

Adaptive Robust Pooling and Feature Projections in Deep Declarative Networks

Wenbo Du

Supervisor: Professor Stephen Gould

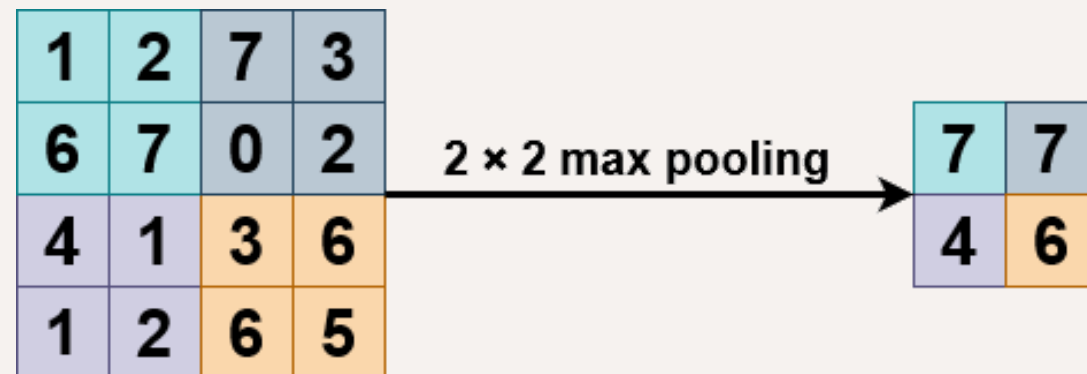
Outlines

- Background
- Adaptive Robust Pooling
- Adaptive Feature Projections
- Conclusion & Future Work

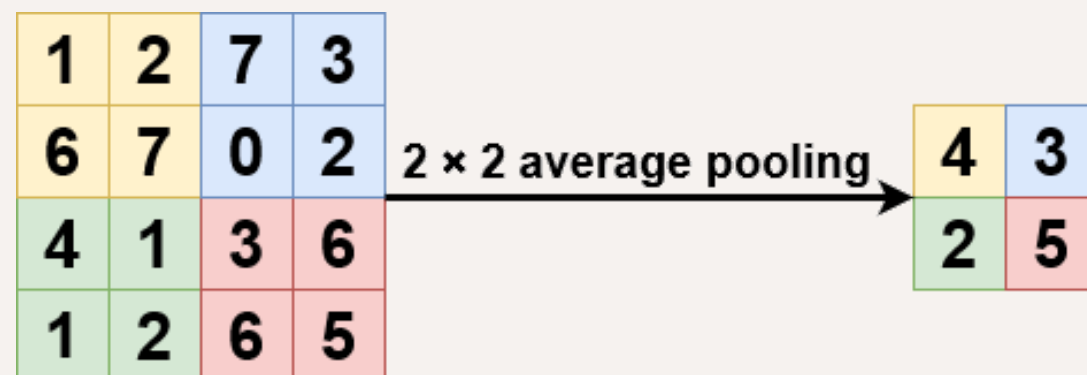
Background: Pooling in Convolutional Neural Networks

By algorithms:

- Max pooling



- Average pooling



By operation region:

- Local pooling:
one value for each patch of features.
- Global pooling:
a single value for all features.

