

ASSESSMENT SUMMARY

ASSESSMENT DETAILS

Deque.java:11: The private instance (or static) variable 'element' can be made 'final'; it is initialized only in the declaration or constructor. [Immutable]
 RandomizedQueue.java:86: The private instance (or static) variable 'copy' can be made 'final'; it is initialized only in the declaration or constructor.
 PMD ends with 2 warnings.

```
=====
% checkstyle *.java
*-----
```

```
[WARN] Permutation.java:19:9: 'for' is not followed by whitespace. [WhitespaceAround]
[WARN] Permutation.java:19:35: '{' is not preceded with whitespace. [WhitespaceAround]
Checkstyle ends with 0 errors and 2 warnings.
```

```
% custom checkstyle checks for Deque.java
*-----
```

```
% custom checkstyle checks for RandomizedQueue.java
*-----
```

```
% custom checkstyle checks for Permutation.java
*-----
=====
```

```
*****
* TESTING CORRECTNESS
*****
```

```
Testing correctness of Deque
*-----
```

```
Running 19 total tests.
```

```
Tests 1-8 make random intermixed calls to addFirst(), addLast(),
removeFirst(), removeLast(), isEmpty(), and size(), and iterator().
The probabilities of each operation are (p1, p2, p3, p4, p5, p6, p7),
respectively.
```

```
Test 1: check random calls to addFirst(), addLast(), and size()
```

```
* 5 random calls (0.4, 0.4, 0.0, 0.0, 0.0, 0.2, 0.0)
* 50 random calls (0.4, 0.4, 0.0, 0.0, 0.0, 0.2, 0.0)
* 500 random calls (0.4, 0.4, 0.0, 0.0, 0.0, 0.2, 0.0)
* 1000 random calls (0.4, 0.4, 0.0, 0.0, 0.0, 0.2, 0.0)
```

```
=> passed
```

```
Test 2: check random calls to addFirst(), removeFirst(), and isEmpty()
```

```
* 5 random calls (0.8, 0.0, 0.1, 0.0, 0.1, 0.0, 0.0)
* 50 random calls (0.8, 0.0, 0.1, 0.0, 0.1, 0.0, 0.0)
* 500 random calls (0.8, 0.0, 0.1, 0.0, 0.1, 0.0, 0.0)
* 1000 random calls (0.8, 0.0, 0.1, 0.0, 0.1, 0.0, 0.0)
* 5 random calls (0.1, 0.0, 0.8, 0.0, 0.1, 0.0, 0.0)
* 50 random calls (0.1, 0.0, 0.8, 0.0, 0.1, 0.0, 0.0)
* 500 random calls (0.1, 0.0, 0.8, 0.0, 0.1, 0.0, 0.0)
* 1000 random calls (0.1, 0.0, 0.8, 0.0, 0.1, 0.0, 0.0)
```

```
=> passed
```

```
Test 3: check random calls to addFirst(), removeLast(), and isEmpty()
```

```
* 5 random calls (0.8, 0.0, 0.0, 0.1, 0.1, 0.0, 0.0)
* 50 random calls (0.8, 0.0, 0.0, 0.1, 0.1, 0.0, 0.0)
* 500 random calls (0.8, 0.0, 0.0, 0.1, 0.1, 0.0, 0.0)
* 1000 random calls (0.8, 0.0, 0.0, 0.1, 0.1, 0.0, 0.0)
* 5 random calls (0.1, 0.0, 0.0, 0.8, 0.1, 0.0, 0.0)
* 50 random calls (0.1, 0.0, 0.0, 0.8, 0.1, 0.0, 0.0)
* 500 random calls (0.1, 0.0, 0.0, 0.8, 0.1, 0.0, 0.0)
* 1000 random calls (0.1, 0.0, 0.0, 0.8, 0.1, 0.0, 0.0)
```

```
=> passed
```

```
Test 4: check random calls to addLast(), removeLast(), and isEmpty()
```

```
* 5 random calls (0.0, 0.8, 0.0, 0.1, 0.1, 0.0, 0.0)
* 50 random calls (0.0, 0.8, 0.0, 0.1, 0.1, 0.0, 0.0)
* 500 random calls (0.0, 0.8, 0.0, 0.1, 0.1, 0.0, 0.0)
* 1000 random calls (0.0, 0.8, 0.0, 0.1, 0.1, 0.0, 0.0)
* 5 random calls (0.0, 0.1, 0.0, 0.8, 0.1, 0.0, 0.0)
* 50 random calls (0.0, 0.1, 0.0, 0.8, 0.1, 0.0, 0.0)
* 500 random calls (0.0, 0.1, 0.0, 0.8, 0.1, 0.0, 0.0)
* 1000 random calls (0.0, 0.1, 0.0, 0.8, 0.1, 0.0, 0.0)
```

```
=> passed
```

```
Test 5: check random calls to addLast(), removeFirst(), and isEmpty()
```

```
* 5 random calls (0.0, 0.8, 0.1, 0.0, 0.1, 0.0, 0.0)
* 50 random calls (0.0, 0.8, 0.1, 0.0, 0.1, 0.0, 0.0)
* 500 random calls (0.0, 0.8, 0.1, 0.0, 0.1, 0.0, 0.0)
* 1000 random calls (0.0, 0.8, 0.1, 0.0, 0.1, 0.0, 0.0)
* 5 random calls (0.0, 0.1, 0.8, 0.0, 0.1, 0.0, 0.0)
* 50 random calls (0.0, 0.1, 0.8, 0.0, 0.1, 0.0, 0.0)
* 500 random calls (0.0, 0.1, 0.8, 0.0, 0.1, 0.0, 0.0)
* 1000 random calls (0.0, 0.1, 0.8, 0.0, 0.1, 0.0, 0.0)
```

```
=> passed
```

```
Test 6: check random calls to addFirst(), removeFirst(), and iterator()
```

```
* 5 random calls (0.8, 0.0, 0.1, 0.0, 0.0, 0.0, 0.1)
* 50 random calls (0.8, 0.0, 0.1, 0.0, 0.0, 0.0, 0.1)
* 500 random calls (0.8, 0.0, 0.1, 0.0, 0.0, 0.0, 0.1)
