

# Business Analytics Programming

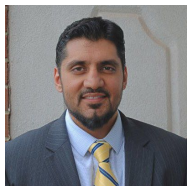
## Introduction (Class, Spyder, Numpy, Pandas)

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# Bio - Dr. Wajahat Gilani



## Academics (All Rutgers)

- BS Computer Science and BA Economics
- Master in Quantitative Finance (before the program split)
- Ph.D. in Optimal Investing in Illiquid and Incomplete Markets

## Experience

- Merrill Lynch Investment Managers (BlackRock) - Front Office Application developer/Junior Quantitative Analyst
- JP Morgan Chase - Jumbo loans quant
- Libertas Partners - Desk Quant (ABS/CDO) "The Big Short"
- Libertas Partners - Desk Quant (ABS/CDO) "The Big Short"
- Citigroup - FX Derivative Quant
- Quant Consultant for Hedge Funds
- Private Investment Fund

# What is Business Analytics Programming?

Data Science is primarily broken into 3 categories that tend to overlap.

- data wrangling - what data?
- business intelligence - what happened?
- business analytics - what will happen, predictive analytics

The classes that you are taking, are teaching you the tools to answer those questions, and again, they overlap.

- data mining (clustering, classification trees, random forests)
- machine learning
- neural networks
- AI

We are basically attempting to use python to analyze data and attempt to predict what will possibly happen in the future.

# Download Anaconda

<https://www.anaconda.com/download/> (python 3)

## Download Anaconda Distribution

Version 2018.12 | Release Date: December 21, 2018

Download For:   

### High-Performance Distribution

Easily install 1,400+ [data science packages](#)

### Package Management

Manage packages, dependencies and environments with [conda](#)

### Portal to Data Science

Uncover insights in your data and create interactive visualizations

 Windows

 macOS

 Linux

### Anaconda 2018.12 For macOS Installer

#### Python 3.7 version \*

Download

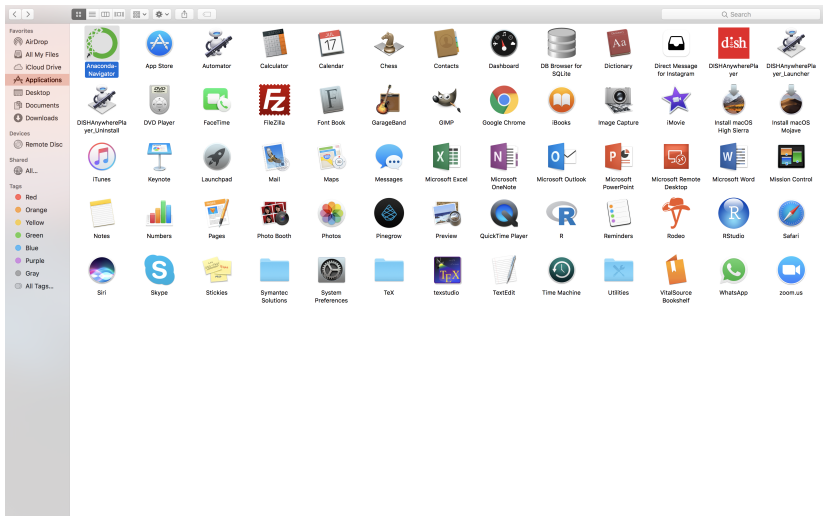
[64-Bit Graphical Installer \(652.7 MB\)](#) ⓘ  
[64-Bit Command-Line Installer \(557 MB\)](#) ⓘ

#### Python 2.7 version \*

Download

[64-Bit Graphical Installer \(640.7 MB\)](#) ⓘ  
[64-Bit Command-Line Installer \(647 MB\)](#) ⓘ

## Open Anaconda Navigator



# Open Spyder

ANACONDA NAVIGATOR

Sign in to Anaconda Cloud

Home

Environments

Learning

Community

Applications on base (root)

Channels

Refresh



JupyterLab

0.35.3

An extensible environment for interactive and reproducible computing, based on the Jupyter Notebook and Architecture.