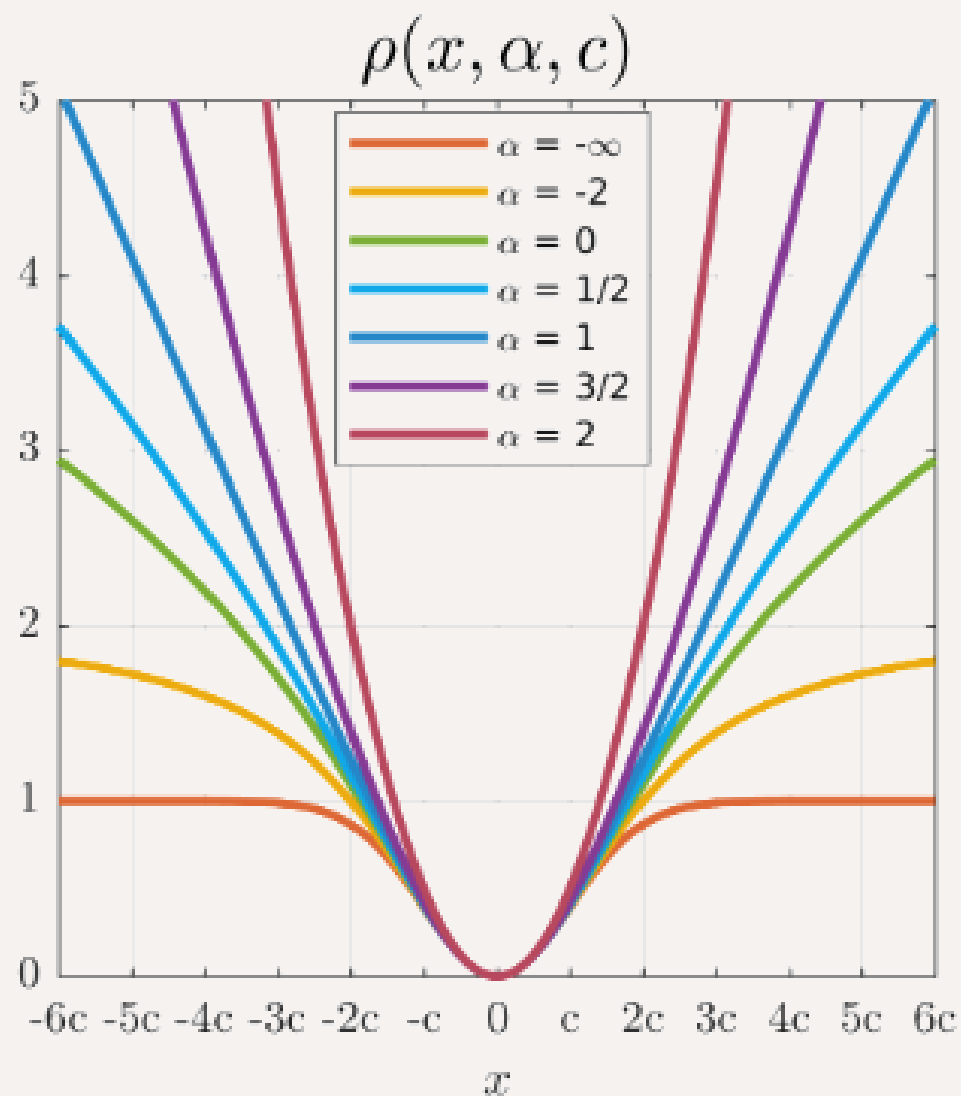
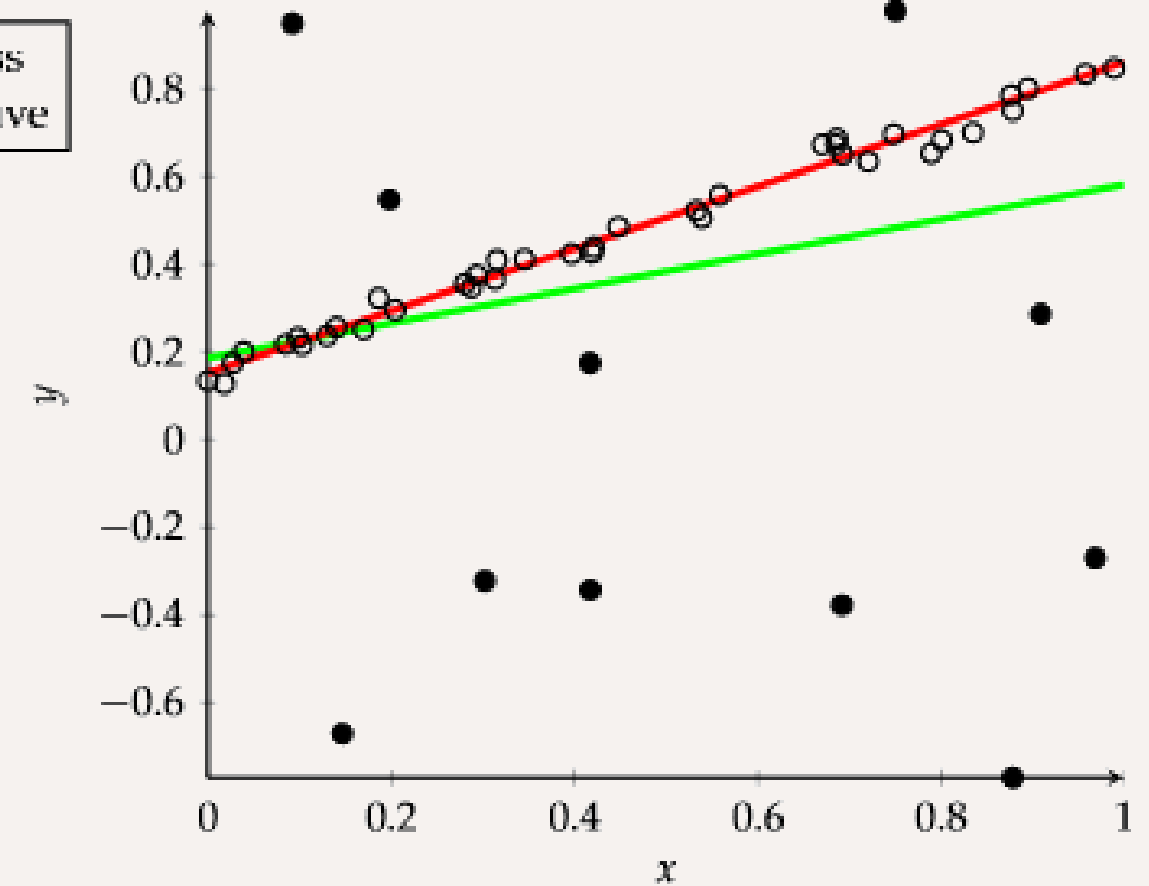
Pooling in this project refers to global pooling.

Background: A General and Adaptive Robust Loss Function

Robustness: a model's sensitivity to outliers.

Robust loss function: loss functions that are less influenced by outliers.

mean squared loss
general and adaptive



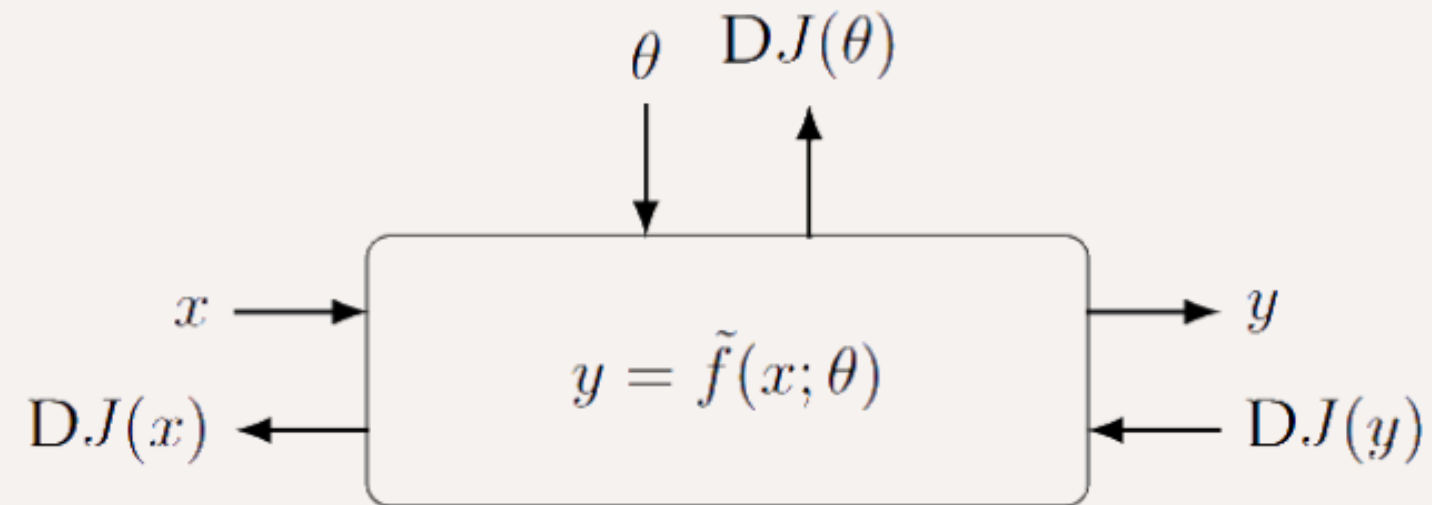
Function definition:

$$f(x, \alpha, c) = \frac{|\alpha - 2|}{\alpha} \left(\left(\frac{(x/c)^2}{|\alpha - 2|} + 1 \right)^{\alpha/2} - 1 \right)$$

- Generalise many existing loss functions with different α .
- Gradient-based learning for α (robustness) and c (outlier threshold).

Background: Deep Declarative Networks (DDN)

Traditional Neural Network Nodes



Forward

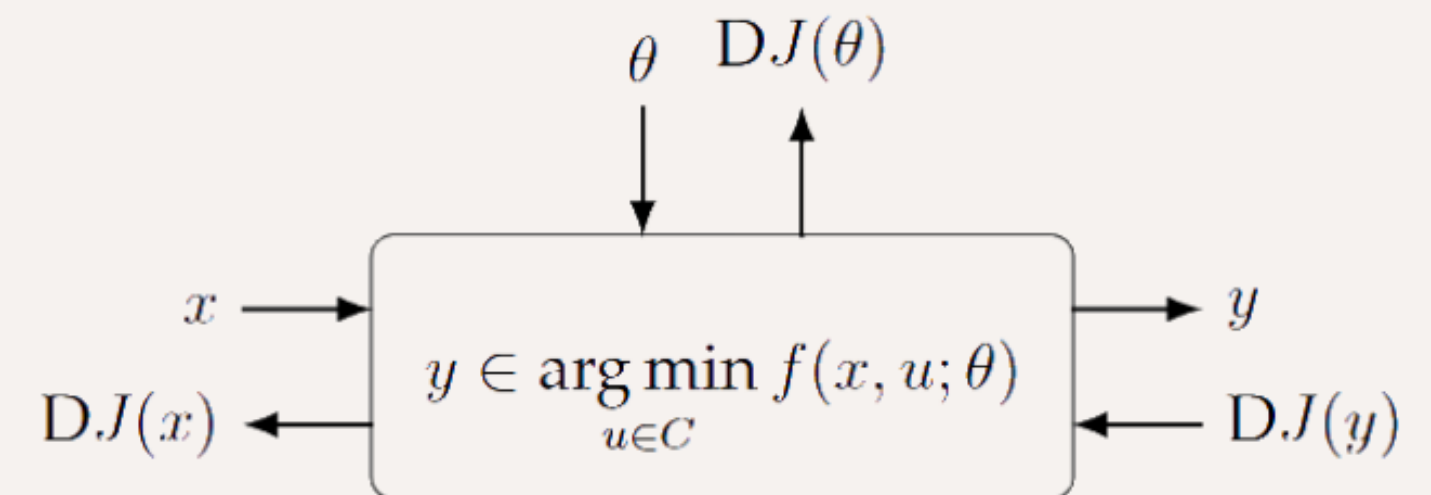
Explicitly defined function
eg.

ReLU: $y = \max(0, x)$

Backward

Explicit differentiation

Deep Declarative Networks Nodes



Implicitly defined argmin problem
eg.

$$y \in \begin{array}{ll} \arg \min_{u \in \mathbb{R}^m} & f(x, u) \\ \text{subject to} & h_i(x, u) = 0, \quad i = 1, \dots, p \end{array}$$

Implicit function theorem

Two types of network nodes can co-exist in a network.

