

# NAL-NL2.dll

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## Background

NAL-NL2 is the second generation of prescription procedures from The National Acoustic Laboratories (NAL) for fitting wide dynamic range compression (WDRC) instruments. Like its predecessor (NAL-NL1), NAL-NL2 is a threshold-based procedure that prescribes gain-frequency responses for different input levels, or the compression ratios at different frequencies, in wide dynamic range compression hearing aids. This allows speech intelligibility to be maximised for any input level of speech above the compression threshold, while keeping the overall loudness of speech at or below normal overall loudness.

## NOTES

Where a parameter is defined as an array of 9 elements, e.g. AC[9] then, unless otherwise stated it will be an array of the standard audiometric frequencies used to enter thresholds in NAL NL2.

0=250Hz, 1=500Hz, 2=1kHz, 3=1.5kHz, 4=2kHz, 5=3kHz, 6=4kHz, 7=6kHz, and 8=8kHz

A parameter defined as an array of 19 elements e.g. REIG[19], contains data at third-octave frequencies. 0=125Hz, 1=160Hz, 2=200Hz, 3=250Hz, 4=315Hz, 5=400Hz, 6=500Hz, 7=630Hz, 8=800Hz, 9=1000Hz, 10=1250Hz, 11=1600Hz, 12=2000Hz, 13=2500Hz, 14=3150Hz, 15=4000Hz, 16=5000Hz, 17=6300Hz 18=8000Hz.

The functions in the NAL-NL2.cpp section have a “Requires” section. This lists the number of the functions that need to be called before the function itself can be used, and the order in which to call them. This is to ensure internal variables are initialised prior to use or retrieve variables to be used in the function call.

# File Documentation

## NL2.h File Reference

### Functions

```
void ExtractBinResource (int nResourceId, double DataPts[20], double* rows);
void ExtractBinResource2 (int nResourceId, double DataPts[400], double* rows, double* columns);
void reig (double outputHat[20], double HTL[20], double dbSPL, double AC[20], double ACothet[],
double AB[], int noOfAids );
void reig_calc (double outputHat[20], double HTL[20], double dbSPL, double ACothet[], double
AB[], int noOfAids, int compSpeed );
void RealEarInsertionGain_linear (double REIGlin[19], double H[9], double AC[9], double
ACoother[9], double AB[9], int noOfAids );
int RealEarAidedGain_NL2_Internal (double REAG[19], double AC[9], double BC[9], double L, int
limiting, int channels, int direction, int mic, double ACothet[9], int noOfAids, bool useLevel, double level );
int round (double d);
int ageIndex (int d1, int d2);
int ageIndex2 (int d1, int d2);
int ageMonths (int d1, int d2);
int getDirMicOffset (int direction, int mic);
int meanMaxMin (double *mean, double *max, double *min, double AC[19]);
void calcUCT (bool calc[19], double CT[19], int WBCT, int bandWidth, int selection, int aidType, int
mic, int direction);
void convertToNL2Freqs (double in[9], double out[9] );
void convertToTOF (double in[9], double out[19] );
void resr (double RESR[19], double H[19], double AB[19], int channels, int limiting );
void setBWC (int channels, double FC[] );
void sort (double list[], int size );
void sspl (double SSPL[19], double H[19], double AB[19], int channels, int limiting );
void getCurrentDate (int date[]);
void GetAB (double AB[9], double AC[9], double BC[9]);
double GetRECDaa (int m);
double GetRECDbaby (int m);
int GetRECDpred (double RECD[19], int dateOfBirth, int fittingDepth, bool foamTip);
double tansigLocal (double input );
double T (int noOfAids, double AC, double ACothet, double L);
int daysInMonth (int month, int year);
double GetRECD_MoldFoam(int m);
double GetRECD_HA1_HA2(int m);
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# Function Documentation

## NL2.cpp

This file contains the formula calculations.

**void ExtractBinResource(int nResourceId, double DataPts[20], double\* rows);**

Extract single column binary data from DLL

Parameters:

<i>nResourceId</i>	Input	ID of the resource to extract
<i>DataPts[20]</i>	<b>Output</b>	Format [0] to [rows-1] :- data points
<i>rows</i>	<b>Output</b>	Number of rows in output array

**void ExtractBinResource2(int nResourceId, double DataPts[400], double\* rows, double\* columns);**

Extract multi-column binary data from DLL

Parameters:

<i>nResourceId</i>	Input	ID of the resource to extract
<i>DataPts[20]</i>	<b>Output</b>	Format [0] to [(rows*columns)-1] :- data points
<i>rows</i>	<b>Output</b>	Number of rows in output array
<i>columns</i>	<b>Output</b>	Number of columns in output array

**void reig( double outputHat[20], double HTL[20], double dbSPL, double AC[20], double ACothers[], double AB[], int noOfAids );**

Calculate the real ear insertion gain, based on set internal options, for internal function use

Parameters:

<i>outputHat[]</i>	<b>Output</b>	Real Ear Insertion Gain – third octaves
<i>HTL[]</i>	Input	Hearing thresholds – third octaves
<i>dbSPL</i>	Input	Required input Level in dB
<i>AC[]</i>	Input	Hearing thresholds - third octaves
<i>ACothers[]</i>	Input	Hearing thresholds for the other ear – third octaves
<i>AB[]</i>	Input	Air-Bone gap – third octaves
<i>noOfAids</i>	Input	Number of hearing aids – 0 monoaural, 1 binaural

**void reig\_calc( double outputHat[20], double HTL[20], double dbSPL, double ACothers[], double AB[], int noOfAids, int compSpeed );**

Calculate the base NAL-NL2 formula results for internal function use

Parameters:

<i>outputHat[]</i>	<b>Output</b>	Output: Real Ear Insertion Gain – third octaves
<i>HTL[]</i>	Input	Hearing thresholds – third octaves
<i>dbSPL</i>	Input	Required input Level in dB
<i>ACother[]</i>	Input	Hearing thresholds for the other ear – third octaves
<i>AB[]</i>	Input	Air-Bone gap – third octaves
<i>noOfAids</i>	Input	Number of hearing aids – 0 monoaural, 1 binaural
<i>compSpeed</i>	Input	Compression speed - 0 slow, 1, fast

**void RealEarInsertionGain\_linear( double REIGlin[19], double H[9], double AC[9], double ACothet[9], double AB[9], int noOfAids );**

Linear (no compression) part of the NAL-NL2 formula

Parameters:

<i>REIGlin[]</i>	<b>Output</b>	linear output of the NL2 formula (no compression) – third octaves
<i>H[]</i>	Input	Hearing thresholds – third octaves
<i>AC[]</i>	Input	Hearing thresholds– third octaves
<i>ACother[]</i>	Input	Hearing thresholds for the other ear – third octaves
<i>AB[]</i>	Input	Air-Bone gap – third octaves
<i>noOfAids</i>	Input	Number of hearing aids – 0 monoaural, 1 binaural

**int RealEarAidedGain\_NL2\_Internal( double REAG[19], double AC[9], double BC[9], double L, int limiting, int channels, int direction, int mic, double ACothet[9], int noOfAids, bool useLevel, double level );**

Real Ear Aided Gain targets for internal function use

Parameters:

<i>REAG[]</i>	<b>Output</b>	
<i>AC[]</i>	Input	Air Conduction Loss– third octaves
<i>BC[]</i>	Input	Bone Conduction thresholds – third octaves
<i>L</i>	Input	Input level in dB
<i>Limiting</i>	Input	Type of limiting
<i>channels</i>	Input	Number of channels
<i>direction</i>	Input	Direction of microphone
<i>mic</i>	Input	Location of microphone
<i>ACother</i>	Input	AC Loss for the other ear – third octaves

<i>noOfAids</i>	Input	Number of hearing aids – 0 monoaural, 1 binaural
<i>useLevel</i>		NOT USED
<i>level</i>		NOT USED

Returns:

0

### **int round(double d);**

Round input to up to next integer

Parameters:

<i>d</i>	Input	Input value
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Returns:

Rounded value

### **int ageIndex(int d1, int d2);**

Calculate an age index based on the age in days

Parameters:

<i>d1</i>	Input	Start date (e.g. date of birth) - yyyyymmdd
<i>d2</i>	Input	End date (e.g. current date) - yyyyymmdd

Returns:

- 0 – 0 to 3 months
- 1 – 3 to 6 months
- 2 – 6 to 12 months
- 3 – 12 to 24 months
- 4 – 24 to 36 months
- 5 – greater than 36 months

### **int ageIndex2( int d1, int d2 );**

Calculate an age index based on the age in days

Parameters:

<i>d1</i>	Input	Start date (e.g. date of birth) - yyyyymmdd
<i>d2</i>	Input	End date (e.g. current date) - yyyyymmdd

Returns:

- 0 – 0 to 15 years
- 1 – greater than 15 years

### **int ageMonths( int d1, int d2 );**

Calculate age in months

Parameters:

<i>d1</i>	Input	Current date (yyyyymmdd)
<i>d2</i>	Input	Date of birth (yyyyymmdd)

Returns:

Age in months

**int getDirMicOffset( int direction, int mic );**

Get index value based on microphone location and direction

Parameters:

<i>direction</i>	Input	Direction of microphone – 0 = 0 degrees, 1 = 45 degrees
<i>mic</i>	Input	Location of microphone – 0 = undisturbed field, 1 = head surface

Returns:

Offset index

**int meanMaxMin( double \*mean, double \*max, double \*min, double AC[19] );**

Calculate the average, maximum and minimum thresholds for the given hearing loss

Parameters:

<i>mean</i>	<b>Output</b>	Output: Average threshold
<i>Max</i>	<b>Output</b>	Output: Maximum threshold
<i>min</i>	<b>Output</b>	Output: Minimum threshold
<i>AC []</i>	Input	Hearing loss at third octaves

Returns:

0 (success).

