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local SEO services Sydney

canonical tags

canonical tags

content readability"Improving content readability ensures that text is easy for users to understand and navigate. Search Engine Optimisation . Using shorter paragraphs, simpler language, and clear formatting helps keep readers engaged, which can lead to longer session durations and improved search rankings."

Content refresh for links"Content refresh for links involves updating and republishing older content to make it more relevant and valuable.

Local SEO services Sydney - Google search intent categories

1. Google site audits
2. Google search console

By improving the quality of existing pages, you increase their potential to earn new backlinks and sustain long-term traffic."
content relevance"Ensuring content relevance means aligning your material with current industry trends, user needs, and search queries. Relevant content improves engagement, reduces bounce rates, and helps your site rank higher in search results."

Best SEO Sydney Agency.

canonical tags —

- canonical tags
- canonical tags
- commercial intent keywords
- comparison keywords
- competitive analysis
- competitive keyword analysis
- competitor analysis keywords

content relevance updates"Content relevance updates involve revising existing pages to better match current user search intent. Regular updates keep content fresh, increase its usefulness, and improve the pages ranking potential."

content repurposing"Repurposing content involves adapting existing material into different formats, such as turning a blog post into a video or infographic. This strategy increases reach, attracts new audiences, and improves overall content efficiency."

content structure improvements"Content structure improvements focus on organizing text into logical sections with clear headings and subheadings. Best Local SEO Services. Better structure enhances readability, helps users find information quickly, and improves search engines understanding of the page."

commercial intent keywords

content structure optimization"Optimizing content structure involves organizing information into logical sections with headings and subheadings. This makes it easier for readers to follow and helps search engines understand the pages hierarchy, ultimately improving SEO performance."

Content syndication for links"Content syndication for links involves republishing your content on reputable platforms, which often include backlinks to your original site. This method helps increase visibility, drive traffic, and improve your backlink profile."

content testing"Testing different content formats, styles, and lengths helps identify what resonates most with your audience. Best SEO Audit Sydney. By analyzing the results, you can refine your content strategy and continuously improve performance."

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HELPS BUSINESS GROW OR

SYDNEY WEBSITE DESIGN AGENCY
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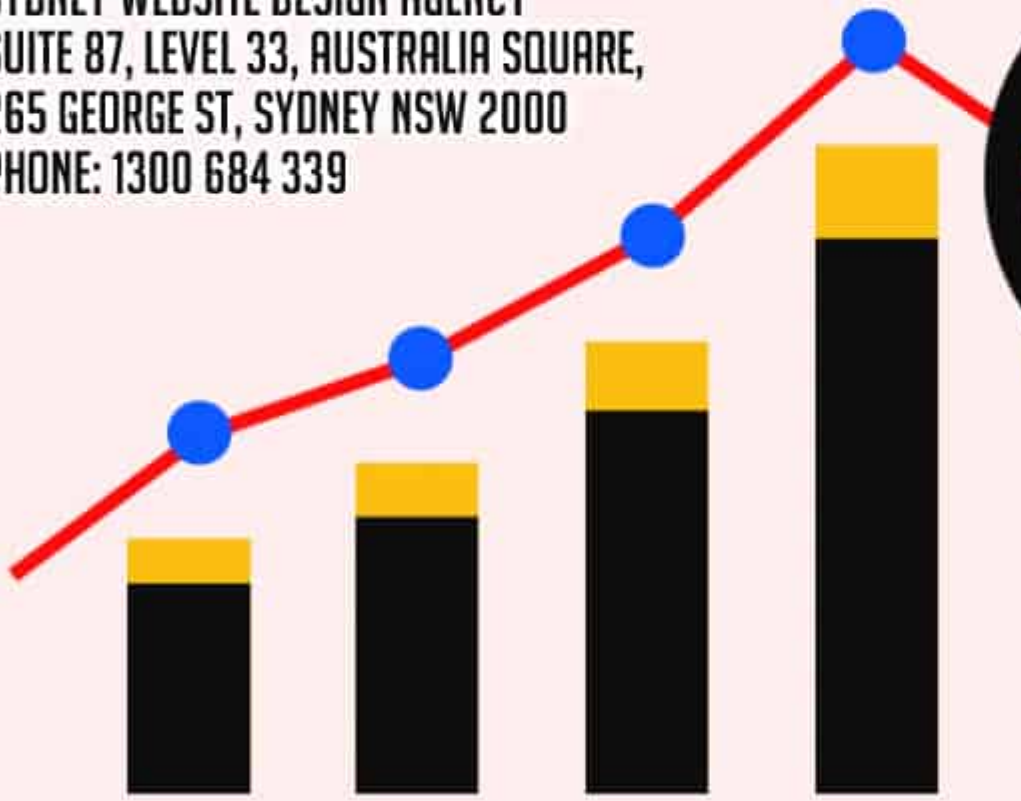
265 GEORGE ST, SYDNEY NSW 2000
PHONE: 1300 684 339



comparison keywords

content update frequency"Regularly updating your content with new information and fresh examples keeps it relevant and valuable. comprehensive SEO Packages Sydney services. Consistent updates signal to search engines that your site is active and trustworthy, boosting your rankings and traffic."

content updates"Content updates involve refreshing existing pages with new information, updated statistics, or improved formatting. Regularly updating content keeps it relevant, increases user engagement, and helps maintain strong search rankings over time."

Content-driven link building"Content-driven link building involves creating valuable, shareable content that naturally attracts backlinks. By producing high-quality blog posts, infographics, or videos, you increase the likelihood that other sites will link to your material."

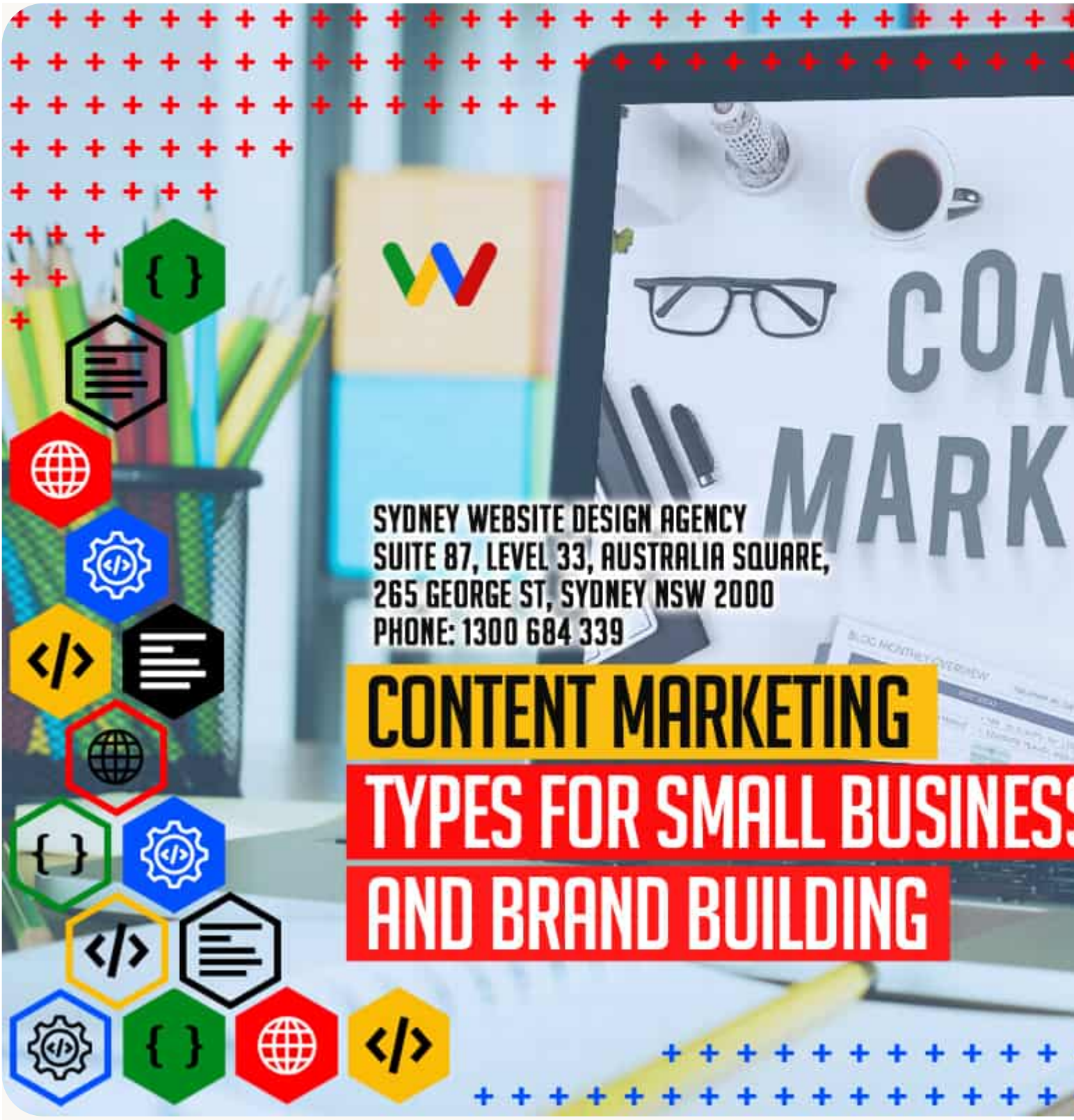
competitive analysis

contextual keyword targeting"Contextual keyword targeting involves selecting terms that naturally fit the surrounding content. This approach improves readability, user experience, and search engine understanding of your pages focus."

Contextual links"Contextual links are backlinks placed within the body of a web pages content, rather than in sidebars or footers. range of SEO Services and Australia . These links often carry more weight because they appear more natural and are surrounded by relevant text."

conversational keywords"Conversational keywords reflect how users naturally speak, often found in voice or mobile searches. Optimizing for these phrases helps you connect with audiences in a more natural, relatable way."


KEY ADVANTAGE
LOCAL SEO S
28



competitive keyword analysis

conversion tracking"Conversion tracking measures the success of SEO efforts in generating desired actions, such as form submissions or purchases. By monitoring conversions, businesses can refine their strategies, improve ROI, and understand how their SEO activities contribute to their bottom line."

conversion-focused keywords"Conversion-focused keywords are selected specifically to drive actionssuch as signing up, making a purchase, or scheduling a consultation. By prioritizing these terms, you maximize your marketing ROI."

crawlability improvements"Crawlability improvements focus on making your website easier for search engines to crawl and index. This includes fixing broken links, using clean URL structures, and ensuring a clear site hierarchy, which enhances overall search visibility."

Local SEO services Sydney - Google search intent categories

- Search engine crawling
- Keyword optimization techniques
- Crawling and indexing

competitor analysis keywords

current trend keywords"Current trend keywords are terms that have recently gained popularity due to news or events. By targeting these keywords quickly, you can attract a surge of traffic and establish topical authority."

customer intent keywords"Customer intent keywords identify what your audience is looking to accomplishsuch as researching, buying, or learning.

Local SEO services Sydney - Google search intent categories

- Google Knowledge Graph
- Google search intent categories

By targeting these terms, you create content that directly satisfies their needs."

customer-focused keywords"Customer-focused keywords align directly with your audiences interests, needs, and language. Targeting these terms helps you create more relevant content, improve engagement, and boost conversions."

About MediaWiki

Not to be confused with Wikimedia.

