

# An LLVM based Loop Profiler

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## **Profiling**



#### Profiling: A way to calculate run-time information

- Execution-time, Cache-misses, Iteration Count, etc ...
- Helps to analyze the code to fix performance related issues
- Need to do instrumentation to calculate profile information

#### Currently: No Loop Profiler in LLVM

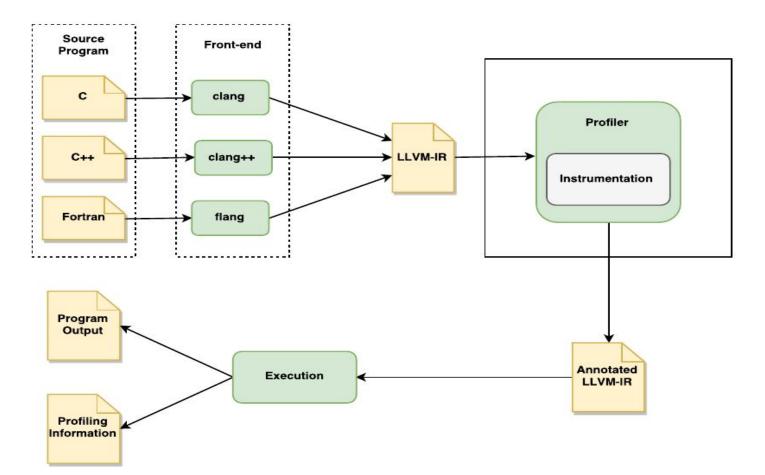
For analyzing run time metrics

#### Our Contribution: Implemented an Loop based Profiler

- Calculates clock ticks
- Calculates iteration count

#### An LLVM based Loop Profiler: Flow Graph

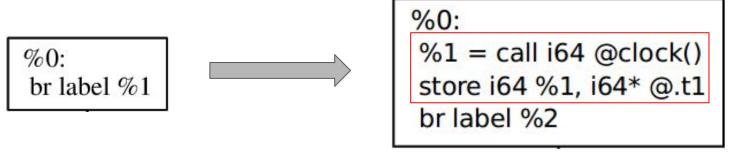




#### **Implementation**



- Instrumentation For Each Loop
  - At end of pre-header block
    - Appended Instructions for first Call Instruction to clock function



#### **Implementation**



- Instrumentation For Each Loop
  - Before First Non φ Node of All Possible Exit Blocks
    - Append instructions for
      - Second Call Instruction to clock function
      - Store Difference of Two calls
      - Add current difference with previous value and Store it

%8:  $\%9 = \text{load i64}, \text{ i64* getelementptr inbounds } ([1 \times \text{i64}], [1 \times \text{i64}]* @cd, \text{i64}$ ... 1, i32 0) %10 = add i64 %9, 1store i64 %10, i64\* getelementptr inbounds ([1 x i64], [1 x i64]\* @cd, i64 ... 1, i32 0) %11 = call i64 @clock() store i64 %11, i64\* @.t2 %12 = load i64, i64\* @.t2 %13 = load i64, i64\* @.t1 %14 = sub i64 %12, %13%15 = load i64, i64\* getelementptr inbounds ([1 x i64], [1 x i64]\* @t, i64 ... 1, i32 0) %16 = add i64 %15, %14store i64 %16, i64\* getelementptr inbounds ([1 x i64], [1 x i64]\* @t, i64 1, ... i32 0) %17 = call i32 (i8\*, ...) @printf(i8\* getelementptr inbounds ([4 x i8], [4 x ... i8]\* @.counter, i32 0, i32 0), i32 0)  $\%18 = \text{load } i64, i64* \text{ getelementptr inbounds } ([1 \times i64], [1 \times i64]* @cd, i32]$ ... 0, i32 0)  $\%19 = \text{call i32 (i8*, ...) @printf(i8* getelementptr inbounds ([4 x i8], [4 x$ ... i8]\* @.counter, i32 0, i32 0), i64 %18) %20 = load i64, i64\* getelementptr inbounds ([1 x i64], [1 x i64]\* @t, i32... 0, i32 0) %21 = call i32 (i8\*, ...) @printf(i8\* getelementptr inbounds ([4 x i8], [4 x ... i8]\* @.str1, i32 0, i32 0), i64 %20) ret i32 0

