

Async & JS

A walkthrough common asynchronous patterns for
the client, the server and the Internet Of Things

by Andrea Giammarchi

@WebReflection

quick story about me

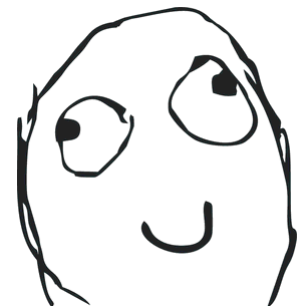
- Created first offline HTML5 Map navigation in 2011 (async WebSQL based tileServer, like ServiceWorkers, but in production 4 years ago)
- Worked on high traffic fully-async Mobile and Desktop Web applications (fb, twitter, TweetDeck)
- Maniac about performance on constrained environments such ARM, MIPS, or x86 boards

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Buzzboard

- XHR
- Events
- Promises
- Generators
- Standards, fetch, autocomplete, network ...

XHR

```
function getContentType(url, callback) {  
    var xhr = new XMLHttpRequest;  
    xhr.onload = function () {  
        callback(this.getResponseHeader('content-type'));  
    };  
    xhr.open('HEAD', url, true);  
    xhr.send(null);  
}
```

XHR

```
function getContentType(url, callback) {  
    var xhr = new XMLHttpRequest;  
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    };  
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    xhr.send(null);  
}
```

```
getContentType('?xhr', function (contentType) {  
    console.log(contentType);  
});
```

XHR

```
function getContentType(url, callback) {  
    var xhr = new XMLHttpRequest;  
    xhr.onerror = function (e) { callback(e, null); };  
    xhr.onload = function () {  
        callback(null, xhr.getResponseHeader('content-type'));  
    };  
    xhr.open('HEAD', url, true);  
    xhr.send(null);  
}  
  
getContentType('?xhr', function (err, result) {  
    console.log(err || result);  
});
```


Events

```
function getContentType(url, callback) {  
    var xhr = new XMLHttpRequest;  
    xhr.addEventListener('error', function (e) { callback(e, null); });  
    xhr.addEventListener('load', function () {  
        callback(null, xhr.getResponseHeader('content-type'));  
    });  
    xhr.open('HEAD', url, true);  
    xhr.send(null);  
    return xhr;  
}
```

```
getContentType('?xhr', function (err, result) {  
    console.log(err || result);  
}).onload = function (pe) {  
    // do something else ...  
};
```

Promises



Promises

```
function getContentType(url) {  
    return new Promise(function (resolve, reject) {  
        var xhr = new XMLHttpRequest;  
        xhr.onerror = reject;  
        xhr.onload = function () {  
            resolve(xhr.getResponseHeader('content-type'));  
        };  
        xhr.open('HEAD', url, true);  
        xhr.send(null);  
    });  
}
```

```
getContentType('?promise')  
    .then(function (result) { console.log(result); })  
    .catch(function (err) { console.warn(err); })  
;
```

Promises

- where is the progress ?