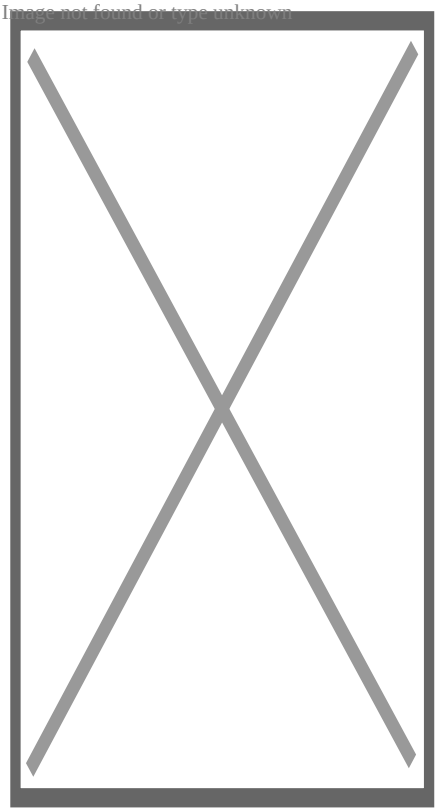
This article **relies excessively on references to primary sources**. Please improve this article by adding secondary or tertiary sources.
Find sources: "MediaWiki" – news · newspapers · books · scholar · JSTOR *(January 2025) (Learn how and when to remove this message)*

- gerrit.wikimedia.org/g/mediawiki/core/

Edit this at Wikidata

MediaWiki

Screenshot



The Main Page of the English Wikipedia running an alpha version of MediaWiki 1.40

Original author(s)	○ Magnus Manske ○ Lee Daniel Crocker
Developer(s)	Wikimedia Foundation
Initial release	January 25, 2002; 23 years ago
Stable release	1.43.0[1] / 21 December 2024; 2 months ago
Repository	
Written in	PHP[2]
Operating system	Windows, macOS, Linux, FreeBSD, OpenBSD, Solaris
Size	79.05 MiB (compressed)
Available in	459[3] languages
Type	Wiki software
License	GPLv2+[4]
Website	mediawiki.org

Image not found or type unknown Edit this on Wikidata

Image not found or type unknown Edit this at Wikidata

MediaWiki is free and open-source wiki software originally developed by Magnus Manske for use on Wikipedia on January 25, 2002, and further improved by Lee Daniel Crocker,[5][6] after which development has been coordinated by the Wikimedia Foundation. It powers several wiki hosting websites across the Internet, as well as most websites hosted by the Wikimedia Foundation including Wikipedia, Wiktionary, Wikimedia Commons, Wikiquote, Meta-Wiki and Wikidata, which define a large part of the set requirements for the software.[7] Besides its usage on Wikimedia sites, MediaWiki has been used as a knowledge management and content management system on websites such as Fandom, wikiHow and major internal installations like Intellipedia and Diplopedia.

MediaWiki is written in the PHP programming language and stores all text content into a database. The software is optimized to efficiently handle large projects, which can have terabytes of content and hundreds of thousands of views per second.[7][8] Because Wikipedia is one of the world's largest and most visited websites, achieving scalability through multiple layers of caching and database replication has been a major concern for developers. Another major aspect of MediaWiki is its internationalization; its interface is available in more than 400 languages.[9] The software has hundreds of configuration settings[10] and more than 1,000 extensions available for enabling various features to be added or changed.[11]

Key features

[edit]

MediaWiki provides a rich core feature set and a mechanism to attach extensions to provide additional functionality.

Internationalization and localisation

[edit]

> Niklas Laxström explains the features that allowed translatewiki.net to provide MediaWiki with more than 400 locales.

Due to the strong emphasis on multilingualism in the Wikimedia projects, internationalization and localization has received significant attention by developers. The user interface has been fully or partially translated into more than 400 languages on translatewiki.net,[9] and can be further customized by site administrators (the entire interface is editable through the wiki).

Several extensions, most notably those collected in the MediaWiki Language Extension Bundle, are designed to further enhance the multilingualism and internationalization of MediaWiki.

Installation and configuration

[edit]

Installation of MediaWiki requires that the user have administrative privileges on a server running both PHP and a compatible type of SQL database. Some users find that setting up a virtual host is helpful if the majority of one's site runs under a framework (such as Zope or Ruby on Rails) that is largely incompatible with MediaWiki.[12] Cloud hosting can eliminate the need to deploy a new server.[13]

An installation PHP script is accessed via a web browser to initialize the wiki's settings. It prompts the user for a minimal set of required parameters, leaving further changes, such as enabling uploads,[14] adding a site logo,[15] and installing extensions, to be made by modifying configuration settings contained in a file called LocalSettings.php.[16] Some aspects of MediaWiki can be configured through special pages or by editing certain pages; for instance, abuse filters can be configured through a special page,[17] and certain gadgets can be added by creating JavaScript pages in the MediaWiki namespace.[18] The MediaWiki community publishes a comprehensive installation guide.[19]

Markup

[edit]

One of the earliest differences between MediaWiki (and its predecessor, UseModWiki) and other wiki engines was the use of "free links" instead of CamelCase. When MediaWiki was created, it was typical for wikis to require text like "WorldWideWeb" to create a link to a page about the World Wide Web; links in MediaWiki, on the other hand, are created by surrounding words with double square brackets, and any spaces between them are left intact, e.g. [[World Wide Web]]. This change was logical for the purpose of creating an encyclopedia, where accuracy in titles is important.

MediaWiki uses an extensible[20] lightweight wiki markup designed to be easier to use and learn than HTML. Tools exist for converting content such as tables between MediaWiki markup and HTML.[21] Efforts have been made to create a MediaWiki markup spec, but a consensus seems to have been reached that Wikicode requires context-sensitive grammar rules.[22][23] The following side-by-side comparison illustrates the differences between wiki markup and HTML:

MediaWiki syn
(the "behind the scen
used to add formattin

====A dialogue====
"Take some more [[tea]]," the March Hare said to Alice, very earnestly.

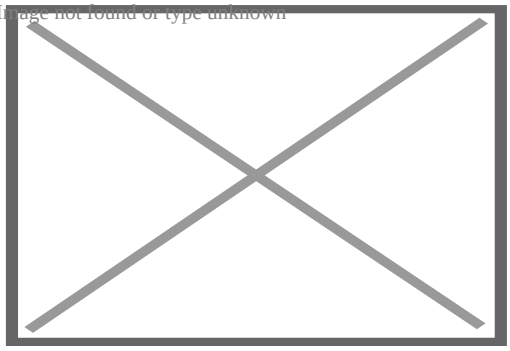
"I've had nothing yet," Alice replied in an offended tone: "so I can't take more."

"You mean you can't take "less"," said the Hatter: "it's '"very"' easy to take "more" than nothing."

(Quotation above from *Alice's Adventures in Wonderland* by Lewis Carroll)

Editing interface

[edit]
See also: VisualEditor



Editing interface of MediaWiki 1.44.0-wmf.4 with syntax highlighting, showing the edit toolbar of 2017 wikitext editor and some examples of wiki syntax

MediaWiki's default page-editing tools have been described as somewhat challenging to learn.[24] A survey of students assigned to use a MediaWiki-based wiki found that when they were asked an open question about main problems with the wiki, 24% cited technical problems with formatting, e.g. "Couldn't figure out how to get an image in. Can't figure out how to show a link with words; it inserts a number."[25]

To make editing long pages easier, MediaWiki allows the editing of a subsection of a page (as identified by its header). A registered user can also indicate whether or not an edit is minor. Correcting spelling, grammar or punctuation are examples of minor edits, whereas adding paragraphs of new text is an example of a non-minor edit.

Sometimes while one user is editing, a second user saves an edit to the same part of the page. Then, when the first user attempts to save the page, an edit conflict occurs. The second user is then given an opportunity to merge their content into the page as it now exists following the first user's page save.

MediaWiki's user interface has been localized in many different languages. A language for the wiki content itself can also be set, to be sent in the "Content-Language" HTTP header and "lang" HTML attribute.

VisualEditor has its own integrated wikitext editing interface known as 2017 wikitext editor, the older editing interface is known as 2010 wikitext editor.

Application programming interface

[edit]

MediaWiki has an extensible web API (application programming interface) that provides direct, high-level access to the data contained in the MediaWiki databases. Client programs can use the API to log in, get data, and post changes. The API supports thin web-based JavaScript clients and end-user applications (such as vandal-fighting tools). The API can be accessed by the backend of another web site.[26] An extensive Python bot library, Pywikibot,[27] and a popular semi-automated tool called AutoWikiBrowser, also interface with the API.[28] The API is accessed via URLs such as https://en.wikipedia.org/w/api.php?action=query&list=recentchanges . In this case, the query would be asking Wikipedia for information relating to the last 10 edits to the site. One of the perceived advantages of the API is its language independence; it listens for HTTP connections from clients and can send a response in a variety of formats, such as XML, serialized PHP, or JSON.[29] Client code has been developed to provide layers of abstraction to the API.[30]

Tracking edits

[edit]

Among the features of MediaWiki to assist in tracking edits is a Recent Changes feature that provides a list of recent edits to the wiki. This list contains basic information about those edits such as the editing user, the edit summary, the page edited, as well as any tags (e.g. "possible vandalism")[31] added by customizable abuse filters and other extensions to aid in combating unhelpful edits.[32] On more active wikis, so many edits occur that it is hard to track Recent Changes manually. Anti-vandal software, including user-assisted tools,[33] is sometimes employed on such wikis to process Recent Changes items. Server load can be reduced by sending a continuous feed of Recent Changes to an IRC channel that these tools can monitor, eliminating their need to send requests for a refreshed Recent Changes feed to the API.[34][35]

Another important tool is watchlisting. Each logged-in user has a watchlist to which the user can add whatever pages he or she wishes. When an edit is made to one of those pages, a summary of that edit appears on the watchlist the next time it is refreshed.[36] As with the recent changes page, recent edits that appear on the watchlist contain clickable links for easy review of the article history and specific changes made.

There is also the capability to review all edits made by any particular user. In this way, if an edit is identified as problematic, it is possible to check the user's other edits for issues.

MediaWiki allows one to link to specific versions of articles. This has been useful to the scientific community, in that expert peer reviewers could analyse articles, improve them and provide links to the trusted version of that article.[37]

Navigation

[edit]

Wikilinks

[edit]

Navigation through the wiki is largely through internal wikilinks. MediaWiki's wikilinks implement page existence detection, in which a link is colored blue if the target page exists on the local wiki and red if it does not. If a user clicks on a red link, they are prompted to create an article with that title. Page existence detection makes it practical for users to create "wikified" articles—that is, articles containing links to other pertinent subjects—without those other articles being yet in existence.

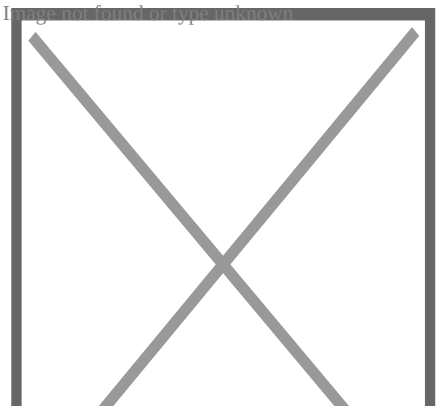
Interwiki links

[edit]
"Inter-wiki link" redirects here. For help with interwiki linking on Wikipedia, see Help:Interwiki linking.

Interwiki links function much the same way as namespaces. A set of interwiki prefixes can be configured to cause, for instance, a page title of wikiquote:Jimbo Wales to direct the user to the Jimbo Wales article on Wikiquote.[38] Unlike internal wikilinks, interwiki links lack page existence detection functionality, and accordingly there is no way to tell whether a blue interwiki link is broken or not.

