

# WEB3CLUBS FOUNDATION LIMITED

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## Foundational Mathematics for Web3 Builders

Implemented in RUST

Lecture 35

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# Finding Inverses in Modular Arithmetic

## Definition 8

If  $b$  is a solution to the congruence  $ax \equiv 1 \pmod{m}$  then  $b$  is the multiplicative inverse of  $a$  modulo  $m$  and so we say that  $a$  is invertible.

$$a \times b = 1 \quad | \quad a + b = 0 \text{ identity}$$

$$a \times b = 1$$

Note that  $a$  in  $ax \equiv 1 \pmod{m}$  is invertible only if  $a$  and  $m$  are coprime. That is, if  $\gcd(m, a) = 1$ .

$$ax \equiv 1 \pmod{m}$$

We can use the extended Euclid's algorithm to find inverses in modular arithmetic.

Relatively to  $m$   
coprime

$$a, m$$

$$\gcd(a, m) = 1$$

$$\{1, 2, 4, 5, 7, 8\} \pmod{9}$$

$$\phi(m) = 6$$

$$3^{-1} \pmod{9}$$

$$2 \times 5 = 1 \pmod{9}$$

### Example 34

Find  $7^{-1} \bmod 19$

**Solution**

By Euclid's algorithm we have

$$19 = 7(2) + 5$$

$$7 = 5(1) + 2$$

$$5 = 2(2) + 1$$

$$2 = 1(2) + 0$$

$\gcd(7, 19) = 1$  ✓  
 $7^{-1}$   
 $\Rightarrow g = 7x + 19y$   
 $\downarrow$   
 $1$

We solve for gcd

$$1 = 5 - 2(2) = 5 - [7 - 5(1)](2) = 5 - 7(2) + 5(2) = -7(2) + 5(3)$$

$$= -7(2) + [19 - 7(2)](3) = -7(2) + 19(3) - 7(6)$$

$$= 19(3) + 7(-8)$$

That is,  $1 = 19(3) + 7(-8)$ .

Thus,  $7^{-1} = -8 \equiv 11 \bmod 19$

$+ 5(2)$   
 $19(3)$

$19(3) - 7(8)$

### Example 35

Solve  $364x \equiv 1 \pmod{765}$

**Solution**

$364^{-1} \pmod{765}$

This question wants us to find  $364^{-1} \pmod{765}$

$$765 = 364(2) + 37$$

$$364 = 37(9) + 31$$

$$37 = 31(1) + 6$$

$$31 = 6(5) + 1$$

Now solve for gcd

$$1 = 31 - 6(5) = 31 - [37 - 31(1)](5)$$

$$= -37(5) + 31(6) = -37(5) + [364 - 37(9)](6)$$

$$= 364(6) - 37(59) = 364(6) - [765 - 364(2)](59)$$

$$= 765(-59) + 364(124)$$

Hence  $1 = 765(-59) + 364(124)$ . Thus  $x = 124$

$$\begin{aligned} 1 &= 19(3) + 7(-8) \\ 7 &\equiv -8 \pmod{19} \\ 7^{-1} &\equiv 11 \pmod{19} \end{aligned}$$

The following Rust code defines two functions, `extended_gcd` and `mod_inverse`, and demonstrates their use in the `main` function to compute multiplicative modular inverses.

```
1      fn extended_gcd(a: i64, b: i64) -> (i64, i64, i64) {
2          if b == 0 {
3              (a, 1, 0)
4          }
5          else {
6              let (g, x, y) = extended_gcd(b, a % b);
7              (g, y, x - (a / b) * y)
8          }
9      }
10
11     fn mod_inverse(a: i64, m: i64) -> Option<i64> {
12         let (g, x, _) = extended_gcd(a, m);
13         if g != 1 {
14             None // No modular inverse if gcd(a, m) != 1
15         } else {
16             Some((x % m + m) % m) // Ensure the result is positive
17         }
18     }
19
20     fn main() {
21         let a = 364;
22         let m = 765;
23         match mod_inverse(a, m) {
24             Some(inv) => println!("The modular inverse of {} modulo {} is {}", a, m, inv),
25             None      => println!("The modular inverse does not exist"),
26         }
27     }
```

$$\begin{array}{r} x = y - 1 \\ y - 1 - 31 \cdot 1 = -14 \\ 1 \cdot 1 - 1 \cdot 1 = 0 \end{array}$$

## Example 36

compute inverse of 1234567890123456789012345678901234567891 modulo 987654321098765432109876543210987654319 if it exists.

