as follows:

1. Determine the correct functioning of the protocol, in accordance with the project

specification.

2. Determine possible vulnerabilities, which could be exploited by an attacker.

3. Determine smart contract bugs, which might lead to unexpected behavior.

4. Analyze whether best practices have been applied during development.

5. Make recommendations to improve code safety and readability.

This report represents a summary of the findings.

As with any code audit, there is a limit to which vulnerabilities can be found, and unexpected execution paths may still be possible. The author of this report does not guarantee complete

coverage (see disclaimer).

**Codebase Submitted for the Audit** 

The audit has been performed on the following GitHub repositories:

https://github.com/comdex-official/locking-contract

Commit hash: 4cff15537a905d946786dc09744d2c5a4e35ec09

https://github.com/comdex-official/vesting-contract

Commit hash: fb6a04151506b8eac60ed45ea0f2fa14481ffb84

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### Methodology

The audit has been performed in the following steps:

- 1. Gaining an understanding of the code base's intended purpose by reading the available documentation.
- 2. Automated source code and dependency analysis.
- 3. Manual line by line analysis of the source code for security vulnerabilities and use of best practice guidelines, including but not limited to:
  - a. Race condition analysis
  - b. Under-/overflow issues
  - c. Key management vulnerabilities
- 4. Report preparation

### **Functionality Overview**

The Comdex Locking contract provides the core functionality for the Comdex chain's ve governance model in which tokens can be locked for various locking periods which are represented in an NFT. The locking contract also holds the key logic to handle token emission and its distribution. The Comdex Vesting contract provides base vesting functionality for periodic and linear token vesting.

# **How to Read This Report**

This report classifies the issues found into the following severity categories:

Severity	Description
Critical	A serious and exploitable vulnerability that can lead to loss of funds, unrecoverable locked funds, or catastrophic denial of service.
Major	A vulnerability or bug that can affect the correct functioning of the system, lead to incorrect states or denial of service.
Minor	A violation of common best practices or incorrect usage of primitives, which may not currently have a major impact on security, but may do so in the future or introduce inefficiencies.
Informational	Comments and recommendations of design decisions or potential optimizations, that are not relevant to security. Their application may improve aspects, such as user experience or readability, but is not strictly necessary. This category may also include opinionated recommendations that the project team might not share.

The status of an issue can be one of the following: Pending, Acknowledged, or Resolved.

Note that audits are an important step to improving the security of smart contracts and can find many issues. However, auditing complex codebases has its limits and a remaining risk is present (see disclaimer).

Users of the system should exercise caution. In order to help with the evaluation of the remaining risk, we provide a measure of the following key indicators: **code complexity**, **code readability**, **level of documentation**, and **test coverage**. We include a table with these criteria below.

Note that high complexity or low test coverage does not necessarily equate to a higher risk, although certain bugs are more easily detected in unit testing than in a security audit and vice versa.

# **Summary of Findings**

No	Description	Severity	Status
1	PeriodicVesting is unintendedly releasing tokens to users	Critical	Resolved
2	LOCKINGADDRESS is never populated which will block rebasing functionality	Critical	Resolved
3	Multiple rounding issues may cause zero rewards being distributed	Critical	Resolved
4	Unbounded iterations may cause calculate_rebase_reward to run out of gas	Major	Resolved
5	<pre>Incorrect key results in incorrect calculations in calculate_bribe_reward function</pre>	Major	Resolved
6	Sudo message UpdateEmissionRate overwrites an app's emission struct	Major	Resolved
7	Vesting contract allows any user to register a vesting account for any address and block users	Major	Resolved
8	Unbounded data structures processed in loops make several features prohibitively expensive or even unusable	Major	Resolved
9	Empty master_address restricts user deregistration	Major	Resolved
10	Rebase can be triggered before emission is completed	Minor	Resolved
11	InstantiateMsg parameters lack validation	Minor	Resolved
12	LOCKINGADDRESS entries are never removed which may introduce state bloat	Minor	Resolved
13	Overall lack of address validation	Minor	Resolved
14	<pre>surplus_share will not be paid unless there is a bribe in place</pre>	Minor	Resolved
15	Broken invariants should be handled as an error	Minor	Resolved
16	Surplus accumulated under a single denom	Minor	Acknowledged
17	NFT tokens hold an unrelated copy of vTokens	Informational	Resolved