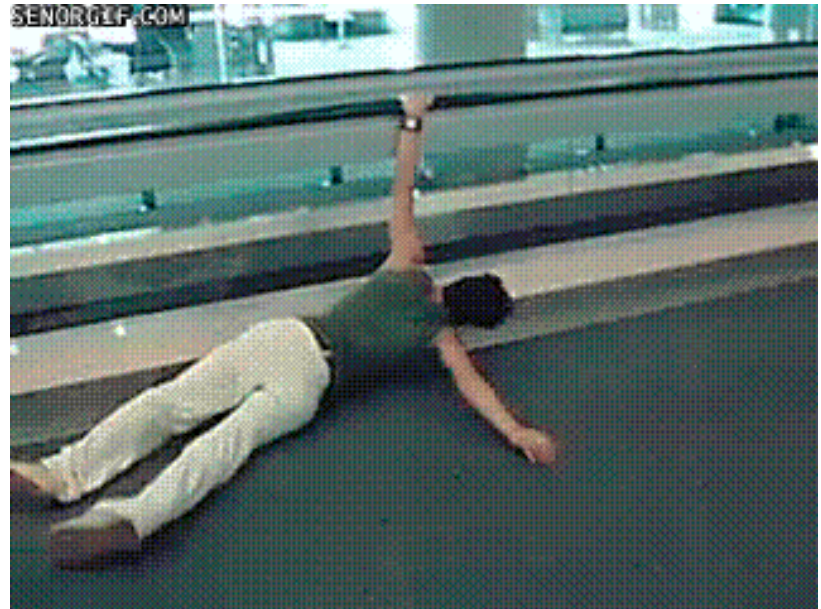
Promises

- where is the progress ?



Promises

- where is the progress ?

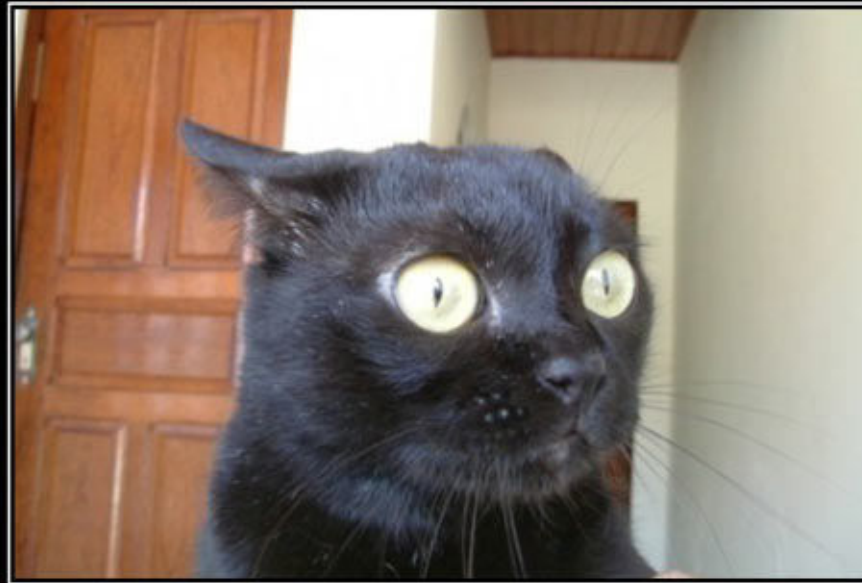


Promises

- can I cancel that request ?

Promises

- can I cancel that request ?



WHAT HAS BEEN SEEN...

Cannot be un-seen.

Promises

- can I cancel that request ?



Promises

- can I cancel that request ?



Promises

- Rationale: `xhr.abort()`; is an explicit intent that triggers an `'abort'` event. It is not an error, it is not a completed operation, it's very often needed but is not possible via Promises (yet)

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- Dozen of different discussions all over the web about how to cancel, when, why, and how again

Promises

- Rationale: `xhr.abort()`; is an explicit intent that triggers an `'abort'` event. It is not an error, it is not a completed operation, it's very often needed but is not possible via Promises (yet)
- Dozen of different discussions all over the web about how to cancel, when, why, and how again
- ...fetch on autocomplete as very basic example

autocomplete

- Shorter is the text, slower the result.

autocomplete

- Shorter is the text, slower the result.
- Searches start shorter, slower comes later

