

## ASSESSMENT SUMMARY

## ASSESSMENT DETAILS

```

M D IMC_IMMATURE_CLASS_PRINTSTACKTRACE IMC: Method RandomizedQueue.main(String[]) prints the stack trace to the console At RandomizedQueue.java:[line 14
M D IMC_IMMATURE_CLASS_PRINTSTACKTRACE IMC: Method RandomizedQueue.main(String[]) prints the stack trace to the console At RandomizedQueue.java:[line 15
M D IMC_IMMATURE_CLASS_PRINTSTACKTRACE IMC: Method RandomizedQueue.main(String[]) prints the stack trace to the console At RandomizedQueue.java:[line 16
M D IMC_IMMATURE_CLASS_PRINTSTACKTRACE IMC: Method RandomizedQueue.main(String[]) prints the stack trace to the console At RandomizedQueue.java:[line 16
SpotBugs ends with 11 warning.

```

```

=====

% pmd .
*-----
Deque.java:11: The private instance (or static) variable 'element' can be made 'final'; it is initialized only in the declaration or constructor. [Immutable
Deque.java:148: Avoid printStackTrace(); use a logger call instead. [AvoidPrintStackTrace]
Deque.java:155: Avoid printStackTrace(); use a logger call instead. [AvoidPrintStackTrace]
Deque.java:162: Avoid printStackTrace(); use a logger call instead. [AvoidPrintStackTrace]
Deque.java:169: Avoid printStackTrace(); use a logger call instead. [AvoidPrintStackTrace]
Deque.java:177: Avoid printStackTrace(); use a logger call instead. [AvoidPrintStackTrace]
Deque.java:184: Avoid printStackTrace(); use a logger call instead. [AvoidPrintStackTrace]
RandomizedQueue.java:86: The private instance (or static) variable 'copy' can be made 'final'; it is initialized only in the declaration or constructor.
RandomizedQueue.java:139: Avoid printStackTrace(); use a logger call instead. [AvoidPrintStackTrace]
RandomizedQueue.java:146: Avoid printStackTrace(); use a logger call instead. [AvoidPrintStackTrace]
RandomizedQueue.java:153: Avoid printStackTrace(); use a logger call instead. [AvoidPrintStackTrace]
RandomizedQueue.java:161: Avoid printStackTrace(); use a logger call instead. [AvoidPrintStackTrace]
RandomizedQueue.java:168: Avoid printStackTrace(); use a logger call instead. [AvoidPrintStackTrace]
PMD ends with 13 warnings.

```

```

=====

% checkstyle *.java
*-----
[WARN] Deque.java:24:17: The instance variable 'N' must start with a lowercase letter and use camelCase. [MemberName]
[WARN] Deque.java:134:29: '{' is not preceded with whitespace. [WhitespaceAround]
[WARN] Permutation.java:14:36: '{' is not preceded with whitespace. [WhitespaceAround]
[WARN] RandomizedQueue.java:12:17: The instance variable 'N' must start with a lowercase letter and use camelCase. [MemberName]
[WARN] RandomizedQueue.java:127:29: '{' is not preceded with whitespace. [WhitespaceAround]
[WARN] RandomizedQueue.java:190:9: 'while' is not followed by whitespace. [WhitespaceAround]
[WARN] RandomizedQueue.java:190:30: '{' is not preceded with whitespace. [WhitespaceAround]
[WARN] RandomizedQueue.java:196:9: 'while' is not followed by whitespace. [WhitespaceAround]
[WARN] RandomizedQueue.java:196:31: '{' is not preceded with whitespace. [WhitespaceAround]
Checkstyle ends with 0 errors and 9 warnings.

```

```

% custom checkstyle checks for Deque.java
*-----

% custom checkstyle checks for RandomizedQueue.java
*-----

% custom checkstyle checks for Permutation.java
*-----

```

```

*****
* TESTING CORRECTNESS
*****

```

Testing correctness of Deque

```

*-----
Running 19 total tests.

```

Tests 1-8 make random intermixed calls to addFirst(), addLast(), removeFirst(), removeLast(), isEmpty(), and size(), and iterator(). The probabilities of each operation are (p1, p2, p3, p4, p5, p6, p7), respectively.

```

Test 1: check random calls to addFirst(), addLast(), and size()
* 5 random calls (0.4, 0.4, 0.0, 0.0, 0.0, 0.2, 0.0)
* 50 random calls (0.4, 0.4, 0.0, 0.0, 0.0, 0.2, 0.0)
* 500 random calls (0.4, 0.4, 0.0, 0.0, 0.0, 0.2, 0.0)
* 1000 random calls (0.4, 0.4, 0.0, 0.0, 0.0, 0.2, 0.0)
==> passed

```

```

Test 2: check random calls to addFirst(), removeFirst(), and isEmpty()
* 5 random calls (0.8, 0.0, 0.1, 0.0, 0.1, 0.0, 0.0)
* 50 random calls (0.8, 0.0, 0.1, 0.0, 0.1, 0.0, 0.0)
* 500 random calls (0.8, 0.0, 0.1, 0.0, 0.1, 0.0, 0.0)
* 1000 random calls (0.8, 0.0, 0.1, 0.0, 0.1, 0.0, 0.0)
* 5 random calls (0.1, 0.0, 0.8, 0.0, 0.1, 0.0, 0.0)
* 50 random calls (0.1, 0.0, 0.8, 0.0, 0.1, 0.0, 0.0)
* 500 random calls (0.1, 0.0, 0.8, 0.0, 0.1, 0.0, 0.0)
* 1000 random calls (0.1, 0.0, 0.8, 0.0, 0.1, 0.0, 0.0)
==> passed

```

```

Test 3: check random calls to addFirst(), removeLast(), and isEmpty()
* 5 random calls (0.8, 0.0, 0.0, 0.1, 0.1, 0.0, 0.0)
* 50 random calls (0.8, 0.0, 0.0, 0.1, 0.1, 0.0, 0.0)
* 500 random calls (0.8, 0.0, 0.0, 0.1, 0.1, 0.0, 0.0)
* 1000 random calls (0.8, 0.0, 0.0, 0.1, 0.1, 0.0, 0.0)
* 5 random calls (0.1, 0.0, 0.0, 0.8, 0.1, 0.0, 0.0)
* 50 random calls (0.1, 0.0, 0.0, 0.8, 0.1, 0.0, 0.0)
* 500 random calls (0.1, 0.0, 0.0, 0.8, 0.1, 0.0, 0.0)
* 1000 random calls (0.1, 0.0, 0.0, 0.8, 0.1, 0.0, 0.0)
==> passed