## Solution

The following Rust code offers functions for calculating the modular inverse of huge integers with the num-bigint crate, which can handle arbitrarily large integers. Running this code we find that the modular inverse is 775570818839977857515581324586738336533.

```
1 use num_bigint::BigInt;
2 use num_traits::{One, Zero};
3 use std::str::FromStr;
4
5 // Function to calculate the modular inverse
6 fn mod_inverse(a: &BigInt, m: &BigInt) -> Option<BigInt> {
7     let (g, x, _) = extended_gcd(a.clone(), m.clone());
8     if g.is_one() {
9         Some((x % m + m) % m) // Ensure the result is positive
10    } else {
11        None // No inverse exists if gcd(a, m) != 1
12    }
13 }
```

```

14
15     // Extended Euclidean Algorithm
16     fn extended_gcd(a: BigInt, b: BigInt) -> (BigInt, BigInt, BigInt) {
17         if b.is_zero() {
18             (a, BigInt::one(), BigInt::zero())
19         } else {
20 let (g, x, y) = extended_gcd(b.clone(), a.clone() % b.clone());
21             (g, y.clone(), x - (a / b) * y)
22         }
23     }
24
25     fn main() {
26 let a = BigInt::from_str("1234567890123456789012345678901234567891").unwrap();
27 let m = BigInt::from_str("987654321098765432109876543210987654319").unwrap();
28
29         match mod_inverse(&a, &m) {
30 Some(inv) => println!("The modular inverse is: {}", inv),
31 None => println!("No modular inverse exists for the given input."),
32         }
33     }

```



## Understanding the Rust code

1. `extended_gcd` function uses the Extended Euclidean Algorithm to compute the greatest common divisor gcd of two integers  $a$  and  $b$ , as well as determine coefficients  $x$  and  $y$  such that  $\text{gcd}(a, b) = ax + by$ .

```
1 fn extended_gcd(a: i64, b: i64) -> (i64, i64, i64) {  
2     if b == 0 {  
3         (a, 1, 0)  
4     } else {  
5         let (g, x, y) = extended_gcd(b, a % b);  
6         (g, y, x - (a / b) * y)  
7     }  
8 }
```

- Base case: If  $b$  is zero, the function returns  $(a, 1, 0)$  because:

- ✓ For instance, the gcd of  $a$  and 0 is  $a$
- ✓ The coefficients are 1 and 0 because  $a \cdot 1 + 0 \cdot 0 = a$

```
    if b == 0 {  
        (a, 1, 0)  
    }
```



## Understanding the Rust code (conti...)

- Recursive Case: The function calls itself with b and a % b. This continues until b becomes zero.

- Calculating Coefficients:

✓ The recursive call returns the gcd and the coefficients  $x_1$  and  $y_1$  for the equation involving b and a % b.

✓ The new coefficients x and y are calculated using

$$x = y_1 \checkmark$$

$$y = x_1 \checkmark - (a/b) \cdot y_1 \checkmark$$

↑

- The base case ensures the function terminates when the second number becomes zero.

## Understanding the Rust code (conti...)

- (2) mod\_inverse function computes the modular inverse of  $a$  modulo  $m$ , which is a number  $x$  with  $ax \equiv 1 \pmod{m}$ .

```
fn mod_inverse(a: i64, m: i64) -> Option<i64> {  
    let (g, x, _) = extended_gcd(a, m);  
    if g != 1 {  
        None // No modular inverse if gcd(a, m) != 1  
    } else {  
        Some((x % m + m) % m) // Ensure the result is positive  
    }  
}
```

- It uses the `extended_gcd` function to get the gcd and the coefficient  $x$ .

```
let (g, x, _) = extended_gcd(a, m);
```

- Checks for Inverse Existence. If the gcd is not 1, then  $a$  and  $m$  are not coprime, and there is no modular inverse.

```
if g != 1 {  
    None // No modular inverse if gcd(a, m) != 1  
}
```

✗

## Understanding the Rust code (conti...)

- Else, Return Positive Modular Inverse.

```
else {  
    Some((x % m + m) % m) // Ensure the result is positive
```

### Example 37

Find  $31^{-1} \bmod 60$ .