	struct		
18	Admin can successfully perform flash staking in voting	Informational	Resolved
19	Custom access controls implementation	Informational	Resolved
20	Funds check can be simplified with must_pay	Informational	Acknowledged
21	start_time, end_time, and vesting_interval vesting parameters should be unsigned integers	Informational	Resolved
22	Inconsistent map and item namespaces	Informational	Resolved
23	CW20 vesting not fully implemented	Informational	Resolved
24	Code formatting	Informational	Resolved
25	Spelling errors	Informational	Resolved
26	Unused code	Informational	Resolved
27	Duplicate code	Informational	Acknowledged

### **Code Quality Criteria**

Criteria	Status	Comment
Code complexity	Medium	-
Code readability and clarity	Medium	-
Level of documentation	Medium-High	-
Test coverage	Medium	48.19% test coverage for locking contract 79.12% test coverage for vesting contract

## **Detailed Findings**

#### 1. PeriodicVesting is unintendedly releasing tokens to users

#### **Severity: Critical**

In vesting:src/msg.rs:117-138, the vested amount of tokens that is ready to be redeemed by the user is calculated using a PeriodicVesting schedule.

It is supposed to calculate the current number of elapsed intervals since <code>start\_time</code> in order to compute the total amount of vested tokens.

As demonstrated in the test case in <u>Appendix 1</u>, the code is not calculating the correct vested tokens though, which leads to the following problems:

- At start\_time, the user can already redeem the first tranche of tokens, even if no interval has elapsed.
- The user gets a token tranche more than expected at the end of the vesting period.

#### Recommendation

We recommend reworking the code in order to make PeriodicVesting compute the correct vesting schedule.

**Status: Resolved** 

# 2. LOCKINGADDRESS is never populated which will block rebasing functionality

#### **Severity: Critical**

The handle\_lock\_nft function in locking:src/contract.rs:256-266 does not store the locking address to LOCKINGADDRESS. The function creates a mutable vector of addresses from LOCKINGADDRESS where it pushes the sender's address but the address is never saved to LOCKINGADDRESS. This results in the map never being populated, which will highly impact other functionality in the contract such as the calculate\_rebase\_reward function that performs a rebase.

#### Recommendation

We recommend storing the addresses vector in LOCKINGADDRESS before returning from the handle lock nft function.

# 3. Multiple rounding issues may cause zero rewards being distributed

#### **Severity: Critical**

Several functions of the locking contract are affected by rounding issues since their mathematical operations use U128 integers for divisions where the numerator is smaller than the denominator. This causes the result to be truncated to zero instead of the desired ratio before it is multiplied, causing the whole operation to be zero. Therefore, reward distribution will result in a zero tokens distribution.

The affected operations can be found on rewards related features. In particular in the calculate\_bribe\_reward, calculate\_rebase\_reward and calculate\_surplus\_reward functions. The affected instances can be found at locking:src/contract.rs:770, 870, 888, 904, 919, 984 and locking:src/query.rs:322.

#### Recommendation

We recommend using the <code>Decimal</code> type to calculate ratios before multiplying with other unsigned integers.

**Status: Resolved** 

# 4. Unbounded iterations may cause calculate\_rebase\_reward to run out of gas

#### **Severity: Major**

The calculate\_rebase\_reward function in locking:src/contract.rs:798 performs an unbounded iteration over all entries in LOCKINGADDRESS, and then for each address in LOCKINGADDRESS it will iterate through all vtokens for the gov\_token\_denom. Both VTOKENS and LOCKINGADDRESS are unbounded and have the potential to grow large with time and normal use. In addition, as mentioned in the finding <u>LOCKINGADDRESS entries</u> are never removed which may introduce state bloat, LOCKINGADDRESS can never be reduced, exacerbating this issue.

The impact of this issue is that the rebasing functionality of the contract could become blocked for a specific app\_id.

