

PAF- KARACHI INSTITUTE OF ECONOMICS & TECHNOLOGY College of Engineering

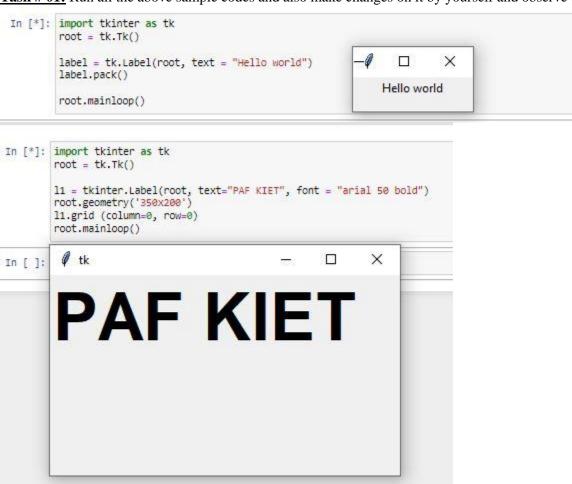
(Software Engineering)

Artificial Intelligence

	Semester: 6 th Spring 2 Student name: Reham Student ID: 10673		Date of Experimen Faculty Signature:		_	
Lab07	GUI Programming	Using Tkinter in Py	thon			
PLOs	PLO1 - Engineering Know PLO5 - Modern Tool Us PLO8 - Ethics		Bloom's Taxonomy	C1 - Recall C3 - Apply P2 - Set		
		LAB TASK PER	RFORMANCE			
CLO's	Aspects of Assessments	Excellent (75-100%)	Average (50-75%)	Poor (<50%)	Marks	
CLO1 10%	Recall The associated concepts of Programming Language.	Complete understanding of Programming / actively participate during lecture.	Complete understanding of Programming / less actively participate during lecture.	Student lacks clear understanding of concepts of Programming / Unable to read and interpret it.		
CLO5 80%	Tools Utilization Apply and discover different basic level functions Python GUI Tkinter.	Accurately implement the functions of Python GUI Tkinter and obtain the correct output as per requirement/ given tasks.	Implement the functions of Python GUI Tkinter with minor errors that will lead to a slightly different output as per given in a task.	Not able to implement the functions of Python GUI Tkinter and don't understand how required output and task is achieved.		
CLO7 10%	Lab Safety Properly handle lab infrastructure/safety precautions	Properly handle lab equipment & obey safety measures.	Moderate level lab handling and safety measurements	Minor or no safety measurements has been considered.		
				Total Marks: 10		

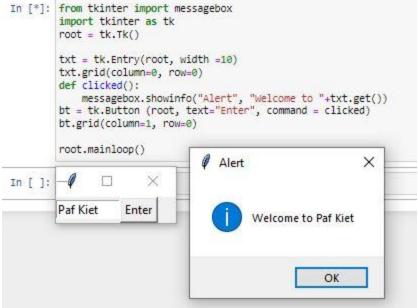
Lab Tasks:

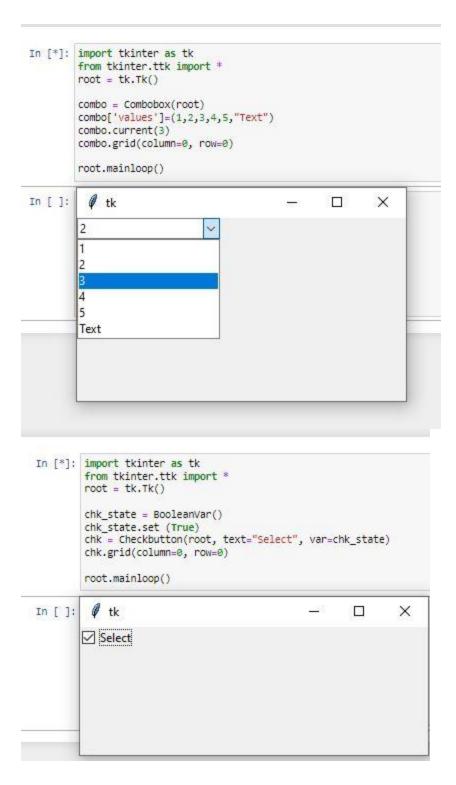
<u>Task # 01:</u> Run all the above sample codes and also make changes on it by yourself and observe the output.

