JavaScript
Web Engineering
Dierk König

Technology Overview

HTML Validator

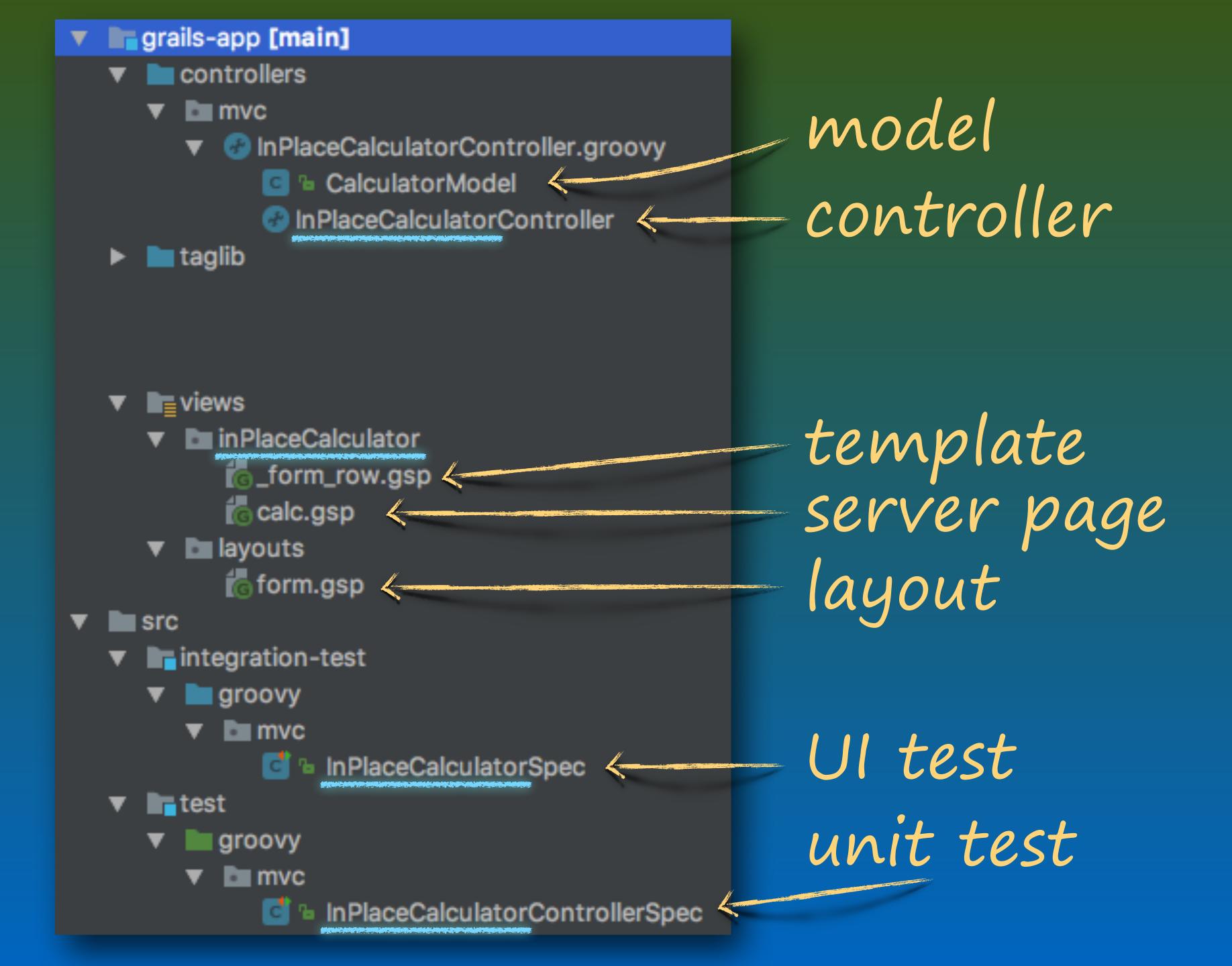
CSS

Web MVC Unit Testing

Server Pages Ul Testing

Javascript UI Testing

Structure



The story so far

Static Pages - HTML, CSS