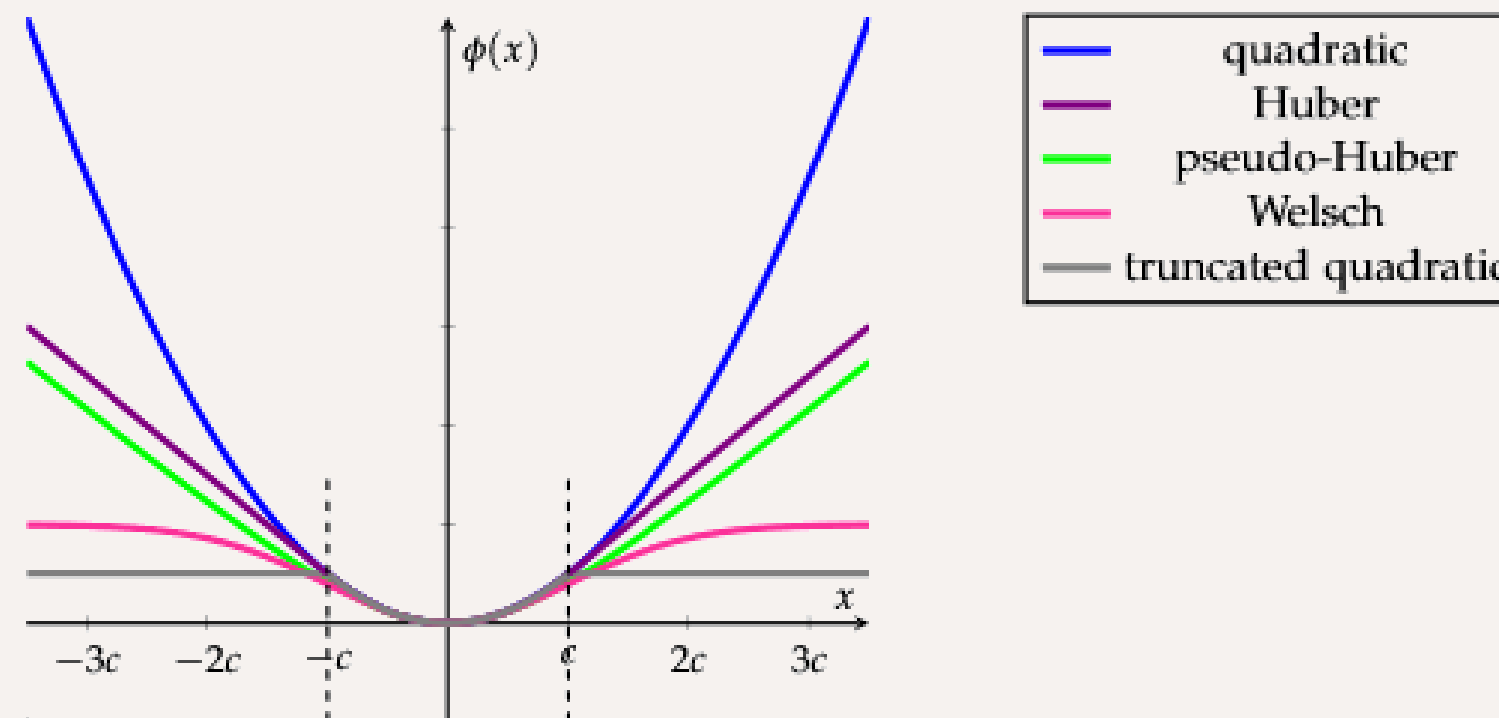
Adaptive Robust Pooling: Previous Work

- Robust pooling, as an instance of DDN, is more robust to outliers than max pooling and average pooling.

Forward $y \in \arg \min_{u \in \mathbb{R}} \sum_{i=1}^n \phi(u - x_i, c)$

Backward $Dy(x)$

- Outlier threshold c in robust pooling is a predetermined constant.
- ϕ can be one of loss functions:



c needs to be searched manually in new models/datasets.

Adaptive Robust Pooling: My Work

Adaptive robust pooling

Forward

$$y \in \arg \min_{u \in \mathbb{R}} \sum_{i=1}^n \phi(u - x_i, c)$$

subject to $c > 0$

Backward

$$Dy(x), Dy(c)$$

General and adaptive robust pooling

$$y \in \arg \min_{u \in \mathbb{R}} \sum_{i=1}^n \frac{|\alpha - 2|}{\alpha} \left(\left(\frac{(u - x_i)^2}{c} \right)^{\frac{\alpha}{2}} + 1 \right)^{\frac{\alpha}{2}} - 1$$