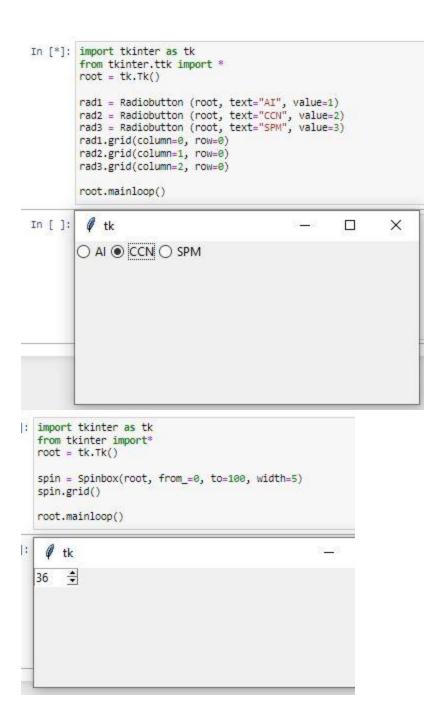


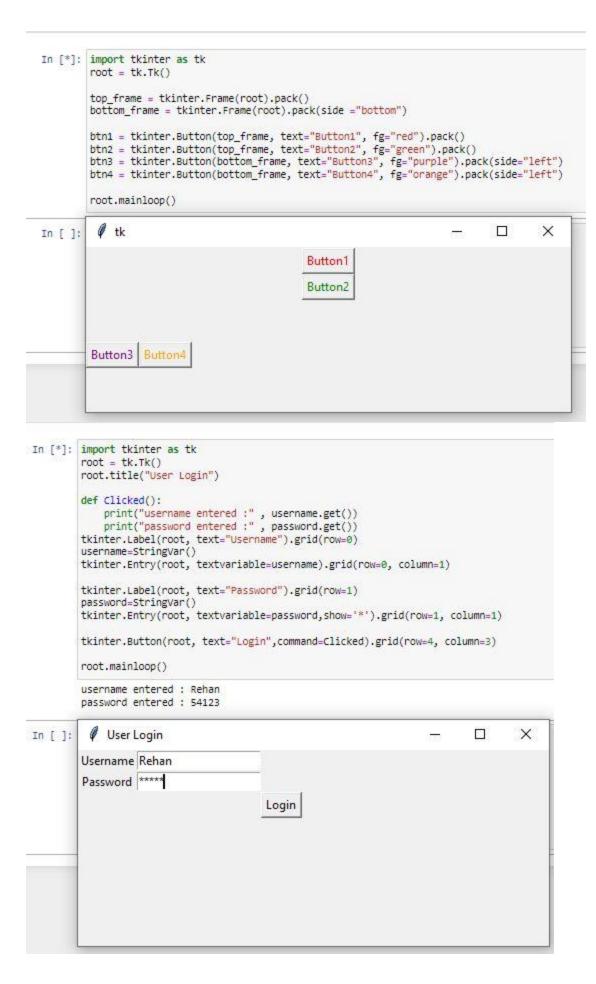


```
In [*]: import tkinter as tk
        root = tk.Tk()
        11 = tkinter.Label(root, text="PAF KIET", font = "arial 16 bo
        root.geometry('350x200')
        l1.grid (column=0, row=0)
        def clicked():
           11.configure (text="Button was clicked!!")
        bt = tkinter.Button (root, text="Enter", command=clicked)
        bt.grid (column=1, row=0)
        root.mainloop()
         # tk
                                                     X
In [ ]:
        Button was clicked!! Enter
 In [*]: from tkinter import messagebox
         import tkinter as tk
         root = tk.Tk()
```









Task # 02: Develop the Registration form Like below Format,

Contact *					
Email *					
Gender *	← Male	○ Fe	emale		
City*				V	
State *				V]

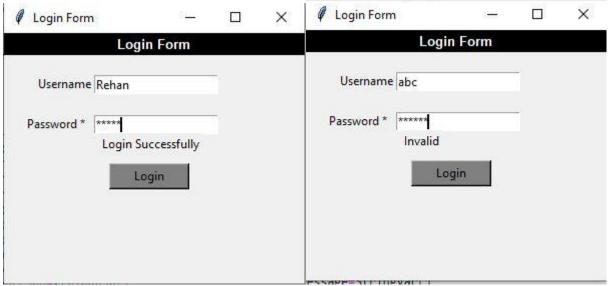
When you clicked on **Register** its pop up the message box **Registration Completed Successfully.**

```
In [29]: import tkinter
         from tkinter import *
         from tkinter import messagebox
         root = tk.Tk()
         root.title("Registration Form")
         tkinter.Label(root, text="Name* \n").grid(row=0)
         Name=StringVar()
         tkinter.Entry(root, textvariable=Name).grid(row=0, column=1)
         tkinter.Label(root, text="Contact* \n").grid(row=1)
         Contact=StringVar()
         tkinter.Entry(root, textvariable=Contact).grid(row=1, column=1)
         tkinter.Label(root, text="Email* \n").grid(row=2)
         Email=StringVar()
         tkinter.Entry(root, textvariable=Email).grid(row=2, column=1)
         tkinter.Label(root, text="Gender* \n").grid(row=3)
         G1=Radiobutton(root, text="Male", value=1)
         G2=Radiobutton(root, text="Female", value=2)
         G1.place(x=65, y=110)
         G2.place(x=130, y=110)
         tkinter.Label(root, text="City* \n").grid(row=4)
         City = Combobox(root)
         City['values']=("Karachi","Lahore","Peshawar","Quetta")
         City.grid(column=1, row=4)
         tkinter.Label(root, text="State* \n").grid(row=5)
         State = Combobox(root)
         State['values']=("Sindh","Punjab","KPK","Baluchistan")
         State.grid(column=1, row=5)
         def Clicked():
             tkinter.messagebox.showinfo("Alert", "Registeration Completed Successfully")
         bt = tkinter.Button(root, text="Register", bg="orange", command=Clicked).grid(row=6, column=1)
         root.mainloop()
```



