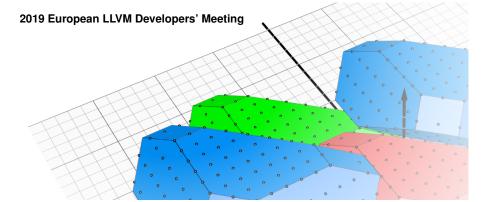
An alternative OpenMP Backend for Polly



Michael Halkenhäuser







Polyhedral framework on LLVM-IR





- Polyhedral framework on LLVM-IR
 - Efficient analyses and transformations
 - Code generation





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- Example transformations
 - Loop interchange / fission / fusion
 - Strip mining (Vectorization)





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 - Strip mining (Vectorization)
 - Automatic parallelization



Polly – Sample Parallelization



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// (Simplified dependencies)

for (i = 0; i <= n; i++) {
  for (j = 0; j <= n; j++)
    s[i] = s[i] + a[i][j] * x[j];
}</pre>
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Input



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}</pre>
```

```
// "matvect" -- OpenMP parallelized
// Equivalent to the LLVM-IR output

#pragma omp parallel for [...] \
schedule (dynamic, 1) num_threads(N)
for (i = 0; i <= n; i++) {
  for (j = 0; j <= n; j++)
    s[i] = s[i] + a[i][j] * x[j];
}</pre>
```

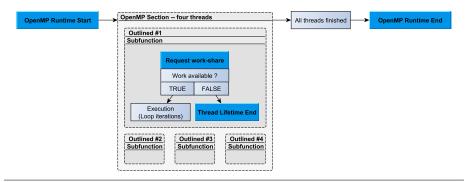
Input Output



Polly - Parallelization Scheme



- Polly detects parallelizable code regions
 - Moved into an outlined function
 - Executed using OpenMP API





Motivation for an alternative OpenMP Backend



- Limited influence on OpenMP execution
 - Increase number of user options
 - Improve fine-tuning possibilities



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 - Expand the scope of application



Motivation for an alternative OpenMP Backend



- Limited influence on OpenMP execution
 - Increase number of user options
 - Improve fine-tuning possibilities
- Dependent on GNU OpenMP API
 - Expand the scope of application
- LLVM OpenMP implementation available
 - Enable direct use of LLVM's OpenMP runtime
 - Support automated testing





- Extension of the preexisting backend
 - Reused common functionalities
 - Moved into abstract base class



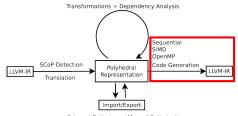


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 - Via CL switch, similar to
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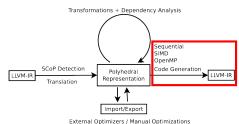


External Optimizers / Manual Optimizations





- Extension of the preexisting backend
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 - API-specific call creation and placement
 - Implemented in derived class per backend
- User may choose backend
 - Via CL switch, similar to
 - Number of threads
 - Additional options
 - Scheduling type
 - Chunk size







LLVM OpenMP Backend – Options



Scheduling type determines work distribution

static	dynamic	guided
Predetermined, uniform distribution of iterations	Threads request work shares of chunk size	Hybrid scheduling of static and dynamic, using a minimum chunk size



LLVM OpenMP Backend – Options



Scheduling type determines work distribution

	static	dynamic	guided
Load Balancing	-	+	0
Organization Overhead	+	_	0



LLVM OpenMP Backend – Options



Scheduling type determines work distribution

	static	dynamic	guided
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static suited for constant computational demands

dynamic suited for shifting computational demands

guided suited for "both"



Experimental Methodology



- PolyBench¹
 - Provides multiple datasets
 - ► Triggers auto-parallelization in 18 benchmarks



¹https://sourceforge.net/projects/polybench/

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- Runtime results
 - Average from 50 out of 60 runs (10% trimmed-mean)
 - Utilized CPU: AMD R5 1600X



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Experimental Methodology