subject to $c > 0$
 $0 \leq \alpha \leq 3$

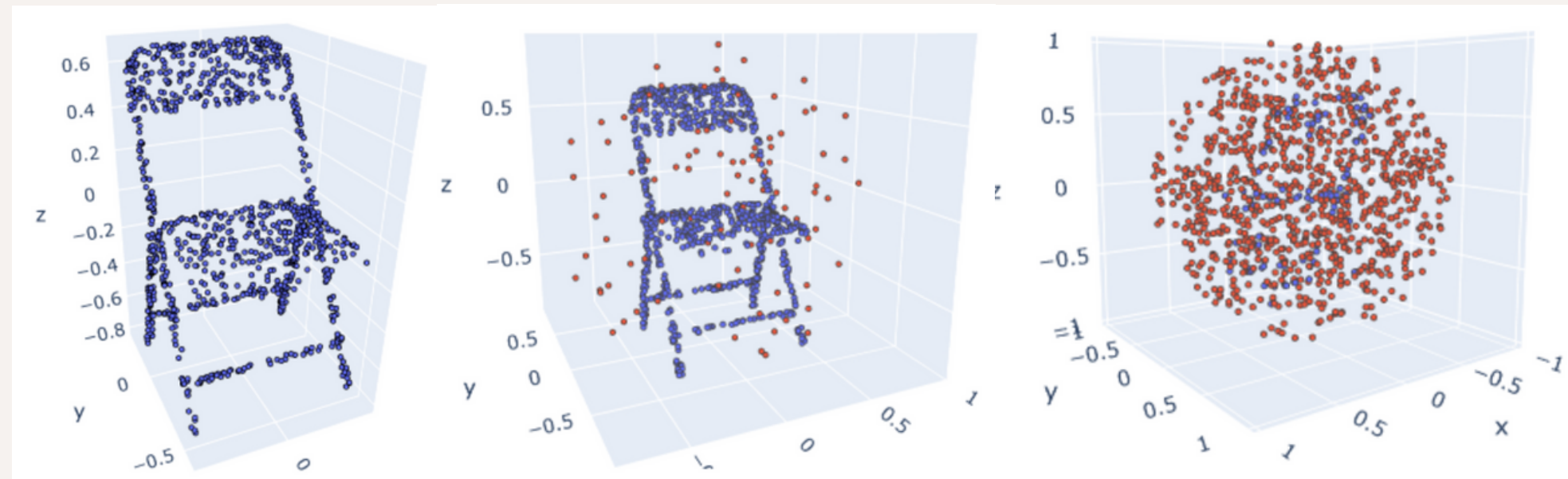
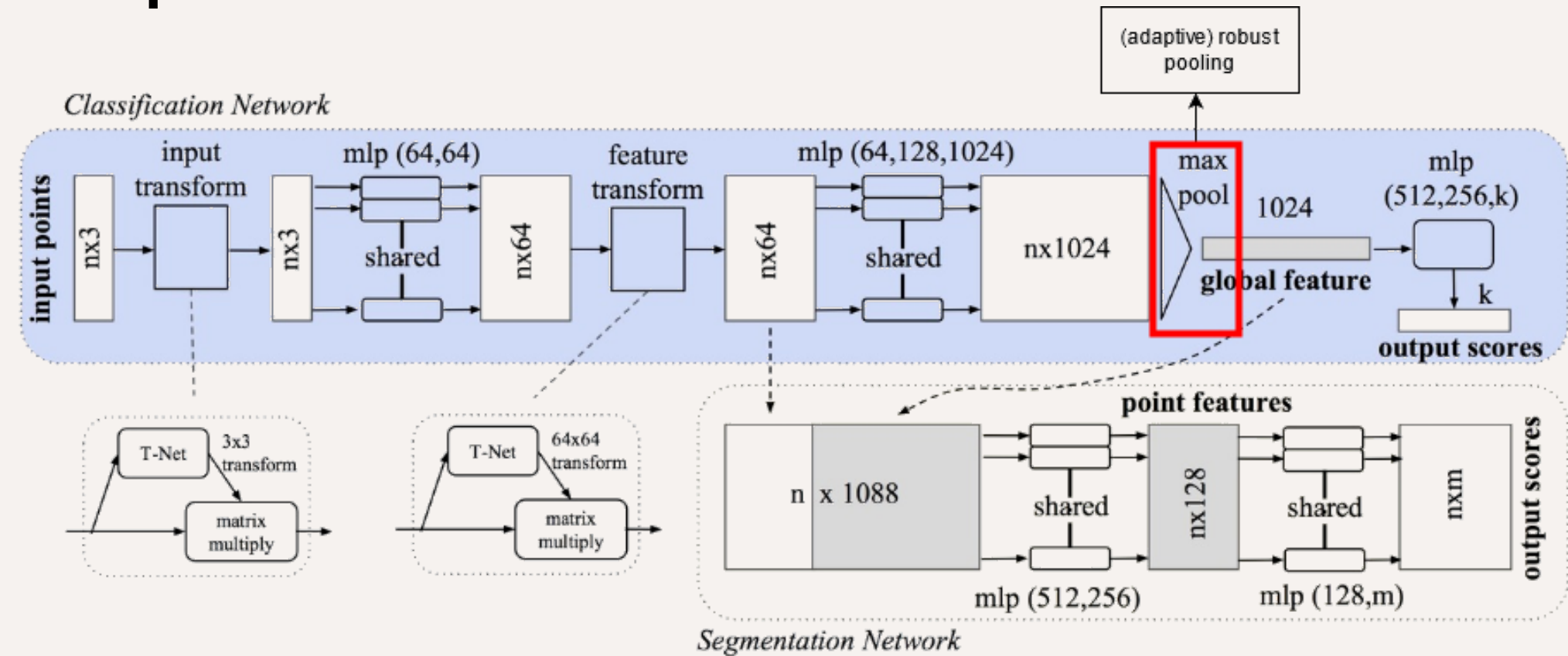
$$Dy(x), Dy(c), Dy(\alpha)$$

Gradient calculations use DDN theory.

c and α are updated in end-to-end backpropagation in networks.