```

```

Test 4: check random calls to addLast(), removeLast(), and isEmpty()
* 5 random calls (0.0, 0.8, 0.0, 0.1, 0.1, 0.0, 0.0)
* 50 random calls (0.0, 0.8, 0.0, 0.1, 0.1, 0.0, 0.0)
* 500 random calls (0.0, 0.8, 0.0, 0.1, 0.1, 0.0, 0.0)
* 1000 random calls (0.0, 0.8, 0.0, 0.1, 0.1, 0.0, 0.0)

```

```
* 5 random calls (0.0, 0.1, 0.0, 0.8, 0.1, 0.0, 0.0)
* 50 random calls (0.0, 0.1, 0.0, 0.8, 0.1, 0.0, 0.0)
* 500 random calls (0.0, 0.1, 0.0, 0.8, 0.1, 0.0, 0.0)
* 1000 random calls (0.0, 0.1, 0.0, 0.8, 0.1, 0.0, 0.0)
==> passed
```

```
Test 5: check random calls to addLast(), removeFirst(), and isEmpty()
* 5 random calls (0.0, 0.8, 0.1, 0.0, 0.1, 0.0, 0.0)
* 50 random calls (0.0, 0.8, 0.1, 0.0, 0.1, 0.0, 0.0)
* 500 random calls (0.0, 0.8, 0.1, 0.0, 0.1, 0.0, 0.0)
* 1000 random calls (0.0, 0.8, 0.1, 0.0, 0.1, 0.0, 0.0)
* 5 random calls (0.0, 0.1, 0.8, 0.0, 0.1, 0.0, 0.0)
* 50 random calls (0.0, 0.1, 0.8, 0.0, 0.1, 0.0, 0.0)
* 500 random calls (0.0, 0.1, 0.8, 0.0, 0.1, 0.0, 0.0)
* 1000 random calls (0.0, 0.1, 0.8, 0.0, 0.1, 0.0, 0.0)
==> passed
```

```
Test 6: check random calls to addFirst(), removeFirst(), and iterator()
* 5 random calls (0.8, 0.0, 0.1, 0.0, 0.0, 0.0, 0.1)
* 50 random calls (0.8, 0.0, 0.1, 0.0, 0.0, 0.0, 0.1)
* 500 random calls (0.8, 0.0, 0.1, 0.0, 0.0, 0.0, 0.1)
* 1000 random calls (0.8, 0.0, 0.1, 0.0, 0.0, 0.0, 0.1)
* 5 random calls (0.1, 0.0, 0.8, 0.0, 0.0, 0.0, 0.1)
* 50 random calls (0.1, 0.0, 0.8, 0.0, 0.0, 0.0, 0.1)
* 500 random calls (0.1, 0.0, 0.8, 0.0, 0.0, 0.0, 0.1)
* 1000 random calls (0.1, 0.0, 0.8, 0.0, 0.0, 0.0, 0.1)
==> passed
```

```
Test 7: check random calls to all methods except iterator()
* 5 random calls (0.3, 0.3, 0.1, 0.1, 0.1, 0.1, 0.0)
* 50 random calls (0.3, 0.3, 0.1, 0.1, 0.1, 0.1, 0.0)
* 500 random calls (0.3, 0.3, 0.1, 0.1, 0.1, 0.1, 0.0)
* 1000 random calls (0.3, 0.3, 0.1, 0.1, 0.1, 0.1, 0.0)
* 5 random calls (0.1, 0.1, 0.3, 0.3, 0.1, 0.1, 0.0)
* 50 random calls (0.1, 0.1, 0.3, 0.3, 0.1, 0.1, 0.0)
* 500 random calls (0.1, 0.1, 0.3, 0.3, 0.1, 0.1, 0.0)
* 1000 random calls (0.1, 0.1, 0.3, 0.3, 0.1, 0.1, 0.0)
==> passed
```

```
Test 8: check random calls to all methods, including iterator()
* 5 random calls (0.2, 0.2, 0.1, 0.1, 0.1, 0.1, 0.2)
* 50 random calls (0.2, 0.2, 0.1, 0.1, 0.1, 0.1, 0.2)
* 500 random calls (0.2, 0.2, 0.1, 0.1, 0.1, 0.1, 0.2)
* 1000 random calls (0.2, 0.2, 0.1, 0.1, 0.1, 0.1, 0.2)
* 5 random calls (0.1, 0.1, 0.2, 0.2, 0.1, 0.1, 0.2)
* 50 random calls (0.1, 0.1, 0.2, 0.2, 0.1, 0.1, 0.2)
* 500 random calls (0.1, 0.1, 0.2, 0.2, 0.1, 0.1, 0.2)
* 1000 random calls (0.1, 0.1, 0.2, 0.2, 0.1, 0.1, 0.2)
==> passed
```

```
Test 9: check removeFirst() and removeLast() from an empty deque
* removeFirst()
* removeLast()
==> passed
```

```
Test 10: check whether two Deque objects can be created at the same time
* n = 10
* n = 1000
==> passed
```

```
Test 11: check iterator() after n calls to addFirst()
* n = 10
* n = 50
==> passed
```

```
Test 12: check iterator() after random calls to addFirst(), addLast(),
        removeFirst(), and removeLast() with probabilities (p1, p2, p3, p4)
* 20 random operations (0.8, 0.0, 0.2, 0.0)
* 20 random operations (0.8, 0.0, 0.0, 0.2)
* 20 random operations (0.0, 0.8, 0.0, 0.2)
* 20 random operations (0.0, 0.8, 0.2, 0.0)
* 20 random operations (0.4, 0.4, 0.1, 0.1)
* 20 random operations (0.2, 0.0, 0.8, 0.0)
* 20 random operations (0.2, 0.0, 0.0, 0.8)
* 20 random operations (0.0, 0.2, 0.0, 0.8)
* 20 random operations (0.0, 0.2, 0.8, 0.0)
* 20 random operations (0.1, 0.1, 0.4, 0.4)
* 100 random operations (0.4, 0.4, 0.1, 0.1)
* 1000 random operations (0.4, 0.4, 0.1, 0.1)
==> passed
```

```
Test 13: create two nested iterators to same deque of size n
* n = 10
* n = 50
==> passed
```

```
Test 14: create two parallel iterators to same deque of size n
* n = 10
* n = 50
==> passed
```

```
Test 15: create an iterator and check calls to next() and hasNext()
* 10 consecutive calls to hasNext() on a deque of size 10
* 10 consecutive calls to next() on a deque of size 10
* 50 random intermixed calls to next() and hasNext() on a deque of size 10
* 1000 random intermixed calls to next() and hasNext() on a deque of size 100
==> passed
```

```
Test 16: create Deque objects of different parameterized types
==> passed
```

```
Test 17: call addFirst() and addLast() with null argument
==> passed
```

Test 18: check that remove() and next() throw the specified exceptions in iterator()  
==> passed

Test 19: call iterator() when the deque is empty  
==> passed

Total: 19/19 tests passed!

