

Tt	TASK #	Tt	TASK DESCRP	🔒	Priority	🔒	RISK	Tt	Owner	🔒	Status	📅	Start date	📅	End date	Tt	Milestone	#	GITHUB ISSUE #	Tt	Notes
	TASK #13.1		<u>UI/UX Design for Default Channels:</u>		P2		MED		Manlai		Completed		2025-03-11		2025-03-16		Sprint 3		<u>119</u>		Notes
	TASK #13.1.1		Design the interface for displaying default channels in the platform.		P1		LOW		Manlai		Completed		2025-03-11		2025-03-16		Sprint 3		<u>119</u>		Notes
	TASK #13.1.2		Ensure that users can easily navigate and join these default channels.		P2		MED		Manlai		Completed		2025-03-11		2025-03-16		Sprint 3		<u>119</u>		Notes
	TASK #13.2		<u>Channel Access Implementation:</u>		P2		LOW		Wadih		Completed		2025-03-11		2025-03-18		Sprint 3		<u>120</u>		Notes
	TASK #13.2.1		Implement the automatic creation of default channels by the administrator.		P2		LOW		Wadih		Completed		2025-03-11		2025-03-18		Sprint 3		<u>120</u>		Notes
	TASK #13.2.2		Ensure that default channels are visible and accessible to all registered users.		P2		LOW		Wadih		Completed		2025-03-11		2025-03-18		Sprint 3		<u>120</u>		Notes
	TASK #13.3		<u>Testing for Default Channels:</u>		P2		LOW		Manlai		Completed		2025-03-11		2025-03-18		Sprint 3		<u>121</u>		Notes
	TASK #13.3.1		Test that all registered users can access the default channels.		P2		MED		Manlai		Completed		2025-03-11		2025-03-18		Sprint 3		<u>121</u>		Notes
	TASK #13.3.2		Ensure new users can immediately participate in default channels.		P2		MED		Manlai		Completed		2025-03-11		2025-03-18		Sprint 3		<u>121</u>		Notes
	TASK #14.1		<u>UI/UX Design for Private Channels:</u>		P1		LOW		Manlai Noah		Completed		2025-03-11		2025-03-20		Sprint 3		115		Notes
	TASK #14.1.1		Design the interface for creating private channels and sending invitations.		P1		LOW		Manlai Noah		Completed		2025-03-11		2025-03-20		Sprint 3		115		Notes
	TASK #14.1.2		Design a notification system for users receiving invitations.		P1		LOW		Manlai Noah		Completed		2025-03-11		2025-03-20		Sprint 3		115		Notes
	TASK #14.2		<u>Private Channel Creation and Invitation Flow:</u>		P2		MED		Wadih		Completed		2025-03-11		2025-03-18		Sprint 3		116		Notes
	TASK #14.2.1		Implement the functionality to create private channels.		P1		MED		Wadih		Completed		2025-03-11		2025-03-18		Sprint 3		116		Notes
	TASK #14.2.2		Implement an invitation system that allows users to invite others to join private channels.		P1		MED		Wadih		Completed		2025-03-11		2025-03-18		Sprint 3		116		Notes
	TASK #14.2.3		Ensure users can accept or decline invitations to private channels.		P1		MED		Wadih		Completed		2025-03-11		2025-03-18		Sprint 3		116		Notes
	TASK #14.3		<u>Access Control for Private Channels:</u>		P2		HIGH		Wadih Chadi		Completed		2025-03-10		2025-03-20		Sprint 3		117		Notes
	TASK #14.3.1		Ensure that only invited users can view and participate in private channels.		P2		HIGH		Wadih Chadi		Completed		2025-03-10		2025-03-20		Sprint 3		117		Notes
	TASK #14.3.2		Provide users the option to leave a private channel when desired.		P1		HIGH		Wadih Chadi		Completed		2025-03-10		2025-03-20		Sprint 3		117		Notes
