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from __future__ import division
import sys, random, math
from models import *
from sk import *
5 from base import *
import numpy as np
from xtile import *
from ga import *
sys.dont_write_bytecode = True
10 @printlook
def sa(model):
    def P(old, new, t):
        prob = math.e**((old - new)/t)
        return prob
    15 min_energy, max_energy = model.baseline()
    s = model.generate_x()
    e = model.norm(model.getDepen(s))
    sb = s
    eb = e
    20 k = 1
    icontrol = Control(model)
    while k < Settings.sa.kmax:
        stopsign = icontrol.next(k) #true ---stop
        if stopsign:
            break
        25 sn = model.sa_neighbor(s)
        en = model.norm(model.getDepen(sn))
        icontrol.logxy(sn)
        temp = (k/Settings.sa.kmax)*Settings.sa.cooling
        30 if en < eb:
            sb = sn
            eb = en
            say('!!')
        if en < e:
            35 s = sn
            e = en
            say('++')
        elif P(e, en, temp) < random.random():
            s = sn
            e = en
            40 say('??')
            say('..')
            k = k + 1
            if k % 30 == 0:
                45 print "\n"
                say(str(round(eb,3)))
            print "\n"
            # printReport(model)
            print "\n-----\n:Normalized Sum of Objectives: ",str(round(eb,3)),"\n:Solution",sn
            50 lohi=printRange(model)
            return eb,lohi
#
@printlook
def mws(model):
    55 min_energy, max_energy = model.baseline()
    total_changes = 0
    total_tries = 0
    norm_energy = 0
    eraScore = []
    60 control = Control(model)
    optimalsign = False
    solution = model.generate_x()
    norm_energy = model.norm(model.getDepen(solution))
    65 for k in range(Settings.mws.max_tries):
        total_tries += 1
        for in range(Settings.mws.max_changes):
            stopsign = control.next(total_changes) #true ---stop
            if stopsign:
                70 break
            if norm_energy < Settings.mws.threshold:
                optimalsign = True
                break

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    if random.random() < Settings.mws.prob:
        75 solution[random.randint(0,model.n-1)] = model.generate_x()[random.random()
        t(0,model.n-1)]
        control.logxy(solution)
        say("+")
        else:
            solution = model.mws_neighbor(solution)
            80 control.logxy(solution)
            say("!")
            say(".")
            if total_changes % 30 == 0:
                print "\n"
                say(str(round(model.norm(model.getDepen(solution)), 3)))
            85 total_changes +=1
            if optimalsign & k == Settings.mws.max_tries-1:
                say("\n")
                say(str(round(model.norm(model.getDepen(solution)), 3)))
            90 print "\n"
            print "total tries: %s" % total_tries
            print "total changes: %s" % total_changes
            print "min_energy: {0}, max_energy: {1}".format(min_energy, max_energy)
            print "min_energy obtained: %s" % model.getDepen(solution)
            95 # printReport(model)
            lohi = printRange(model)
            print "\n-----\n:Normalized Sum of Objectives: ",str(round(norm_energy,3)),"\n:Solution
            ",solution, "\n"
            return norm_energy, lohi

100 def printReport(m):
    for i, f in enumerate(m.log.y):
        print "\n<%s" % i
        for era in sorted(m.history.keys()):
            # pdb.set_trace()
            105 log = m.history[era].log.y[i]
            print str(era).rjust(7), xtile(log._cache, width = 33, show = "%5.2f", lo
            = 0, hi = 1)

    def printRange(m):
        110 lo = []
        lohi = []
        # print sorted(m.history.keys())
        for i, f in enumerate(m.log.y):
            tlo=10**5
            115 thi=-10**5
            for era in sorted(m.history.keys()):
                # pdb.set_trace()
                if m.history[era].log.y[i].lo < tlo:
                    tlo= m.history[era].log.y[i].lo
                120 if m.history[era].log.y[i].hi > tlo:
                    thi= m.history[era].log.y[i].hi
                lohi.append(tlo)
                lohi.append(thi)
            return lohi
        125 # print "\n the range of f%s is %s to %s " % (i, str(tlo), str(thi))