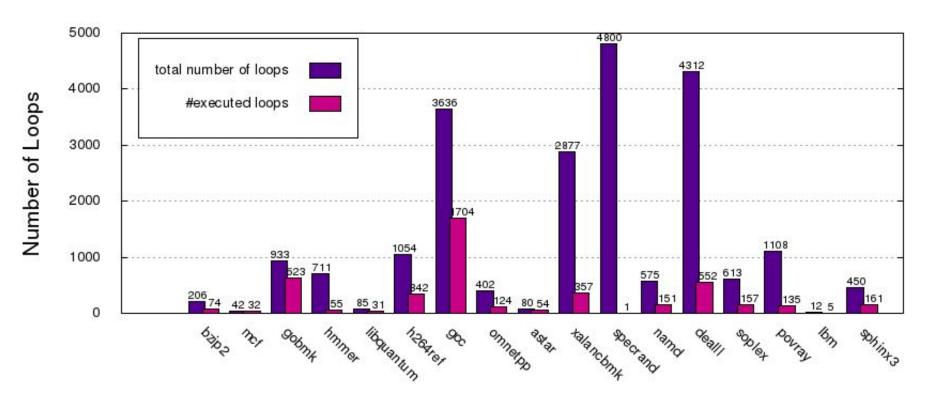


ret i32 0



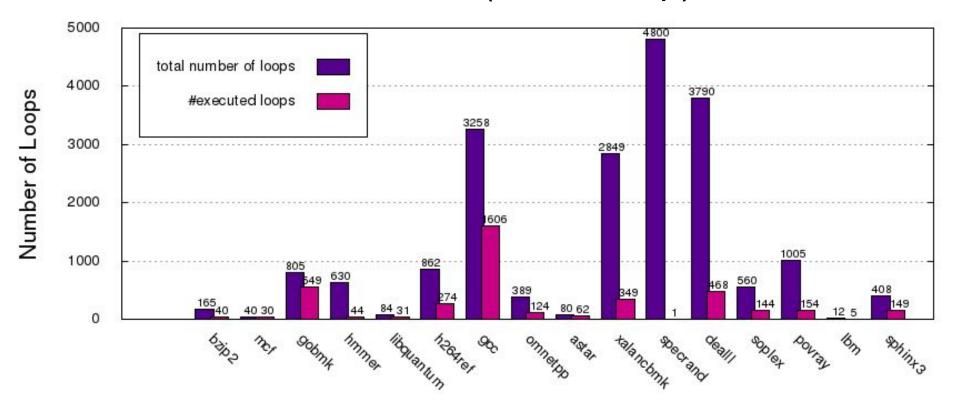


#### Results: SPEC CPU 2006 (Inner Loop)



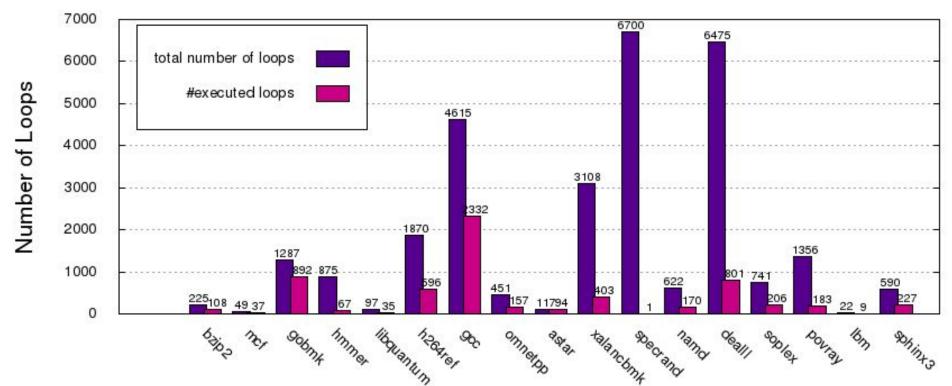


## Results: SPEC CPU 2006 (Outer Loop)



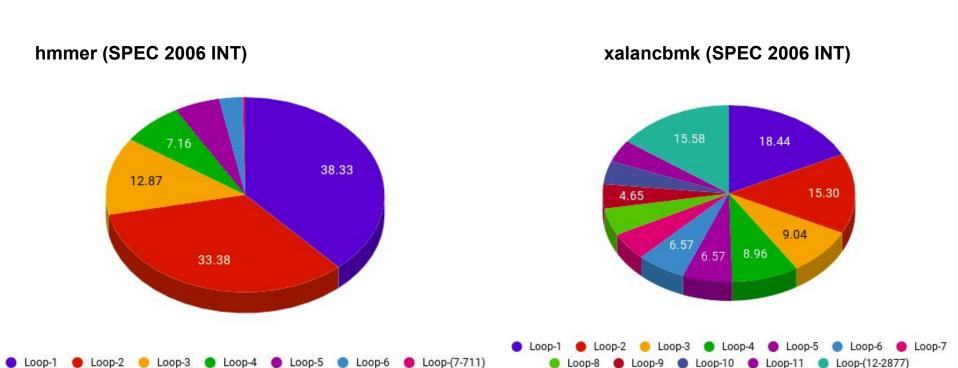


