```
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   from __future__ import division
   import sys, random, math, datetime, time, re
   sys.dont_write_bytecode = True
5 class Model:
     def name(i):
       return i.__class__._name__
     def generate_x(i):
       x= [i.lo + (i.hi-i.lo)*random.random() for _ in range(i.n)]
       return x
     def sa_neighbor(i, old):
15
       new = old
       for j in range(len(old)):
         if random.random() ≤0.33:
           new_gen = i.generate_x()
           old[j] = new_gen[0]
       # print old
20
       return old
     def mws_neighbor(i,solution):
       optimized_index = random.randint(0, len(solution)-1)
25
       increment = (i.hi - i.lo)/10
       temp min = 10*(5)
       print "old solution : %s" % solution
       for _ in range(10):
         solution[optimized_index] = i.lo + increment
         temp = i.norm(i.f1_plus_f2(solution))
30
         if temp < temp_min:</pre>
           temp min = temp
       print "new solution : %s" % solution
       return solution
35
     def baseline(i):
     # model = eval(model+"()")
       i.min = 10**(5)
       i.max = -10**(5)
       for _ in xrange(100000):
         temp = i.f1_plus_f2(i.generate_x())
         if temp > i.max:
           i.max = temp
         if temp < i.min:
45
               i.min = temp
       return i.min, i.max
     def norm(i, x):
           e = (x - i.min)/(i.max - i.min)
50
           return e
   class Schaffer(Model):
     def init (i):
55
       i.lo = -2
       i.hi = 2
       i.n = 1
     def f1_plus_f2(i, x_list):
       \# x = i.generate_x()
       for item in x list:
60
         f1 = item**2
         f2 = (item-2)**2
       return f1 + f2
65
   class Fonseca(Model):
     def __init__(i):
       i.lo = -4
       i.hi = 4
       i.n = 3
70
     def f1_plus_f2(i, x_list):
       n = i.n
```

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       def f1_sum(x_list, n):
         value = []
          for item in x_list:
           value.append((item - 1/math.sqrt(n))**2)
          return sum(value)
80
       def f2_sum(x_list, n):
         value = []
         for item in x_list:
           value.append((item + 1/math.sqrt(n))**2)
         return sum(value)
85
       f1 = 1 - math.e ** (-1* f1 sum(x list, n))
       f2 = 1 - math.e ** (-1* f2_sum(x_list, n))
       return f1+f2
90 '''kusarvs'''
   class Kursawe(Model):
     def ___init___(i):
       i.lo = -5
       i.hi = 5
       i.n = 3
     def f1_plus_f2(i, x_list):
       n = i.n
       def f1_inner(x_list, n):
         value = []
         for i in range(n-1):
           value.append(-10 * math.e **(-0.2 * math.sqrt(x_list[i]**2 + x_list[i+1]
   **2)))
         return value
       def f2_inner(x_list, n):
         value = []
         a = 0.8
         b = 3
         for item in x_list:
           value.append(abs(item)**a + 5 * math.sin(item)**b )
         return value
       f1 = sum(f1_inner(x_list, n))
       f2 = sum(f2\_inner(x\_list, n))
       return f1+f2
   class ZDT1(Model):
     def __init__(i):
    i.lo = 0
       i.hi = 1
       i.n = 30
120
     def f1_plus_f2(i, x_list):
       def f1(x_list):
         return x list[0]
125
       def g(x_list):
         val = 0
         for item in x_list[1:]:
           val += item
         return 1+ 9*(val)/(i.n-1)
       def f2(x_list):
         g1 = g(x_list)
         return g1* (1 - math.sqrt(x_list[0]/g1))
       return f1(x_list)+f2(x_list)
135
```

```
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   from __future__ import division
   import sys, random, math
   from models import *
   from base import *
5 import numpy as np
   from xtile import *
   sys.dont_write_bytecode = True
10 @printlook
   def sa(model):
     def P(old, new, t):
       prob = math.e**((old - new)/t)
       return prob
    min_energy, max_energy = model.baseline()
     s = model.generate_x()
     e = model.norm(model.f1 plus f2(s))
     sb = s
     eb = e
     k = 1
20
     while k < Settings.sa.kmax:
       sn = model.sa_neighbor(s)
       en = model.norm(model.f1_plus_f2(s))
       if en < eb:
25
              sb = sn
              eb = en
              say('!')
       if en < e:
         s = sn
30
         e = en
         say('+')
        elif P(e, en, (k/Settings.sa.kmax)) < random.random():</pre>
         s = sn
         e = en
         say('?')