**void calcUCT (bool calc[19], double CT[19], int WBCT, int bandWidth, int selection, int aidType, int mic, int direction);**

Calculate underlying compression thresholds

Parameters:

<i>Calc[]</i>	<b>Output</b>	Output: underlying compression thresholds at third octaves
<i>CT[]</i>	Input	Compression thresholds at third octaves
<i>WBCT</i>	Input	Wideband Compression Threshold
<i>bandwidth</i>	Input	0 = Broad band, 1 = Narrow band
<i>selection</i>	Input	Target type (0 = REIG, 1 = REAG, 2 = 2cc Coupler, 3 = Ear Simulator)
<i>aidType</i>	Input	Type of hearing aid
<i>mic</i>	Input	Location of microphone – 0 = undisturbed field, 1 = head surface
<i>direction</i>	Input	Direction of microphone – 0 = 0 degrees, 1 = 45 degrees

**void convertToNL2Freqs(double in[9], double out[9] );**

Convert from NAL-NL1 frequencies to NAL-NL2 frequencies (125Hz, 250Hz, 500Hz, 1000Hz, 2000Hz, 3150Hz, 4000Hz, 6000Hz, 8000Hz)

Parameters:

<i>in[]</i>	Input	(250Hz, 500Hz, 1000Hz, 1500Hz, 2000Hz, 3000Hz, 4000Hz, 6000Hz,
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		8000Hz)
<i>out[]</i>	<b>Output</b>	(125Hz, 250Hz, 500Hz, 1000Hz, 2000Hz, 3150Hz, 4000Hz, 6000Hz, 8000Hz)

### **void convertToTOF( double in[9], double out[19] );**

Convert from required NAL-NL2 frequencies (125Hz, 250Hz, 500Hz, 1000Hz, 2000Hz, 3150Hz, 4000Hz, 6000Hz, 8000Hz) to Third-Octave Frequencies (125Hz – 8kHz)

Parameters:

<i>in[]</i>	Input	(125Hz, 250Hz, 500Hz, 1000Hz, 2000Hz, 3150Hz, 4000Hz, 6000Hz, 8000Hz)
<i>DataPts[20]</i>	<b>Output</b>	Output: (125Hz, 160Hz, 200Hz, 250Hz, 315Hz, 400Hz, 500Hz, 630Hz, 800Hz, 1000Hz, 1250Hz, 1600Hz, 2000Hz, 2500Hz, 3150Hz, 4000Hz, 5000Hz, 6300Hz, 8000Hz)

### **void resr (double RESR[19], double H[19], double AB[19], int channels, int limiting);**

Calculate the Real Ear Saturation Response

Parameters:

<i>RESR[]</i>	<b>Output</b>	Output: Real Ear Saturation Response at third octaves
<i>H[]</i>	Input	Hearing loss thresholds at third-octave frequencies
<i>AB[]</i>	Input	Air-Bone gap at third-octave frequencies
<i>channels</i>	Input	Number of channels
<i>limiting</i>	Input	Type of limiting used

### **void setBWC (int channels, double FC[]);**

Calculate bandwidth correction factor for each third octave for the given number of channels

Parameters:

<i>channels</i>	Input	Number of channels
<i>FC[]</i>	Input	Crossover frequency of each channel

### **void sort ( double list[], int size );**

Sort array of doubles

Parameters:

<i>list[]</i>	<b>Input \ Output</b>	Input/Output: Array to be sorted
<i>size</i>	Input	Size of array

### **void sspl ( double SSPL[19], double H[19], double AB[19], int channels, int limiting );**

Calculate RESR and convert to SSPL (Saturated Sound Pressure Level) at third octaves

Parameters:

<i>SSPL[]</i>	<b>Output</b>	SSPL at third octaves
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<i>H[]</i>	Input	Hearing Thresholds – third octaves
<i>AB[]</i>	Input	Air-bone gap – third octaves
<i>channels</i>	Input	Number of channels
<i>limiting</i>	Input	Type of limiting to be used

### **void getCurrentDate( int date[] );**

Get the current system date

Parameters:

<i>date[]</i>	<b>Output</b>	Output for current date
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Returns:

date[0] current day (0-31)  
date[1] current month (0-12)  
date[2] current year

### **void GetAB( double AB[9], double AC[9], double BC[9]);**

Calculate the air-bone gap for the given AC and BC thresholds

Parameters:

<i>AB[]</i>	<b>Output</b>	Air-Bone gap – third octaves
<i>AC[]</i>	Input	Air Conduction thresholds – third octaves
<i>BC[]</i>	Input	Bone Conduction thresholds – third octaves

### **double GetRECDaa( int m );**

Calculate Adult Average RECD at selected frequency

Parameters:

<i>m</i>	Input	Selected third octave frequency index (0 = 125Hz – 18 = 8000Hz)
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Returns:

Adult average RECD at m

### **double GetRECDbaby( int m );**

Calculate infant RECD at selected frequency

Parameters:

<i>m</i>	Input	Selected third octave frequency index (0 = 125Hz – 18 = 8000Hz)
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Returns:

Infant RECD at m

### **int GetRECDpred( double RECD[19], int dateOfBirth, int fittingDepth, bool foamTip );**

Get predicted RECD values for given age

Parameters:

<i>RECD[]</i>	<b>Output</b>	Output: RECD values
<i>dateOfBirth</i>	Input	Date Of Birth (yyyymmdd)

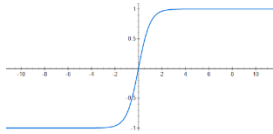
<i>fittingDepth</i>	Input	Depth of Fitting: 1 = deep, 2 = shallow, 0 - normal
<i>foamTip</i>	Input	Type of Tip: 1 = Foam, 0 = Mold

Returns:

0

**double tansigLocal( double input);**

Limit input value to be between -2 and 2.



