Aplicație Întrebări de Prim Ajutor

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Diagrama UML

```
Persoana
~ problema : int
- varsta : int
- numarMatricol : String
- prenume : String
- nume : String
+ user name : String
+ getProblema() : int
+ Persoana()
+ Persoana(n : String, p : String)
+ Persoana (numeP : String, prenumeP : String, nrMatricolP : String, varstaP : int)
+ getNume() : String
+ getPrenume() : String
+ getNumarMatricol() : String
+ getVarsta() : int
+ setNume(n : String) : void
+ setPrenume(pn : String) : void
+ setNumarMatricol(m : String) : void
+ setVarsta(v : int) : void
+ scrieMesaj (mesaj : JLabel, r1 : JRadioButton, r2 : JRadioButton, r3 : JRadioButton, ln : JLabel, lv : JLabel, lnm : JLabel) : void
+ adaugaOptiuniAjutor(r1 : JRadioButton, r2 : JRadioButton, r3 : JRadioButton, ln : JLabel, lv : JLabel, lnm : JLabel) : void
+ toString() : String
 <<interface>> IPersoana
 adaugaOptiuniAjutor(r1 : JRadioButton, r2 : JRadioButton, r3 : JRadioButton, ln : JLabel, lv : JLabel, lnm : JLabel) : void
```

```
<<iinterface>> IPersoana

adaugaOptiuniAjutor(r1 : JRadioButton, r2 : JRadioButton, r3 : JRadioButton, ln : JLabel, lv : JLabel, lnm : JLabel) : void
scrieMesaj(mesaj : JLabel, r1 : JRadioButton, r2 : JRadioButton, r3 : JRadioButton, ln : JLabel, lv : JLabel, lnm : JLabel) : void
toString() : String
getVarsta() : int
getNumarMatricol() : String
getPrenume() : String
getNume() : String
```

Diagrama UML

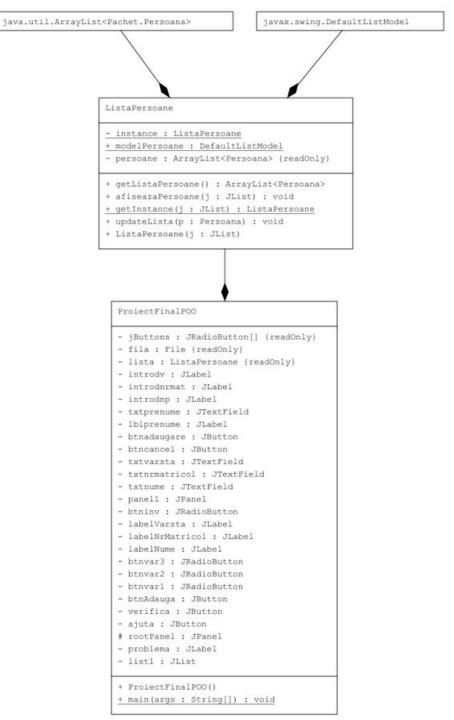
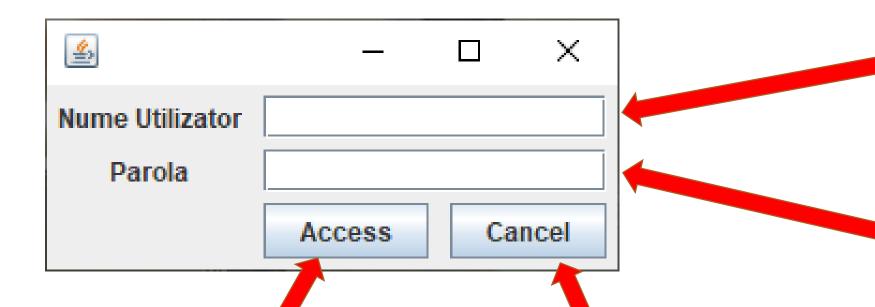