* 1000 random calls (0.8, 0.0, 0.1, 0.0, 0.0, 0.0, 0.1)
* 5 random calls (0.1, 0.0, 0.8, 0.0, 0.0, 0.0, 0.1)
* 50 random calls (0.1, 0.0, 0.8, 0.0, 0.0, 0.0, 0.1)
* 500 random calls (0.1, 0.0, 0.8, 0.0, 0.0, 0.0, 0.1)
* 1000 random calls (0.1, 0.0, 0.8, 0.0, 0.0, 0.0, 0.1)
```

```
=> passed
```

```
Test 7: check random calls to all methods except iterator()
```

```
* 5 random calls (0.3, 0.3, 0.1, 0.1, 0.1, 0.1, 0.0)
```

```

* 50 random calls (0.3, 0.3, 0.1, 0.1, 0.1, 0.1, 0.0)
* 500 random calls (0.3, 0.3, 0.1, 0.1, 0.1, 0.1, 0.0)
* 1000 random calls (0.3, 0.3, 0.1, 0.1, 0.1, 0.1, 0.0)
* 5 random calls (0.1, 0.1, 0.3, 0.3, 0.1, 0.1, 0.0)
* 50 random calls (0.1, 0.1, 0.3, 0.3, 0.1, 0.1, 0.0)
* 500 random calls (0.1, 0.1, 0.3, 0.3, 0.1, 0.1, 0.0)
* 1000 random calls (0.1, 0.1, 0.3, 0.3, 0.1, 0.1, 0.0)
==> passed

Test 8: check random calls to all methods, including iterator()
* 5 random calls (0.2, 0.2, 0.1, 0.1, 0.1, 0.1, 0.2)
* 50 random calls (0.2, 0.2, 0.1, 0.1, 0.1, 0.1, 0.2)
* 500 random calls (0.2, 0.2, 0.1, 0.1, 0.1, 0.1, 0.2)
* 1000 random calls (0.2, 0.2, 0.1, 0.1, 0.1, 0.1, 0.2)
* 5 random calls (0.1, 0.1, 0.2, 0.2, 0.1, 0.1, 0.2)
* 50 random calls (0.1, 0.1, 0.2, 0.2, 0.1, 0.1, 0.2)
* 500 random calls (0.1, 0.1, 0.2, 0.2, 0.1, 0.1, 0.2)
* 1000 random calls (0.1, 0.1, 0.2, 0.2, 0.1, 0.1, 0.2)
==> passed

Test 9: check removeFirst() and removeLast() from an empty deque
* removeFirst()
* removeLast()
==> passed

Test 10: check whether two Deque objects can be created at the same time
* n = 10
* n = 1000
==> passed

Test 11: check iterator() after n calls to addFirst()
* n = 10
* n = 50
==> passed

Test 12: check iterator() after random calls to addFirst(), addLast(),
removeFirst(), and removeLast() with probabilities (p1, p2, p3, p4)
* 20 random operations (0.8, 0.0, 0.2, 0.0)
* 20 random operations (0.8, 0.0, 0.0, 0.2)
* 20 random operations (0.0, 0.8, 0.0, 0.2)
* 20 random operations (0.0, 0.8, 0.2, 0.0)
* 20 random operations (0.4, 0.4, 0.1, 0.1)
* 20 random operations (0.2, 0.0, 0.8, 0.0)
* 20 random operations (0.2, 0.0, 0.0, 0.8)
* 20 random operations (0.0, 0.2, 0.0, 0.8)
* 20 random operations (0.0, 0.2, 0.8, 0.0)
* 20 random operations (0.1, 0.1, 0.4, 0.4)
* 100 random operations (0.4, 0.4, 0.1, 0.1)
* 1000 random operations (0.4, 0.4, 0.1, 0.1)
==> passed

Test 13: create two nested iterators to same deque of size n
* n = 10
* n = 50
==> passed

Test 14: create two parallel iterators to same deque of size n
* n = 10
* n = 50
==> passed

Test 15: create an iterator and check calls to next() and hasNext()
* 10 consecutive calls to hasNext() on a deque of size 10
* 10 consecutive calls to next() on a deque of size 10
* 50 random intermixed calls to next() and hasNext() on a deque of size 10
* 1000 random intermixed calls to next() and hasNext() on a deque of size 100
==> passed

Test 16: create Deque objects of different parameterized types
==> passed

Test 17: call addFirst() and addLast() with null argument
==> passed

Test 18: check that remove() and next() throw the specified exceptions in iterator()
==> passed

Test 19: call iterator() when the deque is empty
==> passed

Total: 19/19 tests passed!

=====
Testing correctness of RandomizedQueue
*-----
Running 21 total tests.

Tests 1-6 make random intermixed calls to enqueue(), dequeue(), sample(),
isEmpty(), size(), and iterator(). The probabilities of each operation
are (p1, p2, p3, p4, p5, p6), respectively.

Test 1: check random calls to enqueue() and size()
* 5 random calls (0.8, 0.0, 0.0, 0.0, 0.2, 0.0)
* 50 random calls (0.8, 0.0, 0.0, 0.0, 0.2, 0.0)
* 500 random calls (0.8, 0.0, 0.0, 0.0, 0.2, 0.0)
* 1000 random calls (0.8, 0.0, 0.0, 0.0, 0.2, 0.0)
==> passed

Test 2: check random calls to enqueue() and dequeue()
* 5 random calls (0.7, 0.1, 0.0, 0.1, 0.1, 0.0)
* 50 random calls (0.7, 0.1, 0.0, 0.1, 0.1, 0.0)
* 500 random calls (0.7, 0.1, 0.0, 0.1, 0.1, 0.0)