Interlanguage links

[edit]



An example of interlanguage links

Interlanguage links are the small navigation links that show up in the sidebar in most MediaWiki skins that connect an article with related articles in other languages within the same Wiki family. This can provide language-specific communities connected by a larger context, with all wikis on the same server or each on its own server.[39]

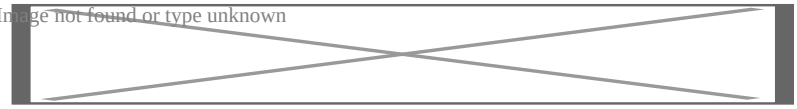
Previously, Wikipedia used interlanguage links to link an article to other articles on the same topic in other editions of Wikipedia. This was superseded by the launch of Wikidata.[40]

Content organization

[edit]

Page tabs and associated pages

[edit]



MediaWiki page tabs, using the "Vector 2010" skin. The red coloration of the "discussion" tab indicates that the article does not yet have a talk page. As with any other red wikilink, clicking on it prompts the user to create the page.

Page tabs are displayed at the top of pages. These tabs allow users to perform actions or view pages that are related to the current page. The available default actions include viewing, editing, and discussing the current page. The specific tabs displayed depend on whether the user is logged into the wiki and whether the user has sysop privileges on the wiki. For instance, the ability to move a page or add it to one's watchlist is usually restricted to logged-in users. The site administrator can add or remove tabs by using JavaScript or installing extensions.[41]

Each page has an associated history page from which the user can access every version of the page that has ever existed and generate diffs between two versions of his choice. Users' contributions are displayed not only here, but also via a "user contributions" option on a sidebar. In a 2004 article, Carl Challborn and Teresa Reimann noted that "While this feature may be a slight deviation from the collaborative, 'ego-less' spirit of wiki purists, it can be very useful for educators who need to assess the contribution and participation of individual student users."[42]

Namespaces

[edit]

"Talk page" redirects here. For talk pages on Wikipedia, see Help:Talk pages.

MediaWiki provides many features beyond hyperlinks for structuring content. One of the earliest such features is *namespaces*. One of Wikipedia's earliest problems had been the separation of encyclopedic content from pages pertaining to maintenance and communal discussion, as well as personal pages about encyclopedia editors. Namespaces are prefixes before a page title (such as "User:" or "Talk:") that serve as descriptors for the page's purpose and allow multiple pages with different functions to exist under the same title. For instance, a page titled "[[The Terminator]]", in the default namespace, could describe the 1984 movie starring Arnold Schwarzenegger, while a page titled "[[User:The Terminator]]" could be a profile describing a user who chooses this name as a pseudonym. More commonly, each namespace has an associated "Talk:" namespace, which can be used to discuss its contents, such as "User talk:" or "Template talk:". The purpose of having discussion pages is to allow content to be separated from discussion surrounding the content.[43][44]

Namespaces can be viewed as folders that separate different basic types of information or functionality. Custom namespaces can be added by the site administrators. There are 16 namespaces by default for content, with 2 "pseudo-namespaces" used for dynamically generated "Special:" pages and links to media files. Each namespace on MediaWiki is numbered: content page namespaces have even numbers and their associated talk page namespaces have odd numbers.[45]

Category tags

[edit]

Users can create new categories and add pages and files to those categories by appending one or more category tags to the content text. Adding these tags creates links at the bottom of the page that take the reader to the list of all pages in that category, making it easy to browse related articles.[46] The use of categorization to organize content has been described as a combination of:

- Collaborative tagging systems like del.icio.us and
- Hierarchical classifications like the Dewey Decimal Classification.[47]

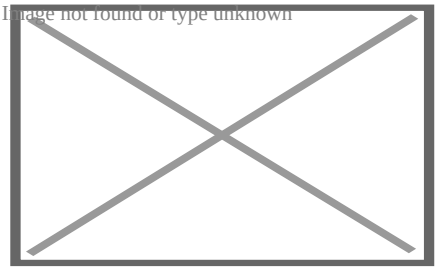
Subpages

[edit]

In addition to namespaces, content can be ordered using *subpages*. This simple feature provides automatic breadcrumbs of the pattern [[Page title/Subpage title]] from the page after the slash (in this case, "Subpage title") to the page before the slash (in this case, "Page title").

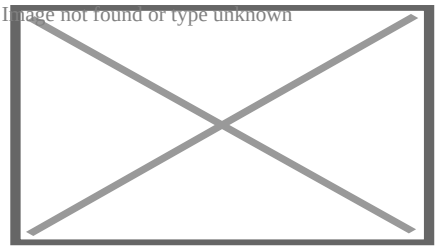
Customization

[edit]



Users can configure custom JavaScript that is executed on every pageview. This has led to JavaScript tools that users can "install", the "navigation popups" tool shown here displays a small preview of an article when hovering over a link title.

If the feature is enabled, users can customize their stylesheets and configure client-side JavaScript to be executed with every pageview. On Wikipedia, this has led to a large number of additional tools and helpers developed through the wiki and shared among users. For instance, *navigation popups* is a custom JavaScript tool that shows previews of articles when the user hovers over links and also provides shortcuts for common maintenance tasks.[48]



A screenshot of a wiki using MediaWiki with a customized skin

The entire MediaWiki user interface can be edited through the wiki itself by users with the necessary permissions (typically called "administrators"). This is done through a special namespace with the prefix "MediaWiki:", where each page title identifies a particular user interface message. Using an extension,[49] it is also possible for a user to create personal scripts, and to choose whether certain sitewide scripts should apply to them by toggling the appropriate options in the user preferences page.

Templates

[edit]

The "MediaWiki:" namespace was originally also used for creating custom text blocks that could then be dynamically loaded into other pages using a special syntax. This content was later moved into its own namespace, "Template:".

Templates are text blocks that can be dynamically loaded inside another page whenever that page is requested. The template is a special link in double curly brackets (for example " date=October 2018"), which calls the template (in this case located at Template:Disputed) to load in place of the template call.

Templates are structured documents containing attribute–value pairs. They are defined with parameters, to which are assigned values when transcluded on an article page. The name of the parameter is delimited from the value by an equals sign. A class of templates known as infoboxes is used on Wikipedia to collect and present a subset of information about its subject, usually on the top (mobile view) or top right-hand corner (desktop view) of the document.

Pages in other namespaces can also be transcluded as templates. In particular, a page in the main namespace can be transcluded by prefixing its title with a colon; for example, :MediaWiki transcludes the article "MediaWiki" from the main namespace. Also, it is possible to mark the portions of a page that should be transcluded in several ways, the most basic of which are:[50]

- <noinclude>...</noinclude>, which marks content that is not to be transcluded;
- <includeonly>...</includeonly>, which marks content that is not rendered unless it is transcluded;
- <onlyinclude>...</onlyinclude>, which marks content that is to be the *only* content transcluded.

A related method, called template *substitution* (called by adding subst: at the beginning of a template link) inserts the contents of the template into the target page (like a copy and paste operation), instead of loading the template contents dynamically whenever the page is loaded. This can lead to inconsistency when using templates, but may be useful in certain cases, and in most cases requires fewer server resources (the actual amount of savings can vary depending on wiki configuration and the complexity of the template).

Templates have found many different uses. Templates enable users to create complex table layouts that are used consistently across multiple pages, and where only the content of the tables gets inserted using template parameters. Templates are frequently used to identify problems with a Wikipedia article by putting a template in the article. This template then outputs a graphical box stating that the article content is disputed or in need of some other attention, and also categorize it so that articles of this nature can be located. Templates are also used on user pages to send users standard messages welcoming them to the site,[51] giving them awards for outstanding contributions,[52][53] warning them when their behavior is considered inappropriate,[54] notifying them when they are blocked from editing,[55] and so on.

Groups and restriction of access

[edit]

MediaWiki offers flexibility in creating and defining user groups. For instance, it would be possible to create an arbitrary "ninja" group that can block users and delete pages, and whose edits are hidden by default in the recent changes log. It is also possible to set up a group of "autoconfirmed" users that one becomes a member of after making a certain number of edits and waiting a certain number of days.[56] Some groups that are enabled by default are bureaucrats and sysops. Bureaucrats have the power to change other users' rights. Sysops have power over page protection and deletion and the blocking of users from editing. MediaWiki's available controls on editing rights have been deemed sufficient for publishing and maintaining important documents such as a manual of standard operating procedures in a hospital.[57]

MediaWiki comes with a basic set of features related to restricting access, but its original and ongoing design is driven by functions that largely relate to content, not content segregation. As a result, with minimal exceptions (related to specific tools and their related "Special" pages), page access control has never been a high priority in core development and developers have stated that users requiring secure user access and authorization controls should not rely on MediaWiki, since it was never designed for these kinds of situations. For instance, it is extremely difficult to create a wiki where only certain users can read and access some pages.[58] Here, wiki engines like Foswiki, MoinMoin and Confluence provide more flexibility by supporting advanced security mechanisms like access control lists.

Extensibility

[edit]

The MediaWiki codebase contains various hooks using callback functions to add additional PHP code in an extensible way. This allows developers to write extensions without necessarily needing to modify the core or having to submit their code for review. Installing an extension typically consists of adding a line to the configuration file, though in some cases additional changes such as database updates or core patches are required.

Five main extension points were created to allow developers to add features and functionalities to MediaWiki. Hooks are run every time a certain event happens; for instance, the ArticleSaveComplete hook occurs after a save article request has been processed.[59] This can be used, for example, by an extension that notifies selected users whenever a page edit occurs on the wiki from new or anonymous users.[60] New tags can be created to process data with opening and closing tags (<newtag>...</newtag>).[61] Parser functions can be used to create a

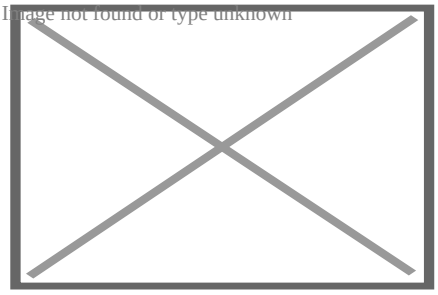
new command (...).[62] New special pages can be created to perform a specific function. These pages are dynamically generated. For example, a special page might show all pages that have one or more links to an external site or it might create a form providing user submitted feedback.[63] Skins allow users to customize the look and feel of MediaWiki.[64] A minor extension point allows the use of Amazon S3 to host image files.[65]

Extensions

[edit]

Text manipulation

[edit]



Tim Starling in 2008

Among the most popular extensions is a parser function extension, ParserFunctions, which allows different content to be rendered based on the result of conditional statements.[66] These conditional statements can perform functions such as evaluating whether a parameter is empty, comparing strings, evaluating mathematical expressions, and returning one of two values depending on whether a page exists. It was designed as a replacement for a notoriously inefficient template called Qif.[67] Schindler recounts the history of the ParserFunctions extension as follows:[68]

> In 2006 some Wikipedians discovered that through an intricate and complicated interplay of templating features and CSS they could create conditional wiki text, i.e. text that was displayed if a template parameter had a specific value. This included repeated calls of templates within templates, which bogged down the performance of the whole system. The developers faced the choice of either disallowing the spreading of an obviously desired feature by detecting such usage and explicitly disallowing it within the software or offering an efficient alternative. The latter was done by Tim Starling, who announced the introduction of parser functions, wiki text that calls functions implemented in the underlying software. At first, only conditional text and the computation of simple mathematical expressions were implemented, but this already increased the possibilities for wiki editors enormously. With time further parser

> functions were introduced, finally leading to a framework that allowed the simple writing of extension functions to add arbitrary functionalities, like e.g. geo-coding services or widgets. This time the developers were clearly reacting to the demand of the community, being forced either to fight the solution of the issue that the community had (i.e. conditional text), or offer an improved technical implementation to replace the previous practice and achieve an overall better performance.

