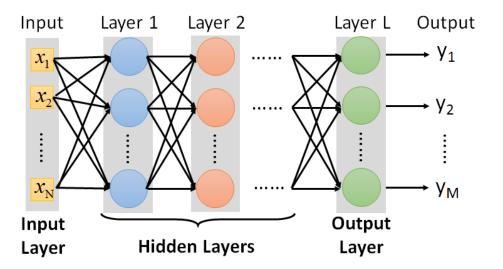
## **Machine Learning**

# Convolutional Neural Network

Can the network be simplified by considering the properties of images?

# Recap



Q: How many layers? How many neurons for each layer?

Trial and Error

+

Intuition

- Q: Can the structure be automatically determined?
  - E.g. Evolutionary Artificial Neural Networks
- Q: Can we design the network structure?

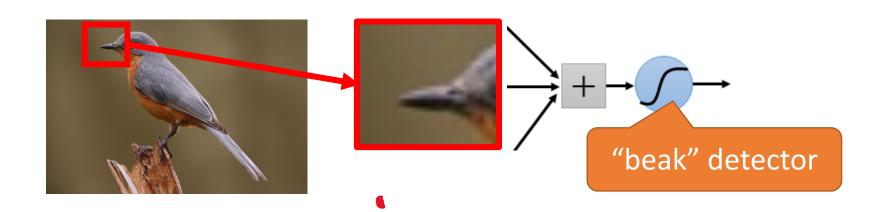
Convolutional Neural Network (CNN)

# Why CNN for Image

Some patterns are much smaller than the whole image

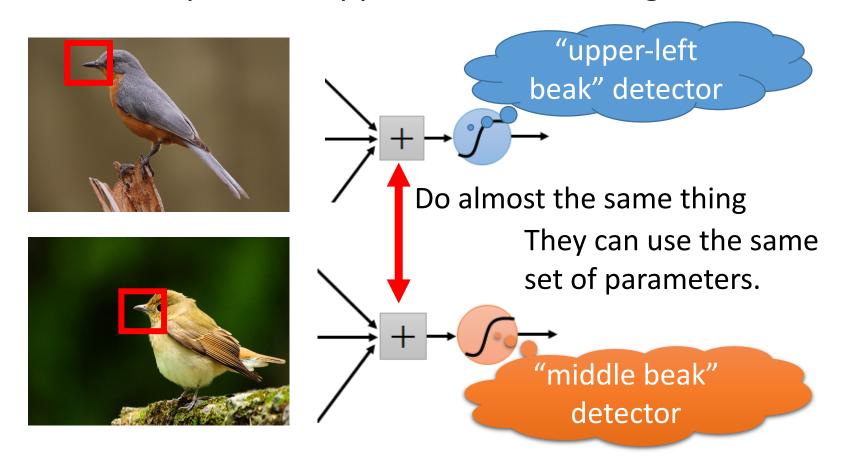
A neuron does not have to see the whole image to discover the pattern.

Connecting to small region with less parameters



# Why CNN for Image

The same patterns appear in different regions.

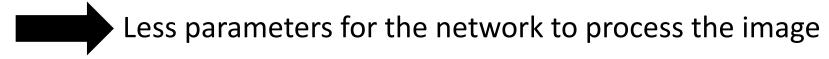


# Why CNN for Image

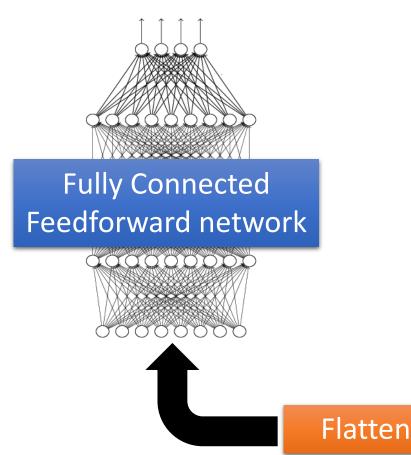
 Subsampling the pixels will not change the object bird



We can subsample the pixels to make image smaller



cat dog .....



