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Artist and researcher Ilaria Biotti (1982, IT) is a PhD candidate at PhDArts, Leiden University Academy of Creative and Performing Arts Royal Academy of Art (KABK) in The Hague.
In her practice, Biotti explores the actualization of imagination as a primeval agent in the production of urban landscapes through and within digital video. She thereby examines collective and personal abstract thought and meta-narratives related to the non-human. Her inquiries are often driven by microhistorical process-oriented and research-based methodologies.
Biotti has participated in international exhibitions and residences, among which the 5th Athens Biennale OMONOIA, Cittadellarte - Fondazione Pistoletto in Biella, Goethe Institut Bogota, Istituto di Cultura Italiano Cape Town, NSK State Pavilion – 57th Venice Biennale, Tate Exchange London, and Transmediale CAPTURE ALL Berlin.
She is part of the steering committee of the no profit artist association Peninsula e. V.

Exhibitions and Projects (selection)
2020
Autoprogettazione, Galleria Milano, Milano (IT). Online project.
2019
Synchronicities, with Peninsula, Milchhof Pavillon, Berlin (DE).
Eigenbedarf, Uferhallen, Berlin (DE).
Anniversario, Alviani Art Space, Pescara (IT).
Introduction to the exhibition *Luftige Begleitung*. Jelena Fuzinato, Susanne Specht, Frauenmuseum, Berlin (DE).
IN/SU/LA, Galerie Parterre, Berlin (DE).
2018
dotLand II – Spannung, Ehemalige Zigarettenfabrik Wilmersdorf, Berlin (DE).
21° Festival Internazionale del Cortometraggio CortoLovere, INKCUBEKO YETHU 2nd Edition, Tsoga Centre of Samora Machel, Istituto di Cultura Italiano, Cape Town.
Producing Future Homes and Communities: Utopias, Dystopias, Heterotopias and Other Spaces, Tate Exchange, London (UK).
Maya Veil, Kunstraum Berlin, Berlin (DE).
2017
Here and Now, solo show at Alviani Art Space, Pescara (IT).
She Devil, Studio Miscetti, Roma (IT).
Utopisches Denken, Simposium, Oggiogno (IT).
12 teoría modernas en la colonia, Edificio Fermín Riestra, Guadalajara, Mexico.
Migracìon – Juegos y ficciones para abrir el presente, Museo de Artes Visuales UTadeo, Goethe Institut Bogota, Bogota, Colombia.
Short is Beautiful, Video Festival, Peninsula, Berlin (DE).
IN/SU/LA – Festival d'Arte Contemporanea, Ventotene (IT).

