

See the Assessment Guide for information on how to interpret this report.

ASSESSMENT SUMMARY

Compilation: PASSED
API: PASSED

SpotBugs: PASSED
PMD: PASSED
Checkstyle: FAILED (0 errors, 2 warnings)

Correctness: 33/35 tests passed
Memory: 16/16 tests passed
Timing: 42/42 tests passed

Aggregate score: 96.57%
[Compilation: 5%, API: 5%, Style: 0%, Correctness: 60%, Timing: 10%, Memory: 20%]

ASSESSMENT DETAILS

The following files were submitted:

9.5K Apr 8 18:26 KdTree.java
2.4K Apr 8 18:26 PointSET.java

* COMPILING

% javac PointSET.java
*-----

% javac KdTree.java
*-----

=====

Checking the APIs of your programs.
*-----
PointSET:

KdTree:

=====

* CHECKING STYLE AND COMMON BUG PATTERNS

% spotbugs *.class
*-----

=====

% pmd .
*-----

=====

% checkstyle *.java
*-----
[WARN] KdTree.java:56:21: Using a quadruple nested if statement suggests poor design in this program. [NestedIfDepth]

[WARN] KdTree.java:232:25: Using a quadruple nested if statement suggests poor design in this program. [NestedIfDepth]
 Checkstyle ends with 0 errors and 2 warnings.

% custom checkstyle checks for PointSET.java

*-----

% custom checkstyle checks for KdTree.java

*-----

=====

* TESTING CORRECTNESS

Testing correctness of PointSET

*-----

Running 8 total tests.

A point in an m-by-m grid means that it is of the form (i/m, j/m),
 where i and j are integers between 0 and m

Test 1: insert n random points; check size() and isEmpty() after each insertion
 (size may be less than n because of duplicates)

- * 5 random points in a 1-by-1 grid
- * 50 random points in a 8-by-8 grid
- * 100 random points in a 16-by-16 grid
- * 1000 random points in a 128-by-128 grid
- * 5000 random points in a 1024-by-1024 grid
- * 50000 random points in a 65536-by-65536 grid

==> passed

Test 2: insert n random points; check contains() with random query points

- * 1 random points in a 1-by-1 grid
- * 10 random points in a 4-by-4 grid
- * 20 random points in a 8-by-8 grid
- * 10000 random points in a 128-by-128 grid
- * 100000 random points in a 1024-by-1024 grid
- * 100000 random points in a 65536-by-65536 grid

==> passed

Test 3: insert random points; check nearest() with random query points

- * 10 random points in a 4-by-4 grid
- * 15 random points in a 8-by-8 grid
- * 20 random points in a 16-by-16 grid
- * 100 random points in a 32-by-32 grid
- * 10000 random points in a 65536-by-65536 grid

==> passed

Test 4: insert random points; check range() with random query rectangles

- * 2 random points and random rectangles in a 2-by-2 grid
- * 10 random points and random rectangles in a 4-by-4 grid
- * 20 random points and random rectangles in a 8-by-8 grid
- * 100 random points and random rectangles in a 16-by-16 grid
- * 1000 random points and random rectangles in a 64-by-64 grid
- * 10000 random points and random rectangles in a 128-by-128 grid

==> passed

Test 5: call methods before inserting any points

- * size() and isEmpty()
- * contains()
- * nearest()
- * range()

==> passed

Test 6: call methods with null argument

- * insert()
- * contains()
- * range()
- * nearest()

==> passed

Test 7: check intermixed sequence of calls to insert(), isEmpty(),
 size(), contains(), range(), and nearest() with
 probabilities (p1, p2, p3, p4, p5, p6, p7), respectively

- * 10000 calls with random points in a 1-by-1 grid
 and probabilities (0.3, 0.1, 0.1, 0.1, 0.2, 0.2)
- * 10000 calls with random points in a 16-by-16 grid
 and probabilities (0.3, 0.1, 0.1, 0.1, 0.2, 0.2)
- * 10000 calls with random points in a 128-by-128 grid
 and probabilities (0.3, 0.1, 0.1, 0.1, 0.2, 0.2)
- * 10000 calls with random points in a 1024-by-1024 grid

```

    and probabilities (0.3, 0.1, 0.1, 0.1, 0.2, 0.2)
* 10000 calls with random points in a 8192-by-8192 grid
    and probabilities (0.3, 0.1, 0.1, 0.1, 0.2, 0.2)
* 10000 calls with random points in a 65536-by-65536 grid
    and probabilities (0.3, 0.1, 0.1, 0.1, 0.2, 0.2)
==> passed

```

```

Test 8: check that two PointSET objects can be created at the same time
==> passed

```

Total: 8/8 tests passed!

```

=====
Testing correctness of KdTree

```

```

*-----
Running 27 total tests.

