#### COMP642

# **Object Oriented Programming**

Lectorial 7 - Abstract Classes, Implementing Interface

#### **Designing a Hierarchy (1)**

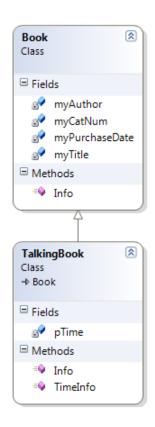
• Say we have our book hierarchy on the right:

What if we want to include DVDs in our program?

A DVD has a lot in common with a book and with a TalkingBook (what?).

However, a **DVD IS NOT A book** (it doesn't have an author).

Inheriting DVD from book is not a good idea.



**Designing hierarchies is DIFFICULT** (2)

## Designing a Hierarchy (2)

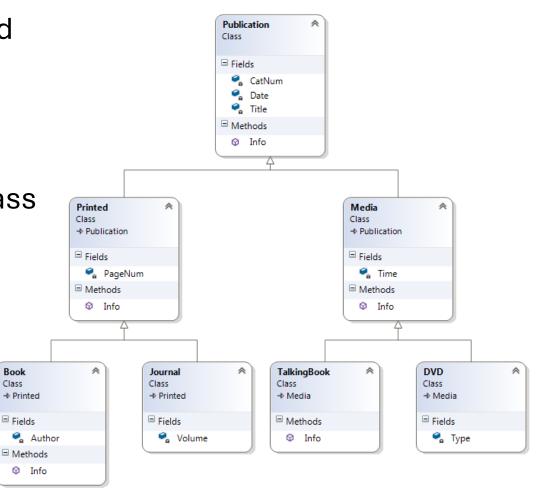
Book

Class

 The base class should be as general as possible.

 For library items, we might have a base class called Publication.

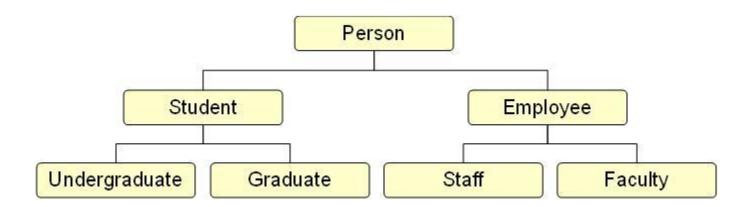
 We might then have printed and other publications.



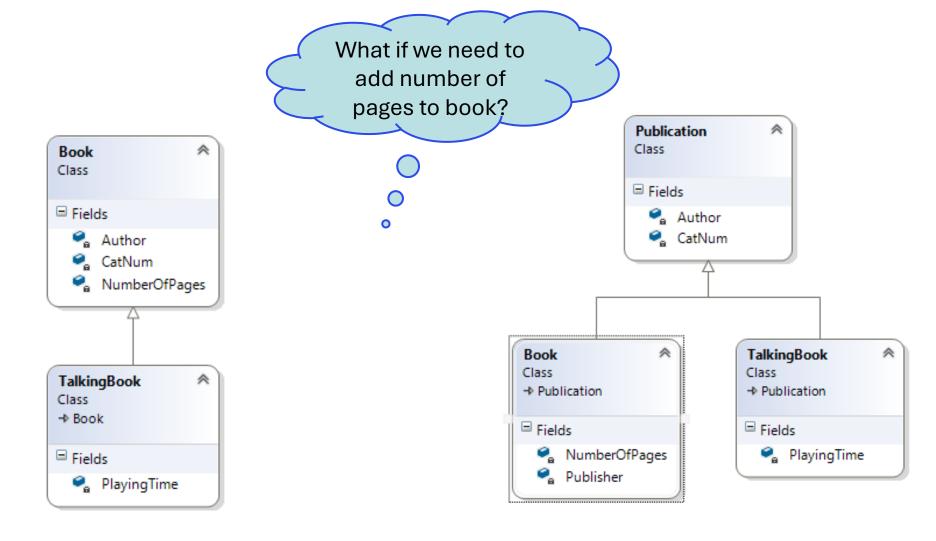
#### **Abstract Class (1)**

- The base class "Publication" would never have any objects.
- Any publication added to the library would be one of the derived classes (a book, or a DVD, etc).
- A class that never has any objects is called an abstract class. The other classes that have objects are called concrete classes.
- Every hierarchy should have an abstract class at the top concrete classes should be the leaves.