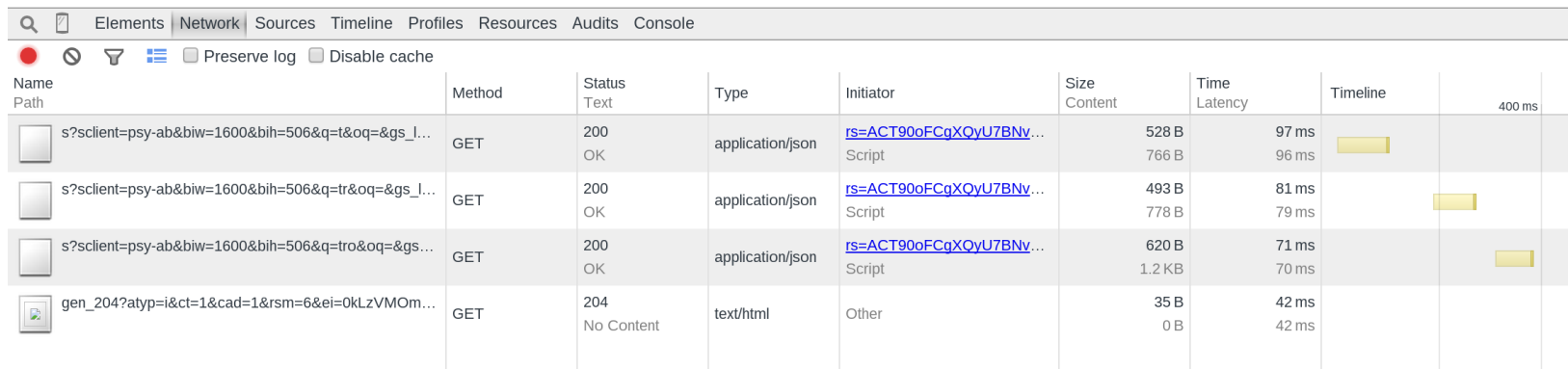
autocomplete

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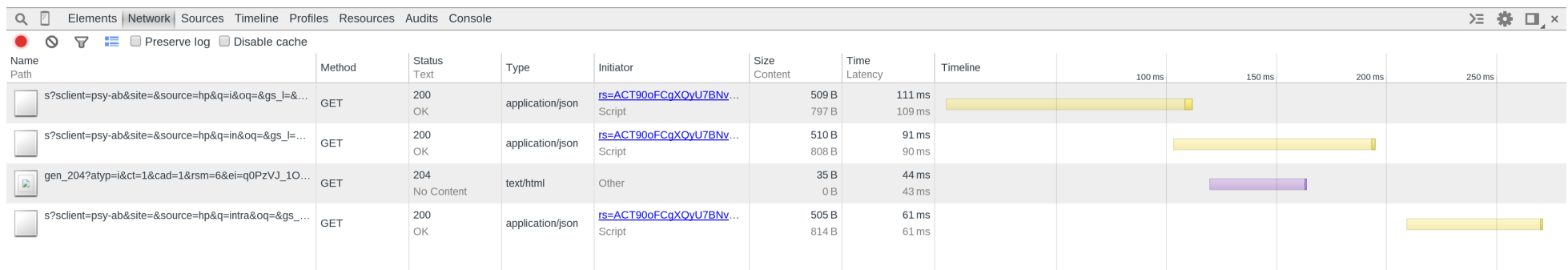
Elements Network Sources Timeline Profiles Resources Audits Console									
<input type="checkbox"/> Preserve log <input type="checkbox"/> Disable cache									
Name Path	Method	Status Text	Type	Initiator	Size Content	Time Latency	Timeline	400 ms	
s?scient=psy-ab&biw=1600&bih=506&q=t&oq=&gs_l...	GET	200 OK	application/json	rs=ACT90oFCgXQyU7BNv... Script	528 B 766 B	97 ms 96 ms			
s?scient=psy-ab&biw=1600&bih=506&q=tr&oq=&gs_l...	GET	200 OK	application/json	rs=ACT90oFCgXQyU7BNv... Script	493 B 778 B	81 ms 79 ms			
s?scient=psy-ab&biw=1600&bih=506&q=tr&oq=&gs...	GET	200 OK	application/json	rs=ACT90oFCgXQyU7BNv... Script	620 B 1.2 KB	71 ms 70 ms			
gen_204?atyp=i&ct=1&cad=1&rsm=6&ei=0kLzVMOM...	GET	204 No Content	text/html	Other	35 B 0 B	42 ms 42 ms			

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gen_204?atyp=i&ct=1&cad=1&rsm=6&ei=0kLzVMOM...	GET	204 No Content	text/html	Other	35 B 0 B	42 ms 42 ms		