```

```
* 1000 random calls (0.7, 0.1, 0.0, 0.1, 0.1, 0.0)
* 5 random calls (0.1, 0.7, 0.0, 0.1, 0.1, 0.0)
* 50 random calls (0.1, 0.7, 0.0, 0.1, 0.1, 0.0)
* 500 random calls (0.1, 0.7, 0.0, 0.1, 0.1, 0.0)
* 1000 random calls (0.1, 0.7, 0.0, 0.1, 0.1, 0.0)
==> passed
```

```
Test 3: check random calls to enqueue() and sample()
* 5 random calls (0.8, 0.0, 0.2, 0.0, 0.0, 0.0)
* 50 random calls (0.8, 0.0, 0.2, 0.0, 0.0, 0.0)
* 500 random calls (0.8, 0.0, 0.2, 0.0, 0.0, 0.0)
* 1000 random calls (0.8, 0.0, 0.2, 0.0, 0.0, 0.0)
* 5 random calls (0.2, 0.0, 0.8, 0.0, 0.0, 0.0)
* 50 random calls (0.2, 0.0, 0.8, 0.0, 0.0, 0.0)
* 500 random calls (0.2, 0.0, 0.8, 0.0, 0.0, 0.0)
* 1000 random calls (0.2, 0.0, 0.8, 0.0, 0.0, 0.0)
==> passed
```

```
Test 4: check random calls to enqueue() and iterator()
* 5 random calls (0.8, 0.0, 0.0, 0.0, 0.0, 0.2)
* 50 random calls (0.8, 0.0, 0.0, 0.0, 0.0, 0.2)
* 500 random calls (0.8, 0.0, 0.0, 0.0, 0.0, 0.2)
* 1000 random calls (0.8, 0.0, 0.0, 0.0, 0.0, 0.2)
==> passed
```

```
Test 5: check random calls to all methods except iterator()
* 5 random calls (0.6, 0.1, 0.1, 0.1, 0.1, 0.0)
* 50 random calls (0.6, 0.1, 0.1, 0.1, 0.1, 0.0)
* 500 random calls (0.6, 0.1, 0.1, 0.1, 0.1, 0.0)
* 1000 random calls (0.6, 0.1, 0.1, 0.1, 0.1, 0.0)
* 5 random calls (0.1, 0.6, 0.1, 0.1, 0.1, 0.0)
* 50 random calls (0.1, 0.6, 0.1, 0.1, 0.1, 0.0)
* 500 random calls (0.1, 0.6, 0.1, 0.1, 0.1, 0.0)
* 1000 random calls (0.1, 0.6, 0.1, 0.1, 0.1, 0.0)
==> passed
```

```
Test 6: check random calls to all methods, including iterator()
* 5 random calls (0.5, 0.1, 0.1, 0.1, 0.1, 0.1)
* 50 random calls (0.5, 0.1, 0.1, 0.1, 0.1, 0.1)
* 500 random calls (0.5, 0.1, 0.1, 0.1, 0.1, 0.1)
* 1000 random calls (0.5, 0.1, 0.1, 0.1, 0.1, 0.1)
* 5 random calls (0.1, 0.5, 0.1, 0.1, 0.1, 0.1)
* 50 random calls (0.1, 0.5, 0.1, 0.1, 0.1, 0.1)
* 500 random calls (0.1, 0.5, 0.1, 0.1, 0.1, 0.1)
* 1000 random calls (0.1, 0.5, 0.1, 0.1, 0.1, 0.1)
==> passed
```

```
Test 7: call dequeue() and sample() from an empty randomized queue
* dequeue()
* sample()
==> passed
```

```
Test 8: create multiple randomized queue objects at the same time
* n = 10
* n = 100
==> passed
```

```
Test 9: check that iterator() returns correct items after a sequence
        of n enqueue() operations
* n = 10
* n = 50
==> passed
```

```
Test 10: check that iterator() returns correct items after intermixed
         sequence of m enqueue() and dequeue() operations
* m = 10
* m = 1000
==> passed
```

```
Test 11: create two nested iterators over the same randomized queue of size n
* n = 10
* n = 50
==> passed
```

```
Test 12: create two parallel iterators over the same randomized queue of size n
* n = 10
* n = 50
==> passed
```

```
Test 13: create two iterators over different randomized queues,
         each of length 10
==> passed
```

```
Test 14: create an iterator and check calls to next() and hasNext()
* 10 consecutive calls to hasNext() on a deque of size 10
* 10 consecutive calls to next() on a deque of size 10
* 50 random intermixed calls to next() and hasNext() on a deque of size 10
* 1000 random intermixed calls to next() and hasNext() on a deque of size 100
==> passed
```

```
Test 15: create RandomizedQueue objects of different parameterized types
==> passed
```

```
Test 16: check randomness of sample() by enqueueing n items, repeatedly calling
         sample(), and counting the frequency of each item
* n = 3, trials = 12000
* n = 5, trials = 12000
* n = 8, trials = 12000
* n = 10, trials = 12000
==> passed
```

```
Test 17: check randomness of dequeue() by enqueueing n items, dequeueing n items,
         and seeing whether each of the n! permutations is equally likely
* n = 2, trials = 12000
```

```
* n = 3, trials = 12000
* n = 4, trials = 12000
* n = 5, trials = 12000
==> passed
```

```
Test 18: check randomness of iterator() by enqueueing n items, iterating over those
        n items, and seeing whether each of the n! permutations is equally likely
* n = 2, trials = 12000
* n = 3, trials = 12000
* n = 4, trials = 12000
* n = 5, trials = 12000
==> passed
```

```
Test 19: call enqueue() with a null argument
==> passed
```

```
Test 20: check that remove() and next() throw the specified exceptions in iterator()
==> passed
```

```
Test 21: call iterator() when randomized queue is empty
==> passed
```