Convolution **Max Pooling** Convolution **Max Pooling** 

Can repeat many times

#### Property 1

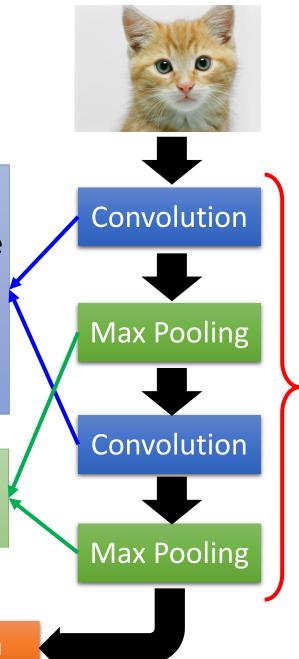
Some patterns are much smaller than the whole image

#### Property 2

The same patterns appear in different regions.

#### **Property 3**

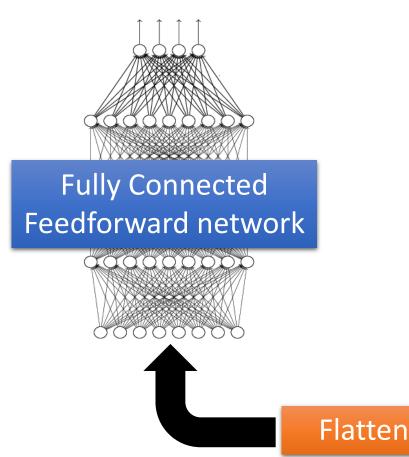
Subsampling the pixels will not change the object

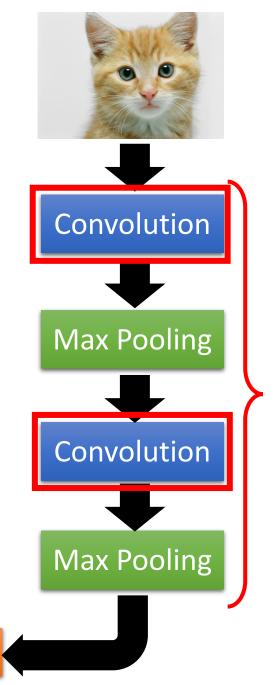


Can repeat many times

Flatten

cat dog .....





Can repeat many times

# Those are the network parameters to be learned.

| 1 | 0 | 0 | 0 | 0 | 1 |
|---|---|---|---|---|---|
| 0 | 1 | 0 | 0 | 1 | 0 |
| 0 | 0 | 1 | 1 | 0 | 0 |
| 1 | 0 | 0 | 0 | 1 | 0 |
| 0 | 1 | 0 | 0 | 1 | 0 |
| 0 | 0 | 1 | 0 | 1 | 0 |

6 x 6 image

| 1  | -1 | -1 |
|----|----|----|
| -1 | 1  | -1 |
| -1 | -1 | 1  |

Filter 1 Matrix

| -1 | 1 | -1 |
|----|---|----|
| -1 | 1 | -1 |
| -1 | 1 | -1 |

Filter 2
Matrix



Each filter detects a small pattern (3 x 3).

Property 1

| 1  | -1 | -1 |
|----|----|----|
| -1 | 1  | -1 |
| -1 | -1 | 1  |

Filter 1

stride=1

| 1 | 0 | 0 | 0 | 0 | 1 |
|---|---|---|---|---|---|
| 0 | 1 | 0 | 0 | 1 | 0 |
| 0 | 0 | 1 | 1 | 0 | 0 |
|   |   |   |   |   |   |
| 1 | 0 | 0 | 0 | 1 | 0 |
| 0 | 0 | 0 | 0 | 1 | 0 |

3 (-1

6 x 6 image

| 1  | -1 | -1 |
|----|----|----|
| -1 | 1  | -1 |
| -1 | -1 | 1  |

Filter 1

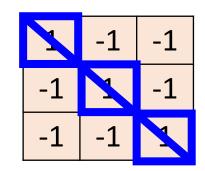
If stride=2

| 1 | 0 | 0 | 0 | 0 | 1 |
|---|---|---|---|---|---|
| 0 | 1 | 0 | 0 | 1 | 0 |
| 0 | 0 | 1 | 1 | 0 | 0 |
| 1 | 0 | 0 | 0 | 1 | 0 |
| 0 | 1 | 0 | 0 | 1 | 0 |
| 0 | 0 | 1 | 0 | 1 | 0 |