```

In the tests below, we consider three classes of points and rectangles.

- * Non-degenerate points: no two points (or rectangles) share either an x-coordinate or a y-coordinate
- * Distinct points: no two points (or rectangles) share both an x-coordinate and a y-coordinate
- * General points: no restrictions on the x-coordinates or y-coordinates of the points (or rectangles)

A point in an m-by-m grid means that it is of the form (i/m, j/m), where i and j are integers between 0 and m (inclusive).

```

Test 1a: insert points from file; check size() and isEmpty() after each insertion
* input0.txt
* input1.txt
* input5.txt
* input10.txt
==> passed

```

```

Test 1b: insert non-degenerate points; check size() and isEmpty() after each insertion
* 1 random non-degenerate points in a 1-by-1 grid
* 5 random non-degenerate points in a 8-by-8 grid
* 10 random non-degenerate points in a 16-by-16 grid
* 50 random non-degenerate points in a 128-by-128 grid
* 500 random non-degenerate points in a 1024-by-1024 grid
* 50000 random non-degenerate points in a 65536-by-65536 grid
==> passed

```

```

Test 1c: insert distinct points; check size() and isEmpty() after each insertion
* 1 random distinct points in a 1-by-1 grid
* 10 random distinct points in a 8-by-8 grid
* 20 random distinct points in a 16-by-16 grid
* 10000 random distinct points in a 128-by-128 grid
* 100000 random distinct points in a 1024-by-1024 grid
* 100000 random distinct points in a 65536-by-65536 grid
==> passed

```

```

Test 1d: insert general points; check size() and isEmpty() after each insertion
* 5 random general points in a 1-by-1 grid
* 10 random general points in a 4-by-4 grid
* 50 random general points in a 8-by-8 grid
* 100000 random general points in a 16-by-16 grid
* 100000 random general points in a 128-by-128 grid
* 100000 random general points in a 1024-by-1024 grid
==> passed

```

```

Test 2a: insert points from file; check contains() with random query points
* input0.txt
* input1.txt
* input5.txt
* input10.txt
==> passed

```

```

Test 2b: insert non-degenerate points; check contains() with random query points
* 1 random non-degenerate points in a 1-by-1 grid
* 5 random non-degenerate points in a 8-by-8 grid
* 10 random non-degenerate points in a 16-by-16 grid
* 20 random non-degenerate points in a 32-by-32 grid
* 500 random non-degenerate points in a 1024-by-1024 grid
* 10000 random non-degenerate points in a 65536-by-65536 grid
==> passed

```

```

Test 2c: insert distinct points; check contains() with random query points

