


DEATH KORPS KILL TEAM

ARCHETYPES: SECURITY, SEEK & DESTROY

OPERATIVES


➤ 1 **DEATH KORPS**  **WATCHMASTER** operative with the following:

- Boltgun; bayonet

Or one option from each of the following:

- Bolt pistol, plasma pistol or relic laspistol
- Chainsword or power weapon

➤ 4 **TROOPER** operatives*

➤ 9 **DEATH KORPS**  operatives selected from the following list:


- **BRUISER**
- **CONFIDANT** with one of the following options:
 - Boltgun or lasgun; bayonet
 - Bolt pistol or relic laspistol; chainsword
- **GUNNER** with bayonet and flamer
- **GUNNER** with bayonet and grenade launcher

CONTINUES ON OTHER SIDE



- **GUNNER** with bayonet and meltagun
- **GUNNER** with bayonet and plasma gun
- **MEDIC**
- **SAPPER**
- **SNIPER**
- **SPOTTER**
- **TROOPER**
- **VETERAN**
- **VOX-OPERATOR**
- **ZEALOT**

Other than **TROOPER** operatives, your kill team can only include each operative on this list once.

* Up to four times, instead of selecting one of these **TROOPER** operatives, you can select one **DEATH KORPS**  ploy to cost you 0CP for the battle.