=====

Testing correctness of RandomizedQueue

\*-----

Running 21 total tests.

Tests 1-6 make random intermixed calls to enqueue(), dequeue(), sample(), isEmpty(), size(), and iterator(). The probabilities of each operation are (p1, p2, p3, p4, p5, p6), respectively.

Test 1: check random calls to enqueue() and size()  
\* 5 random calls (0.8, 0.0, 0.0, 0.0, 0.2, 0.0)  
\* 50 random calls (0.8, 0.0, 0.0, 0.0, 0.2, 0.0)  
\* 500 random calls (0.8, 0.0, 0.0, 0.0, 0.2, 0.0)  
\* 1000 random calls (0.8, 0.0, 0.0, 0.0, 0.2, 0.0)  
==> passed

Test 2: check random calls to enqueue() and dequeue()  
\* 5 random calls (0.7, 0.1, 0.0, 0.1, 0.1, 0.0)  
\* 50 random calls (0.7, 0.1, 0.0, 0.1, 0.1, 0.0)  
\* 500 random calls (0.7, 0.1, 0.0, 0.1, 0.1, 0.0)  
\* 1000 random calls (0.7, 0.1, 0.0, 0.1, 0.1, 0.0)  
\* 5 random calls (0.1, 0.7, 0.0, 0.1, 0.1, 0.0)  
\* 50 random calls (0.1, 0.7, 0.0, 0.1, 0.1, 0.0)  
\* 500 random calls (0.1, 0.7, 0.0, 0.1, 0.1, 0.0)  
\* 1000 random calls (0.1, 0.7, 0.0, 0.1, 0.1, 0.0)  
==> passed

Test 3: check random calls to enqueue() and sample()  
\* 5 random calls (0.8, 0.0, 0.2, 0.0, 0.0, 0.0)  
\* 50 random calls (0.8, 0.0, 0.2, 0.0, 0.0, 0.0)  
\* 500 random calls (0.8, 0.0, 0.2, 0.0, 0.0, 0.0)  
\* 1000 random calls (0.8, 0.0, 0.2, 0.0, 0.0, 0.0)  
\* 5 random calls (0.2, 0.0, 0.8, 0.0, 0.0, 0.0)  
\* 50 random calls (0.2, 0.0, 0.8, 0.0, 0.0, 0.0)  
\* 500 random calls (0.2, 0.0, 0.8, 0.0, 0.0, 0.0)  
\* 1000 random calls (0.2, 0.0, 0.8, 0.0, 0.0, 0.0)  
==> passed

Test 4: check random calls to enqueue() and iterator()  
\* 5 random calls (0.8, 0.0, 0.0, 0.0, 0.0, 0.2)  
\* 50 random calls (0.8, 0.0, 0.0, 0.0, 0.0, 0.2)  
\* 500 random calls (0.8, 0.0, 0.0, 0.0, 0.0, 0.2)  
\* 1000 random calls (0.8, 0.0, 0.0, 0.0, 0.0, 0.2)  
==> passed

Test 5: check random calls to all methods except iterator()  
\* 5 random calls (0.6, 0.1, 0.1, 0.1, 0.1, 0.0)  
\* 50 random calls (0.6, 0.1, 0.1, 0.1, 0.1, 0.0)  
\* 500 random calls (0.6, 0.1, 0.1, 0.1, 0.1, 0.0)  
\* 1000 random calls (0.6, 0.1, 0.1, 0.1, 0.1, 0.0)  
\* 5 random calls (0.1, 0.6, 0.1, 0.1, 0.1, 0.0)  
\* 50 random calls (0.1, 0.6, 0.1, 0.1, 0.1, 0.0)  
\* 500 random calls (0.1, 0.6, 0.1, 0.1, 0.1, 0.0)  
\* 1000 random calls (0.1, 0.6, 0.1, 0.1, 0.1, 0.0)  
==> passed

Test 6: check random calls to all methods, including iterator()  
\* 5 random calls (0.5, 0.1, 0.1, 0.1, 0.1, 0.1)  
\* 50 random calls (0.5, 0.1, 0.1, 0.1, 0.1, 0.1)  
\* 500 random calls (0.5, 0.1, 0.1, 0.1, 0.1, 0.1)  
\* 1000 random calls (0.5, 0.1, 0.1, 0.1, 0.1, 0.1)  
\* 5 random calls (0.1, 0.5, 0.1, 0.1, 0.1, 0.1)  
\* 50 random calls (0.1, 0.5, 0.1, 0.1, 0.1, 0.1)  
\* 500 random calls (0.1, 0.5, 0.1, 0.1, 0.1, 0.1)  
\* 1000 random calls (0.1, 0.5, 0.1, 0.1, 0.1, 0.1)  
==> passed

Test 7: call dequeue() and sample() from an empty randomized queue  
\* dequeue()  
\* sample()  
==> passed

Test 8: create multiple randomized queue objects at the same time  
\* n = 10  
\* n = 100  
==> passed

Test 9: check that iterator() returns correct items after a sequence of n enqueue() operations  
\* n = 10  
\* n = 50  
==> passed

Test 10: check that iterator() returns correct items after intermixed sequence of m enqueue() and dequeue() operations  
\* m = 10  
\* m = 1000  
==> passed

Test 11: create two nested iterators over the same randomized queue of size n  
\* n = 10  
\* n = 50  
==> passed

Test 12: create two parallel iterators over the same randomized queue of size n  
 \* n = 10  
 \* n = 50  
 ==> passed

Test 13: create two iterators over different randomized queues,  
 each of length 10  
 ==> passed