```

```
* 1 random distinct points in a 1-by-1 grid
* 10 random distinct points in a 4-by-4 grid
* 20 random distinct points in a 8-by-8 grid
* 10000 random distinct points in a 128-by-128 grid
* 100000 random distinct points in a 1024-by-1024 grid
* 100000 random distinct points in a 65536-by-65536 grid
==> passed
```

```
Test 2d: insert general points; check contains() with random query points
* 10000 random general points in a 1-by-1 grid
* 10000 random general points in a 16-by-16 grid
* 10000 random general points in a 128-by-128 grid
* 10000 random general points in a 1024-by-1024 grid
==> passed
```

```
Test 3a: insert points from file; check range() with random query rectangles
* input0.txt
* input1.txt
* input5.txt
* input10.txt
==> passed
```

```
Test 3b: insert non-degenerate points; check range() with random query rectangles
* 1 random non-degenerate points and random rectangles in a 2-by-2 grid
* 5 random non-degenerate points and random rectangles in a 8-by-8 grid
* 10 random non-degenerate points and random rectangles in a 16-by-16 grid
* 20 random non-degenerate points and random rectangles in a 32-by-32 grid
* 500 random non-degenerate points and random rectangles in a 1024-by-1024 grid
* 10000 random non-degenerate points and random rectangles in a 65536-by-65536 grid
==> passed
```

```
Test 3c: insert distinct points; check range() with random query rectangles
* 2 random distinct points and random rectangles in a 2-by-2 grid
* 10 random distinct points and random rectangles in a 4-by-4 grid
* 20 random distinct points and random rectangles in a 8-by-8 grid
* 100 random distinct points and random rectangles in a 16-by-16 grid
* 1000 random distinct points and random rectangles in a 64-by-64 grid
* 10000 random distinct points and random rectangles in a 128-by-128 grid
==> passed
```

```
Test 3d: insert general points; check range() with random query rectangles
* 5000 random general points and random rectangles in a 2-by-2 grid
* 5000 random general points and random rectangles in a 16-by-16 grid
* 5000 random general points and random rectangles in a 128-by-128 grid
* 5000 random general points and random rectangles in a 1024-by-1024 grid
==> passed
```

```
Test 3e: insert random points; check range() with tiny rectangles
        enclosing each point
* 5 tiny rectangles and 5 general points in a 2-by-2 grid
* 10 tiny rectangles and 10 general points in a 4-by-4 grid
* 20 tiny rectangles and 20 general points in a 8-by-8 grid
* 5000 tiny rectangles and 5000 general points in a 128-by-128 grid
* 5000 tiny rectangles and 5000 general points in a 1024-by-1024 grid
* 5000 tiny rectangles and 5000 general points in a 65536-by-65536 grid
==> passed
```

```
Test 4a: insert points from file; check range() with random query rectangles
        and check traversal of kd-tree
* input5.txt
* input10.txt
==> passed
```

```
Test 4b: insert non-degenerate points; check range() with random query rectangles
        and check traversal of kd-tree
* 3 random non-degenerate points and 1000 random rectangles in a 4-by-4 grid
* 6 random non-degenerate points and 1000 random rectangles in a 8-by-8 grid
* 10 random non-degenerate points and 1000 random rectangles in a 16-by-16 grid
* 20 random non-degenerate points and 1000 random rectangles in a 32-by-32 grid
* 30 random non-degenerate points and 1000 random rectangles in a 64-by-64 grid
==> passed
```

```
Test 5a: insert points from file; check nearest() with random query points
* input0.txt
* input1.txt
* input5.txt
* input10.txt
==> passed
```

```
Test 5b: insert non-degenerate points; check nearest() with random query points
* 5 random non-degenerate points in a 8-by-8 grid
* 10 random non-degenerate points in a 16-by-16 grid
* 20 random non-degenerate points in a 32-by-32 grid
* 30 random non-degenerate points in a 64-by-64 grid
```

```
* 10000 random non-degenerate points in a 65536-by-65536 grid
==> passed
```

```
Test 5c: insert distinct points; check nearest() with random query points
* 10 random distinct points in a 4-by-4 grid
* 15 random distinct points in a 8-by-8 grid
* 20 random distinct points in a 16-by-16 grid
* 100 random distinct points in a 32-by-32 grid
* 10000 random distinct points in a 65536-by-65536 grid
==> passed
```

```
Test 5d: insert general points; check nearest() with random query points
* 10000 random general points in a 16-by-16 grid
* 10000 random general points in a 128-by-128 grid
* 10000 random general points in a 1024-by-1024 grid
==> passed
```

```
Test 6a: insert points from file; check nearest() with random query points
        and check traversal of kd-tree
* input5.txt
- student nearest() = (0.4, 0.7)
- reference nearest() = (0.4, 0.7)
- performs incorrect traversal of kd-tree during call to nearest()
- query point = (0.14, 1.0)
- sequence of points inserted:
  A 0.7 0.2
  B 0.5 0.4
  C 0.2 0.3
  D 0.4 0.7
  E 0.9 0.6
- student sequence of kd-tree nodes involved in calls to Point2D methods:
  A B E D
- reference sequence of kd-tree nodes involved in calls to Point2D methods:
  A B D
- failed on trial 9 of 1000

* input10.txt
- student nearest() = (0.144, 0.179)
- reference nearest() = (0.144, 0.179)
- performs incorrect traversal of kd-tree during call to nearest()
- query point = (0.22, 0.02)
- sequence of points inserted:
  A 0.372 0.497
  B 0.564 0.413
  C 0.226 0.577
  D 0.144 0.179
  E 0.083 0.51
  F 0.32 0.708
  G 0.417 0.362
  H 0.862 0.825
  I 0.785 0.725
  J 0.499 0.208
- student sequence of kd-tree nodes involved in calls to Point2D methods:
  A C B D G E
- reference sequence of kd-tree nodes involved in calls to Point2D methods:
  A C D E B G
- failed on trial 1 of 1000
```