## Results: SPEC CPU 2006 (All Loops)



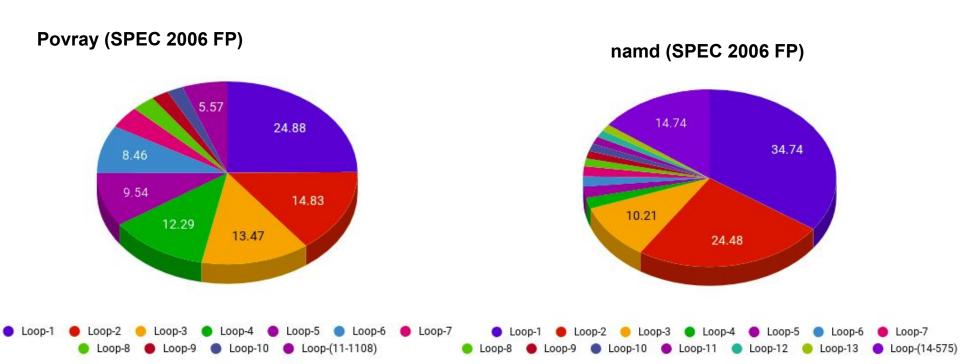
### Result Analysis: SPEC CPU 2006 (INT)





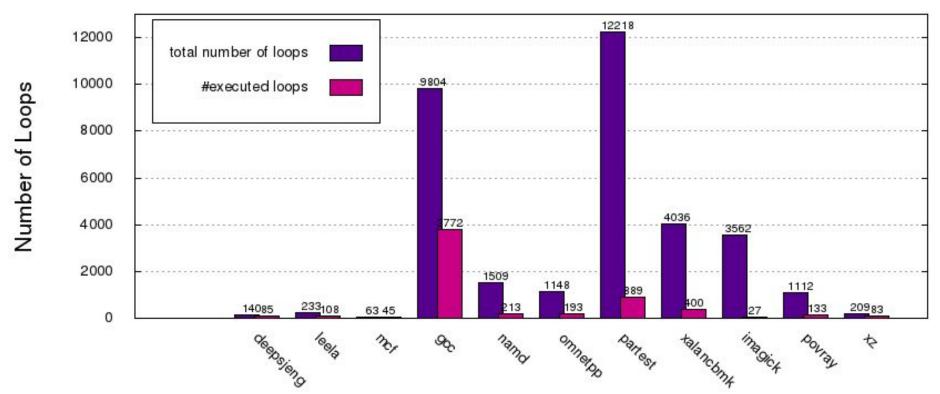
#### Result Analysis: SPEC CPU 2006 (FP)