Parameters:

<i>input</i>	Input	double
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Returns:

double

**double T( int noOfAids, double AC, double ACoth, double L );**

Adjustment for bilateral or unilateral fitting

Parameters:

<i>noOfAids</i>	Input	0 = Unilateral, 1 = Bilateral
<i>AC</i>	Input	Air Conduction threshold
<i>ACoth</i>	Input	Air Conduction threshold of the other ear
<i>L</i>	Input	Input level in dB

Returns:

Correction factor

**int daysInMonth ( int month, int year );**

Calculate the number of days in the specified month and year

Parameters:

<i>month</i>	Input	Month required (01 to 12)
<i>year</i>	Input	Year (yyyy)

Returns:

Number of days in specified month and year.

**double GetRECD\_MoldFoam( int m );**

Get the RECD correction for selected tip (mold\foam) at specified frequency

Parameters:

<i>m</i>	Input	Selected frequency
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Returns:

Correction factor

**double GetRECD\_HA1\_HA2( int m );**

Get the RECD correction for selected 2-cc coupler style (HA1\HA2) at specified frequency

Parameters:

<i>m</i>	Input	Selected frequency
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Returns:

Correction factor

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# Function Documentation

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## Macro Definition Documentation

```
#define DllExport extern "C" __declspec( dllexport )  
    Export the function for external use
```

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# Function Documentation

## NAL-NL2.cpp

This file contains API functions.

### 1 **DllExport int WINAPI dllVersion (int \*major, int \*minor)**

Returns the Major and minor parts of the dll Version number.

Parameters:

<i>major</i>	<b>Output</b>	major version number
<i>minor</i>	<b>Output</b>	minor version number

Returns:

0

Requires:

None

### 2 **DllExport int WINAPI RealEarInsertionGain\_NL2( double REIG[19], double AC[9], double BC[9], double L, int limiting, int channels, int direction, int mic, double ACothers[9], int noOfAids )**

Calculate Real Ear Insertion Gain

Parameters:

<i>REIG[]</i>	<b>Output</b>	Real Ear Insertion Gain data at third-octaves
<i>AC[]</i>	Input	Air Conduction Thresholds
<i>BC[]</i>	Input	Bone Conduction Thresholds
<i>L</i>	Input	level of broadband signal in dB
<i>limiting</i>	Input	Type of limiting to be used; 0 = off, 1 = wideband, 2 = multichannel
<i>channels</i>	Input	number of channels (1 to 18)
<i>direction</i>	Input	direction of sound; 0 = 0 degrees, 1 = 45 degrees
<i>mic</i>	Input	Microphone Reference Position; 0 = undisturbed field, 1 = Head Surface
<i>ACothers[]</i>	Input	AC Thresholds for the other ear
<i>noOfAids</i>	Input	Number of Hearing Aids fitted; 0 = Unilateral, 1 = Bilateral

Returns:

0

Requires:

23, 21, 34, 35, 36, 37, 38

### 3 **DllExport int WINAPI RealEarAidedGain\_NL2( double REAG[19], double AC[9], double BC[9], double L, int limiting, int channels, int direction, int mic, double ACothers[9], int noOfAids )**

## Calculate Real Ear Aided Gain

### Parameters:

<i>REAG</i>	<b>Output</b>	Real Ear Aided Gain data at third-octaves
<i>AC[]</i>	Input	Air Conduction Thresholds
<i>BC[]</i>	Input	Bone Conduction Thresholds
<i>L</i>	Input	level of broadband signal in dB
<i>limiting</i>	Input	Type of limiting to be used; 0 = off, 1 = wideband, 2 = multichannel
<i>channels</i>	Input	number of channels (1 to 18)
<i>direction</i>	Input	direction of sound; 0 = 0 degrees, 1 = 45 degrees
<i>mic</i>	Input	Microphone Reference Position; 0 = undisturbed field, 1 = Head Surface
<i>ACother[]</i>	Input	AC Thresholds for the other ear
<i>noOfAids</i>	Input	Number of Hearing Aids fitted; 0 = Unilateral, 1 = Bilateral

### Returns:

0

### Requires:

23, 21, 34, 35, 36, 37, 38

**double GainAt\_NL2\_Internal( int freqRequired, int targetType, double AC[9], double BC[9], double L, int limiting, int channels, int direction, int mic, double ACother[9], int noOfAids )**

Calculate {targetType} gain at one frequency for internal dll use only

### Parameters:

<i>freqRequired</i>	Input	Index of Third Octave Frequency
<i>targetType</i>	Input	Gain type to use; 0 = REIG, 1 = REAG, 2 = 2cc Coupler, 3 = Ear Simulator
<i>AC[]</i>	Input	Air Conduction Thresholds
<i>BC[]</i>	Input	Bone Conduction Thresholds
<i>L</i>	Input	level of broadband signal in dB
<i>limiting</i>	Input	Type of limiting to be used; 0 = off, 1 = wideband, 2 = multichannel
<i>channels</i>	Input	number of channels ( 1 to 18 )
<i>direction</i>	Input	direction of sound; 0 = 0 degrees, 1 = 45 degrees
<i>mic</i>	Input	Microphone Reference Position; 0 = undisturbed field, 1 = Head Surface
<i>ACother[]</i>	Input	AC Thresholds for the other ear
<i>noOfAids</i>	Input	Number of Hearing Aids fitted; 0 = Unilateral, 1 = Bilateral

### Returns:

Gain at selected frequency for selected target type

### Requires:

????

**int TccCouplerGain\_NL2\_Internal( double TccCG[19], double AC[9], double BC[9], double L, int limiting, int channels, int direction, int mic, int target, int aidType, double ACother[9], int noOfAids, bool useLevel, double level, int tubing, int vent, int /\*RECDmeasType\*/, int lineType[19] )**

Calculate 2cc Coupler Gain for internal dll use only

### Parameters:

<i>TccCG[]</i>	<b>Output</b>	2cc Coupler Gain data at third-octaves
<i>AC[]</i>	Input	Air Conduction Thresholds
<i>BC[]</i>	Input	Bone Conduction Thresholds

<i>L</i>	Input	level of broadband signal in dB
<i>limiting</i>	Input	Type of limiting to be used; 0 = off, 1 = wideband, 2 = multichannel
<i>channels</i>	Input	number of channels ( 1 to 18 )
<i>direction</i>	Input	direction of sound; 0 = 0 degrees, 1 = 45 degrees
<i>mic</i>	Input	Microphone Reference Position; 0 = undisturbed field, 1 = Head Surface
<i>target</i>	Input	Gain Targets to be used; 0 = REIG, 1 = REAG
<i>aidType</i>	Input	Type of Hearing Aid fitted; 0 – CIC, 1 – ITC, 2 – ITE, 3 - BTE
<i>ACother[]</i>	Input	AC Thresholds for the other ear
<i>noOfAids</i>	Input	Number of Hearing Aids fitted; 0 = Unilateral, 1 = Bilateral
<i>useLevel</i>	Input	True == use broadband level
<i>Level</i>	Input	Broadband level in dB
<i>tubing</i>	Input	Type of tubing used; 0 – Libby 4, 1 = Libby 3, 2 = #13, 3 = Thin-tube, 4 = RITC, 5 = None
<i>vent</i>	Input	Type of Vent used, 0 = Tight, 1 = Occluded, 2 = Closed Dome, 3 = 1mm, 4 = 2mm, 5 = 3mm, 6 = Open Dome
<i>RECDmeasType</i>		NOT USED
<i>lineType</i>	<b>Output</b>	type of gain line to be used when drawing the gain curve; 0 = solid line, 1 = dotted line

Returns:

0

Requires:

????

