Welcome to the SDL Passolo User Forum

? FAQ   Search   Memberlist   Usergroups   ✓ Register
 Profile   Log in to check your private messages   Log in

Processing Translation String States

[new topic]   [post reply]   **Forum Index -> SDL Passolo Object Model**

View previous topic :: View next topic

Author	Message
RBevington Joined: 14 Feb 2005 Posts: 104 Location: Paderborn, Germany	Posted: Thu Apr 12, 2012 10:33 am Post subject: Processing Translation String States [quote]

Hi everyone,

I am currently writing a macro that post edits an target file after it has been generated. I am having problems with the states of the translation strings in an If Then Else

This condition works as expected, i.e. the PASSOLO state is Translated and validated, i.e. black

Code:
```
If TransString.State(pslStateTranslated) And Not
TransString.State(pslStateReview) Then ...
```

This also works fine, i.e. the PASSOLO state is Translated, but For review, i.e. blue

Code:
```
ElseIf TransString.State(pslStateReview) And
TransString.State(pslStateTranslated) Then ...
```

This condition does not work for translation strings that have not been translated and are still red:

Code:
```
ElseIf TransString.State(pslStateNew) Or
TransString.State(pslStateChanged) Or
```

```
TransString.State(pslStateCorrection) Then ...
```

Does anyone know why? It must be simple, but I'm not seeing it.

Thanks for any help

Rob

Back to top

Achim

Joined: 19 Jan 2005
Posts: 796
Location: Bonn, Germany

Posted: Thu Apr 12, 2012 12:35 pm   Post subject:

Hello Rob,

Yes, you are right. The condition you have for untranslated strings doesn't work.

Please note that pslStateNew, pslStateChanged and pslStateCorrection are independant from pslStateTranslated. What about using

Code:
```
ElseIf Not TransString.State(pslStateTranslated)
```

Achim

Back to top

RBevington

Joined: 14 Feb 2005
Posts: 104
Location: Paderborn, Germany

Posted: Thu Apr 12, 2012 1:29 pm   Post subject:

Hi Achim,

Yep that's what I was missing. This is definitely an embarassing day 😃

Thanks

Rob

Back to top

Display posts from previous: All Posts ▼   Oldest First ▼   Go

newtopic   postreply   Forum Index -> **SDL Passolo Object Model**   All times are GMT + 1 Hour

Page 1 of 1

Jump to: SDL Passolo Object Model ▼   Go

You **cannot** post new topics in this forum
You **cannot** reply to topics in this forum
You **cannot** edit your posts in this forum
You **cannot** delete your posts in this forum
You **cannot** vote in polls in this forum