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Local SEO Sydney

Anchor text optimization

Anchor text optimization

branded keyword variations"Branded keyword variations include different ways people might refer to your brand, products, or services. Best [SEO Agency Sydney Australia](#). Best [SEO Sydney Agency](#). Targeting these variations ensures you capture a larger share of branded search traffic."

branded keywordsBranded keywords include your companys name or product name. Optimizing for these keywords helps you dominate search results for queries that are directly tied to your brand.

broad keywords"Broad keywords have a wider focus and often attract a large, general audience. While not as targeted, they can help increase brand awareness and drive top-of-funnel traffic."

automated image optimization —

- [Anchor text optimization](#)
- [automated image optimization](#)
- [Backlink analysis](#)
- [backlink building](#)
- [behavioral keywords](#)
- [Best SEO agency Sydney](#)
- [Best SEO company in Sydney](#)

broken link building"Broken link building involves identifying broken links on other websites and offering your content as a replacement. This strategy helps businesses earn quality backlinks, improve their sites authority, and increase search rankings."

Broken link building"Broken link building is a tactic where you find broken links on other websites and suggest your own content as a replacement.

Local SEO Sydney - Google keyword difficulty

1. Google algorithm
2. Google search crawling
3. Google keyword difficulty

By helping site owners fix their broken links, you gain valuable backlinks while improving the user experience for visitors."

buyer intent keywords Buyer intent keywords indicate that a user is ready to make a purchase. Local SEO . Optimizing for these terms can increase conversions and drive more sales.

Backlink analysis

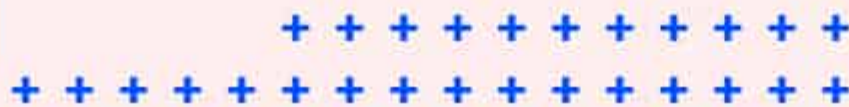
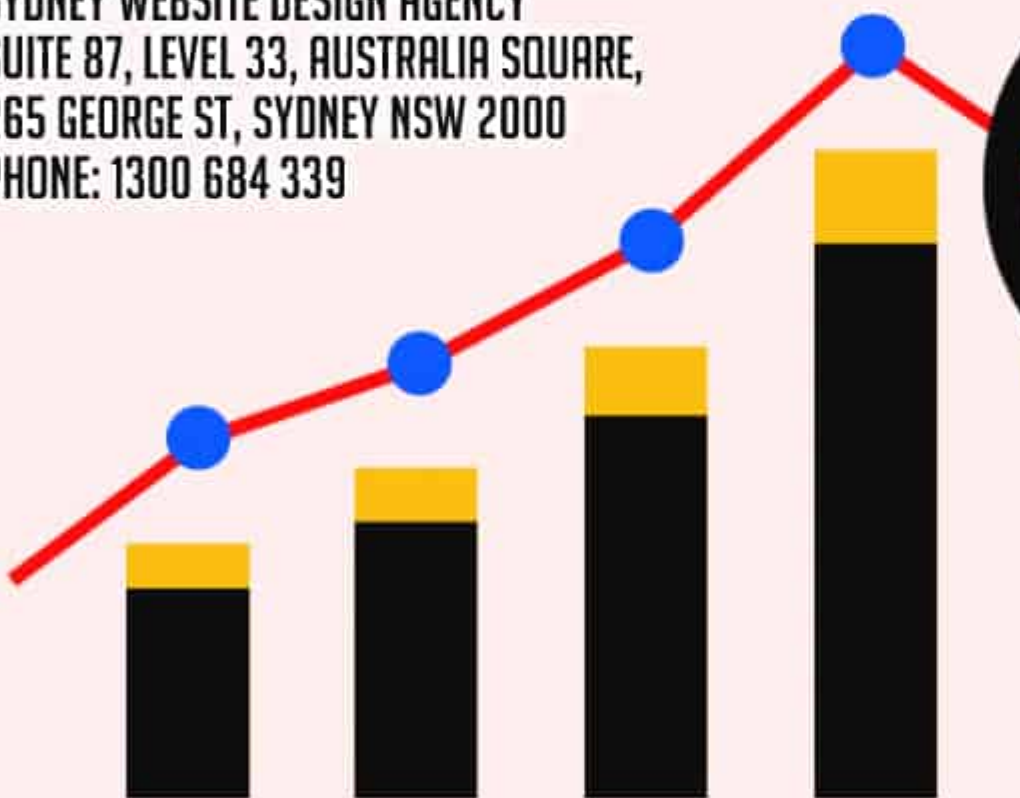
call-to-action optimization "Optimizing calls-to-action (CTAs) encourages users to take desired actions, such as subscribing, downloading, or making a purchase. Clear, compelling CTAs improve engagement, conversion rates, and user satisfaction."

canonical tags "Canonical tags help search engines understand which version of a page is the primary one, preventing duplicate content issues. By using canonical tags correctly, businesses can consolidate link equity, improve crawl efficiency, and maintain consistent rankings."

canonical tags "Canonical tags help prevent duplicate content issues by indicating the preferred version of a web page. Best SEO Audit Sydney. By using canonical tags correctly, you consolidate link equity and ensure that search engines index the correct URL, improving the pages ranking potential."

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TO THE NEXT LEVEL
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backlink building

commercial intent keywords Commercial intent keywords show that users are considering a purchase but are still in the research phase. Optimizing for these terms helps position your brand as the go-to option when they're ready to buy.

comparison keywords "Comparison keywords, like vs or comparison, indicate that users are weighing their options. By creating content that directly compares products or services, you capture traffic from users who are close to making a decision."

competitive analysis "Competitive analysis identifies how rival businesses approach SEO, highlighting opportunities and gaps."

Local SEO Sydney - Google search crawling

1. Search result diversity
2. Google search intent categories
3. Google structured data

By understanding competitors strategies, businesses can refine their own approach, improve rankings, and gain an edge in the search results." comprehensive [SEO Packages Sydney](#) services.

behavioral keywords

competitive keyword analysis "Competitive keyword analysis identifies which search terms competitors are targeting. By understanding these keywords, businesses can refine their strategies, discover untapped opportunities, and improve their search rankings."

competitor analysis keywords "Competitor analysis keywords are terms that your competitors rank for. By identifying and targeting these keywords, you can refine your strategy, improve your rankings, and attract more traffic."

Competitor backlink analysis "Competitor backlink analysis involves examining the backlink profiles of your competitors to identify potential linking opportunities. range of [SEO Services](#) and Australia . By understanding where their links come from, you can target similar sources to enhance your own link building strategy."