35
       say('.')
       k = k+1
       if k % 40 \equiv 0:
         print "\n"
         say(str(round(eb,3)))
     # say(str(sb))
     print "\n----\n:e", str(round(eb,3)), "\n:solution", sn
     return eb
   @printlook
   def mws(model):
     max_tries = 50
     max_changes = 2000
     min_energy, max_energy = model.baseline()
     threshold = 0.01
     total_changes = 0
     total_tries = 0
     norm_energy = 0
     p = 0.25
     for _ in range(Settings.mws.max_tries):
       total_tries += 1
       solution = model.generate_x()
       for _ in range(Settings.mws.max_changes):
         norm_energy = model.norm(model.f1_plus_f2(solution))
60
          if norm_energy ≤ Settings.mws.threshold:
            print "total tries: %s" % total_tries
            print "total changes: %s" % total_changes
            print "min_energy:{0}, max_energy:{1}".format(min_energy, max_energy)
            print "min_energy_obtained: %s" % model.f1_plus_f2(solution)
65
            print "\n----\n:e", str(round(norm_energy, 3)), "\n:solution", solution
            return norm_energy
          if Settings.mws.prob < random.random():</pre>
            solution[random.randint(0,model.n-1)] = model.generate_x()[random.randin
   t(0,model.n-1)]
70
         else:
            # solution = optimal_neighbor(solution, model, min, max)
            solution = model.mws neighbor(solution)
```

```
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         total_changes +=1
75 def Demo():
     r = 20
     for klass in [Schaffer, Fonseca, Kursawe, ZDT1]:
       print "\n!!!!", klass.__name__
       for searcher in [sa, mws]:
         name = searcher. name
         n = 0.0
         reseed()
         scorelist = []
         for _ in range(r):
           name, x =searcher(klass())
           n += float(x)
           scorelist +=[float(x)]
         print xtile(scorelist, lo=0, hi=1.0, width = 25)
         print "#{0}:{1}".format(name, n/r)
   if __name__ = "__main__": Demo()
```

```
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                                                                             Page 1/1
   from __future__ import division
   import sys, random, math, datetime, time, re
   sys.dont_write_bytecode = True
5 class Options: #"Thanks for Peter Norvig's trick"
     def __init__(i, **d): i.__dict__.update(d)
   Settings = Options(sa = Options(kmax = 1000,
                                         baseline = 1000),
                       mws= Options(threshold = 0.1,
                                    max_tries = 50,
                                     max_changes = 1000,
                                    prob = 0.25,
                                     ) )
   def reseed():
            seed = 1
            return random.seed(seed)
20 def say(mark):
     sys.stdout.write(mark)
     sys.stdout.flush()
   def printlook(f):
     def wrapper(*lst): #tricks from Dr.Menzies
       ShowDate = datetime.datetime.now().strftime
       print "\n###", f.__name__, "#" * 50
print "#", ShowDate("%Y-%m-%d %H:%M:%S")
       beginTime = time.time()
       x = f(*lst)
30
       endTime = time.time()
       print "\n" +("-"*60)
       dump(Settings, f.__name__)
       print "\n# Runtime: %.3f secs" % (endTime-beginTime)
       return f.__name__, x # return the searcher name and the results
35
     return wrapper
   def dump(d, searchname, lv1 = 0): # tricks from Dr. Menzies
     d = d if isinstance(d, dict) else d.__dict_
callableKey, line , gap = [], "", " "*lvl
     for k in sorted(d.keys()):
       val= d[k]
       if isinstance(val, (dict, Options)):
          callableKey += [k]
       else:
45
         #if callable(val):
          # val = val.__name__
         line +=(" \{0\}:\{1\}".format(k, val))
     print gap + line
     for k in callableKey:
50
       if k \equiv searchname:
```

```
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                                                                                Page 1/1
    from __future__ import division
    import sys, random, math, datetime, time, re
    sys.dont_write_bytecode = True
   def pairs(lst):
      last=1st[0]
      for i in lst[1:]:
       vield last,i
        last = i
   def xtile(lst,lo=0,hi=0.001, width = 50,
                 chops=[0.1 ,0.3,0.5,0.7,0.9],
marks=["-" ," "," ","-"," "],
bar="|",star="*",show="%3.0f"):
15
      " " "The function _xtile_ takes a list of (possibly)
    unsorted numbers and presents them as a horizontal
    xtile chart (in ascii format). The default is a
    contracted _quintile_ that shows the
    10,30,50,70,90 breaks in the data (but this can be
    changed- see the optional flags of the function).
