WNTRMKLON

NINJA

by Christoph Weber

About me,

- Hello there, I am Christoph Weber, a 37-year-old adventurer who has spent the last 5 years in Canada, exploring the great outdoors and discovering new ways to challenge myself. I love spending time outdoors and exploring the world in my own unique way. My passions include mountain biking, snowboarding in the backcountry, and camping in the woods.

- I have always had a deep love for the great outdoors, and I have found that mountain biking is the perfect way to explore the mountains and get in touch with nature. I love the thrill of the descent, as I navigate rocky terrain and try to find the best line down the mountain.

- Another one of my favourite outdoor activities is snowboarding in the backcountry. I love the sense of freedom and adventure that comes with exploring uncharted terrain, and I use snowmobiles to get to the most remote areas.

- When I'm not out on the trails or hitting the slopes, I also enjoy camping in the woods and staying in backcountry cabins. There's something magical about being surrounded by nature, and I find it to be a great way to disconnect from the stresses of everyday life.

- Currently, I am looking to change careers and pursue a remote job that would allow me to continue to pursue my outdoor passions while still being able to work and contribute to society.

About my Game

What is it?
- Watermelon Ninja is a fun and addictive game that challenges players to slice as many watermelons as they can, similar to Fruit Ninja.

How does it work?
- Using your mouse, slice the watermelons as they appear on the screen. The game is designed to be intuitive and easy to play, but challenging enough to keep you engaged for hours.

Why did I choose it?
- As a fan of the popular game Fruit Ninja, I wanted to create a similar experience with a fun twist. The juicy watermelon slices add a refreshing touch, and the addictive gameplay will keep players coming back for more. With Watermelon Ninja, I aim to bring joy and entertainment to people of all ages.

Technical Challenge

As a beginner in Javascript, I find that dealing with complex code to solve small problems is one of the biggest technical challenges I faced while developing Watermelon Ninja. It can be especially frustrating when I was trying to implement seemingly simple features or fix minor bugs, and I often found myself struggling to understand where I went wrong.

Biggest Mistake

One of my biggest mistakes in developing Watermelon Ninja was that I followed a tutorial that used a library for their functions, which I later realized, and since it was not allowed to use libraries, I had to delete all yet written code. This set me back quite a bit, as I had to go back and rewrite a lot of the code to ensure that it was all written from scratch

What I learned from it,
From my mistake of following a tutorial using a library in Watermelon Ninja. I learned the importance of reading the instructions and requirements carefully. It's essential to pay close attention to the project guidelines and ensure that the code is written from scratch, without relying on external libraries or code snippets.

Thanks everyone for taking the time!

Watermelon Ninja

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