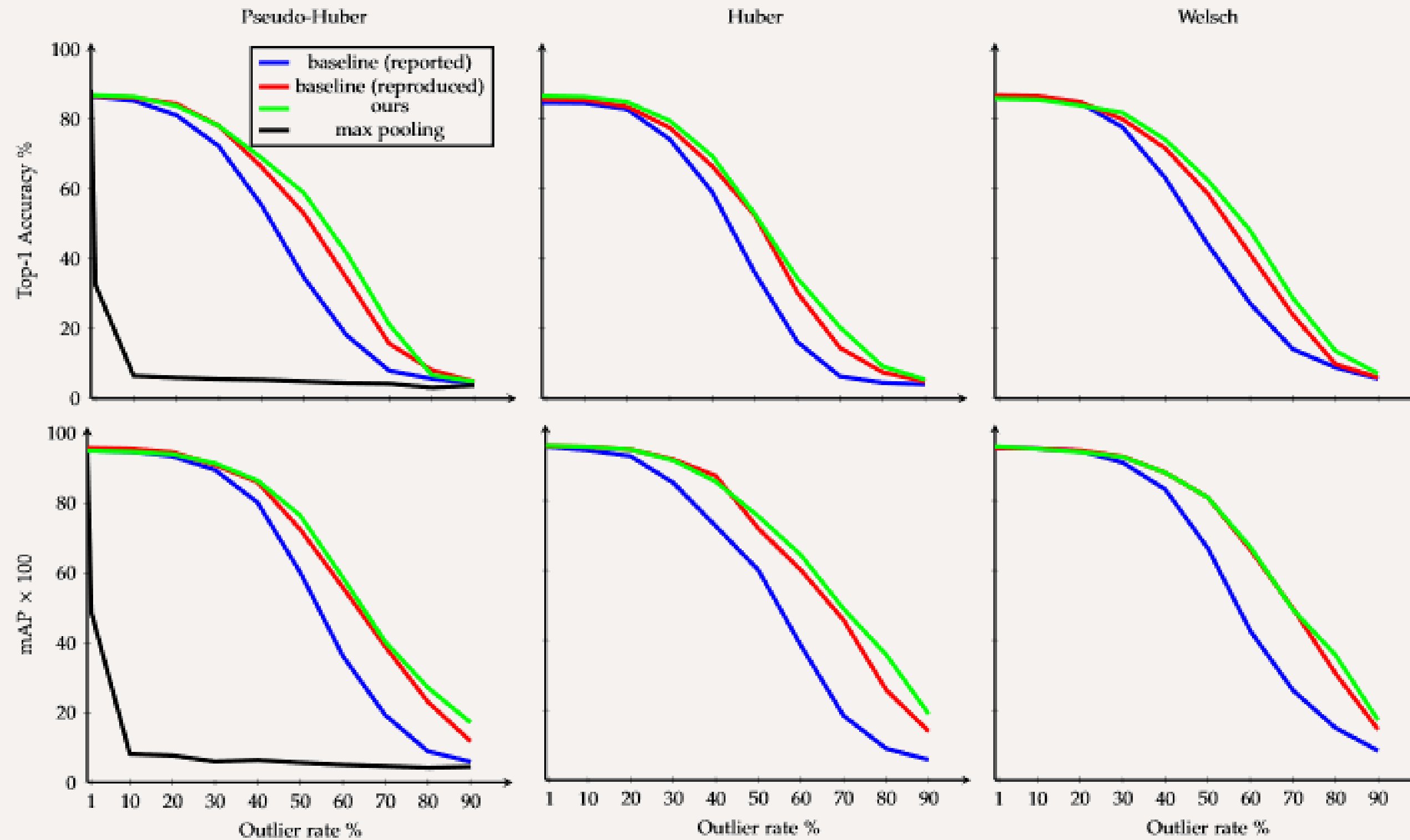
Adaptive Robust Pooling: Experiments

- Point cloud classification with PointNet and ModelNet40.
- Robust pooling with constant c as baselines [Gould, 2020].
- Outliers are added to point clouds for robustness evaluation.



Adaptive Robust Pooling: Results

Train without outliers, test with outliers.



Adaptive Robust Pooling: Summary

- Our methods outperform baselines in most cases.
- The runtime and memory increases are acceptable.

Pooling type	Forward (ms)		Backward (ms)	
	baseline	ours	baseline	ours
Pseudo-Huber	3.75	6.78	0.20	0.25
Huber	5.63	9.825	0.23	0.15
Welsch	19.95	24.23	0.23	0.28

- The improvement in general and adaptive robust pooling is not significant.

Adaptive Feature Projections: Previous Work

- Euclidean projections onto L2 ball and sphere are common operations in deep learning.
- With DDN theory, we can embed projections onto L1, L ∞ ball and sphere as network nodes.

Sphere

Forward

$$y_p \in \arg \min_{u \in \mathbb{R}^n} \frac{1}{2} \|u - x\|_2^2$$

subject to $\|u\|_p = r$

Backward

Dy(x)

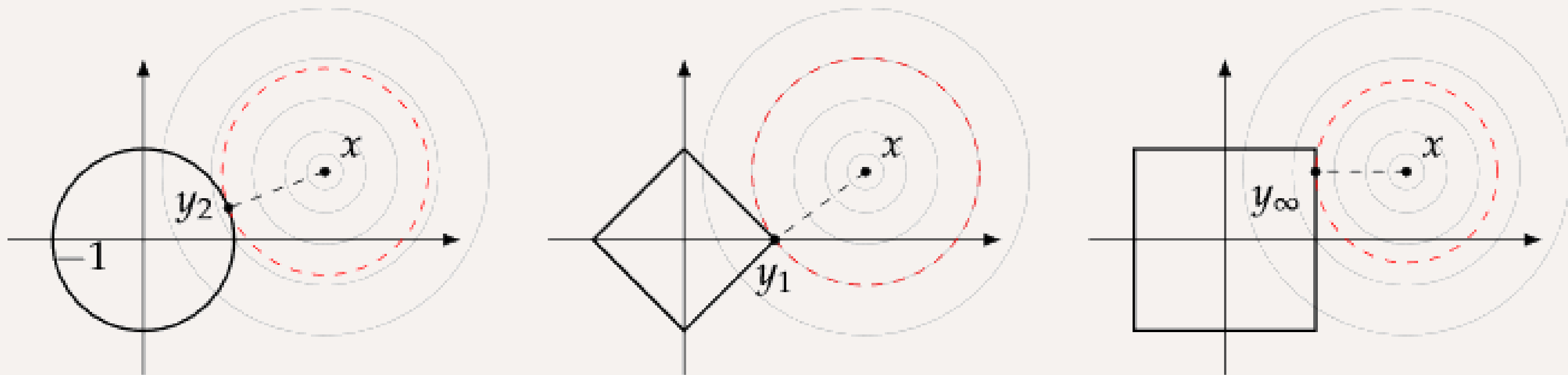
Ball

$$y_p \in \arg \min_{u \in \mathbb{R}^n} \frac{1}{2} \|u - x\|_2^2$$

subject to $\|u\|_p \leq r$

Dy(x)

- Currently, the parameter radius r in projections is set as a constant.



Hand tuning for constant r is required for different models/datasets.

Adaptive Feature Projections: My Work

- We introduce gradient-based learning for r .

Sphere

Forward

$$y_p \in \arg \min_{u \in \mathbb{R}^n} \frac{1}{2} \|u - x\|_2^2$$

subject to $\|u\|_p = r$

$r > 0$

Backward

$$Dy(x), Dy(r)$$

Ball

$$y_p \in \arg \min_{u \in \mathbb{R}^n} \frac{1}{2} \|u - x\|_2^2$$

subject to $\|u\|_p \leq r$

$r > 0$

$$Dy(x), Dy(r)$$

Gradient calculations use DDN theory.

Now, parameter r is updated within networks.