#### Recommendation

We recommend implementing a pull-over-push based approach to the rebase functionality. Rather than relying on one invocation to rebase all addresses for a specific app, we recommend allowing addresses to invoke this function individually or potentially building in a rebase call to other messages when a user invokes the contract.

**Status: Resolved** 

### Incorrect key results in incorrect calculations in calculate bribe reward function

#### **Severity: Major**

The calculate\_bribe\_reward function uses an incorrect key to load the contents of both BRIBES\_BY\_PROPOSAL and PROPOSALVOTE. This results in the bribe rewards feature not being usable or not behaving as designed.

In both cases, one in locking:src/contract.rs:762 and the other in locking:src/contract.rs:765, the keys used to load the desired data are (proposall.app\_id, vote.extended\_pair) that are the application ID and the extended pair selected by the voter. However, the actual keys used for both storage elements are (proposal\_id, extended\_pair). This implies that instead of retrieving the information of the desired proposal identified by proposal\_id, the data related to the proposal with the ID equal to the Application ID will be returned.

#### Recommendation

We recommend using the target proposal ID as the first key to load both pieces of storage instead.

**Status: Resolved** 

#### Sudo message UpdateEmissionRate overwrites an app's emission struct

#### **Severity: Major**

The SudoMsg::UpdateEmissionRate entry point in src/contract.rs:1416 takes an entire emission struct and overwrites the existing entry for that specific app in EMISSION rather than simply updating emmission\_rate. This overwrites the existing total rewards, rewards pending, and distributed rewards.

#### Recommendation

We recommend supplying only the emmission\_rate to SudoMsg::UpdateEmissionRate and using that value to update the EMISSION entry. This value should also be validated to ensure that the emission rate is not greater than 1.0.

**Status: Resolved** 

# 7. Vesting contract allows any user to register a vesting account for any address and block users

#### **Severity: Major**

The register\_vesting\_account function in vesting:src/contract.rs:78 allows any user to register a vesting account for any address. This is problematic because VESTING ACCOUNTS only allows one vesting account per user/denom combo.

In fact, this allows a malicious actor to spam the network with RegisterVestingAccount messages with a small amount of denom tokens to a large number of users' addresses, preventing these users from registering vesting accounts for that denom.

#### Recommendation

This issue arises because an address can only have one vesting account per denom. If the protocol requires that VESTING\_ACCOUNTS may only contain one entry per denom, we recommend restricting the vesting account registration to governance, otherwise we recommend implementing the ability for an address to have multiple vesting accounts per denom. Another solution can be allowing the user to deregister their own vesting account.

**Status: Resolved** 

# 8. Unbounded data structures processed in loops make several features prohibitively expensive or even unusable

#### **Severity: Major**

In the handling of the following messages:

- Withdraw in locking:src/contract:90,
- Transfer in locking:src/contract:91, and
- ClaimReward in locking:src/contract:84,

the use of multiple and nested iterations through unbounded vectors could lead the execution to run out of gas.

This implies that users may not be able to perform these calls when the vectors contain too many entries.

Also, this issue drastically reduces the composability of the protocol with third party contracts, because these unbounded datastructures lead to high execution costs.

For example in the handling of the Transfer message, the array containing the vToken of the sender and the recipient accounts is iterated four times. That means that if one of the users has a lot of vToken instances stored on chain or if a third party contract manages vTokens for a lot of different users, the execution may get prohibitively expensive up to the point where it becomes unusable.

#### Recommendation

We recommend reducing the overall use of iterations when not strictly needed.

**Status: Resolved** 

#### 9. Empty master address restricts user deregistration

#### **Severity: Major**

According to the documentation, the vesting contract's <code>deregister\_vesting\_account</code> function should allow for an empty <code>master\_address</code> in which case the user address should act as master too. This is not reflected in the implementation, which allows for new accounts to register without providing a <code>master\_address</code> but not having the actual ability to deregister themselves at a later stage.

In vesting:src/contract.rs:237, the contract checks if master\_address is None and throws an Unauthorized error in that case. As vesting:src/contract.rs:185 directly clones the provided master\_address option into the VestingAccount struct, this causes that a valid empty option results in broken functionality for the deregistration feature.

