$$\frac{64}{\text{commits}} / \frac{21}{\text{days}}$$

FILE SERVER AND CLIENT

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### **FOREWORD**

- ✓ Single file (6G/2T) transfer
- √ Paged directory entries transfer (LS)
- ✓ Recursive or iterative transfer of directory
- ✓ User space isolation (CWD, sqlite3) , multithread concurrency
- ✓ Breakpoint resume (Slice + Filesize + MD5, sqlite3)
- ✓ Flash transmission (Filesize + MD5 + HardLink, sqlite3)

### Packet Design and Interaction Model

Basics (File and Directory transfer)

Features (Breakpoint Resume and Flash Transmission)

Summary and Prospect

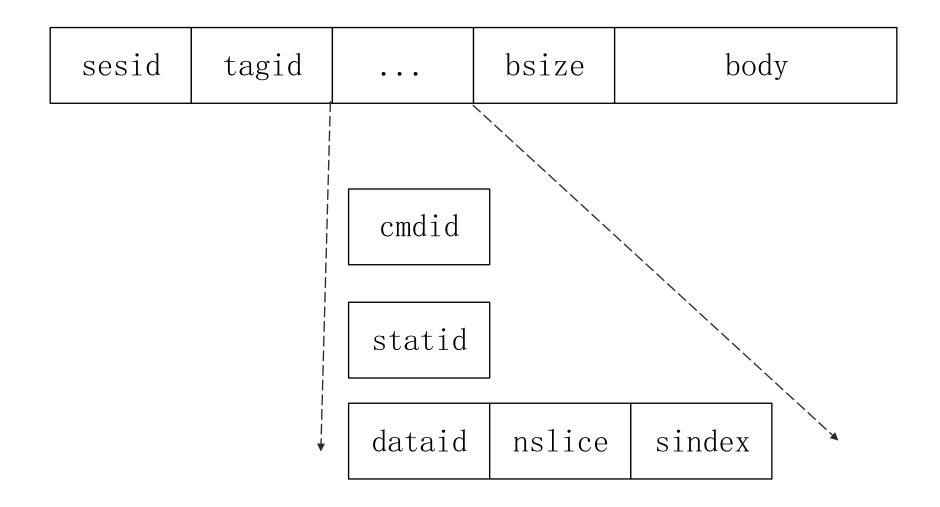
# PACKET DESIGN AND INTERACTION MODEL

Command

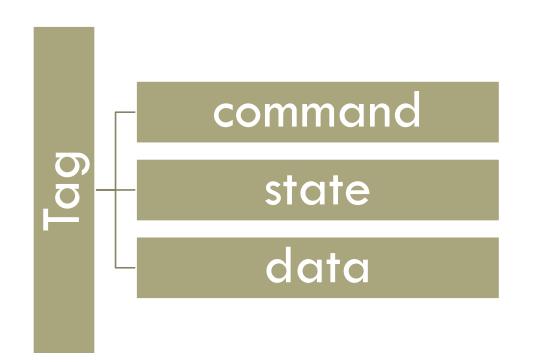
Tag Status

Data

## PACKET FORMAT



## THREE FORMS OF TAG



PUT, GET, LS, RGET, RPUT, etc.

OK, ERR, TERM, EOT, EOF, etc.

FILE, LIST, TEXT, etc.

#### Tag

```
typedef enum tagID
{

// command

TAG_CMD = 1,

// status

TAG_STAT,

// data

TAG_DATA
} TagID;
```

#### Command

```
typedef enum cmdID
   USER = 1,
   PASS,
   USERADD,
   USERDEL,
   GET,
   PUT,
   LS,
   CD,
   RM,
   PWD,
   RGET.
   RPUT.
 CmdID;
```

