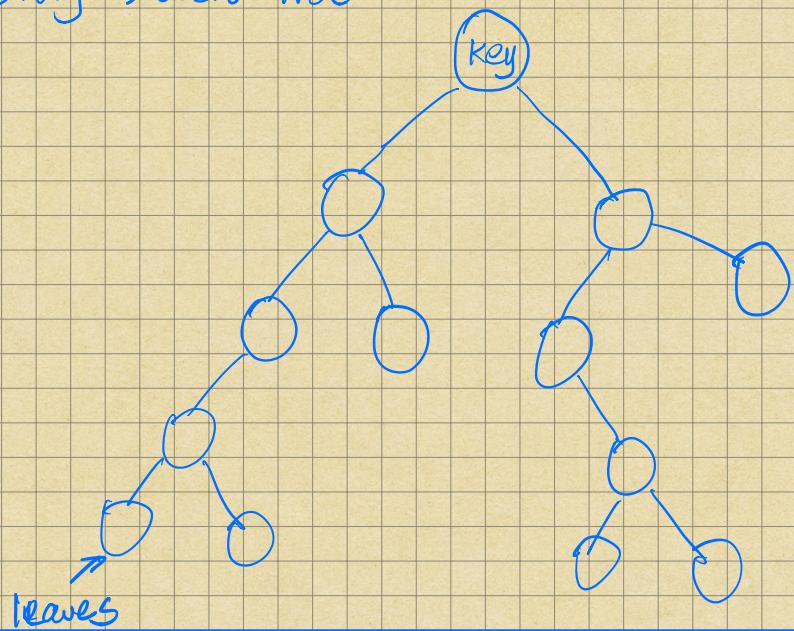


Binary Search Tree

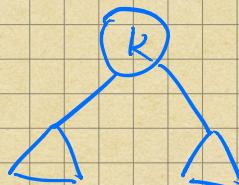


keys are comparable, for each pair of keys

$$k_1, k_2 : \begin{cases} k_1 < k_2 \\ k_2 < k_1 \\ k_1 = k_2 \end{cases}$$

Binary Search Tree : (BST)

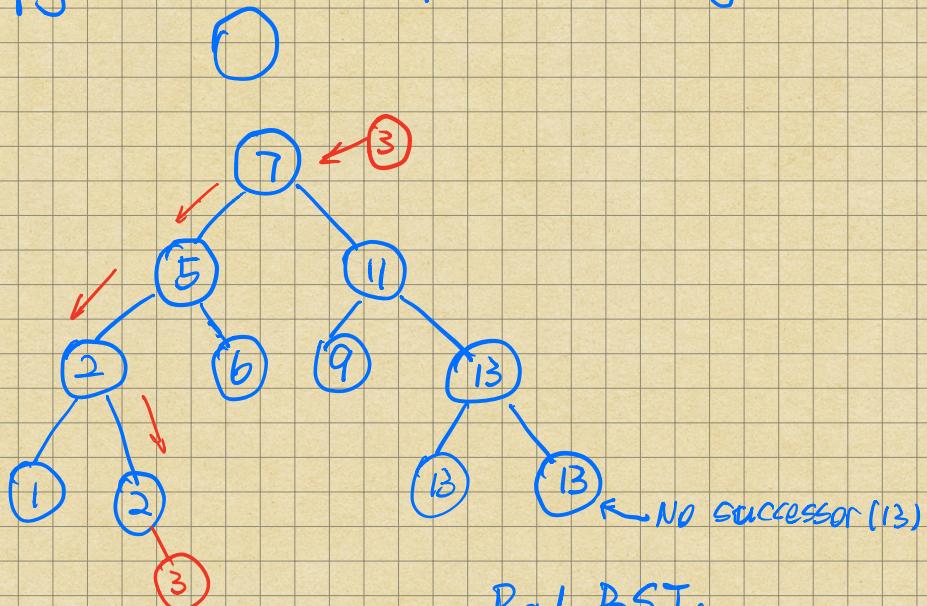
1. Binary Tree with data composed of comparable objects.
2. For each node:



- for each node with k , every node in left sub-tree has a smaller or equal keys.
 - every node in the right sub-tree has a larger or equal keys
3. The left and the right sub-trees are also BST

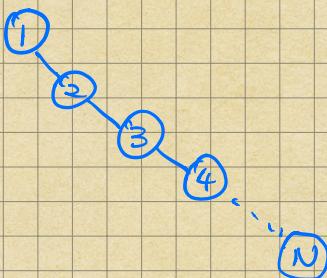
4. The empty tree is a BST and a single node is BST.

ex).



- (1). Search
- (2). insert
- (3). delete
- (4). successor / predecessor
- (5). data in a range
- (6). Min / max

Bad BST:



- depth = d

• search = O(d).

