Expressing high level optimizations within LLVM

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Azul Systems

- We make Java virtual machines
- Known for scalable, low latency JVM implementation
- We use LLVM to build high performance, production quality JIT compiler for our Java VM



LLVM for a JIT for Java

- There are certain challenges
 - GC interaction [1]
 - Interaction with the runtime [2]
 - Expressing high-level optimizations

- [1] http://llvm.org/devmtg/2014-10/Slides/Reames-GarbageCollection.pdf
- [2] http://llvm.org/devmtg/2015-10/slides/DasReames-LLVMForAManagedLanguage.pdf



Why is it important?

- High tier JIT
 - Main goal is peak performance
 - Compile time is less important
- To achieve good performance we need to make use of high-level semantics of the language



Motivational Example

- Methods are virtual by default in Java
 - We need to devirtualize in order to inline
 - To devirtualize we need to know possible types of the receiver objects
- It's not only about devirtualization
 - Type check optimizations, aliasing, etc.



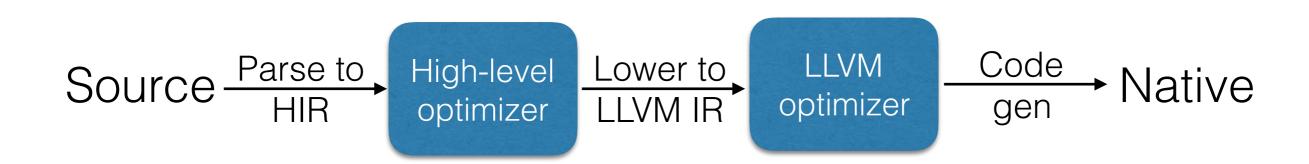
High-level Optimizations and LLVM

- Originally targeted to C/C++
 - Rather low-level IR
 - Some bits of high-level information can be provided using attributes/metadata, like TBAA
- Has been used for other languages recently
 - Swift, Webkit, HHVM, Microsoft LLILC, ...



Split Optimizer

- High-level IR to perform high-level optimization
- Lower it to LLVM IR for mid-level optimizations and code generation



Swift, HHVM, Webkit, ...



Split Optimizer

- High-level optimizer
 - IR, analyses, transformations, infrastructure
- Didn't really want to write everything from scratch
- This infrastructure already exists in LLVM



Embedded High-Level IR

- Express the required information in LLVM IR
- Introduce missing optimizations
- Teach existing parts of the optimizer to make use of new information



Agenda

- Abstractions
- Java Type Framework
- Exploiting Java Types
 - Java Specific Optimizations
 - Existing Optimizations



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Abstractions

- Functions with the semantics known by the optimizer
 - Similar to intrinsics, but have an IR implementation
- Late inlining mechanism
 - Abstractions are inlined at specific points of the pipeline
 - Optimization phases separation
 - Gradual lowering



Abstractions Example

```
define i32 @get_class_id(i8 addrspace(1)* %object)
    "late-inline"="2" {
...
}

define i1 @is_subtype_of(i32 %parent_id, i32 %child_id)
    "late-inline"="1" {
...
}
```



Abstractions Example

Inlined after phase 2 and 1 accordingly



Abstractions Example

```
// Java code
static boolean isString(Object obj) {
    return obj instanceof String;
}

; LLVM IR
define i1 @isString(i8 addrspace(1)* %obj) {
    ...
    %class_id = call i32 @get_class_id(i8 addrspace(1)* %obj)
    %result = call i1 @is_subtype_of(i32 <StringID>, i32 %class_id)
    ret i1 %result
}
```



Optimization Over Abstractions

- For example:
 - Lock coarsening/elision
 - Redundant GC barrier/polls elimination
 - Allocation and initialization sinking



Upstream Late Inlining

- Does this mechanism makes sense upstream?
- Function attribute to specify the inlining phase
 - "late-inlining"= "phase"
- EnableLateInlining pass to do the inlining
 - PM.add(createEnableLateInliningPass("phase"))



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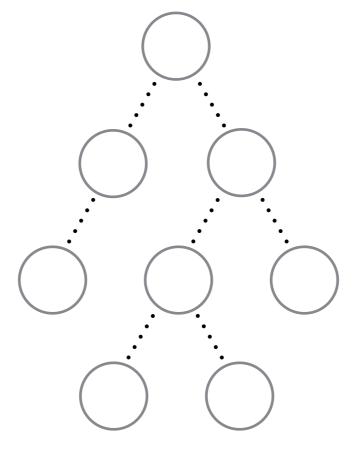
Java Type Framework

