Using a DBMS

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DBMS ≠ Database

- A database is a collection of your data stored in a computer
- A DBMS (DataBase Management System) is a software that manages databases

Outline

- Main Features of a DBMS
- Data Models

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Why not file systems?

Advantages of a Database System

- It answers *queries* fast
 - E.g., among all posts, find those written by Bob and contain word "db"
- Groups modifications into transactions such that either all or nothing happens
 - E.g., money transfer
- Recovers from crash
 - Modifications are logged
 - No corrupt data after recovery

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Queries

Q: find ID and text of all pages written by Bob and containing word "db"

Step1: structure data using tables

users

id	name	karma
729	Bob	35
730	John	0

Column/field

posts



id	text	ts	authorld
33981	'Hello DB!'	1493897351	729
33982	'Show me code'	1493854323	812

Row/record

Queries

Q: find ID and text of all pages written by Bob and containing word "db"

Step2:

SELECT p.id, p.text

FROM posts AS p, users AS u

WHERE u.id = p.authorId

users

id	name	karma
729	Bob	35
730	John	0

AND u.name='Bob'

AND p.text ILIKE '%db%';

posts

id	text	ts	authorld
33981	'Hello DB!'	1493897351	729
33982	'Show me code'	1493904323	812

How Is a Query Answered?

```
FROM posts AS p, users AS u
WHERE u id = p authorId

AND u.name='Bob'

AND p.text ILIKE '%db%';
```

(p, u)

p.id	p.text	p.ts	p.authorId	u.id	u.name	u.karma
33981	'Hello DB!'		729	729	Bob	35
33981	'Hello DB!'		729	730	John	0
33982	'Show me code'		812	729	Bob	35
33982	'Show me code'		812	730	John	0

p



id	text	ts	authorld
33981	'Hello DB!'	•••	729
33982	'Show me code'		812

u



id	name	karma
729	Bob	35
730	John	0

How Is a Query Answered?

```
SELECT p.id, p.text
FROM posts AS p, users AS u
WHERE u.id = p.authorId
AND u.name='Bob'
AND p.text ILIKE '%db%';
```

where(p, u)

p.id	p.text	p.ts	p.authorId	u.id	u.name	u.karma
33981	'Hello DB!'		729	729	Bob	35



p.id	p.text	p.ts	p.authorld	u.id	u.name	u.karma
33981	'Hello DB!'		729	729	Bob	35
33981	'Hello DB!'		729	730	John	0
33982	'Show me code'		812	729	Bob	35
33982	'Show me code'		812	730	John	0

How Is a Query Answered?

```
SELECT p.id, p.text
FROM posts AS p, users AS u
WHERE u.id = p.authorId
    AND u.name='Bob'
AND p.text ILIKE '%db%';
```

select(where(p, u))

p.id	p.text
33981	'Hello DB!'

where(p, u)

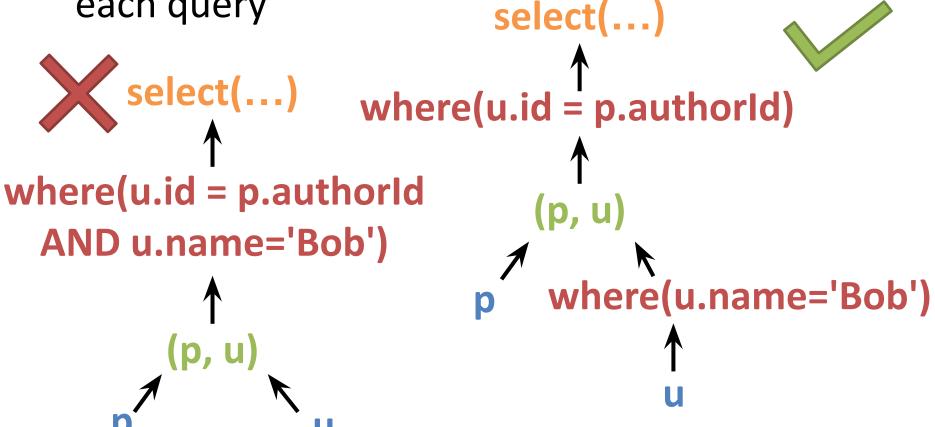


p.id	p.text	p.ts	p.authorld	u.id	u.name	u.karma
33981	'Hello DB!'		729	729	Bob	35

Why fast?