• insert = O(d) (may increase depth by 1)

• Min / max = O(d)

↳ keep going left

• Successor / predecessor:

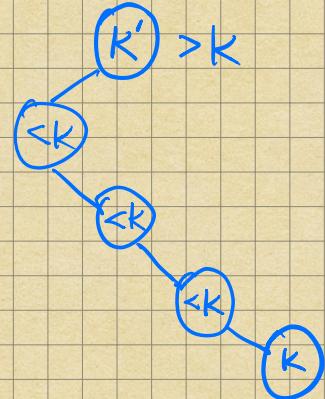
$$\text{Successor}(k) = \min \{ \text{key} : \text{key} \geq k \}$$

• Case ①: right sub tree exists





- Case ②: right sub tree doesn't exist



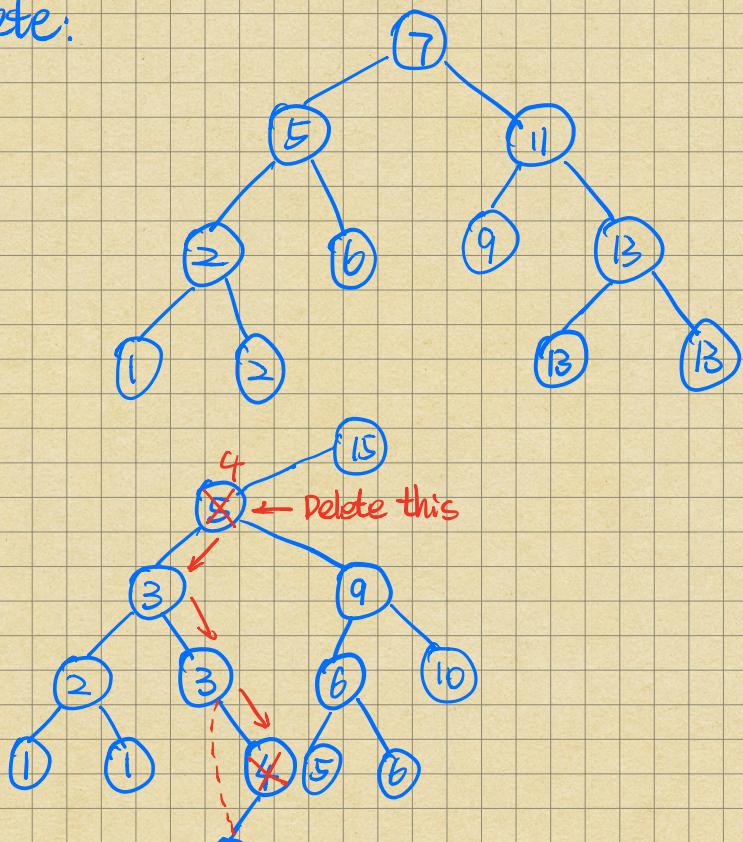
$\text{predecessor}(k) = \max \{ \text{key} : \text{key} < k \}$.

case ①:

case ②:

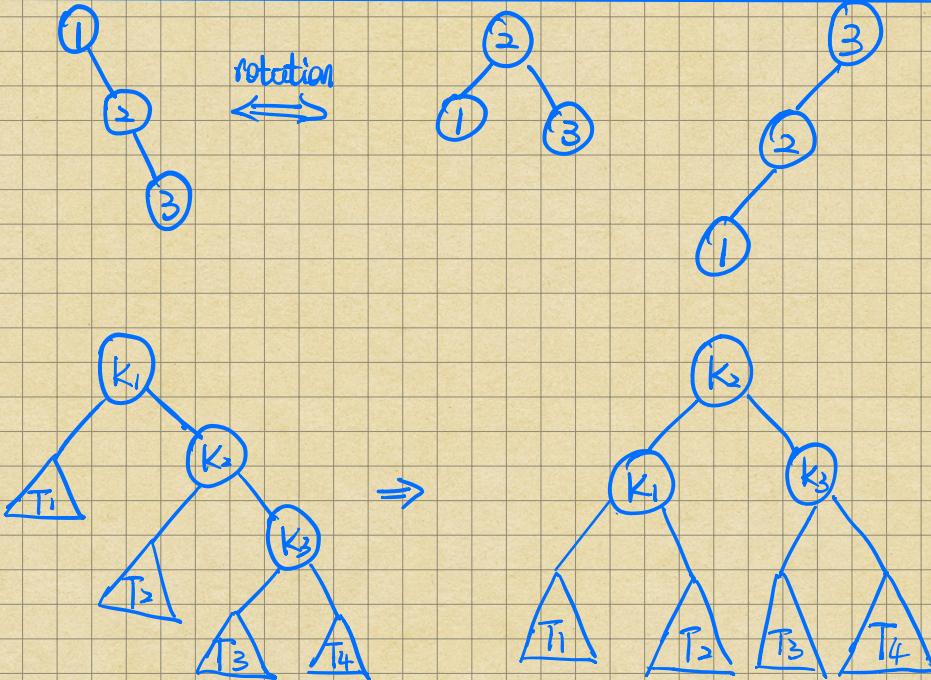
- if $k = \text{Pre}(k')$, then $k' = \text{succ}(k)$