KEY ADVANTAGES LOCAL SEO





Best SEO agency Sydney

Competitor backlink audits"Competitor backlink audits analyze the backlink profiles of top-performing competitors. By understanding where they earn their links, you can identify potential opportunities and refine your own link building strategy to gain a competitive edge."

competitor gap keywordsCompetitor gap keywords are terms your competitors rank for that you currently dont. Targeting these keywords helps you close the gap and compete more effectively in search rankings.

competitor keywordsCompetitor keywords are the terms your competitors rank for. Identifying these keywords provides insights into potential opportunities and helps you develop a stronger keyword strategy.

Best SEO company in Sydney

Competitor link gap analysis"Competitor link gap analysis identifies opportunities where your competitors have acquired backlinks that you havent.

Local SEO Sydney - Google keyword difficulty

1. Search visibility improvements
2. Google SEO best practices

By targeting these missed opportunities, you can close the gap and strengthen your link building efforts."

content A/B testing"A/B testing content involves creating two variations of a page to see which performs better. By analyzing metrics like engagement, time on page, and conversion rates, you can identify the most effective content strategies and continuously improve."

content accuracy"Ensuring content accuracy builds credibility and trust with your audience. By providing correct information, sourcing reliable references, and fact-checking, you enhance the user experience and improve your sites reputation in the eyes of search engines."

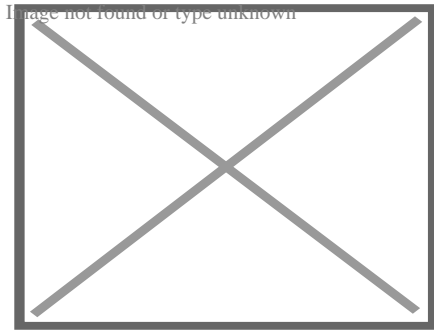


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About Web crawler

This article is about the internet bot. For the search engine, see [WebCrawler](#). "Web spider" redirects here; not to be confused with [Spider web](#). "Spiderbot" redirects here. For the video game, see [Arac \(video game\)](#).



Architecture of a Web crawler

A **Web crawler**, sometimes called a **spider** or **spiderbot** and often shortened to **crawler**, is an **Internet bot** that systematically browses the **World Wide Web** and that is typically operated by search engines for the purpose of **Web indexing** (*web spidering*).^[1]

Web **search engines** and some other **websites** use Web crawling or spidering **software** to update their **web content** or indices of other sites' web content. Web crawlers copy pages for processing by a search engine, which **indexes** the downloaded pages so that users can search more efficiently.

Crawlers consume resources on visited systems and often visit sites unprompted. Issues of schedule, load, and "politeness" come into play when large collections of pages are accessed. Mechanisms exist for public sites not wishing to be crawled to make this known to the crawling agent. For example, including a **robots.txt** file can request **bots** to index only parts of a website, or nothing at all.

The number of Internet pages is extremely large; even the largest crawlers fall short of making a complete index. For this reason, search engines struggled to give relevant search results in the early years of the World Wide Web, before 2000. Today, relevant results are given almost instantly.

Crawlers can validate **hyperlinks** and **HTML** code. They can also be used for **web scraping** and **data-driven programming**.

Nomenclature

[\[edit\]](#)

A web crawler is also known as a *spider*,^[2] an *ant*, an *automatic indexer*,^[3] or (in the **FOAF** software context) a *Web scutter*.^[4]

Overview

[\[edit\]](#)

A Web crawler starts with a list of **URLs** to visit. Those first URLs are called the *seeds*. As the crawler visits these URLs, by communicating with **web servers** that respond to those URLs, it identifies all the **hyperlinks** in the retrieved web pages and adds them to the list of URLs to visit, called the *crawl frontier*. URLs from the frontier are **recursively** visited according to a set of policies. If the crawler is performing archiving of **websites** (or **web archiving**), it copies and saves the information as it goes. The archives are usually stored in such a way they can be viewed, read and navigated as if they were on the live web, but are preserved as 'snapshots' ^[5]

The archive is known as the *repository* and is designed to store and manage the collection of **web pages**. The **repository** only stores **HTML** pages and these pages are stored as distinct files. A repository is similar to any other system that stores data, like a modern-day database. The only difference is that a repository does not need all the functionality offered by a database system. The repository stores the most recent version of the web page retrieved by the crawler. ^[citation needed]

The large volume implies the crawler can only download a limited number of the Web pages within a given time, so it needs to prioritize its downloads. The high rate of change can imply the pages might have already been updated or even deleted.

The number of possible URLs crawled being generated by server-side software has also made it difficult for web crawlers to avoid retrieving **duplicate content**. Endless combinations of **HTTP GET** (URL-based) parameters exist, of which only a small selection will actually return unique content. For example, a simple online photo gallery may offer three options to users, as specified through HTTP GET parameters in the URL. If there exist four ways to sort images, three choices of **thumbnail** size, two file formats, and an option to disable user-provided content, then the same set of content can be accessed with 48 different URLs, all of which may be linked on the site. This **mathematical combination** creates a problem for crawlers, as they must sort through endless combinations of relatively minor scripted changes in order to retrieve unique content.

As Edwards *et al.* noted, "Given that the **bandwidth** for conducting crawls is neither infinite nor free, it is becoming essential to crawl the Web in not only a scalable, but efficient way, if some reasonable measure of quality or freshness is to be maintained." ^[6] A crawler must carefully choose at each step which pages to visit next.

Crawling policy

^[edit]

The behavior of a Web crawler is the outcome of a combination of policies: ^[7]

- a *selection policy* which states the pages to download,
- a *re-visit policy* which states when to check for changes to the pages,
- a *politeness policy* that states how to avoid overloading **websites**.
- a *parallelization policy* that states how to coordinate distributed web crawlers.

Selection policy

[[edit](#)]

Given the current size of the Web, even large search engines cover only a portion of the publicly available part. A 2009 study showed even large-scale [search engines](#) index no more than 40–70% of the indexable Web;[\[8\]](#) a previous study by [Steve Lawrence](#) and [Lee Giles](#) showed that no [search engine indexed](#) more than 16% of the Web in 1999.[\[9\]](#) As a crawler always downloads just a fraction of the [Web pages](#), it is highly desirable for the downloaded fraction to contain the most relevant pages and not just a random sample of the Web.

This requires a metric of importance for prioritizing Web pages. The importance of a page is a function of its [intrinsic](#) quality, its popularity in terms of links or visits, and even of its URL (the latter is the case of [vertical search engines](#) restricted to a single [top-level domain](#), or search engines restricted to a fixed Web site). Designing a good selection policy has an added difficulty: it must work with partial information, as the complete set of Web pages is not known during crawling.

