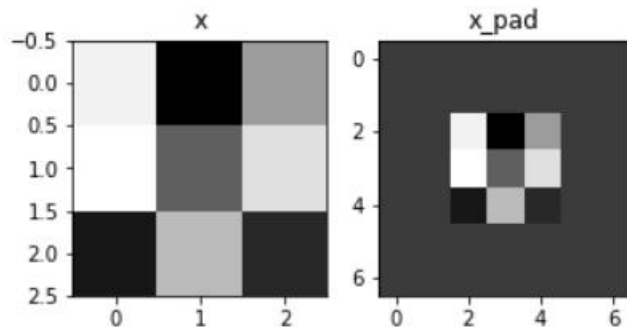


计算机科学与技术学院神经网络与深度学习课程实验报告

实验题目： CNN		学号： 201918130222
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<p>实验目的：</p> <p>Understand the architecture of CNN</p> <p>Get practice with training these on data</p>		
<p>实验软件和硬件环境：</p> <p>硬件环境：</p> <p>处理器： Intel core i7 9750-H</p> <p>电脑： 神州 z7m-ct7nk</p> <p>软件环境：</p> <p>Pycharm 与 jupyter notebook</p>		
<p>实验原理和方法：</p> <p>Week1:CNN</p> <p>1, Convolutional model -Step by Step</p> <p>(1) 加载库</p> <p>(2) 卷积函数</p> <p>1, zero_pad:</p> <p>X_pad = np.pad(X,((0,0),(pad,pad),(pad,pad),(0,0)))</p>		



2,Single step of convolution

$s = W * a_slice_prev$

$Z = np.sum(s) + b$

3.3 - Convolutional Neural Networks - Forward pass

$(m, n_H_prev, n_W_prev, n_C_prev) = A_prev.shape$

$(f, f, n_C_prev, n_C) = W.shape$

$stride = hparameters['stride']$

$pad = hparameters['pad']$

given above. Hint: use `int()` to floor. (≈ 2 lines)

$n_H = \text{int}((n_H_prev - f + 2 * pad) / stride + 1)$

$n_W = \text{int}((n_W_prev - f + 2 * pad) / stride + 1)$

$Z = np.zeros((m, \text{int}(n_H), \text{int}(n_W), n_C))$

$A_prev_pad = \text{zero_pad}(A_prev, pad)$

for i in $\text{range}(m)$:

$a_prev_pad = A_prev_pad[i, :, :]$

for h in $\text{range}(n_H)$:


```
elif mode == "average":
```

```
A[i, h, w, c] = np.mean(a_prev_slice)
```

2, Convolutional Neural Networks: Application

2.0 - 加载 TensorFlow model

2.1 - Create placeholders

在训练神经网络时需要每次提供一个批量的训练样本，如果每次迭代选取的数据要通过常量表示，那么 TensorFlow 的计算图会非常大。因为每增加一个常量，TensorFlow 都会在计算图中增加一个结点，所以说拥有几百万次迭代的神经网络会有极其庞大的计算图，而占位符却可以解决这一点，它只会拥有占位符这一个结点，Placeholder 机制的出现就是为了解决这个问题，我们在编程的时候只需要把数据通过 placeholder 传入 tensorflow 计算图即可。

```
X = tf.placeholder(tf.float32,shape=(None,n_H0,n_W0,n_C0))
```

```
Y = tf.placeholder(tf.float32,shape=(None,n_y))
```

1.2 - Initialize parameters

这里使用 xaiver 初始化

```
W1=tf.get_variable("W1",[4,4,3,8],initializer=tf.contrib.layers.xavier_initializer(seed = 0))
```

```
W2=tf.get_variable("W2",[2,2,8,16],initializer=tf.contrib.layers.xavier_initializer(seed = 0))
```

1.2 - Forward propagation

```
# CONV2D: stride of 1, padding 'SAME'
```

```

Z1 =tf.nn.conv2d(X,W1,strides = [1,1,1,1],padding = "SAME")

# RELU

A1 = tf.nn.relu(Z1)

# MAXPOOL: window 8x8, sride 8, padding 'SAME'

P1 = tf.nn.max_pool(A1,ksize = [1,8,8,1],strides = [1,8,8,1],padding =
"SAME")

# CONV2D: filters W2, stride 1, padding 'SAME'

Z2 = tf.nn.conv2d(P1,W2,strides=[1,1,1,1],padding="SAME")

# RELU

A2 = tf.nn.relu(Z2)

# MAXPOOL: window 4x4, stride 4, padding 'SAME'

P2 = tf.nn.max_pool(A2,ksize= [1,4,4,1],strides=[1,4,4,1],padding="SAME")

# FLATTEN

P2 = tf.contrib.layers.flatten(P2)

# FULLY-CONNECTED without non-linear activation function (not not call
softmax).

# 6 neurons in output layer. Hint: one of the arguments should be
"activation_fn=None"

Z3 = tf.contrib.layers.fully_connected(P2,6,activation_fn= None)