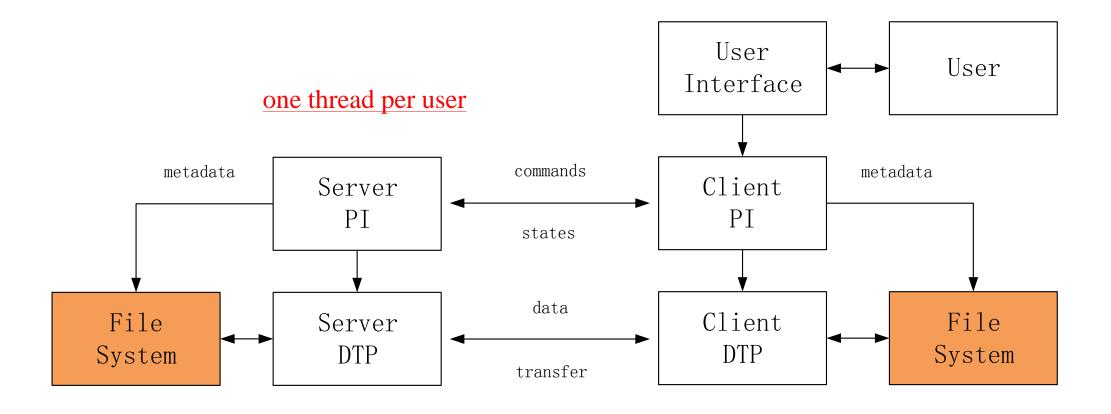
#### State

```
typedef enum statID
    STAT_OK = 1,
    STAT_BPR, // breakpoint resume
    STAT CFM, // confirm
    STAT MD5, // md5sum
    STAT_PGS, // progress
    STAT FAIL, // fail
    STAT ERR, // error
    STAT_CTN, // continue
    STAT TERM, // terminate
    STAT SIZE, // size
    STAT_WAIT, // wait
    STAT EOF, // end of file
    STAT_EOT // end of transfer
} StatID;
```

