



Candidate—aware Graph Contrastive Learning for Recommendation

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Recommender Systems (RS)

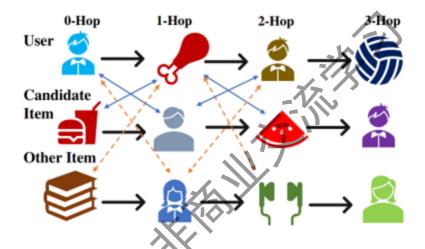
- Predicting whether the user will *interact* with the item
 - News, advertising, e-commerce
- Modeling the interaction data as a graph
 - User-item interaction graph, heterogeneous graph, and knowledge graph
- GNN-based methods
 - Stack multilayer convolution to iteratively aggregate information from the local neighbor nodes to enrich the embedding of nodes.
- ☐ Heavily rely on explicit supervision signals during training
 - > implicit, sparse, and noisy, resulting in a lack of explicit supervision signals

Graph Contrastive Learning(GCL) recommendation

- ☐ Contrastive learning (CL)
 - Extract features of data from unlabeled data for the improvement of downstream tasks.
- ☐ The key to GCL
 - Generating appropriate anchors, and positive and negative instances through the view generator.
- Most GCL-based methods use heuristic-based view generators to generate instances.
- □ Data augmentation with random perturbations, such as random node/edge drop, random walk, diffusion, etc.
 - Changes the structure of the graph and cannot preserve semantic information well, and easy to discard important information or introduce noise
- ☐ The heuristic-based data augmentation strategy is not universal
 - Requires manual intervention, and selects the <u>appropriate augmentation strategy</u> according to the specific application scenario, which limits the <u>adaptation range</u> of the model.

Recommender Systems (RS)

☐ Ignore the relationship between the different layer embeddings of the <u>user</u> and <u>candidate item</u>



- Drumstick should be close to cola and watermelon and away from books and headphones in the embedding space because drumsticks, cola, and watermelon belong to the same class of the food
- ☐ The embeddings with *similar semantic information* should be <u>closer to each other</u> than embeddings <u>without similar</u> <u>semantic information</u>

PROBLEM AND BACKGROUND

- ☐ Historical interaction records
 - ightharpoonup The set of users U = $\{u\}$ and items I = $\{i\}$
 - I+: items that users have interacted with
 - $\triangleright I^{-}(I-I^{+})$: items have not observed interaction records
- \square User item interaction graph $\mathcal{G}(\mathcal{V}, \mathcal{E})$
 - ightharpoonup The node set $\mathcal{V}=\mathcal{U}\cup\mathcal{I}$ involves all users and items
 - \triangleright The edge set $\mathcal{E} = \{A_{ui} | A_{ui} = 1\}$ represents observed interactions
- ☐ The *goal* of CGCL
 - > To predict whether the user u will interact with the unobserved item i by the given input graph G

Graph neural network in recommendation

■ Embedding

➤ The initialization embedding of the user (item)

$$e_u^{(0)} = lookup(u), \quad e_i^{(0)} = lookup(i).$$
odes in the l layer

■ Aggregation

The embedding of neighboring nodes in the l layer

$$\begin{aligned} e_{u,N}^{(l)} &= Agg\left(e_i^{(l-1)}, i \in N_u\right), \\ e_{i,N}^{(l)} &= Agg\left(e_u^{(l-1)}, i \in N_i\right). \end{aligned}$$

■ Propagate

> The embedding of aggregate neighbor nodes to update its own embedding

$$e_{u}^{(l)} = Prop\left(e_{u}^{(l-1)}, e_{u,N}^{(l)}\right),$$

$$e_{i}^{(l)} = Prop\left(e_{i}^{(l-1)}, e_{i,N}^{(l)}\right).$$

Graph neural network in recommendation

■ Readout

➤ The final representation of the user and item

$$e_u = Readout\left(e_u^{(0)}, \cdots, e_u^{(L)}\right),$$
 $e_i = Readout\left(e_i^{(0)}, \cdots, e_i^{(L)}\right),$

■ Prediction

 \blacksquare The likelihood of interaction between the user u and the item i

□ Optimize

$$\hat{y}_{ui} \neq f(e_u, e_i)$$
.