Launch



Notebook

5.7.4

Web-based, interactive computing notebook environment. Edit and run human-readable docs while describing the data analysis.

Launch



Qt Console

4.4.3

PyQt GUI that supports inline figures, proper multiline editing with syntax highlighting, graphical calltips, and more.

Launch



Spyder

3.3.2

Scientific Python Development Environment. Powerful Python IDE with advanced editing, interactive testing, debugging and introspection features.

Launch



Clueviz

0.13.3

Multidimensional data visualization across files. Explore relationships within and among related datasets.

Install



Orange 3

3.17.0

Component based data mining framework. Data visualization and data analysis for novice and expert. Interactive workflows with a large toolbox.

Install



RStudio

1.1.456

A set of integrated tools designed to help you be more productive with R. Includes R essentials and notebooks.

Install



VS Code

1.30.2

Streamlined code editor with support for development operations like debugging, task running and version control.

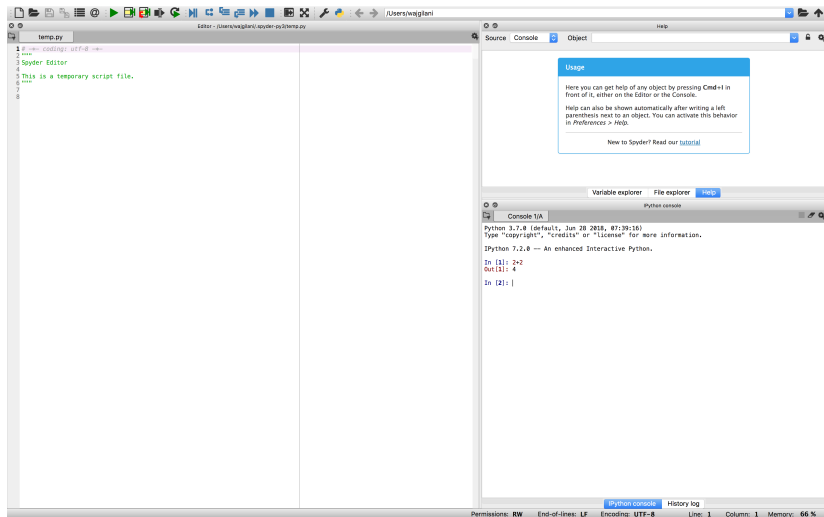
Install

Documentation

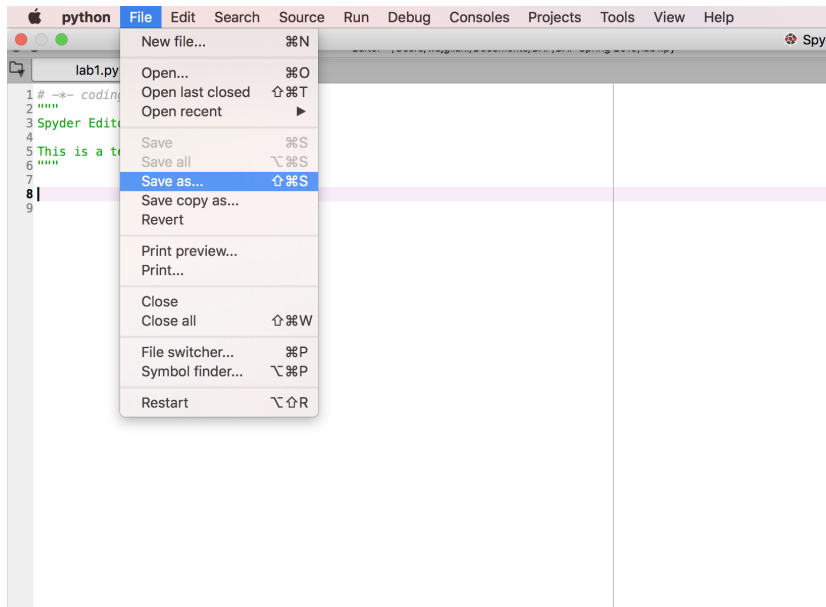
Developer Blog



# Spyder IDE

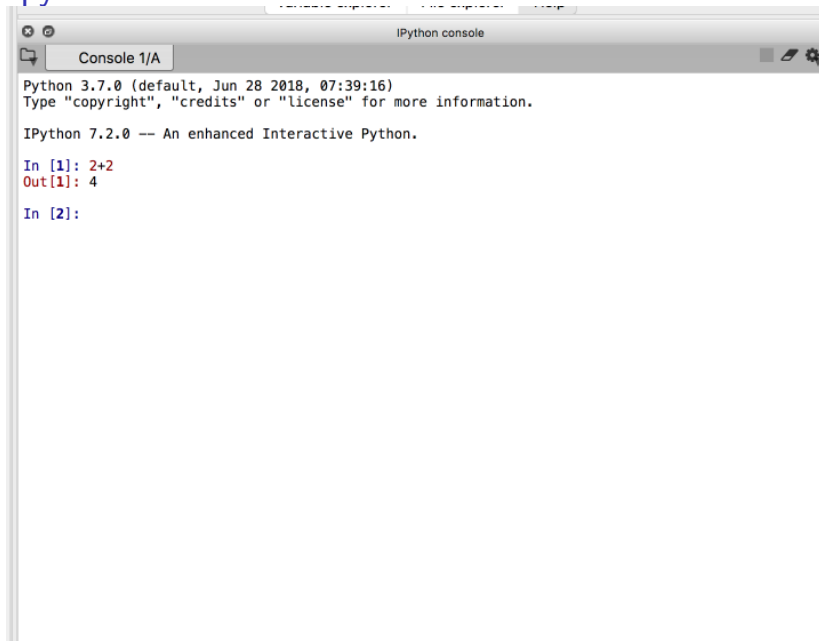


# Spyder IDE - .py file





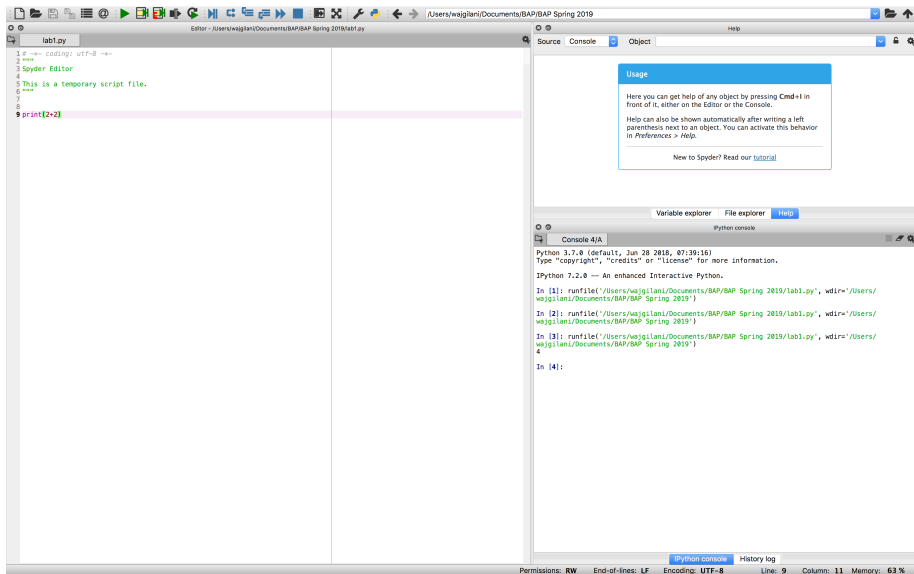
# Spyder IDE - Console



The screenshot shows the Spyder IDE's console window. The title bar reads 'IPython console'. Below the title bar is a tab labeled 'Console 1/A'. The console output is as follows:

```
Python 3.7.0 (default, Jun 28 2018, 07:39:16)  
Type "copyright", "credits" or "license" for more information.  
  
IPython 7.2.0 -- An enhanced Interactive Python.  
  
In [1]: 2+2  
Out[1]: 4  
  
In [2]:
```