3 -3

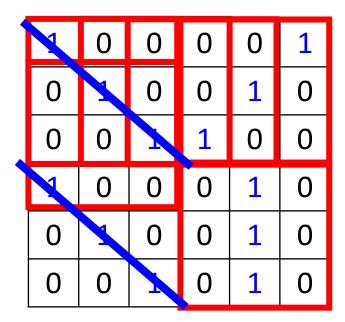
We set stride=1 below

6 x 6 image

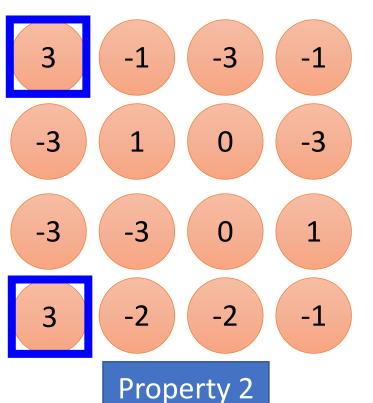


Filter 1

stride=1



6 x 6 image



| -1 | 1 | -1 |
|----|---|----|
| -1 | 1 | -1 |
| -1 | 1 | -1 |

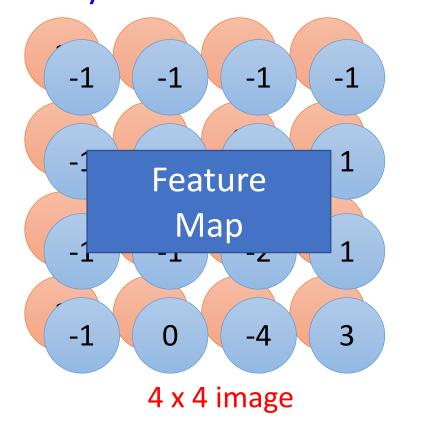
Filter 2

stride=1

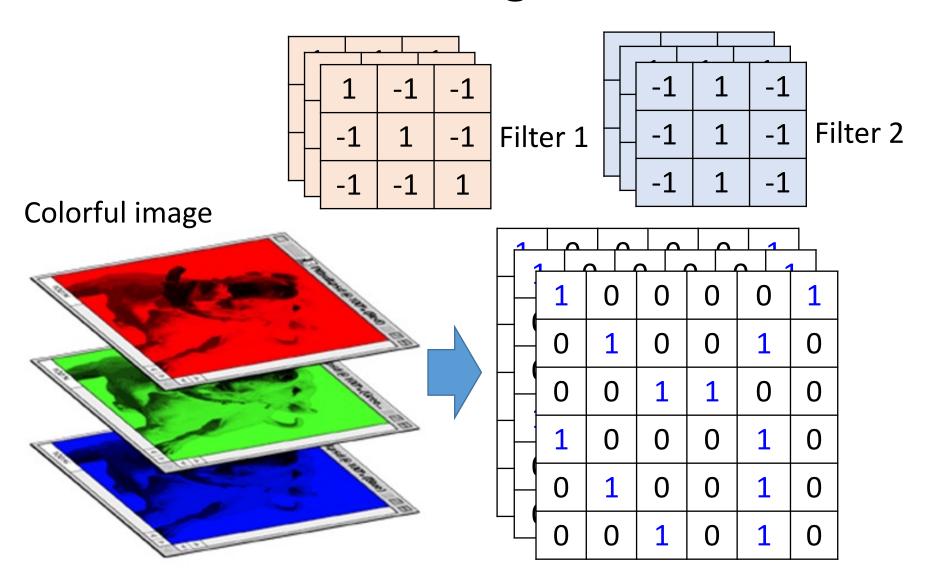
| 1 | 0 | 0 | 0 | 0 | 1 |
|---|---|---|---|---|---|
| 0 | 1 | 0 | 0 | 1 | 0 |
| 0 | 0 | 1 | 1 | 0 | 0 |
| 1 | 0 | 0 | 0 | 1 | 0 |
| 0 | 1 | 0 | 0 | 1 | 0 |
| 0 | 0 | 1 | 0 | 1 | 0 |