☐ The parameters of the model are optimized by minimizing the loss function

$$\mathcal{L}_{Rec} = g\left(y_{ui}, \hat{y}_{ui}\right)$$

LightGCN Backbone

■ The aggregation process of LightGCN

$$\begin{aligned} e_{u,N}^{(l+1)} &= \sum_{i \in N_u} \frac{1}{\sqrt{|N_u||N_i|}} e_i^{(l)}, \\ e_{i,N}^{(l+1)} &= \sum_{u \in N_i} \frac{1}{\sqrt{|N_i||N_u|}} e_u^{(l)}. \end{aligned}$$

☐ The propagating process of information

$$e_u^{(l+1)} = e_{u,N}^{(l+1)}, \quad e_u^{(l+1)} = e_{i,N}^{(l+1)}.$$

■ The readout function of LightGCN

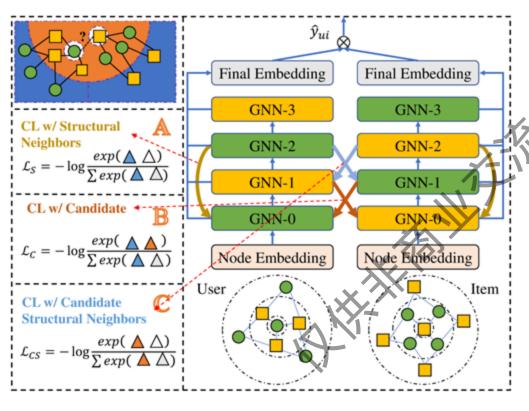
$$e_u = \frac{1}{L+1} \sum_{l=0}^{L} e_u^{(l)}, \quad e_i = \frac{1}{L+1} \sum_{l=0}^{L} e_i^{(l)}.$$

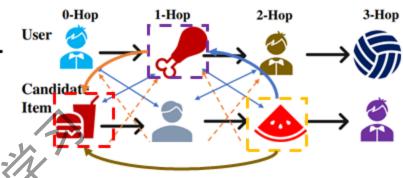
- \square The likelihood of interaction between the user u and the item i
 - $\hat{y}_{ui} = e_u^T e_i.$

☐ The used BPR loss function

$$\mathcal{L}_{Rec} = \frac{1}{|O|} \sum_{(u,i,j) \in O} -\log \sigma \left(\hat{y}_{ui} - \hat{y}_{uj}\right).$$

THE PROPOSED METHOD





- A: The structural neighbor contrastive learning objects
- B: The candidate contrastive learning objects
- ☐ C: The candidate structural neighbor contrastive learning objects

Contrastive Learning with Structural Neighbors

☐ The structural neighbor contrastive learning loss on the user side

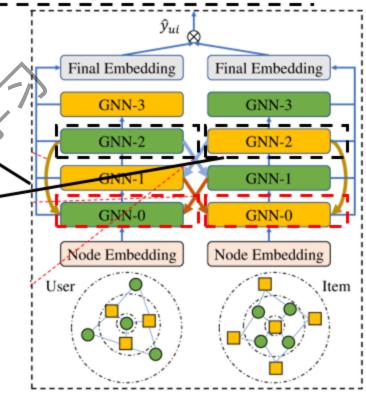
$$\overline{\mathcal{L}}_{S}^{U} = \sum_{u \in \mathcal{U}} -\log \frac{\exp \left(sim \left(e_{u}^{(k)}, e_{u}^{(0)} \right) / \tau \right)}{\sum_{v \in \mathcal{U}} \exp \left(sim \left(e_{u}^{(k)}, e_{v}^{(0)} \right) / \tau \right)}.$$