- A mechanism to reason about properties of the objects pointed to by reference values
 - Specifically, Java classes of the objects



Java Class Hierarchy

java.lang.Object

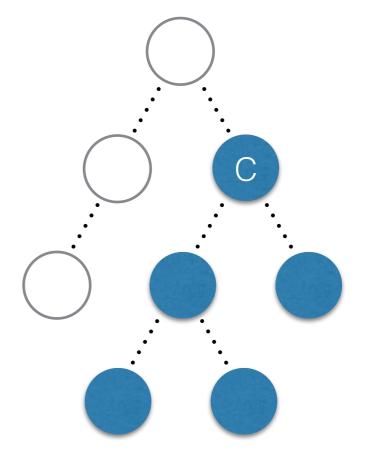




Java Class Hierarchy

 $C c = \dots$

java.lang.Object

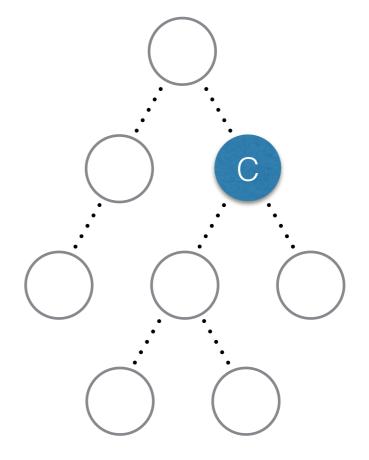




Java Class Hierarchy

```
C c = new C();
```

java.lang.Object





JavaType

```
// Defines a set of Java classes
struct JavaType {
    // An ID of a Java class or interface
    uint64_t ClassID;
    // If set the class defined by ClassID is the only class
    // in the set.
    // Otherwise the set includes all the subclasses of that
    // class.
    bool IsExact;
};
```



JavaType Operations

- JavaType union(JavaType, ...)
- Optional<JavaType> intersect(JavaType, ...)
- bool isSubtypeOf(JavaType, JavaType)
- bool canTypesIntersect(JavaType, JavaType)



JavaType Limitations

- Might not be the most precise type system for Java code, but something we got away with thus far
 - Can't represent unions of types precisely
 - Can't represent multiple inheritance of interface types



Java Type Analysis

- Currently a value-tracking style analysis
- Relatively expensive it would be good to cache the results
- Context sensitive/insensitive queries
- Can conservatively return None



Java Type Base Facts

- Attached to IR in the form of attributes/metadata
- Emitted by the front-end based on types in Java bytecode
- Inferred by the optimizer



Base Facts Examples

```
; Attributes on arguments and return values
define "java-type-class-id"="234" i8 addrspace(1)* @foo(
                i8 addrspace(1)*
                 "java-type-exact"
                 "java-type-class-id"="193" %arg) {
  ; Metadata on loads
  load i8 addrspace(1)*, i8 addrspace(1)* addrspace(1)* %p,
    !java-type-class-id !{i32 234}
  ; Attributes on call site return values
  call "java-type-class-id"="234" "java-type-exact"
    i8 addrspace(1)* @new.instance(i32 234)
  ; Attributes on call site arguments
  call void @foo(i8 addrspace(1)*
                 "java-type-class-id"="234" %arg)
```



Context-Insensitive Analysis

- Look at the value to get context-insensitive result
 - Base facts from metadata and attributes
 - If the value is a PHI node recursively queries the types of the incoming values and calculates the union of the incoming types
 - Some of the Java methods with known semantics (Object.clone)



Context-Sensitive Sharpening

- If context is provided perform context-sensitive sharpening from dominating conditions
- Walk the dominators tree and look for type checks on the object in question



Exact Type Checks

```
%cid = call i32 @get_class_id(i8 addrspace(1)* %object)
%cond = icmp eq i32 %cid, <SomeClassID>
br i1 %cond, label %true, label %false

true:
; JavaType {<SomeClassID>, exact} is implied
```



Non-Exact Type Checks



Java Type Analysis Result

- The final result is an intersection of
 - Context-insensitive result
 - Types from all the dominating type checks



Metadata Healing

- We use metadata to represent type information
- Metadata can be dropped
- Sometimes it inhibits optimizations
- We can heal metadata on loads using JavaTypes of the accessed objects



Metadata Healing

- InstCombine rule for loads and stores
 - Get the underlying object for the memory access
 - Get JavaType of the underlying object value
 - Ask the VM about the layout of the object
 - Update the metadata accordingly



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Devirtualization

- Indirect call sites come in different shapes and forms
- Depending on the profile information the front-end may generate
 - Explicit lookup
 - Profile guided call sites: guarded direct calls for predicted targets