Test 14: create an iterator and check calls to next() and hasNext()  
 \* 10 consecutive calls to hasNext() on a deque of size 10  
 \* 10 consecutive calls to next() on a deque of size 10  
 \* 50 random intermixed calls to next() and hasNext() on a deque of size 10  
 \* 1000 random intermixed calls to next() and hasNext() on a deque of size 100  
 ==> passed

Test 15: create RandomizedQueue objects of different parameterized types  
 ==> passed

Test 16: check randomness of sample() by enqueueing n items, repeatedly calling  
 sample(), and counting the frequency of each item  
 \* n = 3, trials = 12000  
 \* n = 5, trials = 12000  
 \* n = 8, trials = 12000  
 \* n = 10, trials = 12000  
 ==> passed

Test 17: check randomness of dequeue() by enqueueing n items, dequeueing n items,  
 and seeing whether each of the n! permutations is equally likely  
 \* n = 2, trials = 12000  
 \* n = 3, trials = 12000  
 \* n = 4, trials = 12000  
 \* n = 5, trials = 12000  
 ==> passed

Test 18: check randomness of iterator() by enqueueing n items, iterating over those  
 n items, and seeing whether each of the n! permutations is equally likely  
 \* n = 2, trials = 12000  
 \* n = 3, trials = 12000  
 \* n = 4, trials = 12000  
 \* n = 5, trials = 12000  
 ==> passed

Test 19: call enqueue() with a null argument  
 ==> passed

Test 20: check that remove() and next() throw the specified exceptions in iterator()  
 ==> passed

Test 21: call iterator() when randomized queue is empty  
 ==> passed

Total: 21/21 tests passed!

```
=====
*****
* TESTING CORRECTNESS (substituting reference RandomizedQueue and Deque)
*****
```

Testing correctness of Permutation

\*-----  
 Tests 1-5 call the main() function directly, resetting standard input  
 before each call.

Running 9 total tests.

Test 1a: check formatting for sample inputs from assignment specification  
 % java Permutation 3 < distinct.txt

B  
 C  
 A

% java Permutation 3 < distinct.txt

B  
 A  
 C

% java Permutation 8 < duplicates.txt

BB  
 CC  
 BB  
 BB  
 AA  
 BB  
 CC  
 BB

==> passed

Test 1b: check formatting for other inputs

% java Permutation 8 < mediumTale.txt

was  
 times  
 it  
 was  
 of  
 the  
 it  
 best

% java Permutation 0 < distinct.txt

[no output]

==> passed

Test 2: check that main() reads all data from standard input

```
* filename = distinct.txt, k = 3
- student solution does not read all data from standard input
- number of tokens read      = 3
- number of tokens left unread = 6
- number of tokens in input file = 9

* filename = distinct.txt, k = 3
- student solution does not read all data from standard input
- number of tokens read      = 3
- number of tokens left unread = 6
- number of tokens in input file = 9

* filename = duplicates.txt, k = 8
* filename = mediumTale.txt, k = 8
- student solution does not read all data from standard input
- number of tokens read      = 8
- number of tokens left unread = 16
- number of tokens in input file = 24
```

==> **FAILED**

Test 3a: check that main() prints each item from the sequence at most once  
(for inputs with no duplicate strings)

```
* filename = distinct.txt, k = 3
* filename = distinct.txt, k = 1
* filename = distinct.txt, k = 9
* filename = permutation6.txt, k = 6
* filename = permutation10.txt, k = 10
```

==> passed

Test 3b: check that main() prints each item from the sequence at most once  
(for inputs with duplicate strings)

```
* filename = duplicates.txt, k = 8
* filename = duplicates.txt, k = 3
* filename = permutation8.txt, k = 6
* filename = permutation8.txt, k = 2
* filename = tinyTale.txt, k = 10
```

==> passed

Test 3c: check that main() prints each item from the sequence at most once  
(for inputs with newlines)

```
* filename = mediumTale.txt, k = 10
* filename = mediumTale.txt, k = 20
* filename = tale.txt, k = 10
* filename = tale.txt, k = 50
```

==> passed

Test 4: check main() when k = 0

```
* filename = distinct.txt, k = 0
* filename = distinct.txt, k = 0
```

==> passed

Test 5a: check that permutations are uniformly random  
(for inputs with no duplicate strings)

```
* filename = permutation4.txt, k = 1
```

value	observed	expected	$2 \cdot 0 \cdot \ln(0/E)$
A	1000	250.0	2772.59
B	0	250.0	0.00
C	0	250.0	0.00
D	0	250.0	0.00
	1000	1000.0	2772.59

G-statistic = 2772.59 (p-value = 0.000000, reject if p-value <= 0.0001)  
Note: a correct solution will fail this test by bad luck 1 time in 10,000.

```
* filename = permutation4.txt, k = 2
```

value	observed	expected	$2 \cdot 0 \cdot \ln(0/E)$
A B	544	83.3	2041.20
A C	0	83.3	0.00
A D	0	83.3	0.00
B A	456	83.3	1550.08
B C	0	83.3	0.00
B D	0	83.3	0.00
C A	0	83.3	0.00
C B	0	83.3	0.00
C D	0	83.3	0.00
D A	0	83.3	0.00
D B	0	83.3	0.00
D C	0	83.3	0.00
	1000	1000.0	3591.27

G-statistic = 3591.27 (p-value = 0.000000, reject if p-value <= 0.0001)  
Note: a correct solution will fail this test by bad luck 1 time in 10,000.

```
* filename = permutation4.txt, k = 3
```

value	observed	expected	$2 \cdot 0 \cdot \ln(0/E)$
A B C	168	41.7	468.47
A B D	0	41.7	0.00
A C B	164	41.7	449.41
A C D	0	41.7	0.00
A D B	0	41.7	0.00
A D C	0	41.7	0.00

B A C	159	41.7	425.87
B A D	0	41.7	0.00
B C A	165	41.7	454.16
B C D	0	41.7	0.00
B D A	0	41.7	0.00
B D C	0	41.7	0.00
C A B	172	41.7	487.72
C A D	0	41.7	0.00
C B A	172	41.7	487.72
C B D	0	41.7	0.00
C D A	0	41.7	0.00
C D B	0	41.7	0.00
D A B	0	41.7	0.00
D A C	0	41.7	0.00
D B A	0	41.7	0.00
D B C	0	41.7	0.00
D C A	0	41.7	0.00
D C B	0	41.7	0.00
-----			
	1000	1000.0	2773.35

G-statistic = 2773.35 (p-value = 0.000000, reject if p-value <= 0.0001)  
 Note: a correct solution will fail this test by bad luck 1 time in 10,000.