6 x 6 image

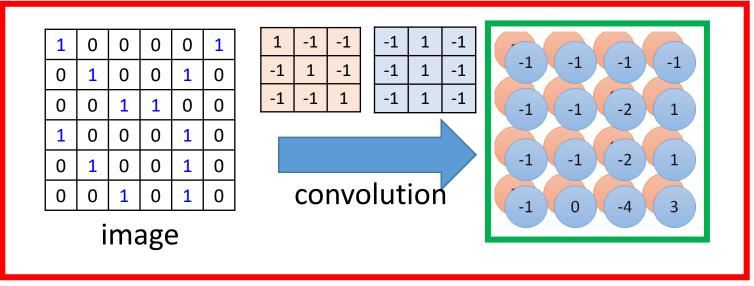
Do the same process for every filter



# CNN – Colorful image

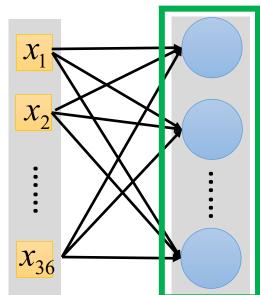


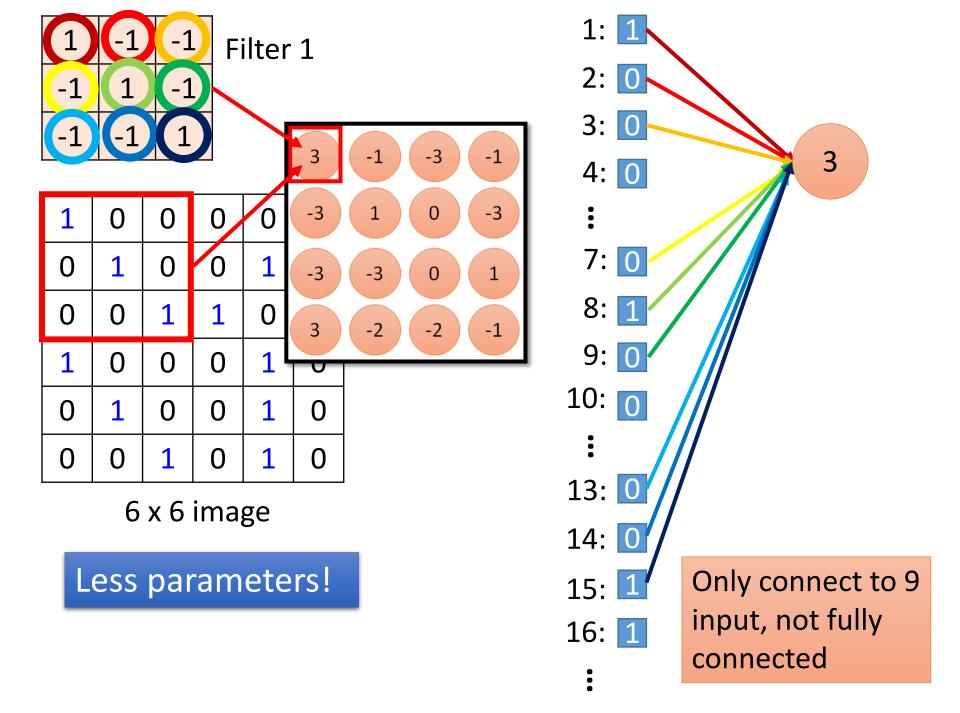
#### Convolution v.s. Fully Connected

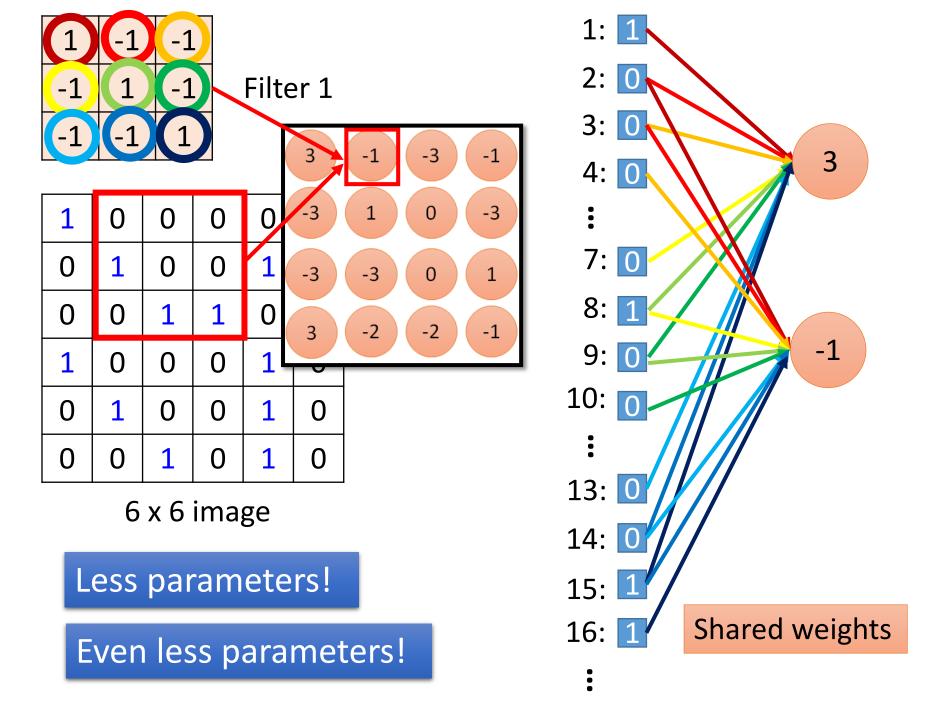