Explicit Lookup

Explicit lookup



Explicit Lookup

Explicit lookup

Devirtualization via constant folding of resolve_virtual abstractions for known receiver JavaTypes



Monomorphic call site with deoptimize fallback

```
if (get_class_id(%receiver) == expected_class_id)
  call expected_target
else
  call deoptimize
```



Monomorphic call site with deoptimize fallback

```
if (get_class_id(%receiver) == expected_class_id)
  call expected_target
else
  call deoptimize
```

To "devirtualize" the call site we need to fold the comparison away



Trimorphic call site with explicit lookup fallback

```
switch (get_class_id(%receiver)) {
  case expected_receiver_1: call expected_target_1; break;
  case expected_receiver_2: call expected_target_2; break;
  case expected_receiver_3: call expected_target_3; break;
  default:
    %target = resolve_virtual(%receiver, i32 <vtable_index>)
    call %target
}
```



Trimorphic call site with explicit lookup fallback

```
switch (get_class_id(%receiver)) {
  case expected_receiver_1: call expected_target_1; break;
  case expected_receiver_2: call expected_target_2; break;
  case expected_receiver_3: call expected_target_3; break;
  default:
    %target = resolve_virtual(%receiver, i32 <vtable_index>)
    call %target
}
```

To "devirtualize" the call site we need to prune switch cases



Control Flow Simplification

```
%cid = call i32 @get_class_id(i8 addrspace(1)* %object)
%cond = icmp eq i32 %cid, <SomeClassID>
```

- Let T be JavaType of %object, P be JavaType {SomeClassID, exact}
 - If T.IsExact => fold get_class_id to a constant
 - If !canTypesIntersect(T, P) => fold the comparison to false
- Use the same idea to prune switch cases



Type Check Optimizations

```
%cid = call i32 @get_class_id(i8 addrspace(1)* %object)
%cond = call i32 @is_subtype_of(i32 <parent>, i32 %cid)
```

- Let T be JavaType of %object, P be JavaType {parent, non-exact}
 - isSubtypeOf(P, T) => true
 - !canTypesIntersect(P, T) => false
- If <parent> doesn't have subclasses => replace with an exact class ID check



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Alias Analysis

- LLVM's Type Based Alias Analysis
 - Optimizations like inlining, CFG simplification don't make TBAA more accurate
 - Dropped like any other metadata
- JavaType framework has the same information
 - Benefits from more sophisticated analysis and healing
 - JavaTypes are refined during optimizations



JavaType Based AA

Pointers don't alias if base object types can't intersect



Context-Sensitive AA

- Want to make use of context-sensitive type sharpening
- Can't make context sensitive queries in AA
 - Introduced a new metadata base_object_java_type
 - Updated by InstCombine



Base Object Java Type Example

```
%cid = call i32 @get_klass_id(i8 addrspace(1)* %object)
%cond = icmp eq i32 %cid, 42
br i1 %cond, label %match, label %mismatch

match:
%addr = getelementptr i8, i8 addrspace(1)* %object, i64 20
%addr.typed = bitcast i8 addrspace(1)* %addr to i64 addrspace(1)*
%field = load i64, i64 addrspace(1)* %addr.typed
```



Base Object Java Type Example

Attached by InstCombine



Dereferenceability

- Expressed using dereferenceable/ derferenceable_or_null attributes and metadata
- JavaTypes is a more accurate way to derive dereferenceability information
- It benefits from more sophisticated analysis and metadata healing
 - Handles control flow merges
 - Type sharpening



Inline Cost

- InlineCost is taught about JavaType based optimizations
 - InstCombine maintains JavaTypes for the arguments on call sites
 - InlineCost uses argument types to estimate the effect of potential optimizations



Inline Cost

Constant folding of get_class_id for known argument types

```
if (get_class_id(%arg) == expected_class_id)
  inlined_target_1
else if (get_class_id(%arg) == expected_class_id_2)
  inlined target 2
```

Bonus for call sites devirtualizable after inlining

```
%target = resolve_virtual(%arg, i32 <vtable_index>)
call %target
```



Future Work

- JavaType analysis pass
 - Caching the results
- Improve the type system
 - Multiple inheritance of interfaces, array types
- Upstream generalised type framework?
 - Do you need a similar functionality for your language?



Conclusion

- Express Java-specific semantics using high-level embedded IR
 - Very flexible and low-cost representation
- Introduced few Java specific optimizations
- Heavily rely on the existing LLVM optimizations
 - Made existing optimizations benefit from new information



Questions?

