Managing desk space allocation and usage within Modern Office Environments

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by

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**SCHOOL OF ELECTRONICS, ELECTRICAL ENGINEERING and COMPUTER SCIENCE**

**CSC3002 – COMPUTER SCIENCE PROJECT**

**Dissertation Cover Sheet**

A signed and completed cover sheet must accompany the submission of the Software Engineering dissertation submitted for assessment.

Work submitted without a cover sheet will **NOT** be marked.

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Project Title: Managing desk space allocation and usage within Modern Office Environments

Supervisor: Dr Barry McCollum

**Declaration of Academic Integrity**

Before signing the declaration below please check that the submission:

1. Has a full bibliography attached laid out according to the guidelines specified in the Student Project Handbook
2. Contains full acknowledgement of all secondary sources used (paper-based and electronic)
3. Does not exceed the specified page limit
4. Is clearly presented and proof-read
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*Student’s signature* *Date of submission*

**Acknowledgements**

Firstly, to my supervisor, Dr Barry McCollum, thank you for all of the support and guidance you provided through this project and for always answering my endless questions.

To all the lecturer’s at Queens’ who have taught me over the past four years, and to all of my teachers at Dominican College Fortwilliam, thank you for passing on your knowledge and for your enthusiasm for teaching.

Finally, to my family and friends, thank you for your patience and for always encouraging me to keep going and never give up.

**Abstract**

This thesis examines the methods that could be implemented by a company to maximise the spatial utilisation of resources such as desks and meeting rooms in an open planned office space. In this paper a system is developed for managing the allocation of resources in an open planned office. As part of the system, an executive Officer Dashboard will display the spatial utilisation rates for the company allowing the workspace to be analysed and managed. As part of this evaluation, research is presented on the drive behind the paradigm shift from private individual offices to open-planned workspaces.

**Table of contents**

A complete list of chapters, sections, appendices etc. with page numbers.

Table of figures

Background material should be given which introduces the problem area, its context and background.

You should identify the particular problem under consideration along with information about the problem area that enables the reader to understand the problem scope and nature. For best marks the student should show that they have systematically researched and fully analysed the problem, synthesising the relevant information.

**Chapter One**

**1.0 Introduction and Problem Specification**

## INTRODUCTION

In this day and age, companies face major overheads for office space, resources, licenses, etc.

The paradigm shift from private individual offices to open-planned workspaces was driven by financial advantages, the promise of increased productivity and the potential for better interaction between employees.

With an open planned layout companies could make better use of space, allowing for more employees in one building reducing the overheads of paying for extra space. In environments were teams have to interact with one another on a continual basis, then an open-planned layout could increase productivity and allows colleagues to approach one another without the need to arrange a meeting.

The issue many companies are now facing is how best to allocate the space.

* 1. BACKGROUND TO THE PROBLEM

1.2.1 Current trends

For the most part, office workspaces allocate awork area for each employee. It is easy for the company as they just have to do a simple calculation of one desk for every employee and no further planning or analysis is required. Employees tend to prefer to have their own personal desk which they can personalise and become accustomed to. Although this method is not in the best interest of the company. Providing desk space for an employee becomes inefficient when said employee is off and the resource is left idle but still technically occupied by said employee and therefore cannot be reassigned for the day.

* + 1. The Problem

With people working from home, off sick, on annual leave or on customer sites, a number of resources can be left vacant. If each employee has a personal desk, then these resources cannot be utilised by others as they are still technical “occupied” by said employee even when they are vacant.

It’s becoming more normal for companies to move away from the normal resource allocation process of providing each employee with a desk. The more efficient process of allocating resources as required allows companies to ensure that no resource is not utilised when it could be, and ensures each employee only has the resources they require.

1.3 RESEARCH FOR THE SOLUTION

1.3.1 Allowing employees to choose

Research shows that employees perform better when they can control and choose their working environment. This was the main motivation for the system, a focus on allowing employees to choose their space as opposed to simply automatically assigning the next available space.

With technological advances it is becoming more common for people to work from home. Different industries require employees to be on company sites or out of the office for meetings.