**4 DIIExport int WINAPI TccCouplerGain\_NL2( double TccCG[19], double AC[9], double BC[9], double L, int limiting, int channels, int direction, int mic, int target, int aidType, double ACother[9], int noOfAids, int tubing, int vent, int RECDmeasType, int lineType[19] )**

Calculate 2cc Coupler Gain

Parameters:

<i>TccCG</i>	<b>Output</b>	2cc Coupler Gain data at third-octaves
<i>AC[]</i>	Input	Air Conduction Thresholds
<i>BC[]</i>	Input	Bone Conduction Thresholds
<i>L</i>	Input	level of broadband signal in dB
<i>limiting</i>	Input	Type of limiting to be used; 0 = off, 1 = wideband, 2 = multichannel
<i>channels</i>	Input	number of channels ( 1 to 18 )
<i>direction</i>	Input	direction of sound; 0 = 0 degrees, 1 = 45 degrees
<i>mic</i>	Input	Microphone Reference Position; 0 = undisturbed field, 1 = Head Surface
<i>target</i>	Input	Gain Targets to be used; 0 = REIG, 1 = REAG
<i>aidType</i>	Input	Type of Hearing Aid fitted; 0 – CIC, 1 – ITC, 2 – ITE, 3 - BTE
<i>ACother[]</i>	Input	AC Thresholds for the other ear
<i>noOfAids</i>	Input	Number of Hearing Aids fitted; 0 = Unilateral, 1 = Bilateral
<i>tubing</i>	Input	Type of tubing used; 0 – Libby 4, 1 = Libby 3, 2 = #13, 3 = Thin-tube, 4 = RITC, 5 = None
<i>vent</i>	Input	Type of Vent used, 0 = Tight, 1 = Occluded, 2 = Closed Dome, 3 = 1mm, 4 = 2mm, 5 = 3mm, 6 = Open Dome
<i>RECDmeasType</i>	Input	RECD measurement method; 0 = Predicted, 1 = Measured
<i>lineType[]</i>	<b>Output</b>	type of gain line to be used when drawing the gain curve; 0 = solid line, 1 = dotted line

Returns:

0

Requires:

23, 43 or 44, 17 or 18, 21, 34, 35, 36, 37, 38

**5 DllExport int WINAPI EarSimulatorGain\_NL2( double ESG[19], double AC[9], double BC[9], double L, int direction, int mic, int limiting, int channels, int target, int aidType, double ACoth[9], int noOfAids, int /\*tubing\*/, int vent, int /\*RECDmeasType\*/, int lineType[19] )**

Calculate Ear Simulator Gain

Parameters:

<i>ESG[]</i>	<b>Output</b>	Ear Simulator Gain data at third octaves
<i>AC[]</i>	Input	Air Conduction Thresholds
<i>BC[]</i>	Input	Bone Conduction Thresholds
<i>L</i>	Input	level of broadband signal in dB
<i>Direction</i>	Input	direction of sound; 0 = 0 degrees, 1 = 45 degrees
<i>mic</i>	Input	Microphone Reference Position; 0 = undisturbed field, 1 = Head Surface
<i>limiting</i>	Input	Type of limiting to be used; 0 = off, 1 = wideband, 2 = multichannel
<i>channels</i>	Input	number of channels (1 to 18)
<i>target</i>	Input	Gain Targets to be used; 0 = REIG, 1 = REAG
<i>aidType</i>	Input	Type of Hearing Aid fitted; 0 – CIC, 1 – ITC, 2 – ITE, 3 - BTE
<i>ACoother[]</i>	Input	AC Thresholds for the other ear
<i>noOfAids</i>	Input	Number of Hearing Aids fitted; 0 = Unilateral, 1 = Bilateral
<i>Tubing</i>	Input	NOT USED
<i>vent</i>	Input	Type of Vent used, 0 = Tight, 1 = Occluded, 2 = Closed Dome, 3 = 1mm, 4 = 2mm, 5 = 3mm, 6 = Open Dome
<i>RECDmeasType</i>	Input	NOT USED
<i>lineType</i>	<b>Output</b>	type of gain line to be used when drawing the gain curve; 0 = solid line, 1 = dotted line

Returns:

0

Requires:

23, 43 or 44, 17 or 18, 21, 34, 35, 36, 37, 38

**6 DllExport int WINAPI RealEarInputOutputCurve\_NL2( double REIO[100], double REIOunl[100], double AC[9], double BC[9], int graphFreq, int startLevel, int finishLevel, int limiting, int channels, int direction, int mic, int target, double ACoth[9], int noOfAids )**

Calculate Real Ear Input\Output curves with and without limiting

Parameters:

<i>REIO[]</i>	<b>Output</b>	Real Ear Input\Output curve data for selected range
<i>REIOunl[]</i>	<b>Output</b>	Real Ear Input\Output curve data for selected range (no limiting)
<i>AC[]</i>	Input	Air Conduction Thresholds
<i>BC[]</i>	Input	Bone Conduction Thresholds
<i>graphFreq</i>	Input	Index of Third Octave Frequency; 0 = 125Hz, 1 = 160Hz, ..., 17 = 6300Hz, 18 = 8000Hz
<i>startLevel</i>	Input	starting input level (dB) for a narrowband test signal
<i>finishLevel</i>	Input	final input level (dB) for a narrowband test signal
<i>limiting</i>	Input	Type of limiting to be used; 0 = off, 1 = wideband, 2 = multichannel
<i>channels</i>	Input	number of channels (1 to 18)
<i>direction</i>	Input	direction of sound; 0 = 0 degrees, 1 = 45 degrees
<i>Mic</i>	Input	Microphone Reference Position; 0 = undisturbed field, 1 = Head



		Surface
<i>target</i>	Input	Gain Targets to be used; 0 = REIG, 1 = REAG
<i>ACother[]</i>	Input	AC Thresholds for the other ear
<i>noOfAids</i>	Input	Number of Hearing Aids fitted; 0 = Unilateral, 1 = Bilateral

Returns:

0

Requires:

23, 17 or 18, 21, 34, 35, 36, 37, 38

**7 DIIExport int WINAPI TccInputOutputCurve\_NL2( double TccIO[100], double TccIOunl[100], double AC[9], double BC[9], int graphFreq, int startLevel, int finishLevel, int limiting, int channels, int direction, int mic, int target, int aidType, double ACother[9], int noOfAids, int /\*tubing\*/, int vent, int /\*RECDmeasType\*/, int lineType[100] )**

Calculate 2cc Coupler Input\Output curves with and without limiting

Parameters:

<i>TccIO[]</i>	<b>Output</b>	2cc Coupler Input\Output curve data for selected range
<i>TccIOunl[]</i>	<b>Output</b>	2cc Coupler Input\Output curve data for selected range (no limiting)
<i>AC[]</i>	Input	Air Conduction Thresholds
<i>BC[]</i>	Input	Bone Conduction Thresholds
<i>graphFreq</i>	Input	Index of Third Octave Frequency; 0 = 125Hz, 1 = 160Hz, ..., 17 = 6300Hz, 18 = 8000Hz
<i>startLevel</i>	Input	starting input level (dB) for a narrowband test signal
<i>finishLevel</i>	Input	final input level (dB) for a narrowband test signal
<i>limiting</i>	Input	Type of limiting to be used; 0 = off, 1 = wideband, 2 = multichannel
<i>channels</i>	Input	number of channels (1 to 18)
<i>direction</i>	Input	direction of sound; 0 = 0 degrees, 1 = 45 degrees
<i>Mic</i>	Input	Microphone Reference Position; 0 = undisturbed field, 1 = Head Surface
<i>target</i>	Input	Gain Targets to be used; 0 = REIG, 1 = REAG
<i>aidType</i>	Input	Type of Hearing Aid fitted; 0 – CIC, 1 – ITC, 2 – ITE, 3 - BTE
<i>ACother[]</i>	Input	AC Thresholds for the other ear
<i>noOfAids</i>	Input	Number of Hearing Aids fitted; 0 = Unilateral, 1 = Bilateral
<i>Tubing</i>	Input	NOT USED