==> **FAILED**

```
Test 6b: insert non-degenerate points; check nearest() with random query points
        and check traversal of kd-tree
* 5 random non-degenerate points in a 8-by-8 grid
* 10 random non-degenerate points in a 16-by-16 grid
- student nearest() = (0.625, 0.3125)
- reference nearest() = (0.625, 0.3125)
- performs incorrect traversal of kd-tree during call to nearest()
- query point = (0.5, 0.25)
- sequence of points inserted:
  A 0.25 0.125
  B 0.0625 0.5
  C 0.9375 0.8125
  D 0.125 0.1875
  E 0.3125 1.0
  F 0.625 0.3125
  G 0.0 0.0
  H 0.5625 0.5625
  I 0.875 0.6875
  J 0.75 0.4375
- student sequence of kd-tree nodes involved in calls to Point2D methods:
  A C B F H I J
- reference sequence of kd-tree nodes involved in calls to Point2D methods:
  A C F H I J
- failed on trial 2 of 1000
```

```

* 20 random non-degenerate points in a 32-by-32 grid
- student nearest() = (0.71875, 0.34375)
- reference nearest() = (0.71875, 0.34375)
- performs incorrect traversal of kd-tree during call to nearest()
- query point = (0.78125, 0.21875)
- sequence of points inserted:
  A 0.34375 0.0625
  B 0.5625 0.5
  C 0.375 0.28125
  D 0.0625 0.25
  E 0.6875 0.09375
  F 0.4375 0.375
  G 0.46875 0.78125
  H 0.15625 0.1875
  I 0.71875 0.34375
  J 0.75 1.0
  K 0.84375 0.53125
  L 0.875 0.625
  M 0.59375 0.84375
  N 0.03125 0.8125
  O 0.1875 0.75
  P 0.9375 0.65625
  Q 0.25 0.40625
  R 0.0 0.59375
  S 0.40625 0.6875
  T 0.5 0.125
- student sequence of kd-tree nodes involved in calls to Point2D methods:
  A B C G E F I T
- reference sequence of kd-tree nodes involved in calls to Point2D methods:
  A B C E F I T
- failed on trial 1 of 1000

* 30 random non-degenerate points in a 64-by-64 grid
- student nearest() = (0.78125, 0.15625)
- reference nearest() = (0.78125, 0.15625)
- performs incorrect traversal of kd-tree during call to nearest()
- number of student entries = 8
- number of reference entries = 6
- entry 2 of the two sequences are not equal
- student entry 2 = (0.0625, 0.484375)
- reference entry 2 = (0.90625, 0.390625)

- failed on trial 1 of 1000

* 50 random non-degenerate points in a 128-by-128 grid
- student nearest() = (0.2734375, 0.984375)
- reference nearest() = (0.2734375, 0.984375)
- performs incorrect traversal of kd-tree during call to nearest()
- number of student entries = 6
- number of reference entries = 5
- entry 2 of the two sequences are not equal
- student entry 2 = (0.6484375, 0.65625)
- reference entry 2 = (0.1875, 0.890625)

- failed on trial 1 of 1000

* 1000 random non-degenerate points in a 2048-by-2048 grid
- student nearest() = (0.66552734375, 0.76806640625)
- reference nearest() = (0.66552734375, 0.76806640625)
- performs incorrect traversal of kd-tree during call to nearest()
- number of student entries = 43
- number of reference entries = 26
- entry 3 of the two sequences are not equal
- student entry 3 = (0.8349609375, 0.27490234375)
- reference entry 3 = (0.81103515625, 0.92431640625)

- failed on trial 1 of 1000

