

# SCOUT SQUAD KILL TEAM

ARCHETYPES: INFILTRATION, RECON

## OPERATIVES

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- ↳ 1 **SCOUT SQUAD SERGEANT** operative with one of the following options:
  - Astartes shotgun; fists
  - Boltgun; fists
  - Bolt pistol; chainsword
  
- ↳ 8 **SCOUT SQUAD** operatives selected from the following list:
  - **HEAVY GUNNER** with fists, bolt pistol and heavy bolter
  - **HEAVY GUNNER** with fists, bolt pistol and missile launcher
  - **HUNTER**
  - **SNIPER**
  - **TRACKER**
  - **WARRIOR** with one of the following options:
    - Astartes shotgun; fists
    - Boltgun; fists
    - Bolt pistol; combat blade

Other than **WARRIOR** operatives, your kill team can only include each operative on this list once.