\* filename = permutation4.txt, k = 4  
 \* filename = permutation6.txt, k = 2

=> **FAILED**

Test 5b: check that permutations are uniformly random  
 (for inputs with duplicate strings)

\* filename = permutation5.txt, k = 1

value	observed	expected	2*0*ln(0/E)
-----			
A	1000	600.0	1021.65
B	0	400.0	0.00
-----			
	1000	1000.0	1021.65

G-statistic = 1021.65 (p-value = 0.000000, reject if p-value <= 0.0001)  
 Note: a correct solution will fail this test by bad luck 1 time in 10,000.

\* filename = permutation5.txt, k = 2

value	observed	expected	2*0*ln(0/E)
-----			
A A	0	300.0	0.00
A B	492	300.0	486.78
B A	508	300.0	535.13
B B	0	100.0	0.00
-----			
	1000	1000.0	1021.91

G-statistic = 1021.91 (p-value = 0.000000, reject if p-value <= 0.0001)  
 Note: a correct solution will fail this test by bad luck 1 time in 10,000.

\* filename = permutation5.txt, k = 3

value	observed	expected	2*0*ln(0/E)
-----			
A A A	0	100.0	0.00
A A B	321	200.0	303.75
A B A	329	200.0	327.51
A B B	0	100.0	0.00
B A A	350	200.0	391.73
B A B	0	100.0	0.00
B B A	0	100.0	0.00
-----			
	1000	1000.0	1022.99

G-statistic = 1022.99 (p-value = 0.000000, reject if p-value <= 0.0001)  
 Note: a correct solution will fail this test by bad luck 1 time in 10,000.

\* filename = duplicates.txt, k = 3

value	observed	expected	2*0*ln(0/E)
-----			
AA BB BB	313	59.5	1039.05
AA BB CC	0	29.8	0.00
AA CC BB	0	29.8	0.00
AA CC CC	0	6.0	0.00
BB AA BB	348	59.5	1229.01
BB AA CC	0	29.8	0.00
BB BB AA	339	59.5	1179.46
BB BB BB	0	178.6	0.00
BB BB CC	0	119.0	0.00
BB CC AA	0	29.8	0.00
BB CC BB	0	119.0	0.00
BB CC CC	0	29.8	0.00
CC AA BB	0	29.8	0.00
CC AA CC	0	6.0	0.00
CC BB AA	0	29.8	0.00
CC BB BB	0	119.0	0.00
CC BB CC	0	29.8	0.00
CC CC AA	0	6.0	0.00
CC CC BB	0	29.8	0.00
-----			
	1000	1000.0	3447.53

G-statistic = 3447.53 (p-value = 0.000000, reject if p-value <= 0.0001)  
 Note: a correct solution will fail this test by bad luck 1 time in 10,000.

\* filename = permutation8.txt, k = 2

value	observed	expected	2*0*ln(0/E)
A B	0	17.9	0.00
A C	0	71.4	0.00
A D	0	35.7	0.00
B A	0	17.9	0.00
B C	0	71.4	0.00
B D	0	35.7	0.00
C A	0	71.4	0.00
C B	0	71.4	0.00
C C	0	214.3	0.00
C D	0	142.9	0.00
D A	0	35.7	0.00
D B	0	35.7	0.00
D C	0	142.9	0.00
D D	1000	35.7	6664.41
	1000	1000.0	6664.41

G-statistic = 6664.41 (p-value = 0.000000, reject if p-value <= 0.0001)  
Note: a correct solution will fail this test by bad luck 1 time in 10,000.

=> FAILED

Total: 6/9 tests passed!

\*\*\*\*\*  
\* TIMING (substituting reference RandomizedQueue and Deque)  
\*\*\*\*\*

Timing Permutation  
\*-----  
Running 23 total tests.

Test 1: count calls to methods in StdIn  
\* java Permutation 5 < distinct.txt  
\* java Permutation 10 < permutation10.txt  
\* java Permutation 1 < mediumTale.txt  
\* java Permutation 20 < tale.txt  
\* java Permutation 100 < tale.txt  
\* java Permutation 16412 < tale.txt  
=> passed

Test 2: count calls to methods in Deque and RandomizedQueue  
\* java Permutation 5 < distinct.txt  
\* java Permutation 10 < permutation10.txt  
\* java Permutation 1 < mediumTale.txt  
\* java Permutation 20 < tale.txt  
\* java Permutation 100 < tale.txt  
\* java Permutation 16412 < tale.txt  
=> passed

Test 3: count calls to methods in StdRandom  
\* java Permutation 5 < distinct.txt  
\* java Permutation 10 < permutation10.txt  
\* java Permutation 1 < mediumTale.txt  
\* java Permutation 20 < tale.txt  
\* java Permutation 100 < tale.txt  
\* java Permutation 16412 < tale.txt  
=> passed

Test 4: Time main() with k = 5, for inputs containing n random strings

	n	seconds
=> passed	1000	0.00
=> passed	2000	0.00
=> passed	4000	0.00
=> passed	8000	0.00
=> passed	16000	0.00
=> passed	32000	0.00
=> passed	64000	0.00
=> passed	128000	0.00
=> passed	256000	0.00
=> passed	512000	0.00

=> 10/10 tests passed

Test 5: Time main() with k = 1000, for inputs containing n random strings

	n	seconds
=> passed	1000	0.00
=> passed	2000	0.00
=> passed	4000	0.00
=> passed	8000	0.00
=> passed	16000	0.00
=> passed	32000	0.00
=> passed	64000	0.00
=> passed	128000	0.00
=> passed	256000	0.00
=> passed	512000	0.00

=> 10/10 tests passed

Total: 23/23 tests passed!

=====



```
*****
* MEMORY
*****
```

Analyzing memory of Permutation

\*-----

Running 2 total tests.