Total: 21/21 tests passed!

```
=====
*****
* TESTING CORRECTNESS (substituting reference RandomizedQueue and Deque)
*****
```

Testing correctness of Permutation

```
*-----
Tests 1-5 call the main() function directly, resetting standard input
before each call.
```

Running 9 total tests.

Test 1a: check formatting for sample inputs from assignment specification

```
% java Permutation 3 < distinct.txt
H
B
F
```

```
% java Permutation 3 < distinct.txt
H
E
G
```

```
% java Permutation 8 < duplicates.txt
BB
BB
BB
BB
CC
AA
CC
BB
```

==> passed

Test 1b: check formatting for other inputs

```
% java Permutation 8 < mediumTale.txt
it
times
the
best
of
foolishness
worst
was

% java Permutation 0 < distinct.txt
[no output]
```

==> passed

Test 2: check that main() reads all data from standard input

```
* filename = distinct.txt, k = 3
* filename = distinct.txt, k = 3
* filename = duplicates.txt, k = 8
* filename = mediumTale.txt, k = 8
```

==> passed

Test 3a: check that main() prints each item from the sequence at most once
(for inputs with no duplicate strings)

```
* filename = distinct.txt, k = 3
* filename = distinct.txt, k = 1
* filename = distinct.txt, k = 9
* filename = permutation6.txt, k = 6
* filename = permutation10.txt, k = 10
```

==> passed

Test 3b: check that main() prints each item from the sequence at most once
(for inputs with duplicate strings)

```
* filename = duplicates.txt, k = 8
* filename = duplicates.txt, k = 3
* filename = permutation8.txt, k = 6
* filename = permutation8.txt, k = 2
* filename = tinyTale.txt, k = 10
```

==> passed

Test 3c: check that main() prints each item from the sequence at most once
(for inputs with newlines)

```

* filename = mediumTale.txt, k = 10
* filename = mediumTale.txt, k = 20
* filename = tale.txt, k = 10
* filename = tale.txt, k = 50
==> passed

```

```

Test 4: check main() when k = 0
* filename = distinct.txt, k = 0
* filename = distinct.txt, k = 0
==> passed

```

```

Test 5a: check that permutations are uniformly random
      (for inputs with no duplicate strings)
* filename = permutation4.txt, k = 1
* filename = permutation4.txt, k = 2
* filename = permutation4.txt, k = 3
* filename = permutation4.txt, k = 4
* filename = permutation6.txt, k = 2
==> passed

```

```

Test 5b: check that permutations are uniformly random
      (for inputs with duplicate strings)
* filename = permutation5.txt, k = 1
* filename = permutation5.txt, k = 2
* filename = permutation5.txt, k = 3
* filename = duplicates.txt, k = 3
* filename = permutation8.txt, k = 2
==> passed

```

Total: 9/9 tests passed!

```

=====
*****
* TIMING (substituting reference RandomizedQueue and Deque)
*****

```

Timing Permutation

```

*-----
Running 23 total tests.