Adaptive Feature Projections: Experiments

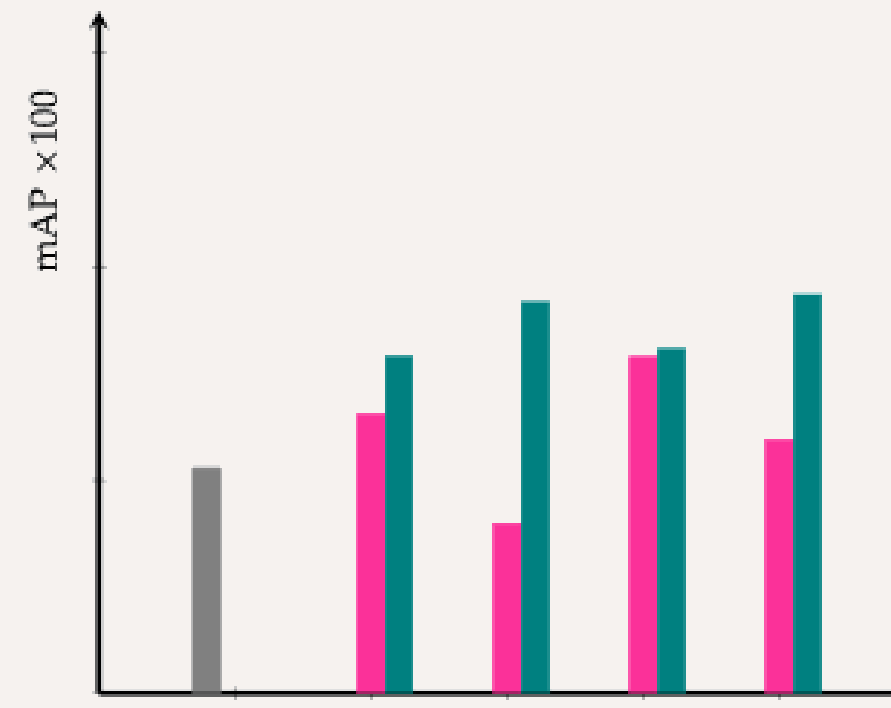
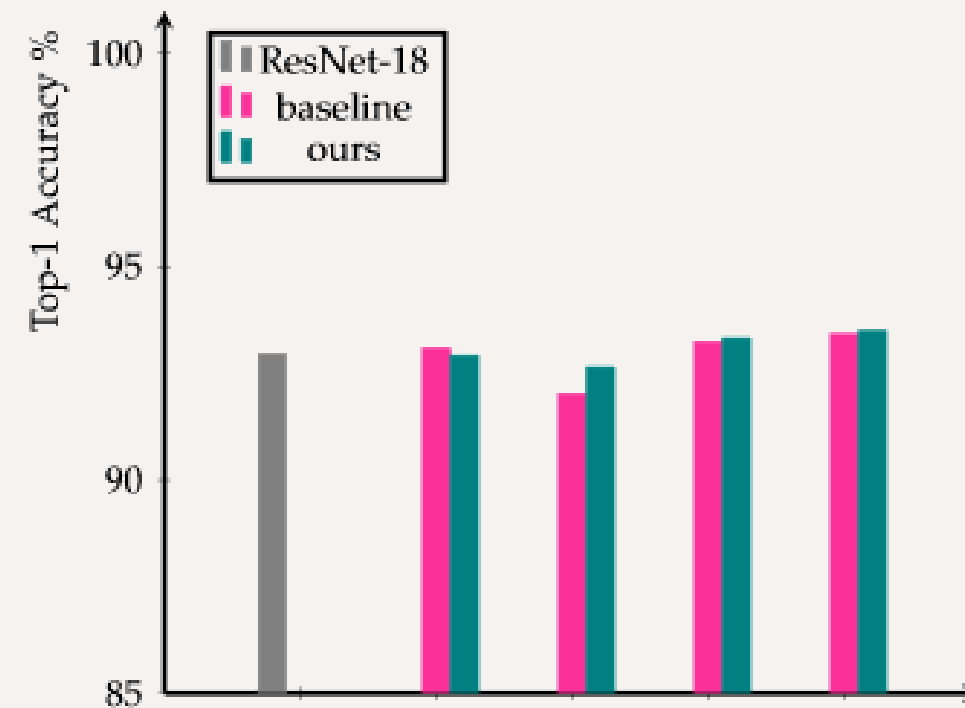
- Prior work has shown feature projections increase mean average precision significantly.
- Image classification with several convolutional neural networks: eg. ResNet18.
- Two datasets: CIFAR10 and Imagewoof (10-class subset of ImageNet)
- Original networks and projection-inserted networks are set as baselines.

layer name	output size	ResNet-18
conv1	112×112×64	7×7, 64, stride 2
		3×3 max pooling, stride 2
conv2_x	56×56×64	$\begin{bmatrix} 3\times3, 64 \\ 3\times3, 64 \end{bmatrix} \times 2$
conv3_x	28×28×128	$\begin{bmatrix} 3\times3, 128 \\ 3\times3, 128 \end{bmatrix} \times 2$
conv4_x	14×14×256	$\begin{bmatrix} 3\times3, 256 \\ 3\times3, 256 \end{bmatrix} \times 2$
conv5_x	7×7×512	$\begin{bmatrix} 3\times3, 512 \\ 3\times3, 512 \end{bmatrix} \times 2$
average pool	512	7×7 average pooling
batchnorm	512	
(adaptive) projection	512	
fully connected	10	512×10 full connections
softmax	10	

