

# BLADES OF KHAINE FIREFIGHT PLOY

## BLADEWIND

Aspect Warriors strike with speed and precision, their shining blades scything through the foe in a storm of steel.

Use this firefight ploy during a friendly **BLADES OF KHAINE** operative's activation. During that activation, that operative can perform two **Fight** actions.



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## STARFALL

With punishing fusillades of accurate shuriken fire do the Aspect Warriors fell their enemies.

Use this firefight ploy during a friendly **BLADES OF KHAINE** operative's activation. During that activation, that operative can perform two **Shoot** actions.

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## FADING LIGHT

The Aspect Warrior slips away into darkness, leaving their foe striking at nothing but shadow.

Use this firefight ploy during a friendly **BLADES OF KHAINE** operative's activation, before or after it performs an action. During that activation, that operative can perform the **Fall Back** action for 1 less AP.



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## CONTEMPT

The martial superiority of the Aeldari species is expressed by their Aspect Warriors, who dance through incoming fire and heavy strikes with contemptuous ease.

Use this firefight ploy when a friendly **BLADES OF KHAINE** operative is retaliating or an enemy operative is shooting it, after your opponent rolls their attack dice, but before re-rolls. Until the end of the sequence, your opponent cannot re-roll their attack dice (if your opponent declared the use of any firefight ploys during that sequence that would allow them to re-roll, that ploy is cancelled and the CP spent on it is refunded).