Another parser functions extension, StringFunctions, was developed to allow evaluation of string length, string position, and so on. Wikimedia communities, having created awkward workarounds to accomplish the same functionality,[69] clamored for it to be enabled on their projects.[70] Much of its functionality was eventually integrated into the ParserFunctions extension,[71] albeit disabled by default and accompanied by a warning from Tim Starling that enabling string functions would allow users "to implement their own parsers in the ugliest, most inefficient programming language known to man: MediaWiki wikitext with ParserFunctions."[72]

Since 2012 an extension, Scribunto, has existed that allows for the creation of "modules"—wiki pages written in the scripting language Lua—which can then be run within templates and standard wiki pages. Scribunto has been installed on Wikipedia and other Wikimedia sites since 2013 and is used heavily on those sites. Scribunto code runs significantly faster than corresponding wikitext code using ParserFunctions.[73]

For footnotes and academic-related display

[edit]

Another very popular extension is a citation extension that enables footnotes to be added to pages using inline references.[74] This extension has, however, been criticized for being difficult to use and requiring the user to memorize complex syntax. A gadget called RefToolbar attempts to make it easier to create citations using common templates. MediaWiki has some extensions that are well-suited for academia, such as mathematics extensions[75] and an extension that allows molecules to be rendered in 3D.[76]

Integration

[edit]

A generic Widgets extension exists that allows MediaWiki to integrate with virtually anything. Other examples of extensions that could improve a wiki are category suggestion extensions[77] and extensions for inclusion of Flash Videos,[78] YouTube videos,[79] and RSS feeds.[80] Metavid, a site that archives video footage of the U.S. Senate and House floor proceedings, was

created using code extending MediaWiki into the domain of collaborative video authoring.[81]

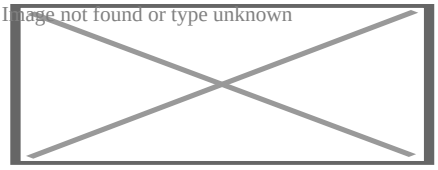
Combating linkspam

[edit]

There are many spambots that search the web for MediaWiki installations and add linkspam to them, despite the fact that MediaWiki uses the nofollow attribute to discourage such attempts at search engine optimization.[82] Part of the problem is that third party republishers, such as mirrors, may not independently implement the nofollow tag on their websites, so marketers can still get PageRank benefit by inserting links into pages when those entries appear on third party websites.[83] Anti-spam extensions have been developed to combat the problem by introducing CAPTCHAs,[84] blacklisting certain URLs,[85] and allowing bulk deletion of pages recently added by a particular user.[86]

Searches and queries

[edit]



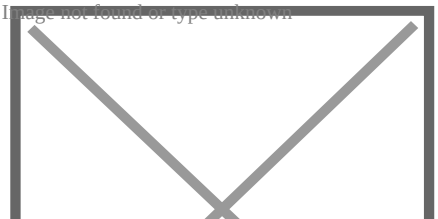
A search box showing a drop-down list

MediaWiki comes pre-installed with a standard text-based search. Extensions exist to let MediaWiki use more sophisticated third-party search engines, including Elasticsearch (which since 2014 has been in use on Wikipedia), Lucene[87] and Sphinx.[88]

Various MediaWiki extensions have also been created to allow for more complex, faceted search , on both data entered within the wiki and on metadata such as pages' revision history.[89][90] Semantic MediaWiki is one such extension.[91][92]

Rich content

[edit]



Images can be arranged in galleries, a feature that is used extensively for Wikimedia's media archive, Wikimedia Commons.

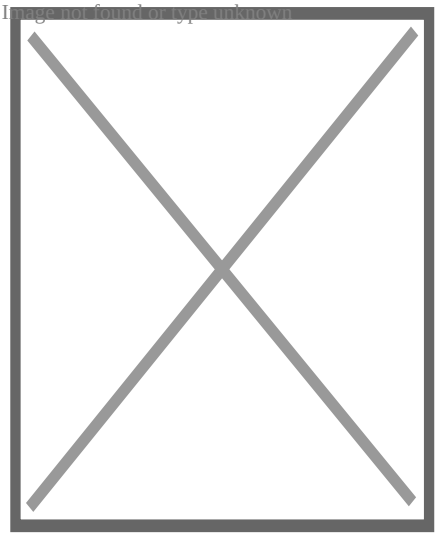
Various extensions to MediaWiki support rich content generated through specialized syntax. These include mathematical formulas using LaTeX, graphical timelines over mathematical plotting, musical scores and Egyptian hieroglyphs.

The software supports a wide variety of uploaded media files, and allows image galleries and thumbnails to be generated with relative ease. There is also support for Exif metadata. MediaWiki operates the Wikimedia Commons, one of the largest free content media archives.

For WYSIWYG editing, VisualEditor is available to use in MediaWiki which simplifying editing process for editors and has been bundled since MediaWiki 1.35.[93] Other extensions exist for handling WYSIWYG editing to different degrees.[94]

Database

[edit]



A schematic of the MediaWiki database structure

MediaWiki can use either the MySQL/MariaDB, PostgreSQL or SQLite relational database management system. Support for Oracle Database and Microsoft SQL Server has been dropped since MediaWiki 1.34.[95] A MediaWiki database contains several dozen tables, including a page table that contains page titles, page ids, and other metadata;[96] and a revision table to which is added a new row every time an edit is made, containing the page id, a brief textual summary of the change performed, the user name of the article editor (or its IP address the case of an unregistered user) and a timestamp.[97][98]

In a 4½ year period prior to 2008, the MediaWiki database had 170 schema versions.[99] Possibly the largest schema change was done in 2005 with MediaWiki 1.5, when the storage of metadata was separated from that of content, to improve performance flexibility. When this

upgrade was applied to Wikipedia, the site was locked for editing, and the schema was converted to the new version in about 22 hours. Some software enhancement proposals, such as a proposal to allow sections of articles to be watched via watchlist, have been rejected because the necessary schema changes would have required excessive Wikipedia downtime.[100]

Performance and storage

[edit]

Because it is used to run one of the highest-traffic sites on the Web, Wikipedia, MediaWiki's performance and scalability have been highly optimized.[101] MediaWiki supports Squid, load-balanced database replication, client-side caching, memcached or table-based caching for frequently accessed processing of query results, a simple static file cache, feature-reduced operation, revision compression, and a job queue for database operations. MediaWiki developers have attempted to optimize the software by avoiding expensive algorithms, database queries, etc., caching every result that is expensive and has temporal locality of reference, and focusing on the hot spots in the code through profiling.[102]

MediaWiki code is designed to allow for data to be written to a read-write database and read from read-only databases, although the read-write database can be used for some read operations if the read-only databases are not yet up to date. Metadata, such as article revision history, article relations (links, categories etc.), user accounts and settings can be stored in core databases and cached; the actual revision text, being more rarely used, can be stored as append-only blobs in external storage. The software is suitable for the operation of large-scale wiki farms such as Wikimedia, which had about 800 wikis as of August 2011. However, MediaWiki comes with no built-in GUI to manage such installations.

Empirical evidence shows most revisions in MediaWiki databases tend to differ only slightly from previous revisions. Therefore, subsequent revisions of an article can be concatenated and then compressed, achieving very high data compression ratios of up to 100×.[102]

For more information on the architecture, such as how it stores wikitext and assembles a page, see *External links*.

Limitations

[edit]

The parser serves as the *de facto* standard for the MediaWiki syntax, as no formal syntax has been defined. Due to this lack of a formal definition, it has been difficult to create WYSIWYG editors for MediaWiki, although several WYSIWYG extensions do exist, including the popular VisualEditor.

MediaWiki is not designed to be a suitable replacement for dedicated online forum or blogging software,[103] although extensions do exist to allow for both of these.[104][105]

It is common for new MediaWiki users to make certain mistakes, such as forgetting to sign posts with four tildes (~~~~),[106] or manually entering a plaintext signature,[107] due to unfamiliarity with the idiosyncratic particulars involved in communication on MediaWiki discussion pages. On the other hand, the format of these discussion pages has been cited as a strength by one educator, who stated that it provides more fine-grain capabilities for discussion than traditional threaded discussion forums. For example, instead of 'replying' to an entire message, the participant in a discussion can create a hyperlink to a new wiki page on any word from the original page. Discussions are easier to follow since the content is available via hyperlinked wiki page, rather than a series of reply messages on a traditional threaded discussion forum. However, except in few cases, students were not using this capability, possibly because of their familiarity with the traditional linear discussion style and a lack of guidance on how to make the content more 'link-rich'.[108]

MediaWiki by default has little support for the creation of dynamically assembled documents, or pages that aggregate data from other pages. Some research has been done on enabling such features directly within MediaWiki.[109] The Semantic MediaWiki extension provides these features. It is not in use on Wikipedia, but in more than 1,600 other MediaWiki installations.[110] The Wikibase Repository and Wikibase Repository client are however implemented in Wikidata and Wikipedia respectively, and to some extent provides semantic web features, and linking of centrally stored data to infoboxes in various Wikipedia articles.

Upgrading MediaWiki is usually fully automated, requiring no changes to the site content or template programming. Historically troubles have been encountered when upgrading from significantly older versions.[111]

Security

[edit]

MediaWiki developers have enacted security standards, both for core code and extensions.[112] SQL queries and HTML output are usually done through wrapper functions that handle validation, escaping, filtering for prevention of cross-site scripting and SQL injection.[113] Many security issues have had to be patched after a MediaWiki version release,[114] and accordingly MediaWiki.org states, "The most important security step you can take is to keep your software up to date" by subscribing to the announcement mailing list and installing security updates that are announced.[115]

Support

[edit]

Support for MediaWiki users consists of:

- MediaWiki.org, including the Support Desk.
- An official mailing list, Mediawiki-l.
- Several books have been written about MediaWiki administration,[116] including some free online books.[117][118]

License

[edit]

MediaWiki is free and open-source and is distributed under the terms of the GNU General Public License version 2 or any later version. Its documentation, located at its official website at www.mediawiki.org, is released under the Creative Commons BY-SA 4.0 license, with a set of help pages intended to be freely copied into fresh wiki installations and/or distributed with MediaWiki software in the public domain instead to eliminate legal issues for wikis with other licenses.[119][120] MediaWiki's development has generally favored the use of open-source media formats.[121]

Development

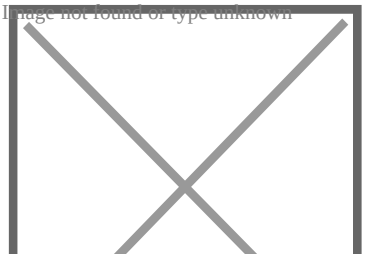
[edit]

MediaWiki has an active volunteer community for development and maintenance. MediaWiki developers are spread around the world, though with a majority in the United States and Europe. Face-to-face meetings and programming sessions for MediaWiki developers have been held once or several times a year since 2004.[122]

Anyone can submit patches to the project's Git/Gerrit repository.[123] There are also paid programmers who primarily develop projects for the Wikimedia Foundation. MediaWiki developers participate in the Google Summer of Code by facilitating the assignment of mentors to students wishing to work on MediaWiki core and extension projects.[124] During the year prior to November 2012, there were about two hundred developers who had committed changes to the MediaWiki core or extensions.[125] Major MediaWiki releases are generated approximately every six months by taking snapshots of the development branch, which is kept continuously in a runnable state;[126] minor releases, or point releases, are issued as needed to correct bugs (especially security problems). MediaWiki is developed on a continuous integration development model, in which software changes are pushed live to Wikimedia sites on regular basis.[126] MediaWiki also has a public bug tracker, *phabricator.wikimedia.org*, which runs Phabricator. The site is also used for feature and enhancement requests.