```

```

Test 1: count calls to methods in StdIn
* java Permutation 5 < distinct.txt
* java Permutation 10 < permutation10.txt
* java Permutation 1 < mediumTale.txt
* java Permutation 20 < tale.txt
* java Permutation 100 < tale.txt
* java Permutation 16412 < tale.txt
==> passed

```

```

Test 2: count calls to methods in Deque and RandomizedQueue
* java Permutation 5 < distinct.txt
* java Permutation 10 < permutation10.txt
* java Permutation 1 < mediumTale.txt
* java Permutation 20 < tale.txt
* java Permutation 100 < tale.txt
* java Permutation 16412 < tale.txt
==> passed

```

```

Test 3: count calls to methods in StdRandom
* java Permutation 5 < distinct.txt
* java Permutation 10 < permutation10.txt
* java Permutation 1 < mediumTale.txt
* java Permutation 20 < tale.txt
* java Permutation 100 < tale.txt
* java Permutation 16412 < tale.txt
==> passed

```

Test 4: Time main() with k = 5, for inputs containing n random strings

	n	seconds
=> passed	1000	0.00
=> passed	2000	0.00
=> passed	4000	0.00
=> passed	8000	0.00
=> passed	16000	0.01
=> passed	32000	0.01
=> passed	64000	0.02
=> passed	128000	0.04
=> passed	256000	0.08
=> passed	512000	0.16
=> 10/10 tests passed		

Test 5: Time main() with k = 1000, for inputs containing n random strings

	n	seconds
=> passed	1000	0.00
=> passed	2000	0.00
=> passed	4000	0.00
=> passed	8000	0.00
=> passed	16000	0.01
=> passed	32000	0.01
=> passed	64000	0.02
=> passed	128000	0.04
=> passed	256000	0.08
=> passed	512000	0.16
=> 10/10 tests passed		

Total: 23/23 tests passed!

=====

* MEMORY

Analyzing memory of Permutation
*-----
Running 2 total tests.

Test 1: check that only one Deque or RandomizedQueue object is created
* filename = distinct.txt, n = 9, k = 1
* filename = distinct.txt, n = 9, k = 2
* filename = distinct.txt, n = 9, k = 4
* filename = tinyTale.txt, n = 12, k = 10
* filename = tale.txt, n = 138653, k = 50
=> passed

Test 2: check that the maximum size of any Deque or RandomizedQueue object
created is between k and n
* filename = distinct.txt, n = 9, k = 1
* filename = distinct.txt, n = 9, k = 2
* filename = distinct.txt, n = 9, k = 4
* filename = tinyTale.txt, n = 12, k = 10
* filename = tale.txt, n = 138653, k = 5
* filename = tale.txt, n = 138653, k = 50
* filename = tale.txt, n = 138653, k = 500
* filename = tale.txt, n = 138653, k = 5000
* filename = tale.txt, n = 138653, k = 50000
=> passed

Test 3 (bonus): check that maximum size of any or Deque or RandomizedQueue object
created is equal to k
* filename = tale.txt, n = 138653, k = 5
- max size of RandomizedQueue object = 138653

* filename = tale.txt, n = 138653, k = 50
- max size of RandomizedQueue object = 138653

* filename = tale.txt, n = 138653, k = 500
- max size of RandomizedQueue object = 138653

* filename = tale.txt, n = 138653, k = 5000
- max size of RandomizedQueue object = 138653

* filename = tale.txt, n = 138653, k = 50000
- max size of RandomizedQueue object = 138653

=> **FAILED**

Total: 2/2 tests passed!

=====

* MEMORY

Analyzing memory of Deque
*-----
For tests 1-4, the maximum amount of memory allowed for a Deque
containing n items is $48n + 192$.

Running 49 total tests.

Test 1a-1i: total memory usage after inserting n items,
where n is a power of 2

	n	bytes
=> passed	32	1576
=> passed	64	3112
=> passed	128	6184
=> passed	256	12328
=> passed	512	24616
=> passed	1024	49192
=> passed	2048	98344
=> passed	4096	196648
=> passed	8192	393256
=> 9/9 tests passed		

Memory: $48.00\ n + 40.00$ ($R^2 = 1.000$)

Test 2a-2i: Total memory usage after inserting n items,
when n is one more than a power of 2.

	n	bytes
=> passed	33	1624
=> passed	65	3160
=> passed	129	6232
=> passed	257	12376
=> passed	513	24664
=> passed	1025	49240
=> passed	2049	98392
=> passed	4097	196696
=> passed	8193	393304

==> 9/9 tests passed

Memory: 48.00 n + 40.00 (R² = 1.000)

Test 3a-3i: Total memory usage after inserting 2n-1 items, and then deleting n-1 items, when n is one more than a power of 2.

	n	bytes
=> passed	33	1624
=> passed	65	3160
=> passed	129	6232
=> passed	257	12376
=> passed	513	24664
=> passed	1025	49240
=> passed	2049	98392
=> passed	4097	196696
=> passed	8193	393304

==> 9/9 tests passed

Memory: 48.00 n + 40.00 (R² = 1.000)

Test 4a-4e: Total memory usage after inserting n items, and then deleting all but one item (should not grow with n or be too large of a constant).

	n	bytes
=> passed	32	88
=> passed	64	88
=> passed	128	88
=> passed	256	88
=> passed	512	88
=> passed	1024	88
=> passed	2048	88
=> passed	4096	88
=> passed	8192	88

==> 9/9 tests passed

Memory: 88.00 (R² = 1.000)

Test 5a-5e: Total memory usage of iterator after inserting n items (should not grow with n or be too large of a constant).

	n	bytes
=> passed	32	32
=> passed	64	32
=> passed	128	32
=> passed	256	32
=> passed	512	32
=> passed	1024	32
=> passed	2048	32
=> passed	4096	32
=> passed	8192	32

==> 9/9 tests passed

Memory: 32.00 (R² = 1.000)

Test 6a: Insert n strings; delete them one at a time, checking for loitering after each deletion. The probabilities of addFirst() and addLast() are (p1, p2), respectively. The probabilities of removeFirst() and removeLast() are (q1, q2), respectively.