Junghoo Cho *et al.* made the first study on policies for crawling scheduling. Their data set was a 180,000-pages crawl from the stanford.edu domain, in which a crawling simulation was done with different strategies.[\[10\]](#) The ordering metrics tested were [breadth-first](#), [backlink](#) count and partial [PageRank](#) calculations. One of the conclusions was that if the crawler wants to download pages with high Pagerank early during the crawling process, then the partial Pagerank strategy is the better, followed by breadth-first and backlink-count. However, these results are for just a single domain. Cho also wrote his PhD dissertation at Stanford on web crawling.[\[11\]](#)

Najork and Wiener performed an actual crawl on 328 million pages, using breadth-first ordering[\[12\]](#)] They found that a breadth-first crawl captures pages with high Pagerank early in the crawl (but they did not compare this strategy against other strategies). The explanation given by the authors for this result is that "the most important pages have many links to them from numerous hosts, and those links will be found early, regardless of on which host or page the crawl originates."

Abiteboul designed a crawling strategy based on an [algorithm](#) called OPIC (On-line Page Importance Computation).[\[13\]](#) In OPIC, each page is given an initial sum of "cash" that is distributed equally among the pages it points to. It is similar to a PageRank computation, but it is faster and is only done in one step. An OPIC-driven crawler downloads first the pages in the crawling frontier with higher amounts of "cash". Experiments were carried in a 100,000-pages synthetic graph with a power-law distribution of in-links. However, there was no comparison with other strategies nor experiments in the real Web.

Boldi *et al.* used simulation on subsets of the Web of 40 million pages from the .it domain and 100 million pages from the WebBase crawl, testing breadth-first against depth-first, random ordering and an omniscient strategy. The comparison was based on how well PageRank computed on a partial crawl approximates the true PageRank value. Some visits that accumulate PageRank very quickly (most notably, breadth-first and the omniscient visit) provide very poor progressive

approximations.^{[14][15]}

Baeza-Yates *et al.* used simulation on two subsets of the Web of 3 million pages from the .gr and .cl domain, testing several crawling strategies.^[16] They showed that both the OPIC strategy and a strategy that uses the length of the per-site queues are better than **breadth-first** crawling, and that it is also very effective to use a previous crawl, when it is available, to guide the current one.

Daneshpajouh *et al.* designed a community based algorithm for discovering good seeds.^[17] Their method crawls web pages with high PageRank from different communities in less iteration in comparison with crawl starting from random seeds. One can extract good seed from a previously-crawled-Web graph using this new method. Using these seeds, a new crawl can be very effective.

Restricting followed links

^[edit]

A crawler may only want to seek out HTML pages and avoid all other **MIME types**. In order to request only HTML resources, a crawler may make an HTTP HEAD request to determine a Web resource's MIME type before requesting the entire resource with a GET request. To avoid making numerous HEAD requests, a crawler may examine the URL and only request a resource if the URL ends with certain characters such as .html, .htm, .asp, .aspx, .php, .jsp, .jspx or a slash. This strategy may cause numerous HTML Web resources to be unintentionally skipped.

Some crawlers may also avoid requesting any resources that have a "?" in them (are dynamically produced) in order to avoid **spider traps** that may cause the crawler to download an infinite number of URLs from a Web site. This strategy is unreliable if the site uses **URL rewriting** to simplify its URLs.

URL normalization

^[edit]

Main article: **URL normalization**

Crawlers usually perform some type of **URL normalization** in order to avoid crawling the same resource more than once. The term *URL normalization*, also called *URL canonicalization*, refers to the process of modifying and standardizing a URL in a consistent manner. There are several types of normalization that may be performed including conversion of URLs to lowercase, removal of "." and ".." segments, and adding trailing slashes to the non-empty path component.^[18]

Path-ascending crawling

^[edit]

Some crawlers intend to download/upload as many resources as possible from a particular web site. So *path-ascending crawler* was introduced that would ascend to every path in each URL that it intends to crawl.[19] For example, when given a seed URL of <http://llama.org/hamster/monkey/page.html>, it will attempt to crawl [/hamster/monkey/](#), [/hamster/](#), and [/](#). Cothey found that a path-ascending crawler was very effective in finding isolated resources, or resources for which no inbound link would have been found in regular crawling.

Focused crawling

[edit]

Main article: [Focused crawler](#)

The importance of a page for a crawler can also be expressed as a function of the similarity of a page to a given query. Web crawlers that attempt to download pages that are similar to each other are called **focused crawler** or **topical crawlers**. The concepts of topical and focused crawling were first introduced by [Filippo Menczer](#)[20][21] and by Soumen Chakrabarti *et al.*[22]

The main problem in focused crawling is that in the context of a Web crawler, we would like to be able to predict the similarity of the text of a given page to the query before actually downloading the page. A possible predictor is the anchor text of links; this was the approach taken by Pinkerton[23] in the first web crawler of the early days of the Web. Diligenti *et al.*[24] propose using the complete content of the pages already visited to infer the similarity between the driving query and the pages that have not been visited yet. The performance of a focused crawling depends mostly on the richness of links in the specific topic being searched, and a focused crawling usually relies on a general Web search engine for providing starting points.

Academic focused crawler

[edit]

An example of the [focused crawlers](#) are academic crawlers, which crawls free-access academic related documents, such as the *citeseerxbot*, which is the crawler of [CiteSeer^X](#) search engine. Other academic search engines are [Google Scholar](#) and [Microsoft Academic Search](#) etc. Because most academic papers are published in [PDF](#) formats, such kind of crawler is particularly interested in crawling [PDF](#), [PostScript](#) files, [Microsoft Word](#) including their [zipped](#) formats. Because of this, general open-source crawlers, such as [Heritrix](#), must be customized to filter out other [MIME types](#), or a [middleware](#) is used to extract these documents out and import them to the focused crawl database and repository.[25] Identifying whether these documents are academic or not is challenging and can add a significant overhead to the crawling process, so this is performed as a post crawling process using [machine learning](#) or [regular expression](#) algorithms. These academic documents are usually obtained from home pages of faculties and students or from publication page of research institutes. Because academic documents make up only a small fraction of all web pages, a good seed selection is important in boosting the efficiencies of these web crawlers.[26]

Other academic crawlers may download plain text and **HTML** files, that contains **metadata** of academic papers, such as titles, papers, and abstracts. This increases the overall number of papers, but a significant fraction may not provide free PDF downloads.