#### Recommendation

In order to adhere to the documentation while maintaining functionality, we recommend substituting vesting:src/contract.rs:185 with master\_address: master\_address.unwrap\_or\_else(address). This will set the user's address when an empty master option is provided.

In addition, the None check in vesting:src/contract.rs:237 should be removed as the value would never be None once the above fix is applied.

Finally, vesting:src/contract.rs:205 should be modified to reflect the correct address on the response attributes.

#### 10. Rebase can be triggered before emission is completed

#### **Severity: Minor**

The documentation of the locking contract states that the rebase feature should only be triggered when the emission has been complete, similar to the case of founding rewards. However, the calculate\_rebase\_reward function in locking:src/contract.rs:798 does not adhere to these specifications and the condition is not enforced. This would cause the rebase to be marked as done with incomplete information being used during calculation, not distributing the expected rewards.

This issue has been raised as minor as the rebase feature is controlled by the admin user, therefore the impact would be limited.

#### Recommendation

We recommend requiring completion of the emission as a prerequisite to executing the rebase, as done in the emission foundation function.

Status: Resolved

#### 11. InstantiateMsg parameters lack validation

#### **Severity: Minor**

The instantiate function in locking:src/contract.rs:31 does not properly validate the InstantiateMsg parameters.

- a) It is best practice to validate addresses before saving them to the contract state. Currently msg.vesting\_contract, msg.admin and the vector of addresses in msg.foundation\_addr are not validated. In addition validation should be implemented to ensure that the msg.foundation\_addr does not contain duplicate addresses.
- b) msg.foundation\_percentage should be validated to ensure that it is set to a value that is not greater than 1.0.
- c) msg.emission is also not properly validated. The emission struct should be validated to ensure that it refers to a valid app\_id, is initialized with total\_rewards, rewards\_pending, and distributed\_rewards all equal to 0 and with an emmission rate less than 1.

#### Recommendation

We recommend adding additional validation to this function by performing addr\_validate before saving addresses to state, deduplicating msg.foundation\_addr, and ensuring that msg.foundation\_percentage is not greater than 1.0. In addition, we recommend that proper validation is performed on msg.emission as described above.

# 12. LOCKINGADDRESS entries are never removed which may introduce state bloat

#### **Severity: Minor**

The handle\_transfer function in locking:src/contract.rs:466 does not remove addresses from LOCKINGADDRESS after a transfer has been performed and the sender no longer has a lock for a specific app\_id. This does not have a direct impact on user funds, but it does contribute to state bloat as the LOCKINGADDRESS map is never decreased in size.

#### Recommendation

We recommend removing the address from LOCKINGADDRESS after an address has transferred its tokens of a specific denom.

**Status: Resolved** 

#### 13. Lack of address validation

#### **Severity: Minor**

The contracts in scope lack address validation in several functions. While some cases do not represent an actual security risk but just an inconvenience to the user, such as in query messages, others do, such as in the RegisterVestingAccount function of the vesting contract where a direct loss of funds could happen.

The function register\_vesting\_account in vesting:src/contract.rs:78 which is called when handling RegisterVestingAccount messages, is not validating address and master\_address parameters. Invalid addresses could cause the loss of the vested funds.

The following list details different instances of lack of address validation:

- locking:src/contract.rs:1412 address
- locking:src/contract.rs:1425 address
- locking:src/contract.rs:1442 admin
- locking:src/query.rs:104 address
- locking:src/query.rs:156 address
- locking:src/query.rs:225 address
- vesting:src/contract.rs:335 recipient
- vesting:src/contract.rs:253 vested token recipient
- vesting:src/contract.rs:281 left vesting token recipient
- vesting:src/contract.rs:450 address

This issue is considered to be minor given that CW20 tokens are not yet supported and native token transfers would fail when moving funds to a badly formatted

address. Please note that if CW20 gets supported, some of the instances mentioned will cause a major impact as funds could be locked/lost.

#### Recommendation

We recommend performing validation of all addresses used in the contract through deps.api.addr validate().