- Delete:



(3)

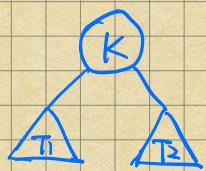
Delete is $\Theta(d)$, may $d=d-1$



$$\triangle < k_1 < \triangle < k_2 < \triangle < k_3 < \triangle$$

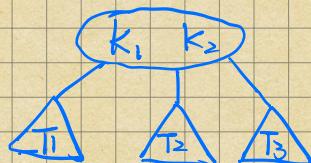
Two - Three - Trees

- Nodes: 2-node



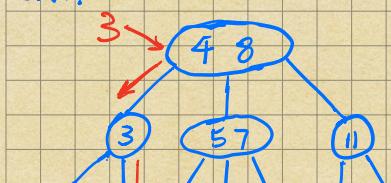
$$T_1 \leq K \leq T_2$$

3-node : $k_1 < k_2$



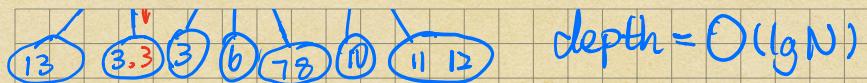
$$T_1 \leq k_1 \leq T_2 \leq k_2 \leq T_3$$

ex.). 2-3-trees



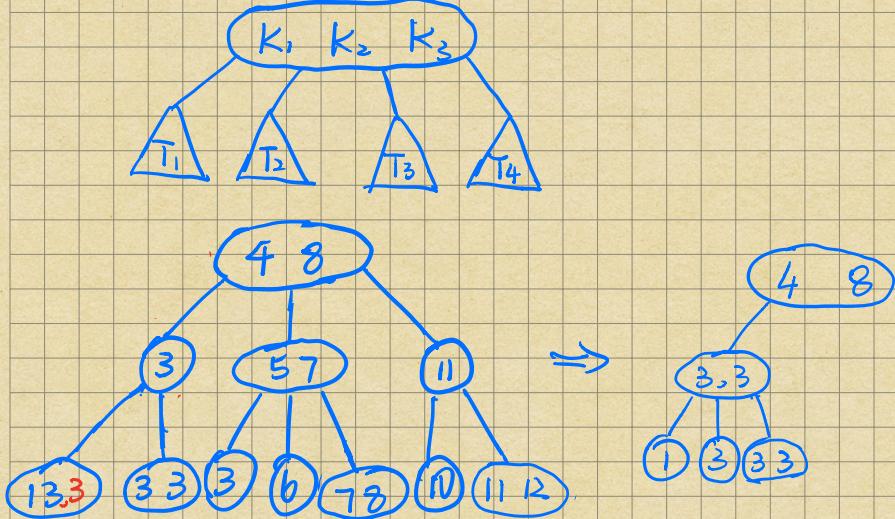
if N nodes, depth $\geq \log_2 N$

$$\log_3 N \leq \text{depth} \leq \log_2 N$$

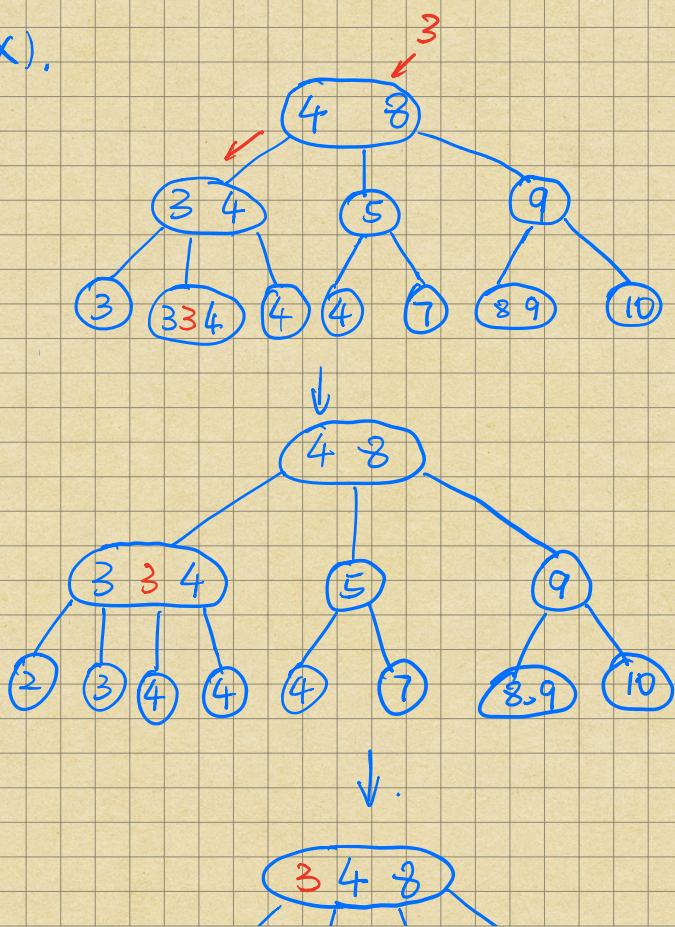


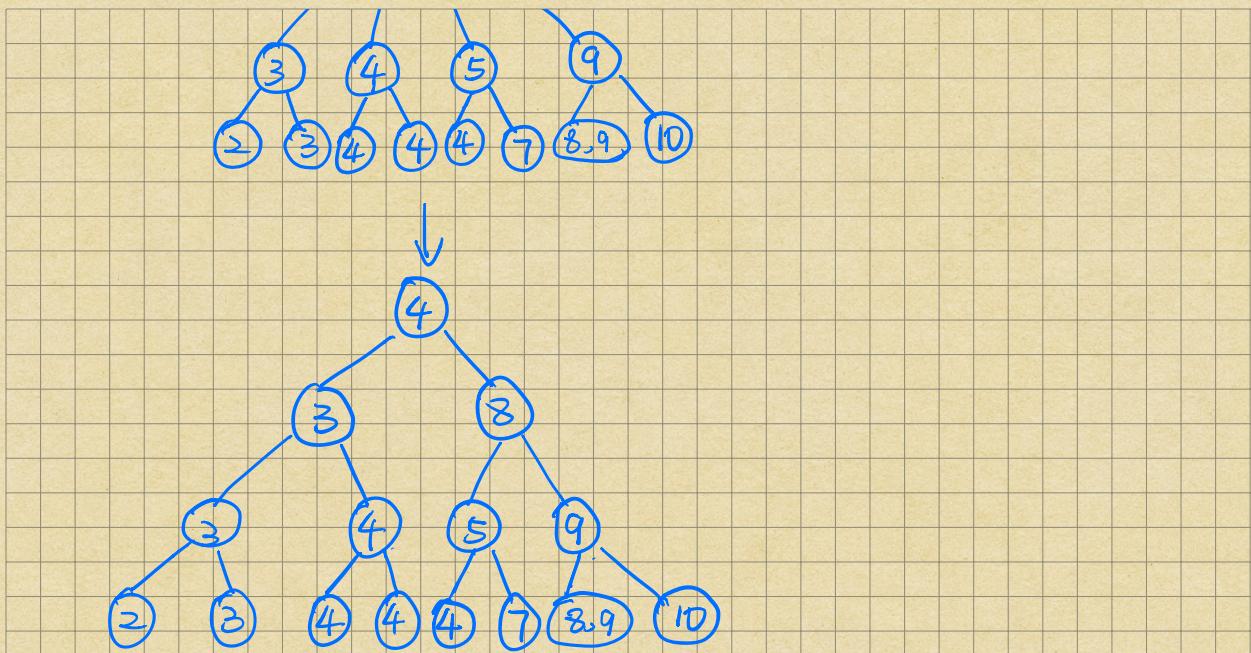
• search = $O(\lg N)$

EX). 4 nodes



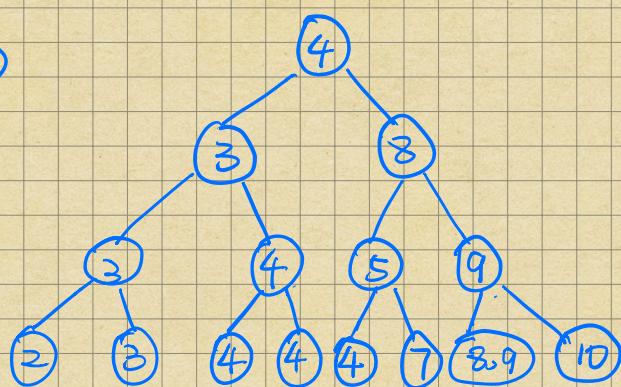
EX).



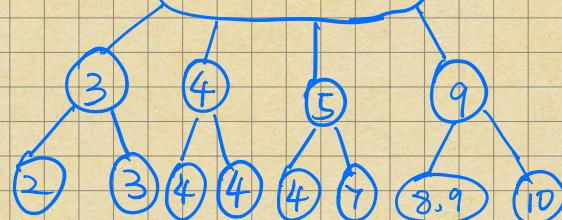


- delete min

case ①



3 4 8



case ②