<i>vent</i>	Input	Type of Vent used, 0 = Tight, 1 = Occluded, 2 = Closed Dome, 3 = 1mm, 4 = 2mm, 5 = 3mm, 6 = Open Dome
<i>RECDmeasType</i>	Input	NOT USED
<i>lineType</i>	<b>Output</b>	type of gain line to be used when drawing the gain curve; 0 = solid line, 1 = dotted line

Returns:

0

Requires:

23, 43 or 44, 17 or 18, 21, 34, 35, 36, 37, 38

**8 DIIExport int WINAPI EarSimulatorInputOutputCurve\_NL2( double ESIO[100], double ESIOunl[100], double AC[9], double BC[9], int graphFreq, int startLevel, int finishLevel, int limiting, int channels, int direction, int mic, int target, int aidType, double ACother[9], int noOfAids, int /\*tubing\*/, int vent, int /\*RECDmeasType\*/, int lineType[100] )**

Calculate Ear Simulator Input\Output curves with and without limiting

Parameters:

<i>ESIO[]</i>	<b>Output</b>	Ear Simulator Input\Output curve data for selected range
<i>ESIOunl[]</i>	<b>Output</b>	Ear Simulator Input\Output curve data for selected range (no limiting)
<i>AC[]</i>	Input	Air Conduction Thresholds
<i>BC[]</i>	Input	Bone Conduction Thresholds
<i>graphFreq</i>	Input	Index of Third Octave Frequency; 0 = 125Hz, 1 = 160Hz, ..., 17 = 6300Hz, 18 = 8000Hz
<i>startLevel</i>	Input	starting input level (dB) for a narrowband test signal
<i>finishLevel</i>	Input	final input level (dB) for a narrowband test signal
<i>limiting</i>	Input	Type of limiting to be used; 0 = off, 1 = wideband, 2 = multichannel
<i>channels</i>	Input	number of channels (1 to 18)
<i>direction</i>	Input	direction of sound; 0 = 0 degrees, 1 = 45 degrees
<i>Mic</i>	Input	Microphone Reference Position; 0 = undisturbed field, 1 = Head Surface
<i>target</i>	Input	Gain Targets to be used; 0 = REIG, 1 = REAG
<i>aidType</i>	Input	Type of Hearing Aid fitted; 0 – CIC, 1 – ITC, 2 – ITE, 3 - BTE
<i>ACother[]</i>	Input	AC Thresholds for the other ear
<i>noOfAids</i>	Input	Number of Hearing Aids fitted; 0 = Unilateral, 1 = Bilateral
<i>Tubing</i>	Input	NOT USED
<i>vent</i>	Input	Type of Vent used, 0 = Tight, 1 = Occluded, 2 = Closed Dome, 3 = 1mm, 4 = 2mm, 5 = 3mm, 6 = Open Dome
<i>RECDmeasType</i>	Input	NOT USED
<i>lineType</i>	<b>Output</b>	type of gain line to be used when drawing the gain curve; 0 = solid line, 1 = dotted line

Returns:

0

Requires:

23, 43, or 44, 17 or 18, 21, 34, 35, 36, 37, 38

**9 DIIExport int WINAPI Speech\_o\_Gram\_NL2( double Speech\_rms[19], double Speech\_max[19], double Speech\_min[19], double Speech\_thresh[19], double AC[9], double BC[9], double L, int limiting, int channels, int direction, int mic, double ACother[9], int noOfAids )**

Calculate RMS, max, min and threshold curves for Speech-o-gram

Parameters:

<i>Speech_rms[]</i>	<b>Output</b>	Speech RMS at third-octaves
<i>Speech_max[]</i>	<b>Output</b>	Speech Max at third-octaves
<i>Speech_min[]</i>	<b>Output</b>	Speech Min at third-octaves
<i>Speech_thresh[]</i>	<b>Output</b>	Speech Thresholds at third-octaves
<i>AC[]</i>	Input	Air Conduction Thresholds
<i>BC[]</i>	Input	Bone Conduction Thresholds
<i>L</i>	Input	level of broadband signal in dB
<i>limiting</i>	Input	Type of limiting to be used; 0 = off, 1 = wideband, 2 = multichannel
<i>channels</i>	Input	number of channels ( 1 to 18 )
<i>direction</i>	Input	direction of sound; 0 = 0 degrees, 1 = 45 degrees
<i>mic</i>	Input	Microphone Reference Position; 0 = undisturbed field, 1 = Head Surface
<i>ACother[]</i>	Input	AC Thresholds for the other ear
<i>noOfAids</i>	Input	Number of Hearing Aids fitted; 0 = Unilateral, 1 = Bilateral

Returns:

0

Requires:

23, 15 or 16, 21, 34, 35, 36, 37, 38

**10 DllExport int WINAPI AidedThreshold\_NL2( double AT[19], double AC[9], double BC[9], double CT[19], int dbOption, double ACoth[9], int noOfAids, int limiting, int channels, int direction, int mic )**

Calculate Aided Thresholds

Parameters:

<i>AT[]</i>	<b>Output</b>	Aided Thresholds at third-octaves
<i>AC[]</i>	Input	Air Conduction Thresholds
<i>BC[]</i>	Input	Bone Conduction Thresholds
<i>CT[]</i>	Input	Compression Threshold at third octave frequencies
<i>dbOption</i>	Input	Field Threshold Display Type; 0 – dB HL, 1 = dB SPL
<i>ACoother</i>	Input	AC Thresholds for the other ear
<i>noOfAids</i>	Input	Number of Hearing Aids fitted; 0 = Unilateral, 1 = Bilateral
<i>limiting</i>	Input	Type of limiting to be used; 0 = off, 1 = wideband, 2 = multichannel
<i>channels</i>	Input	number of channels ( 1 to 18 )
<i>direction</i>	Input	direction of sound; 0 = 0 degrees, 1 = 45 degrees
<i>mic</i>	Input	Microphone Reference Position; 0 = undisturbed field, 1 = Head Surface

Returns:

0

Requires:

23, 15 or 16, 17 or 18, 21, 34, 35, 36, 37, 38

**11 DllExport int WINAPI GetREDDindiv (double REDD[19], int defValues)**

Get predicted or measured REDD data for third octave frequencies.

Parameters:

<i>REDD[]</i>	<b>Output</b>	REDD values
<i>defValues</i>	Input	use user supplied or program supplied data; 0 = predicted, 1 = use client data

Returns:

0

Requires:

15 or 16 (if returning user entered values)

**12 DllExport int WINAPI GetREDDindiv9 (double REDD[9], int defValues)**

Get predicted or measured REDD data for standard NAL-NL2 frequencies.

Parameters:

<i>REDD[]</i>	<b>Output</b>	REDD values
<i>defValues</i>	Input	use user supplied or program supplied data; 0 = predicted, 1 = use client data

Returns:

0

Requires:

15 or 16 (if returning user entered values)

**13 DllExport int WINAPI GetREURindiv( double REUR[19], int defValues, int dateOfBirth, int**

### **direction, int mic )**

Get REUR data for third octave frequencies, adjusted for microphone location and direction.

Parameters:

<i>REUR[]</i>	<b>Output</b>	REUR values
<i>defValues</i>	Input	use user supplied or program supplied data; 0 = predicted, 1 = use client data
<i>dateOfBirth</i>	Input	YYYYMMDD e.g. 20/4/1969 = 19690420
<i>direction</i>	Input	direction of sound; 0 = 0 degrees, 1 = 45 degrees
<i>mic</i>	Input	Microphone Reference Position; 0 = undisturbed field, 1 = Head Surface

Returns:

0

Requires:

17 or 18 (if returning user entered values)

### **14 DllExport int WINAPI GetREURindiv9( double REUR[9], int defValues, int dateOfBirth, int direction, int mic )**

Get REUR data for standard NAL-NL2 frequencies, adjusted for microphone location and direction.

