



Vidyavardhini's College of Engineering and Technology

Department of Artificial Intelligence & Data Science

Aim :- To apply programming constructs of decision making and looping.

Objective :- To apply basic programming constructs like Branching and Looping for solving arithmetic problems like calculating factorial of a no entered by user at command prompt .

Theory :-

Programming constructs are basic building blocks that can be used to control computer programs. Most programs are built out of a fairly standard set of programming constructs. For example, to write a useful program, we need to be able to store values in variables, test these values against a condition, or loop through a set of instructions a certain number of times. Some of the basic program constructs include decision making and looping.

Decision Making in programming is similar to decision making in real life. In programming also we face some situations where we want a certain block of code to be executed when some condition is fulfilled. A programming language uses control statements to control the flow of execution of program based on certain conditions. These are used to cause the flow of execution to advance and branch based on changes to the state of a program.

- if
- if-else
- nested-if
- if-else-if
- switch-case
- break, continue

These statements allow you to control the flow of your program's execution based upon conditions known only during run time.

A loop is a programming structure that repeats a sequence of instructions until a specific condition is met. Programmers use loops to cycle through values, add sums of numbers, repeat functions, and many other things. ... Two of the most common types of loops are the while loop and the for loop. The different ways of looping in programming languages are

- while
- do-while



- for loop
- Some languages have modified for loops for more convenience eg :- Modified for loop in java.

For and while loop is entry-controlled loops. Do-while is an exit-controlled loop.

Code: -

1} while loop

```
class Whileloop
```

```
{  
  
    public static void main(String args[])  
  
    {  
  
        int a=4;  
  
        while(a%2==0)  
  
        {  
  
            System.out.println("\n Number is even");  
  
            break;  
  
        }  
  
    } }  
}
```

```
Microsoft Windows [Version 10.0.22621.2428]  
(c) Microsoft Corporation. All rights reserved.  
  
> C:\Users\HP>cd C:\Users\HP\OneDrive\Desktop\Charmi  
> C:\Users\HP\OneDrive\Desktop\Charmi>javac WhileLoop.java  
> C:\Users\HP\OneDrive\Desktop\Charmi>java WhileLoop.java  
  
Number is even  
  
C:\Users\HP\OneDrive\Desktop\Charmi>
```



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2} for loop

```
class Forloop
{
    public static void main(String args[])
    {
        int x;

        for(x=1;x<=10;x++)
        {
            System.out.println(x);
        }
    }
}
```

A screenshot of a Windows Command Prompt window. The window title is "Command Prompt". The text inside shows the following commands and output:

```
Microsoft Windows [Version 10.0.22621.2428]
(c) Microsoft Corporation. All rights reserved.

C:\Users\HP>cd C:\Users\HP\OneDrive\Desktop\Charmi
C:\Users\HP\OneDrive\Desktop\Charmi>javac ForLoop.java
C:\Users\HP\OneDrive\Desktop\Charmi>java ForLoop.java
1
2
3
4
5
6
7
8
9
10
11
12
13
14
15
C:\Users\HP\OneDrive\Desktop\Charmi>
```

The background of the Command Prompt shows a file explorer view of the "Charmi" folder on the Desktop, containing files numbered 1 through 15. The Windows taskbar is visible at the bottom, showing the time as 12:29 AM on 17-10-2023.



3} dowhile loop

```
class Dowhileloop
```

```
{  
    public static void main(String arg[])  
    {  
int a=0;  
    do  
    {  
        if(a%20==0)  
        {  
            System.out.println(a);  
        } a++;  
    } while(a<=100);  
    }  
}
```



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A screenshot of a Windows Command Prompt window. The window title is "Command Prompt". The text inside shows the user navigating to the directory "C:\Users\HP\OneDrive\Desktop\Charmi" and running the command "javac Dowhileloop.java". The output shows the compilation of the file. Then, the user runs "java Dowhileloop.java", and the output displays a list of numbers: 0, 20, 40, 60, 80, 100. The Windows taskbar is visible at the bottom, showing the time as 12:32 AM on 17/10/2023.