☐ The structural neighbor contrastive learning loss on the item side

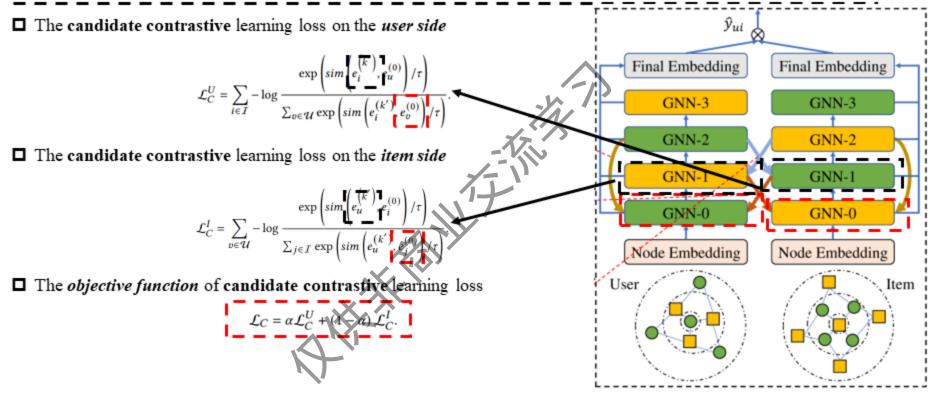
$$\mathcal{L}_{S}^{I} = \sum_{i \in I} -\log \frac{\exp \left(sim \left(e_{i}^{(k)} e_{i}^{(0)}\right) / \tau\right)}{\sum_{j \in I} \exp \left(sim \left(e_{i}^{(k)} e_{j}^{(0)}\right) / \tau\right)}$$

☐ The objective function of structural neighbor contrastive learning loss

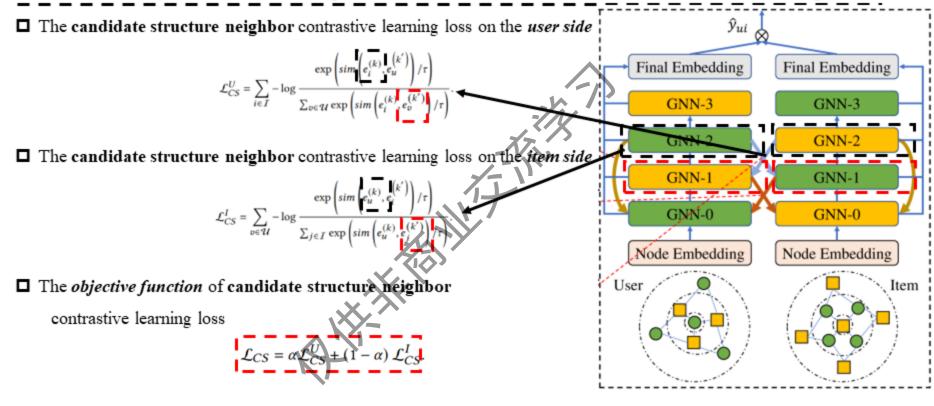
$$\mathcal{L}_S = \alpha \mathcal{L}_S^U + (1 - \alpha) \mathcal{L}_S^T.$$



Contrastive Learning with Structural Neighbors



Contrastive Learning with Candidate Structure Neighbors



Optimization with CGCL

■ The total loss function

```
\mathcal{L}_{CGCL} = \mathcal{L}_{Rec} + \lambda_1 \mathcal{L}_S + \lambda_2 \mathcal{L}_C + \lambda_3 \mathcal{L}_{CS} + \lambda_4 \|\Theta\|_2^2.
```

```
Algorithm 1 Candidate-aware Graph Contrastive Learning
Input: User-Item bipartite graph G = \{U \cup I, E\}, training dataset
Parameter: Trainable parameters \{e\}_{u \in \mathcal{U}}, \{e\}_{i \in I},
Hyperparameter \alpha, \lambda_1, \lambda_2, \lambda_3, \lambda_4;
Output: Trained Model \mathcal{F}(e_u, e_i | \Theta, \mathcal{G});
 1: while CGCL Not Convergence do
       for x in Dataloader(X) do
          // Forward propagation
          e_u, e_i = GNN(G, e_u^{(0)}, e_i^{(0)})
          // Calculate Loss
          Calculate BPR loss \mathcal{L}_{Rec};
          Calculate contrastive learning with structural neighbors
          loss Ls:
          Calculate contrastive learning with candidate loss 2
          Calculate contrastive learning with candidate structure
       neighbors loss \mathcal{L}_{CS}:
          Calculate total loss \mathcal{L}_{CGCL}:
          // Back propagation
 12:
        end for
 15: end while
 16: return \mathcal{F}(e_u, e_i | \Theta, \mathcal{G});
```