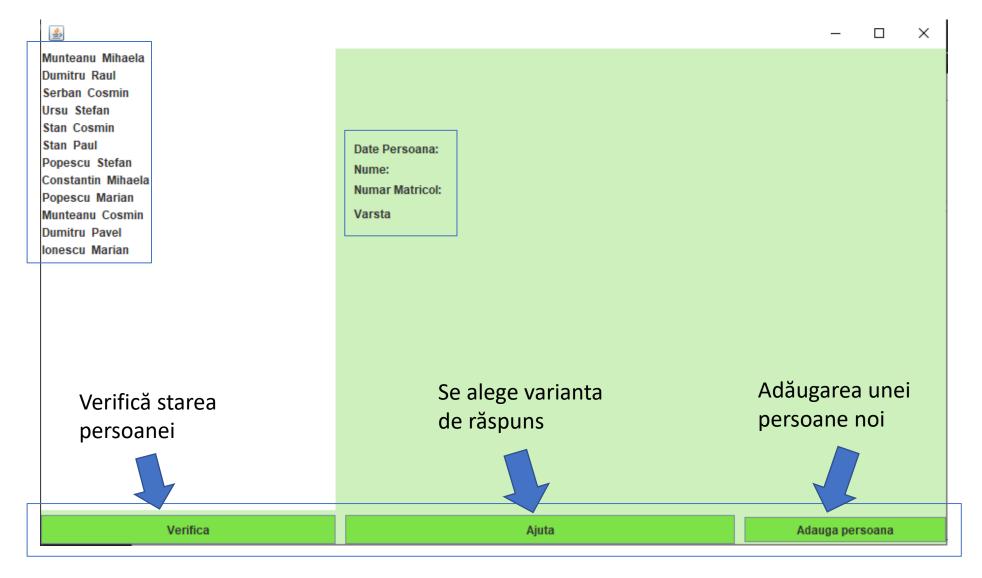
Diagrama UML

```
Admins
- admini : String[][] (readOnly)
- instance : Admins
+ adminOnline : String
+ getAdmins() : String[][]
+ deleteTexts(t : JTextField, p : JTextField) : void
+ getInstance() : Admins
+ checkForAccess(name : String, pass : String, fr : JFrame) : void
                  Login
                  - log : Admins (readOnly)
                  - frame : JFrame {readOnly}
                  - cancel : JButton
                  - access : JButton
                  - numeUtilizator : JTextField
                  - parolaUtilizator : JTextField
                  - loginPanel : JPanel
                  + Login()
                  + main(args : String[]) : void
```

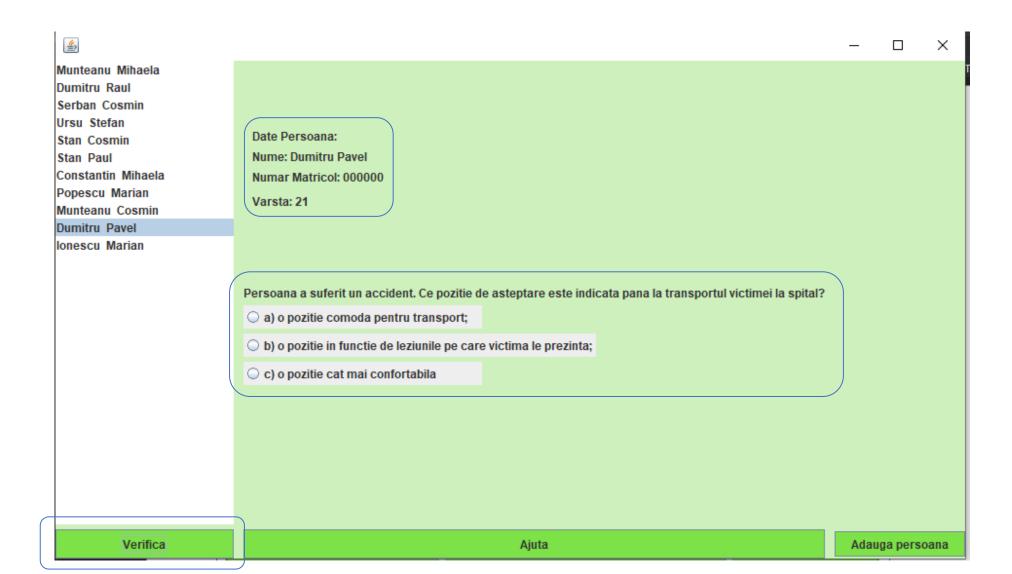
Fereastra de Logare



Fereastra Principală



Butonul "Verifică"



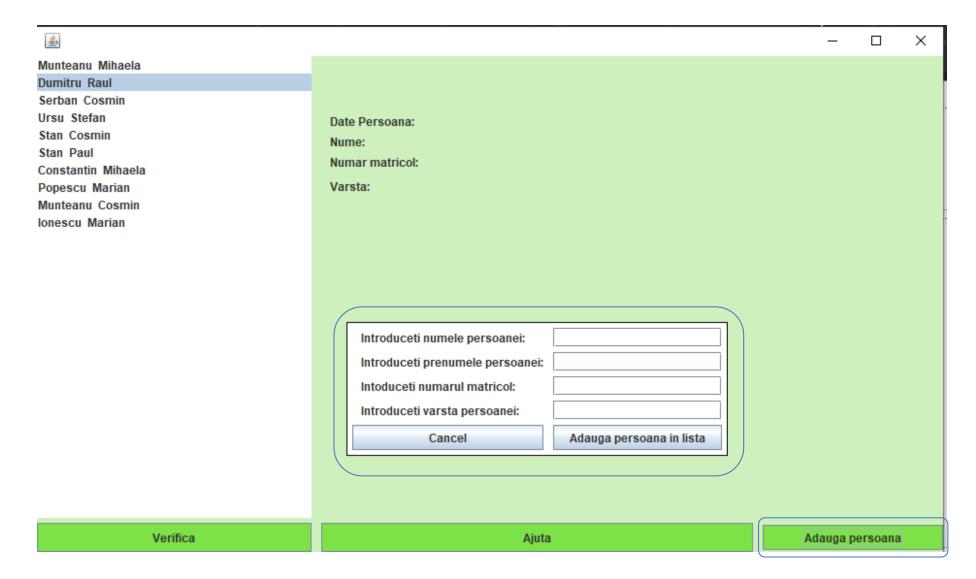
Butonul "Ajută"