Fullyconnected

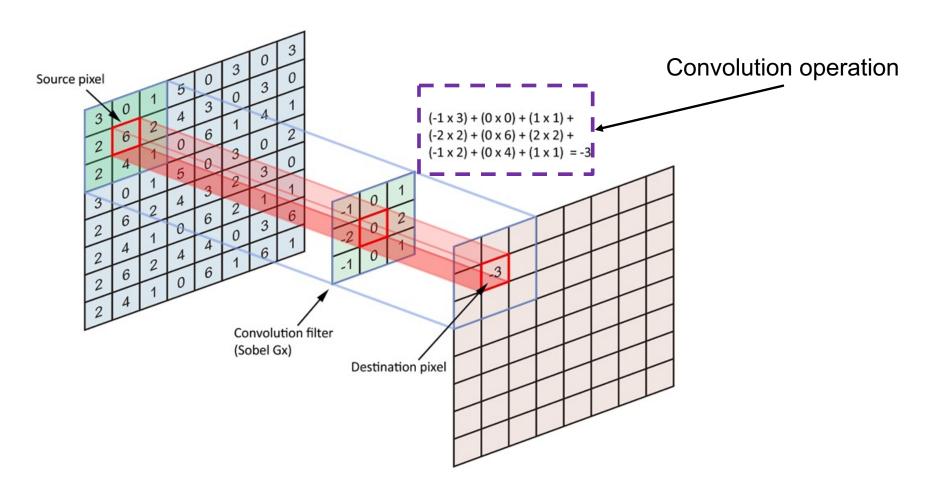
| 1 | 0 | 0 | 0 | 0 | 1 |
|---|---|---|---|---|---|
| 0 | 1 | 0 | 0 | 1 | 0 |
| 0 | 0 | 1 | 1 | 0 | 0 |
| 1 | 0 | 0 | 0 | 1 | 0 |
| 0 | 1 | 0 | 0 | 1 | 0 |
| 0 | 0 | 1 | 0 | 1 | 0 |