For this reason, it is becoming less common for all employees to be in the office every day. Consider each employee of the company as “visitors”, who has the option to use office space if required. If they require the use of office space to perform a task they can simply book the space that is most appropriate for their “visit”.

\*\*\*The study of xxx showed this worked particularly well for technology companies

* + 1. PARETO’S 80-20 RULE

The Pareto principle states that roughly 80% of the effects of anything come from 20% of the causes. The Pareto principle can be used when analysing spatial utilisation as if you follow the rule, 80% of available space is underutilised.

1.4 SPACE UTILISATION

Space utilisation is a measure of well a space is being used, and how it is being utilised.

Frequency, occupancy and utilisation rates measure how efficiently a space is being use. In this thesis, we will consider resources such as desks, meeting rooms, team work areas, etc. as space.

Calculating the frequency, occupancy and the utilisation rates for a company can help in many ways. These rates are very useful when a company is seeking to expand, these indicators will allow them to see which resources are being underutilised, meaning they could be replaced with workspaces for new employees and resources which are in high demand. In turn, this will have fiscal benefits for the company allowing them to expand, while staying at the same location and not having to consider paying for more space. Overall, if a company has a thorough analysis of their space utilisation, it provides endless possibilities for the company to improve and manage the company’s workspace. For a scenario on how these rates can aid in analysing the layout of an office space refer to appendix A.

1.4.1 Frequency rate

The frequency rate represents the percentage of time space is used compared to its availability.

Example:

A company has a working day from 9am to 5pm. The table below shows when a resource was in use for one working week, Monday through to Friday

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
|  | MONDAY | TUESDAY | WEDNESDAY | THURSDAY | FRIDAY |
| 9am - 10am | **VACANT** | **UTILISED** | **VACANT** | **UTILISED** | **VACANT** |
| 10am - 11am | **UTILISED** | **UTILISED** | **UTILISED** | **UTILISED** | **VACANT** |
| 11am – 12pm | **UTILISED** | **VACANT** | **UTILISED** | **VACANT** | **UTILISED** |
| 12pm - 1pm | **UTILISED** | **UTILISED** | **UTILISED** | **UTILISED** | **UTILISED** |
| 1pm – 2pm | **VACANT** | **UTILISED** | **UTILISED** | **UTILISED** | **VACANT** |
| 2pm – 3pm | **UTILISED** | **UTILISED** | **UTILISED** | **VACANT** | **UTILISED** |
| 3pm – 4pm | **UTILISED** | **UTILISED** | **UTILISED** | **UTILISED** | **UTILISED** |
| 4pm – 5pm | **UTILISED** | **UTILISED** | **UTILISED** | **UTILISED** | **UTILISED** |
| Hours in use | 6 | 7 | 7 | 6 | 5 |

HOURS IN USE

Then the sum of all of the hours the resource was utilised needs to be calculated.

(Monday) 6 + (Tuesday) 7 + (Wednesday) 7 + (Thursday) 6 + (Friday) 6 = (Total) **30 hours**

HOURS AVAILABLE

Total availability is the total amount of hours the resource is available to be used, 8 hours a day for 5 days.

Total availability: 5 \* 8 = **40 hours**

%

1.4.2 Occupancy rate

The occupancy rate represents how full the space is compared to its capacity.

Example:

A company has a working day from 9am to 5pm. The steps below show how to calculate the occupancy rate for a resource. The table shows how many people occupied the resource for one working week, Monday through to Friday

|  |  |
| --- | --- |
| CAPACITY | 20 |
|  | MONDAY | TUESDAY | WEDNESDAY | THURSDAY | FRIDAY |
| 9am - 10am | **0** | **0** | **0** | **20** | **0** |
| 10am - 11am | **10** | **20** | **20** | **15** | **0** |
| 11am – 12pm | **10** | **0** | **18** | **0** | **19** |
| 12pm - 1pm | **15** | **20** | **20** | **10** | **20** |
| 1pm – 2pm | **0** | **0** | **17** | **10** | **0** |
| 2pm – 3pm | **15** | **5** | **0** | **0** | **20** |
| 3pm – 4pm | **20** | **1** | **15** | **15** | **16** |
| 4pm – 5pm | **20** | **0** | **20** | **15** | **16** |
| HOURS IN USE | **26** |

HOURS IN USE

Add up all of the hours the resource was utilised (where the occupants is greater than 0).