Experimental Setup

- Dataset
 - Yelp, Gowalla, and Amazon Books.
 - ➤ The training, validation, and test sets, 8:1:1
- Metrics
 - ➤ Recall@N and NDCG@N, N=20, 50
- Baselines
 - ◆ DNN
 - NeuMF [www 2017], DMF [IJCAI 2017]
 - ◆ GNN
 - ➤ GCMC [KDD 2018], NGCF [SIGIR 2019], LightGCN [SIGIR 2020]
 - ◆ GCL
 - SGL [SIGIR 2021], Simplex [CIKM 2021], NCL [WWW 2022]
- Implementation Details
 - ➤ All models are implemented using Recbole

DataSets	#Users	#Items	#Interactions	#Density
Yelp	45,478	30,709	1,777,765	0.00127
Gowalla	29,859	40,989	1,027,464	0.00084
Books -	58,145	58,052	2,517,437	0.00075

Table 1: Statistics of the datasets

Performance Comparison

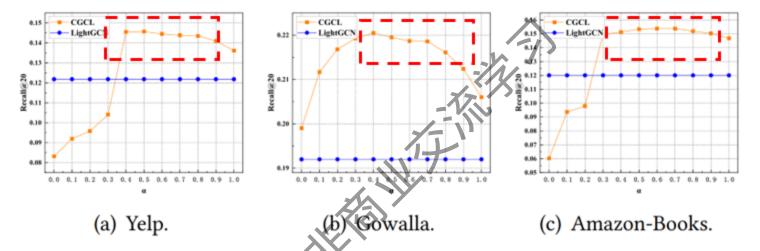
□ Q1: How does the proposed CGCL perform compared to state-of-the-art *DNN*-, *GNN*- and *GCL*- based methods?

DataSet	Yelp			Gowalla				Amazon-Books				
Metric	Red	call	NDCG		Recall		NDCG		Recall		NDCG	
Method	20	50	20	50	20	50	20	~ 50	20	50	20	50
NeuMF	0.0572	0.1457	0.0328	0.0510	0.1167	0.2255	0.0753	0.0969	0.0530	0.1216	0.0339	0.0486
DMF	0.0660	0.1253	0.0353	0.0507	0.1025	0.1706	0.0591	0.0759	0.0542	0.1007	0.0293	0.0414
GCMC	0.0908	0.1690	0.0494	0.0696	0.1472	0.2410	0.0810	0.1038	0.0868	0.1553	0.0481	0.0658
NGCF	0.0953	0.1764	0.0519	0.0729	0.1576	0.2546	0.0893	0.1130	0.0902	0.1598	0.0495	0.0676
LightGCN	0.1218	0.2123	0.0690	0.0741	0.1920	0.2988	0.1133	0.1192	0.1201	0.2002	0.0691	0.0737
SGL-ED	0.1335	0.2177	0.0808	0.1028	0.2153	0.3277/	0.1281	0.1558	0.1418	0.2172	0.0866	0.1065
SimpleX	0.1221	0.2044	0.0728	0.0941	0.1555	0.2601	0.0784	0.1040	0.1339	0.2143	0.0790	0.1001
NCL	0.1394	0.2258	0.0816	0.1044	0,2147	0.3299	0.1260	0.1543	0.1389	0.2209	0.0818	0.1034
CGCL	0.1457	0.2404	0.0849	0.1097	0.2205	0.3391	0.1292	0.1583	0.1538	0.2400	0.0920	0.1147
Imp (%).	4.52	6.47	4.04	5.08	2,42	2.79	0.86	1.60	8.46	8.65	6.24	7.70

- ☐ CGCL achieves the best performance on all datasets, significantly exceeding state-of-the-art methods
 - > CGCL can optimize the quality of node embeddings more reasonably by establishing the relationship between the embeddings of the user and candidate item at different layers

Impact of the Balance Coefficient α .

