## Psuedocode For ID3

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Entropy Pseudocode:
get_entropy(data)
       pos,neg
       for entry in data:
              if data[target_attribute] == target_attribute_value:
              else:
                      neg++
       return -pos/len(data)*log2(pos/len(data))-neg/len(data)*log2(neg/len(data))
Choose Attribute with Best Entrypy:
get_best_attribute(data,attributes)
       info_gain_array []
       for attribute in attributes:
              info_gain_array.append(get_infomation_gain(data,attribtue))
       best attribute = attributes[info gain array.index(max(info gain array))]
       if best attribute is discrete value
              return best_attribute ,False, -1
       else
              return best_arrtibute, True, max(infomation_gain)
Information Gain:
get information gain(data,attributes):
       attribute is continuous:
              sort data by attribute
              generate thresholdlist{}
              for threshold in thresholdList
                      left_data,right_data =
spread_data_by_threshold(data,attribtues,threshold)
                      for each entry in data:
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if entry[attribute] <= threshold:</pre>
                                     pos++
                              else
                                     neg++
                      threshold_info_gain = get_entropy(data) -
pos/len(data)*get entropy(left data)-neg/len(data)*getentrypy(right data)
                      thresholdlist{threshold} = threshold_info_gain
               return max(thresholdlist,key = get),threshold
       attribtue not continuous:
               for each value in attribute:
                      calculate the frequency of its apparence
               for value in frequence:
                      seperate data by value
                      entrypy -=value_frequence[value]/len(data)*get_entrypy(sub_data)
               return get_entrypy(data) - entrypy
Make Tree:
maketree(data,attributes):
       if no data left or run out of attribute:
               return majority of the classification
       if all data has the same classification:
               return the classification
       best_attribute = get_best_attribute(data,attribute)
       tree = {best attribute:{}}
       if best attribtue is continuous:
               divide the tree in half with threshold
               left_sub_tree = maketree(left_data,attribtue without best_attribute)
               right_sub_tree = maketree(right_data,attribtue without best_attribute)
       else:
               for value in attribute:
                      sub data = divide data by value
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sub_tree = maketree(sub_data,attribtue withour best_attribtue)
       return
Test Data:
testing(data,tree):
       for entry in dta:
              while not reach leaf:
                      root_index = tree.key()[0]
                      if root_index is continuous:
                             if tree[root_index][threshold] == target_value:
                                     reach leaf
                             threhold = tree.value[root index]
                             if entry[attribute] < threshold
                                     goto leftsub tree
                             else:
                                     goto rightsub tree
                      else:
                             if tree[root_index][entry[root_index]] == target_value
                                     reah leaf
                             else:
                                     goto tree[root_index][entry[toot_index]]
```