Status: Resolved

#### 14. surplus share will not be paid unless there is a bribe in place

#### **Severity: Minor**

The claim\_rewards function aggregates the funds to be paid as surplus to a previous calculation of the funds to be paid as part of the bribe in locking:src/contract.rs:714-717. However, as this is done by iterating the coins from the bribe, if the denom to be paid as surplus is not part of them it will not be paid at all. This causes the surplus to not be rewarded unless a matching bribe is in place in the proposal.

#### Recommendation

We recommend adding the funds of the surplus to the bribe\_coins array, or updating the existing Coin object if already added.

Status: Resolved

#### 15. Broken invariants should be handled as an error

#### **Severity: Minor**

If total\_vest is None in vesting:src/contract.rs:406-410 and vesting:src/contract.rs:310-314, it means that an invariant is broken and the execution should stop and return an error.

The current implementation assigns 0 to total\_vested and this leads to underflows in vesting:src/contract.rs:411 and vesting:src/contract.rs:315.

#### Recommendation

We recommend returning an error when an invariant is broken instead of continuing the execution flow.

16. Surplus accumulated under a single denom

**Severity: Minor** 

The locking contract's calculate surplus reward function iterates over every completed and unclaimed proposal accumulating each individual surplus under a single Coin

struct. In case the surplus denom changes at some point, the full surplus will get paid under

the latest denom instead of both the new and the old.

During each iteration, the denom gets updated to the current proposal's surplus denom in

locking:src/contract.rs:964 and its amount gets accumulated. As it is overwritten in each iteration, the final value will be the one of the latest completed proposals processed, not

taking into account the scenario where two different denoms are found in the proposals.

We classify this issue as minor since it can only be caused through governance.

Recommendation

We recommend using Coins for the surplus distribution, adding a new element for each

different denom found during the affected loop.

Status: Acknowledged

17. NFT tokens hold an unrelated copy of vTokens struct

**Severity: Informational** 

The TokenInfo struct defined in locking:src/state.rs:60 which represents the

protocol NFT implementation, defines vtokens as a Vec<Vtoken>.

This implies that any time that a vtoken is created and stored, a copy of it is created and

added to the vtokens vector of TokenInfo.

This implementation has the consequence that every time a vtoken is updated, also the

stored copy in TokenInfo needs to be updated. This is error-prone and inefficient.

Recommendation

We recommend referencing vtokens in TokenInfo instead of copying them.

Status: Resolved

18. Admin can successfully perform flash staking in voting

**Severity: Informational** 

The locking contract implements a mechanism to avoid users taking advantage of flash

staking to disrupt proposal voting by adding a block height timestamp restriction based on

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the proposal's creation. However, the administrator could still create a transaction where a new proposal is created and their vote cast while taking a flash loan in the same block.

This issue has been raised as informational only as the administrator is considered to be a trusted party. However, in case the account is compromised or a malicious insider is in place they could subvert the voting of important proposals.

#### Recommendation

We recommend either restricting the admin user access to the voting feature or calculating the voting power using the block before the one in which the proposal is created.

Status: Resolved

#### 19. Custom access controls implementation

#### **Severity: Informational**

The locking contract implements custom access controls. Although no instances of broken controls or bypasses have been found, using a battle-tested implementation reduces potential risks and the complexity of the codebase.

Also, the access control logic is duplicated across the handlers of each function, which negatively impacts the code's readability and maintainability.

#### Recommendation

We recommend making use of a well-known access controls implementation such as  ${\tt cw}$  controllers::Admin

(https://docs.rs/cw-controllers/0.14.0/cw\_controllers/struct.Admin.html).

**Status: Resolved** 

#### 20. Funds check can be simplified with must\_pay

#### **Severity: Informational**

The <code>handle\_lock\_nft</code> and <code>bribe\_proposal</code> functions in <code>locking:src/contract.rs:244-254</code> and 620-632 both perform validations to ensure the proper funds are sent to the contract. It is common practice to use the <code>cw\_utils must\_pay</code> function to simplify this validation.

Recommendation

We recommend using the must pay function to simplify the fund-checking logic, see

https://docs.rs/cw-utils/latest/src/cw\_utils/payment.rs.html#32-39.

