

PATHFINDERS KILL TEAM

ARCHETYPES: INFILTRATION, RECON

OPERATIVES

- ↳ 1 **PATHFINDER** SHAS'UI operative

- ↳ 11 **PATHFINDER** operatives selected from the following list:
 - **ASSAULT GRENADIER**
 - **BLOODED**
 - **COMMS SPECIALIST**
 - **DRONE CONTROLLER**
 - **MARKSMAN**
 - **MEDICAL TECHNICIAN**
 - **SHAS'LA**
 - **TRANSPECTRAL INTERFERENCE**
 - **WEAPONS EXPERT** with one of the following options:
 - Ion rifle; gun butt
 - Rail rifle; gun butt
 - **MB3 RECON DRONE** (counts as two selections)
 - **MV31 PULSE ACCELERATOR DRONE**
 - **MV33 GRAV-INHIBITOR DRONE**

CONTINUES ON OTHER SIDE



- **MV1 GUN DRONE**
- **MV4 SHIELD DRONE**
- **MV7 MARKER DRONE**

Other than **SHAS'LA** and **WEAPONS EXPERT** operatives, your kill team can only include each operative on this list once. Your kill team can only include up to two **WEAPONS EXPERT** operatives.

Some **PATHFINDER** rules refer to a ‘pulse weapon’. The following weapons are pulse weapons: burst cannon, pulse carbine, suppressed pulse carbine, twin pulse carbine.