

SCIT

School of Computing and Information Technology
Faculty of Engineering & Information Sciences

CSIT121
Object Oriented Design and Programming
Assignment 1

INSTRUCTIONS TO CANDIDATES

1. The assignment consists of two parts. This is the part 1 of the assignment.
2. Part 2 is Moodle quiz. Should be done in class.
3. The name of the program must be **YourName_A1.java** (Only one Java file); remember to replace **YourName** by your actual “shorter” name.
4. Total mark of Assignment 1 is 10 marks; 4 marks for Part II.

Your program, should begin with

```
// Full Name:  
// Part time or Full Time  
// Tutorial Group  
// Declaration: ..... tell me if it is your own work .... and whether you have  
// passed your program to your friends.
```

Objectives:

Practice java programming with classes and objects, constructors, copy constructors, enum type, array, ArrayList (generic version), overloaded methods, passing by reference etc.

Task (6 marks)

In mathematics, a **set** is a collection of *distinct* elements and elements in a **set** are not in order. Here are some examples of sets:

- (a) A set of integers, e.g. `integerSet = {3, 1, 4, 2}`
- (b) A set of fruits, e.g. `fruitSet = {apple, orange, papaya}`
- (c) A set of characters, e.g. `charSet = {'A', 'm', '&'}`

We always enclose elements of sets inside a pair of { }.

Here are some other properties on sets:

- (1) A set can be empty, i.e. no element. We call it **empty set**. In mathematics, we have a special symbol to denote empty set. Convenient to our design later, we will use { } to denote an empty set.
- (2) When checking an element is inside a set. We call it “belong to”.
- (3) If a set contains in another set, we call it **subset**. For example, {1, 2, 3} is a subset of {2, 3, 4, 6, 1}. Therefore, empty set is a subset of every set.
- (4) The *cardinal number* of a set is the number of elements in a set.
- (5) The **union** of two sets A and B are all the elements belong to A and B, minus the duplications. For example, if $A = \{1, 2, 3\}$ and $B = \{2, 3, 4, 5\}$, the union is {1, 2, 3, 4, 5}.
- (6) The **intersection** of two sets A and B are the common elements of A and B. Using the example quoted in (5), the intersection is {2, 3}.
- (7) The **equality** of two sets A and B are all the elements of A are in B and all the elements of B are in A. Or alternatively, A is the subset of B and vice versa.
- (8) The **difference** of two sets A and B, for example $A - B$, is those elements in B should not be in A. For example, if $A = \{1, 2, 3\}$ and $B = \{2, 3, 4, 5\}$, $A - B = \{1\}$ and $B - A = \{4, 5\}$.

We have all the required properties for our task.

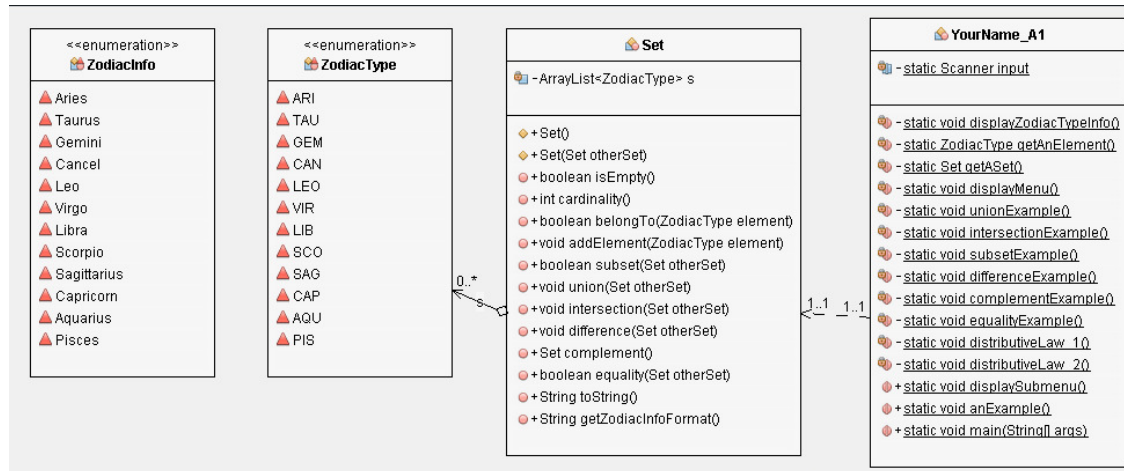
In this assignment, our **universal set** is the 12 enumeration constants of zodiac signs together with their range of dates. They are



Data validation is not necessary in this design, when “I” want to add in a sign, you can assume that this is a valid sign in the enumeration constants; i.e. we have restricted ourselves in a subset of the above 12 signs.

The best way to test your design is to develop an educational system to teach some basic set theory. All the sets used in your design should be *randomly generated* by the system i.e. the sizes (also known as cardinal number, from 0 to 12 elements) and the elements.