@demo
def start(): #part 5 with part 3 and part4
    r = Settings.other.repeats
    130 rlohi=[] # stupid codes here, to be fixed
    f1lo = []
    f1hi = []
    f0lo = []
    f0hi = []
    135 f2lo = []
    f2hi = []
    for klass in [Schaffer, Fonseca, Kursawe, ZDT1, ZDT3, Viennet3]:
        print "\n!!!!", klass.__name__
        for searcher in [ga, sa, mws]:
            140 name = klass.__name__
            n = 0.0
            reseed()
            # scorelist = []

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145     for _ in range(r):
        x, lohi=searcher(klass()) # lohi is a list containing [lo,hi] paris of f
1&f2
        #=====part 5=====
        rlohi.append(lohi)
        for i in range(0, r):
            f0lo.append(rlohi[i][0])
150            f0hi.append(rlohi[i][1])
            f1lo.append(rlohi[i][2])
            f1hi.append(rlohi[i][3])
            if name == "Viennet3": # f1, f2, f3
                f2lo.append(rlohi[i][4])
155                f2hi.append(rlohi[i][5])
            print "\n# The range of f0 during %s repeats is from %s to %s " \
                % (r, str(round(sorted(f0lo)[0], 3)), str( round(sorted(f0hi)[-1])))
        )
        print "\n# The range of f1 during %s repeats is from %s to %s " \
            % (r, str(round(sorted(f1lo)[0],3)), str(round(sorted(f1hi)[-1])))
160        if name == "Viennet3":
            print "\n# The range of f1 during %s repeats is from %s to %s "\
                % (r, str(round(sorted(f2lo)[0],3)), str(round(sorted(f2hi)[-1])))
        rlohi = []
        #=====part 5 ends=====
165
        #the following codes for hw3
        # n += float(x)
        # scorelist +=[float(x)]
        # print xtile(scorelist,lo=0, hi=1.0,width = 25)
170        # print "# {0}:{1}".format(name, n/r)

@demo
def part6():
    r = 5
    lastera = []
175    searchcount = 0
    for klass in [ZDT1]:
        print "\n!!!!", klass.__name__
        for searcher in [sa, mws]:
            reseed()
180            for k in range(r):
                Settings.sa.cooling = rand() # get variants of sa, mws
                Settings.mws.probab = rand()
                Settings.mws.max_changes = int(1000*rand())
                model = klass()
185                x, lohi = searcher(model)
                for i, f in enumerate(model.log.y):
                    temp = []
                    searchname = "mws" if searchcount else "sa"
                    label = searchname + str(k) + "%s" %i
190                    temp = (model.history[sorted(model.history.keys())[-1]].log.y[i].__cach
e)

                    temp = [ float(i) for i in temp]
                    temp.insert(0,str(label))
                    lastera.append(temp)
                    rdivDemo(lastera)
195                    searchcount +=1
                    lastera = []

@demo
def HW5():
    for klass in [ Schaffer, Fonseca, Kursawe, ZDT1, ZDT3, Viennet3, DTLZ7]:
200        print "\n!!!!", klass.__name__
        allEB = []
        for searcher in [ga, sa, mws]:
            repeats = 5
            eb = 5*[0]
205            name = klass.__name__
            reseed()
            for r in range(repeats):
                results=searcher(klass()) # lohi is a list containing [lo,hi] paris of f
1&f2
                eb[r] = results[0][0]
210                eb.insert(0, results[1])
                allEB.append(eb)
                rdivDemo(allEB)

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215 @demo
def testmodel():
    # model = ZDT3()
    #model = Schaffer()
    model = DTLZ7()
220    depen = model.getDeppen(model.generate_x())
    print depen

    if __name__ == "__main__": eval(cmd())

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```

from __future__ import division
from log import *
from models import *
from xtile import *
5 from optimizer import *
from base import *
import sys, random, math, datetime, time, re, pdb, operator
sys.dont_write_bytecode = True

