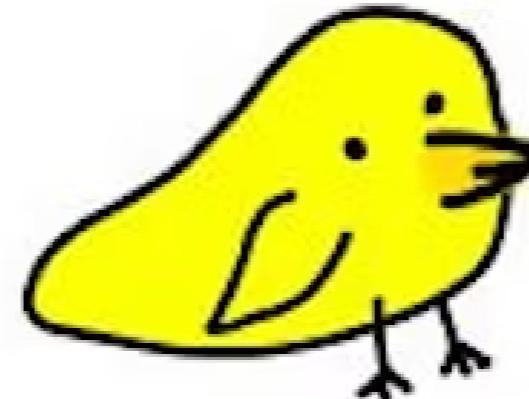


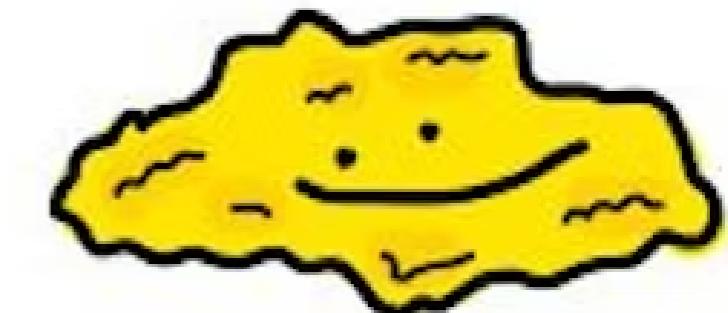
WHO YOU?

**eggle**

- chaotic neutral
- never completely satisfied
- has 2 friends

**pape**

- likes bands you've never heard of
- vegan
- only shops at whole foods

**scrambo**

- always happy
- friends with everyone
- likes to wander

**vegan-optionè**

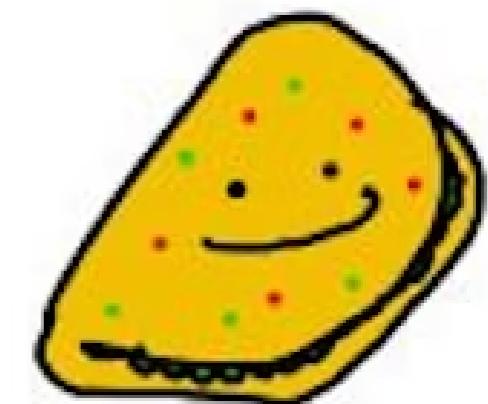
- dead eyes
- says they like jazz (but only the good stuff)
- questionable shoe choices

**bolli**

- insecure
- kind, but nervous
- says sorry too often

**yokle**

- often confused
- empty inside
- likes pups

**omaelt**

- open to trying new things
- addicted to caffeine
- always under immense stress



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This is our final Stage 1 session!

- Book studio meetings this week to go over any questions you may have re: Studio Self Assessment
- If you'd like to, please come to our final Monday Night Check in on the 18th for fun and games before we all break for the holidays!



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What we're covering today:

- Why are we doing self evaluation?
- Why is taking time and space necessary?
- Personal Self Evaluation
- Studio Self Evaluation
- Questions?! ASK QUESTIONS!!

Why Evaluate Stage 1?

CO-OP DEV CONTEXT

- Studios are assessing values, goals, structures, resourcing and operational flows .
- Effective assessments make clear what's in place personally, professionally and collectively.

Why Evaluate Stage 1?

CO-OP DEV CONTEXT

- Clarity increases the potential for collaborative and equitable participation
- Greater participation is key to increased capacity for / equitable participation in coop development



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Time and Space are KEY!

- to reflect
- to write down, assess, evaluate, iterate
- build pathways to transparency
- prevent making decisions in haste or in fear
- build *intentional practice*

The Personal Assessment is self reflexive:

- reflect and get clearer on your personal-professional status (**baseline**)
- individuals and teams find alignment (**be on the same page**)
- answer "*How is the Peer Accelerator helpful for me at this time?*" (**get with the same program**)



Personal Assessment:

- 1. Focus On Your Project**
- 2. Focus On Your Life**
- 3. Focus On Co-Op Integration**
- 4. Why Become A Co-Operative Game Studio?**



Personal Assessment:

- **Make a copy of the Google Sheet**
- **For individual use - will not be reviewed by Gamma Space**



Studio Assessment:

- **Complete after each member finishes their individual self assessment.**
- **The assessment has been added to your Studio Develop Miro board.**
- **This should be completed collective and synchronously, if possible.**



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Step 01 Values:

- **List 3-5 value statements that your studio may employ to help further its development.**



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Step 02 Studio Structure:

- **Describe your current ideas around your studio structure?**

Step 03 Decision Making:

- **Describe your current ideas around decision making at the following levels:**
 - The Co-op level
 - The Management level
 - The Production level

Step 04 Tools & Process:

- **Describe your evaluation of how your tools satisfy/support your studio's workflows and values.**
- **How are you deploying new tools or workflows to more effectively and meaningfully achieve the work of your studio?**



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Step 05 Storytelling:

- How do you see storytelling as valuable to the development of your studio?
- How might you deploy storytelling techniques within your studio?



