

HEARTHKYN SALVAGER👹

FIREFIGHT PLOY

THE ANCESTORS ARE WATCHING

The Kin revere their Ancestors and are guided by the lessons of their forebears.

Use this firefight ploy during a friendly **HEARTHKYN SALVAGER👹** operative's activation. Until the end of that activation, that operative can perform either a free **Shoot** or a free **Fight** action.

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WORTH IT

Kin will gladly risk death if the rewards to their kindred are justified.

Use this firefight ploy when a friendly **HEARTHKYN SALVAGER👤** operative is incapacitated. It can perform a free mission action before it's removed from the killzone.




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STURDY

Stocky and stalwart, Hearthkyn Salvagers grit their teeth and shrug off wounds that would fell a Human.


Use this firefight ploy when an operative is shooting a friendly **HEARTHKYN SALVAGER ** operative, when you collect your defence dice. Change the attacker's retained critical successes to normal successes (any weapon rules they've already resolved aren't affected, e.g. Piercing Crits).

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ENGAGE TO ACQUIRE

Some prizes must be wrested from the foe by force. The necessity of violent acquisition incites within the Kin a ruthless determination.

Use this firefight ploy after rolling your attack dice for a friendly **HEARTHKYN SALVAGER**  operative, if it's shooting against or fighting against an enemy operative that controls an objective marker or one of your mission markers. You can re-roll any of your attack dice.