10 @printlook
def ga(model):
    mutationRate = 1/model.n
    population = []
    solution = []
    15 children = []
    fitness = {}
    mateNum = 20
    def selection(sortedFitness):
        return [population[sortedFitness[0][0]], population[sortedFitness[1][0]]] #
        # sorted[0] and [1] are the smallest two we preferred
    20 def crossover(selected):
        '''crossover will do this way: offspring1 = p* parent 1+ (1-p)* parent2 for numbers between two points '''
        def what(lst):
            return lst[0] if isinstance(lst, list) else lst
        children1 = []
        25 if rand() > Settings.ga.crossRate:
            return selected[0]
        else:
            if model.n == 1:
                children1 = [(what(selected[0]) + what(selected[1]))*0.5]
            30 else:
                index = sorted([random.randint(0, model.n - 1) for _ in xrange(Settings.
                ga.crossPoints)])
                parent1 = selected[0]
                parent2 = selected[1]
                children1 = parent1[:]
                35 children1[index[0]:index[1]] = parent2[index[0]:index[1]]
            return children1
        def mutate(children, selected):
            # print children
            for k, n in enumerate(children):
                40 if rand() < mutationRate:
                    children[k] = selected[random.randint(0,1)][random.randint(0, model.n-1)]
            # pick value from mom or dad
            # print children
            return children
        def tournament(sortedFitness, m=10): # do tournament selection, select the best
            # daddy or mom in m = 10 candidates
            45 index = []
            for _ in range(m):
                index.append(random.randint(0, Settings.ga.pop-1))
            betterIndex = list(set(sorted(index)))
            parent1st = [population[sortedFitness[betterIndex[0]][0]], population[sorted
            Fitness[betterIndex[1]][0]]]
            return parent1st
        50 def fit(fitness):
            sortedFitness = sorted(fitness.items(), key = lambda x:x[1]) # a sorted list
            return sortedFitness[:Settings.ga.pop] # just return the top 50 candidates a
            s new populatioin
        def produce(selected):
            55 children = crossover(selected)
            children = mutate(children, selected)
            return children

    min_energy, max_energy = model.baseline()
    eb = 0
    solution = []
    control = Control(model)
    for _ in xrange(Settings.ga.pop):
        temp = model.generate_x()
        65 population.append(temp)
    # for num in Settings.ga.genNum:

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    t = 0
    while(t < Settings.ga.genNum): # figure stop out
        stopsign = control.next(t) #true ---stop
        70 if stopsign:
            break
        for (k, xlst) in enumerate(population):
            fitness[k] = model.getDePen(xlst)
            newpopfitness = fit(fitness)
        75 for n, k in newpopfitness:
            population[n] = population[newpopfitness[0][0]] # new generation
            control.logxy(population[n])
            # for n, k in population:
            #     control.logxy(k) # log new generation
            eb = model.norm(newpopfitness[0][1])
            80 solution = population[newpopfitness[0][0]]
            for _ in range(mateNum):
                selected = tournament(newpopfitness)
                children.append(produce(selected))
            85 population.extend(children)
            t += 1
            print "best solution: %s" % str(solution)
            print "best normalized results: %s" % str(eb)
            print "-"*20
        90 # printReport(model)
        lohi=printRange(model)
        return eb,lohi

    def startga():
        95 for klass in [Schaffer, Fonseca, Kursawe, ZDT1, ZDT3, Viennet3]:
            # for klass in [DTLZ7]:
            print "-"*50
            print "!!!!", klass.__name__,
            print "\nSearcher: GA"
            100 reseed()
            ga(klass())

    # if __name__ == "__main__":startga()
    105 # print sortedFitness

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```

from __future__ import division
from log import *
import sys, random, math, datetime, time, re, pdb
sys.dont_write_bytecode = True

5
exp = math.e
sqrt = math.sqrt
sin = math.sin
10 pi = math.pi

class Model:

    def name(i):
        return i.__class__.__name__
    def setup(i):
        i.xy = Options(x = [i.generate_x()], y = [i.f1, i.f2])
        i.log = Options(x = [ Num() for _ in range(i.n)], y = [ Num() for _ in range
(i.fn)]) # hardcoded 2
        i.history = {} # hold all logs for eras
    def generate_x(i):
        x = [i.lo + (i.hi-i.lo)*random.random() for _ in range(i.n)]
        return x
    def getDepen(i, xlst):
        # y = [i.f1, i.f2]
        return sum([f(xlst) for f in i.xy.y])
    def getDepenlst(i, xlst):
        return [f(xlst) for f in i.xy.y]
    def cloneModel(i): # from Dr.Menzies'
        return i.__class__()
    def logxy(i, x):
        for val, log in zip(x, i.log.x): log += val
        y = i.getDepenlst(x)
        for val, log in zip(y, i.log.y): log += val
    def better(news, olds): # from Dr.Menzies'
    def worsed():
        return ((same ^ ¬ betterIqr) ∨
                (¬ same ^ ¬ betterMed))
    def bettered():
        return ¬ same ^ betterMed
    40 out = False
        for new, old in zip(news.log.y, olds.log.y):
            betterMed, same, betterIqr = new.better(old)
            # print betterMed, same, betterIqr
            # pdb.set_trace()
    45 if worsed() : return False # never any worsed
            if bettered(): out = out ∨ True # at least one bettered
        return out
    def sa_neighbor(i, old):
        p = 1/i.n
        new = old
        for j in range(len(old)):
            if random.random() < p:
                new_gen = i.generate_x()
                old[j] = new_gen[random.randint(0, i.n-1)]
    55 return old
    def mws_neighbor(i, solution):
        optimized_index = random.randint(0, len(solution)-1)
        increment = (i.hi - i.lo)/10
        temp_min = 10*(5)
    60 # print "old solution : %s" % solution
        for _ in range(10):
            solution[optimized_index] = i.lo + increment
            temp = i.norm(i.getDepen(solution))
            if temp < temp_min:
    65 temp_min = temp
    # print "new solution : %s" % solution
        return solution
    def baseline(i):
        # model = eval(model+"()")
    70 i.min = 10*(5)
        i.max = -10*(5)
        for _ in xrange(10000):

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        temp = i.getDepen(i.generate_x())
        if temp > i.max:
            i.max = temp
    75         if temp < i.min:
            i.min = temp
        return i.min, i.max
    def norm(i, x):
    80         e = (x - i.min)/(i.max - i.min)
        return e #avoid values <0 or >1

class Control(object): # based on Dr.Menzies' codes
    def __init__(i, model):
    85         i.kmax = Settings.sa.kmax
            i.era = Settings.other.era
            i.lives = Settings.other.lives
            i.logAll = {}
            i.model = model
    90         def __call__(i, k):
            i.next(k)
        def logxy(i, results):
            both = [i.model.history, i.logAll]
            for log in both:
    95                 if ¬ i.era in i.logAll:
                    log[i.era] = i.model.cloneModel()
                for log in both:
                    log[i.era].logxy(results)
        def checkimprove(i):
    100             if len(i.logAll) ≥ 100:
                current = i.era
                before = i.era - Settings.other.era
                currentLog = i.logAll[current]
                beforeLog = i.logAll[before]
                # pdb.set_trace()
    105                 if ¬ currentLog.better(beforeLog):
                    pass
                else:
                    i.lives += 1
    110         def next(i, k):
            if k ≥ i.era:
                i.checkimprove()
                i.era += Settings.other.era
            if i.lives == 0:
    115                 return True
            else:
                i.lives -= 1
                return False

    120
'''Schaffer'''
class Schaffer(Model):
    def __init__(i):
    125         i.lo = -2
            i.hi = 2
            i.n = 1
            i.fn = 2
            i.setup()
    130         def f1(i, x):
            return x[0] * x[0]
        def f2(i, x):
            return (x[0]-2) ** 2

    135
'''Fonseca'''
class Fonseca(Model):
    def __init__(i):
    140         i.lo = -4
            i.hi = 4
            i.n = 3
            i.fn = 2
            i.setup()
        def f1(i, xlst):
            return (1 - exp**(-1 * sum([(xlst[k] - 1/sqrt(i.n))**2 for k in xrange(i.n)]
)))

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145 def f2(i, xlst):
    return (1 - exp**(-1 * sum([(xlst[k] + 1/sqrt(i.n))**2 for k in xrange(i.n)]
    )))

'''Kusarvs'''
class Kursawe(Model):
150 def __init__(i):
    i.lo = -5
    i.hi = 5
    i.n = 3
    i.fn = 2
155 i.setup()
    def f1(i, xlst):
        return sum([-10*exp**(-0.2 * sqrt(xlst[k]**2 + xlst[k+1]**2)) for k in xrange
e(i.n -1)])
    def f2(i, xlst):
        a = 0.8
        b = 3
160 return sum([abs(x)**a + 5*sin(x)**b for x in xlst])

'''ZDT1'''
class ZDT1(Model):
165 def __init__(i):
    i.lo = 0
    i.hi = 1
    i.n = 30
    i.fn = 2
170 i.setup()
    def f1(i, xlst):
        return xlst[0]
    def g(i, xlst):
        return (1 + 9 * (sum(xlst[1:]))/(i.n-1))
175 def f2(i, xlst):
    g1 = i.g(xlst)
    return g1*(1-sqrt(xlst[0]/g1))