      ordered_list = sorted(lst) # Dr.Menzies tricks
     lo = min(lo, ordered_list[0])
    hi = max(hi, ordered_list[-1])
      showNumbers = [ ordered_list[int(percent * len(lst))] for percent in chops]
      # print showNumbers
      showMarks = [""] * width
      def find_index (x):
       return int(width*float((x-lo))/(hi-lo))
      markIndex = [find_index(i) for i in showNumbers]
      for i in range(width):
        if i in range(markIndex[0], markIndex[1]+1) v i in range(markIndex[-2], markI
   ndex[-1]+1):
          showMarks[i] = "-"
      #print showMarks
      showMarks[int(width * 0.5)] = "|"
      showMarks[find_index(ordered_list[int(len(lst)*0.5)])] = "*"
      return " ".join(showMarks) + " ".join([str(round(i,3)) for i in showNumbers])
40 def Demo():
      import random
      random.seed(1)
    print xtile(nums,lo=0,hi=1.0,width=25,)
    if __name__ = "__main__": Demo()
```

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	!!!! Schaffer		
5	# 2014-09-16 11:20:06	+++++++++++++++++++++++++++++++++++++++	
	0.005+.+??	.?+	
	0.005+?	?+?+.!+?.?.+	
10	0.001	?.+?+?	
	0.001.?++!	+?+?.+.+.+	
15	0.0+?.++?.+	?++	
	0.0	++?.+?+?.	
	0.0+??	+.?+	
20	0.0+?++.+	?.!+?++?.?+!+	
	0.0	+	
25	0.0+?+++.	?+	
	0.0.++?	+??	
	0.0?.++?.+	+?++?.++.??+?	
30	0.0.+?+?+	+?+?+	
	0.0		
35	0.0?	+??.+	
	0.0+	.??+.+.?	
	0.0+?++	?+?++.?+?.+	
40	0.0?+	.+.++?	
	0.0++	?.+?+.	
45	0.0+?+	?+?.+?+	
	0.0?++?+		
50	0.0?+.++	+?+?+	
50	0.0+	?++.+.+.	
	0.0	.?++	
55	0.0		
	:e 0.0 :solution [1.567145431	.2713342]	
60			
	:sa options baseline :1000 kmax	x :1000	
65	<pre># Runtime: 0.214 secs *</pre>	0.0 0.0 0.0 0.0	0 0
	# sa:1.05761319584e-05		
70	### mws ################################		

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75	min_energy:2.0000000001, max_energy:19.9995723424 min_energy_obtained: 2.56908160955	
	:e 0.032	
80		
	:mws options	
85	max_changes :1000 max_tries :50 prob :0.25 threshold :0.1	
	# Runtime: 0.244 secs - * - 0.001 0.024 0.044	0.07 0.086
	# mws:0.0408786903341	
90	!!!! Fonseca	
	### sa ################################	
95		
	0.996+++.!+.?.+	
	0.827	
100	0.827.?!+.?.++?+	
	0.662	
105	0.662.++++	
	0.073+.?+++?++?+?	
	0.073+++	
110	0.073?++?++	
	0.073.+++	
115	0.073+?++	
	0.073?.++?++	
	0.073+?++++.?.+++?	
120	0.073+?.+++	
	0.073.+.?.++.?+++?.+??.	
125	0.073+.?.++	
	0.073	
	0.073+	
130	0.073+.+.?+	
	0.073	
135	0.073	
	0.073++	
	0.073	
140	0.073.+	
	0.073?.+++?+?+?+?	
145	0.073	
175	:e 0.073	

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	:solution [3.41278059	46152137, -0.8408355720745444, -1.5435740246839	105]
150			
150	:sa options baseline :1000 kma	x :1000	
455	# Runtime: 0.910 secs	0.043 0.073 0.102 0	101 0 240
155	# sa:0.115887816564	0.043 0.073 0.102 0	.101 0.240
160	### mws ################################	1861, max_energy:2.0	
165	 :e 0.088 :solution [-0.4205155	6091774067, -0.3937083660305962, -0.26033259709	415013]
170			
	<pre>:mws options max_changes :1000</pre>	max_tries :50 prob :0.25 threshold :0.1	
175	# Runtime: 0.879 secs	0.027 0.045 0.07 0.	078 0.096
	# mws:0.0603071977659		
180	# 2014-09-16 11:21:04	######################################	?.
	0.26+.+.?.+?.!+.!+.	!+.?.?.?+++	.+.?.+
185	0.177?.?+?+.	++!+.?.++?.++?+	
	0.105?.+.+.+.+	?.+.?.++??.+.+?.+.+?.+?.+?	
190	0.105+++?+	++?+++	
190	0.105++.?.+?+	?++.?	
	0.105.+.++.!+?.?	?.++?	
195	0.092.?.++	.?++	
	0.092?+.?.+??	+.+.+?+?.+.+.?.	
200	0.092+++?.+	+.+.++.??.+?.+?+.+.	
200	0.092+.+.?+	+.+?.++	
	0.092?+?	++?.+???+.	
205	0.092+.+?.	.+	
	0.092?.+++.	??+.+.+.+.!+.?+?+.++?	