Semantic focused crawler

[\[edit\]](#)

Another type of focused crawlers is semantic focused crawler, which makes use of **domain ontologies** to represent topical maps and link Web pages with relevant ontological concepts for the selection and categorization purposes.[\[27\]](#) In addition, ontologies can be automatically updated in the crawling process. Dong et al.[\[28\]](#) introduced such an ontology-learning-based crawler using a **support-vector machine** to update the content of ontological concepts when crawling Web pages.

Re-visit policy

[\[edit\]](#)

The Web has a very dynamic nature, and crawling a fraction of the Web can take weeks or months. By the time a Web crawler has finished its crawl, many events could have happened, including creations, updates, and deletions.

From the search engine's point of view, there is a cost associated with not detecting an event, and thus having an outdated copy of a resource. The most-used cost functions are freshness and age[\[29\]](#)

Freshness: This is a binary measure that indicates whether the local copy is accurate or not. The freshness of a page p in the repository at time t is defined as:

$$\displaystyle F_p(t) = \begin{cases} 1 & \text{if } p \text{ is equal to the local copy at time } t \\ 0 & \text{otherwise} \end{cases}$$

Image not found or type unknown

Age: This is a measure that indicates how outdated the local copy is. The age of a page p in the repository, at time t is defined as:

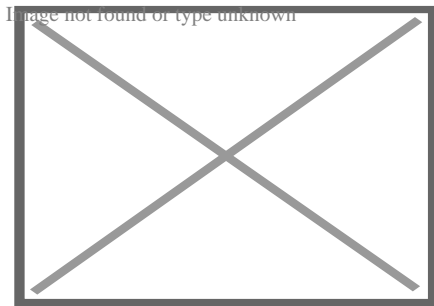
$$\displaystyle A_p(t) = \begin{cases} 0 & \text{if } p \text{ is not modified at time } t \\ t - \text{modification time} & \text{otherwise} \end{cases}$$

Image not found or type unknown

Coffman et al. worked with a definition of the objective of a Web crawler that is equivalent to freshness, but use a different wording: they propose that a crawler must minimize the fraction of time pages remain outdated. They also noted that the problem of Web crawling can be modeled as a multiple-queue, single-server polling system, on which the Web crawler is the server and the

Web sites are the queues. Page modifications are the arrival of the customers, and switch-over times are the interval between page accesses to a single Web site. Under this model, mean waiting time for a customer in the polling system is equivalent to the average age for the Web crawler.[30]

The objective of the crawler is to keep the average freshness of pages in its collection as high as possible, or to keep the average age of pages as low as possible. These objectives are not equivalent: in the first case, the crawler is just concerned with how many pages are outdated, while in the second case, the crawler is concerned with how old the local copies of pages are.



Evolution of Freshness and Age in a web crawler

Two simple re-visiting policies were studied by Cho and Garcia-Molina:[31]

- Uniform policy: This involves re-visiting all pages in the collection with the same frequency, regardless of their rates of change.
- Proportional policy: This involves re-visiting more often the pages that change more frequently. The visiting frequency is directly proportional to the (estimated) change frequency.

In both cases, the repeated crawling order of pages can be done either in a random or a fixed order.

Cho and Garcia-Molina proved the surprising result that, in terms of average freshness, the uniform policy outperforms the proportional policy in both a simulated Web and a real Web crawl. Intuitively, the reasoning is that, as web crawlers have a limit to how many pages they can crawl in a given time frame, (1) they will allocate too many new crawls to rapidly changing pages at the expense of less frequently updating pages, and (2) the freshness of rapidly changing pages lasts for shorter period than that of less frequently changing pages. In other words, a proportional policy allocates more resources to crawling frequently updating pages, but experiences less overall freshness time from them.

To improve freshness, the crawler should penalize the elements that change too often.[32] The optimal re-visiting policy is neither the uniform policy nor the proportional policy. The optimal method for keeping average freshness high includes ignoring the pages that change too often, and the optimal for keeping average age low is to use access frequencies that monotonically (and sub-linearly) increase with the rate of change of each page. In both cases, the optimal is closer to the uniform policy than to the proportional policy: as Coffman *et al.* note, "in order to minimize the expected obsolescence time, the accesses to any particular page should be kept as evenly spaced as possible".[30] Explicit formulas for the re-visit policy are not attainable in general, but they are

obtained numerically, as they depend on the distribution of page changes. Cho and Garcia-Molina show that the exponential distribution is a good fit for describing page changes.[32] while Ipeirotis *et al.* show how to use statistical tools to discover parameters that affect this distribution.[33] The re-visiting policies considered here regard all pages as homogeneous in terms of quality ("all pages on the Web are worth the same"), something that is not a realistic scenario, so further information about the Web page quality should be included to achieve a better crawling policy.

Politeness policy

[edit]

Crawlers can retrieve data much quicker and in greater depth than human searchers, so they can have a crippling impact on the performance of a site. If a single crawler is performing multiple requests per second and/or downloading large files, a server can have a hard time keeping up with requests from multiple crawlers.

As noted by Koster, the use of Web crawlers is useful for a number of tasks, but comes with a price for the general community.[34] The costs of using Web crawlers include:

- network resources, as crawlers require considerable bandwidth and operate with a high degree of parallelism during a long period of time;
- server overload, especially if the frequency of accesses to a given server is too high;
- poorly written crawlers, which can crash servers or routers, or which download pages they cannot handle; and
- personal crawlers that, if deployed by too many users, can disrupt networks and Web servers.

A partial solution to these problems is the robots exclusion protocol, also known as the robots.txt protocol that is a standard for administrators to indicate which parts of their Web servers should not be accessed by crawlers.[35] This standard does not include a suggestion for the interval of visits to the same server, even though this interval is the most effective way of avoiding server overload. Recently commercial search engines like Google, Ask Jeeves, MSN and Yahoo! Search are able to use an extra "Crawl-delay:" parameter in the robots.txt file to indicate the number of seconds to delay between requests.

The first proposed interval between successive pageloads was 60 seconds.[36] However, if pages were downloaded at this rate from a website with more than 100,000 pages over a perfect connection with zero latency and infinite bandwidth, it would take more than 2 months to download only that entire Web site; also, only a fraction of the resources from that Web server would be used.