Parameters:

<i>REUR[]</i>	<b>Output</b>	REUR values
<i>defValues</i>	Input	use user supplied or program supplied data; 0 = predicted, 1 = use client data
<i>dateOfBirth</i>	Input	YYYYMMDD e.g. 20/4/1969 = 19690420
<i>direction</i>	Input	direction of sound; 0 = 0 degrees, 1 = 45 degrees
<i>mic</i>	Input	Microphone Reference Position; 0 = undisturbed field, 1 = Head Surface

Returns:

0

Requires:

17 or 18 (if returning user entered values)

### **DllExport int WINAPI SetRECDindiv( double RECD[19] )**

This function has been deprecated

### **DllExport int WINAPI SetRECDindiv9(double RECD[9])**

This function has been deprecated

### **15 DllExport int WINAPI SetREDDindiv( double REDD[19], int defValues )**

Set the REDD data stored in the DLL to either predicted or client data.

Parameters:

<i>REDD[]</i>	Input	REDD values to be stored
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<i>defValues</i>	Input	use user supplied or program supplied data; 0 = predicted, 1 = use client data
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Returns:

0

Requires:

45 or 46 (if setting predicted values)

## 16 DllExport int WINAPI SetREDDindiv9( double REDD[9], int defValues )

Set the REDD data stored in the DLL to either predicted or client data.

Parameters:

<i>REDD[]</i>	Input	REDD values to be stored
<i>defValues</i>	Input	use user supplied or program supplied data; 0 = predicted, 1 = use client data

Returns:

0

Requires:

45 or 46 (if setting predicted values)

## 17 DllExport int WINAPI SetREURindiv( double REUR[19], int defValues, int dateOfBirth, int direction, int mic )

Set the REUR data stored in the DLL to either predicted or client data.

Parameters:

<i>REUR[]</i>	Input	REUR values to be stored
<i>defValues</i>	Input	use user supplied or program supplied data; 0 = predicted, 1 = use client data
<i>dateOfBirth</i>	Input	YYYYMMDD e.g. 20/4/1969 = 19690420
<i>direction</i>	Input	direction of sound; 0 = 0 degrees, 1 = 45 degrees
<i>mic</i>	Input	Microphone Reference Position; 0 = undisturbed field, 1 = Head Surface

Returns:

0

Requires:

None

## 18 DllExport int WINAPI SetREURindiv9( double REUR[9], int defValues, int dateOfBirth, int direction, int mic )

Set the REUR data stored in the DLL to either predicted or client data.

Parameters:

<i>REUR[]</i>	Input	REUR values to be stored
<i>defValues</i>	Input	use user supplied or program supplied data; 0 = predicted, 1 = use client data
<i>dateOfBirth</i>	Input	YYYYMMDD e.g. 20/4/1969 = 19690420
<i>direction</i>	Input	direction of sound; 0 = 0 degrees, 1 = 45 degrees
<i>mic</i>	Input	Microphone Reference Position; 0 = undisturbed field, 1 = Head Surface

Returns:

0

Requires:

None

**19 DllExport int WINAPI CrossOverFrequencies\_NL2( double CFArray[], int channels, double AC[9], double /\*BC\*/[9], int FreqInCh[19] )**

Calculate the crossover frequencies (frequency between channels) for each channel

Parameters:

<i>CFArray[]</i>	<b>Output</b>	Array of (channels-1) Crossover Frequencies
<i>channels</i>	Input	number of channels ( 1 to 18 )
<i>AC[]</i>	Input	Air Conduction Thresholds
<i>BC[]</i>	Input	NOT USED
<i>FreqInCh[]</i>	<b>Output</b>	Output: returns the channel a frequency is contained within

Returns:

0

Requires:

None

**20 DllExport int WINAPI CenterFrequencies( int centerF[], double CFArray[], int channels )**

Calculate the centre frequency of each channel

Parameters:

<i>CFArray[]</i>	<b>Output</b>	Array of (channels-1) Crossover Frequencies
<i>channels</i>	Input	number of channels ( 1 to 18 )

Returns:

0

Requires:

19

**21 DllExport int WINAPI CompressionThreshold\_NL2( double CT[19], int bandWidth, int selection, int WBCT, int aidType, int direction, int mic, int calcCh[19] )**

Calculate Compression Thresholds for each third octave frequency

Parameters:

<i>CT[]</i>	<b>Output</b>	Compression Thresholds at third octave frequencies
<i>bandWidth</i>	Input	bandWidth of Noise, 0 = broadband, 1 = narrowband
<i>selection</i>	Input	Gain type to use; 0 = REIG, 1 = REAG, 2 = 2cc Coupler, 3 = Ear Simulator
<i>aidType</i>	Input	Type of Hearing Aid fitted; 0 – CIC, 1 – ITC, 2 – ITE, 3 - BTE
<i>direction</i>	Input	direction of sound; 0 = 0 degrees, 1 = 45 degrees
<i>mic</i>	Input	Microphone Reference Position; 0 = undisturbed field, 1 = Head Surface
<i>calcCh[]</i>	Input	Recalculate value for frequency; 0 – No, 1 - Yes

Returns:

0

Requires:

23

**22 DllExport int WINAPI CompressionRatio\_NL2( double CR[], int channels, int centreFreq[], double AC[9], double BC[9], int direction, int mic, int limiting, double ACothers[9], int noOfAids )**

Calculate Compression ratios for each channel

Parameters:

<i>CR[]</i>	<b>Output</b>	Compression Ratios at third octave frequencies
<i>centreFreq[]</i>	Input	Array of Centre Frequencies for each channel
<i>AC[]</i>	Input	Air Conduction Thresholds
<i>BC[]</i>	Input	Bone Conduction Thresholds
<i>direction</i>	Input	direction of sound; 0 = 0 degrees, 1 = 45 degrees
<i>mic</i>	Input	Microphone Reference Position; 0 = undisturbed field, 1 = Head Surface
<i>limiting</i>	Input	Type of limiting to be used; 0 = off, 1 = wideband, 2 = multichannel
<i>ACothers[]</i>	Input	AC Thresholds for the other ear
<i>noOfAids</i>	Input	Number of Hearing Aids fitted; 0 = Unilateral, 1 = Bilateral

Returns:

0

Requires:

23, 21, 34, 35, 36, 37, 38

**23 DllExport int WINAPI setBWC( int channels, double crossOver[] )**

Set Bandwidth correction data for each third octave frequency

Parameters:

<i>channels</i>	Input	number of channels (1 to 18)
<i>crossover[x]</i>	Input	crossover frequencies, where x = max(1, channels – 1)

Returns:

0

Requires:

19 – unless you have calculated your own crossover frequencies

**24 DllExport int WINAPI getMPO\_NL2( double MPO[19], int type, double AC[9], double BC[9], int channels, int limiting )**

Get MPO (Maximum Power Output) data for selected type and limiting based on Thresholds and channels

Parameters:

<i>MPO[]</i>	<b>Output</b>	Maximum Power Output for each third octave
<i>type</i>	Input	type of MPO required; 0 – RESR, 1 = SSPL
<i>AC[]</i>	Input	Air Conduction Thresholds
<i>BC[]</i>	Input	Bone Conduction Thresholds
<i>Channels</i>	Input	number of channels ( 1 to 18 )
<i>Limiting</i>	Input	Type of limiting to be used; 0 = off, 1 = wideband, 2 = multichannel

Returns:

0

Requires:

43 or 44 – For type == SSPL

**25 DllExport double WINAPI GainAt\_NL2( int freqRequired, int targetType, double AC[9], double BC[9], double L, int limiting, int channels, int direction, int mic, double ACothers[9], int noOfAids, int bandWidth, int target, int aidType, int tubing, int vent, int RECDmeasType )**

Calculate {targetType} gain at one frequency

Parameters:

<i>freqRequired</i>	Input	Index of Third Octave Frequency
<i>targetType</i>	Input	Gain type to use; 0 = REIG, 1 = REAG, 2 = 2cc Coupler, 3 = Ear Simulator
<i>AC[]</i>	Input	Air Conduction Thresholds
<i>BC[]</i>	Input	Bone Conduction Thresholds
<i>L</i>	Input	level of broadband signal <a href="#">in dB</a>
<i>limiting</i>	Input	Type of limiting to be used; 0 = off, 1 = wideband, 2 = multichannel
<i>channels</i>	Input	number of channels ( 1 to 18 )
<i>direction</i>	Input	direction of sound; 0 = 0 degrees, 1 = 45 degrees
<i>mic</i>	Input	Microphone Reference Position; 0 = undisturbed field, 1 = Head Surface
<i>ACothers[]</i>	Input	AC Thresholds for the other ear
<i>noOfAids</i>	Input	Number of Hearing Aids fitted; 0 = Unilateral, 1 = Bilateral
<i>bandWidth</i>	Input	bandWidth of Noise, 0 = broadband, 1 = narrowband
<i>target</i>	Input	Gain Targets to be used; 0 = REIG, 1 = REAG
<i>aidType</i>	Input	Type of Hearing Aid fitted; 0 – CIC, 1 – ITC, 2 – ITE, 3 - BTE
<i>tubing</i>	Input	Type of tubing used; 0 – Libby 4, 1 = Libby 3, 2 = #13, 3 = Thin-tube, 4 = RITC, 5 = None
<i>vent</i>	Input	Type of Vent used, 0 = Tight, 1 = Occluded, 2 = Closed Dome, 3 = 1mm, 4 = 2mm, 5 = 3mm, 6 = Open Dome
<i>RECDmeasType</i>	Input	RECD measurement method; 0 = Predicted, 1 = Measured

Returns:

Gain at selected frequency for selected target type

Requires:

23, 17 or 18, 21, 34, 35, 36, 37, 38

**26 DllExport int WINAPI GetMLE( double MLE[19], int aidType, int direction, int mic )**

Get Microphone Location Effects data for the selected microphone location and direction

Parameters:

<i>MLE[]</i>	<b>Output</b>	MLE at third octaves
<i>aidType</i>	Input	Type of Hearing Aid fitted; 0 – CIC, 1 – ITC, 2 – ITE, 3 - BTE
<i>direction</i>	Input	direction of sound; 0 = 0 degrees, 1 = 45 degrees
<i>mic</i>	Input	Microphone Reference Position; 0 = undisturbed field, 1 = Head Surface

Returns:

0

Requires:

None

**27 DllExport int WINAPI ReturnValues\_NL2 (double MAF[19], double BWC[19], double ESCD[19])**



Returns the MAF, BWC and ESCD data at third octave frequencies.

Parameters:

<i>MAF[]</i>	<b>Output</b>	Minimum Audible Field at third octaves
<i>BWC[]</i>	<b>Output</b>	Bandwidth Correction at third octaves
<i>ESCD[]</i>	<b>Output</b>	Ear Simulator to Coupler Difference data at third octaves

Returns:

0

Requires:

23

## 28 DllExport int WINAPI GetTubing\_NL2 (double Tubing[19], int tubing)

Return tubing correction data for selected tube type at third octave frequencies

Parameters:

<i>Tubing[]</i>	<b>Output</b>	Tubing corrections at third octaves
<i>tubing</i>	Input	Type of tubing used; 0 – Libby 4, 1 = Libby 3, 2 = #13, 3 = Thin-tube, 4 = RITC, 5 = None

Returns:

0

Requires:

None

## 29 DllExport int WINAPI GetTubing9\_NL2 (double Tubing[19], int tubing)

Return tubing correction data for selected tube type at standard NAL-NL2 frequencies

Parameters:

<i>Tubing[]</i>	<b>Output</b>	Tubing corrections at standard NAL-NL2 frequencies
<i>tubing</i>	Input	Type of tubing used; 0 – Libby 4, 1 = Libby 3, 2 = #13, 3 = Thin-tube, 4 = RITC, 5 = None

Returns:

0

Requires:

None

## 30 DllExport int WINAPI GetVentOut\_NL2 (double Ventout[19], int vent)

Return vent correction data for selected vent type at third octave frequencies

Parameters:

<i>Ventout[]</i>	<b>Output</b>	Vent corrections at third octaves
<i>vent</i>	Input	Type of Vent used, 0 = Tight, 1 = Occluded, 2 = Closed Dome, 3 = 1mm, 4 = 2mm, 5 = 3mm, 6 = Open Dome

Returns:

0

Requires:

None

## 31 DllExport int WINAPI GetVentOut9\_NL2 (double Ventout[9], int vent)

Return Vent correction data for selected vent type at standard NAL-NL2 frequencies

Parameters:

<i>Ventout[]</i>	<b>Output</b>	Vent corrections at standard NAL-NL2 frequencies
<i>vent</i>	Input	Type of Vent used, 0 = Tight, 1 = Occluded, 2 = Closed Dome, 3 = 1mm, 4 = 2mm, 5 = 3mm, 6 = Open Dome

Returns:

0

Requires:

None

### 32 DllExport double WINAPI Get\_SI\_NL2( int s, double REAG[19], double Limit[19] )

Calculate SI (Saturation Index) at speech level s for Speech Thresholds

Parameters:

<i>s</i>	Input	Speech level; 0 = 55; 1 = 60; 2 = 65; 3 = 70; 4 = 75; 5 = 72; 6 = 69
<i>REAG[]</i>	Input	measured REAG at third octave frequencies
<i>Limit[]</i>	Input	RESR or SSPL limit at third octave frequencies

Returns:

SI value for selected speech level (s)

Requires:

None

### 33 DllExport double WINAPI Get\_SII( int nCompSpeed, double Speech\_thresh[19], int s, double REAG[19], double REAGp[19], double REAGm[19], double REUR[19] )

Calculate SII (Speech Intelligibility Index) at speech level s for Speech Thresholds

Parameters:

<i>nCompSpeed</i>	Input	Compression Speed; 0 = Very Slow; 1 = Very Fast; 2 = Dual
<i>Speech_thresh[]</i>	Input	Hearing Threshold(AC) + REDD <sub>adult avg</sub>
<i>s</i>	Input	Speech level; 0 = 55; 1 = 60; 2 = 65; 3 = 70; 4 = 75; 5 = 72; 6 = 69
<i>REAG[]</i>	Input	measured REAG
<i>REAGp[]</i>	Input	measured REAG at L + x where x = 15 for fast compression 7.5 for dual compression
<i>REAGm[]</i>	Input	measured REAG at L - x where x = 15 for fast compression 7.5 for dual compression
<i>REUR[]</i>	Input	REURindiv values

Returns:

SII value for selected speech level (s)

Requires:

None

### 34 DllExport void WINAPI SetAdultChild (int adultChild, int dateOfBirth)

Set client's age

Parameters:

<i>adultChild</i>	Input	0 = adult; 1 = child; 2 = calculate from date of birth
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Requires:  
None

### 35 DIIExport void WINAPI SetExperience (int experience)

Set the clients hearing aid experience level

Parameters:

<i>experience</i>	Input	0 = experienced; 1 = new user
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Requires:  
None

### 36 DIIExport void WINAPI SetCompSpeed (int compSpeed)

Set the compression speed

Parameters:

<i>compSpeed</i>	Input	0 = slow; 1 = fast; 2 = dual
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Requires:  
None

### 37 DIIExport void WINAPI SetTonalLanguage (int tonal)

Set the Language type (Tonal\Non-Tonal)

Parameters:

<i>tonal</i>	Input	0 = non-tonal 1 = tonal
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Requires:  
None

### 38 DIIExport void WINAPI SetGender (int gender)

Set clients' gender

Parameters:

<i>gender</i>	Input	0 = unknown; 1 = male; 2 = female
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Requires:  
None

### 39 DIIExport int WINAPI GetRECDh\_indiv\_NL2 (double RECDh[19], int RECDmeasType, int dateOfBirth, int /\*aidType\*/, int tubing, int vent, int coupler, int fittingDepth)

Get RECDh data for third octave frequencies, adjusted for HA1 to HA2 conversion and, if predicted values required, tubing, fitting depth, and earpiece type.