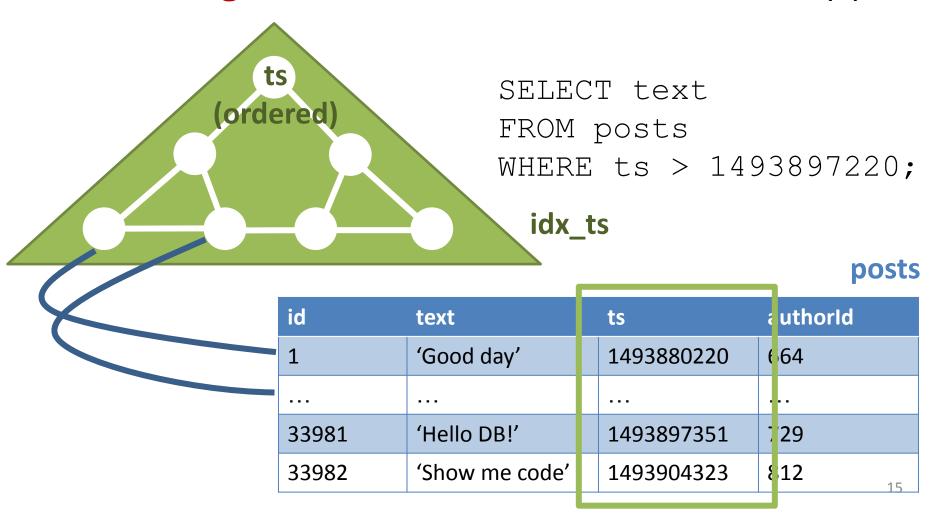
Query Optimization

Planning: DBMS finds the best plan tree for each query



Query Optimization

Indexing: creates a search tree for column(s)



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Transactions I

 Each query, by default, is placed in a transaction (tx for short) automatically

```
BEGIN;
SELECT ...; -- query
COMMIT;
```

Transactions II

- Can group multiple queries in a tx
 - All or nothing takes effect
- E.g., karma transfer

users

id	name	karma
729	Bob	35
730	John	0

```
BEGIN;
   UPDATE users
   SET karma = karma - 10
   WHERE name='Bob';

UPDATE users
   SET karma = karma + 10
   WHERE name='John';
COMMIT;
```

ACID Guarantees

Atomicity

Operation are all or none in effect

Consistency

- Data are correct after each tx commits
- E.g., posts.authorId must be a valid users.id

Isolation

– Concurrent txs = serial txs (in some order)

Durability

Changes will not be lost after a tx commits (even after crashes)

Outline

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Why model data as *tables*?

users

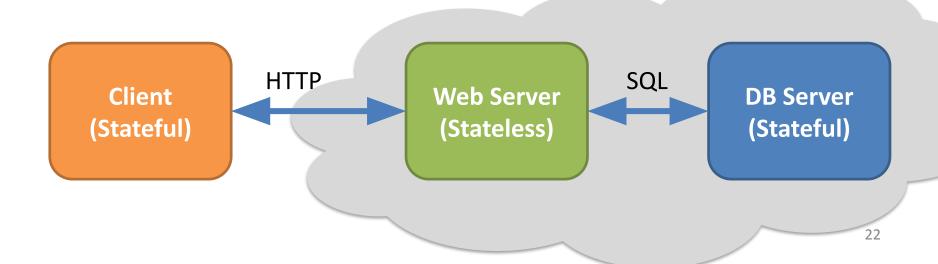
id name		karma	
729	Bob	35	
730	John	0	

posts

id	text	ts	authorld
33981	'Hello DB!'	1493897351	729
33982	'Show me code'	1493904323	812

