Körschema

1. Alla installerat Xcode?
2. Dev Account…
3. Intro till Xcode (Key t.o.m Slide 6)
   1. Overview:  
      IB, Playgrounds, Debugger, etc
4. Exempel 1 (alignment):
   1. Label + Button
   2. Deltagarna övar själva
5. Exempel 2 (Scene transitions) (Agust)
   1. Agust hittar på nåt
6. Exempel 3 (table view) (Peter)
   1. Deltagarna själva
7. UI Design, 3 principles
   1. Storyboarding
   2. XIB
   3. UI the programmatic way
8. 3rd party
   1. CocoaPods