Parameters:

<i>RECDh[]</i>	<b>Output</b>	RECD values
<i>RECDmeasType</i>	Input	RECD measurement method; 0 = Predicted, 1 = Measured
<i>dateOfBirth</i>	Input	YYYYMMDD e.g. 20/4/1969 = 19690420
<i>aidType</i>	Input	NOT USED

<i>tubing</i>	Input	Type of tubing used; 0 – Libby 4, 1 = Libby 3, 2 = #13, 3 = Thin-tube, 4 = RITC, 5 = None
<i>coupler</i>	Input	0 = HA1, 1 = HA2
<i>fittingDepth</i>	Input	0 = standard, 1 = deep, 2 = shallow

Returns:

0

Requires:

43 or 44 (if returning user entered values)

#### 40 DllExport int WINAPI GetRECDh\_indiv\_NL2 (double RECDh[9], int RECDmeasType, int dateOfBirth, int aidType, int tubing, int vent, int coupler, int fittingDepth)

Get RECDh data for standard NAL-NL2 frequencies, adjusted for HA1 to HA2 conversion and, if predicted values required, tubing, fitting depth, and earpiece type.

Parameters:

<i>RECDh</i>	<b>Output</b>	RECD values
<i>RECDmeasType</i>	Input	RECD measurement method; 0 = Predicted, 1 = Measured
<i>dateOfBirth</i>	Input	YYYYMMDD e.g. 20/4/1969 = 19690420
<i>aidType</i>	Input	Type of Hearing Aid fitted; 0 – CIC, 1 – ITC, 2 – ITE, 3 - BTE
<i>tubing</i>	Input	Type of tubing used; 0 – Libby 4, 1 = Libby 3, 2 = #13, 3 = Thin-tube, 4 = RITC, 5 = None
<i>vent</i>	Input	Type of Vent used, 0 = Tight, 1 = Occluded, 2 = Closed Dome, 3 = 1mm, 4 = 2mm, 5 = 3mm, 6 = Open Dome
<i>coupler</i>	Input	0 = HA1, 1 = HA2
<i>fittingDepth</i>	Input	0 = standard, 1 = deep, 2 = shallow

Returns:

0

Requires:

43 or 44 (if returning user entered values)

#### 41 DllExport int WINAPI GetRECDt\_indiv\_NL2 (double RECDt[19], int RECDmeasType, int dateOfBirth, int /\*aidType\*/, int tubing, int vent, int earpiece, int coupler, int fittingDepth)

Get RECDt data for third octave frequencies, adjusted for HA1 to HA2 conversion and, if predicted values required, tubing, vent, fitting depth, and insert type.

Parameters:

<i>RECDt</i>	<b>Output</b>	RECD values
<i>RECDmeasType</i>	Input	RECD measurement method; 0 = Predicted, 1 = Measured
<i>dateOfBirth</i>	Input	YYYYMMDD e.g. 20/4/1969 = 19690420
<i>aidType</i>	Input	NOT USED
<i>tubing</i>	Input	Type of tubing used; 0 – Libby 4, 1 = Libby 3, 2 = #13, 3 = Thin-tube, 4 = RITC, 5 = None
<i>vent</i>	Input	Type of Vent used, 0 = Tight, 1 = Occluded, 2 = Closed Dome, 3 = 1mm, 4 = 2mm, 5 = 3mm, 6 = Open Dome
<i>earpiece</i>	Input	0 = Foam Tip, 1 = Own Mold
<i>coupler</i>	Input	0 = HA1, 1 = HA2
<i>fittingDepth</i>	Input	0 = standard, 1 = deep, 2 = shallow

Returns:

0

Requires:

45 or 46 (if returning user entered values)

**42 DllExport int WINAPI GetRECDt\_indiv9\_NL2 (double RECDt[9], int RECDmeasType, int dateOfBirth, int aidType, int tubing, int vent, int earpiece, int coupler, int fittingDepth)**

Get RECDt data for third octave frequencies, adjusted for HA1 to HA2 conversion and, if predicted values required, tubing, vent, fitting depth, and insert type.

Parameters:

<i>RECDt</i>	<b>Output</b>	RECD values
<i>RECDmeasType</i>	Input	RECD measurement method; 0 = Predicted, 1 = Measured
<i>dateOfBirth</i>	Input	YYYYMMDD e.g. 20/4/1969 = 19690420
<i>aidType</i>	Input	Type of Hearing Aid fitted; 0 – CIC, 1 – ITC, 2 – ITE, 3 - BTE
<i>tubing</i>	Input	Type of tubing used; 0 – Libby 4, 1 = Libby 3, 2 = #13, 3 = Thin-tube, 4 = RITC, 5 = None
<i>vent</i>	Input	Type of Vent used, 0 = Tight, 1 = Occluded, 2 = Closed Dome, 3 = 1mm, 4 = 2mm, 5 = 3mm, 6 = Open Dome
<i>earpiece</i>	Input	0 = Foam Tip, 1 = Own Mold
<i>coupler</i>	Input	0 = HA1, 1 = HA2
<i>fittingDepth</i>	Input	0 = standard, 1 = deep, 2 = shallow

Returns:

0

Requires:

45 or 46 (if returning user entered values)

**43 DllExport int WINAPI SetRECDh\_indiv\_NL2 (double RECDh[19])**

Set the RECDh data stored in the DLL to either predicted or client data. To store predicted data, it must first be retrieved using one of the GetRECDh\_indiv\*() functions.

Parameters:

<i>RECDh[]</i>	Input	RECD values to be stored
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Returns:

0

Requires:

39 or 40 (if setting to predicted values)

**44 DllExport int WINAPI SetRECDh\_indiv9\_NL2 (double RECDh[9])**

Set the RECDh data stored in the DLL to either predicted or client data. To store predicted data, it must first be retrieved using one of the GetRECDh\_indiv\*() functions.

Parameters:

<i>RECDh[]</i>	Input	RECD values to be stored
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Returns:

0

Requires:

39 or 40 (if setting to predicted values)

**45 DllExport int WINAPI SetRECDt\_indiv\_NL2 (double RECDt[19])**

Set the RECDt data stored in the DLL to either predicted or client data. To store predicted data, it must first be retrieved using one of the GetRECDt\_indiv\*() functions.

Parameters:

RECDt[]	Input	RECD values to be stored
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Returns:

0

Requires:

41 or 42 (if setting to predicted values)

#### 46 DllExport int WINAPI SetRECDt\_indiv9\_NL2 (double RECDt[9])

Set the RECDt data stored in the DLL to either predicted or client data. To store predicted data, it must first be retrieved using one of the GetRECDt\_indiv\*() functions.

Parameters:

RECDt[]	Input	RECD values to be stored
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Returns:

0

Requires:

41 or 42 (if setting to predicted values)