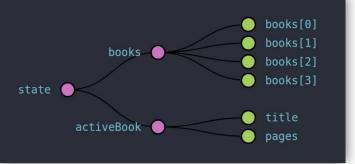
Storing Data

- Let's say, you have data/states in memory to store
- What do states look like?
 - Objects
 - References to objects
- Objects formatted by classes you defined
- Can we store these objects and references directly?



Data Models

- Definition: A data model is a framework for describing the structure of databases in a DBMS
- Common data models at client side:
 - Tree model
- Common data models at server side:
 - ER model and relational model
- A DBMS supporting the relational model is called the relational DBMS



Tree Model

At client side, data are usually stored as trees

```
{ // state of client 1
 name: 'Bob',
 karma: 32,
 posts: [...],
  friends: [{
   name: 'Alice',
    karma: 10
 }, {
   name: 'John',
   karma: 17
  }, ...],
```

```
{ // state of client 2
 name: 'Alice',
 karma: 10,
 posts: [...],
  friends: [{
    name: 'Bob',
    karma: 32
  }, {
    name: 'John',
   karma: 17
  }, ...],
```

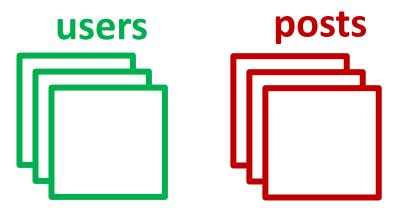
Problems at Server Side

Space complexity: large redundancy

```
name: 'Alice',
 name: 'Bob',
                        karma: 10,
 karma: 35,
           peed: slow update
 posts: [...],
 friends:
                         name: 'Bob',
   name:
                         karma: 35
   karma: 10
 }, {
                         name: 'John',
   name: 'John',
                         karma: 17
   karma: 17
                        }, ...],
 }, ...],
```

Data Modeling at Server Side

- 1. Identify entity groups/classes
 - Each class represents an "atomic" part of the data
- 2. Store entities of the same class in a *table*
 - A rows/record denotes an entity
 - A column/field denote an attribute (e.g., "name")
- 3. Define *primary keys* for each table
 - Special column(s) that uniquely identifies an entity
 - E.g., "ID"

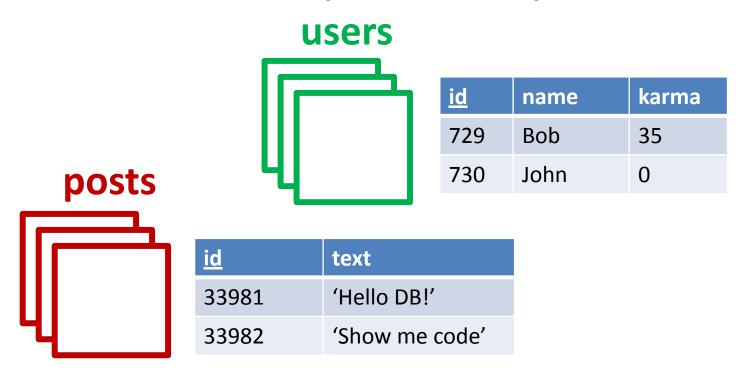


Identifying Entity Classes

```
<u>// state of a</u> client 1
      'Bob',
name:
karma: 32,
posts:
friends
  name: 'Alice
  karma: 10
         'John'
  name:
  karma: 17
  . . . . ,
```