History

[edit]



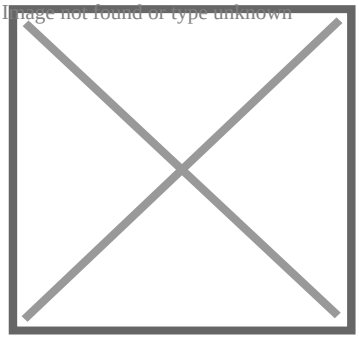
Magnus Manske in 2012

When Wikipedia was launched in January 2001, it ran on an existing wiki software system, UseModWiki. UseModWiki is written in the Perl programming language, and stores all wiki pages in text (.txt) files. This software soon proved to be limiting, in both functionality and performance. In mid-2001, Magnus Manske—a developer and student at the University of Cologne, as well as a Wikipedia editor—began working on new software that would replace UseModWiki, specifically designed for use by Wikipedia. This software was written in the PHP scripting language, and stored all of its information in a MySQL database. The new software was largely developed by August 24, 2001, and a test wiki for it was established shortly thereafter.

The first full implementation of this software was the new Meta Wikipedia on November 9, 2001. There was a desire to have it implemented immediately on the English-language Wikipedia.[127] However, Manske was apprehensive about any potential bugs harming the nascent website during the period of the final exams he had to complete immediately prior to Christmas;[128] this led to the launch on the English-language Wikipedia being delayed until January 25, 2002. The software was then, gradually, deployed on all the Wikipedia language sites of that time. This software was referred to as "the PHP script" and as "phase II", with the name "phase I", retroactively given to the use of UseModWiki.

Increasing usage soon caused load problems to arise again, and soon after, another rewrite of the software began; this time being done by Lee Daniel Crocker, which became known as "phase III". This new software was also written in PHP, with a MySQL backend, and kept the basic interface of the phase II software, but with the added functionality of a wider scalability. The "phase III" software went live on Wikipedia in July 2002.

The Wikimedia Foundation was announced on June 20, 2003. In July, Wikipedia contributor Daniel Mayer suggested the name "MediaWiki" for the software, as a play on "Wikimedia".[129] The MediaWiki name was gradually phased in, beginning in August 2003. The name has frequently caused confusion due to its (intentional) similarity to the "Wikimedia" name (which itself is similar to "Wikipedia").[130] The first version of MediaWiki, 1.1, was released in December 2003.



MediaWiki logo until April 1, 2021

The old product logo was created by Erik Möller, using a flower photograph taken by Florence Nibart-Devouard, and was originally submitted to the logo contest for a new Wikipedia logo, held

from July 20 to August 27, 2003.[131][132] The logo came in third place, and was chosen to represent MediaWiki rather than Wikipedia, with the second place logo being used for the Wikimedia Foundation.[133] The double square brackets (**[[ ]]**) symbolize the syntax MediaWiki uses for creating hyperlinks to other wiki pages; while the sunflower represents the diversity of content on Wikipedia, its constant growth, and the wilderness.[134]

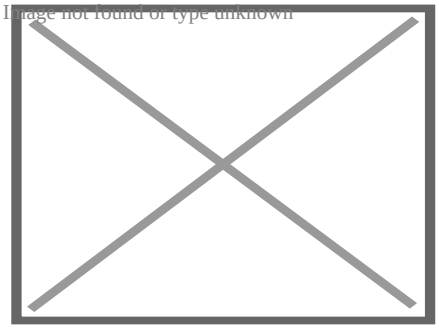
Later, Brooke Vibber, the chief technical officer of the Wikimedia Foundation,[135] took up the role of release manager.[136][101]

Major milestones in MediaWiki's development have included: the categorization system (2004); parser functions, (2006); Flagged Revisions, (2008);[68] the "*ResourceLoader*", a delivery system for CSS and JavaScript (2011);[137] and the VisualEditor, a "what you see is what you get" (WYSIWYG) editing platform (2013).[138]

The contest of designing a new logo was initiated on June 22, 2020, as the old logo was a bitmap image and had "high details", leading to problems when rendering at high and low resolutions, respectively. After two rounds of voting, the new and current MediaWiki logo designed by Serhio Magpie was selected on October 24, 2020, and officially adopted on April 1, 2021.[139]

Sites using MediaWiki

[edit]
See also: Category:MediaWiki websites



Fandom also makes use of MediaWiki.

MediaWiki's most famous use has been in Wikipedia and, to a lesser degree, the Wikimedia Foundation's other projects. Fandom, a wiki hosting service formerly known as Wikia, runs on MediaWiki. Other public wikis that run on MediaWiki include wikiHow and SNPedia. WikiLeaks began as a MediaWiki-based site, but is no longer a wiki.

A number of alternative wiki encyclopedias to Wikipedia run on MediaWiki, including Citizendium, Metapedia, Scholarpedia and Conservapedia. MediaWiki is also used internally by a large number of companies, including Novell and Intel.[140][141]

Notable usages of MediaWiki within governments include Intellipedia, used by the United States Intelligence Community, Diplopedia, used by the United States Department of State, and milWiki,

a part of milSuite used by the United States Department of Defense. United Nations agencies such as the United Nations Development Programme and INSTRAW chose to implement their wikis using MediaWiki, because "this software runs Wikipedia and is therefore guaranteed to be thoroughly tested, will continue to be developed well into the future, and future technicians on these wikis will be more likely to have exposure to MediaWiki than any other wiki software."[142]

The Free Software Foundation uses MediaWiki to implement the LibrePlanet site.[143]

Comparison to other online collaboration software

[edit]
Main article: Comparison of wiki software

Users of online collaboration software are familiar with MediaWiki's functions and layout due to its noted use on Wikipedia. A 2006 overview of social software in academia observed that "Compared to other wikis, MediaWiki is also fairly aesthetically pleasing, though simple, and has an easily customized side menu and stylesheet."[144] However, in one assessment in 2006, Confluence was deemed to be a superior product due to its very usable API and ability to better support multiple wikis.[76]

A 2009 study at the University of Hong Kong compared TWiki to MediaWiki. The authors noted that TWiki has been considered as a collaborative tool for the development of educational papers and technical projects, whereas MediaWiki's most noted use is on Wikipedia. Although both platforms allow discussion and tracking of progress, TWiki has a "Report" part that MediaWiki lacks. Students perceived MediaWiki as being easier to use and more enjoyable than TWiki. When asked whether they recommended using MediaWiki for knowledge management course group project, 15 out of 16 respondents expressed their preference for MediaWiki giving answers of great certainty, such as "of course", "for sure".[145] TWiki and MediaWiki both have flexible plug-in architecture.[146]

A 2009 study that compared students' experience with MediaWiki to that with Google Docs found that students gave the latter a much higher rating on user-friendly layout.[147]

A 2021 study conducted by the Brazilian Nuclear Engineering Institute compared a MediaWiki-based knowledge management system against two others that were based on DSpace and Open Journal Systems, respectively.[148] It highlighted ease of use as an advantage of the MediaWiki-based system, noting that because the Wikimedia Foundation had been developing MediaWiki for a site aimed at the general public (Wikipedia), "its user interface was designed to be more user-friendly from start, and has received large user feedback over a long time", in contrast to DSpace's and OJS's focus on niche audiences.[148]

See also

[edit]

- Image not found or type unknown Free and open-source software portal

- List of content management systems
- List of wiki software
- BlueSpice
- Semantic MediaWiki
- XOWA – for viewing Wikipedia and other wikis offline
- PHP – a programming language that powers MediaWiki

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External links

[edit]

MediaWiki at Wikipedia's sister projects

- Image not found or type unknown Definitions from Wiktionary
- Image not found or type unknown Media from Commons
- Image not found or type unknown Quotations from Wikiquote
- Image not found or type unknown Textbooks from Wikibooks
- Image not found or type unknown Resources from Wikiversity
- Image not found or type unknown Data from Wikidata
- Image not found or type unknown Discussions from Meta-Wiki
- Image not found or type unknown Documentation from MediaWiki

- MediaWiki homepage Image not found or type unknown Edit this at Wikidata

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Wikipedia

Overview (outline)

- Biases
  - gender
  - geographical
  - ideological
  - racial
- Censorship
- Conflict-of-interest editing
  - political editing incidents
- Criticism
- Deletion of articles
  - deletionism and inclusionism
  - notability
- Disputes
- "Ignore all rules"
- MediaWiki
- Plagiarism
- Predictions of the project's end
- Reliability
  - Fact-checking
  - *Citation needed*
- Vandalism

- Administrators
- AfroCrowd
- Arbitration Committee
- Art+Feminism
- Bots
  - Lsjbot
- Edit count
- List of Wikipedias
- *The Signpost*
- Wikimedian of the Year
- Wikipedian in residence
- WikiProject
- Women in Red

Community (Wikipedians)

Events

- Edit-a-thon
- WikiConference India
- Wiki Indaba
- WikiConference North America
- Wikimania

Wiki Loves

- Earth
- Folklore
- Monuments
- Pride
- Science

People (list)

- Esra'a Al Shafei
- Lee Daniel Crocker
- Florence Devouard
- Sue Gardner
- David Gerard
- James Heilman
- Maryana Iskander
- Dariusz Jemielniak
- Rebecca MacKinnon
- Katherine Maher
- Magnus Manske
- Erik Möller
- Jason Moore
- Raju Narisetti
- Steven Pruitt
- Annie Rauwerda
- Larry Sanger
- María Sefidari
- Lisa Seitz-Gruwell

- Bomis
  - Nupedia
- First edit
- Logo
- Internet Watch Foundation
- Scientology
- Hillsborough disaster Wikipedia posts
- VisualEditor
- #1Lib1Ref
- Wikimedia Foundation actions
  - on the Chinese Wikipedia
    - 2021
  - against MENA Wikimedians
    - 2022

History

Controversies

- Alan MacMasters hoax
- Carlos Bandeirense Mirandópolis hoax
- Edit wars
- Essjay controversy
- Henryk Batuta hoax
- Jar'Edo Wens hoax
- Seigenthaler biography incident
- *Star Trek Into Darkness* debate
- United States congressional staff edits
- Weintraub controversy
- Zhemao hoaxes

Coverage

- American politics
  - Donald Trump
- COVID-19 pandemic
- Death
- Israeli–Palestinian conflict
- Russian invasion of Ukraine

Honors

- 274301 Wikipedia
- *Viola angustifolia*
- *Wikipedia Monument*

References and analysis

- Academic studies
- Bibliography
- Cultural
- Films
- Listen to Wikipedia
- Wikipediocracy

Mobile

- Apps
- QRpedia
- Wapedia
- Wikipedia Zero
- WikiReader
- Wikiwand

Content use

- DBpedia
- Depths of Wikipedia
- Google and Wikipedia
- Health information
- Kiwix
- Science information
- Wikipedia-based education

Related

- *The Iraq War: A Historiography of Wikipedia Changelogs*
- LGBTQ and Wikipedia
- *Magna Carta (An Embroidery)*
- People imprisoned for editing Wikipedia
- Print Wikipedia
- Wiki rabbit hole
- Wikimedia Foundation
- Wikimedia movement
- Wikipedia for World Heritage
- Wikipedia in India
- Wikiracing
- List of online encyclopedias
- List of wikis

- Image not found or type unknown **List**
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Wiki software

.NET	FlexWiki SharePoint
Java	Confluence Jive Traction TeamPage XWiki
JavaScript	TiddlyWiki Wiki.js
Perl	Foswiki ikiwiki TWiki UseModWiki WikiBase
PHP	BlueSpice BookStack DokuWiki MediaWiki PhpWiki Phriction PmWiki PukiWiki Tiki
Python	Allura Bloodhound Kallithea Kuma MoinMoin Trac Zim