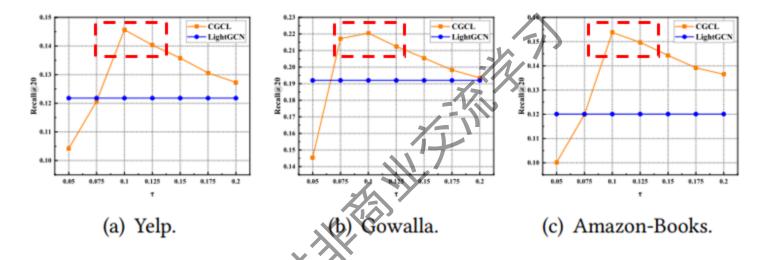
■ Q2: How do different parameter settings affect the performance of CGCL?



- \square When the balance coefficient α is around 0.5, COCL achieves the best performance
 - The appropriate balance coefficient can help the user and the item learn better embeddings
- ☐ Decreasing the importance of user-side contrastive learning loss, the performance decreased significantly
 - > The user-side contrastive learning loss is more important than the item-side contrastive

Impact of the Temperature τ

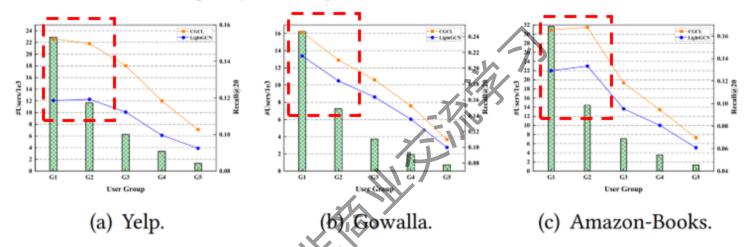
■ Q2: How do different parameter settings affect the performance of CGCL?



- \blacksquare When the temperature τ is between 0.075 and 0.125, CGCL achieves the best results
 - Small temperature coefficient models can better focus on difficult sample learning so that similar user (item) node embeddings are separated from each other in the embedding space.
 - ➤ The high temperature will make it difficult to separate hard negative instances from positive instances.

Impact of Data Sparsity Levels

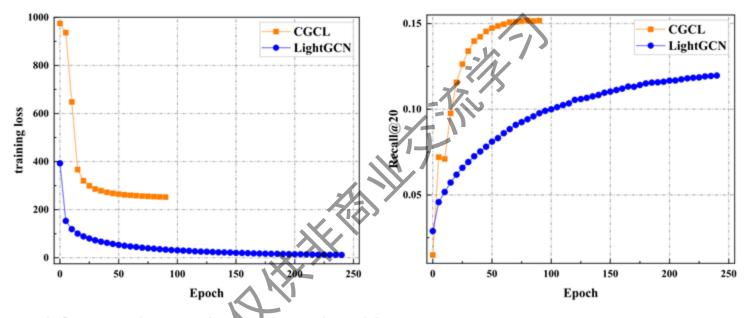
■ Q3: How do data of **different sparsity** affect the performance of CGCL?



- ☐ CGCL has achieved better results in all user groups
 - Exploring the relationship between the user and candidate item can effectively alleviate the data sparsity problem and enrich the semantic information of nodes.
- ☐ The number of interactions decreasing, made a greater performance gain
 - CGCL is more suitable for sparse interacting data

Impact of Data Sparsity Levels

■ Q3: How do data of **different sparsity** affect the performance of CGCL?



