

WARPCOVEN KILL TEAM

ARCHETYPE: RECON, SECURITY

OPERATIVES

↳ 5 **WARPCOVEN** operatives selected from the following list:

- **SORCERER OF DESTINY**¹
- **SORCERER OF TEMPYRION**¹
- **SORCERER OF WARPFIREF**¹
- **RUBRIC MARINE GUNNER** with one of the following options:
 - Warpflamer; fists
 - Soulreaper cannon²; fists
- **RUBRIC MARINE ICON BEARER**
- **RUBRIC MARINE WARRIOR**
- **TZAANGOR CHAMPION**³ with one of the following options:
 - Greataxe
 - Greatblade
- **TZAANGOR HORN BEARER**³
- **TZAANGOR ICON BEARER**³
- **TZAANGOR WARRIOR**³ with one of the following options:
 - Tzaangor blades
 - Tzaangor blade & shield
 - Autopistol; chainsword

CONTINUES ON OTHER SIDE



You must select at least one friendly **SORCERER** operative. Other than **WARRIOR** operatives, your kill team can only include each operative on this list once.

¹ With force stave, **PSYCHIC** weapons on their datacard and one of the following options:

- Inferno bolt pistol
- Prosperine khopesh
- Warpflame pistol²

² Your kill team can only include up to one warpflame pistol and up to one soulreaper cannon.

³ These operatives count as half a selection each, meaning you can select both of them and it's treated as one selection in total.