- PolyBench¹
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- Runtime results
 - Average from 50 out of 60 runs (10% trimmed-mean)
 - Utilized CPU: AMD R5 1600X
- ► Plots show relative speedup
 - \triangleright speedup = $\frac{\text{runtime of baseline}}{\text{runtime of competitor}}$

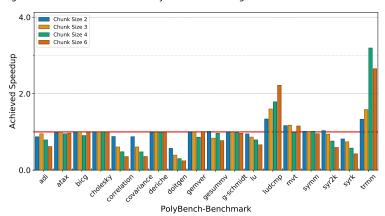


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Performance Impact of chunk size



LLVM OpenMP Chunk Size Comparison Large Dataset \cdot No Vectorization \cdot Dynamic Scheduling \cdot 12 Threads \cdot Baseline: Chunk Size 1

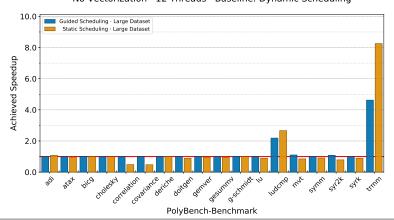




Performance Impact of scheduling type



LLVM OpenMP Scheduling Comparison No Vectorization · 12 Threads · Baseline: Dynamic Scheduling





Intermezzo - Customization Options



- Chunk size
 - ▶ 1 is usually a reasonable choice
 - Very beneficial in particular cases
 - More than 3× speedup possible



Intermezzo - Customization Options



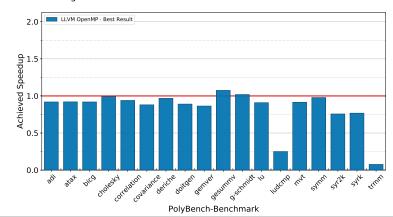
- Chunk size
 - ▶ 1 is usually a reasonable choice
 - Very beneficial in particular cases
 - More than 3× speedup possible
- Scheduling type
 - Dynamic: Good overall performance
 - Guided: Performs at least as good as dynamic
 - Static: Problem-dependent
 - May achieve 8× speedup compared to dynamic



Backend Comparison LLVM versus GNU OpenMP Backend



GNU & LLVM Backend Comparison Large Dataset \cdot No Vectorization \cdot 4 Threads \cdot Baseline: GNU Backend

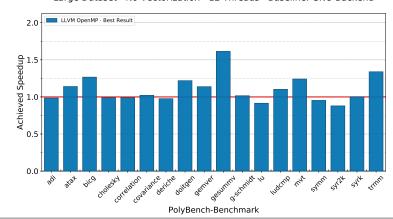




Backend Comparison LLVM versus GNU OpenMP Backend



GNU & LLVM Backend Comparison Large Dataset \cdot No Vectorization \cdot 12 Threads \cdot Baseline: GNU Backend





Intermezzo - Backend Comparison



- Using the maximum number of available threads
- Our "LLVM" backend
 - Achieves comparable performance
 - Performs significantly faster than "GNU" in seven cases
 - Reaches up to 1.6× speedup



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- GNU backend
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Intermezzo - Backend Comparison



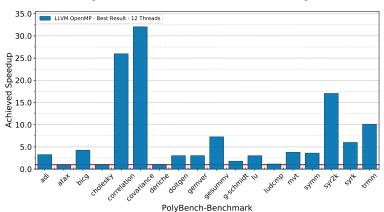
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 - Achieves comparable performance
 - Performs significantly faster than "GNU" in seven cases
 - Reaches up to 1.6× speedup
- GNU backend
 - Only a single, considerable lead
- Additional switches
 - Allow problem-specific adjustments
 - ... without depending on env. variable



General Comparison LLVM OpenMP Backend versus clang



clang Comparison Large Dataset \cdot With Vectorization \cdot Baseline: clang-8 -O3







- Our "LLVM" OpenMP backend for Polly
 - Represents a superior alternative





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 - Provides more customization options





- Our "LLVM" OpenMP backend for Polly
 - Represents a superior alternative
 - Acts as drop-in replacement
 - Provides more customization options
 - Carries no clear drawbacks, but instead ...
 - Reaches up to 1.6× speedup





- Our "LLVM" OpenMP backend for Polly
 - Is publicly available
 - Review accepted on March 19th https://reviews.llvm.org/D59100
 - Currently on Polly's master branch https://github.com/llvm/llvm-project/commit/89251ed
- References:
 - Title graphic: https://polly.llvm.org/images/header-background.png
 - T. Grosser, H. Zheng, R. Aloor, A. Simbürger, A. Größlinger, and L. N. Pouchet, "Polly - Polyhedral optimization in LLVM," in Proceedings of the First International Workshop on Polyhedral Compilation Techniques (IMPACT), vol. 2011, 2011, p. 1.



Questions?







- Ask them now, or ...
- Find me tomorrow, at the poster session
 - 09:00 am 10:00 am (Foyer)