<u>Task # 03:</u> Apply Validation on Example 1 code, set the specific username and password to the program, if the user apply the wrong username and password then it should pops up the message box Successful or Unsuccessful login.

```
n [*]: import tkinter as tk
       from tkinter import *
       root = tk.Tk()
       def login():
           uname=username.get()
           pwd=password.get()
           if uname=='' or pwd=='':
               message.set("Fill The Form Completely")
           else:
             if uname=="Rehan" and pwd=="54123":
              message.set("Login Successfully")
              message.set("Invalid")
       def Loginform():
           global root
           root=Tk()
           root.title("Login Form")
           root.geometry("300x250")
           global message;
           global username
           global password
           username = StringVar()
           password = StringVar()
           message=StringVar()
           Label(root, width="300", text="Login Form", bg="black",fg="white",font="arial 10 bold").pack()
           Label(root, text="Username * ").place(x=30,y=40)
           Entry(root, textvariable=username).place(x=90,y=42)
           Label(root, text="Password * ").place(x=20,y=80)
           Entry(root, textvariable=password ,show="*").place(x=90,y=82)
           Label(root, text="",textvariable=message).place(x=95,y=100)
           Button(root, text="Login", width=10, height=1, bg="Grey",command=login).place(x=105,y=130)
       root.mainloop()
       Loginform()
```



Home Task:

Develop a GUI based Simple Calculator. The design of the GUI select by your own choice.

```
button6 = Button(gui, text=' 6 ', fg='white', bg='black',
                command=lambda: press(6), height=1, width=7)
button6.grid(row=3, column=2)
button7 = Button(gui, text=' 7 ', fg='white', bg='black',
                command=lambda: press(7), height=1, width=7)
button7.grid(row=4, column=0)
button8 = Button(gui, text=' 8 ', fg='white', bg='black',
               command=lambda: press(8), height=1, width=7)
button8.grid(row=4, column=1)
button9 = Button(gui, text=' 9 ', fg='white', bg='black',
                command=lambda: press(9), height=1, width=7)
button9.grid(row=4, column=2)
button0 = Button(gui, text=' 0 ', fg='white', bg='black')
               command=lambda: press(0), height=1, width=7)
button@.grid(row=5, column=0)
plus = Button(gui, text=' + ', fg='white', bg='black',
           command=lambda: press("+"), height=1, width=7)
plus.grid(row=2, column=3)
minus = Button(gui, text=' - ', fg='white', bg='black',
           command=lambda: press("-"), height=1, width=7)
minus.grid(row=3, column=3)
multiply = Button(gui, text=' * ', fg='white', bg='black'
                command=lambda: press("*"), height=1, width=7)
multiply.grid(row=4, column=3)
divide = Button(gui, text=' / ', fg='white', bg='black',
                command=lambda: press("/"), height=1, width=7)
divide.grid(row=5, column=3)
equal = Button(gui, text=' = ', fg='white', bg='black',
           command=equalpress, height=1, width=7)
equal.grid(row=5, column=2)
clear = Button(gui, text='Clear', fg='white', bg='black',
        command=clear, height=1, width=7)
clear.grid(row=5, column='1')
gui.mainloop()
```

```
from tkinter import *
expression = ""
def press(num):
    global expression
    expression = expression + str(num)
    equation.set(expression)
def equalpress():
    try:
        global expression
        total = str(eval(expression))
        equation.set(total)
        expression = ""
    except:
        equation.set(" error ")
       expression = ""
def clear():
    global expression
    expression = ""
    equation.set("")
if __name__ == "__main__":
    gui = Tk()
    gui.configure(background="grey")
    gui.title("Simple Calculator")
    gui.geometry("270x150")
    equation = StringVar()
    expression_field = Entry(gui, textvariable=equation)
    expression_field.grid(columnspan=4, ipadx=70)
    button1 = Button(gui, text=' 1 ', fg='white', bg='black',
                    command=lambda: press(1), height=1, width=7)
    button1.grid(row=2, column=0)
    button2 = Button(gui, text=' 2 ', fg='white', bg='black',
                   command=lambda: press(2), height=1, width=7)
    button2.grid(row=2, column=1)
    button3 = Button(gui, text=' 3 ', fg='white', bg='black',
                   command=lambda: press(3), height=1, width=7)
    button3.grid(row=2, column=2)
    button4 = Button(gui, text=' 4', fg='white', bg='black',
                   command=lambda: press(4), height=1, width=7)
    button4.grid(row=3, column=0)
    button5 = Button(gui, text=' 5 ', fg='white', bg='black'
                    command=lambda: press(5), height=1, width=7)
    button5.grid(row=3, column=1)
    button6 = Button(gui, text=' 6', fg='white', bg='black',
```