- * 100 random insertions (1.0, 0.0) and 100 random deletions (1.0, 0.0)
- * 100 random insertions (1.0, 0.0) and 100 random deletions (0.0, 1.0)
- * 100 random insertions (0.0, 1.0) and 100 random deletions (1.0, 0.0)
- * 100 random insertions (0.0, 1.0) and 100 random deletions (0.0, 1.0)
- * 100 random insertions (0.5, 0.5) and 100 random deletions (0.5, 0.5)

==> passed

Test 6b: Perform random operations, checking for loitering after each operation. The probabilities of addFirst(), addLast(), removeFirst(), and removeLast() are (p1, p2, p3, p4), respectively.

- * 100 random operations (0.8, 0.0, 0.2, 0.0)
- * 100 random operations (0.8, 0.0, 0.0, 0.2)
- * 100 random operations (0.0, 0.8, 0.2, 0.0)
- * 100 random operations (0.0, 0.8, 0.0, 0.2)
- * 100 random operations (0.4, 0.4, 0.1, 0.1)
- * 100 random operations (0.2, 0.2, 0.3, 0.3)

==> passed

Test 7: Perform m random add/remove operations in the deque and check that only constant memory is allocated/deallocated per operation

- * m = 128
- * m = 256
- * m = 512

==> passed

Test 8: Insert m items into deque; then iterate over deque and check that only constant memory is allocated/deallocated per operation

- * m = 64
- * m = 128
- * m = 256

==> passed

Min observed memory for Deque: 48.00 n + 40.00 (R² = 1.000)

Max observed memory for Deque: 48.00 n + 40.00 (R² = 1.000)

Total: 49/49 tests passed!

=====

Analyzing memory of RandomizedQueue
*-----
For Tests 1-5, the maximum amount of memory allowed for
a RandomizedQueue containing n items is $48n + 192$.

For Test 6, the maximum amount of memory allowed for
a RandomizedQueue iterator over n items is $8n + 72$.

Test 1a-1i: Total memory usage after inserting n items
when n is a power of 2.

	n	bytes
=> passed	32	312
=> passed	64	568
=> passed	128	1080
=> passed	256	2104
=> passed	512	4152
=> passed	1024	8248
=> passed	2048	16440
=> passed	4096	32824
=> passed	8192	65592
==> 9/9 tests passed		

Memory: $8.00\ n + 56.00$ ($R^2 = 1.000$)

Test 2a-2i: Total memory usage after inserting n items,
when n is one more than a power of 2.

	n	bytes
=> passed	33	568
=> passed	65	1080
=> passed	129	2104
=> passed	257	4152
=> passed	513	8248
=> passed	1025	16440
=> passed	2049	32824
=> passed	4097	65592
=> passed	8193	131128
==> 9/9 tests passed		

Memory: $16.00\ n + 40.00$ ($R^2 = 1.000$)

Test 3a-3i: Total memory usage after inserting $2n-1$ items, and then
deleting $n-1$ items, when n is one more than a power of 2.

	n	bytes
=> passed	33	1080
=> passed	65	2104
=> passed	129	4152
=> passed	257	8248
=> passed	513	16440
=> passed	1025	32824
=> passed	2049	65592
=> passed	4097	131128
=> passed	8193	262200
==> 9/9 tests passed		

Memory: $32.00\ n + 24.00$ ($R^2 = 1.000$)

Test 4a-4i: Total memory usage after inserting n items, deleting n items,
then inserting n times, when n is a power of 2.

	n	bytes
=> passed	32	312
=> passed	64	568
=> passed	128	1080
=> passed	256	2104
=> passed	512	4152
=> passed	1024	8248
=> passed	2048	16440
=> passed	4096	32824
=> passed	8192	65592
==> 9/9 tests passed		

Memory: $8.00\ n + 56.00$ ($R^2 = 1.000$)

Test 5a-5i: Total memory usage after inserting n items,
and then deleting all but one item.

	n	bytes
=> passed	32	72
=> passed	64	72
=> passed	128	72
=> passed	256	72
=> passed	512	72
=> passed	1024	72
=> passed	2048	72
=> passed	4096	72

=> passed 8192 72
=> 9/9 tests passed

Memory: 72.00 (R^2 = 1.000)

Test 6a-6i: Total memory usage of iterator after inserting n items.

	n	bytes
=> passed	32	320
=> passed	64	576
=> passed	128	1088
=> passed	256	2112
=> passed	512	4160
=> passed	1024	8256
=> passed	2048	16448
=> passed	4096	32832
=> passed	8192	65600
=> 9/9 tests passed		

Memory: 8.00 n + 64.00 (R^2 = 1.000)

