

INQUISITORIAL AGENTS KILL TEAM

ARCHETYPES: ANY

OPERATIVES

- ↳ 1 **INQUISITORIAL AGENT** **INTERROGATOR**
operative
- ↳ 1 **INQUISITORIAL AGENT** **TOME-SKULL**
operative
- ↳ 5 **INQUISITORIAL AGENT** operatives selected from the following list:
 - **AUTOSAVANT**
 - **QUESTKEEPER**
 - **DEATH WORLD VETERAN**
 - **ENLIGHTENER**
 - **HEXORCIST**
 - **MYSTIC**
 - **PENAL LEGIONNAIRE**
 - **PISTOLIER**
 - **GUN SERVITOR** with one of the following options:
 - Heavy bolter;
 - servo claw
 - Multi-melta;
 - servo claw
 - Plasma cannon;
 - servo claw

CONTINUES ON OTHER SIDE



↳ 5 **INQUISITORIAL AGENT** operatives selected from the list on the other side of this card, or **REQUISITIONED** operatives from one group in the Inquisitorial Requisition faction rule (you cannot select **REQUISITIONED** operatives from different groups).

Your kill team can only include each operative on this list once, unless you're not including any **REQUISITIONED** operatives, in which case you can include up to two **GUN SERVITOR** operatives, but each one must have different options.

Your kill team (including any **REQUISITIONED** operatives) cannot include more than one weapon with the Piercing 2 weapon rule, and cannot include more than three weapons with the Piercing X (excluding Piercing Crits X) weapon rule combined.