## SymPy: Symbolic Mathematics in Pure Python

Mateusz Paprocki <mattpap@gmail.com>

SymPy Development Team University of Nevada, Reno

March 2, 2011

#### Presentation plan

- Introduction to SymPy
  - What is SymPy and why we need it?
  - $\circ\;$  Pure Python pros and cons
  - List of features
  - How to contribute
- Examples
  - Graph *k*–coloring with Gröbner bases

## What is SymPy?

A pure Python library for symbolic mathematics

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>>> from sympy import *
>>> x = Symbol('x')
>>> limit(sin(pi*x)/x, x, 0)
pi
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(1/2)*x**2 + cosh(x)
>>> diff(_, x)
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# Symbolic capabilities (1)

Lets consider the following function (Gruntz, 1996):

$$f = x^{\left(1 - \log\left(\log\left(\log\left(\log\left(\frac{1}{x}\right)\right)\right)\right)\right)}$$

We would like to compute the following limit:

$$\lim_{x\to 0^+} f(x) = ?$$

Lets try numerical approach:

|                    |           |            | 3           |              | 5            |
|--------------------|-----------|------------|-------------|--------------|--------------|
| $O(f(10^{-10^k}))$ | $10^{-9}$ | $10^{-48}$ | $10^{-284}$ | $10^{-1641}$ | $10^{-7836}$ |

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We can use SymPy to prove this guess wrong:

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In [1]: from sympy import var, log, limit
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Out[2]: x
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#### Why reinvent the wheel for the 37th time?

#### There are numerous symbolic manipulation systems:

- Proprietary software:
  - o Mathematica, Maple, Magma, ...
- Open Source software:
  - o AXIOM, GiNaC, Maxima, PARI, Sage, Singular, Yacas, ...

#### **Problems**

- all invent their own language
  - o need to learn yet another language
  - separation into core and library
  - hard to extend core functionality
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- simply download and start computing
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  - works under Python 2.4, 2.5, 2.6, 2.7
  - support for Python 3.x under development
  - o extra dependencies allowed for additional features
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    - Pyglet, Matplotlib 2D & 3D plotting
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## Issues with pure Python approach (1)

you have to define symbols before using them

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In [1]: t
(...)
NameError: name 't' is not defined

In [2]: var('t')
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In [3]: symbols('a0:5')
Out[3]: (a0, a1, a2, a3, a4)
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• ^ is not exponentiation operator

```
In [6]: 2^3
Out[6]: 1
In [7]: 2**3
Out[7]: 8
```

large(er) computations may require tweaking Python

```
In [8]: f = Poly(range(100), x)
In [9]: horner(f)
Out[9]:
(...)
RuntimeError: maximum recursion depth exceeded
In [10]: %time _ = horner(f)
CPU times: user 0.01 s, sys: 0.00 s, total: 0.01 s
Wall time: 0.01 s
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# List of SymPy's modules (1)

```
assumptions assumptions engine
   concrete symbolic products and summations
       core basic class structure: Basic, Add, Mul, Pow, ...
   functions elementary and special functions
   galgebra geometric algebra
  geometry geometric entities
   integrals symbolic integrator
 interactive interactive sessions (e.g. IPython)
       logic boolean algebra, theorem proving
   matrices linear algebra, matrices
   mpmath fast arbitrary precision numerical math
```

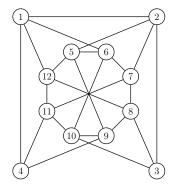
# List of SymPy's modules (2)

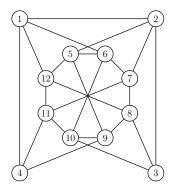
ntheory number theoretical functions parsing Mathematica and Maxima parsers physics physical units, quantum stuff plotting 2D and 3D plots using Pyglet polys polynomial algebra, factorization printing pretty-printing, code generation series symbolic limits and truncated series simplify rewrite expressions in other forms solvers algebraic, recurrence, differential statistics standard probability distributions utilities test framework, compatibility stuff

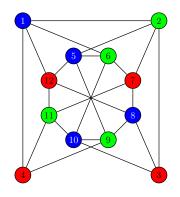
#### How to get involved?

- Visit our main web site:
  - o www.sympy.org
- and additional web sites:
  - o docs.sympy.org
  - wiki.sympy.org
  - o live.sympy.org
- · Contact us on our mailing list:
  - o sympy@googlegroups.com
- or/and IRC channel:
  - #sympy on FreeNode
- Clone source repository:

git clone git://github.com/sympy/sympy.git







#### Given a graph $\mathcal{G}(V, E)$ we write two sets of equations:

•  $I_k$  — allow one of k colors per vertex

$$I_k = \{x_i^k - 1 : i \in V\}$$

I<sub>G</sub> — adjacent vertices have different colors assigned

$$l_{\mathcal{G}} = \{x_i^{k-1} + x_i^{k-2}x_j + \dots + x_ix_j^{k-2} + x_j^{k-1} : (i,j) \in E\}$$

Next we solve  $I_k \cup I_{\mathcal{G}}$  using the Gröbner bases method

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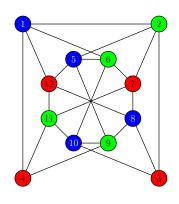
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$$\begin{aligned} & \{x_1 + x_{11} + x_{12}, \\ & x_2 - x_{11}, \\ & x_3 - x_{12}, \\ & x_4 - x_{12}, \\ & x_5 + x_{11} + x_{12}, \\ & x_6 - x_{11}, \\ & x_7 - x_{12}, \\ & x_8 + x_{11} + x_{12}, \\ & x_9 - x_{11}, \\ & x_{10} + x_{11} + x_{12}, \\ & x_{11}^2 + x_{11}x_{12} + x_{12}^2, \\ & x_{12}^3 - 1 \end{aligned}$$



Here is how to solve 3-coloring problem in SymPy:

```
In [1]: V = range(1, 12+1)
In [2]: E = [(1,2),(2,3),(1,4),(1,6),(1,12),(2,5),(2,7),
(3,8),(3,10),(4,11),(4,9),(5,6),(6,7),(7,8),(8,9),(9,10),
(10,11),(11,12),(5,12),(5,9),(6,10),(7,11),(8,12)]

In [3]: X = [ Symbol('x' + str(i)) for i in V ]
In [4]: E = [ (X[i-1], X[j-1]) for i, j in E ]

In [5]: I3 = [ x**3 - 1 for x in X ]
In [6]: Ig = [ x**2 + x*y + y**2 for x, y in E ]

In [7]: G = groebner(I3 + Ig, X, order='lex')

In [8]: G != [1]
Out[8]: True
```

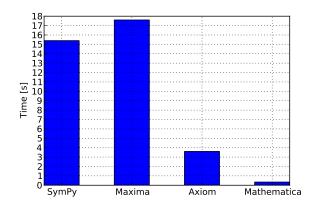


Figure: Average timing of Gröbner basis computation

## Thank you for your attention!

Questions, remarks, discussion . . .