Let us explore the following UML diagram for the whole task:



Let us look at each of the classes

(a) Enumeration class ZodiacInfo

This is a simple enum class consisting of the 12 zodiac constants

(b) Enumeration class ZodiacType

This is the universal set that a subset is constructed. Each enum constant has three descriptions: a constant from enum ZodiacInfo, starting date, ending date. Refer to page 4 for information required for this universal set.

(b) Class Set

We use an array list to represent a set, which is an instance variable defined inside the class. The normal set operations: belong to, contains, union, intersection, complement, difference, subset, equality is some of the set's operations. The `toString` method returns a String of enum type enclosed between braces, for example {LIB, ARI} and the `getZodiacInfoFormat` method returns its equivalent in enum info, for example {Libra, Aries} according to the above example.

You should use the default constructor to construct an empty set. Do some deep copying in the copy constructor; you may need this constructor to perform some of the subtasks.

(c) Main class

We now ready to present the whole system. You are required to design an educational system to teach basic set theory. We propose the following interactions for your system:

When you execute your program, the system will display the info for the universal set (a call to `displayZodiacInfo` method, display once only) and followed by a menu (the display of menu is repeated after an operation)

```
Universal set info

Zodiac Type   Zodiac Info   From Date   To Date
ARI           Aries        March 21    April 19
TAU           Taurus       April 20    May 20
GEM           Gemini        May 21      June 20
CAN           Cancer       June 21     July 22
LEO           Leo          July 23     August 22
VIR           Virgo        August 23   September 22
LIB           Libra        September 23 October 22
SCO           Scorpio      October 23  November 21
SAG           Sagittarius  November 22 December 21
CAP           Capricorn    December 22 January 19
AQU           Aquarius     January 20  February 18
PIS           Pisces       February 19 March 20

Welcome to SIM Set Theory lesson

0: Properties of set
1. Union example
2. Intersection example
3. Subset example
4. Difference example
5. Complement example
6. Sets equality example
7. Distributive Law 1
8. Distributive Law 2
9. Quit

Your option: 0
```

When you enter option 0, you will see the following interactions:

```

Your option: 0

Here is an example of set
A = {LEO, PIS, SAG, ARI}
All elements in set are distinct and random order

Some basic operations in set
1. Add an element
2. Check an element
3. Cardinality
4. Zodiac Info format
9: Quit

Enter your option: 1

Enter an element: LIB
A = {LEO, PIS, SAG, ARI, LIB}
.....

```

A set is generated and is displayed. You can now try a few simple set operations, add an element, belong to operation, display the cardinal number and a display in enum format. **Note that the sub-menu is repeated after each operation.**

Let us enter the option 1 in the submenu,

```

Some basic operations in set
1. Add an element
2. Check an element
3. Cardinality
4. Zodiac Info format
9: Quit

Enter your option: 1

Enter an element: ARI
A = {LEO, PIS, SAG, ARI, LIB}
.....

```

You can see in the above two interactions, adding an element which is already inside the set, the final set remains unchanged; otherwise, this distinct element is added to the set.

Let us explore option 2

```
Some basic operations in set
  1. Add an element
  2. Check an element
  3. Cardinality
  4. Zodiac Info format
  9: Quit

Enter your option: 2

Enter an element: PIS
Element PIS is in set
*****
```

For option 3, the system just simply displays the cardinal number:

```
Some basic operations in set
  1. Add an element
  2. Check an element
  3. Cardinality
  4. Zodiac Info format
  9: Quit

Enter your option: 3

No of elements in set is 5
```

For option = 4:

```
Some basic operations in set
  1. Add an element
  2. Check an element
  3. Cardinality
  4. Zodiac Info format
  9: Quit

Enter your option: 4

Notation in enum format
  A = {Leo, Pisces, Sagittarius, Aries, Libra}
*****
```

The system invokes another format (enum format) of display method.

You can continue to stay in the submenu or *enter 9 to go back to the main menu.*

Let us choose 9 to go back to the main screen to test other operations.

Let us now explore each of the options in the main menu: (Note that the main menu is also repeated)

In the main menu, you choose option 1:

```
Welcome to SIM Set Theory lesson

0: Properties of set
1. Union example
2. Intersection example
3. Subset example
4. Difference example
5. Complement example
6. Sets equality example
7. Distributive Law 1
8. Distributive Law 2
9. Quit

Your option: 1

Given sets
  A = {SCO, PIS}
  B = {LEO, GEM, SCO, PIS, LIB}
  Union of A and B = {SCO, PIS, LEO, GEM, LIB}
-----
```

In option 1, the system randomly generates two sets and displays the union of these two sets.

The same is done for option 2, but evaluate the intersection of the two sets:

```
Welcome to SIM Set Theory lesson

0: Properties of set
1. Union example
2. Intersection example
3. Subset example
4. Difference example
5. Complement example
6. Sets equality example
7. Distributive Law 1
8. Distributive Law 2
9. Quit

Your option: 2

Given sets
    A = {LIB, ARI, VIR, TAU, CAN, AQU, CAP, SCO, GEM}
    B = {GEM, VIR, PIS, CAP, SAG, LEO, ARI, CAN}
    Intersection of A and B = {ARI, VIR, CAN, CAP, GEM}
```

Important to note, main menu is always displayed.