Step 06 Stage 1 Reflection:

- **Describe any collective growth and thinking that has resulted from your participation in the Baby Ghosts program so far.**

Step 07 Stage 2 Focus:

- **Do you still feel your studio collectively has the supports, time and resource plan to continue onto Stage 2 in the new year?**
- **We've discussed how this work is both iterative *and* recursive. Using what we've worked on so far, what will you focus on specifically with us in Stage 2?**

Step 01-05 checks in with *your collective level of exploration* on the subject:

- 1. Considering/Reflecting**
- 2. Discussing Collectively**
- 3. Brainstorming**
- 4. Sifting/Sorting**
- 5. First Draft of Documentation**



Reminder of Key Dates:

- **Book a studio session between December 13-15 if you haven't.**
- **Tag us in your studio channel by December 18 5PM when you've completed your Studio Self Assessment.**
- **Expect a response from us about proceeding to Stage 2 in January by December 19, 5PM.**

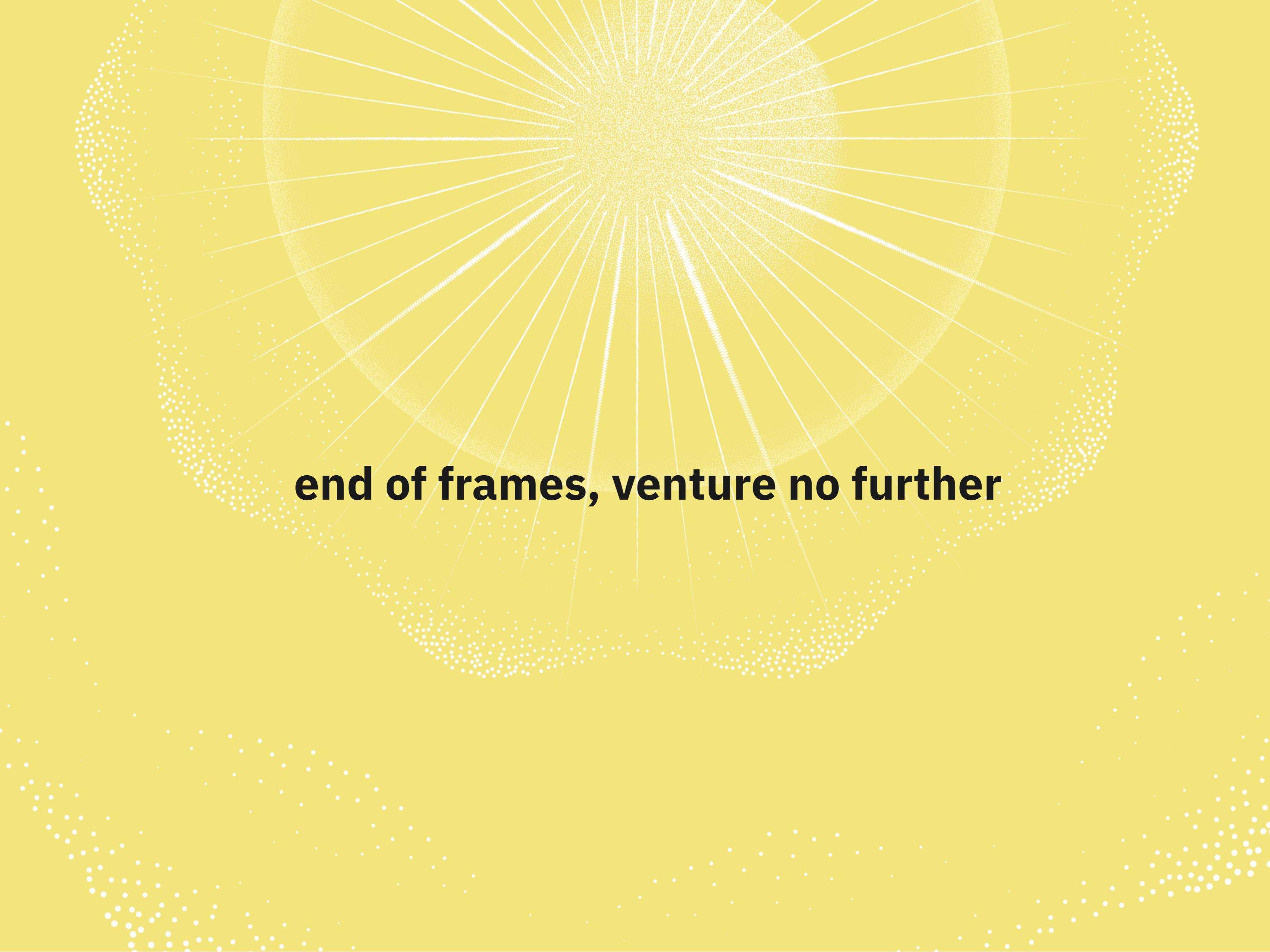


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Chat checkout!