Test 7a: Insert 100 strings; delete them one at a time, checking
for loitering after each deletion.
=> passed

Test 7b: Perform random operations, checking for loitering after
each operation. The probabilities of enqueue(), dequeue(),
and sample() are (p1, p2, p3), respectively.
* 200 random operations (0.8, 0.2, 0.0)
* 200 random operations (0.2, 0.8, 0.0)
* 200 random operations (0.6, 0.2, 0.2)
* 200 random operations (0.2, 0.4, 0.4)
=> passed

Test 8: Insert m items into queue; then iterate over deque and check
that only constant memory is allocated/deallocated per operation
* m = 64
* m = 128
* m = 256
=> passed

Test 9: Total memory usage after inserting n items, seeking to identify
values of n where memory usage is minimized as a function of n.

	n	bytes
=> passed	32	312
=> passed	64	568
=> passed	128	1080
=> passed	256	2104
=> passed	512	4152
=> passed	1024	8248
=> passed	2048	16440
=> 7/7 tests passed		

Memory: 8.00 n + 56.00 (R^2 = 1.000)

Test 10: Total memory usage after inserting 4096 items, then successively
deleting items, seeking values of n where memory usage is maximized
as a function of n

	n	bytes
=> passed	2049	65592
=> passed	1025	32824
=> passed	513	16440
=> passed	257	8248
=> passed	129	4152
=> passed	65	2104
=> passed	33	1080
=> passed	17	568
=> passed	9	312
=> 9/9 tests passed		

Memory: 32.00 n + 24.00 (R^2 = 1.000)

Min observed memory for RandomizedQueue: 8.00 n + 56.00 (R^2 = 1.000)
Max observed memory for RandomizedQueue: 32.00 n + 24.00 (R^2 = 1.000)

Running 73 total tests.

Total: 73/73 tests passed!

=====

* TIMING

Timing Deque
*-----
Running 103 total tests.

Test 1a-1k: make n calls to addFirst() followed by n calls to removeFirst()
n seconds

```

=> passed      1024      0.00
=> passed      2048      0.00
=> passed      4096      0.00
=> passed      8192      0.00
=> passed     16384      0.00
=> passed     32768      0.00
=> passed     65536      0.00
=> passed    128000      0.00
=> passed    256000      0.00
=> passed    512000      0.01
=> passed   1024000      0.02
==> 11/11 tests passed

```

Test 2a-2k: make n calls to addLast() followed by n calls to removeLast()

```

-----
n      seconds
-----
=> passed      1024      0.00
=> passed      2048      0.00
=> passed      4096      0.00
=> passed      8192      0.00
=> passed     16384      0.00
=> passed     32768      0.00
=> passed     65536      0.00
=> passed    128000      0.01
=> passed    256000      0.00
=> passed    512000      0.01
=> passed   1024000      0.02
==> 11/11 tests passed

```

Test 3a-3k: make n calls to addFirst() followed by n calls to removeLast()

```

-----
n      seconds
-----
=> passed      1024      0.00
=> passed      2048      0.00
=> passed      4096      0.00
=> passed      8192      0.00
=> passed     16384      0.00
=> passed     32768      0.00
=> passed     65536      0.00
=> passed    128000      0.00
=> passed    256000      0.00
=> passed    512000      0.01
=> passed   1024000      0.02
==> 11/11 tests passed

```

Test 4a-4k: make n calls to addLast() followed by n calls to removeFirst()

```

-----
n      seconds
-----
=> passed      1024      0.00
=> passed      2048      0.00
=> passed      4096      0.00
=> passed      8192      0.00
=> passed     16384      0.00
=> passed     32768      0.00
=> passed     65536      0.00
=> passed    128000      0.00
=> passed    256000      0.00
=> passed    512000      0.01
=> passed   1024000      0.02
==> 11/11 tests passed

```

Test 5a-5g: make n random calls to addFirst(), removeFirst(), isEmpty(), and size() with probabilities (0.7, 0.1, 0.1, 0.1)

```

-----
n      seconds
-----
=> passed      1024      0.00
=> passed      2048      0.00
=> passed      4096      0.00
=> passed      8192      0.00
=> passed     16384      0.00
=> passed     32768      0.00
=> passed     65536      0.00
=> passed    128000      0.00
=> passed    256000      0.01
=> passed    512000      0.02
=> passed   1024000      0.03
=> passed   2048000      0.06
==> 12/12 tests passed

```

Test 6a-6g: make n random calls to addLast(), removeLast(), isEmpty(), and size(), with probabilities (0.7, 0.1, 0.1, 0.1)

```

-----
n      seconds
-----
=> passed      1024      0.00
=> passed      2048      0.00
=> passed      4096      0.00
=> passed      8192      0.00
=> passed     16384      0.00
=> passed     32768      0.00
=> passed     65536      0.00
=> passed    128000      0.00
=> passed    256000      0.01
=> passed    512000      0.02
=> passed   1024000      0.03
=> passed   2048000      0.06
==> 12/12 tests passed

