```
Assignment
class Stack {
  private int top;
  private int maxSize;
  private int[] arr;
  Stack(int maxSize)
     \{ this.top = -1; 
     this.maxSize = maxSize;
     arr = new int[maxSize];
  }
  public boolean isFull()
     { return top >= (maxSize -
     1);
  }
  public boolean push(int data)
     { if (isFull()) {
       return false;
     } else {
       arr[++top] = data;
       return true;
```

```
}
public int peek()
  { if (isEmpty())
     return Integer.MIN_VALUE;
  else
     return arr[top];
}
public void display()
  { if (isEmpty())
     System.out.println("Stack is empty!");
  else {
     System.out.println("Displaying stack elements");
     for (int index = top; index \geq 0; index--) {
       System.out.println(arr[index]); // accessing element at position index
public boolean isEmpty()
  \{ \text{ return top } < 0; 
}
public int pop()
  { if (isEmpty())
     return Integer.MIN_VALUE;
```

```
else
       return arr[top--];
  }
  public int size()
     \{ \text{ return top} + 1; 
  }
}
class Tester {
  public static void main(String args[]) {
     Stack stack = new Stack(10);
     stack.push(15);
     stack.push(20);
     stack.push(30);
     stack.push(40);
     calculateSum(stack);
     System.out.println("Updated stack");
     stack.display();
  }
  public static void calculateSum(Stack stack) {
     // Step 1: Calculate the sum of all elements
```

```
int sum = 0;
Stack tempStack = new Stack(stack.size());
while (!stack.isEmpty())
  { int value = stack.pop();
  sum += value;
  tempStack.push(value);
}
// Step 2: Push the sum at the bottom of the stack
stack.push(sum);
// Step 3: Push the remaining elements back to the original stack
while (!tempStack.isEmpty()) {
  stack.push(tempStack.pop());
```

```
Updated stack
Displaying stack elements
40
30
20
15
```