Cho uses 10 seconds as an interval for accesses,[31] and the WIRE crawler uses 15 seconds as the default.[37] The MercatorWeb crawler follows an adaptive politeness policy: if it took t seconds to download a document from a given server, the crawler waits for $10t$ seconds before

downloading the next page.[38] Dill *et al.* use 1 second.[39]

For those using Web crawlers for research purposes, a more detailed cost-benefit analysis is needed and ethical considerations should be taken into account when deciding where to crawl and how fast to crawl.[40]

Anecdotal evidence from access logs shows that access intervals from known crawlers vary between 20 seconds and 3–4 minutes. It is worth noticing that even when being very polite, and taking all the safeguards to avoid overloading Web servers, some complaints from Web server administrators are received. Sergey Brin and Larry Page noted in 1998, "... running a crawler which connects to more than half a million servers ... generates a fair amount of e-mail and phone calls. Because of the vast number of people coming on line, there are always those who do not know what a crawler is, because this is the first one they have seen."[41]

Parallelization policy

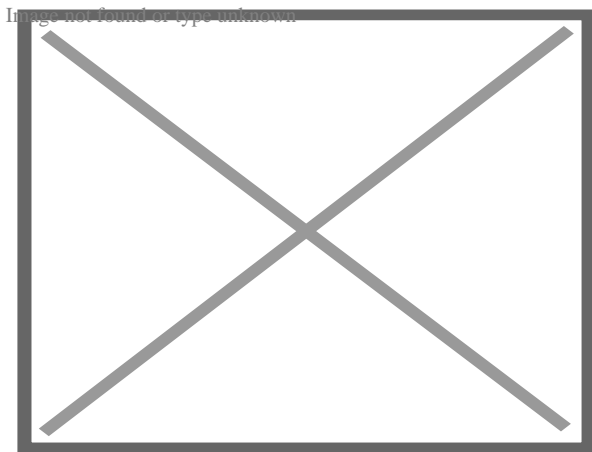
[edit]

Main article: [Distributed web crawling](#)

A **parallel** crawler is a crawler that runs multiple processes in parallel. The goal is to maximize the download rate while minimizing the overhead from parallelization and to avoid repeated downloads of the same page. To avoid downloading the same page more than once, the crawling system requires a policy for assigning the new URLs discovered during the crawling process, as the same URL can be found by two different crawling processes.

Architectures

[edit]



High-level architecture of a standard Web crawler

A crawler must not only have a good crawling strategy, as noted in the previous sections, but it should also have a highly optimized architecture.

Shkapenyuk and Suel noted that:[42]

While it is fairly easy to build a slow crawler that downloads a few pages per second for a short period of time, building a high-performance system that can download hundreds of millions of pages over several weeks presents a number of challenges in system design, I/O and network efficiency, and robustness and manageability.

Web crawlers are a central part of search engines, and details on their algorithms and architecture are kept as business secrets. When crawler designs are published, there is often an important lack of detail that prevents others from reproducing the work. There are also emerging concerns about "search engine spamming", which prevent major search engines from publishing their ranking algorithms.

Security

[edit]

While most of the website owners are keen to have their pages indexed as broadly as possible to have strong presence in search engines, web crawling can also have unintended consequences and lead to a compromise or data breach if a search engine indexes resources that should not be publicly available, or pages revealing potentially vulnerable versions of software.

Main article: Google hacking

Apart from standard web application security recommendations website owners can reduce their exposure to opportunistic hacking by only allowing search engines to index the public parts of their websites (with robots.txt) and explicitly blocking them from indexing transactional parts (login pages, private pages, etc.).

Crawler identification

[edit]

Web crawlers typically identify themselves to a Web server by using the User-agent field of an HTTP request. Web site administrators typically examine their Web servers' log and use the user agent field to determine which crawlers have visited the web server and how often. The user agent field may include a URL where the Web site administrator may find out more information about the crawler. Examining Web server log is tedious task, and therefore some administrators use tools to identify, track and verify Web crawlers. Spambots and other malicious Web crawlers are unlikely to place identifying information in the user agent field, or they may mask their identity as a browser or other well-known crawler.

Web site administrators prefer Web crawlers to identify themselves so that they can contact the owner if needed. In some cases, crawlers may be accidentally trapped in a **crawler trap** or they may be overloading a Web server with requests, and the owner needs to stop the crawler. Identification is also useful for administrators that are interested in knowing when they may expect their Web pages to be indexed by a particular **search engine**.

Crawling the deep web

[**edit**]

A vast amount of web pages lie in the **deep or invisible web**.^[43] These pages are typically only accessible by submitting queries to a database, and regular crawlers are unable to find these pages if there are no links that point to them. Google's **Sitemaps** protocol and **mod oai**^[44] are intended to allow discovery of these **deep-Web** resources.

Deep web crawling also multiplies the number of web links to be crawled. Some crawlers only take some of the URLs in `` form. In some cases, such as the **Googlebot**, Web crawling is done on all text contained inside the hypertext content, tags, or text.

Strategic approaches may be taken to target deep Web content. With a technique called **screen scraping**, specialized software may be customized to automatically and repeatedly query a given Web form with the intention of aggregating the resulting data. Such software can be used to span multiple Web forms across multiple Websites. Data extracted from the results of one Web form submission can be taken and applied as input to another Web form thus establishing continuity across the Deep Web in a way not possible with traditional web crawlers.^[45]

Pages built on **AJAX** are among those causing problems to web crawlers. **Google** has proposed a format of AJAX calls that their bot can recognize and index.^[46]

Visual vs programmatic crawlers

[**edit**]

There are a number of "visual web scraper/crawler" products available on the web which will crawl pages and structure data into columns and rows based on the users requirements. One of the main difference between a classic and a visual crawler is the level of programming ability required to set up a crawler. The latest generation of "visual scrapers" remove the majority of the programming skill needed to be able to program and start a crawl to scrape web data.

The visual scraping/crawling method relies on the user "teaching" a piece of crawler technology, which then follows patterns in semi-structured data sources. The dominant method for teaching a visual crawler is by highlighting data in a browser and training columns and rows. While the technology is not new, for example it was the basis of Needlebase which has been bought by Google (as part of a larger acquisition of ITA Labs^[47]), there is continued growth and investment in this area by investors and end-users.^[citation needed]

List of web crawlers

[[edit](#)]

Further information: [List of search engine software](#)

The following is a list of published crawler architectures for general-purpose crawlers (excluding focused web crawlers), with a brief description that includes the names given to the different components and outstanding features:

Historical web crawlers

[[edit](#)]

- [WolfBot](#) was a massively multi threaded crawler built in 2001 by Mani Singh a Civil Engineering graduate from the University of California at Davis.
- [World Wide Web Worm](#) was a crawler used to build a simple index of document titles and URLs. The index could be searched by using the [grep Unix](#) command.
- Yahoo! Slurp was the name of the [Yahoo!](#) Search crawler until Yahoo! contracted with [Microsoft](#) to use [Bingbot](#) instead.