```

1.4 - Compute cost

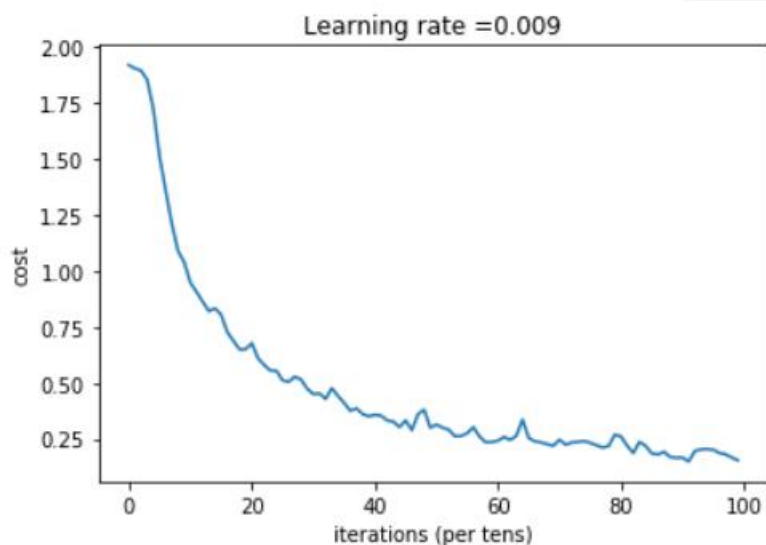
使用交叉熵损失函数

```
cost=tf.reduce_mean(tf.nn.softmax_cross_entropy_with_logits(logits=
Z3,labels= Y))
```

1.4 Model

代码太多略过.....

优化过程，结果：



```
Tensor("Mean_1:0", shape=(), dtype=float32)
Train Accuracy: 0.92314816
Test Accuracy: 0.7916667
```

Week2:Residual Networks

1 - The problem of very deep neural networks

收敛满，overfitting

2 - Building a Residual Network

实现 identity_block 函数

```
# Second component of main path (≈3 lines)
X = Conv2D(filters = F2, kernel_size = (f, f), strides= (1,1),padding='same',name =
conv_name_base+'2b',kernel_initializer= glorot_uniform(seed=0))(X)
X = BatchNormalization(axis = 3, name = bn_name_base + '2b')(X)
X = Activation('relu')(X)
```

```

# Third component of main path (≈2 lines)
X = Conv2D(filters = F3, kernel_size = (1, 1), strides = (1,1), padding = 'valid', name = conv_name_base
+ '2c', kernel_initializer = glorot_uniform(seed=0))(X)
X = BatchNormalization(axis = 3, name = bn_name_base + '2c')(X)

# Final step: Add shortcut value to main path, and pass it through a RELU activation (≈2 lines)
X = Add()([X_shortcut,X])
X = Activation('relu')(X)

```

2.2 - The convolutional block

```

# Second component of main path (≈3 lines)

X      =      Conv2D(F2,(f,f),strides      =      (1,1),padding      =      'same',name      =
conv_name_base+'2b',kernel_initializer = glorot_uniform(seed = 0))(X)

X = BatchNormalization(axis = 3,name = bn_name_base +'2b')(X)

X = Activation('relu')(X)


# Third component of main path (≈2 lines)

X      =      Conv2D(F3,(1,1),strides      =      (1,1),padding      =      'valid',name      =
conv_name_base+'2c',kernel_initializer = glorot_uniform(seed = 0))(X)

X = BatchNormalization(axis = 3,name = bn_name_base +'2c')(X)


##### SHORTCUT PATH ##### (≈2 lines)

X_shortcut      =      Conv2D(F3,(1,1),strides      =      (s,s),padding      =      'valid',name      =
conv_name_base+'1',kernel_initializer = glorot_uniform(seed = 0))(X_shortcut)

X_shortcut = BatchNormalization(axis = 3,name = bn_name_base +'1')(X_shortcut)

```

```
# Final step: Add shortcut value to main path, and pass it through a RELU activation (≈2 lines)
```

```
X = Add()([X_shortcut,X])
```

```
X = Activation('relu')(X)
```

3 - Building your first ResNet model (50 layers)

```
# Stage 3 (≈4 lines)
```

```
X = convolutional_block(X, f = 3, filters=[128,128,512], stage= 3, block= 'a', s= 2)
```

```
X = identity_block(X, f = 3, filters=[128,128,512], stage = 3, block= 'b')
```

```
X = identity_block(X, f = 3, filters=[128,128,512], stage = 3, block= 'c')
```

```
X = identity_block(X, f = 3, filters=[128,128,512], stage = 3, block= 'd')
```

```
# Stage 4 (≈6 lines)
```

```
X = convolutional_block(X, f = 3, filters=[256,256,1024], stage= 4, block= 'a', s= 2)
```

```
X = identity_block(X, f = 3, filters=[256,256,1024], stage = 4, block= 'b')
```

```
X = identity_block(X, f = 3, filters=[256,256,1024], stage = 4, block= 'c')
```

```
X = identity_block(X, f = 3, filters=[256,256,1024], stage = 4, block= 'd')
```

```
X = identity_block(X, f = 3, filters=[256,256,1024], stage = 4, block= 'e')
```

```
X = identity_block(X, f = 3, filters=[256,256,1024], stage = 4, block= 'f')
```

```
# Stage 5 (≈3 lines)
```

```
X = convolutional_block(X, f = 3, filters=[512,512,2048], stage= 5, block= 'a', s= 2)
```

```
X = identity_block(X, f = 3, filters=[512,512,2048], stage = 5, block= 'b')
```



```
X = identity_block(X,f = 3,filters=[512,512,2048],stage = 5,block= 'c')
```

```
# AVGPOOL ( $\approx 1$  line). Use "X = AveragePooling2D(...)(X)"
```

```
X = AveragePooling2D(pool_size=(2,2),padding= 'same')(X)
```

```
120/120 [=====] - 2s 16ms/step  
Loss = 1.977328856786092  
Test Accuracy = 0.16666666666666666
```

就实验过程中遇到和出现的问题，你是如何解决和处理的，自拟 1 - 3 道问答题：

在卷积向前传播的过程中，刚开始的时候没有考虑步长，即默认了 stride 是 1，导致测试的时候一直出错。原因是有很多中可以改变步长的写法，但是与框架相符合的写法只有一中。