```

==> **FAILED**

Test 7: check with no points

```

* size() and isEmpty()
* contains()
* nearest()
* range()

```

==> passed

Test 8: check that the specified exception is thrown with null arguments

```

* argument to insert() is null
* argument to contains() is null
* argument to range() is null
* argument to nearest() is null

```

==> passed

Test 9a: check intermixed sequence of calls to insert(), isEmpty(), size(), contains(), range(), and nearest() with probabilities (p1, p2, p3, p4, p5, p6), respectively

- * 20000 calls with non-degenerate points in a 1-by-1 grid and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
- * 20000 calls with non-degenerate points in a 16-by-16 grid and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
- * 20000 calls with non-degenerate points in a 128-by-128 grid and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
- * 20000 calls with non-degenerate points in a 1024-by-1024 grid and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
- * 20000 calls with non-degenerate points in a 8192-by-8192 grid and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
- * 20000 calls with non-degenerate points in a 65536-by-65536 grid and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)

==> passed

Test 9b: check intermixed sequence of calls to insert(), isEmpty(), size(), contains(), range(), and nearest() with probabilities (p1, p2, p3, p4, p5, p6), respectively

- * 20000 calls with distinct points in a 1-by-1 grid and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
- * 20000 calls with distinct points in a 16-by-16 grid and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
- * 20000 calls with distinct points in a 128-by-128 grid and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
- * 20000 calls with distinct points in a 1024-by-1024 grid and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
- * 20000 calls with distinct points in a 8192-by-8192 grid and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
- * 20000 calls with distinct points in a 65536-by-65536 grid and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)

==> passed

Test 9c: check intermixed sequence of calls to insert(), isEmpty(), size(), contains(), range(), and nearest() with probabilities (p1, p2, p3, p4, p5, p6), respectively

- * 20000 calls with general points in a 1-by-1 grid and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
- * 20000 calls with general points in a 16-by-16 grid and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
- * 20000 calls with general points in a 128-by-128 grid and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
- * 20000 calls with general points in a 1024-by-1024 grid and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
- * 20000 calls with general points in a 8192-by-8192 grid and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
- * 20000 calls with general points in a 65536-by-65536 grid and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)

==> passed

Test 10: insert n random points into two different KdTree objects; check that repeated calls to size(), contains(), range(), and nearest() with the same arguments yield same results

- * 10 random general points in a 4-by-4 grid
- * 20 random general points in a 8-by-8 grid
- * 100 random general points in a 128-by-128 grid
- * 1000 random general points in a 65536-by-65536 grid

==> passed

Total: 25/27 tests passed!

```
=====
*****
* MEMORY
*****
```

Analyzing memory of Point2D

```
*-----
Memory of Point2D object = 32 bytes
```

Analyzing memory of RectHV

```
*-----
Memory of RectHV object = 48 bytes
```

Analyzing memory of PointSET

*-----

Running 8 total tests.

Memory usage of a PointSET with n points (including Point2D and RectHV objects).
Maximum allowed memory is 96n + 200 bytes.

	n	student (bytes)	reference (bytes)
=> passed	1	240	264
=> passed	2	336	360
=> passed	5	624	648
=> passed	10	1104	1128
=> passed	25	2544	2568
=> passed	100	9744	9768
=> passed	400	38544	38568
=> passed	800	76944	76968
==> 8/8 tests passed			

Total: 8/8 tests passed!

Estimated student memory (bytes) = 96.00 n + 144.00 (R^2 = 1.000)
Estimated reference memory (bytes) = 96.00 n + 168.00 (R^2 = 1.000)

=====

Analyzing memory of KdTree

*-----

Running 8 total tests.

Memory usage of a KdTree with n points (including Point2D and RectHV objects).
Maximum allowed memory is 312n + 192 bytes.

	n	student (bytes)	reference (bytes)
=> passed	1	168	160
=> passed	2	304	288
=> passed	5	712	672
=> passed	10	1392	1312
=> passed	25	3432	3232
=> passed	100	13632	12832
=> passed	400	54432	51232
=> passed	800	108832	102432
==> 8/8 tests passed			

Total: 8/8 tests passed!