In-house web crawlers

[[edit](#)]

- Applebot is [Apple's](#) web crawler. It supports [Siri](#) and other products.^[48]
- [Bingbot](#) is the name of Microsoft's [Bing](#) webcrawler. It replaced [Msnbot](#).
- Baiduspider is [Baidu's](#) web crawler.
- DuckDuckBot is [DuckDuckGo's](#) web crawler.
- [Googlebot](#) is described in some detail, but the reference is only about an early version of its architecture, which was written in C++ and [Python](#). The crawler was integrated with the indexing process, because text parsing was done for full-text indexing and also for URL extraction. There is a URL server that sends lists of URLs to be fetched by several crawling processes. During parsing, the URLs found were passed to a URL server that checked if the URL have been previously seen. If not, the URL was added to the queue of the URL server.
- [WebCrawler](#) was used to build the first publicly available full-text index of a subset of the Web. It was based on [lib-WWW](#) to download pages, and another program to parse and order URLs for breadth-first exploration of the Web graph. It also included a real-time crawler that followed links based on the similarity of the anchor text with the provided query.
- [WebFountain](#) is a distributed, modular crawler similar to Mercator but written in C++.
- [Xenon](#) is a web crawler used by government tax authorities to detect fraud.^{[49][50]}

Commercial web crawlers

[[edit](#)]

The following web crawlers are available, for a price::

- [Diffbot](#) - programmatic general web crawler, available as an [API](#)
- [SortSite](#) - crawler for analyzing websites, available for [Windows](#) and [Mac OS](#)
- [Swiftbot](#) - [Swifttype](#)'s web crawler, available as [software as a service](#)
- [Aleph Search](#) - web crawler allowing massive collection with high scalability

Open-source crawlers

[[edit](#)]

- [Apache Nutch](#) is a highly extensible and scalable web crawler written in [Java](#) and released under an [Apache License](#). It is based on [Apache Hadoop](#) and can be used with [Apache Solr](#) or [Elasticsearch](#).
- [Grub](#) was an open source distributed search crawler that [Wikia Search](#) used to crawl the web.
- [Heritrix](#) is the [Internet Archive](#)'s archival-quality crawler, designed for archiving periodic snapshots of a large portion of the Web. It was written in [Java](#).
- [ht://Dig](#) includes a Web crawler in its indexing engine.
- [HTTrack](#) uses a Web crawler to create a mirror of a web site for off-line viewing. It is written in [C](#) and released under the [GPL](#).
- [Norconex Web Crawler](#) is a highly extensible Web Crawler written in [Java](#) and released under an [Apache License](#). It can be used with many repositories such as [Apache Solr](#), [Elasticsearch](#), [Microsoft Azure Cognitive Search](#), [Amazon CloudSearch](#) and more.
- [mnoGoSearch](#) is a crawler, indexer and a search engine written in [C](#) and licensed under the [GPL](#) (*NIX machines only)
- [Open Search Server](#) is a search engine and web crawler software release under the [GPL](#).
- [Scrapy](#), an open source webcrawler framework, written in [python](#) (licensed under [BSD](#)).
- [Seeks](#), a free distributed search engine (licensed under [AGPL](#)).
- [StormCrawler](#), a collection of resources for building low-latency, scalable web crawlers on [Apache Storm](#) ([Apache License](#)).
- [tkWWW Robot](#), a crawler based on the [tkWWW](#) web browser (licensed under [GPL](#)).
- [GNU Wget](#) is a [command-line](#)-operated crawler written in [C](#) and released under the [GPL](#). It is typically used to mirror Web and FTP sites.
- [YaCy](#), a free distributed search engine, built on principles of peer-to-peer networks (licensed under [GPL](#)).

See also

[[edit](#)]

- [Automatic indexing](#)
- [Gnutella crawler](#)
- [Web archiving](#)
- [Webgraph](#)
- [Website mirroring software](#)
- [Search Engine Scraping](#)
- [Web scraping](#)

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Further reading

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- **v**
- **t**
- **e**

Internet search

Types

- Web search engine (List)
- Metasearch engine
- Multimedia search
- Collaborative search engine
- Cross-language search
- Local search
- Vertical search
- Social search
- Image search
- Audio search
- Video search engine
- Enterprise search
- Semantic search
- Natural language search engine
- Voice search

Tools

- Cross-language information retrieval
- Search by sound
- Search engine marketing
- Search engine optimization
- Evaluation measures
- Search oriented architecture
- Selection-based search
- Document retrieval
- Text mining
- Web crawler
- Multisearch
- Federated search
- Search aggregator
- Index/Web indexing
- Focused crawler
- Spider trap
- Robots exclusion standard
- Distributed web crawling
- Web archiving
- Website mirroring software
- Web query
- Web query classification

Protocols and standards

- Z39.50
- Search/Retrieve Web Service
- Search/Retrieve via URL
- OpenSearch
- Representational State Transfer
- Wide area information server

See also

- Search engine
- Desktop search
- Online search

- **v**
- **t**
- **e**

Web crawlers

Internet bots designed for Web crawling and Web indexing

Active

- 80legs
- bingbot
- Crawljax
- Fetcher
- Googlebot
- Heritrix
- HTTrack
- PowerMapper
- Wget

Discontinued

- FAST Crawler
- msnbot
- RBSE
- TkWWW robot
- Twiceler

Types

- Distributed web crawler
- Focused crawler

Authority control databases: National  [Edit this at Wikidata](#)

About Local search

Local search may refer to:

- **Local search (constraint satisfaction)**, a method for problem solving in constraint satisfaction
- **Local search (Internet)**, web searching for web sites relevant to a given place
- **Local search (optimization)**, a method for problem solving in optimization
- **Local authority search**, in the UK a search for information about a particular property and the surrounding area undertaken as part of conveyancing

Disambiguation icon 

This **disambiguation** page lists articles associated with the title **Local search**.

If an **internal link** led you here, you may wish to change the link to point directly to the intended article.

About Web directory

A **web directory** or **link directory** is an online list or catalog of **websites**. That is, it is a directory on the **World Wide Web** of (all or part of) the World Wide Web. Historically, directories typically listed entries on people or businesses, and their contact information; such directories are still in use today. A web directory includes entries about websites, including links to those websites, organized into **categories** and subcategories.[1][2][3] Besides a link, each entry may include the title of the website, and a description of its contents. In most web directories, the entries are about whole websites, rather than individual pages within them (called "deep links"). Websites are often limited to inclusion in only a few categories.

