## **Illeuwschwitz**

Meowschwitz is an side-scrolling infinite runner game in which the player takes control of Jakob, a cat that was captured and imprisoned in a "catcentration camp" by an army of fascist dogs. During his brave escape, Jakob activates machines and sabotages the camp in order to buy time to run!

## **Objective**

Jakob's speed is slightly less than the dogs that are chasing him, so he'll need to flip switches, pull levers, destroy supports, knock down torches, and use the environment to eliminate the enemy dogs that are hot on his heels. Some cats remain imprisoned! if Jakob has time, he can activate releases to save his species and earn bonus points.



Mechanics

Jacob runs and jumps.

Jakob activates objects by touching them.
Activatable objects have little shines to them.

The screen scrolls right to follow Jakob, but not left.

## Summary