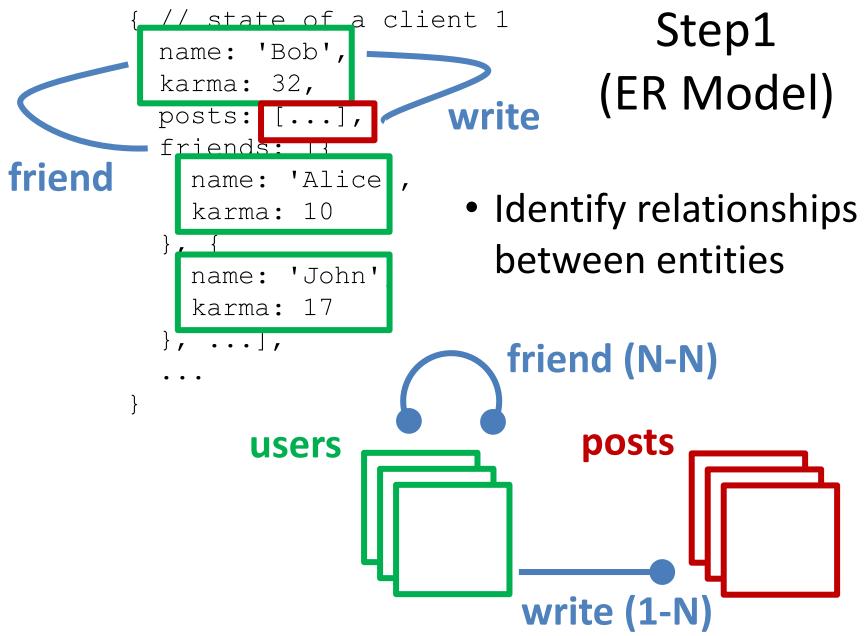
```
<u>// state of a</u> client 2
name: 'Alice
karma: 10,
posts:
friends
  name: 'Bob',
  karma: 32
        'John'
  name:
         17
  karma:
  . . . . ,
```

One Table per Entity Class



- No redundancy
- No repeated update

Wait, relationship is missing!



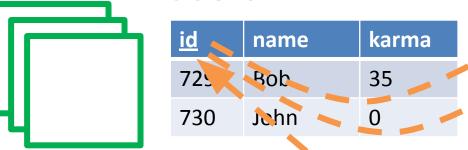
Step 2 (Relational Model)

friend (N-N)

Relationships as foreign keys

users

friend



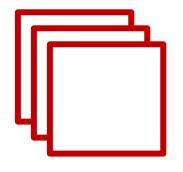
uld1	uld2	since
729	730	14928063
729	882	14827432

write (1-N)

foreign keys

posts

write



<u>id</u>	text	aı
33981	'Hello DB!'	72
33982	'Show me code'	72

authorld	ts
729	1493897351
729	1493854323

Recap on Terminology

- Columns = fields = attributes
- Rows = records = tuples
- Tables = relations
- Relational database: a collection of tables
 # Relational DBMS
- Schema: column definitions of tables in a database
 - Basically, the "look" of a database
 - Schema of a relation/table is fields and field types

Why ER Model?

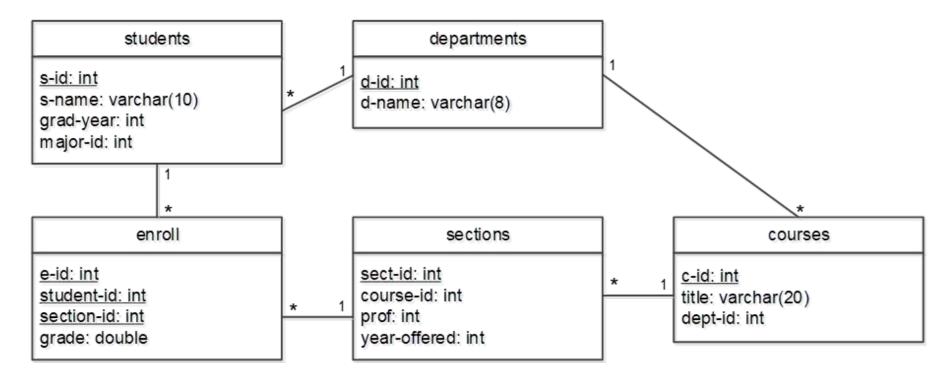
- Allows thinking your data in OOP way
- Entity
 - An object (or instance of a class)
 - With attributes
- Entity group/class
 - A class
 - Must define the ID attribute for each entity
- Relationship between entities
 - References ("has-a" relationship)
 - Could be 1-1, 1-N, or N-N

Why Relational Model?