There are two ways to find information on the Web: by **searching** or **browsing**. Web directories provide links in a structured list to make browsing easier. Many web directories combine searching and browsing by providing a search engine to search the directory. Unlike search engines, which base results on a database of entries gathered automatically by **web crawler**, most web directories are built manually by human editors. Many web directories allow site owners to submit their site for inclusion, and have editors review submissions for fitness.

Web directories may be general in scope, or limited to particular subjects or fields. Entries may be listed for free, or by paid submission (meaning the site owner must pay to have his or her website listed).

RSS directories are similar to web directories, but contain collections of **RSS feeds**, instead of links to websites.

History

[edit]

During the early development of the web, there was a list of **web servers** edited by **Tim Berners-Lee** and hosted on the **CERN** webserver. One historical snapshot from 1992 remains.[4] He also created the **World Wide Web Virtual Library**, which is the oldest web directory.[5]

Scope of listing

[edit]

Most of the directories are general in on scope and list websites across a wide range of categories, regions and languages. But some niche directories focus on restricted regions, single languages, or specialist sectors. For example, there are shopping directories that specialize in the listing of retail **e-commerce** sites.

Examples of well-known general web directories are **Yahoo! Directory** (shut down at the end of 2014) and **DMOZ** (shut down on March 14, 2017). DMOZ was significant due to its extensive categorization and large number of listings and its **free availability** for use by other directories and

search engines.[6]

However, a debate over the quality of directories and databases still continues, as search engines use DMOZ's content without real integration, and some experiment using **clustering**.

Development

[**edit**]



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There have been many attempts to make building web directories easier, such as using automated submission of related links by script, or any number of available **PHP** portals and programs. Recently, **social software** techniques have spawned new efforts of categorization, with **Amazon.com** adding **tagging** to their product pages.

Monetizing

[**edit**]

Directories have various features in their listings, often depending upon the price paid for inclusion:

- Cost
 - Free submission – there is no charge for the review and listing of the site
 - Paid submission – a one-time or recurring fee is charged for reviewing/listing the submitted link
- **No follow** – there is a rel="nofollow" attribute associated with the link, meaning search engines will give no weight to the link
- Featured listing – the link is given a premium position in a category (or multiple categories) or other sections of the directory, such as the homepage. Sometimes called sponsored listing.
- Bid for position – where sites are ordered based on bids
- **Affiliate links** – where the directory earns commission for referred customers from the listed websites
- Reciprocity
 - Reciprocal link – a link back to the directory must be added somewhere on the submitted site in order to get listed in the directory. This strategy has decreased in popularity due to changes in SEO algorithms which can make it less valuable or counterproductive.[7]
 - No Reciprocal link – a web directory where you will submit your links for free and no need to add link back to your website

Human-edited web directories

[[edit](#)]



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A human-edited directory is created and maintained by editors who add links based on the policies particular to that directory. Human-edited directories are often targeted by [SEO](#)s on the basis that links from reputable sources will improve rankings in the major [search engines](#). Some directories may prevent search engines from rating a displayed link by using redirects, [nofollow](#) attributes, or other techniques. Many human-edited directories, including [DMOZ](#), [World Wide Web Virtual Library](#), [Business.com](#) and [Jasmine Directory](#), are edited by volunteers, who are often experts in particular categories. These directories are sometimes criticized due to long delays in approving submissions, or for rigid organizational structures and disputes among volunteer editors.

In response to these criticisms, some volunteer-edited directories have adopted [wiki](#) technology, to allow broader community participation in editing the directory (at the risk of introducing lower-quality, less objective entries).

Another direction taken by some web directories is the paid for inclusion model. This method enables the directory to offer timely inclusion for submissions and generally fewer listings as a result of the paid model. They often offer additional listing options to further enhance listings, including features listings and additional links to inner pages of the listed website. These options typically have an additional fee associated but offer significant help and visibility to sites and/or their inside pages.

Today submission of websites to web directories is considered a common [SEO](#) ([search engine optimization](#)) technique to get back-links for the submitted website. One distinctive feature of 'directory submission' is that it cannot be fully automated like search engine submissions. Manual directory submission is a tedious and time-consuming job and is often outsourced by [webmasters](#).

Bid for Position directories

[[edit](#)]



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Bid for Position directories, also known as bidding web directories, are paid-for-inclusion web directories where the listings of websites in the directory are ordered according to their bid amount. They are special in that the more a person pays, the higher up the list of websites in the directory they go. With the higher listing, the website becomes more visible and increases the chances that visitors who browse the directory will click on the listing.

Propagation

[[edit](#)]

Web directories will often make themselves accessible by more and more URLs by acquiring the domain registrations of defunct websites as soon as they expire, a practice known as [Domain drop catching](#).

See also

[[edit](#)]

- [List of web directories](#)
- [Lists of websites](#) – this itself is a web directory
- [Web portal](#)

Link destinations

- [Deep links](#)
- [Home pages](#)

Types of web directory

- [Business directory](#)

Other link organization and presentation systems

- [Webring](#)
- [Bookmark manager](#)
 - [Enterprise bookmarking](#)
 - [Social bookmarking](#)
- [Search engine](#)
 - [Search engine results page \(SERP\)](#)

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[[edit](#)]

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- [^] Schmitz, Tom (August 2, 2012). ["What Everyone Needs To Know About Good, Bad & Bland Links"](#). *searchengineland.com*. Third Door Media. Retrieved April 21, 2017. "

Reciprocal links may not help with competitive keyword rankings, but that does not mean you should avoid them when they make sound business sense. What you should definitely avoid are manipulative reciprocal linking schemes like automated link trading programs and three-way links or four-way links."

External links

[[edit](#)]

- [v](#)
- [t](#)
- [e](#)

[Web syndication](#)

History

[Blogging](#)
[Podcasting](#)
[Vlogging](#)
[Web syndication technology](#)