- **Main function.**
  - ✓ The main function initializes  $a$  to 31 and  $m$  to 60.
  - ✓ It calls mod\_inverse( $a$ ,  $m$ ) with  $a = \underline{31}$  and  $m = \underline{60}$ .
  - ✓ mod\_inverse Function calls extended\_gcd( $a$ ,  $m$ ) to get the gcd and coefficients.

## Understanding the Rust code (conti...)

- **Extended Euclidean Function works recursively.**

1. Initial Call: `extended_euclidean(31, 60)`

✓ Since  $b \neq 0$ , the function makes a recursive call:

`extended_euclidean(60, 31 % 60)`

31 % 60 is 31, so it calls `extended_euclidean(60, 31)`

2. First Recursive Call: `extended_euclidean(60, 31)`

✓ Since  $b \neq 0$ , the function makes first recursive call:

`extended_euclidean(31, 60 % 31)`

60 % 31 is 29, so it calls `extended_euclidean(31, 29)`

3. Second Call: `extended_euclidean(31, 29)`

✓ Since  $b \neq 0$ , the function makes another recursive call:

`extended_euclidean(29, 31 % 29)`

31 % 29 is 2, so it calls `extended_euclidean(29, 2)`

## Understanding the Rust code (conti...)

4. Third Call: `extended_euclidean(29, 2)`

✓ Since  $b \neq 0$ , the function makes another recursive call:

`extended_euclidean(2,  $29 \% 2$ )`

$29 \% 2$  is 1 so it calls `extended_euclidean(2, 1)`

5. Fourth Call: `extended_euclidean(2, 1)`

✓ Since  $b \neq 0$ , the function makes another recursive call:

`extended_euclidean(1,  $2 \% 1$ )`

$2 \% 1$  is 0, so it calls `extended_euclidean(1, 0)`

6. Base Case: `extended_euclidean(1, 0)`

- Since  $b = 0$  it returns `(1, 1, 0)`

- This means the gcd is 1, and the coefficients  $x$  and  $y$  are 1 and 0, respectively.

## Understanding the Rust code (conti...)

**Unwinding the Recursion:** Now unwind the recursion and calculate the coefficients for each step. ✓

a) Returning from `extended_euclidean(2, 1)`

✓ It receives  $(1, 1, 0)$  from the base case.

✓ It calculates new coefficients  $x$  and  $y$ .

$$x = y_1 = 0$$

$$y = x_1 - (a/b) * y_1 = 1 - (2/1) * 0 = 1$$

It returns  $(1, 0, 1)$  ✓

b) Returning from `extended_euclidean(29, 2)`

✓ It receives  $(1, 0, 1)$  from the previous step..

✓ It calculates new coefficients  $x$  and  $y$ .

$$x = y_1 = 1, \quad y = x_1 - (a/b) * y_1 = 0 - (29/2) * 1 = -14$$

It returns  $(1, 1, -14)$

## Understanding the Rust code (conti...)

c) Returning from `extended_euclidean(31, 29)`

✓ It receives  $(1, 1, -14)$  from the previous step..

✓ It calculates new coefficients  $x$  and  $y$ .

$$x = y_1 = -14$$

$$y = x_1 - (a/b) * y_1 = 1 - (31/29) * -14 = 15$$

It returns  $(1, -14, 15)$

d) Returning from `extended_euclidean(60, 31)`

✓ It receives  $(1, -14, 15)$  from the previous step..

✓ It calculates new coefficients  $x$  and  $y$ .

$$x = y_1 = 15$$

$$y = x_1 - (a/b) * y_1 = -14 - (60/31) * 15 = -29$$

Returns  $(1, 15, -29)$

So, `extended_gcd(31, 60)` returns  $(1, -29, 15)$



## Understanding the Rust code (conti...)

### Back to mod\_inverse

Since  $g = 1$ , it computes the modular inverse

$$(x \% m + m) \% m = (-29 \% 60 + 60) \% 60 = 31$$

The modular inverse is 31

### Example 38

Find all solutions to  $17x \equiv 1 \pmod{29}$

#### Solution

We are required to determine  $17^{-1} \pmod{29}$  ✓

- **Main function.**

- ✓ The main function initializes  $a$  to 17 and  $m$  to 29.
- ✓ It calls  $\text{mod\_inverse}(a, m)$  with  $a = 17$  and  $m = 29$ .
- ✓  $\text{mod\_inverse}$  Function calls  $\text{extended\_gcd}(a, m)$  to get the gcd and coefficients.