- **Post one word describing your post-meeting feelings in the chat**
- **OPTIONAL - Stick around for the next 30 minutes for questions and hang time!**

CHECK OUT

The background features a central white circle composed of numerous small dots, surrounded by several concentric ellipses of the same pattern. Radiating from the center are numerous thin, light gray lines that intersect the outer ellipses.

end of frames, venture no further

Individual and Studio Self Evaluation for Baby Ghosts

Why are we doing this?

Support
self-
awareness
as a creator

Gain
perspective on
how your
Coop fits in my
world

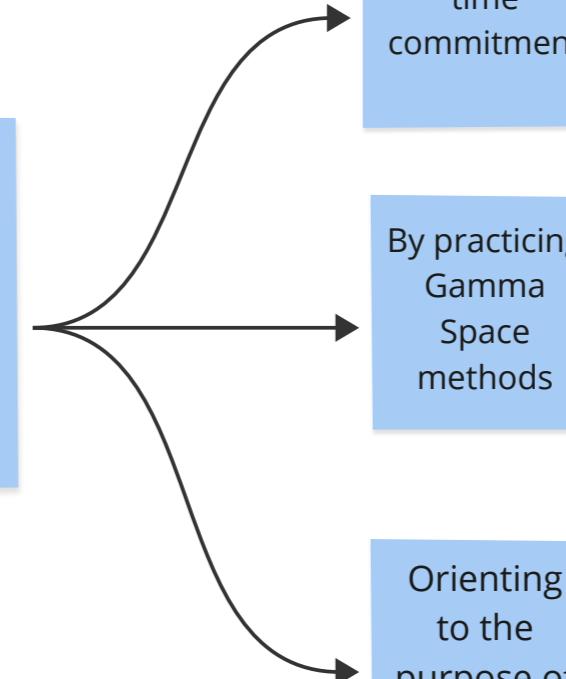
Gain
perspective on
how the I fit
into the world
of my Co-op

Helping to
ensure
alignment with
the program

Making the
time
commitment

By practicing
Gamma
Space
methods

Orienting
to the
purpose of
stage 2



What are we going to do?

Offering a tool
and space to
review individual
needs,
expectations, and
supports

Making a way
for individuals
to bring those
needs back to
the collective

Opening up a
process for the
collective to commit
to next steps
Gamma Space can
help with.

Worksheet

Studio
Session

Worksheet

How are we going to deliver it?

A presentation explaining what we're doing and the spaces that can be created

Studio Sessions to Answer Questions

Private Individual Self Evaluation Questionnaire

Studio Self Evaluation Shared with Gamma Space

When are we doing this?

Presentation:
Monday,
December 11

Studio
Sessions

↓

Questionnaire

See
Google
Sheet/Doc

↓

Questionnaire

Studio Board

Step 01: Values

List 3-5 value statements that your studio may employ to help further its development.

Which best describes how deep you are at this step?

1. Considering/Reflecting
2. Discussing Collectively
3. Brainstorming
4. Sifting/Sorting
5. First Draft of Documentation

Step 02: Studio Structure

**Describe your current ideas around
your studio structure?**

**Which best describes how deep you
are at this step?**

1. Considering/Reflecting
2. Discussing Collectively
3. Brainstorming
4. Sifting/Sorting
5. First Draft of Documentation

Step 03: Decision Making

Describe your current ideas around decision making at the following levels:

The Co-op Level

The Managerial Level

The Production Level

Which best describes how deep you are at this step?

1. Considering/Reflecting
2. Discussing Collectively
3. Brainstorming
4. Sifting/Sorting
5. First Draft of Documentation

Step 04: Tools & Process

Describe your evaluation of how your tools satisfy/support your studio's workflows and values.

How are you deploying new tools or workflows to more effectively and meaningfully achieve the work of your studio?

Which best describes how deep you are at this step?

1. Considering/Reflecting
2. Discussing Collectively
3. Brainstorming
4. Sifting/Sorting
5. First Draft of Documentation

Step 05: Storytelling

How do you see storytelling as valuable to the development of your studio?

How might you deploy storytelling techniques within your studio?

Which best describes how deep you are at this step?

1. Considering/Reflecting
2. Discussing Collectively
3. Brainstorming
4. Sifting/Sorting
5. First Draft of Documentation

Step 06: Stage 1 Reflection

Describe any collective growth and thinking that has resulted from your participation in the Baby Ghosts program so far.

Step 07: Stage 2 Focus

**Do you still feel your studio
collectively has the supports, time
and resource plan to continue onto
Stage 2 in the new year?**

**We've discussed how this work is both iterative
and recursive. Using what we've worked on so
far, what will you focus on specifically with us in
Stage 2?**