


PATHFINDERS KILL TEAM

ARCHETYPES: INFILTRATION, RECON

OPERATIVES

➤ 1 **PATHFINDER**  **SHAS'UI** operative

➤ 11 **PATHFINDER**  operatives selected from the following list:

- **ASSAULT GRENADIER**
- **BLOODED**
- **COMMS SPECIALIST**
- **DRONE CONTROLLER**
- **MARKSMAN**
- **MEDICAL TECHNICIAN**
- **SHAS'LA**
- **TRANSPECTRAL INTERFERENCE**
- **WEAPONS EXPERT** with one of the following options:
 - Ion rifle; gun butt
 - Rail rifle; gun butt
- **MB3 RECON DRONE** (counts as two selections)
- **MV31 PULSE ACCELERATOR DRONE**
- **MV33 GRAV-INHIBITOR DRONE**

CONTINUES ON OTHER SIDE



- **MV1 GUN DRONE**
- **MV4 SHIELD DRONE**
- **MV7 MARKER DRONE**

Other than **SHAS'LA** and **WEAPONS EXPERT** operatives, your kill team can only include each operative on this list once. Your kill team can only include up to two **WEAPONS EXPERT** operatives.

Some **PATHFINDER** rules refer to a 'pulse weapon'. The following weapons are pulse weapons: burst cannon, pulse carbine, suppressed pulse carbine, twin pulse carbine.