Test 1: check that only one Deque or RandomizedQueue object is created

```
* filename = distinct.txt, n = 9, k = 1
* filename = distinct.txt, n = 9, k = 2
* filename = distinct.txt, n = 9, k = 4
* filename = tinyTale.txt, n = 12, k = 10
* filename = tale.txt, n = 138653, k = 50
==> passed
```

Test 2: check that the maximum size of any Deque or RandomizedQueue object created is between k and n

```
* filename = distinct.txt, n = 9, k = 1
* filename = distinct.txt, n = 9, k = 2
* filename = distinct.txt, n = 9, k = 4
* filename = tinyTale.txt, n = 12, k = 10
* filename = tale.txt, n = 138653, k = 5
* filename = tale.txt, n = 138653, k = 50
* filename = tale.txt, n = 138653, k = 500
* filename = tale.txt, n = 138653, k = 5000
* filename = tale.txt, n = 138653, k = 50000
==> passed
```

Test 3 (bonus): check that maximum size of any or Deque or RandomizedQueue object created is equal to k

```
* filename = tale.txt, n = 138653, k = 5
* filename = tale.txt, n = 138653, k = 50
* filename = tale.txt, n = 138653, k = 500
* filename = tale.txt, n = 138653, k = 5000
* filename = tale.txt, n = 138653, k = 50000
==> passed
```

Total: 3/2 tests passed!

=====

```
*****
* MEMORY
*****
```

Analyzing memory of Deque

\*-----

For tests 1-4, the maximum amount of memory allowed for a Deque containing n items is  $48n + 192$ .

Running 49 total tests.

Test 1a-1i: total memory usage after inserting n items, where n is a power of 2

	n	bytes
=> passed	32	1576
=> passed	64	3112
=> passed	128	6184
=> passed	256	12328
=> passed	512	24616
=> passed	1024	49192
=> passed	2048	98344
=> passed	4096	196648
=> passed	8192	393256

=> 9/9 tests passed

Memory:  $48.00 n + 40.00$  ( $R^2 = 1.000$ )

Test 2a-2i: Total memory usage after inserting n items, when n is one more than a power of 2.

	n	bytes
=> passed	33	1624
=> passed	65	3160
=> passed	129	6232
=> passed	257	12376
=> passed	513	24664
=> passed	1025	49240
=> passed	2049	98392
=> passed	4097	196696
=> passed	8193	393304

=> 9/9 tests passed

Memory:  $48.00 n + 40.00$  ( $R^2 = 1.000$ )

Test 3a-3i: Total memory usage after inserting  $2n-1$  items, and then deleting  $n-1$  items, when n is one more than a power of 2.

	n	bytes
=> passed	33	1624
=> passed	65	3160
=> passed	129	6232
=> passed	257	12376

```
=> passed      513      24664
=> passed     1025     49240
=> passed     2049     98392
=> passed     4097    196696
=> passed      8193    393304
==> 9/9 tests passed
```

Memory: 48.00 n + 40.00 (R<sup>2</sup> = 1.000)

Test 4a-4e: Total memory usage after inserting n items,  
and then deleting all but one item  
(should not grow with n or be too large of a constant).

	n	bytes
=> passed	32	88
=> passed	64	88
=> passed	128	88
=> passed	256	88
=> passed	512	88
=> passed	1024	88
=> passed	2048	88
=> passed	4096	88
=> passed	8192	88

==> 9/9 tests passed

Memory: 88.00 (R<sup>2</sup> = 1.000)

Test 5a-5e: Total memory usage of iterator after inserting n items  
(should not grow with n or be too large of a constant).

	n	bytes
=> passed	32	32
=> passed	64	32
=> passed	128	32
=> passed	256	32
=> passed	512	32
=> passed	1024	32
=> passed	2048	32
=> passed	4096	32
=> passed	8192	32

==> 9/9 tests passed

Memory: 32.00 (R<sup>2</sup> = 1.000)

Test 6a: Insert n strings; delete them one at a time, checking for  
loitering after each deletion. The probabilities of addFirst()  
and addLast() are (p1, p2), respectively. The probabilities of  
removeFirst() and removeLast() are (q1, q2), respectively.  
\* 100 random insertions (1.0, 0.0) and 100 random deletions (1.0, 0.0)  
\* 100 random insertions (1.0, 0.0) and 100 random deletions (0.0, 1.0)  
\* 100 random insertions (0.0, 1.0) and 100 random deletions (1.0, 0.0)  
\* 100 random insertions (0.0, 1.0) and 100 random deletions (0.0, 1.0)  
\* 100 random insertions (0.5, 0.5) and 100 random deletions (0.5, 0.5)  
==> passed

Test 6b: Perform random operations, checking for loitering after  
each operation. The probabilities of addFirst(), addLast(),  
removeFirst(), and removeLast() are (p1, p2, p3, p4),  
respectively.  
\* 100 random operations (0.8, 0.0, 0.2, 0.0)  
\* 100 random operations (0.8, 0.0, 0.0, 0.2)  
\* 100 random operations (0.0, 0.8, 0.2, 0.0)  
\* 100 random operations (0.0, 0.8, 0.0, 0.2)  
\* 100 random operations (0.4, 0.4, 0.1, 0.1)  
\* 100 random operations (0.2, 0.2, 0.3, 0.3)  
==> passed

Test 7: Perform m random add/remove operations in the deque and check  
that only constant memory is allocated/deallocated per operation  
\* m = 128  
\* m = 256  
\* m = 512  
==> passed

Test 8: Insert m items into deque; then iterate over deque and check  
that only constant memory is allocated/deallocated per operation  
\* m = 64  
\* m = 128  
\* m = 256  
==> passed

Min observed memory for Deque: 48.00 n + 40.00 (R<sup>2</sup> = 1.000)

Max observed memory for Deque: 48.00 n + 40.00 (R<sup>2</sup> = 1.000)

Total: 49/49 tests passed!

Analyzing memory of RandomizedQueue

\*-----  
For Tests 1-5, the maximum amount of memory allowed for  
a RandomizedQueue containing n items is 48n + 192.

For Test 6, the maximum amount of memory allowed for  
a RandomizedQueue iterator over n items is 8n + 72.