- **Extended Euclidean Function works recursively.**

1. Initial Call:  $\text{extended\_euclidean}(17, 29)$  ✓
  - ✓ Since  $b \neq 0$ , the function makes a recursive call:  
 $\text{extended\_euclidean}(29, 17 \% 29) = (29, 17)$

## Solution (conti...)

2. First Recursive Call:  $\text{extended\_euclidean}(29, 17)$ 
  - ✓ Since  $b \neq 0$ , the function makes first recursive call:  
 $\text{extended\_euclidean}(17, 29 \% 17) = (17, 12)$
3. Second Call:  $\text{extended\_euclidean}(17, 12)$  ✓
  - ✓ Since  $b \neq 0$ , the function makes another recursive call:  
 $\text{extended\_euclidean}(12, 17 \% 12) = (12, 5)$
4. Third Call:  $\text{extended\_euclidean}(12, 5)$ 
  - ✓ Since  $b \neq 0$ , the function makes another recursive call:  
 $\text{extended\_euclidean}(5, 12 \% 5) = (5, 2)$
5. Fourth Call:  $\text{extended\_euclidean}(5, 2)$ 
  - ✓ Since  $b \neq 0$ , the function makes another recursive call:  
 $\text{extended\_euclidean}(2, 5 \% 2) = (2, 1)$

## Solution (conti...)

6. Fifth Call: `extended_euclidean(2, 1)` ✓

✓ Since  $b \neq 0$ , the function makes another recursive call:

`extended_euclidean(1, 2 % 1)`

$2 \% 1$  is 0, so it calls `extended_euclidean(1, 0)`

7. Base Case: `extended_euclidean(1, 0)` ✓

- Since  $b = 0$  it returns  $(1, 1, 0)$
- This means the gcd is 1, and the coefficients  $x$  and  $y$  are 1 and 0, respectively. ✓

## Solution (conti...)

**Unwinding the Recursion:** Now unwind the recursion and calculate the coefficients for each step.

a) Returning from `extended_euclidean(2, 1)` ✓

✓ It receives  $(1, 1, 0)$  from the base case.

✓ It calculates new coefficients  $x$  and  $y$ .

$$x = y_1 = 0$$

$$y = x_1 - (a/b) * y_1 = 1 - (2/1) * 0 = 1$$

It returns  $(1, 0, 1)$

b) Returning from `extended_euclidean(5, 2)` ✓

✓ It receives  $(1, 0, 1)$  from the previous step..

✓ It calculates new coefficients  $x$  and  $y$ .

$$x = y_1 = 1, \quad y = x_1 - (a/b) * y_1 = 0 - (5/2) * 1 = -2$$

It returns  $(1, 1, -2)$  ✓

## Solution (conti...)

c) Returning from `extended_euclidean(12, 5)`

✓ It receives  $(1, 1, -2)$  from the previous step..

✓ It calculates new coefficients  $x$  and  $y$ .

$$x = y_1 = -2$$

$$y = x_1 - (a/b) * y_1 = 1 - (12/5) * -2 = 5$$

It returns  $(1, -2, 5)$

d) Returning from `extended_euclidean(17, 12)` ✓

✓ It receives  $(1, -2, 5)$  from the previous step..

✓ It calculates new coefficients  $x$  and  $y$ .

$$x = y_1 = 5$$

$$y = x_1 - (a/b) * y_1 = -2 - (17/12) * 5 = -7$$

Returns  $(1, 5, -7)$

## Solution (conti...)

e) Returning from `extended_euclidean(29, 17)`

✓ It receives  $(1, 5, -7)$  from the previous step..

✓ It calculates new coefficients  $x$  and  $y$ .

$$x = y_1 = -7$$

$$y = x_1 - (a/b) * y_1 = \underline{5 - (29/17) * -7} = 12$$

Returns  $(1, -5, 12)$

So, `extended_gcd(17, 29)` returns  $(1, 12, -5)$

**Back to `mod_inverse`** ✓

Since  $g = 1$ , it computes the modular inverse

$$(x \% m + m) \% m = (12 \% 29 + 29) \% 29 = 12$$

The modular inverse is 12



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- \_\_\_\_\_