

## AnEnIO

```
# mode_  
# file_path_  
# file_type_  
# verbose_  
# required_variables_  
# optional_variables_  
# required_dimensions_
```

```
+ AnEnIO()  
+ AnEnIO()  
+ AnEnIO()  
+ AnEnIO()  
+ AnEnIO()  
+ AnEnIO()  
+ ~AnEnIO()  
+ checkMode()  
+ checkFile()  
+ checkFileType()  
and 34 more...  
# read_string_vector_()  
# read_vector_()
```