# Spyder IDE - Console



# Spyder IDE - Console

The screenshot displays the Spyder IDE interface with the following components:

- Editor:** Shows a Python script named `lab1.py` with the following code:

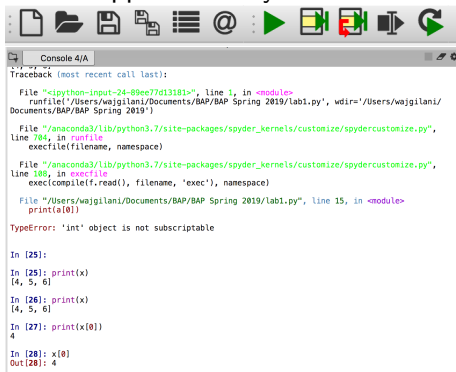
```
1 # -*- coding: utf-8 -*-
2 """
3 Spyder Editor
4 This is a temporary script file.
5 """
6
7
8 import numpy as np
9 import pandas as pd
10
11 x=[4,5,6]
12 print(x)
13
14 a=5
15 |
```
- Variable explorer:** A table showing the current state of variables in the workspace.

Name	Type	Size	Value
a	int	1	5
x	list	3	[4, 5, 6]
- Console:** Displays the output of the script execution, showing the list `[4, 5, 6]` printed multiple times as the user interacts with the code.
- Status Bar:** Shows the current file's permissions (`RW`), end-of-line (`LF`), encoding (`UTF-8`), and line/column information (Line: 15, Column: 1, Memory: 60%).

# Variables and Lists

```
1 x=[4,5,6]
2 print(x)
3
4 a=5
5 print(a[0])
6 print(x)
7
```

What happens when you run line 5? line 6?



The screenshot shows the Spyder IDE interface. The top toolbar contains icons for file operations (new, open, save, close), editing (undo, redo, cut, copy, paste), and execution (run, step through, step over, step under, interrupt). Below the toolbar is the 'Console 4/A' window. It displays a traceback for a `TypeError: 'int' object is not subscriptable` that occurred at line 15 of a module. The traceback shows the execution path from the user's file to the Spyder kernel's customization file and then to the `execfile` function. Below the error message, the interactive prompt shows the following sequence of commands and outputs:

```
In [25]:
In [25]: print(x)
[4, 5, 6]
In [26]: print(x)
[4, 5, 6]
In [27]: print(x[0])
4
In [28]: x[0]
Out[28]: 4
```

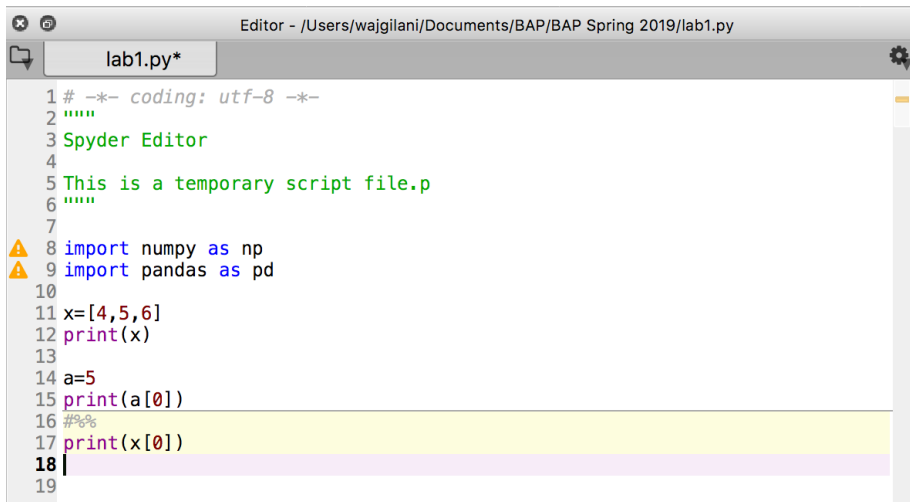
# Container vs Variable



```
1 x=[4,5,6]  
2 a=5
```

The book is a, the shelf is x, its a data container. Meaning the list holds data for you to use.