Status: Acknowledged

21. start time, end time, and vesting interval vesting

parameters should be unsigned integers

**Severity: Informational** 

In vesting:src/msg.rs:75-76 and vesting:src/msg.rs:85-86 the start time

and end time parameters are defined of type String.

As they contain timestamp information and need to be parsed to integer every time they are

used, it should be better to directly define them as uint.

In addition, vesting interval should not be a String type. It is best practice to avoid

these type conversions.

Recommendation

We recommend changing the type of start time, end time, and vesting interval

parameters to uint.

Status: Resolved

22. Inconsistent map and item namespaces

**Severity: Informational** 

The items and maps in locking:src/state.rs:155-175 have inconsistent namespaces that may impact the readability and upgradability of the code in the future. We recommend

using a consistent naming convention. Currently, the namespaces use a mix of spaces,

underscores, upper-/lowercase letters, and trailing spaces.

Recommendation

We recommend creating a standard namespace naming convention and modifying the

namespaces mentioned in locking:src/state.rs:155-175 to match this standard.

**Status: Resolved** 

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#### 23. CW20 vesting not fully implemented

#### **Severity: Informational**

The vesting contract contains a partial and non-functional implementation of CW20 support in addition to native tokens. The Comdex team stated that this will be finalized in the future. Although not a security issue itself, at the moment it creates a clear instance of unused code that negatively impacts both the contract's readability and maintainability.

#### Recommendation

We recommend removing unused code or keeping it in a feature branch of the repository. We also recommend getting the CW20 vesting code audited once it has been finalized.

**Status: Resolved** 

#### 24. Code formatting

#### **Severity: Informational**

The codebase is not consistently formatted, which negatively impacts the readability and maintainability of the codebase.

#### Recommendation

We recommend running the cargo fmt command to consistently format the code.

**Status: Resolved** 

#### 25. Spelling errors

#### **Severity: Informational**

The following spelling errors were found in the codebase:

• locking:src/contract.rs:85 - ExecuteMsg::Emmission

• locking:src/state.rs:138 - emmission rate

• locking:src/contract.rs:92,95 - recipent

• locking:src/contract.rs:127 - calucation

#### Recommendation

We recommend correcting these spelling errors.

#### 26. Unused code

#### **Severity: Informational**

The Rewards struct in locking:src/state.rs:150 is currently unused. It is best practice to remove unused code before releasing the contracts into production.

#### Recommendation

We recommend removing the Rewards struct in locking:src/state.rs:150.

**Status: Resolved** 

#### 27. Duplicated code

#### **Severity: Informational**

Some instances of duplicated code have been found. Although not a security risk, it negatively impacts the maintainability of the codebase and could lead to bugs if implementations are changed in some (but not all) places.

The locking contract implements two identical functions in locking:src/helpers.rs:34 and 49 named get\_token\_supply and get\_token\_vote\_weight. In addition, calculate\_bribe\_reward in locking:src/contract.rs:741 and calculate\_bribe\_reward\_query in locking:src/query.rs:286 share a lot of code, although they are not completely identical.

#### Recommendation

We recommend refactoring the affected functions to deduplicate the functionality.

Status: Acknowledged

# **Appendix**

1. Test case for "PeriodicVesting is unintendedly releasing tokens to users"

```
fn periodic_vesting_vested_amount_hack() {
   let schedule = VestingSchedule::PeriodicVesting {
        start_time: "105".to_string(),
        end_time: "110".to_string(),
        vesting_interval: "5".to_string(),
        amount: Uint128::new(500000u128),
   };
   assert_eq!(schedule.vested_amount(100).unwrap(), Uint128::zero());
   //FAILS. Got the first tranche at the start_time
   assert_eq!(
        schedule.vested_amount(105).unwrap(),
        Uint128::zero()
    );
   //FAILS. Got the first tranche at the start_time
   assert_eq!(
        schedule.vested_amount(106).unwrap(),
        Uint128::zero()
    );
   //FAILS. Got double of the intended amount
   assert_eq!(
        schedule.vested_amount(110).unwrap(),
        Uint128::new(500000u128)
   );
}
```