MVC - Model, View, Controller

Static Page

Server Page

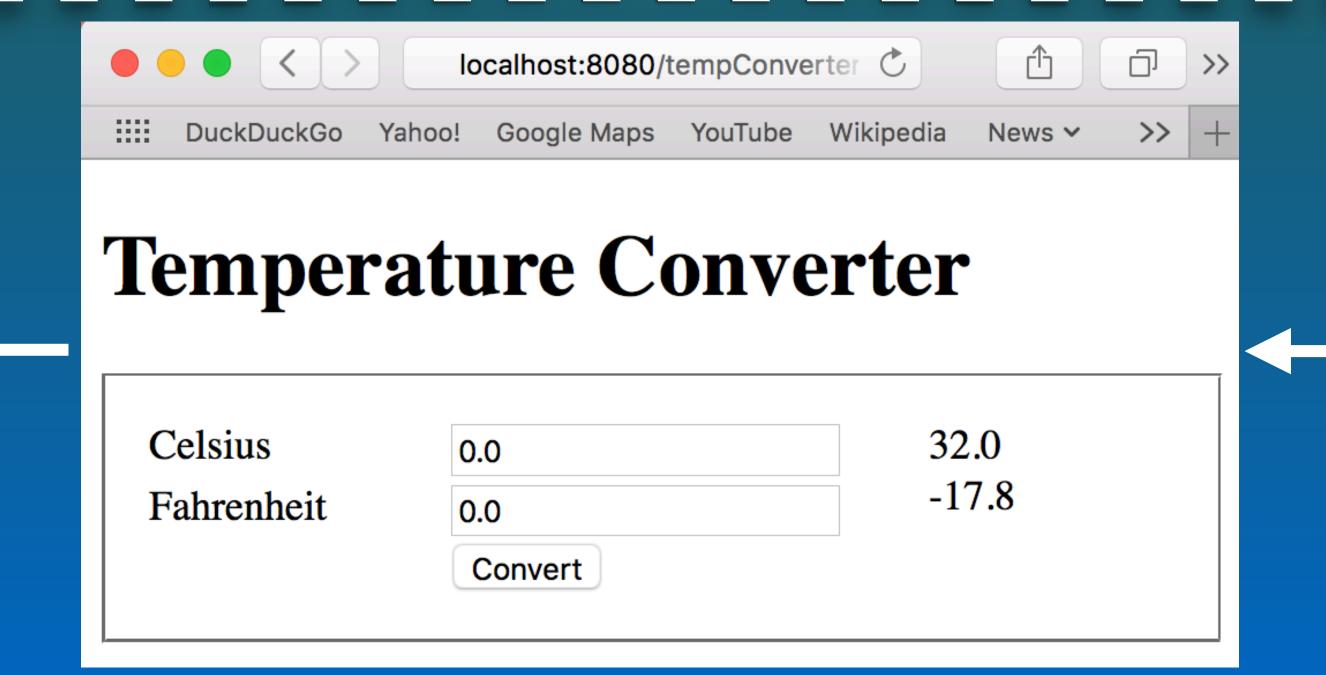
Dynamic Page

Request - Response

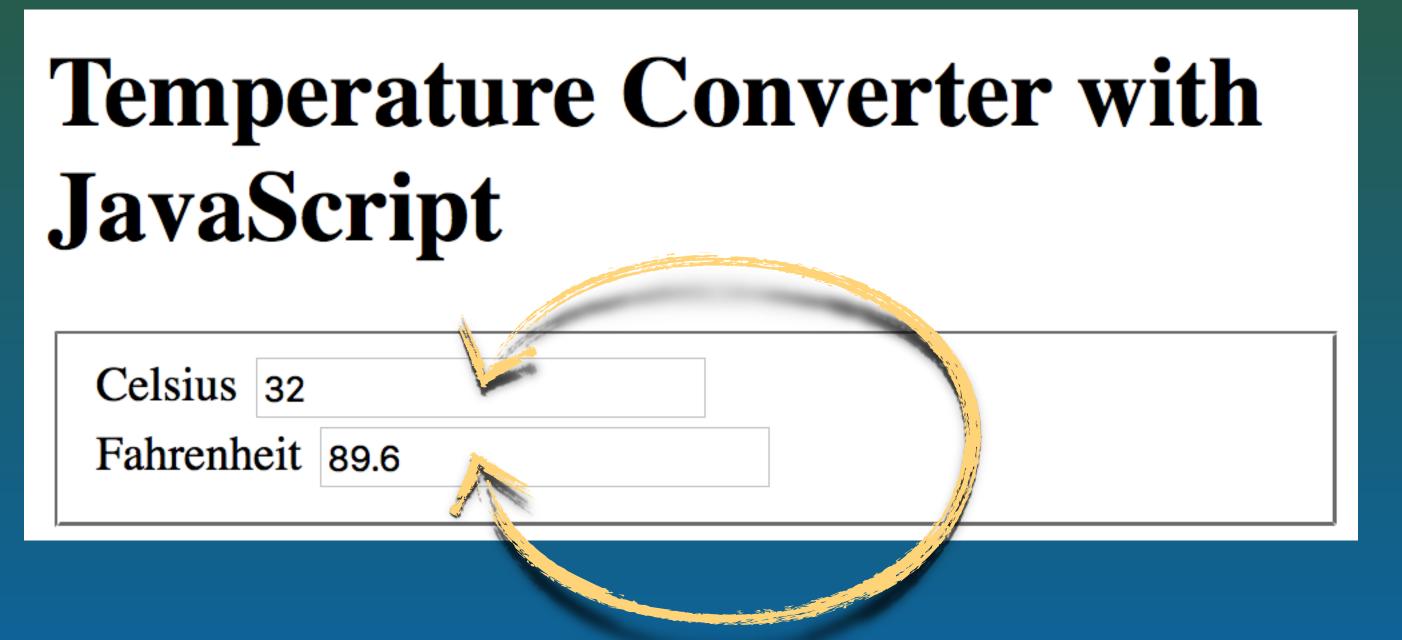
code as methods

class MyController def myAction(model)