Types

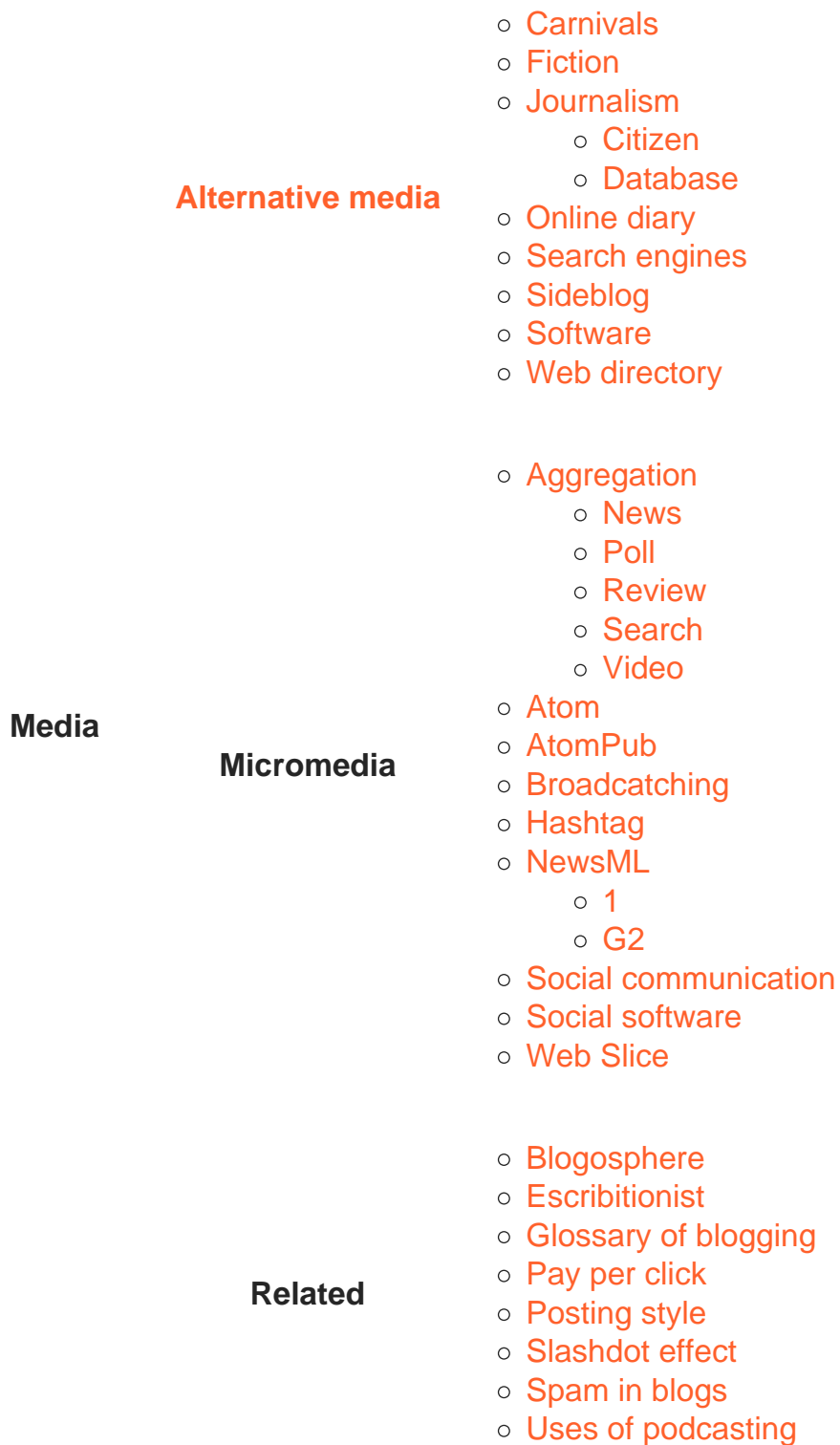
- Art
- Bloggernacle
- Classical music
- Corporate
- Dream diary
- Edublog
- Electronic journal
- Fake
- Family
- Fashion
- Food
- Health
- Law
- Lifelog
- MP3
- News
- Photoblog
- Police
- Political
- Project
- Reverse
- Travel
- Warblog

Technology	General	<ul style="list-style-type: none"> ○ BitTorrent ○ Feed URI scheme
	Features	<ul style="list-style-type: none"> ○ Linkback ○ Permalink ○ Ping ○ Pingback ○ Reblogging ○ Refback ○ Rollback ○ Trackback
	Mechanism	<ul style="list-style-type: none"> ○ Thread ○ Geotagging ○ RSS enclosure ○ Synchronization
	Memetics	<ul style="list-style-type: none"> ○ Atom feed ○ Data feed ○ Photofeed ○ Product feed ○ RDF feed ○ Web feed
	RSS	<ul style="list-style-type: none"> ○ GeoRSS ○ MRSS ○ RSS TV
	Social	<ul style="list-style-type: none"> ○ Inter-process communication ○ Mashup ○ Referencing ○ RSS editor ○ RSS tracking ○ Streaming media
	Standard	<ul style="list-style-type: none"> ○ OPML ○ RSS Advisory Board ○ Usenet ○ World Wide Web ○ XBEL ○ XOXO

- Audio podcast
- Enhanced podcast
- Mobilecast
- Narrowcasting
- Peercasting
- Screencast
- Slidecasting
- Videocast
- Webcomic
- Webtoon
- Web series

Form

- Anonymous blogging
- Collaborative blog
- Columnist
- Instant messaging
- Liveblogging
- Microblog
- Mobile blogging
- Spam blog
- Video blogging
- Motovlogging



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Frequently Asked Questions

What are local SEO services in Sydney?

Local SEO services in Sydney focus on optimizing a business's online presence to attract local customers. This includes claiming local business listings, optimizing Google My Business profiles, using location-specific keywords, and ensuring consistent NAP (Name, Address, Phone) information across the web.

Why is local SEO important for small businesses?

Local SEO helps small businesses attract customers from their immediate area, which is crucial for brick-and-mortar stores and service providers. By optimizing local listings, using location-based keywords, and maintaining accurate NAP information, you increase visibility, build trust, and drive more foot traffic.

How does content marketing impact SEO?

Content marketing and SEO work hand-in-hand. High-quality, relevant content attracts readers, earns backlinks, and encourages longer time spent on your site'factors that all contribute to better search engine rankings. Engaging, well-optimized content also improves user experience and helps convert visitors into customers.

How can search engine optimisation consultants help my business?

Search engine optimisation consultants analyze your website and its performance, identify issues, and recommend strategies to improve your search rankings. They provide guidance on keyword selection, on-page optimization, link building, and content strategy to increase visibility and attract more traffic.

What is a local SEO agency?

A local SEO agency specializes in improving a business's visibility within a specific geographic area. They focus on optimizing local citations, managing Google My Business profiles, and targeting location-based keywords to attract nearby customers.

Local SEO Sydney

SEO Sydney

Phone : 1300 684 339

City : Sydney

State : NSW

Zip : 2000

[Google Business Profile](#)

[Google Business Website](#)

Company Website : <https://sydney.website/seo-sydney/>

USEFUL LINKS

[SEO Website](#)

[SEO Services Sydney](#)

[Local SEO Sydney](#)

[SEO Ranking](#)

[SEO optimisation](#)

LATEST BLOGPOSTS

[SEO community](#)

[SEO Buzz](#)

[WordPress SEO](#)

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