'''ZDT3'''
180 class ZDT3(Model):
    def __init__(i):
        i.lo = 0
        i.hi = 1
        i.n = 30
        i.fn = 2
185 i.setup()
    def f1(i, xlst):
        return xlst[0]
    def g(i, xlst):
        return (1 + (9/(i.n-1)) * sum(xlst[1:]))
190 def h(i, f1, g):
    return (1 - sqrt(f1/g) - f1/g) * sin(10 * pi * f1)
    def f2(i, xlst):
        return i.g(xlst) * i.h(i.f1(xlst), i.g(xlst))

195 '''Viennet3'''
class Viennet3(Model):
    def __init__(i):
        i.lo = -3
        i.hi = 3
        i.n = 2
        i.fn = 3
        i.setup1()
    def setup1(i):
205 i.xy = Options(x = [i.generate_x()], y = [i.f1, i.f2, i.f3])
        i.log = Options(x = [ Num() for _ in range(i.n)], y = [ Num() for _ in range
(i.fn)]) # hardcoded 2
        i.history = {} # hold all logs for eras
    def f1(i, xlst):
        xy2 = xlst[0]**2 + xlst[1]**2
210 return 0.5* (xy2) + sin(xy2)
    def f2(i, xlst):
        x = xlst[0]
        y = xlst[1]
        return ((3*x -2*y +4)**2/8 + (x-y+1)**2/27 + 15)

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215 def f3(i, xlst):
    xy2 = xlst[0]**2 + xlst[1]**2
    return (1/(xy2+1) - 1.1* exp**(-xy2))

'''DTLZ7'''
220 class DTLZ7(Model):
    def __init__(i):
        i.M = 20
        i.K = 20
        i.lo = 0
        i.hi = 1
225 i.n = i.M + i.K -1
        i.fn = i.M
        i.setup()
    def fi(i, x): # the frist one is x[0]
        return x
    def fm(i, xh=0):
        return (1 + i.g())*i.h()
    def g(i):
        return 1 + (9/i.K) * sum(i.xy.x[:i.M-1])
235 def h(i):
    sumtemp = 0
    for n,x in enumerate(i.xy.x):
        if n == i.M-2:
            break
240 sumtemp +=(i.xy.y[n](x)/(1.0+i.g()))*(1+sin(3.0*pi*i.xy.y[n](x)))
    return (i.M - sumtemp)# k = 0, ..., M-2
    def setup(i):
        tempx = i.generate_x()
        tempy = [i.fi for k in tempx[:-1]]
245 tempy.append(i.fm)
        i.xy = Options(x = tempx, y = tempy)
        i.log = Options(x = [ Num() for _ in range(i.n)], y = [ Num() for _ in range
(i.fn)])
        i.history = {} # hold all logs for eras
    def getDepon(i, xlst):
250 temp = i.fm()
        return sum(xlst[:i.M])+temp

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from __future__ import division
import sys, random, math
from base import *
from a12 import *
5 sys.dont_write_bytecode = True

''' All these are based on Dr.Menzies' tricks ^ sample codes'''

10 class Log():
    def __init__(i, tolog = []):
        i._cache, i.n, i._report = [], 0, None
        i.setup()
        map(i._iadd_, tolog)
15 def __iadd__(i, tolog):
    if tolog == None: return tolog
    i.n += 1
    updated = False
    if len(i._cache) < Settings.other.keep:
20         i._cache += [tolog]
        updated = True
    else:
        if rand() <= Settings.other.keep/i.n:
            i._cache[int(rand()*Settings.other.keep)] = tolog
25         updated = True
    if updated:
        i._report = None
        i.updateLoHi(tolog)
        return i
30 def has(i):
    if i._report == None:
        i._report = i.report()
        return i._report

