

WEI XIONG

Mathematics, The Hong Kong University of Science and Technology

wxiongae@connect.ust.hk | [Website](#) | [GitHub](#)

RESEARCH INTERESTS

Machine learning theory, reinforcement learning, and large language model.

EDUCATION

The Hong Kong University of Science and Technology Master student, <i>Department of Mathematics</i> Advisor: Prof. Tong Zhang	<i>Hong Kong, China</i> 2021.9 - present
University of Science and Technology of China Bachelor of Science, <i>Department of Mathematics</i> <i>Department of Electronic Engineering</i> ranking: 1/72 in Statistics	<i>Hefei, China</i> 2021.6
Shanghai Jiao Tong University <i>Exchange student at School of Electronic Information and Electrical Engineering</i>	<i>Shanghai, China</i> 2018

EXPERIENCE

The Hong Kong University of Science and Technology: Teaching Assistant: MATH 2421 - Probability (Best TA Award)	<i>Spring 2023</i>
Teaching Assistant: MATH 2121 - Linear Algebra (Best TA Award)	<i>Fall 2022</i>
Teaching Assistant: MATH 6913W - Reading Course: Statistical Learning Theory	<i>Spring 2022</i>
Teaching Assistant: MATH 2023 - Multivariable Calculus (Best TA Award)	<i>Spring 2022</i>

Microsoft Research Asia (MSRA):

Intern: Networking Research and Machine Learning Group	<i>Spring 2021</i>
Worked on bandwidth estimation for real-time communications with reinforcement learning	

University of Science and Technology of China:

Teaching Assistant: Mathematical Statistics	<i>Fall 2020</i>
Teaching Assistant: Data Structures and Databases	<i>Spring 2020</i>
Teaching Assistant: Algorithms and Data Structures	<i>Fall 2018</i>

University of Virginia:

Research Assistant: worked on multi-player multi-armed bandit (MPMAB)	<i>2019.8 - 2019.11</i>
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SELECTED AWARDS AND FELLOWSHIPS

Hong Kong PhD Fellowship (300/3000+ PhD students in Hong Kong)	<i>April 2021</i>
Nomination for Guo Moruo scholarship (3%, Highest Student Honor in USTC)	<i>November 2020</i>
Yuanqing Yang Scholarship (8/600+ undergraduates in mathematics)	<i>November 2020</i>
Chinese Academy of Sciences Institute of Electronics Scholarship	<i>October 2018</i>
National Scholarship (2/356 in EE, top scholarship in mainland China)	<i>October 2017</i>
Zhuang Caifang Scholarship (199/200000 high school graduates in Fujian Province)	<i>July 2016</i>

Best Teaching Assistant Award at HKUST	<i>June 2022</i>
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Outstanding graduate (USTC and Anhui province, 2/150+ in the school of mathematics)	<i>June 2021</i>
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Honor Program in Electronic Engineering/Artificial Intelligence at USTC	<i>2017 - 2019</i>
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PROFESSIONAL ACTIVITY

Conference Reviewer: Neurips 2022,2023 (**Top Reviewer Award**); ICML 2022, 2023; AISTATS 2023;

Journal Reviewer: Machine Learning, JMLR.

SELECTED PUBLICATIONS AND MANUSCRIPTS

(* denotes random/alphabetical order or equal contribution)

- [1] Hanze Dong*, Wei Xiong*, Deepanshu Goyal, Rui Pan, Shizhe Diao, Jipeng Zhang, Kashun Shum and Tong Zhang, “RAFT: Reward rAnked FineTuning for Generative Foundation Model Alignment”, [[Preprint](#)].
- [2] Han Zhong*, Wei Xiong*, Sirui Zheng, Liwei Wang, Zhaoran Wang, Zhuoran Yang, and Tong Zhang, “GEC: A Unified Framework for Interactive Decision Making in MDP, POMDP, and Beyond”, [[Preprint](#)] [[Slide](#)].
- [3] Chenlu Ye, Wei Xiong, Quanquan Gu, and Tong Zhang, “Corruption-Robust Algorithms with Uncertainty Weighting for Nonlinear Contextual Bandits and Markov Decision Processes”, [[ICML 2023](#)].
- [4] Chengshuai Shi, Wei Xiong, Cong Shen, and Jing Yang, “Provably Efficient Offline Reinforcement Learning with Perturbed Data Sources”, [[ICML, 2023](#)].
- [5] Chengshuai Shi, Wei Xiong, Cong Shen, and Jing Yang, “Reward Teaching for Federated Multi-Armed Bandits”, [[ISIT, 2023](#)].
- [6] Wei Xiong*, Han Zhong*, Chengshuai Shi, Cong Shen, Liwei Wang, and Tong Zhang, “Nearly Minimax Optimal Offline Reinforcement Learning with Linear Function Approximation: Single-Agent MDP and Markov Game”, [[ICLR 2023](#)].
- [7] Wei Xiong, Han Zhong, Chengshuai Shi, Cong Shen, and Tong Zhang, “A Self-Play Posterior Sampling Algorithm for Zero-Sum Markov Game”, [[ICML 2022](#)].
- [8] Han Zhong*, Wei Xiong*, Jiyuan Tan*, Liwei Wang, Tong Zhang, Zhaoran Wang, and Zhuoran Yang, “Pessimistic Minimax Value Iteration: Provably Efficient Equilibrium Learning from Offline Datasets”, [[ICML 2022](#)] [[Slide](#)].
- [9] Wei Xiong, Yong Lin, and Tong Zhang, “An Alternative Analysis of High-Probability Generalization Bound for Uniformly Stable Algorithms”, [[Preprint](#)].
- [10] Haishan Ye*, Wei Xiong*, and Tong Zhang, “PMGT-VR: A decentralized proximal-gradient algorithmic framework with variance reduction”, [[TPAMI Under Minor Revision](#)] [[Slide](#)].
- [11] Chengshuai Shi, Haifeng Xu, Wei Xiong, and Cong Shen, “(Almost) Free Incentivized Exploration from Decentralized Learning Agents”, [[NeurIPS 2021](#)], [[Code](#)].
- [12] Chengshuai Shi, Wei Xiong, Cong Shen, and Jing Yang, “Heterogeneous Multi-player Multi-armed Bandits: Closing the Gap and Generalization”, [[NeurIPS 2021](#)], [[Code](#)].
- [13] Pushi Zhang, Xiaoyu Chen, Li Zhao, Wei Xiong, Tao Qin, and Tie-Yan Liu, “Distributional Reinforcement Learning for Multi-Dimensional Reward Functions”, [[NeurIPS 2021](#)].
- [14] Chengshuai Shi, Wei Xiong, Cong Shen, and Jing Yang, “Decentralized multi-player multi-armed bandits with no collision information”, [[AISTATS, 2020](#)].