# **WEIJUN HUANG**

s212485@student.dtu.dk | github.com/Weijun-H

#### **EDUCATION**

#### **Technical University of Denmark**

Master of Human-centered Artificial Intelligence

Lyngby, Denmark Sep 2021 - Present

Xi'an University of Architecture and Technology

Bachelor of Urban and Rural Planning (top 10%)

Xi'an, China July 2015 - Jul 2020

#### WORK EXPERIENCE

## Google Summer of Code 2022 participant with MariaDB

Remote

Open Source Developer

May 2022 - Present

- Implemented regression functions based on Youngs-Cramer algorithm
- Implemented and improved JSON\_DETAIL function to better suit development and debugging purposes

# **Urbanspace Planning and Architectural Design Co.,Ltd.**(Beijing)

Beijing, China

Research Assistant

Jul 2018 - Sep 2018

• Participated in the study of the Beijing-Tianjin-Hebei metropolitan area and used python to automatically collect and process preliminary data

#### RESEARCH EXPERIENCE

# **Quantitative Analysis of Urban Street Color (Python)**

Xi'an, China

Model Constructor

Jul 2018 - Oct 2018

- Used street view and photos to conduct a detailed survey of characteristic blocks in Xi'an city
- Used *K-means cluster* analysis to *extract the theme colors* of the city and analyzed the different theme colors

## **Landscape Evaluation System Embedded in Web Applications (Python)**

Xi'an, China

Model Constructor

Apr 2018 - Aug 2018

- Implemented an *landscape evaluation system* in the early stage and online website deployment
- Used machine learning to build automated analysis processes

## PERSONAL PROJECTS

# RookieDB (Java)

- Designed a *bare-bones database implementation* which supports executing simple transactions in series
- Constructed *B+ tree indices*, efficient join algorithms, query optimization, multigranularity locking to allow concurrent execution of transactions, and database recovery

# Bear Map (Java)

- Worked on the backend of a web mapping application in the town of Berkeley
- Achieved the complete rastering and completed *A\* algorithm* to find the *shortest path*

## **Modifications to the xv6 Operating System (C)**

• Built a modified version of MIT's xv6 Operating System, which adds several new *scheduling algorithms*, *copy-on-write*, and *lazy allocation page*, symbolic links, mmap, along with a couple of system calls

## Sponge (C++)

- Created TCPReceiver to translates between incoming *TCP* segments and the incoming byte stream
- Implemented TCPSender to translate from an outgoing byte stream to segments that will become the payloads of unreliable datagrams

#### **SKILLS**

**Programming:** Java, C, C++, C#, Python, Go, Shell, Javascript, SQL, LaTeX, HTML, CSS

Software & Tools: Linux, Git, GDB, CUDA, MPI, OpenMP, Adobe Creative Cloud (Photoshop, Illustrator)

**Language:** Fluent in Chinese and English