LicenseController 4/13/16, 8:51 AM

PACKAGE CLASS USE TREE DEPRECATED INDEX HELP

PREV CLASS NEXT CLASS FRAMES NO FRAMES

SUMMARY: NESTED | FIELD | CONSTR | METHOD DETAIL: FIELD | CONSTR | METHOD

teamEleven.licenseCtrl

## Class LicenseController

java.lang.Object teamEleven.licenseCtrl.LicenseController

public class LicenseController
extends java.lang.Object

许可控制类

**Author:** 

Oin YiDan

# **Constructor Summary**

### **Constructors**

**Constructor and Description** 

LicenseController()

# **Method Summary**

**Modifier and Type** 

All Methods	Static Methods	Instance Methods	Concrete Methods
-------------	----------------	------------------	------------------

int	<pre>receivedMessage(java.lang.String user)</pre>
void	<pre>reset(java.lang.String user)</pre>

**Method and Description** 

static void setLimit(int msgsPerLogin, int msgsPerSecong)

设置许可限制

void stopCounting()

# Methods inherited from class java.lang.Object

equals, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

LicenseController 4/13/16, 8:51 AM

## **Constructor Detail**

### LicenseController

public LicenseController()

### **Method Detail**

#### receivedMessage

public int receivedMessage(java.lang.String user)

#### Parameters:

user - String of user's ID

#### Returns:

- 0 for receive the massage normally.
- 1 for reaching the limit of max number of message in one second.
- 2 for reaching the limit of max number of message of one author authorization.

#### reset

public void reset(java.lang.String user)

### Parameters:

user - - 用户名

### setLimit

设置许可限制

#### Parameters:

msgsPerLogin - - 登录尝试次数限制

msgsPerSecong - - 每秒最多运行发送消息的数量

# stopCounting

LicenseController 4/13/16, 8:51 AM

public void stopCounting()

PACKAGE CLASS USE TREE DEPRECATED INDEX HELP

PREV CLASS NEXT CLASS FRAMES NO FRAMES

SUMMARY: NESTED | FIELD | CONSTR | METHOD DETAIL: FIELD | CONSTR | METHOD