In the following screen shot, you see the notation of an empty set.

```
Your option: 2

Given sets
    A = {VIR, LEO}
    B = {ARI, GEM, CAP}
    Intersection of A and B = {}
```

For option 3, the subset operation:

```
Your option: 3

Given sets
    A = {ARI, AQU, TAU, CAP, LEO, VIR, PIS, GEM, SCO, CAN, LIB}
    B = {TAU, ARI, PIS, VIR, CAN, CAP, LEO, SAG, SCO, LIB, GEM, AQU}

Conclusion
    A subset of B: true
    B subset of A: false
```

For option 4, the difference of two sets:


```

Your option: 4

Given sets
  A = {AQU, SAG, SCO, VIR, CAN, LEO}
  B = {PIS, SAG, SCO, LEO, LIB, CAP}

  A - B = {AQU, VIR, CAN}

```

Now, option 5, the complement of a set is done with the universal set. Our universal set is the set of zodiac signs. The following shows some of the interactions and displays:

```

Your option: 5

Given set
  A = {PIS, CAP, LIB, ARI, LEO, TAU, CAN}

  A' = {GEM, VIR, SCO, SAG, AQU}

```

Option 6 is the set equality. The following shows some of the possible interactions and display:

```

Your option: 6

Given sets
  A = {ARI, GEM, CAN, LEO, TAU}
  B = {ARI, CAN, LEO, GEM, TAU}

Analysis
  A subset of B: true
  B subset of A: true

Conclusion
  A equals to B: true

```

```

Your option: 6

Given sets
  A = {LEO, VIR, PIS, CAN, TAU, SAG}
  B = {CAP, PIS, SAG, VIR, TAU, GEM, SCO, ARI, LEO, AQU, CAN}

Analysis
  A subset of B: true
  B subset of A: false

Conclusion
  A equals to B: false

```

Option 7 and 8 are two distributive laws:

Distributive Law states that, the sum and product remain the same value even when the order of the elements is altered.

First Law: $A \cup (B \cap C) = (A \cup B) \cap (A \cup C)$

Second Law: $A \cap (B \cup C) = (A \cap B) \cup (A \cap C)$

We use symbol "I" for intersection in display:

Let us explain the 1st law

We first compute the expression on the left-hand side. To do this, you need to compute $(B \cap C)$ and then $A \cup (B \cap C)$.

To compute the expression on the right-hand side, you need to compute $(A \cup B)$, $(A \cup C)$ and then $(A \cup B) \cap (A \cup C)$.

Your option: 7

We wish to prove: $A \cup (B \cap C) = (A \cup B) \cap (A \cup C)$

Given sets

$A = \{\text{CAN, ARI, SAG, AQU, GEM, TAU}\}$

$B = \{\text{SAG, LIB, PIS, ARI, AQU, SCO, VIR, CAP, TAU, CAN}\}$

$C = \{\text{SCO, LIB, LEO, SAG, AQU, VIR}\}$

LHS analysis

$\text{LHS} = \{\text{CAN, ARI, SAG, AQU, GEM, TAU, LIB, SCO, VIR}\}$

RHS analysis

$\text{RHS} = \{\text{CAN, ARI, SAG, AQU, GEM, TAU, LIB, SCO, VIR}\}$

Conclusion

$\text{LHS} = \text{RHS is true}$

Same analysis can be done for 2nd law:

```

Your option: 8

We wish to prove:  $A \cap (B \cup C) = (A \cap B) \cup (A \cap C)$ 

Given sets
    A = {ARI, CAN, SCO, PIS, SAG, GEM, VIR, TAU, LIB}
    B = {CAP, AQU, LIB, PIS, CAN, ARI, SAG, VIR, TAU}
    C = {LEO, GEM, PIS, LIB, AQU, ARI, TAU, VIR, SAG, CAP, CAN}

LHS analysis
    LHS = {ARI, CAN, PIS, SAG, GEM, VIR, TAU, LIB}

RHS analysis
    RHS = {ARI, CAN, PIS, SAG, GEM, VIR, TAU, LIB}

Conclusion
    LHS = RHS is true

```

IMPORTANT TO NOTE

IMPORTANT

Put all your classes in a file called **YourName_A1.java** and make sure that this file can be compiled and can be executed. Upload **ONLY** this file to Moodle. **ALL ZIP FILE SUBMISSION WILL BE REJECTED**

No re-submission will be allowed after grading.

In the above file, remember to put down your name and also the following declaration (some similar contents):

```

// Tell me if it is your own work, and whether you have passed your
// program to your friends etc
// and willing to accept whatever penalty given to you.

```

- **Wrong file name -0.5 mark**
- **No declaration, no name etc -0.5 mark**
- **Failing to demo -1 mark**
- **Programs indentations and alignment of statements -0.5 mark**
- **Late penalty: -0.1 mark per hour**