- ☐ CGCL took fewer epochs to reach convergence than LighGCN
 - > Explore hard negative samples, providing a larger gradient during training

Ablation Experimental

■ Q4: How do different parts of CGCL contribute to the final performance?

DataSet	Yelp		Gov	valla	Amazon-Books		
Metric	R@20	N@20	R@20	N@20	R@20	N@20	
LightGCN	0.1218	0.069	0.1942	0.1123	0.1201	0.0691	
O s	0.1328	0.0761	0.2028	0.1191	0.1236	0.0712	
Ос	0.1342	0.0768	0.2061	0.1195	0.1343	0.0780	
O cs	0.1331	0.0755	0.2058	0/1202	0.1262	0.0729	
W/o s	0.1327	0.0755	0.2056	0.1177	0.1259	0.0727	
W/o c	0.1412	0.0824	012025	0.1184	0.1521	0.0910	
W/o cs	0.1447	0.0846	0.2197	0.1291	0.1534	0.0908	
All	0.1457	0.0849	0.2205	0.1292	0.1538	0.0920	

- Removing or only retaining part of the structure of the models can achieve better performance
 - The three contrastive learning objects proposed can improve the quality of node embeddings
- ☐ Keeping two or all parts of the model can achieve better results than using only one
 - Each part of CGCL makes an important contribution to the final performance

Different GNN Backbones

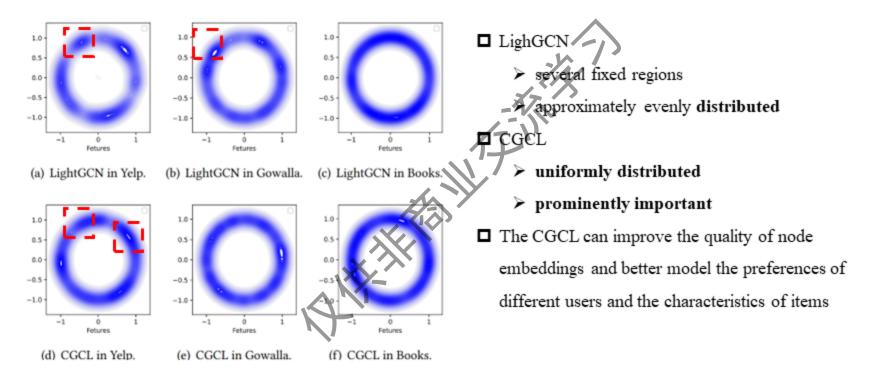
■ Q5: How does CGCL perform when applied to **other GNN backbones**?

DataSet	Yelp		Gov	valla	Amazon-Books		
Metric	R@20	N@20	R@20	N@20	R@20	N@20	
NGCF	0.0953	0.0519	0.1576	0.0893	0.0902	0.0495	
+CGCL	0.1084	0.0609	0.1812	0.1048	0.1259	0.0731	
Imp(%).	13.75	17.34	14.97	17.36	39.58	47.68	
LightGCN	0.1218	0.0690	0.1942	0.1123	0.1201	0.0691	
+CGCL	0.1457	0.0849	0.2205	0.1292	0.1538	0.0920	
Imp(%).	19.62	23.04	13.54	15.05	27.73	32.56	

- □ CGCL achieves better results on the Light CCN backbone than on the NGCF backbone
 - ➤ LighGCN removes nonlinear activation and feature transformation from NGCF that are not conducive to model learning
 - NGCF with the self-loop makes embeddings contain the information of two different property nodes, which decreases the semantic similarity of embeddings

Visualizing Analysis

■ Q6: What is the effect of CGCL on improving the embedding distribution of nodes?



CONCLUSION

- Explore the relationship between the user and the candidate item and use similar semantic embeddings to construct contrastive pairs
- ☐ To establish the relationship between nodes and structural neighbors
 - Propose structural neighbor contrastive learning objects
- ☐ To establish the relationship between the user and candidate item
 - > Propose candidate contrastive learning objects
- ☐ To establish the relationship between users and the structural neighbors of the candidate item
 - > Propose candidate structural neighbor contrastive learning objects