Ruby

- Gollum
- Redmine

Other languages

- CLiki
  - Common Lisp
- Federated Wiki
  - CoffeeScript
  - Haskell

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- Image not found or type unknown **List**
- Image not found or type unknown **Category**

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Wikimedia Foundation

Projects

- Wikipedia community (Wikipedians)

People

Current

- Maryana Iskander
- Lisa Seitz-Gruwell
- Dariusz Jemielniak
- Rebecca MacKinnon
- Raju Narisetti
- Rosie Stephenson-Goodknight
- Esra'a Al Shafei
- Jimmy Wales

Past

- Hampton Lintorn-Catlin
- Danese Cooper
- Bishakha Datta
- Florence Devouard
- Oscar van Dillen
- Sue Gardner
- Arnnon Geshuri
- Mike Godwin
- Aaron Halfaker
- James Heilman
- Guy Kawasaki
- Patricio Lorente
- Katherine Maher
- Erik Möller
- Larry Sanger
- María Sefidari
- Lila Tretikov
- Luis Villa

Projects

- Wikipedia
  - history
  - List of Wikipedias
  - Censorship of Wikipedia
- Wiktionary
- Wikimedia Commons
- Wikidata
- Wikiquote
- Wikibooks
- Wikisource
- Wikispecies
- Wikinews
- Wikiversity
- Wikivoyage
- Wikifunctions
  - Abstract Wikipedia

Other

- Wikimedia movement
- List of Wikimedia chapters
  - Bangladesh
  - Deutschland
  - Israel
  - Polska
  - UK
  - Ukraine
- Wikimania
- Wiki Indaba
- WikiConference India
- WikiConference North America
- MediaWiki
- Litigation
  - Monkey selfie copyright dispute
  - *Wikimedia Foundation v. NSA*
- Knowledge Engine

Related

- *The Signpost*
- *Wikipedia Monument*
- Wikimedian of the Year
- Tides Foundation
- Artificial intelligence in Wikimedia projects
- Google and Wikipedia
- Wikipedia for World Heritage

Authority control databases Image not found or type unknown **Edit this at Wikidata**

International	○ VIAF ○ FAST
National	○ Germany ○ United States ○ France ○ BnF data ○ Israel
Other	○ IdRef

About Web syndication

Web syndication is making content available from one website to other sites. Most commonly, websites are made available to provide either summaries or full renditions of a website's recently added content. The term may also describe other kinds of content licensing for reuse.

Motivation

[edit]

For the subscribing sites, syndication is an effective way of adding greater depth and immediacy of information to their pages, making them more attractive to users. For the provider site, syndication increases exposure. This generates new traffic for the provider site—making syndication an easy and relatively cheap, or even free, form of advertisement.

Content syndication has become an effective strategy for link building, as search engine optimization has become an increasingly important topic among website owners and online marketers. Links embedded within the syndicated content are typically optimized around anchor terms that will point an optimized [*clarification needed*] link back to the website that the content author is trying to promote. These links tell the algorithms of the search engines that the website being linked to is an authority for the keyword that is being used as the anchor text. However the rollout of Google Panda's algorithm may not reflect this authority in its SERP rankings based on quality scores generated by the sites linking to the authority.

The prevalence of web syndication is also of note to online marketers, since web surfers are becoming increasingly wary of providing personal information for marketing materials (such as signing up for a newsletter) and expect the ability to subscribe to a feed instead. Although the format could be anything transported over HTTP, such as HTML or JavaScript, it is more commonly XML. Web syndication formats include RSS, Atom,[1] and JSON Feed.

History

[edit]
Main article: History of web syndication technology

Syndication first arose in earlier media such as print, radio, and television, allowing content creators to reach a wider audience. In the case of radio, the United States Federal government proposed a syndicate in 1924 so that the country's executives could quickly and efficiently reach the entire population.[2] In the case of television, it is often said that "Syndication is where the real money is."[3] Additionally, syndication accounts for the bulk of TV programming.[4]

One predecessor of web syndication is the Meta Content Framework (MCF), developed in 1996 by Ramanathan V. Guha and others in Apple Computer's Advanced Technology Group.[5]

Today, millions of online publishers, including newspapers, commercial websites, and blogs, distribute their news headlines, product offers, and blog postings in the news feed.

As a commercial model

[edit]

Conventional syndication businesses such as Reuters and Associated Press thrive on the internet by offering their content to media partners on a subscription basis,[6] using business models established in earlier media forms.

Commercial web syndication can be categorized in three ways:

- by *business models*
- by *types of content*
- by *methods for selecting distribution partners*

Commercial web syndication involves partnerships between content producers and distribution outlets. There are different structures of partnership agreements. One such structure is licensing content, in which distribution partners pay a fee to the content creators for the right to publish the content. Another structure is ad-supported content, in which publishers share revenues derived from advertising on syndicated content with that content's producer. A third structure is free, or barter syndication, in which no currency changes hands between publishers and content producers. This requires the content producers to generate revenue from another source, such as embedded advertising or subscriptions. Alternatively, they could distribute content without remuneration. Typically, those who create and distribute content free are promotional entities,

vanity publishers, or government entities.

Types of content syndicated include RSS or Atom Feeds and full content. With RSS feeds, headlines, summaries, and sometimes a modified version of the original full content is displayed on users' feed readers. With full content, the entire content—which might be text, audio, video, applications/widgets, or user-generated content—appears unaltered on the publisher's site.

There are two methods for selecting distribution partners. The content creator can hand-pick syndication partners based on specific criteria, such as the size or quality of their audiences. Alternatively, the content creator can allow publisher sites or users to opt into carrying the content through an automated system. Some of these automated "content marketplace" systems involve careful screening of potential publishers by the content creator to ensure that the material does not end up in an inappropriate environment.

Just as syndication is a source of profit for TV producers and radio producers, it also functions to maximize profit for Internet content producers. As the Internet has increased in size[7] it has become increasingly difficult for content producers to aggregate a sufficiently large audience to support the creation of high-quality content. Syndication enables content creators to amortize the cost of producing content by licensing it across multiple publishers or by maximizing the distribution of advertising-supported content. A potential drawback for content creators, however, is that they can lose control over the presentation of their content when they syndicate it to other parties.

Distribution partners benefit by receiving content either at a discounted price, or free. One potential drawback for publishers, however, is that because the content is duplicated at other publisher sites, they cannot have an "exclusive" on the content.

For users, the fact that syndication enables the production and maintenance of content allows them to find and consume content on the Internet. One potential drawback for them is that they may run into duplicate content, which could be an annoyance.

E-commerce

[edit]
See also: E-commerce

Web syndication has been used to distribute product content such as feature descriptions, images, and specifications. As manufacturers are regarded as authorities and most sales are not achieved on manufacturer websites, manufacturers allow retailers or dealers to publish the information on their sites. Through syndication, manufacturers may pass relevant information to channel partners.[8] Such web syndication has been shown to increase sales.[9]

Web syndication has also been found effective as a search engine optimization technique.[10]

See also

[edit]

- RSS
- Atom (web standard)
- Broadcast syndication
- Content delivery platform
- Feed icon
- hAtom
- List of comic strip syndicates
- List of streaming media systems
- Print syndication
- Protection of Broadcasts and Broadcasting Organizations Treaty
- Push technology
- Software as a service
- Usenet

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10. ^ How to Increase Your Search Ranking Fresh Business Thinking

External links

[edit]

- Image not found or type unknown Media related to Web syndication at Wikimedia Commons

- **v**
- **t**

- **e**

Web syndication

History

Blogging
Podcasting
Vlogging
Web syndication technology

Types

- Art
- Bloggernacle
- Classical music
- Corporate
- Dream diary
- Edublog
- Electronic journal
- Fake
- Family
- Fashion
- Food
- Health
- Law
- Lifelog
- MP3
- News
- Photoblog
- Police
- Political
- Project
- Reverse
- Travel
- Warblog

Technology	**General**	○ BitTorrent ○ Feed URI scheme
	Features	○ Linkback ○ Permalink ○ Ping ○ Pingback ○ Reblogging ○ Refback ○ Rollback ○ Trackback
	Mechanism	○ Thread ○ Geotagging ○ RSS enclosure ○ Synchronization
	Memetics	○ Atom feed ○ Data feed ○ Photofeed ○ Product feed ○ RDF feed ○ Web feed
	RSS	○ GeoRSS ○ MRSS ○ RSS TV
	Social	○ Inter-process communication ○ Mashup ○ Referencing ○ RSS editor ○ RSS tracking ○ Streaming media
	Standard	○ OPML ○ RSS Advisory Board ○ Usenet ○ World Wide Web ○ XBEL ○ XOXO

- Audio podcast
- Enhanced podcast
- Mobilecast
- Narrowcasting
- Peercasting
- Screencast
- Slidecasting
- Videocast
- Webcomic
- Webtoon
- Web series

Form

- Anonymous blogging
- Collaborative blog
- Columnist
- Instant messaging
- Liveblogging
- Microblog
- Mobile blogging
- Spam blog
- Video blogging
- Motovlogging

Media

Alternative media

- Carnivals
- Fiction
- Journalism
  - Citizen
  - Database
- Online diary
- Search engines
- Sideblog
- Software
- Web directory

Micromedia

- Aggregation
  - News
  - Poll
  - Review
  - Search
  - Video
- Atom
- AtomPub
- Broadcatching
- Hashtag
- NewsML
  - 1
  - G2
- Social communication
- Social software
- Web Slice

Related

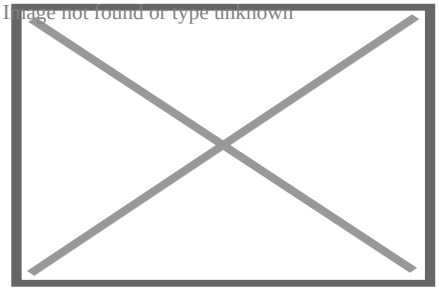
- Blogosphere
- Escribitionist
- Glossary of blogging
- Pay per click
- Posting style
- Slashdot effect
- Spam in blogs
- Uses of podcasting

About Web design

Web design encompasses many different skills and disciplines in the production and maintenance of websites. The different areas of web design include web graphic design; user interface design (UI design); authoring, including standardised code and proprietary software; user experience design (UX design); and search engine optimization. Often many individuals will work in teams covering different aspects of the design process, although some designers will cover them all.[1] The term "web design" is normally used to describe the design process relating to the front-end (client side) design of a website including writing markup. Web design partially overlaps web engineering in the broader scope of web development. Web designers are expected to have an awareness of usability and be up to date with web accessibility guidelines.