strings



Direct Manipulation



code as strings == scripting

JavaScript



Code as string

HTML attribute value

Text content of <script> element

External .js file





onClick,
onMouseOver,
onChange,
onInput,

. . .

JS Document

```
document.write(html);
document.getElementById(id);
document.querySelector(selector);
```

JS Element

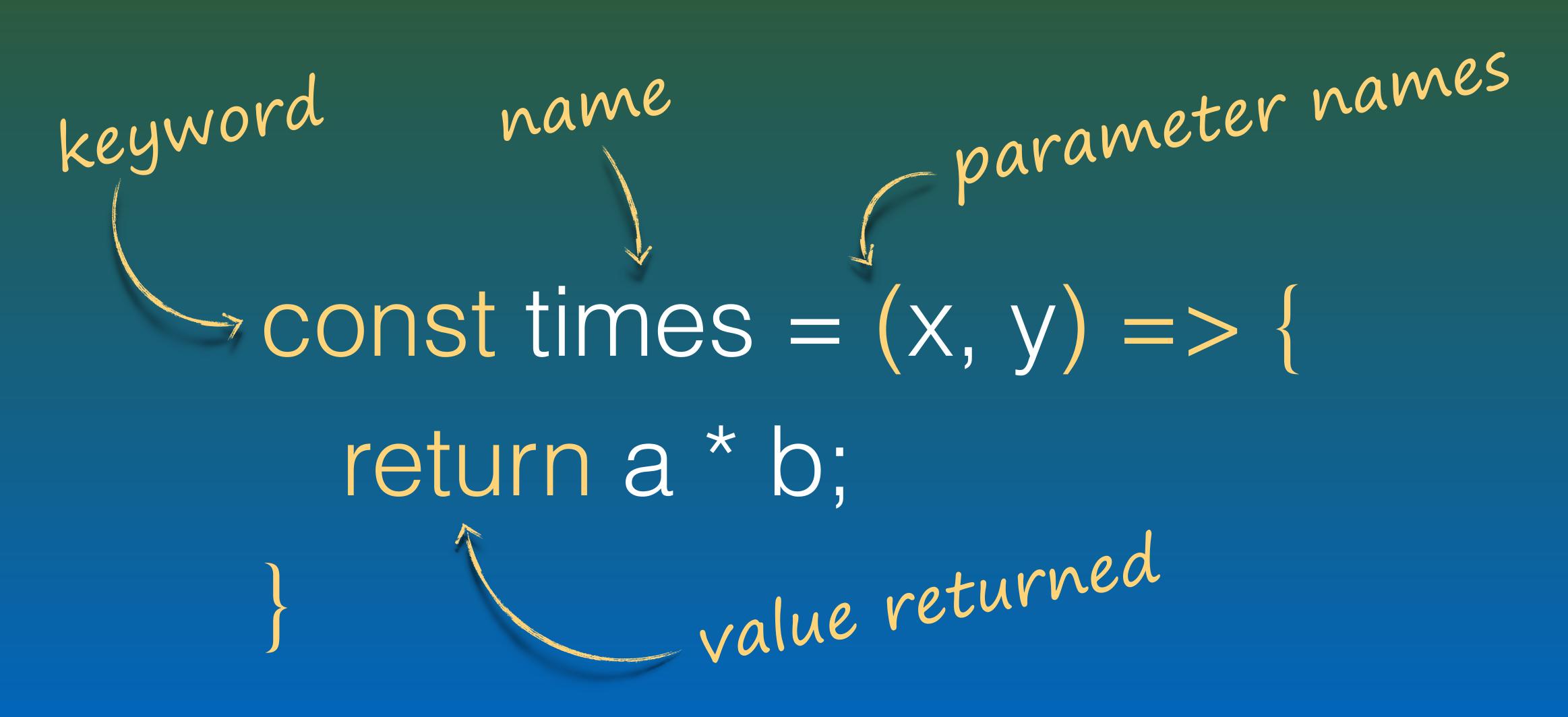
```
element.id
element.value = newValue;
element.innerHTML = newContent;
element.classList.add(newStyle);
```

. . .