# Spyder IDE - Cells



```
Editor - /Users/wajgilani/Documents/BAP/BAP Spring 2019/lab1.py
lab1.py*
1 # -*- coding: utf-8 -*-
2 """
3 Spyder Editor
4 This is a temporary script file.
5 """
6
7
8 import numpy as np
9 import pandas as pd
10
11 x=[4,5,6]
12 print(x)
13
14 a=5
15 print(a[0])
16 #%%
17 print(x[0])
18 |
19
```

Now just press command (control) and return (enter). Have as many cells as you want, or none at all, its up to you.

# Lists

A list is a collection which is ordered and changeable. In python lists are written with square brackets.

```
1 x=[4,5,6]
2 blackpanther=['wakanda', 'forever', 'money']
3 avengers=['iron man',5,12]
```

Access list items by referring to the index number:

```
1 print(x[0])
2 print(blackpanther[1])
3 print(avenger[2])
```

Change the value of a specific item using the index number:

```
1 avengers[1]='captain america'
2 print(avenger[1])
```

You can loop through the items using a for loop:

```
1 for x in avengers:
2     print(x)
```

## Lists (Continued))

To determine if a specified item is present in a list use the in keyword:

```
1 blackpanther=['wakanda', 'forever', 'money']
2
3 if 'killmonger' in blackpanther:
4     print('yes')
5
6 if 'wakanda' in blackpanther:
7     print('yes')
8
9 if 'killmonger' in blackpanther:
10    print('yes')
11 else:
12    print('no')
```

For those of new to programming, the if/else keywords you see are conditional statements.



# Lists (length,add,insert)

To determine how many items a list has, use len():

```
1 blackpanther=[ 'wakanda' , 'forever' , 'money' ]  
2  
3 print ( len ( blackpanther ) )
```

To add an item to the end of the list, use append():

```
1 blackpanther=[ 'wakanda' , 'forever' , 'money' ]  
2 blackpanther.append( 'vibranium' )  
3 print ( blackpanther )
```

To add an item at the specified index, use the insert() method:

```
1 blackpanther=[ 'wakanda' , 'forever' , 'money' ]  
2 blackpanther.insert (1, 'vibranium' )  
3 print ( blackpanther )
```

## Lists (remove, pop, del)

The remove() method removes the specified item:

```
1 blackpanther=['wakanda', 'forever', 'money']
2 blackpanther.remove('forever')
3 print(blackpanther)
```

To pop() method removes the specified index (or last item if index is not specified):

```
1 blackpanther=['wakanda', 'forever', 'money']
2 blackpanther.pop()
3 print(blackpanther)
```

To del keyword removes the specified index, also it can just delete the whole list:

```
1 blackpanther=['wakanda', 'forever', 'money']
2 del blackpanther[0]
3 print(blackpanther)
4
5 del blackpanther
6 print(blackpanther)
7 #you will get an error
```

# Lists (clear,list)

The `clear()` method empties the list:

```
1 blackpanther=['wakanda','forever','money']  
2 blackpanther.clear()  
3 print(blackpanther)
```

You get an empty box `[]`.

The `list()` constructor to make a list:

```
1 blackpanther=list(('wakanda','forever','money'))  
2 print(blackpanther)
```

Notice the double parenthesis.

# Math on Lists

Lists aren't great for vector based mathematics:

```
1 a=[1,2,3]
2 b=[4,5,6]
3 c=a+b
4 print(c)
```

# Enter the Numpy

The fundamental library needed for scientific computing with Python is called NumPy. This Open Source library contains:

- a powerful N-dimensional array object
- advanced array slicing methods (to select array elements)
- convenient array reshaping methods

and it even contains 3 libraries with numerical routines:

- basic linear algebra functions
- basic Fourier transforms
- sophisticated random number capabilities

NumPy can be extended with C-code for functions where performance is highly time critical. In addition, tools are provided for integrating existing Fortran code. NumPy is a hybrid of the older NumArray and Numeric packages, and is meant to replace them both.