4}if else

```
public class IfElseExample {  
    public static void main(String[] args) {  
        int number=10;  
        if(number%2==0){  
            System.out.println("Even number");  
        }else{  
            System.out.println("Odd number");  
        }  
    }  
}
```



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```
Microsoft Windows [Version 10.0.22621.2428]
(c) Microsoft Corporation. All rights reserved.

C:\Users\HP>cd C:\Users\HP\OneDrive\Desktop\Charmi
C:\Users\HP\OneDrive\Desktop\Charmi>javac IfElseExample.java
C:\Users\HP\OneDrive\Desktop\Charmi>java IfElseExample.java
Even number
C:\Users\HP\OneDrive\Desktop\Charmi>
```

5} Ladder if else

class SecJavaProgram

{

public static void main(String args[])

{

int a=90;

if(a>=90)

{

System.out.println("grade A");

}

else if(a>=80)

CSL304: Object Oriented Programming with Java



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```
{  
System.out.println("grade B");  
}  
else if(a>=70)  
{  
System.out.println("grade c");  
}  
else if(a<70)  
{  
System.out.println("grade F");  
}  
}}
```

```
Microsoft Windows [Version 10.0.22621.2428]  
(c) Microsoft Corporation. All rights reserved.  
  
C:\Users\HP>cd C:\Users\HP\OneDrive\Desktop\Charmi  
C:\Users\HP\OneDrive\Desktop\Charmi>javac SecJavaProgram.java  
C:\Users\HP\OneDrive\Desktop\Charmi>java SecJavaProgram.java  
grade A  
C:\Users\HP\OneDrive\Desktop\Charmi>
```

6} nested if else

```
public class PositiveNegativeExample {  
public static void main(String[] args) {
```



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```
int number=15;

if(number>0){

System.out.println("POSITIVE");

}else if(number<0){

System.out.println("NEGATIVE");

}else{

System.out.println("ZERO");

}

}}
```

A screenshot of a Windows Command Prompt window. The window title is 'Command Prompt'. The text inside shows the following commands and output:
C:\Users\HP>cd C:\Users\HP\OneDrive\Desktop\Charmi
C:\Users\HP\OneDrive\Desktop\Charmi>javac PositiveNegativeExample.java
C:\Users\HP\OneDrive\Desktop\Charmi>java PositiveNegativeExample.java
POSITIVE
C:\Users\HP\OneDrive\Desktop\Charmi>
The taskbar at the bottom shows the system clock as 12:35 AM on 17/10/2022.

7} switch

```
class SwitchProgram

{

public static void main(String args[])

{

int a = 1 ;

switch(a)
```




```
{  
    case 1 :  
        System.out.println("\n Monday");  
        break;  
    case 2 :  
        System.out.println("\n Tuesday");  
        break;  
    case 3 :  
        System.out.println("\n Wednesday");  
        break;  
    case 4 :  
        System.out.println("\n Thursday");  
        break;  
    case 5 :  
        System.out.println("\n Friday");  
        break;  
    case 6 :  
        System.out.println("\n Saturday");  
        break;  
    case 7 :  
        System.out.println("\n Sunday");  
        break;  
    default :  
        System.out.println("\n Not Valid");  
}
```



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}}}

```
Microsoft Windows [Version 10.0.22621.2428]
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C:\Users\HP>cd C:\Users\HP\OneDrive\Desktop\Charmi
C:\Users\HP\OneDrive\Desktop\Charmi>javac SwitchProgram.java
C:\Users\HP\OneDrive\Desktop\Charmi>java SwitchProgram.java
Monday
C:\Users\HP\OneDrive\Desktop\Charmi>
```

Conclusion:

Comment on how branching and looping useful in solving problems.

Branching and looping are fundamental control structures in Java (and many other programming languages) that are essential for solving a wide range of problems. They provide the means to make decisions and repeat actions, making your code more dynamic and adaptable.

Branching (if statements):

Decision Making: If statements allow you to make decisions in your code based on conditions. You can execute different blocks of code depending on whether a condition is true or false.

Looping:

Repetition: Loops (for, while, and do-while) enable you to repeat a block of code multiple times, which is useful for tasks like processing arrays, lists, and performing iterative calculations.