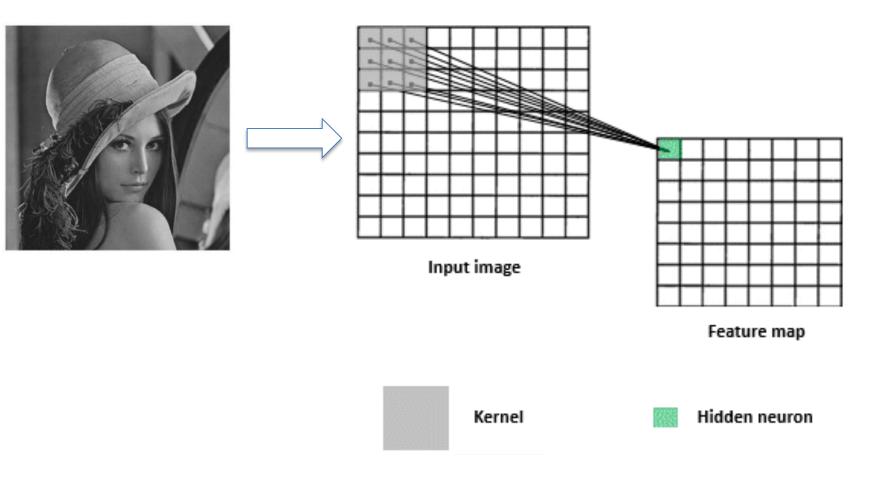
# Convolution in Image



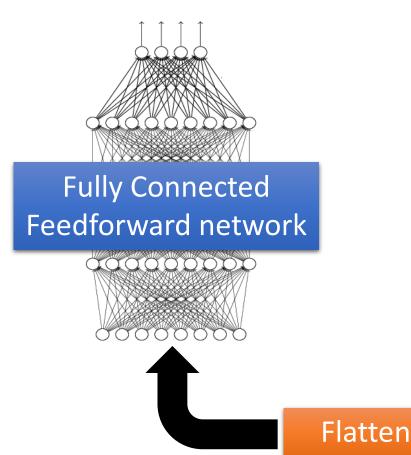
Src: Link

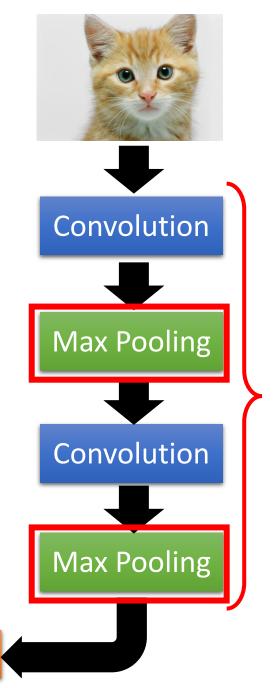


## **Standard Convolution Operation**



cat dog .....



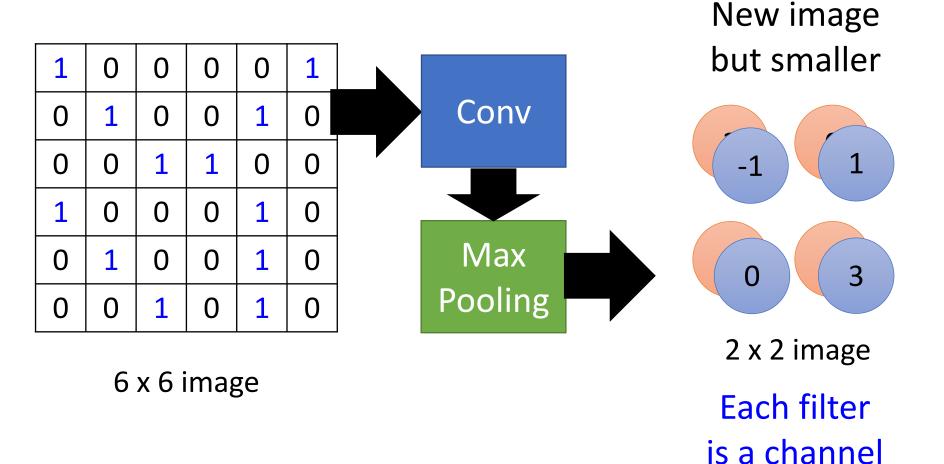


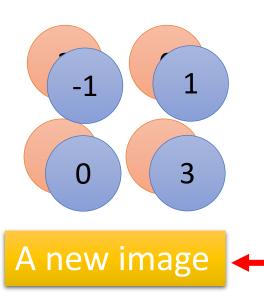
Can repeat many times

# CNN – Max Pooling

| 1<br>-1<br>-1 | -1 -1<br>1 -1<br>-1 1 | Filter 1 | -1             | 1 -1<br>1 -1<br>1 -1 | Filter 2 |
|---------------|-----------------------|----------|----------------|----------------------|----------|
| 3 -1          | -3                    | -1       | -1 -1<br>-1 -1 | -1                   | -1       |
| -3 -3<br>3 -2 | -2                    | 1 -1     | -1 -1<br>-1 0  | -2<br>-4             | 3        |

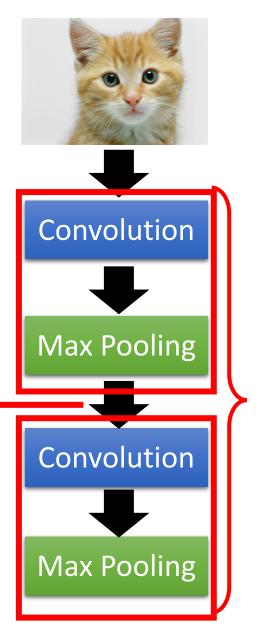
# CNN – Max Pooling





Smaller than the original image

The number of the channel is the number of filters



Can repeat many times

cat dog .....