Hours in use: **26**

NUMBER OF PEOPLE OCCUPAYING THE SPACE

Add up the number of occupants for when the resource is in use.

Total number of occupants: **412**

%

1.4.2 Utilisation rate

The occupancy rate represents how full the space is compared to its capacity.

Example:

A company has a working day from 9am to 5pm. The steps below show how to calculate the occupancy rate for a resource. The table shows how many people occupied the resource for one working week, Monday through to Friday

|  |  |
| --- | --- |
| CAPACITY | 20 |
|  | MONDAY | TUESDAY | WEDNESDAY | THURSDAY | FRIDAY |
| 9am - 10am | **0** | **0** | **0** | **20** | **0** |
| 10am - 11am | **10** | **20** | **20** | **15** | **0** |
| 11am – 12pm | **10** | **0** | **18** | **0** | **19** |
| 12pm - 1pm | **15** | **20** | **20** | **10** | **20** |
| 1pm – 2pm | **0** | **0** | **17** | **10** | **0** |
| 2pm – 3pm | **15** | **5** | **0** | **0** | **20** |
| 3pm – 4pm | **20** | **1** | **15** | **15** | **16** |
| 4pm – 5pm | **20** | **0** | **20** | **15** | **16** |
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HOURS IN USE

Add up all of the hours the resource was utilised (where the occupants is greater than 0).

Hours in use: **26**

NUMBER OF PEOPLE OCCUPAYING THE SPACE

Add up the number of occupants for when the resource is in use.

Total number of occupants: **412**

%

1.4.3 Utilisation rate

For a scenario on how these rates can aid in analysis the layout of an office space refer to appendix A.

The utilisation rate is a function of a frequency rate and an occupancy rate. The frequency rate measures the proportion of time that space is used compared to its availability, and the occupancy rate measures how full the space is compared to its capacity. Utilisation rates can be assessed in terms of both actual use and predicted use.

**Chapter 2**

**2.0 System Requirements Specification**

You should provide a precise description of the system developed. These may have been written much earlier but for the dissertation they should be updated to match the final system delivered. You should list any assumptions made about the problem and any system constraints. Overall your requirements, functional AND non-functional should be complete, clear, accurate, feasible and objectively verifiable. Content depends on your project but could include:

* A complete set of function definitions (as use cases if preferred), as far as possible written so as to be testable
* Measurable and testable non-functional requirements
* Description of interfaces required such as with other software or systems
* Any specific user interface requirement
* User characteristics

The target to aim for here is that your requirements could be the basis for a contract or handing to external developers to complete.

System overview

The technology industry has a number of employees who work from home and on company sites, this is why it was pick as the model for the prototy as it allowed for a number of scenrios to be considered.

The goal is to develop an end to end software solution which will aid in the planning and management of resources within a modern open plan office.

The system must have an intuitive UX design allowing the user to add all of the required information regarding their company. Once all of the information has been entered the system will provide an Executive Officer Dashboard that will display any relevant Key Performance Indicators (KPIs) that the company requires to effectively run their business. The dashboard will provide charts and graphs which will aid the user in making decisions on how best to manage and allocate their resources to make them more cost efficient.

When a user is selecting a resource the system will provide functionality for them to auto assign their desk space, selecting the desk that is located closest to their line manager.

The system shall also have an end point to allow users to log on and book a resource from their mobile device. This will involve touch screen development.

When booking a resource, consideration will have to be taken into the schedule of each resource to ensure it is not double booked or booked beyond its capacity.

The system was designed with two end users in mind:

1. Administrators – all end users who are added to the system as administrators will have access to the Executive Officer Dashboard and the resource booking functionality.
2. Non-Adminstrators – all end users who t=do not have administrative rights will only have access to the resource booking functionality, they should not be able to access the Executive Officer Dashboard.