# Numpy - Creating Arrays

```
1 import numpy as np
2 #just run this once per program
3
4 #convert list to an array
5 l=[1,2,3]
6 a=np.array(l)
7 print(a)
8
9 a.shape #(3,)
10 print(a.dtype)
11
12 #create an array directly
13 b=np.array([4.0,5.0,6])
14 print(b.shape) #(3,)
15 print(b.dtype)
16
17 a[1]='cat'
```

What happens in line 17?

# Numpy - Slicing

```
1 #convert list to an array
2 l=[1,2,3]
3 a=np.array(l)
4 print(a[1])
```

Answer: 2

```
1 print(a[0:1])
```

Answer: 1

```
1 print(a[0:2])
```

Answer: [1,2]

```
1 print(a[0:3])
```

Answer: [1,2,3]

```
1 print(a[0:4])
```

Answer: [1,2,3]

```
1 print(a[1:1])
```

Answer: []

# Numpy - Slicing (Continued)

```
1 #convert list to an array
2 l=[1,2,3]
3 a=np.array(l)
4 print(a[1:2])
```

Answer: 2

```
1 print(a[1:3])
```

Answer: [2,3]

```
1 print(a[1:4])
```

Answer: [2,3]

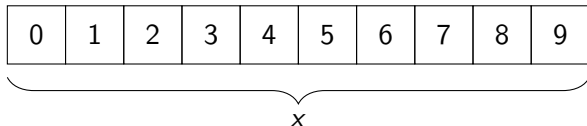
```
1 print(a[:2])
```

Answer: [1,2]

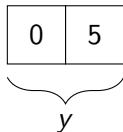


# Numpy - Generation Function

```
1 x=np.arange(0,10,1)
2 print(x)
```

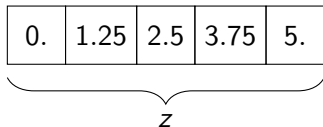


```
1 y=np.arange(0,10,5)
2 print(y)
```

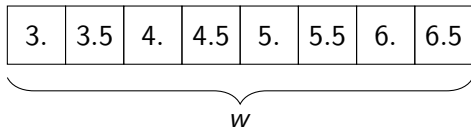


# Numpy - Generation Function (Continued)

```
1 z=np.linspace(0,5,5)
2 print(z)
```

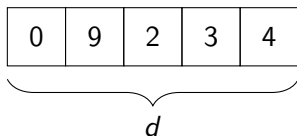


```
1 w=np.arange(3, 7, 0.5)
2 print(w)
```

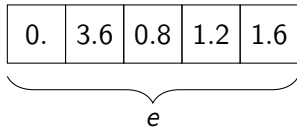


# Numpy - Arrays Keep Their Type

```
1 d = np.arange(5)
2 d[1]=9.7
3 print(d)
```



```
1 e=d*0.4
2 print(e)
```



## Numpy - Arrays Keep Their Type (Continued)

```
1 d = np.arange(5)
2 d[1]=9.7
3 print(d)
```

0	9	2	3	4
---	---	---	---	---

*d*

The right way is to create an array that holds the data type *floats*.

```
1 d = np.arange(5, dtype=np.float)
2 d[1]=9.7
3 print(d)
```

0.	9.7	2.	3.	4.
----	-----	----	----	----

*d*

# Numpy - Math

```
1 a = np.arange(1,4)
2 b = np.arange(4,7)
3 c=a+b
4 print(c)
```

Answer: [5,7,9]

```
1 e = np.array([1,2,3])
2 f=e+5
3 print(f)
```

Answer: [6 7 8]

```
1 g = np.array([1,2,3])
2 h = np.array([1,2,3,4])
3 i=g+h
4 print(i)
```

Answer: Error!!