	AT-14.4		<u>Testing for Private Channel Creation</u>		P2		MED		Wadih Axil		In progress		2025-03-20		yyyy-mm-dd		Sprint 3		118		Notes
	TSK#15.1		<u>Design the UI for user status indicators.</u>		P2		LOW		Chadi		Completed		2025-03-13		2025-03-20		Sprint 3		124		Notes
	TSK#15.1.1		Create wireframes/mockups for user presence indicators (online, away, offline).		P1		LOW		Chadi		Completed		2025-03-13		2025-03-20		Sprint 3		124		Notes
	TSK#15.1.2		Implement UI components in the frontend (e.g., icons, colors, positioning).		P2		LOW		Chadi		Completed		2025-03-13		2025-03-20		Sprint 3		124		Notes
	TSK#15.1.3		Ensure accessibility compliance (color contrast, tooltips for visually impaired users).		P1		LOW		Chadi		Completed		2025-03-13		2025-03-20		Sprint 3		124		Notes
	TSK#15.2		<u>Implement real-time status updates using WebSockets or polling.</u>		P2		HIGH		Ruso		Completed		2025-03-13		2025-03-17		Sprint 3		125		Notes
	TSK#15.2.1		Set up WebSockets or polling for real-time status updates.		P2		HIGH		Ruso		Completed		2025-03-13		2025-03-17		Sprint 3		125		Notes
	TSK#15.2.2		Update frontend to reflect real-time changes in user status.		P2		MED		Ruso		Completed		2025-03-13		2025-03-17		Sprint 3		125		Notes
	TSK#15.2.3		Ensure status updates are efficient and don't overload the server.		P2		HIGH		Ruso		Completed		2025-03-13		2025-03-17		Sprint 3		125		Notes
	TSK#15.3		<u>Store and update user status in the database.</u>		P2		HIGH		Ruso		Completed		2025-03-13		2025-03-17		Sprint 3		126		Notes
	TSK#15.3.1		Modify the database schema to include user status fields.		P2		MED		Ruso		Completed		2025-03-13		2025-03-17		Sprint 3		126		Notes
	TSK#15.3.2		Write API endpoints to update and retrieve user status.		P2		HIGH		Ruso		Completed		2025-03-13		2025-03-17		Sprint 3		126		Notes
	TSK#15.3.3		Ensure the backend properly updates the status based on user actions.		P2		HIGH		Ruso		Completed		2025-03-13		2025-03-17		Sprint 3		126		Notes
	AT-15.4		<u>Real-time Status Update</u>		P2		MED		Ruso Noah		In progress		2025-03-13		yyyy-mm-dd		Sprint 3		127		Notes
	TSK#16.1		<u>Implement backend logic to store last seen timestamps.</u>		P2		MED		Ruso Noah		Completed		2025-03-13		2025-03-17		Sprint 3		129		Notes
	TSK#16.1.1		Modify database schema to include a last_seen timestamp field.		P2		MED		Ruso Noah		Completed		2025-03-13		2025-03-17		Sprint 3		129		Notes
	TSK#16.1.2		Implement logic to update the last seen timestamp when a user logs out		P2		MED		Ruso Noah		Completed		2025-03-13		2025-03-17		Sprint 3		129		Notes
	TSK#16.2		<u>TSK#16.2 Update the UI to display timestamps for offline users.</u>		P1		LOW		Ruso Chadi		Completed		2025-03-13		2025-03-17		Sprint 3		130		Notes
	TSK#16.2.1		Design a visually appealing way to display timestamps (e.g., "Last seen 5 min ago").		P1		LOW		Ruso Chadi		Completed		2025-03-13		2025-03-17		Sprint 3		130		Notes