2.1 Assumptions

Due to the time constraints that have been set for developing the solution the following assumptions have been made:

* A prototype solution will be developed for one office consisting of a single one level building, for an IT company.
* When an employee is off work on annual leave or working from home they do not need to book any resources for said days
* It is the responsibility of each user to book their resources for the upcoming week
* Archiving of the “Timetable” table in the database will not be implemented for the prototype developed. Although possible approaches on how this would be carried out will be investigated.
* Users only have to book resources for Monday – Friday between 8am and 6pm.
* Users will only be able to book resources for the current week and the upcoming week.
* Resources can only be booked against existing users of the system

2.2 Functional Requirements

1. Administrators shall have the functionality to add information regarding the office’s measurements
2. Administrators shall have functionality to add new users to the system
3. Administrators shall have functionality to add new resources on the system
4. Information regarding existing resources should be available to the administrator to update
5. Information regarding existing users should be available to the administrator to update
6. Accounts shall be automatically created for each employee when they are added to the system
7. An email shall be sent to users with their log in credentials when their account has been created
8. Administrators shall have access to an executive officer dashboard which will provide information of measurements of utilisation
9. Analytics for the key performance indicators on the executive officer dashboard shall be displayed in the form of charts and graphs:
10. Utilisation rate: frequency rate \* occupancy rate
11. Frequency rate: percentage of time space is used compared to its availability
12. Occupancy rate: how full the space is compared to its capacity
13. A user shall be able to send a change request for an occupied resource
14. A user shall have access to functionality to delete a resource booking for the current week, the week prior and the upcoming week
15. The user shall have functionality to book resources for themselves for the current week and the upcoming week
16. The system shall have functionality to allow a user to auto assign their desk for a day which will select the closest desk available to their line manager.
17. The system shall prevent users from booking multiple resources for the same time period
18. The system shall keep a timetable of allocation for each resource
19. The system shall keep a timetable of resource allocation for each user showing their bookings for the current week, the week prior and the upcoming week
20. The system shall prevent a resource being double booked
21. The system shall prevent a resource from being over booked

Non-Functional requirements

1. The system should be mobile compatible to allow a user to easily:
   1. book a meeting room for themselves and other attendees
   2. delete a resource booking from their schedule
   3. book resources
2. Modified data on the system should be updated in the database within 2 seconds for all other users accessing it.
3. The system should allow the user to easily switch between booking a desk, room or other resource.
4. The UI should be intuitive and user friendly, requiring minimal trianing for the end user.

**3. Design**

This section should describe the design of your proposed system. Normally this several parts, depending on your project:

1. Architectural Description of the system – textual and/or diagrammatic. This could be a simple diagram showing the components and how they relate or it could describe the choice of architectural style or pattern used.
2. User Interface Design (if applicable). Show sketches of the design or screenshots with explanations of choices made, if necessary.
3. Software System Design.

The role of each component and the interfaces between components should be described. There should be a clear correlation between your design and your specification.

The design should be linked to requirements and, where applicable give a critical discussion of key design decisions/styles/patterns used. There might be a data model, a UI design, details of external interfaces, and of other important issues e.g. concurrency, event handling, error and exception handling, security, data persistence. No particular notation or tool is mandated.

**4. Implementation and Testing**

You should describe any languages, packages, and libraries etc. that are used in the development of your system. There is no need to describe your code in detail. You may highlight data types and implementation techniques that are of special interest. If appropriate, you may provide:

1. Choice of implementation language(s)/ development environment(s)
2. Use of software libraries;
3. Key implementation decisions
4. A description of how some important functions and algorithms were implemented.
5. A description of how each component is implemented.
6. Discussion of Test Approach e.g. unit testing, system testing, regression testing etc; Test cases described; Testing tools used. Evidence that testing coverage was complete.

Program code can be accessed by the assessors via the git repository **so there is no need to print code listings**. It is recommended that you comment code appropriately. Programs should be written in a clear style with good program structure and well-defined data structures. The program code should reflect its design.