JS Function Declaration

```
parameter names
          function name
keyword
   function times(x, y) {
       return a * b;
               value returned
```

JS Lambda Declaration



JS Lambda Declaration

```
parameter names
            name
keyword
    \Rightarrow const times = (x, y) = >
          expression
                  value returnea
```

JS Lambda event handler

evt => handleEvent(evt)

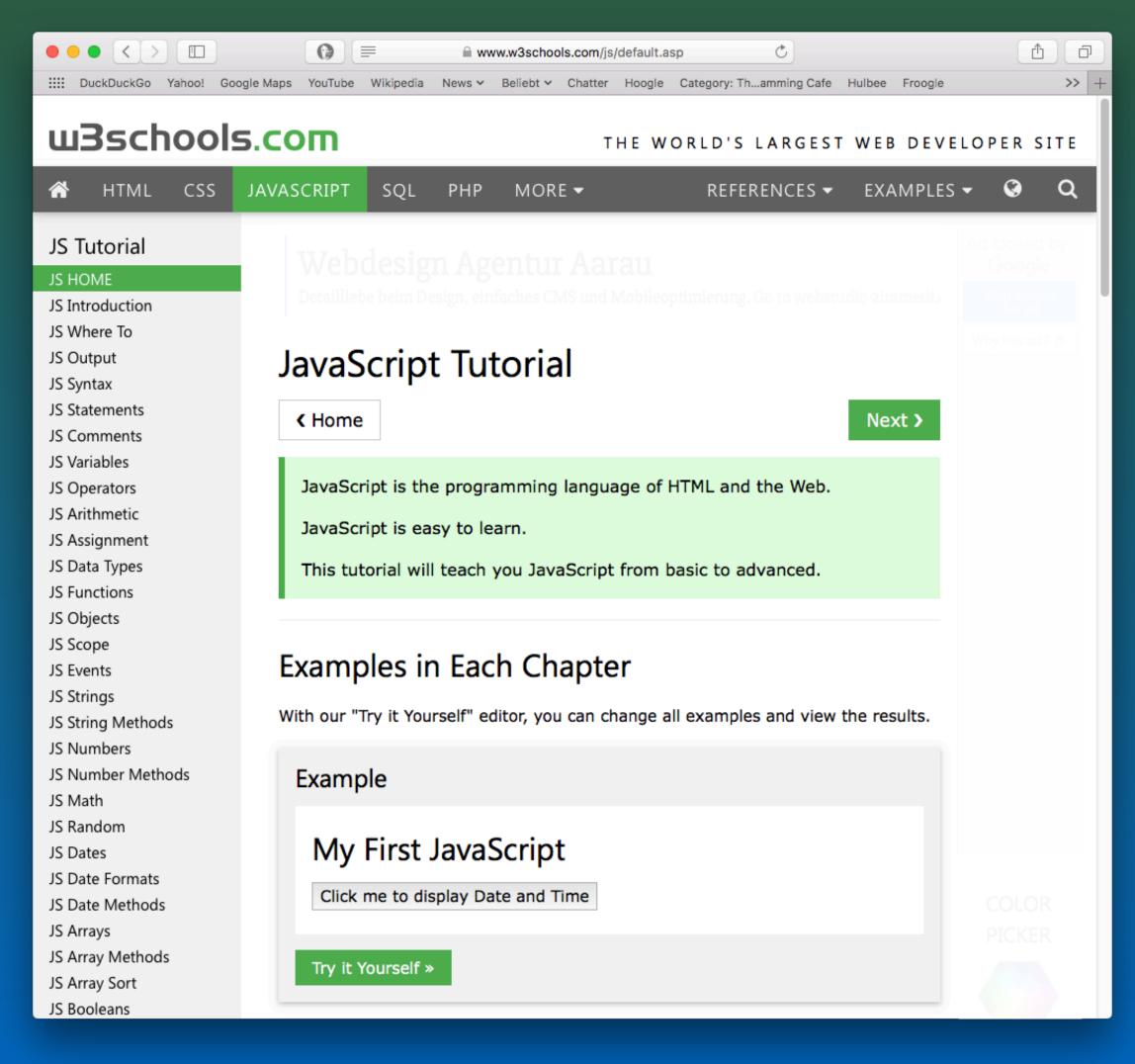
Engineering Aspects

```
Where to put JS code:
in-line only for one-liners
in-page for local functions
.js files for cross-page sharing,
unit testing, linting, tool support, ...
```

JS Topics not covered

classes, objects, types, literal decl. scoping, prototype inheritance function expressions, self-invocation hoisting, linting, unit testing, ...

www.w3schools.com/js



Mozilla Developer Network

https://developer.mozilla.org/en-US/docs/Learn/ Getting_started_with_the_web/ JavaScript_basics