

Dungeon Adventure Game

User Manual

Introduction

Welcome to the Dungeon Adventure Game! This text-based adventure allows you to explore a dangerous dungeon filled with enemies and treasures. Navigate through interconnected rooms, battle monsters, and try to survive with the limited moves you have.

Getting Started

When you start the game, you'll be prompted to enter your character's name. After that, you'll be placed in the first room of the dungeon, ready to begin your adventure.

Game Elements

Player

- You begin with 100 health points
- You have 10 moves to complete your exploration
- You start with a basic weapon ("Fists") that deals 5 damage
- Your maximum health is 200 points
- You can carry up to 10 items in your inventory

Dungeon

The dungeon consists of multiple rooms connected in a linear north-south layout. Each room may contain:

- Enemies you must defeat
- Treasures you can collect

Combat

When you encounter an enemy in a room:

- You can choose to attack it using your equipped weapon
- The enemy will counterattack, reducing your health points
- You cannot leave a room until you've defeated the enemy inside
- Each attack counts as one move

Controls and Gameplay

Main Menu

During each turn, you'll be presented with the following options:

1. Move to another room
2. Attack the enemy in the room
3. Quit the game

Moving

- When choosing to move, you'll be asked to enter a direction:
 - "n" for north (forward to the next room)
 - "s" for south (back to the previous room)
- Each movement costs one move from your total
- You cannot move past the boundaries of the dungeon
- You cannot move to another room without defeating the enemy in your current room

Combat

- Select the attack option to engage an enemy
- Your attack damage is determined by your equipped weapon
- After your attack, the enemy will automatically counter-attack
- Combat continues until either you or the enemy is defeated
- If your health points reach zero, the game ends

Game End Conditions

The game ends when one of the following occurs:

1. You run out of moves (10 moves total)
2. Your health points reach zero
3. You choose to quit the game

Tips for Success

- Manage your moves carefully - you only have 10!
- Always check if there's an enemy in the room before attempting to move
- Your health does not automatically regenerate, so avoid unnecessary combat
- Remember that you must defeat enemies to progress through rooms

Special Items

The game includes different types of items you might find:

- Weapons: Increase your attack damage

- Health Potions: Restore 50 health points when used
- Stamina Potions: Grant 10 additional moves

Status Display

During gameplay, you can view your current stats:

- Your name
- Current health points
- Remaining moves
- Maximum health
- Inventory capacity

Enjoy your adventure in the Fiery Dungeon!