**5. System Evaluation and Experimental Results**

Different projects will have a different emphasis. In all cases you are expected to provide empirical results and to draw conclusions from those results. You may use your software to generate experimental results. Be sure to describe the methodology of your evaluation or experimentation. An experiment is typically described in terms of its goals, the hypotheses being tested, the subject of the experiment, what is being measured and what is controlled, the results obtained and the analysis and interpretation of those results. Alternatively, you can assess the product in terms of how it compares with other similar products and/or in terms of user feedback (e.g. via a survey) or some measurable quality aspect such performance efficiency or reliability. Your supervisor can guide you on what is appropriate, but typically the very best projects have shown results that could be publishable with little or no work or show an exemplary empirically based evaluation of a software product

**6. Conclusion**

A general summary evaluation of the success of the project should be given with respect to criteria identified in the introduction. A discussion of the significance of your experimental results may be appropriate. Do they agree with other previous work or ideas? How does your system compare with similar ones? An evaluation of the hardware/software environment and language used may be presented, if appropriate. Draw conclusions on the process used in the project as well. What went well? What did not go well? What are the strengths of your solution or conclusions? What are the weaknesses? Suggestions for further work should also be discussed. You can be critical and draw a negative conclusion. Not all projects will be successful. A well-explained failure is as an acceptable an outcome as a spectacular success. Assessors are looking for excellence in a critical appraisal of the work and a convincing argument for the significance of contribution in the context of wider work.

Improvement – Auto functionality should consider team memebers and sit you next to your line manager

## Background Reading

Supervisors may provide references to suitable background material for the project. However, it is the student’s responsibility to read around the area using books, articles and web based material. There are various search tools available via the library site (Use the Article search to obtain research papers). Google Scholar is also very useful.

## Use of other resources

* You must not make any use of any projects which are available online unless approved by your supervisor (any such projects should be referenced clearly). Project submissions will be checked for plagiarism (via the Turnitin).
* DO NOT copy text from other sources unless placed in quotes and cited.
* Even if you write something in your own words but it is based on an existing source, please place a citation in the document to the source.

**References**

A list of references to documents (books, papers, web pages etc.) which are referred to in the main body of the text. Use the IEEE citation style as detailed here <https://www.ieee.org/documents/ieeecitationref.pdf>

References

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<http://staging.cl/wp-content/uploads/2014/07/Office-Space-How-much-is-enough.pdf>

**The first citation should be the URL to the software code repository which should contain the code and any other resource required to run the software.**

**Appendices**

These should include as appropriate:

(a) A User manual giving details on how to use the software, including details of input data, output formats and error messages.

(b) Test results, if appropriate.

(c) Other information which is not convenient or appropriate to include in the main body of the dissertation.

(d) Minutes of the Project meetings.

Delete functionality -> it was implement so that it would not affect the calculations Resources, Users and Slots

Add interview with workers -> reference in conclusion that perphaps and electronic tracker would be more useful

Strengths -> due to the architure fremwork, the protype can easily be updated for all kidns of companies, consisiting of diffrrent offciens and floors. Alsodoes not only have to work for an open planned floor plan.

Appendices

Appendix A – Office distribution scenario

Scenario: The office is divided into two sections, one section contains desks, the second section contains two meeting rooms. The two meeting rooms each have a capacity of 100 people, while all the desk space for the office is cramped together. By looking at the frequency at which each of the rooms is used, how many occupants they have when they are utilised a company would be able to make decisions based on these calculations which will allow them to make changes to better suite their company needs.

Example 1: if the first room has an frequency rate of 90%, and an occupancy rate of 50%. And the second room has a frequency rate of 100%, and an occupany rate of 50%. This means the company could get rid of one of the rooms and spilt the toher room into two. Leaving space for more desks for the company to expand.

Example 2: Both of the rooms have a high frequency and occupancy rate. If the occupants in the room are company employess this means that their current desks are left vacant. Pareto’s rule is relevant here as it gives an insight into the fact the you do not need to provide resources for all employees. The company could still expand, keep the same location with the same rent. This is when a booking systems for resources would come in useful. And were a dashboard containing information on the frequency, occupany and the utilisation of each resource, on a certain day at a particular time may become very cost eefective.