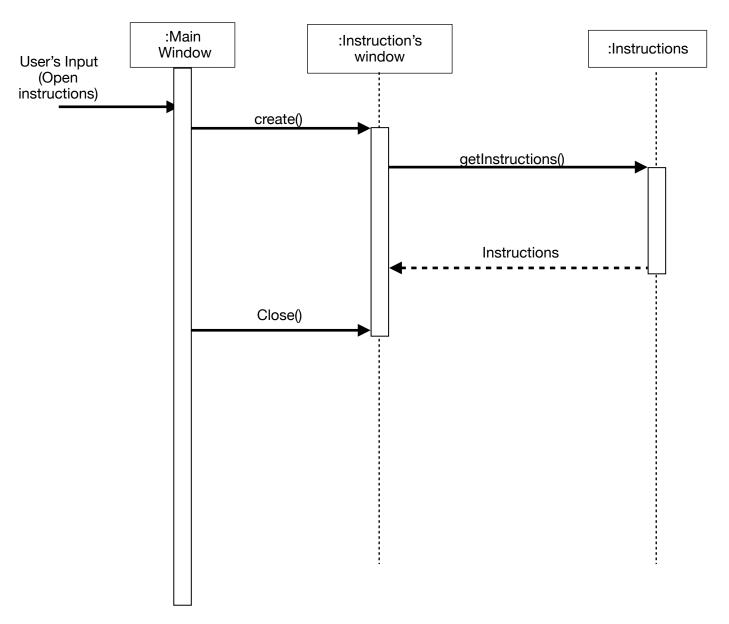
Get Game Instruction Scenario



Note: if the application is closed the Instruction's window should also close.