## **Abstract Class (2)**



#### **Abstract Class (3)**

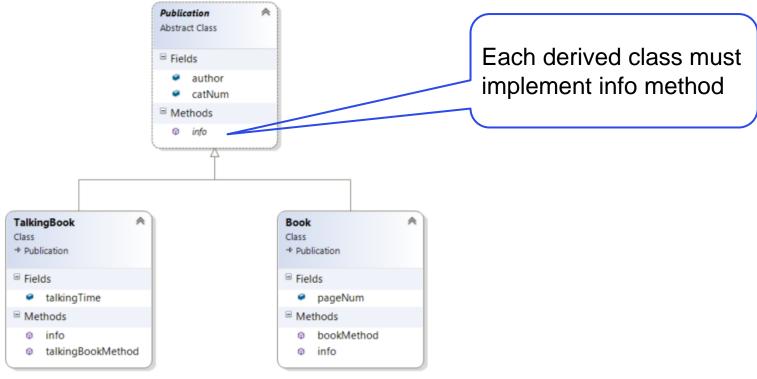


#### **Abstract Class (4)**

- Provides a blueprint for concrete classes.
- Does not contain implementation.
- Provides an interface to make sure that derived concrete classes are properly implemented.
- Abstract based classes cannot be instantiated. They are inherited and extended by the concrete subclasses.
- Subclasses derived from specific abstract base must implement the methods and properties provided in the abstract base class.

#### **Abstract Class (5)**

 The abstract base class (publication) provides the minimum attributes and methods that every publication object (of whatever type) must have.



#### **Abstract Class (6)**

Publication class can be defined as follows:

```
class Publication(ABC):
    def __init__(self, catnum, author):
        self._catnum = catnum
        self._author = author

@abstractmethod
    def info(self):
        pass
```

- Import ABC and abstractmethod from the Python abc module
- 2. Derive the Publication class from ABC
- 3. Add the @abstractmethod to the info method

#### **Abstract Class (7)**

```
aBook = Publication("1234", "Jim")
```

 If we try to create an instance of Publication, we get the following error:

```
aBook = Publication("1234", "Jim")
TypeError: Can't instantiate abstract class Publication with abstract methods info
```

#### **Abstract Class Inheritance (1)**

 Each derived class must have an implementation of the abstract method info().

```
class Book(Publication):
    def __init__(self, catnum, author, pnum, pub):
        self._pnum = pnum
        self._pub = pub
        super().__init__(catnum, author)

    def info(self):
        print("This is a book")
```

```
aBook = Book("1234", "Smith", 200, "ABC")
aBook.info()

This is a book
```

#### **Abstract Class Inheritance (2)**

 If info() is not defined in the Book class, we will get the following error:

```
aBook = Book("1234", "Smith", 200, "ABC")
TypeError: Can't instantiate abstract class Book with abstract methods info
```

- Derived class must provide concrete implementation for all the abstract methods of the base class. In this instance, the derived classes can also be referred to as concrete classes.
- Concrete class is required to override the abstract methods defined in the abstract class.

# Using super to Call a Method from an Abstract Class

- An abstract method does not have to be completely empty.
- It can contain some implementation that can be reused by derived classes by calling the abstract method with super(), including the constructor.

```
class Publication(ABC):
    def __init__(self, catnum, author):
        self._catnum = catnum
        self._author = author

@abstractmethod
    def info(self):
        print("This is a publication")
```

```
class Book(Publication):
    def __init__(self, catnum, author, pnum, pub):
        self._pnum = pnum
        self._pub = pub
        super().__init__(catnum, author)

    def info(self):
        super().info()
        print("This is a book")
```

#### Implementing an Abstract Property

- We can define method to read and modify the value of the attributes (catnum, author) in Publication.
- Enforces their implementation in every subclass

#### **Publication**

```
@property
@abstractmethod
def CatNum(self):
    pass
@CatNum.setter
@abstractmethod
def CatNum(self, value):
    pass
@property
@abstractmethod
def Author(self):
    pass
@Author.setter
@abstractmethod
def Author(self, value):
    pass
```