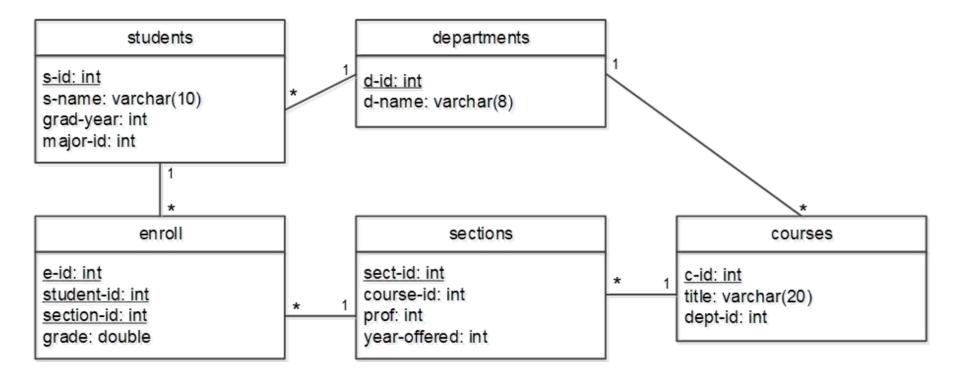
- Simplifies data management and query processing
 - Leverage the "arbitrary table join" in SQL queries
- Table/relations for all kinds of entity classes
- Primary/foreign keys for all kinds of relationships between entities
- Relational schema is logical
 - Not how your data stored physically
 - Vs. physical schema

- Storing course-enrollment info in a school
 - Each department has many students and offers different courses
 - Each courses can have multiple sections (e.g., 2018 spring, 2019 fall, etc.)
 - Each students can enroll in different sections

 Can you model data and draw a relational schema?

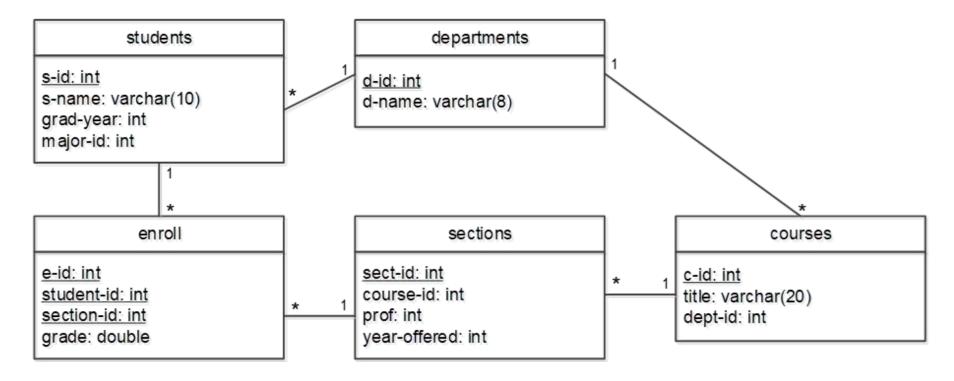


- Relation (table)
 - Realization of 1) an entity group via table; or 2) a relationship
 - Fields/attributes as columns
 - Records/tuples as rows



Primary Key

Realization of ID via a group of fields



Foreign key

- Realization of relationship
- A record can point to the primary key of the other record
- Only 1-1 and 1-many
- Intermediate relation is needed for many-many

Assigned Reading

A nice <u>SQL Tutorial</u>

We will have a quiz on SQL next Thu!