Estimated student memory (bytes) = 136.00 n + 32.00 (R^2 = 1.000)
Estimated reference memory (bytes) = 128.00 n + 32.00 (R^2 = 1.000)

=====

* TIMING

Timing PointSET

*-----

Running 14 total tests.

Inserting n points into a PointSET

	n	ops per second
=> passed	160000	1366430
=> passed	320000	1370505
=> passed	640000	1154594
=> passed	1280000	823431
==> 4/4 tests passed		

Performing contains() queries after inserting n points into a PointSET

	n	ops per second
=> passed	160000	639546
=> passed	320000	600153
=> passed	640000	555753


```
=> passed 1280000    479125
==> 4/4 tests passed
```

Performing range() queries after inserting n points into a PointSET

```

      n      ops per second
-----
=> passed 10000    4875
=> passed 20000    1774
=> passed 40000     804
==> 3/3 tests passed
```

Performing nearest() queries after inserting n points into a PointSET

```

      n      ops per second
-----
=> passed 10000    7399
=> passed 20000    2140
=> passed 40000     891
==> 3/3 tests passed
```

Total: 14/14 tests passed!

Timing KdTree

```
*-----
Running 28 total tests.
```

Test 1a-d: Insert n points into a 2d tree. The table gives the average number of calls to methods in RectHV and Point per call to insert().

	n	ops per second	RectHV()	x()	y()	Point2D equals()
=> passed	160000	838930	1.0	45.8	43.8	21.6
=> passed	320000	763913	1.0	46.6	44.6	22.0
=> passed	640000	680338	1.0	49.6	47.6	23.5
=> passed	1280000	547285	1.0	53.8	51.8	25.6

==> 4/4 tests passed

Test 2a-h: Perform contains() queries after inserting n points into a 2d tree. The table gives the average number of calls to methods in RectHV and Point per call to contains().

	n	ops per second	x()	y()	Point2D equals()
=> passed	10000	899041	18.5	17.5	18.0
=> passed	20000	868105	19.7	18.7	19.2
=> passed	40000	749696	21.8	20.8	21.3
=> passed	80000	632565	22.0	21.0	21.5
=> passed	160000	545501	23.2	22.2	22.7
=> passed	320000	459964	25.0	24.0	24.5
=> passed	640000	458824	25.7	24.7	25.2
=> passed	1280000	301277	27.2	26.2	26.7

==> 8/8 tests passed

Test 3a-h: Perform range() queries after inserting n points into a 2d tree. The table gives the average number of calls to methods in RectHV and Point per call to range().

	n	ops per second	intersects()	contains()	x()	y()
=> passed	10000	431149	50.4	31.1	50.1	12.1
=> passed	20000	419194	52.7	32.6	53.3	16.2
=> passed	40000	373802	64.9	39.3	63.1	14.1
=> passed	80000	306776	67.1	40.7	65.2	14.9
=> passed	160000	250242	70.0	42.5	70.9	20.4
=> passed	320000	217231	67.0	40.2	65.2	15.7
=> passed	640000	198107	72.0	43.3	70.7	19.2
=> passed	1280000	166478	78.7	47.0	74.8	14.2

==> 8/8 tests passed

Test 4a-h: Perform nearest() queries after inserting n points into a 2d tree. The table gives the average number of calls to methods in RectHV and Point per call to nearest().

	n	ops per second	Point2D distanceSquaredTo()	RectHV distanceSquaredTo()	x()	y()
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=> passed	10000	273155	160.2	74.2	202.2	198.5
=> passed	20000	242651	187.2	87.3	237.5	234.4
=> passed	40000	198463	238.4	111.5	309.2	300.1
=> passed	80000	179280	246.6	115.6	311.3	317.9
=> passed	160000	148297	279.3	131.4	364.9	359.3
=> passed	320000	121027	302.3	142.7	389.4	389.3
=> passed	640000	94072	314.8	148.5	404.2	408.6
=> passed	1280000	77778	379.2	179.6	496.2	486.7
==> 8/8 tests passed						

Total: 28/28 tests passed!

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