History

[edit]
See also: History of the World Wide Web



Web design books in a store

1988–2001

[edit]

Although web design has a fairly recent history, it can be linked to other areas such as graphic design, user experience, and multimedia arts, but is more aptly seen from a technological standpoint. It has become a large part of people's everyday lives. It is hard to imagine the Internet without animated graphics, different styles of typography, backgrounds, videos and music. The web was announced on August 6, 1991; in November 1992, CERN was the first website to go live on the World Wide Web. During this period, websites were structured by using the <table> tag which created numbers on the website. Eventually, web designers were able to find their way around it to create more structures and formats. In early history, the structure of the websites was fragile and hard to contain, so it became very difficult to use them. In November 1993, ALIWEB was the first ever search engine to be created (Archie Like Indexing

for the WEB).[2]

The start of the web and web design

[edit]

In 1989, whilst working at CERN in Switzerland, British scientist Tim Berners-Lee proposed to create a global hypertext project, which later became known as the World Wide Web. From 1991 to 1993 the World Wide Web was born. Text-only HTML pages could be viewed using a simple line-mode web browser.[3] In 1993 Marc Andreessen and Eric Bina, created the Mosaic browser. At the time there were multiple browsers, however the majority of them were Unix-based and naturally text-heavy. There had been no integrated approach to graphic design elements such as images or sounds. The Mosaic browser broke this mould.[4] The W3C was created in October 1994 to "lead the World Wide Web to its full potential by developing common protocols that promote its evolution and ensure its interoperability."[5] This discouraged any one company from monopolizing a proprietary browser and programming language, which could have altered the effect of the World Wide Web as a whole. The W3C continues to set standards, which can today be seen with JavaScript and other languages. In 1994 Andreessen formed Mosaic Communications Corp. that later became known as Netscape Communications, the Netscape 0.9 browser. Netscape created its HTML tags without regard to the traditional standards process. For example, Netscape 1.1 included tags for changing background colours and formatting text with tables on web pages. From 1996 to 1999 the browser wars began, as Microsoft and Netscape fought for ultimate browser dominance. During this time there were many new technologies in the field, notably Cascading Style Sheets, JavaScript, and Dynamic HTML. On the whole, the browser competition did lead to many positive creations and helped web design evolve at a rapid pace.[6]

Evolution of web design

[edit]

In 1996, Microsoft released its first competitive browser, which was complete with its features and HTML tags. It was also the first browser to support style sheets, which at the time was seen as an obscure authoring technique and is today an important aspect of web design.[6] The HTML markup for tables was originally intended for displaying tabular data. However, designers quickly realized the potential of using HTML tables for creating complex, multi-column layouts that were otherwise not possible. At this time, as design and good aesthetics seemed to take precedence over good markup structure, little attention was paid to semantics and web accessibility. HTML sites were limited in their design options, even more so with earlier versions of HTML. To create complex designs, many web designers had to use complicated table structures or even use blank spacer .GIF images to stop empty table cells from collapsing.[7] CSS was introduced in December 1996 by the W3C to support presentation and layout. This allowed HTML code to be semantic rather than both semantic and presentational and improved web accessibility, see

tableless web design.

In 1996, Flash (originally known as FutureSplash) was developed. At the time, the Flash content development tool was relatively simple compared to now, using basic layout and drawing tools, a limited precursor to ActionScript, and a timeline, but it enabled web designers to go beyond the point of HTML, animated GIFs and JavaScript. However, because Flash required a plug-in, many web developers avoided using it for fear of limiting their market share due to lack of compatibility. Instead, designers reverted to GIF animations (if they did not forego using motion graphics altogether) and JavaScript for widgets. But the benefits of Flash made it popular enough among specific target markets to eventually work its way to the vast majority of browsers, and powerful enough to be used to develop entire sites.[7]

End of the first browser wars

[edit]
Further information: Browser wars § First Browser War (1995–2001)

In 1998, Netscape released Netscape Communicator code under an open-source licence, enabling thousands of developers to participate in improving the software. However, these developers decided to start a standard for the web from scratch, which guided the development of the open-source browser and soon expanded to a complete application platform.[6] The Web Standards Project was formed and promoted browser compliance with HTML and CSS standards. Programs like Acid1, Acid2, and Acid3 were created in order to test browsers for compliance with web standards. In 2000, Internet Explorer was released for Mac, which was the first browser that fully supported HTML 4.01 and CSS 1. It was also the first browser to fully support the PNG image format.[6] By 2001, after a campaign by Microsoft to popularize Internet Explorer, Internet Explorer had reached 96% of web browser usage share, which signified the end of the first browser wars as Internet Explorer had no real competition.[8]

2001–2012

[edit]

Since the start of the 21st century, the web has become more and more integrated into people's lives. As this has happened the technology of the web has also moved on. There have also been significant changes in the way people use and access the web, and this has changed how sites are designed.

Since the end of the browsers wars[*when?*] new browsers have been released. Many of these are open source, meaning that they tend to have faster development and are more supportive of new standards. The new options are considered by many[*weasel words*] to be better than Microsoft's Internet Explorer.

The W3C has released new standards for HTML (HTML5) and CSS (CSS3), as well as new JavaScript APIs, each as a new but individual standard.[*when?*] While the term HTML5 is only used to refer to the new version of HTML and *some* of the JavaScript APIs, it has become common to use it to refer to the entire suite of new standards (HTML5, CSS3 and JavaScript).

2012 and later

[edit]

With the advancements in 3G and LTE internet coverage, a significant portion of website traffic shifted to mobile devices. This shift influenced the web design industry, steering it towards a minimalist, lighter, and more simplistic style. The "mobile first" approach emerged as a result, emphasizing the creation of website designs that prioritize mobile-oriented layouts first, before adapting them to larger screen dimensions.

Tools and technologies

[edit]

Web designers use a variety of different tools depending on what part of the production process they are involved in. These tools are updated over time by newer standards and software but the principles behind them remain the same. Web designers use both vector and raster graphics editors to create web-formatted imagery or design prototypes. A website can be created using WYSIWYG website builder software or a content management system, or the individual web pages can be hand-coded in just the same manner as the first web pages were created. Other tools web designers might use include markup validators[9] and other testing tools for usability and accessibility to ensure their websites meet web accessibility guidelines.[10]

UX Design

[edit]

One popular tool in web design is UX Design, a type of art that designs products to perform an accurate user background. UX design is very deep. UX is more than the web, it is very independent, and its fundamentals can be applied to many other browsers or apps. Web design is mostly based on web-based things. UX can overlap both web design and design. UX design mostly focuses on products that are less web-based.[11]

Skills and techniques

[edit]

Marketing and communication design

[edit]

Marketing and communication design on a website may identify what works for its target market. This can be an age group or particular strand of culture; thus the designer may understand the trends of its audience. Designers may also understand the type of website they are designing, meaning, for example, that (B2B) business-to-business website design considerations might differ greatly from a consumer-targeted website such as a retail or entertainment website. Careful consideration might be made to ensure that the aesthetics or overall design of a site do not clash with the clarity and accuracy of the content or the ease of web navigation,[12] especially on a B2B website. Designers may also consider the reputation of the owner or business the site is representing to make sure they are portrayed favorably. Web designers normally oversee all the websites that are made on how they work or operate on things. They constantly are updating and changing everything on websites behind the scenes. All the elements they do are text, photos, graphics, and layout of the web. Before beginning work on a website, web designers normally set an appointment with their clients to discuss layout, colour, graphics, and design. Web designers spend the majority of their time designing websites and making sure the speed is right. Web designers typically engage in testing and working, marketing, and communicating with other designers about laying out the websites and finding the right elements for the websites.[13]

User experience design and interactive design

[edit]

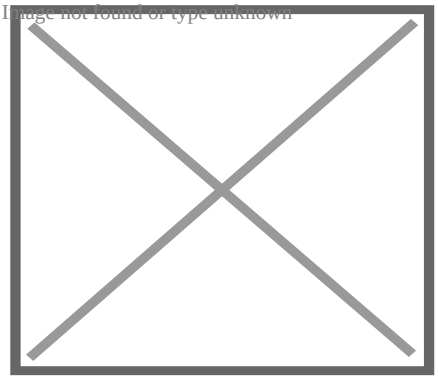
User understanding of the content of a website often depends on user understanding of how the website works. This is part of the user experience design. User experience is related to layout, clear instructions, and labeling on a website. How well a user understands how they can interact on a site may also depend on the interactive design of the site. If a user perceives the usefulness of the website, they are more likely to continue using it. Users who are skilled and well versed in website use may find a more distinctive, yet less intuitive or less user-friendly website interface useful nonetheless. However, users with less experience are less likely to see the advantages or usefulness of a less intuitive website interface. This drives the trend for a more universal user experience and ease of access to accommodate as many users as possible regardless of user skill.[14] Much of the user experience design and interactive design are considered in the user interface design.

Advanced interactive functions may require plug-ins if not advanced coding language skills. Choosing whether or not to use interactivity that requires plug-ins is a critical decision in user

experience design. If the plug-in doesn't come pre-installed with most browsers, there's a risk that the user will have neither the know-how nor the patience to install a plug-in just to access the content. If the function requires advanced coding language skills, it may be too costly in either time or money to code compared to the amount of enhancement the function will add to the user experience. There's also a risk that advanced interactivity may be incompatible with older browsers or hardware configurations. Publishing a function that doesn't work reliably is potentially worse for the user experience than making no attempt. It depends on the target audience if it's likely to be needed or worth any risks.

Progressive enhancement

[edit]



The order of progressive enhancement

Main article: Progressive enhancement

Progressive enhancement is a strategy in web design that puts emphasis on web content first, allowing everyone to access the basic content and functionality of a web page, whilst users with additional browser features or faster Internet access receive the enhanced version instead.

In practice, this means serving content through HTML and applying styling and animation through CSS to the technically possible extent, then applying further enhancements through JavaScript. Pages' text is loaded immediately through the HTML source code rather than having to wait for JavaScript to initiate and load the content subsequently, which allows content to be readable with minimum loading time and bandwidth, and through text-based browsers, and maximizes backwards compatibility.[15]

As an example, MediaWiki-based sites including Wikipedia use progressive enhancement, as they remain usable while JavaScript and even CSS is deactivated, as pages' content is included in the page's HTML source code, whereas counter-example Everipedia relies on JavaScript to load pages' content subsequently; a blank page appears with JavaScript deactivated.

Page layout

[edit]

Part of the user interface design is affected by the quality of the page layout. For example, a designer may consider whether the site's page layout should remain consistent on different pages when designing the layout. Page pixel width may also be considered vital for aligning objects in the layout design. The most popular fixed-width websites generally have the same set width to match the current most popular browser window, at the current most popular screen resolution, on the current most popular monitor size. Most pages are also center-aligned for concerns of aesthetics on larger screens.

Fluid layouts increased in popularity around 2000 to allow the browser to make user-specific layout adjustments to fluid layouts based on the details of the reader's screen (window size, font size relative to window, etc.). They grew as an alternative to HTML-table-based layouts and grid-based design in both page layout design principles and in coding technique but were very slow to be adopted.[note 1] This was due to considerations of screen reading devices and varying windows sizes which designers have no control over. Accordingly, a design may be broken down into units (sidebars, content blocks, embedded advertising areas, navigation areas) that are sent to the browser and which will be fitted into the display window by the browser, as best it can. Although such a display may often change the relative position of major content units, sidebars may be displaced below body text rather than to the side of it. This is a more flexible display than a hard-coded grid-based layout that doesn't fit the device window. In particular, the relative position of content blocks may change while leaving the content within the block unaffected. This also minimizes the user's need to horizontally scroll the page.

Responsive web design is a newer approach, based on CSS3, and a deeper level of per-device specification within the page's style sheet through an enhanced use of the CSS @media rule. In March 2018 Google announced they would be rolling out mobile-first indexing.[16] Sites using responsive design are well placed to ensure they meet this new approach.

Typography

[edit]
Main article: typography

Web designers may choose to limit the variety of website typefaces to only a few which are of a similar style, instead of using a wide range of typefaces or type styles. Most browsers recognize a specific number of safe fonts, which designers mainly use in order to avoid complications.

Font downloading was later included in the CSS3 fonts module and has since been implemented in Safari 3.1, Opera 10, and Mozilla Firefox 3.5. This has subsequently increased interest in web typography, as well as the usage of font downloading.