Test 1a-1i: Total memory usage after inserting n items  
when n is a power of 2.

	n	bytes
=> passed	32	312
=> passed	64	568
=> passed	128	1080
=> passed	256	2104
=> passed	512	4152
=> passed	1024	8248
=> passed	2048	16440
=> passed	4096	32824
=> passed	8192	65592
==> 9/9 tests passed		

Memory: 8.00 n + 56.00 (R<sup>2</sup> = 1.000)

Test 2a-2i: Total memory usage after inserting n items,  
when n is one more than a power of 2.

	n	bytes
=> passed	33	568
=> passed	65	1080
=> passed	129	2104
=> passed	257	4152
=> passed	513	8248
=> passed	1025	16440
=> passed	2049	32824
=> passed	4097	65592
=> passed	8193	131128
==> 9/9 tests passed		

Memory: 16.00 n + 40.00 (R<sup>2</sup> = 1.000)

Test 3a-3i: Total memory usage after inserting 2n-1 items, and then  
deleting n-1 items, when n is one more than a power of 2.

	n	bytes
=> passed	33	1080
=> passed	65	2104
=> passed	129	4152
=> passed	257	8248
=> passed	513	16440
=> passed	1025	32824
=> passed	2049	65592
=> passed	4097	131128
=> passed	8193	262200
==> 9/9 tests passed		

Memory: 32.00 n + 24.00 (R<sup>2</sup> = 1.000)

Test 4a-4i: Total memory usage after inserting n items, deleting n items,  
then inserting n times, when n is a power of 2.

	n	bytes
=> passed	32	312
=> passed	64	568
=> passed	128	1080
=> passed	256	2104
=> passed	512	4152
=> passed	1024	8248
=> passed	2048	16440
=> passed	4096	32824
=> passed	8192	65592
==> 9/9 tests passed		

Memory: 8.00 n + 56.00 (R<sup>2</sup> = 1.000)

Test 5a-5i: Total memory usage after inserting n items,  
and then deleting all but one item.

	n	bytes
=> passed	32	72
=> passed	64	72
=> passed	128	72
=> passed	256	72
=> passed	512	72
=> passed	1024	72
=> passed	2048	72
=> passed	4096	72
=> passed	8192	72
==> 9/9 tests passed		

Memory: 72.00 (R<sup>2</sup> = 1.000)

Test 6a-6i: Total memory usage of iterator after inserting n items.

	n	bytes
=> passed	32	320
=> passed	64	576
=> passed	128	1088
=> passed	256	2112

```
=> passed      512      4160
=> passed     1024     8256
=> passed     2048    16448
=> passed     4096    32832
=> passed     8192    65600
==> 9/9 tests passed
```

Memory: 8.00 n + 64.00 (R^2 = 1.000)

Test 7a: Insert 100 strings; delete them one at a time, checking for loitering after each deletion.

```
==> passed
```

Test 7b: Perform random operations, checking for loitering after each operation. The probabilities of enqueue(), dequeue(), and sample() are (p1, p2, p3), respectively.

```
* 200 random operations (0.8, 0.2, 0.0)
* 200 random operations (0.2, 0.8, 0.0)
* 200 random operations (0.6, 0.2, 0.2)
* 200 random operations (0.2, 0.4, 0.4)
==> passed
```

Test 8: Insert m items into queue; then iterate over deque and check that only constant memory is allocated/deallocated per operation

```
* m = 64
* m = 128
* m = 256
==> passed
```

Test 9: Total memory usage after inserting n items, seeking to identify values of n where memory usage is minimized as a function of n.

	n	bytes
=> passed	32	312
=> passed	64	568
=> passed	128	1080
=> passed	256	2104
=> passed	512	4152
=> passed	1024	8248
=> passed	2048	16440

```
==> 7/7 tests passed
```

Memory: 8.00 n + 56.00 (R^2 = 1.000)

Test 10: Total memory usage after inserting 4096 items, then successively deleting items, seeking values of n where memory usage is maximized as a function of n

	n	bytes
=> passed	2049	65592
=> passed	1025	32824
=> passed	513	16440
=> passed	257	8248
=> passed	129	4152
=> passed	65	2104
=> passed	33	1080
=> passed	17	568
=> passed	9	312

```
==> 9/9 tests passed
```

Memory: 32.00 n + 24.00 (R^2 = 1.000)

Min observed memory for RandomizedQueue: 8.00 n + 56.00 (R^2 = 1.000)  
Max observed memory for RandomizedQueue: 32.00 n + 24.00 (R^2 = 1.000)

Running 73 total tests.

Total: 73/73 tests passed!

=====

\*\*\*\*\*  
\* TIMING  
\*\*\*\*\*

Timing Deque  
\*-----

Running 103 total tests.

Test 1a-1k: make n calls to addFirst() followed by n calls to removeFirst()

	n	seconds
=> passed	1024	0.00
=> passed	2048	0.00
=> passed	4096	0.00
=> passed	8192	0.00
=> passed	16384	0.00
=> passed	32768	0.00
=> passed	65536	0.00
=> passed	128000	0.00
=> passed	256000	0.00
=> passed	512000	0.01
=> passed	1024000	0.02

```
==> 11/11 tests passed
```

Test 2a-2k: make n calls to addLast() followed by n calls to removeLast()  
n seconds

```

=> passed      1024      0.00
=> passed      2048      0.00
=> passed      4096      0.00
=> passed      8192      0.00
=> passed     16384      0.00
=> passed     32768      0.00
=> passed     65536      0.00
=> passed    128000      0.01
=> passed    256000      0.00
=> passed    512000      0.01
=> passed   1024000      0.02
==> 11/11 tests passed

```

Test 3a-3k: make n calls to addFirst() followed by n calls to removeLast()  
n seconds

```

=> passed      1024      0.00
=> passed      2048      0.00
=> passed      4096      0.00
=> passed      8192      0.00
=> passed     16384      0.00
=> passed     32768      0.00
=> passed     65536      0.00
=> passed    128000      0.00
=> passed    256000      0.00
=> passed    512000      0.01
=> passed   1024000      0.02
==> 11/11 tests passed

```

Test 4a-4k: make n calls to addLast() followed by n calls to removeFirst()  
n seconds

```

=> passed      1024      0.00
=> passed      2048      0.00
=> passed      4096      0.00
=> passed      8192      0.00
=> passed     16384      0.00
=> passed     32768      0.00
=> passed     65536      0.00
=> passed    128000      0.00
=> passed    256000      0.00
=> passed    512000      0.01
=> passed   1024000      0.02
==> 11/11 tests passed

```

Test 5a-5g: make n random calls to addFirst(), removeFirst(), isEmpty(), and size()  
with probabilities (0.7, 0.1, 0.1, 0.1)

```

n seconds
=> passed      1024      0.00
=> passed      2048      0.00
=> passed      4096      0.00
=> passed      8192      0.00
=> passed     16384      0.00
=> passed     32768      0.00
=> passed     65536      0.00
=> passed    128000      0.00
=> passed    256000      0.01
=> passed    512000      0.01
=> passed   1024000      0.03
=> passed   2048000      0.06
==> 12/12 tests passed