Name Path	Method	Status Text	Type	Initiator	Size Content	Time Latency	Timeline	100 ms	150 ms	200 ms	250 ms
s?scient=psy-ab&site=&source=hp&q=i&oq=&gs_l=...	GET	200 OK	application/json	rs=ACT90oFCgXQyU7BNv...	509 B 797 B	111 ms 109 ms					
s?scient=psy-ab&site=&source=hp&q=in&oq=&gs_l=...	GET	200 OK	application/json	rs=ACT90oFCgXQyU7BNv...	510 B 808 B	91 ms 90 ms					
gen_204?atyp=i&ct=1&cad=1&rsm=6&ei=q0PzVJ_1O...	GET	204 No Content	text/html	Other	35 B 0 B	44 ms 43 ms					
s?scient=psy-ab&site=&source=hp&q=intra&oq=&gs...	GET	200 OK	application/json	rs=ACT90oFCgXQyU7BNv...	505 B 814 B	61 ms 61 ms					

Fetch API

- A Promise based XMLHttpRequest like API whatwg proposal: <https://fetch.spec.whatwg.org>

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5 Fetch API

The `fetch()` method is relatively low-level API for `fetching` resources. It covers slightly more ground than `XMLHttpRequest`, although it is currently lacking when it comes to reporting progression.

Example

The `fetch()` method makes it quite straightforward to `fetch` a resource and extract its contents as a `Blob`:

```
fetch("/music/pk/altes-kamuffel.flac")  
  .then(res =>  
    res.blob()).then(playBlob)
```

Fetch API

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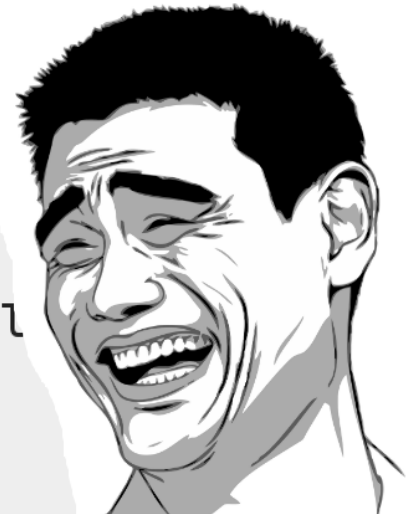
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Fetch API

- Good for actions that do not require progress indication
- Good for operations performed behind the scene
- Good for one shot / quick read of some lightweight data

Fetch API

- Good for actions that do not require progress indication
- Good for operations performed behind the scene
- Good for one shot / quick read of some lightweight data
- But ****not**** necessarily better than XHR

Generators

Generators



Generators

```
function* getTextContent(url) {  
  var xhr = new XMLHttpRequest;  
  xhr.open('GET', url, true);  
  xhr.send(null);  
  while (xhr.readyState !== 4) {  
    yield Math.floor(((xhr.loaded / xhr.total) || 0) * 100) + '%';  
  }  
  yield xhr.responseText;  
}
```

Generators

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function* getTextContent(url) {  
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  xhr.open('GET', url, true);  
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  }  
  yield xhr.responseText;  
}
```

```
(function loader(gen) {  
  var status = gen.next();  
  console.log(status.value);  
  if (!status.done) setTimeout(loader, 33, gen);  
})(getTextContent('?generator'));
```

Generators

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  var status = gen.next();
  console.log(status.value);
  if (!status.done) setTimeout(loader, 33, gen);
})(getTextContent('?generator'));
```

Generators

```
var getTextContent = async(function* (url) {  
  var value = yield fetch(url);  
  return value;  
});
```

```
getTextContent('?generator')  
  .then(function (value) {  
    console.log(value);  
  })  
  .catch(function (error) {  
    console.warn(error);  
  });
```

Generators

```
function async(generator) {  
  return function () {  
    var  
      g = generator.apply(this, arguments),  
      handle = function (op) {  
        var p = Promise.resolve(op.value);  
        return op.done ? p : p.then(next, fail);  
      },  
      next = function (v) { return handle(g.next(v)); },  
      fail = function (e) { return handle(g.throw(e)); }  
    ;  
    try { return next(null); } catch (e) {  
      return Promise.reject(e);  
    }  
  };  
}  
// borrowed and modified from https://www.promisejs.org/generators/
```

