

Python Tutorial

Credits to CS357 (UIUC)

January 7, 2020

- High Level
- Interpreted
- Excellent libraries

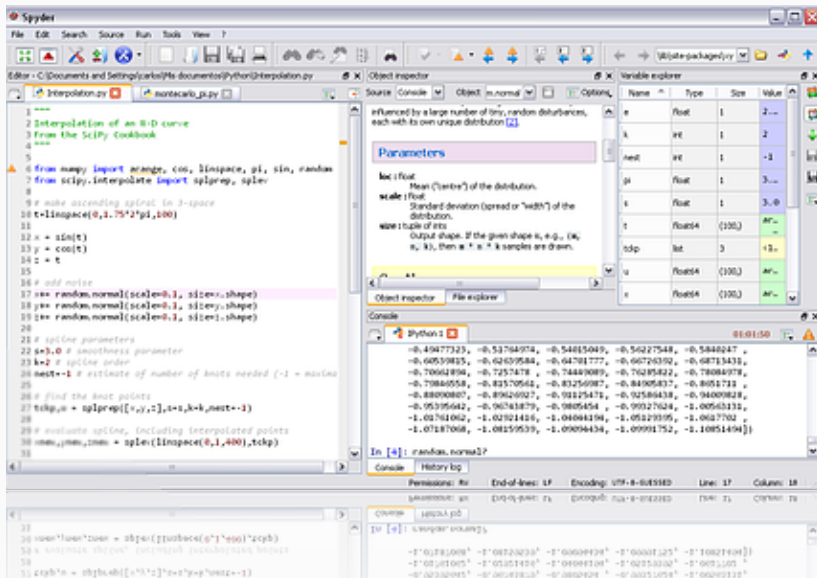
- Interpreter
- Code editor
- Optional: IDE

IP[y]:
IPython



Optional Tool: IDE

- Spyder



- Single line
- Multi-line

Python Datatypes

- Integers
- Floating-Point Numbers
- Complex Numbers
- Booleans
- Strings
- None

- Dynamic types
- Easy conversion
 - Numeric types convert implicitly
 - You can typecast to convert to/from strings
- No arbitrary limit to a number's magnitude

- `print` is a function, so it needs parentheses `print()`
- Don't need to tell `print` what type is coming
- Format strings are your friend
 - Put variable values in a larger statement
 - Precise control of appearance
 - <https://docs.python.org/3.6/library/string.html>

- Lists
- Tuples

- Ordered collection of arbitrary items
- Grows and shrinks
- Mutable (items can change)
- Common operations:
 - Get an item
 - Add/remove/set items
 - Check for inclusion

- Fixed, ordered collection of items
- Immutable (cannot change)
- Common operations:
 - Get an item
 - Unpacking

Simple Conditions

If Statement

```
if <condition>:  
    <body>
```

- relational ops: >, <, >=, <=, ==, !=
- boolean ops: and, or, not

```
>>> 3 > 5  
False  
>>> 2 == 1 or 'spam' == 'spam'  
True  
>>> (not (3 != 3)) and (5 >= 5)  
True
```

Example

```
>>> x1 = 1; x2 = 0; x3 = 4
>>> maxval = x1
>>> if x2 > maxval:
...     maxval = x2
... if x3 > maxval:
...     maxval = x3
...
>>> maxval
4
```

- Note: whitespace matters

Two-Way Decisions

```
>>> x1 = 1; x2 = 0; x3 = 4
>>> if x >= x2:
...     if x1 >= x3:
...         maxval = x1
...     else:
...         maxval = x3
... else:
...     if x2 >= x3:
...         maxval = x2
...     else:
...         maxval = x3
...
>>> maxval
4
```

Multi-Way Decisions

```
>>> x1 = 1; x2 = 0; x3 = 4
>>> if x1 >= x2 and x1 >= x3:
...     maxval = x1
... elif x2 >= x1 and x2 >= x3:
...     maxval = x2
... else:
...     maxval = x3
...
>>> maxval
4
```