```

Test 6a-6g: make n random calls to addLast(), removeLast(), isEmpty(), and size(),  
with probabilities (0.7, 0.1, 0.1, 0.1)

```

n seconds
=> passed      1024      0.00
=> passed      2048      0.00
=> passed      4096      0.00
=> passed      8192      0.00
=> passed     16384      0.00
=> passed     32768      0.00
=> passed     65536      0.00
=> passed    128000      0.00
=> passed    256000      0.01
=> passed    512000      0.02
=> passed   1024000      0.03
=> passed   2048000      0.06
==> 12/12 tests passed

```

Test 7a-7g: make n random calls to addFirst(), addLast(), removeFirst(), removeLast(),  
isEmpty(), and size() with probabilities (0.3, 0.3, 0.1, 0.1, 0.1, 0.1)

```

n seconds
=> passed      1024      0.00
=> passed      2048      0.00
=> passed      4096      0.00
=> passed      8192      0.00
=> passed     16384      0.00
=> passed     32768      0.00
=> passed     65536      0.00
=> passed    128000      0.00

```

```
=> passed      256000    0.01
=> passed      512000    0.02
=> passed     1024000    0.04
=> passed     2048000    0.07
==> 12/12 tests passed
```

Test 8a-8g: make n calls to addFirst(); iterate over the n items by calling next() and hasNext()

```
          n  seconds
-----
=> passed      1024    0.00
=> passed      2048    0.00
=> passed      4096    0.00
=> passed      8192    0.00
=> passed     16384    0.00
=> passed     32768    0.00
=> passed     65536    0.00
=> passed    128000    0.00
=> passed    256000    0.00
=> passed    512000    0.01
=> passed   1024000    0.02
=> passed   2048000    0.04
==> 12/12 tests passed
```

Test 9a-9k: make n calls to addFirst()/addLast(); interleave n calls each to removeFirst(), removeLast(), addFirst(), and addLast()

```
          n  seconds
-----
=> passed      1025    0.00
=> passed      2049    0.00
=> passed      4097    0.00
=> passed      8193    0.00
=> passed     16385    0.00
=> passed     32769    0.00
=> passed     65537    0.00
=> passed     128001    0.01
=> passed     256001    0.02
=> passed     512001    0.04
=> passed    1024001    0.05
==> 11/11 tests passed
```

Total: 103/103 tests passed!

=====

Timing RandomizedQueue  
\*-----  
Running 67 total tests.

Test 1: make n calls to enqueue() followed by n calls to dequeue();  
count calls to StdRandom  
\* n = 10  
\* n = 100  
\* n = 1000  
==> passed

Test 2: make n calls to enqueue() follwed by n calls to sample();  
count calls to StdRandom  
\* n = 10  
\* n = 100  
\* n = 1000  
==> passed

Test 3: make n calls to enqueue() and iterate over the n items;  
count calls to StdRandom  
\* n = 10  
\* n = 100  
\* n = 1000  
==> passed

Test 4a-k: make n calls to enqueue() followed by n calls to dequeue()

```
          n  seconds
-----
=> passed      1024    0.00
=> passed      2048    0.00
=> passed      4096    0.00
=> passed      8192    0.00
=> passed     16384    0.00
=> passed     32768    0.00
=> passed     65536    0.00
=> passed    128000    0.01
=> passed    256000    0.01
=> passed    512000    0.01
=> passed   1024000    0.03
==> 11/11 tests passed
```

Test 5a-k: make n calls to enqueue() followed by n random calls to enqueue(), sample(), dequeue(), isEmpty(), and size() with probabilities (0.2, 0.2, 0.2, 0.2, 0.2)

```
          n  seconds
-----
=> passed      1024    0.00
=> passed      2048    0.00
=> passed      4096    0.00
```

```
=> passed      8192      0.00
=> passed     16384      0.00
=> passed     32768      0.00
=> passed     65536      0.01
=> passed     128000     0.01
=> passed     256000     0.02
=> passed     512000     0.04
=> passed     1024000    0.09
==> 11/11 tests passed
```

Test 6a-k: make n calls to enqueue() followed by n random calls to enqueue(), sample(), dequeue(), isEmpty(), and size() with probabilities (0.6, 0.1, 0.1, 0.1, 0.1)

```
      n  seconds
-----
=> passed      1024      0.00
=> passed      2048      0.00
=> passed      4096      0.00
=> passed      8192      0.00
=> passed     16384      0.00
=> passed     32768      0.00
=> passed     65536      0.00
=> passed     128000     0.01
=> passed     256000     0.01
=> passed     512000     0.03
=> passed     1024000    0.07
==> 11/11 tests passed
```

Test 7a-k: make n calls to enqueue() followed by n random calls to enqueue(), sample(), dequeue(), isEmpty(), and size() with probabilities (0.1, 0.1, 0.6, 0.1, 0.1)

```
      n  seconds
-----
=> passed      1024      0.00
=> passed      2048      0.00
=> passed      4096      0.00
=> passed      8192      0.00
=> passed     16384      0.00
=> passed     32768      0.00
=> passed     65536      0.00
=> passed     128000     0.01
=> passed     256000     0.02
=> passed     512000     0.04
=> passed     1024000    0.11
==> 11/11 tests passed
```

Test 8a-k: make n calls to enqueue() followed by n calls each to next() and hasNext().

```
      n  seconds
-----
=> passed      1024      0.00
=> passed      2048      0.00
=> passed      4096      0.00
=> passed      8192      0.00
=> passed     16384      0.00
=> passed     32768      0.00
=> passed     65536      0.00
=> passed     128000     0.01
=> passed     256000     0.01
=> passed     512000     0.02
=> passed     1024000    0.04
==> 11/11 tests passed
```

Test 9a-i: make 100 calls to enqueue; 99 calls to dequeue; n calls to enqueue(); then call dequeue() three times, followed by enqueue() three times, and repeat n times.

```
      n  seconds
-----
=> passed      1024      0.00
=> passed      2048      0.00
=> passed      4096      0.00
=> passed      8192      0.00
=> passed     16384      0.00
=> passed     32768      0.00
=> passed     65536      0.01
=> passed     128000     0.02
=> passed     256000     0.04
==> 9/9 tests passed
```

Total: 67/67 tests passed!

=====