35 class Num(Log):
    def setup(i):
        i.lo = 10**5
        i.hi = -10**5
    def updateLoHi(i,x):
40         i.lo = min(i.lo, x)
        i.hi = max(i.hi, x)
    def median(i):
        n = len(i._cache)
        p = n//2
45         if (n % 2) : return i._cache[p]
        q = p + 1
        q = max(0, min(q,n))
        return (i._cache[p] + i._cache[q])/2
    def better(new,old):
50         "better if (1)less median or (2)same and less iqr"
        t = Settings.other.a12
        betterIqr = new.has().iqr < old.has().iqr
        new.lessp = False
        if new.lessp:
55             betterMed = new.has().median >= old.has().median
            same = a12(old._cache, new._cache) <= t
        else:
            betterMed = new.has().median <= old.has().median
            same = a12(new._cache, old._cache) <= t
60         return betterMed, same, betterIqr
    def report(i):
        sortedCache = sorted(i._cache)
        n = len(sortedCache)
        return Options(
65             median = i.median(),
            iqr = sortedCache[int(n*0.75)-int(n*0.5)],
            lo = i.lo,
            hi = i.hi)

70 @demo
def demoNum():
    for size in [16,32, 64,128, 256]:
        Settings.other.keep = size

```

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```

log = Num()
75 for x in xrange(100000): log +=x
    print size, ":", log.has().median

80 if __name__ == "__main__": eval(cmd())

```

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```

from __future__ import division
import sys, random, math, datetime, time, re, pdb
sys.dont_write_bytecode = True

5 rand= random.random

class Options: #"Thanks for Peter Norvig's trick"
    def __init__(i, **d): i.__dict__.update(d)

10 Settings = Options(sa = Options(kmax = 1000,
                                   baseline = 1000,
                                   score = {},
                                   cooling = 0.5),
                    mws = Options(threshold = 0.0001,
                                   max_tries = 20,
                                   max_changes = 1000,
                                   prob = 0.25,
                                   score = {}
15                                   ),
                    ga = Options( pop = 50,
                                   crossRate = 0.6,
                                   crossPoints = 2,
                                   genNum = [100, 200, 400, 800]
20                                   ),
                    other = Options(keep = 64 ,
                                   era = 50,
                                   lives = 1,
                                   baseline = 1000,
                                   al2 = [0.56, 0.64, 0.71][0],
                                   repeats = 30))

def atom(x):
    try : return int(x)
    except ValueError:
35         try : return float(x)
        except ValueError : return x

def cmd(com="demo('-h')"):
    "Convert command line to a function call."
40     if len(sys.argv) < 2: return com
    def strp(x): return isinstance(x, basestring)
    def wrap(x): return "%s"%x if strp(x) else str(x)
    words = map(wrap, map(atom, sys.argv[2:]))
    return sys.argv[1] + '(' + ','.join(words) + ')'

45 def demo(f=None, cache=[]):
    def doc(d):
        return '#' + d.__doc__ if d.__doc__ else ""
    if f == '-h':
        print '# sample demos'
        for n, d in enumerate(cache):
            print '%3s)' % (n+1), d.func_name, doc(d)
    elif f:
        cache.append(f);
55     else:
        s = '|' + '=' * 40 + '\n'
        for d in cache:
            print '\n==|', d.func_name, s, doc(d), d()
        return f

60 def reseed():
    seed = 1
    return random.seed(seed)

65 def say(mark):
    sys.stdout.write(mark)
    sys.stdout.flush()

def printlook(f):
70     def wrapper(*lst): #tricks from Dr.Menzies
        ShowDate = datetime.datetime.now().strftime
        print "\n###", f.__name__, "##" * 50
        print "##", ShowDate("%Y-%m-%d %H:%M:%S")

```

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```

    beginTime = time.time()
    x = f(*lst)
    endTime = time.time()
    print "\n" + ("-" * 60)
    # dump(Settings, f.__name__)
    print "\n# Runtime: %.3fsecs" % (endTime - beginTime)
80     x = [x, f.__name__]
    return x # return the searcher name and the results
return wrapper

def dump(d, searchname, lvl = 0): # tricks from Dr. Menzies
85     d = d if isinstance(d, dict) else d.__dict__
    callableKey, line, gap = [], "", "" * lvl
    for k in sorted(d.keys()):
        val = d[k]
        if isinstance(val, (dict, Options)):
90             callableKey += [k]
        else:
            #if callable(val):
            # val = val.__name__
            line += (" {0}:{1}".format(k, val))
95     print gap + line
    for k in callableKey:
        if k == searchname or k == "other":
            print gap + (" {0}:{1}".format(k, "options"))
            dump(d[k], lvl+1)
100

```