Fisierul "Out.txt"

```
🛔 Login.form 👋 🍍 out.txt 🗵
🏮 Login.java 🚿
      Utilizator online: Admin
      Detalii Persoana:
      Nume: Dumitru Pavel
      Varsta: 21
      Problema este:
      Persoana a suferit un accident. Ce pozitie de asteptare este indicata pana la transportul victimei la spital?
      Raspunsul Utilizatorului:
      a) o pozitie comoda pentru transport; ( GRESIT )
                                                                                                                       *
```

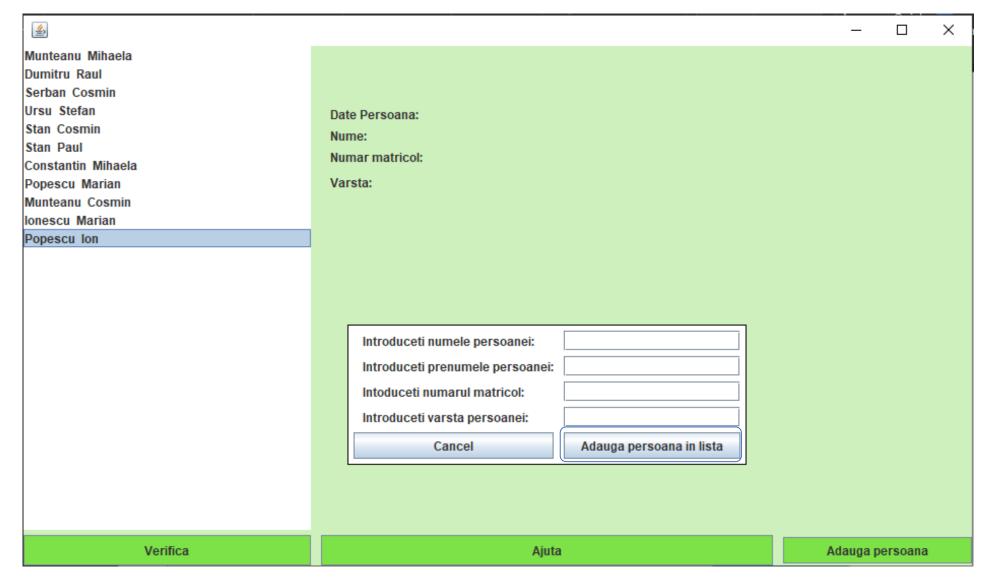
Butonul "Adauga Persoana"



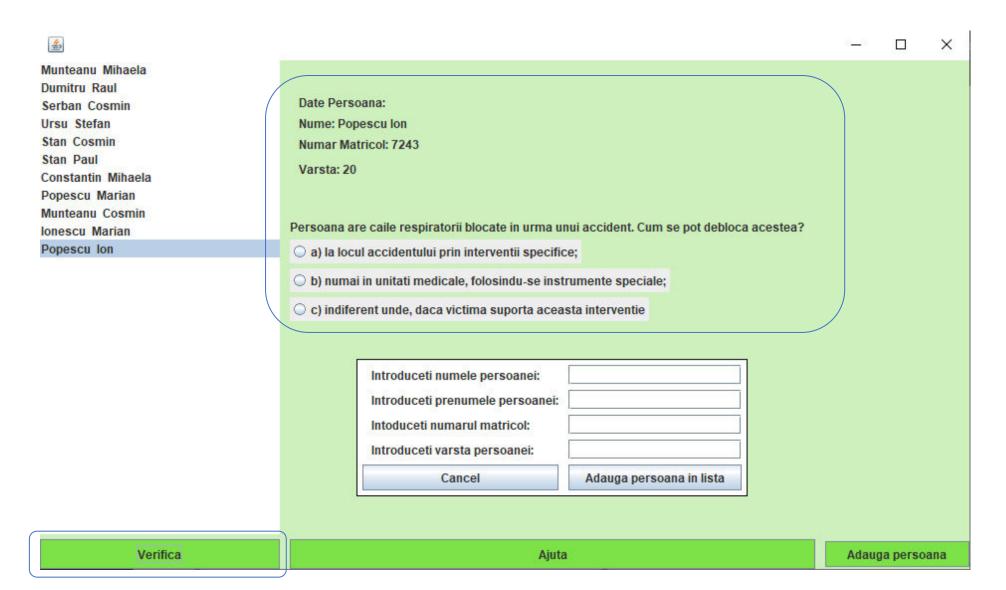
Meniul "Adauga Persoana"

Introduceti numele persoanei:	Popescu	——
Introduceti prenumele persoanei:	Ion	
Intoduceti numarul matricol:	7243	—
Introduceti varsta persoanei:	20	—
Cancel	Adauga persoana in lista	
		,

Meniul "Adauga pesroana"



Butonul "Verifica"



Vă mulțumim!