	TSK#16.2.2		Implement the frontend logic to retrieve and display timestamps dynamically.		P2		MED		Ruso Chadi		Completed		2025-03-13		2025-03-17		Sprint 3		130		Notes
	AT-16.3		<u>Auto Update to Away</u>		P2		MED		Ruso		In progress		2025-03-13		yyyy-mm-dd		Sprint 3		131		Notes
	TSK#17.1		<u>Modify the message storage system to queue messages for offline users.</u>		P2		HIGH		Wadih Axil		Completed		2025-03-13		2025-03-18		Sprint 3		133		Notes
	TSK#17.1.1		Update the message database to flag messages as "pending delivery" for offline users.		P2		MED		Wadih Axil		Completed		2025-03-13		2025-03-18		Sprint 3		133		Notes
	TSK#17.1.2		Implement message queue logic to store and retrieve pending messages.		P2		HIGH		Wadih Axil		Completed		2025-03-13		2025-03-18		Sprint 3		133		Notes
	TSK#17.2		<u>Implement logic to deliver stored messages upon login.</u>		P2		HIGH		Wadih Axil		Completed		2025-03-13		2025-03-18		Sprint 3		134		Notes
	TSK#17.2.1		Fetch and display stored messages when the offline user logs in.		P2		MED		Wadih Axil		Completed		2025-03-13		2025-03-18		Sprint 3		134		Notes

T <sub>1</sub>	TASK #	T <sub>1</sub>	TASK DESCRP	📄	Priority	📄	RISK	T <sub>1</sub>	Owner	📄	Status	📅	Start date	📅	End date	T <sub>1</sub>	Milestone	#	GITHUB ISSUE #	T <sub>1</sub>	Notes
	TSK#17.2.2		Mark delivered messages as "read" once they are seen by the user.		P2		MED		Wadih Axil		Completed		2025-03-13		2025-03-18		Sprint 3		134		Notes
	TSK#17.3.0		<a href="#">Update the UI to indicate when a user is offline but still receivable.</a>		P1		LOW		Chadi Noah		Completed		2025-03-13		2025-03-18		Sprint 3		136		Notes
	TSK#17.3.1		Design the UI Indicator for Offline but Receivable Users.		P1		LOW		Chadi Noah		Completed		2025-03-13		2025-03-18		Sprint 3		136		Notes
	TSK#17.3.2		Implement UI Updates Based on User Status.		P1		MED		Chadi Noah		Completed		2025-03-13		2025-03-18		Sprint 3		136		Notes
	AT-17.4		<a href="#">AT Sending Messages to Offline Users</a>		P2		MED		Manlai Chadi		In progress		2025-03-13		yyyy-mm-dd		Sprint 3		135		Notes
	TSK#18.1		<a href="#">Design and implement the UI for the dashboard user list.</a>		P2		LOW		Ruso Axil		Completed		2025-03-13		2025-03-20		Sprint 3		138		Notes
	TSK#18.1.1		Create a component for displaying users and their statuses.		P2		LOW		Ruso Axil		Completed		2025-03-13		2025-03-20		Sprint 3		138		Notes
	TSK#18.1.2		Implement a search/filter function.		P2		MED		Ruso Axil		Completed		2025-03-13		2025-03-20		Sprint 3		138		Notes
	TSK#18.2.0		<a href="#">Develop an API to retrieve registered users and their statuses.</a>		P2		HIGH		Ruso Chadi		Completed		2025-03-13		2025-03-21		Sprint 3		139		Notes
	TSK#18.2.1		Ensure real-time updates via WebSockets or polling.		P2		HIGH		Ruso Chadi		Completed		2025-03-13		2025-03-21		Sprint 3		139		Notes
	TSK#18.2.2		Implement database queries for efficient user retrieval.		P2		HIGH		Ruso Chadi		Completed		2025-03-13		2025-03-21		Sprint 3		139		Notes
	AT-18.3		<a href="#">Search for a User in the Dashboard</a>		P2		MED		Ruso		In progress		2025-03-13		yyyy-mm-dd		Sprint 3		140		Notes