



# HAND OF THE ARCHON KILL TEAM

ARCHETYPES: RECON, SEEK & DESTROY

## OPERATIVES

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- ✎ 1 **HAND OF THE ARCHON**  **ARCHSYBARITE** operative with one of the following options:
  - Blast pistol; venom blade
  - Splinter pistol; venom blade
  - Splinter pistol; agoniser
  - Splinter pistol; power weapon
  - Splinter rifle; array of blades
  
- ✎ 8 **HAND OF THE ARCHON**  operatives selected from the following list:
  - **AGENT**
  - **CRIMSON DUELLIST**
  - **DISCIPLE OF YAELINDRA**
  - **ELIXICANT**
  - **FLAYER**
  - **GUNNER** with one of the following options:
    - Blaster; array of blades
    - Shredder; array of blades

CONTINUES ON OTHER SIDE



- **HEAVY GUNNER** with one of the following options:
  - Dark lance; array of blades
  - Splinter cannon; array of blades
- **SKYSPLINTER ASSASSIN**

Other than **AGENT** operatives, your kill team can only include each operative on this list once. Your kill team can only include up to two darklight weapons (blast pistol, blaster and dark lance are darklight weapons).