#### Book

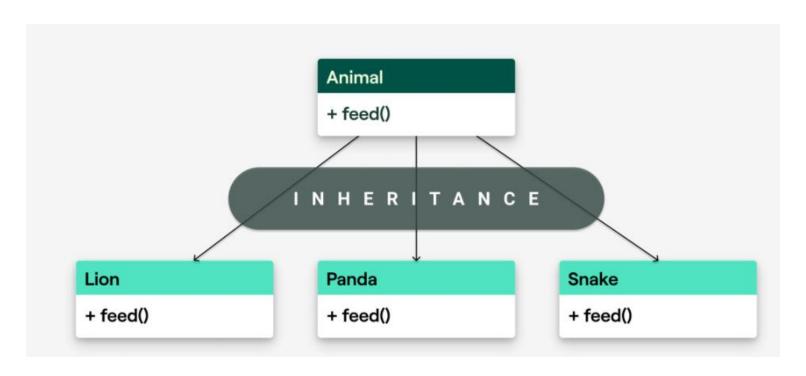
```
@property
def CatNum(self):
    return self._catnum

@CatNum.setter
def CatNum(self, value):
    self._catnum = value

@property
def Author(self):
    return self._author

@Author.setter
def Author(self, value):
    self._author = value
```

#### Writing Cleaner Code using Abstract Class

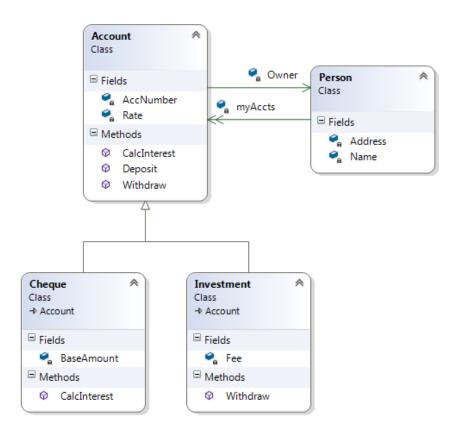


```
zoo = [Lion(), Panda(), Snake()]
for animal in zoo:
    animal.feed()
```

#### **Test Your Knowledge**

What difference would all this make to the account class

in the previous lectures?



#### Interface

- A programming structure/syntax that allows the computer to enforce certain properties on object (class)
- They are classes without code.
- A description of how an object behaves.
- It is a set of publicly accessible methods of an object which can be used by other parts of the program to interact with that object.

#### What is Interface in Python?

 Abstract class may contain some abstract methods as well as non-abstract method.

```
@abstractmethod
def get_salary(self):
    pass

def info(self):
    print("Info is a non-abstract method")
```

```
anEmp = FulltimeEmployee("John Doe", 6000)
print(anEmp.get_salary())
anEmp.info()
6000
Info is a non-abstract_method
```

- Interface is an abstract class which contains only abstract methods.
- Python does not provide interface explicitly; we have to use abstract classes to create interface manually.

#### **Interface in Python (1)**

- Python has a completely different typing philosophy to Java or C#.
- No native support for interfaces.
- Generally, two solutions:
  - Use some third-party framework that adds a notion of interfaces (such as zope.interface package) – not covered here
  - Use of abstract base classes

## **Interface in Python (2)**

```
class myClass(ABC):
    @abstractmethod
    def connect(self):
        pass

    @abstractmethod
    def disconnect(self):
        pass
```

#### Interface in Python (3)

```
class mySQL(myClass):
    def connect(self):
        print("Connecting to mySQL database...")
    def disconnect(self):
        print("Disconnecting from mySQL database...")
class POSTGRES(myClass):
    def connect(self):
        print("Connecting to POSTGRES database...")
    def disconnect(self):
        print("Disconnecting from POSTGRES database...")
```

#### **Interface in Python (4)**

```
dbstr = input("Enter the database name: ")

className = globals()[dbstr]

aConn = className()

aConn.connect()
aConn.disconnect()
```

```
Enter the database name: POSTGRES

Connecting to POSTGRES database...

Disconnecting from POSTGRES database...
```

#### **Test Your Knowledge**

Suppose that you need to develop a payroll program for a company. The company has two groups of employees:

- full-time employees get a fixed salary
- hourly employees get paid by hourly wages

The payroll program needs to print out a payroll that includes employee names and their monthly salaries.