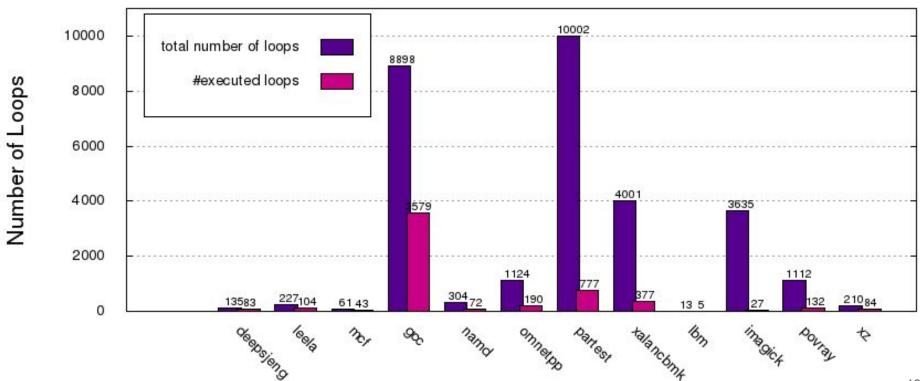


## Results: SPEC CPU 2017 (Inner Loop)



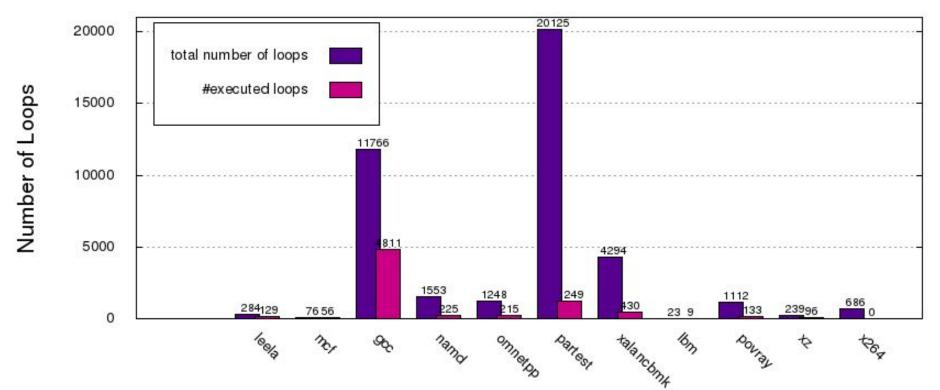


### Results: SPEC CPU 2017 (Outer Loop)





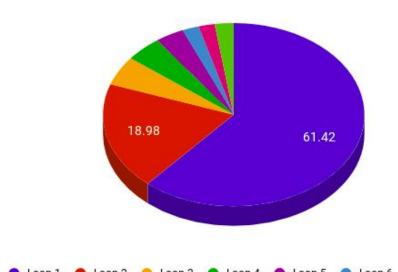
## Results: SPEC CPU 2017 (All Loops)





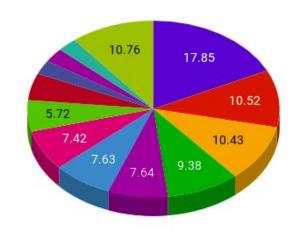
### Result Analysis: SPEC CPU 2017 (INT)

## omnetpp (SPEC CPU 2017 INT)



Loop-(8-1148)

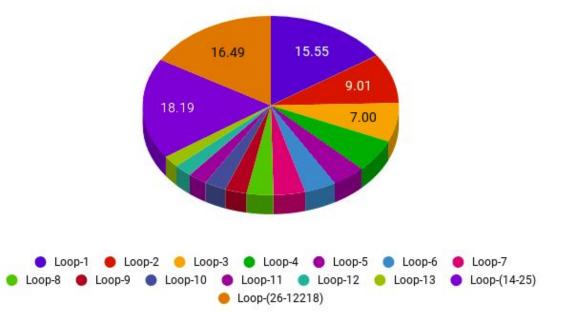
## xalancbmk (SPEC CPU 2017 INT)



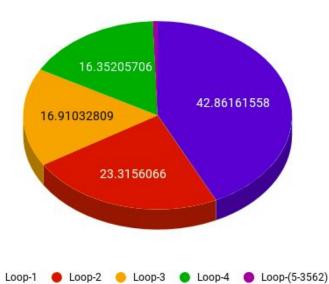


### Result Analysis: SPEC CPU 2017 (FP)

partst (SPEC CPU 2017 FP)



## imagick(SPEC CPU 2017 FP)





## **Thank You!**