

RATLING®

FACTION EQUIPMENT

PURLOINED RATIONS

Ratlings have a well-earned reputation for greed. No field kitchen is safe from their thieving hands. It is not uncommon for a Ratling to settle a rumbling belly with a link of freshly liberated protein reconstitution prior to firing a killing shot.

Once per turning point, when a friendly **RATLING®** operative is shooting with a rifle and you've rolled your attack dice, you can use this rule if you haven't used the Lucky Round equipment during this activation. If you do, improve the Hit stat of its rifle by 1 until the end of that sequence.

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LUCKY ROUND

Superstitious by nature, many Ratlings hold back a lucky round with which to target a large or powerful foe, kill an enemy that's wronged them, or make a particularly tricky shot.

Once per turning point, when a friendly **RATLING** operative is shooting with a rifle and you've rolled your attack dice, you can use this rule if you haven't used the Purloined Rations equipment during this activation. If you do, that weapon has the Severe weapon rule until the end of that sequence.

RATLING[®] FACTION EQUIPMENT

STOLEN GOODS

Ratlings are notoriously light-fingered, capable of seizing intel and equipment from under the noses of their foes.

At the end of the Select Operatives step, roll one D3. If the result is:

- 1, you lose 1CP.
- 2, you gain 1CP.
- 3, your opponent loses 1CP.

RATLINGSKULL FACTION EQUIPMENT

IMPROVISED ARMOUR

Such is the size of Ogrynes that precious little standard-issue armour fits their bulky frames. Most are outfitted instead with makeshift plates forged from thick armour and tank tracks ripped from destroyed vehicles.

Whenever an operative is shooting a friendly **RATLINGSKULL BULLGRYN** or friendly **RATLINGSKULL OGRYN** operative, defence dice results of 5+ are critical successes.