Definite Loops

For Loop

```
for <var> in <sequence>:  
    <body>
```

```
>>> seq = ['egg', 'and', 'spam']  
>>> for item in seq:  
...     print(item, end=' ')  
...  
egg and spam
```


For Loops and range()

- Range function
 - Range is its own type
 - Typically when used for looping
 - `range(stop)` Looping from 0 (inclusive) to stop (exclusive)
 - `range(start, stop[, step])` Looping from start (inclusive) to stop (exclusive) by step
 - Can typecast to list to get list of integers
`list(range(stop)) -> list of integers`

```
>>> for i in range(3):  
...     print(i)  
...  
0  
1  
2
```

```
>>> for i in range(3):  
...     for j in range(2):  
...         print('{}, {}'.format(i,j))  
...  
(0, 0)  
(0, 1)  
(1, 0)  
(1, 1)  
(2, 0)  
(2, 1)
```

While Loop

```
while <condition>:  
    <body>
```

- `break`: breaks out of immediate containing loop
- `continue`: continues with next iteration
- `else`: executes upon exhaustion of for loop or when while condition becomes false

Example

```
>>> for n in range(2, 7):
...     for x in range(2, n):
...         if n % x == 0:
...             msg = '{} equals {} * {}'.format(n, x, n/x)
...             print(msg)
...             break
...     else:
...         msg = '{} is a prime number'.format(n)
...         print(msg)
...
2 is a prime number
3 is a prime number
4 equals 2 * 2
5 is a prime number
6 equals 2 * 3
```

Sentinel Loop

```
r = .5
n = 0
sol = 2.
tol = 1e-5
curr = 0
while abs(sol - curr) > tol:
    curr += r**n
    n += 1
print('Converged in {} iterations'.format(n))
```

[4]

Function Definition

```
def <name>(<formal-parameters>):  
    <body>
```

- All arguments are pass by value
- Some objects are mutable

```
>>> def knight(reps):  
...     for i in range(reps):  
...         print('Ni!')  
...  
>>> knight(3)  
Ni!  
Ni!  
Ni!
```

Example

```
def convert(deg, celsius=True):  
    if celsius:  
        return (9 / 5.) * (deg + 32)  
    else:  
        return (5 / 9.) * (deg - 32)
```

```
>>> convert(0)  
32  
>>> convert(100, False)  
212
```

Example

```
def convert_all(degs, celsius=True):  
    condegs = []  
    for item in degs:  
        condegs.append(convert(degs, celsius))  
  
    return condegs
```

```
>>> lst = [0, 100]  
>>> f = convert_all(lst)  
>>> f  
[32, 212]  
>>> convert_all(convert_all(lst), False)  
[0, 100]
```


Example

```
def convert_all(degs, celsius=True):  
    for i in range(len(degs)):  
        degs[i] = convert(degs[i], celsius)
```

```
>>> lst = [0, 100]  
>>> convert_all(lst)  
>>> lst  
[0, 212]  
>>> convert_all(lst, False)  
>>> lst  
[0, 100]
```

- What does it provide?
 - Arrays
 - Important functions - dot product, matrix multiplication, transpose, etc.
 - Methods that operate on entire arrays
- More efficient than lists - very fast
- Examples

- Nice numerical functions
 - Linear algebra
 - Interpolation
 - Optimization
 - Signal Processing
 - FFT
 - Integration
 - Sparse matrices
- Input/output functions

- Useful plotting library
- Plotting similar to Matlab
- What can it do?
 - Plot basic graphs
 - Multiple lines per graph
 - Titles, labels, legends
 - Multiple graphs in a plot
- Code examples

References

- [1] matplotlib: python plotting. URL <http://matplotlib.org/>.
- [2] Numpy and scipy documentation. URL <http://docs.scipy.org/doc/>.
- [3] Python docs. URL <http://docs.python.org/2/>.
- [4] John M. Zelle. *Python Programming: An Introduction to Computer Science*. Franklin, Beedle & Associates, Inc., Wilsonville, Oregon, 2004.