X, x2, --- xm are trawn or uniformly from the interval [0, 0]. 2 4 Propapility of picking any of these number from the interval will be given 1/a Likelihood function can be consisten as Likelihood Mx2 -- xxy = 1/a -- : 2 1/a (m-ines) Log-likelihood function Log II /a = Log (/a) = -mloga finding the values of a which will that maximize The log likelihood can be found by raking territative · de log and = md(loga) = md a tenirative & cont. a is monotonically dereating.

Thus, the mee for & could be the Smallest & possible 'which is max (x1, x2 - - xn) for uniform tistripation, likelihoot function can be consisten as Ti=1 f (ri/a,b) = Ti=1 b-a = (b-a)n log likelihoot function cuil be  $\log\left(T_{i=1} - a\right) = \log(b-a)^n = -n\log(b-a)$ 

 $\frac{d}{da} \left(-n \log(b-a)\right) = \frac{n}{b-a}$  $\frac{d}{db}\left(-n\log(b-a)\right) = \frac{-n}{b-a}$ as derivative co. n.T. a is monotonically increasing i.e. min (x1, x2 - xn) as derivative conto b is monotonically depreasing b with be the smalles possible laws. i.e max (x1x2 - - xn) Volume of Sphere is 2 4 TTR3 Vector representar of Gind dimension will be (C1, C2 - -- C4) Veerton representation of any point 24 in a dimension cuill ( X11, x12 - - X14) Eucuitéen distance cuil be = 11x1-c11 = 1 (21-4)2 - - . (214-4)2 Propatricity of travery any number from Sphere will be 11x1-011 4/3 11 163 likelihood function will be = 1=1 H/3TT 13 = T(11-1) = T ×1-C Log Likelihood Junewion will be

= Log TI(Xic) - TITO 1 Log 4 TI 13

= Log TI(Xic) - TITO 1 Log 4 TI 13