Most site layouts incorporate negative space to break the text up into paragraphs and also avoid center-aligned text.[17]

Motion graphics

[edit]

The page layout and user interface may also be affected by the use of motion graphics. The choice of whether or not to use motion graphics may depend on the target market for the website. Motion graphics may be expected or at least better received with an entertainment-oriented website. However, a website target audience with a more serious or formal interest (such as business, community, or government) might find animations unnecessary and distracting if only for entertainment or decoration purposes. This doesn't mean that more serious content couldn't be enhanced with animated or video presentations that is relevant to the content. In either case, motion graphic design may make the difference between more effective visuals or distracting visuals.

Motion graphics that are not initiated by the site visitor can produce accessibility issues. The World Wide Web consortium accessibility standards require that site visitors be able to disable the animations.[18]

Quality of code

[edit]

Website designers may consider it to be good practice to conform to standards. This is usually done via a description specifying what the element is doing. Failure to conform to standards may not make a website unusable or error-prone, but standards can relate to the correct layout of pages for readability as well as making sure coded elements are closed appropriately. This includes errors in code, a more organized layout for code, and making sure IDs and classes are identified properly. Poorly coded pages are sometimes colloquially called tag soup. Validating via W3C[9] can only be done when a correct DOCTYPE declaration is made, which is used to highlight errors in code. The system identifies the errors and areas that do not conform to web design standards. This information can then be corrected by the user.[19]

Generated content

[edit]

There are two ways websites are generated: statically or dynamically.

Static websites

[edit]
Main article: Static web page

A static website stores a unique file for every page of a static website. Each time that page is requested, the same content is returned. This content is created once, during the design of the website. It is usually manually authored, although some sites use an automated creation process, similar to a dynamic website, whose results are stored long-term as completed pages. These automatically created static sites became more popular around 2015, with generators such as Jekyll and Adobe Muse.[20]

The benefits of a static website are that they were simpler to host, as their server only needed to serve static content, not execute server-side scripts. This required less server administration and had less chance of exposing security holes. They could also serve pages more quickly, on low-cost server hardware. This advantage became less important as cheap web hosting expanded to also offer dynamic features, and virtual servers offered high performance for short intervals at low cost.

Almost all websites have some static content, as supporting assets such as images and style sheets are usually static, even on a website with highly dynamic pages.

Dynamic websites

[edit]
Main article: Dynamic web page

Dynamic websites are generated on the fly and use server-side technology to generate web pages. They typically extract their content from one or more back-end databases: some are database queries across a relational database to query a catalog or to summarise numeric information, and others may use a document database such as MongoDB or NoSQL to store larger units of content, such as blog posts or wiki articles.

In the design process, dynamic pages are often mocked-up or wireframed using static pages. The skillset needed to develop dynamic web pages is much broader than for a static page,

involving server-side and database coding as well as client-side interface design. Even medium-sized dynamic projects are thus almost always a team effort.

When dynamic web pages first developed, they were typically coded directly in languages such as Perl, PHP or ASP. Some of these, notably PHP and ASP, used a 'template' approach where a server-side page resembled the structure of the completed client-side page, and data was inserted into places defined by 'tags'. This was a quicker means of development than coding in a purely procedural coding language such as Perl.

Both of these approaches have now been supplanted for many websites by higher-level application-focused tools such as content management systems. These build on top of general-purpose coding platforms and assume that a website exists to offer content according to one of several well-recognised models, such as a time-sequenced blog, a thematic magazine or news site, a wiki, or a user forum. These tools make the implementation of such a site very easy, and a purely organizational and design-based task, without requiring any coding.

Editing the content itself (as well as the template page) can be done both by means of the site itself and with the use of third-party software. The ability to edit all pages is provided only to a specific category of users (for example, administrators, or registered users). In some cases, anonymous users are allowed to edit certain web content, which is less frequent (for example, on forums - adding messages). An example of a site with an anonymous change is Wikipedia.

Homepage design

[edit]

Usability experts, including Jakob Nielsen and Kyle Soucy, have often emphasised homepage design for website success and asserted that the homepage is the most important page on a website.[21] *Nielsen, Jakob; Tahir, Marie (October 2001), Homepage Usability: 50 Websites Deconstructed, New Riders Publishing, ISBN 978-0-7357-1102-0*[22][23] However practitioners into the 2000s were starting to find that a growing number of website traffic was bypassing the homepage, going directly to internal content pages through search engines, e-newsletters and RSS feeds.[24] This led many practitioners to argue that homepages are less important than most people think.[25][26][27][28] Jared Spool argued in 2007 that a site's homepage was actually the least important page on a website.[29]

In 2012 and 2013, carousels (also called 'sliders' and 'rotating banners') have become an extremely popular design element on homepages, often used to showcase featured or recent content in a confined space.[30] Many practitioners argue that carousels are an ineffective design element and hurt a website's search engine optimisation and usability.[30][31][32]

Occupations

[edit]

There are two primary jobs involved in creating a website: the web designer and web developer, who often work closely together on a website.[33] The web designers are responsible for the visual aspect, which includes the layout, colouring, and typography of a web page. Web designers will also have a working knowledge of markup languages such as HTML and CSS, although the extent of their knowledge will differ from one web designer to another. Particularly in smaller organizations, one person will need the necessary skills for designing and programming the full web page, while larger organizations may have a web designer responsible for the visual aspect alone.

Further jobs which may become involved in the creation of a website include:

- Graphic designers to create visuals for the site such as logos, layouts, and buttons
- Internet marketing specialists to help maintain web presence through strategic solutions on targeting viewers to the site, by using marketing and promotional techniques on the internet
- SEO writers to research and recommend the correct words to be incorporated into a particular website and make the website more accessible and found on numerous search engines
- Internet copywriter to create the written content of the page to appeal to the targeted viewers of the site[1]
- User experience (UX) designer incorporates aspects of user-focused design considerations which include information architecture, user-centred design, user testing, interaction design, and occasionally visual design.

Artificial intelligence and web design

[edit]

Chat GPT and other AI models are being used to write and code websites making it faster and easier to create websites. There are still discussions about the ethical implications on using artificial intelligence for design as the world becomes more familiar with using AI for time-consuming tasks used in design processes.[34]

See also

[edit]

- icon Image not found or type unknown Internet portal

- Aesthetics
- Color theory
- Composition (visual arts)
- Cross-browser
- Design education
- Drawing
- Dark pattern
- European Design Awards
- First Things First 2000 manifesto
- Graphic art software
- Graphic design occupations
- Graphics
- Information graphics
- List of graphic design institutions
- List of notable graphic designers
- Logotype
- Outline of web design and web development
- Progressive Enhancement
- Style guide
- Web 2.0
- Web colors
- Web safe fonts
- Web usability
- Web application framework
- Website builder
- Website wireframe

Related disciplines

[edit]

- Communication design
- Copywriting
- Desktop publishing
- Digital illustration
- Graphic design
- Interaction design
- Information design
- Light-on-dark color scheme
- Marketing communications
- Motion graphic design
- New media
- Search engine optimization (SEO)
- Technical Writer
- Typography
- User experience
- User interface design
- Web development
- Web animations

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[edit]

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External links

[edit]

- W3C consortium for web standards

Web design at Wikipedia's sister projects:

- Image not found or type unknown **Media** from Commons
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Design

- Outline
- Designer

Disciplines

Communication design

- Advertising
- Book design
- Brand design
- Exhibit design
- Film title design
- Graphic design
  - Motion
  - Postage stamp design
  - Print design
- Illustration
- Information design
- Instructional design
- News design
- Photography
- Retail design
- Signage / Traffic sign design
- Typography / Type design
- Video design
- Visual merchandising

Environmental design

- Architecture
- Architectural lighting design
- Building design
  - Passive solar
- Ecological design
- Environmental impact design
- Garden design
  - Computer-aided
- Healthy community design
- Hotel design
- Interior architecture
- Interior design
  - EID
- Keyline design
- Landscape architecture
  - Sustainable
- Landscape design
- Spatial design
- Urban design

- Automotive design
- Automotive suspension design
- CMF design
- Corrugated box design

Approaches

- Active
- Activity-centered
- Adaptive web
- Affective
- Brainstorming
- By committee
- By contract
- C-K theory
- Closure
- Co-design
- Concept-oriented
- Configuration
- Contextual
- Continuous
- Cradle-to-cradle
- Creative problem-solving
- Creativity techniques
- Critical
  - Design fiction
- Defensive
- Design–bid–build
- Design–build
  - architect-led
- Diffuse
- Domain-driven
- Ecological design
- Energy neutral
- Engineering design process
  - Probabilistic design
- Ergonomic
- Error-tolerant
- Evidence-based
- Fault-tolerant
- Framework-oriented
- For assembly
- For behaviour change
- For manufacturability
- For Six Sigma
- For testing
- For the environment
- For X
- Functional
- Generative
- Geodesign
- HCD
- High-level

- **Tools**
- **Intellectual property**
- **Organizations**
- **Awards**

Tools

- AAD
- Architectural model
- Blueprint
- Comprehensive layout
- CAD
  - CAID
  - Virtual home design software
- CAutoD
- Design quality indicator
- Electronic design automation
- Flowchart
- Mockup
- Design specification
- Prototype
- Sketch
- Storyboard
- Technical drawing
- HTML editor
- Website wireframe

Intellectual property

- Clean-room design
- Community design
- Design around
- Design infringement
- Design patent
- Fashion design copyright
- *Geschmacksmuster*
- Industrial design rights
  - European Union

Organizations

- American Institute of Graphic Arts
- Chartered Society of Designers
- Design and Industries Association
- Design Council
- International Forum Design
- Design Research Society

- European Design Award
- German Design Award

Related topics

- Agile
- Concept art
- Conceptual design
- Creative industries
- Cultural icon
- .design
- Dominant design
- Enterprise architecture
- Form factor
- Futures studies
- Indie design
- Innovation management
- Intelligent design
- Lean startup
- New product development
- OODA loop
- Philosophy of design
- Process simulation
- Reference design
- Slow design
- STEAM fields
- Unintelligent design
- Visualization
- Wicked problem

- Design attributes
- brief
- change
- classic
- competition
  - architectural
  - student
- director
- education
- elements
- engineer
- firm
- history
- knowledge
- language
- life
- load
- museum
- optimization
- paradigm
- principles

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- SEO services company
- SEO expert Sydney
- Sydney SEO expert

Frequently Asked Questions

What is a content agency in Sydney?

A content agency in Sydney focuses on creating high-quality, SEO-optimized content that resonates with your target audience. Their services typically include blog writing, website copy, video production, and other forms of media designed to attract traffic and improve search rankings.

Why should I consider SEO packages in Australia?

SEO packages in Australia typically bundle essential optimization services such as keyword research, technical audits, content creation, and link building at a set price. They are designed to simplify the process, provide consistent results, and help businesses of all sizes improve their online visibility.

What is involved in SEO consulting?

SEO consulting involves analyzing a website's current performance, identifying areas for improvement, and recommending strategies to boost search rankings. Consultants provide insights on keyword selection, on-page and technical optimization, content development, and link-building tactics.

What are the benefits of working with an SEO consultant in Sydney?

An SEO consultant in Sydney can provide tailored advice and strategies that align with your business's goals and local market conditions. They bring expertise in keyword selection, content optimization, technical SEO, and performance monitoring, helping you achieve better search rankings and more organic traffic.

What role do SEO consultants play in a digital marketing strategy?

SEO consultants are responsible for improving your website's visibility and performance in search engines. By analyzing data, refining keyword strategies, and optimizing site elements, they enhance your overall digital marketing efforts, leading to more traffic, better user engagement, and higher conversions.

local SEO services Sydney

Phone : 1300 684 339

City : Sydney

State : NSW

Zip : 2000

Google Business Profile

Google Business Website

Company Website : https://sydney.website/seo-sydney/

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