NSK State Pavilion – 57th Venice Biennale Delegate. Commissioner: IRWIN, Curators: Zdenka Badovinac, Charles Esche, Venezia (IT).
Enthusiasts Forum, Studio Mariana Castillo Deball, Berlin (DE).
MontezumArt 2017 – Esposicion de arte, adviser, Montezuma, Costa Rica.
2016
As Above so Below, ACA, Allenheads Contemporary Art, Allenheads (UK).
Out of Place, P67 Gallery, Berlin (DE).
Strolling Happiness, Omonia Athen Biennale, Athen (GR).
Sichtung Insel#2, PianoAlto, Berlin (DE).
2015
Luminous Flux, Campus Novel, Syros (GR).
According to Marti McFly 2015 Is The Future, 6pmYourLocalTime, Berlin (DE).
Glück 2 Bedeutungen, 2 Projekte, lecture, FH JOANNEUM Gesellschaft mbH Department Medien & Design, Institut Design & Kommunikation (A).
Artist Talk #5. PeninsulaLab, ASpace, Berlin (DE).
Exploring Resilience, Mila Kunstgalerie, Berlin (DE).
Attuning to "Data Doubles", Transmediale Capture all, Berlin (DE).
2014
dotLand, inviting <u>Ino Varvariti</u>, Peninsula e.V @Aspace, Berlin (DE).
The Sun Had Exploded Before We Found Out It Would, Nida Art Colony, Nida, Neringa (LT).
II Biennale d'Arte Contemporanea di Oggiogno, Oggiogno, VB (IT).
Masterarbeit Ausstellung des Instituts fur Kunst im Kontext, UdK, Berlin (DE).
2013
Sommernacht-Salon, Lange nacht der Wissenschaft, TU Berlin, Berlin (DE).
The Compromise, curated by Jeanne van Heeswijk and Carolina Rito, Cittadellarte - Fondazione Pistoletto, Biella (IT).
Hidden images. On the situation of art in China, Qiu Zhijie. UDK, Berlin (DE).
Filando Biella 120" International Film Festival, in collaboration with Richard Soriano Legaspi, Cittadellarte - Fondazione Pistoletto, Biella (IT).
Tukka'l Cel. Crosscultural flying, Video Screening, Fondazione Zegna, Trivero (IT).
Springs and Sources, Campus Novel und Leda Kazantzaki, Andros (GR).
2012
GS. Gemeinschaftshaus Gropiusstadt, Katja Jedermann in collaboration with Yili Rojas, Marcela Moraga and Valeria Fahrenkrog, Institut fur Kunst im Kontext, Berlin (DE).
Pixadores, a Dialogic Space, in collaboration with Yili Rojas, Marcela Moraga and Valeria Fahrenkrog, Institut fur Kunst im Kontext, Berlin (DE).
2011
In Between, FuOra, .Lab and I Macelli, Certaldo (IT).
2010
Deepvue. Storie di una notte in tempo reale, a project by Alessandro Valli, Palazzo Vecchio, Firenze (IT).
Open@Lab.04, .Lab Space, Firenze (IT).
2009
Autostoppisti dell'arte, Lorenzo Bruni, Monash University, Prato (IT).

To Make, Anfiteatro Centro per l'Arte Contemporanea Luigi Pecci, Prato (IT).
Tools For The Revolution Or Just for Sale, Giacomo Bazzani, Villa Romana, Firenze (IT).

Educational Projects
2016
Es wird! Marcel Breuer Schule, Berlin (DE).
2015
Auf dem Weg. Marcel Breuer Schule, Berlin (DE).
Glück 2 Bedeutungen, 2 Projekte. FH JOANNEUM Gesellschaft mbH Department Medien & Design, Institut Design & Kommunikation, Graz (A).
2014
Museum Bernau Sud, a project by Jelena Fuzinato. Kontext Labour Bernau, Bernau bei Berlin (DE).
Wo findet man Indien in Kreuzberg. In cooperation with Ino Varvariti and Zara Verity Morris. Tagore's Post Office. NGBK in collaboration with Iniva. Berlin (DE).
2013
Tukka'l Cel. Crosscultural Flying, Fondazione Zegna, Trivero (IT).
2011
In Between. .Lab, FuOra, I Macelli, Certaldo (IT).

Publications (selection)
Pbox, Peninsula Editions (DE), 2017.
Letter to the Editors. A Journal by Anna M. Szaflarski, AKV Berlin (DE), 2016.
Displace, A Migrating Art Academies compendium of ideas. Migrating Art Academies (LT), 2015.
Aus dem Kontext. Masterarbeiten im Studiengang ART IN CONTEXT 2013/2014, Universität der Künste, Berlin (DE), 2014.
WIR SPIELEN (WE PLAY) 2013. NGBK, Berlin (DE), 2013.
Unidee 2013. Cittadellarte Fondazione Pistoletto, Biella (IT), 2013.
I luoghi di Giovanni Fattori nell'Accademia di Belle arti di Firenze. Passato e presente, Cat. Pagliai (IT), 2008.

Education
2014 – 2016 Kontextschule fellow, UdK, Berlin (DE).
2011 – 2014 MA Institut for Art in Context, UdK, Berlin (DE).
2008 – 2010 Specialisation in Exhibition design and curatorial studies, Centro per l'arte contemporanea Luigi Pecci, Prato (IT).
2007 – 2008 MA Videogame Design, Istituto Europeo di Design, Roma (IT).
2002 – 2006 BA Visual Arts, Accademia di Belle Arti di Firenze, Firenze (IT).
2005 Erasmus, HKU Utrecht, (NL).