```

Test 7a-7g: make n random calls to addFirst(), addLast(), removeFirst(), removeLast(), isEmpty(), and size() with probabilities (0.3, 0.3, 0.1, 0.1, 0.1, 0.1)

	n	seconds
=> passed	1024	0.00
=> passed	2048	0.00
=> passed	4096	0.00
=> passed	8192	0.00
=> passed	16384	0.00
=> passed	32768	0.00
=> passed	65536	0.00
=> passed	128000	0.00
=> passed	256000	0.01
=> passed	512000	0.02
=> passed	1024000	0.04
=> passed	2048000	0.07
==> 12/12 tests passed		

Test 8a-8g: make n calls to addFirst(); iterate over the n items by calling next() and hasNext()

	n	seconds
=> passed	1024	0.00
=> passed	2048	0.00
=> passed	4096	0.00
=> passed	8192	0.00
=> passed	16384	0.00
=> passed	32768	0.00
=> passed	65536	0.00
=> passed	128000	0.00
=> passed	256000	0.00
=> passed	512000	0.01
=> passed	1024000	0.02
=> passed	2048000	0.04
==> 12/12 tests passed		

Test 9a-9k: make n calls to addFirst()/addLast(); interleave n calls each to removeFirst(), removeLast(), addFirst(), and addLast()

	n	seconds
=> passed	1025	0.00
=> passed	2049	0.00
=> passed	4097	0.00
=> passed	8193	0.00
=> passed	16385	0.00
=> passed	32769	0.00
=> passed	65537	0.00
=> passed	128001	0.01
=> passed	256001	0.01
=> passed	512001	0.04
=> passed	1024001	0.05
==> 11/11 tests passed		

Total: 103/103 tests passed!

Timing RandomizedQueue

*-----
Running 67 total tests.

Test 1: make n calls to enqueue() followed by n calls to dequeue();
count calls to StdRandom

* n = 10
* n = 100
* n = 1000
==> passed

Test 2: make n calls to enqueue() followed by n calls to sample();
count calls to StdRandom

* n = 10
* n = 100
* n = 1000
==> passed

Test 3: make n calls to enqueue() and iterate over the n items;
count calls to StdRandom

* n = 10
* n = 100
* n = 1000
==> passed

Test 4a-k: make n calls to enqueue() followed by n calls to dequeue()

	n	seconds
=> passed	1024	0.00
=> passed	2048	0.00
=> passed	4096	0.00
=> passed	8192	0.00
=> passed	16384	0.00
=> passed	32768	0.00
=> passed	65536	0.01
=> passed	128000	0.01
=> passed	256000	0.02

```
=> passed      512000      0.01
=> passed      1024000     0.03
==> 11/11 tests passed
```

Test 5a-k: make n calls to enqueue() followed by n random calls to enqueue(), sample(), dequeue(), isEmpty(), and size() with probabilities (0.2, 0.2, 0.2, 0.2, 0.2)

n seconds		

=> passed	1024	0.00
=> passed	2048	0.00
=> passed	4096	0.00
=> passed	8192	0.00
=> passed	16384	0.00
=> passed	32768	0.00
=> passed	65536	0.01
=> passed	128000	0.01
=> passed	256000	0.02
=> passed	512000	0.04
=> passed	1024000	0.09
==> 11/11 tests passed		

Test 6a-k: make n calls to enqueue() followed by n random calls to enqueue(), sample(), dequeue(), isEmpty(), and size() with probabilities (0.6, 0.1, 0.1, 0.1, 0.1)

n seconds		

=> passed	1024	0.00
=> passed	2048	0.00
=> passed	4096	0.00
=> passed	8192	0.00
=> passed	16384	0.00
=> passed	32768	0.00
=> passed	65536	0.00
=> passed	128000	0.01
=> passed	256000	0.02
=> passed	512000	0.04
=> passed	1024000	0.08
==> 11/11 tests passed		

Test 7a-k: make n calls to enqueue() followed by n random calls to enqueue(), sample(), dequeue(), isEmpty(), and size() with probabilities (0.1, 0.1, 0.6, 0.1, 0.1)

n seconds		

=> passed	1024	0.00
=> passed	2048	0.00
=> passed	4096	0.00
=> passed	8192	0.00
=> passed	16384	0.00
=> passed	32768	0.00
=> passed	65536	0.00
=> passed	128000	0.01
=> passed	256000	0.02
=> passed	512000	0.05
=> passed	1024000	0.11
==> 11/11 tests passed		

Test 8a-k: make n calls to enqueue() followed by n calls each to next() and hasNext().

n seconds		

=> passed	1024	0.00
=> passed	2048	0.00
=> passed	4096	0.00
=> passed	8192	0.00
=> passed	16384	0.00
=> passed	32768	0.00
=> passed	65536	0.00
=> passed	128000	0.01
=> passed	256000	0.01
=> passed	512000	0.02
=> passed	1024000	0.04
==> 11/11 tests passed		

Test 9a-i: make 100 calls to enqueue; 99 calls to dequeue; n calls to enqueue(); then call dequeue() three times, followed by enqueue() three times, and repeat n times.

n seconds		

=> passed	1024	0.00
=> passed	2048	0.00
=> passed	4096	0.00
=> passed	8192	0.00
=> passed	16384	0.00
=> passed	32768	0.01
=> passed	65536	0.01
=> passed	128000	0.03
=> passed	256000	0.11
==> 9/9 tests passed		

Total: 67/67 tests passed!

=====