Generators

```
function later() {  
  return (later.promise = new Promise(function (resolve, reject) {  
    later.resolve = resolve;  
    later.reject = reject;  
  }));  
}
```

Generators

```
function later() {  
  return (later.promise = new Promise(function (resolve, reject) {  
    later.resolve = resolve;  
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  }));  
}
```

```
function* createGenerator() {  
  console.log('spinned');  
  later.value = yield later();  
  console.log(later.value);  
}
```


Generators

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function later() {  
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```
var g = createGenerator(); // nothing logged
```

Generators

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function later() {  
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}
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```
var g = createGenerator(); // nothing logged  
g.next(); // spinned, {value: Promise, done: false}
```

Generators

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function later() {  
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```
var g = createGenerator(); // nothing logged  
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```

```
later.promise.then(function (value) {  
  g.next(value); // {value: undefined, done: true}  
});
```

Generators

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function later() {  
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```
var g = createGenerator(); // nothing logged  
g.next(); // spinned, {value: Promise, done: false}
```

```
later.promise.then(function (value) {  
  g.next(value); // {value: undefined, done: true}  
});  
later.resolve(Math.random());
```

Generators

```
function async(generator) {  
  return function () {  
    var  
      g = generator.apply(this, arguments),  
      handle = function (op) {  
        var p = Promise.resolve(op.value);  
        return op.done ? p : p.then(next, fail);  
      },  
      next = function (v) { return handle(g.next(v)); },  
      fail = function (e) { return handle(g.throw(e)); }  
    ;  
    try { return next(null); } catch (e) {  
      return Promise.reject(e);  
    }  
  };  
}  
// borrowed and modified from https://www.promisejs.org/generators/
```

...and what about progress?

Events + Generators + Promises

```
function loadWithProgress(url, onprogress) {  
  return new Promise(function (resolve, reject) {  
    var xhr = new XMLHttpRequest;  
    xhr.addEventListener('load', function (pe) { resolve(xhr); });  
    xhr.addEventListener('error', reject);  
    xhr.addEventListener('progress', onprogress);  
    xhr.open('GET', url, true);  
    xhr.send(null);  
  });  
}
```

Events + Generators + Promises

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function loadWithProgress(url, onprogress) {
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    xhr.addEventListener('error', reject);
    xhr.addEventListener('progress', onprogress);
    xhr.open('GET', url, true);
    xhr.send(null);
  });
}

var load = async(function* (url, onprogress) {
  return yield loadWithProgress(url, onprogress || function (pe) {
    console.log(Math.floor(((pe.loaded / pe.total) || 0) * 100) + '%');
  });
});
```


Events + Generators + Promises

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function loadWithProgress(url, onprogress) {
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    xhr.send(null);
  });
}

var load = async(function* (url, onprogress) {
  return yield loadWithProgress(url, onprogress || function (pe) {
    console.log(Math.floor(((pe.loaded / pe.total) || 0) * 100) + '%');
  });
});

load('/img/activity-launcher.png').then(function (xhr) {
  console.log(xhr.getResponseHeader('Content-Type'));
});
```

...any parallel execution?

...any parallel execution?

```
function read(files) {  
  return Promise.all(files.map(function (file) {  
    return new Promise(function (resolve, reject) {  
      fs.readFile(file, function (err, data) {  
        if (err) reject(err);  
        else resolve(data);  
      });  
    });  
  }));  
}
```

```
async(function* () {  
  var [a, b] = yield read(['a.txt', 'b.txt']);  
})();
```

Async / Await

```
async function getTextContent(url) {  
    var value = await fetch(url);  
    return value;  
}
```

```
(async function() {  
    console.log(  
        getTextContent('?await')  
    );  
})();
```

Async & JS

Thank You!

Andrea Giammarchi

@WebReflection

Async & JS

Questions ?

Andrea Giammarchi

@WebReflection