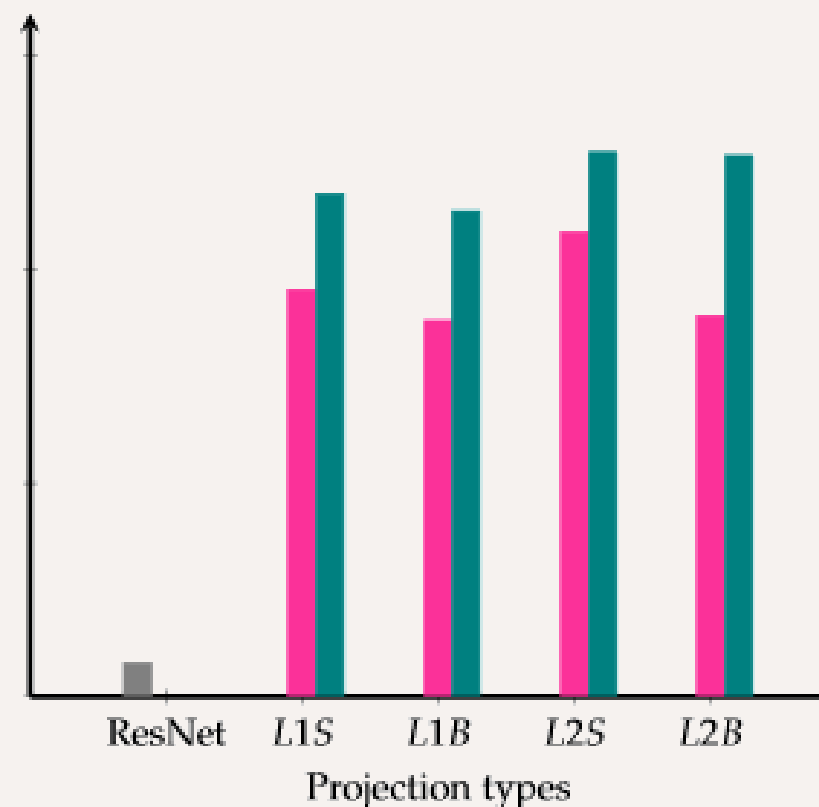
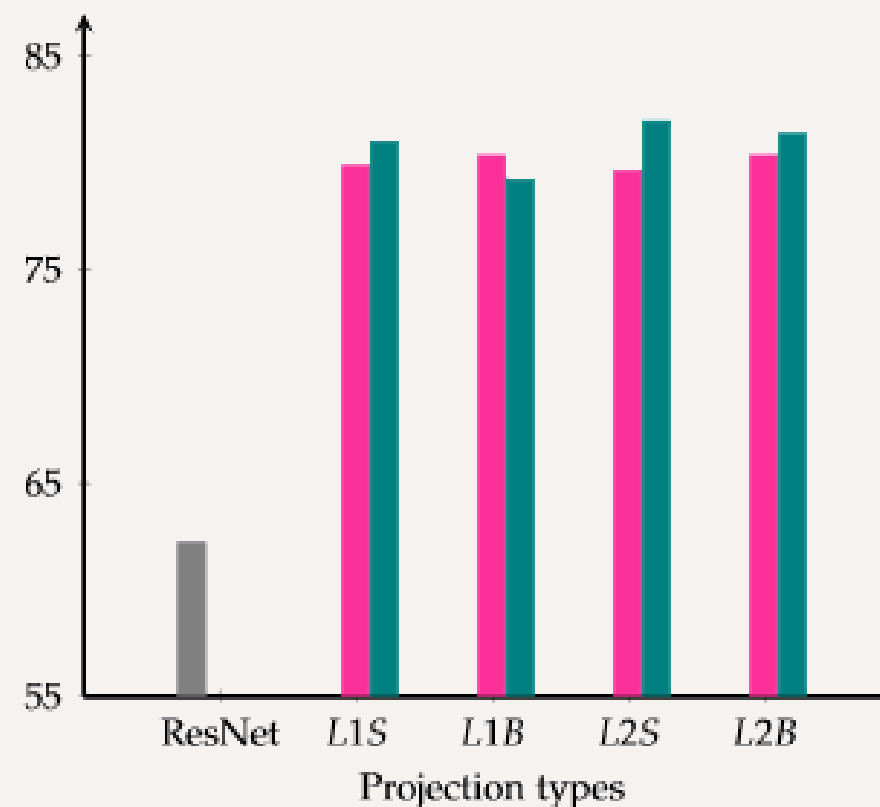


Adaptive Feature Projections: Results on ResNet18

CIFAR10



ImageWoof



- We measure top-1 accuracy and mean average precision(mAP)
- Baselines outperform original ResNet18.
- Our methods outperform baselines and original ResNet18.
- Experiments on DenseNet121 and GoogLeNet have the same trend.
- Adaptive L^∞ ball and sphere projections fail to work.

Adaptive Feature Projections: Summary

- Our methods outperform baselines consistently and significantly.
- The runtime and memory increases are negligible.

Model	Runtime (ms)	
	baseline	ours
ResNet-18	1.110	-
ResNet-18 L_1 Sphere	1.170	1.166
ResNet-18 L_2 Sphere	1.634	1.656
ResNet-18 L_1 Ball	1.164	1.156
ResNet-18 L_2 Ball	1.151	1.174

- In future, experiments on larger dataset like ImageNet.

Conclusion & Future Work

- Our adaptive methods outperform state-of-the-arts in most cases.
- The runtime and memory increases are small.
- Migrate from global pooling to local pooling.
- Parametric DDN in general:
eg. parametric robust batchnorm for adversarial attack.

source code: https://github.com/WenboDu1228/ddn_pooling_and_projections

Thanks !

Reference

- Gould, S.; Hartley, R.;and Campbell, D., 2020. Deep declarative networks: A new hope. In *CVPR*.
- Barron, J. T., 2019. A general and adaptive robust loss function. In *CVPR*.
- He, K.; Zhang, X.; Ren, S.;and Sun, J., 2016. Deep residual learning for image recognition. In *CVPR*.
- Qi, C. R.; Su, H.; Mo, K.;andGuibas, L. J., 2016. PointNet: Deep learning on point sets for 3d classification and segmentation. In *CVPR*.
- Zhou, B.; Aditya Khosla, A. L.; Oliva, A.;and Torralba, A., 2016a. Learning deep features for discriminative localization. In *CVPR*.
- Lin, M.; Chen, Q.;and Yan, S., 2014. Network in network. In *ICLR*.