210	0.087.??.+?	.+?.+++?++	
210	0.087+?+	.+?+.?.+++	
	0.087?.+.++	.?.!+.?.+??++.++	
215	0.048?+.+.+.+.	+.?.+?++++++?.+	
	0.048+.+??	.+?+.?+????	
	0.048.+	.?+?.+++	

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220	0.048++?+.+.+?.++	
	0.048+?.+?+++?.+++	
225	0.048++++?+?+?+?+?+	
0.048+?++?.?++?.+		
	0.048?+.+?+.+?+	
230	0.048	
235	:e 0.048 :solution [-0.8918921477563906, 0.3968432811879987, -4.815015048238	008]
240	:sa options baseline :1000 kmax :1000	
	# Runtime: 0.774 secs - * 0.033 0.044 0.048	0.054 0.075
	# sa:0.0485061141047 ### mws ################################	
245	# 2014-09-16 11:21:20 total tries: 1	
	total changes: 931 min_energy:-23.7069922568, max_energy:20.1835488796	
250	min_energy_obtained: -20.3945670322	
	:e 0.075 :solution [-0.021268023855830265, -1.2469559834035793, -1.086541110	0224929]
255		
	<pre>:mws options max_changes :1000 max_tries :50 prob :0.25 threshold :0.1</pre>	
260	# Runtime: 0.769 secs * - 0.063 0.075 0.078	0.09 0.097
	# mws:0.0790511335029	
265	!!!! ZDT1	
	### sa ################################	
	# 2014-09-16 11:21:54	.+.+.?+.+.+
270	.?.+.	
	0.157+?.+.+.+.?.?.+.+.+.??+.+.+.??+.+.+.?+.+.+.?+.+.?	
	0.157+.?++++++++++++	
275	0.148.+.?.?+.+.?+?.+.+.?.++.?+?+.?	.+.+.+
	0.148.?.+.+.++.???+?+?+?+	
280	0.148?.+.+?.+.++++++	•
	0.148+.+++?	+ +
285	0.148+.+.?.?+.++++?.+?.+?+.?+?	
	0.137?.?.+.+.+.+.+.+.+.+.+.+.+.+.+.+.+.+.+.+	.+.+?.
	0.137+.+?.++++++?.?.+?+?++	
290	0.137?.++.?++++.?+?+?+	

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	0.137.+.++.?.++.+	.?+		
295	0.137.?.+.+.+	?.?.+.+.+.+.+	+	
	0.137?.+.+.+	.+.?.+?+.+.+.++?+.?.?	٠.	
	0.137+?.++.+?.+.+	.+.+.+?.+?.+.+.+?.+.+	٠.	
300	0.137+?.+.+.+.+.+?.	.+?+.+++!+		
	0.133?+	?+.++.?.+		
305	0.133+?.?+.+?.+.	+.+.+?.?.+		
	0.133.+?.+.++++.	?.+.++	+.	
	0.133++?	.+.?.+		
310	0.133?.+.+	?.++++?		
	0.133+	?+.+.+.+?+		
315	0.133.?.+.+.+++	?.++.+?.+.++		
	0.133+	.+.+?.+.+.+		
320	0.133			
	:e 0.133 :solution [0.6226493416557429, 0.6456872454020296, 0.2687855026766621, 0.5956706 219405223, 0.1141327473907695, 0.9026586810185874, 0.6224661786744874, 0.2429323 5033409943, 0.4332931191306244, 0.35622003229698374, 0.6540829766757836, 0.69665 65058304421, 0.43813124627197364, 0.2544068531181397, 0.03826837279431283, 0.110 99842856556397, 0.1534933534196381, 0.31764002469979224, 0.577171168471057, 0.91 44780717761192, 0.6800902595151318, 0.6711921278305072, 0.04696754246478341, 0.7 016974598248148, 0.08817964398062184, 0.08484686616931092, 0.503507701870261, 0. 5481624391094364, 0.13174000058736457, 0.7934796552278347]			
325	:sa options baseline :1000 kmax :1000			
330	# Runtime: 1.798 secs *- # sa:0.0954962600014	0.029 0.063 0.1	0.126 0.172	
335	### mws ################################			
340	892125000653359, 0.426303768 0.2271221575423248, 0.559943 758, 0.1, 0.1, 0.62928845206 0.3681510441151602, 0.82252	6, 0.1, 0.5726937918984928, 0.0054528 23985805, 0.1, 0.1, 0.009083274604547 7829747516, 0.1, 0.4140735340241055, 78101, 0.7381131979995659, 0.20195481 28923278897, 0.6415627480716332, 0.33 097626810248, 0.1, 0.1001010365483976	276, 0.1, 0.1, 0.9674876173027 740338972, 0.1, 33915768353596,	
345		es :50 prob :0.25 threshold :0.1		
350	# Runtime: 1.555 secs - * # mws:0.0905807202073	0.075 0.089 0.09	4 0.096 0.099	

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