#### Data

```
typedef enum dataID
{
    DATA_FILE = 1,
    DATA_TEXT,
    DATA_LIST,
    DATA_OTHER
} DataID;
```

## INTERACTION MODEL



**PI**: Protocol Interpreter

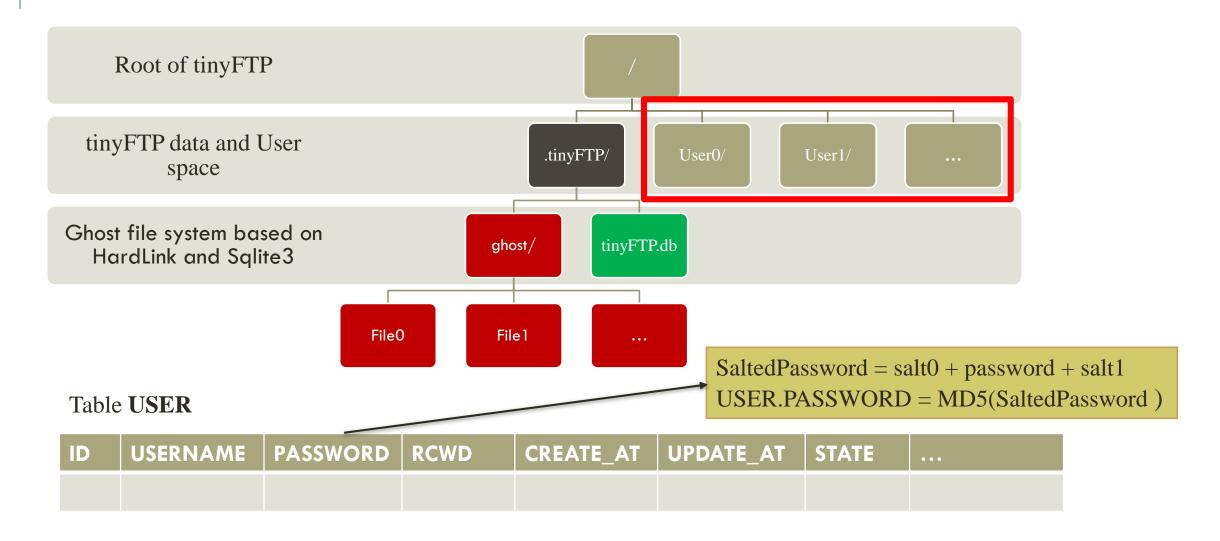
**DTP**: Data Transfer Process

File BASICS

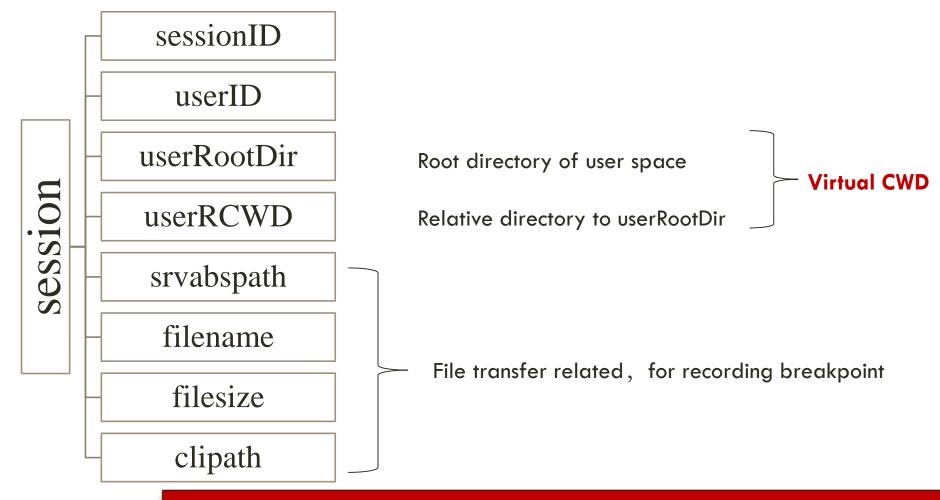
Directory

Directory Entries **CWD** 

### USER SPACE ISOLATION



## SESSION



Once one connection is closed, Session and PrePacket state require data persistence

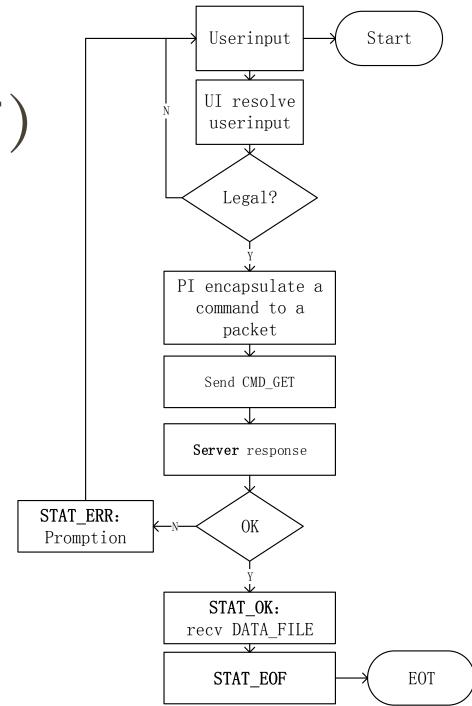
## SINGLE FILE TRANSFER (GET PUT)

Tested: 6G

Theoretically: 2T

#### NOTE:

- 1. File already exists?
- 2. Different progress bar show of uploading and downloading
- 3. Disk space detection: Enough space to write?
- 4. File lock



# PAGED DIRECTORY ENTRIES TRANSFER (LS)

Thousands of directory entries, how to transfer elegantly?

One page after one page, with user interaction (page down/up, quit)

## TRANSFER OF DIRECTORY (RGET RPUT)

#### Recursive or Iterative?

- ✓ Iterative: More friendly, Clear and orderly;
- ✓ Iterative : First create a directory, then transfer files inside.

#### How to implement?

Reuse of PUT, GET, MKDIR commands

RPUT and RGET traverse directories and then issue corresponding commands orderly

### **OTHERS**

- 1. MKDIR make a directory
- 2. RMDIR remove a directory
- 3. RM remove a file
- 4. CD change CWD
- 5. PWD print working directory
- 6. QUIT close socket connection and exit
- 7. HELP commands' usage
- 8. Corresponding local commands: LCD, LLS, etc.

## **FEATURES**

Breakpoint Resume Flash Transmission

## RECORD OF BREAKPOINT

#### **Unified IO:**

```
sendOnePacket(...) all data sent interface
```

recvOnePacket(...) all data received interface

#### IO Multiplexer, select (system call):

Discover connection exceptions in time, record breakpoint, keep session state

Table **IFILE** ( interrupted file)

ID	USERID	ABSPATH	SIZE	MD5SUM	NSLICE	SINDEX	VALID	•••

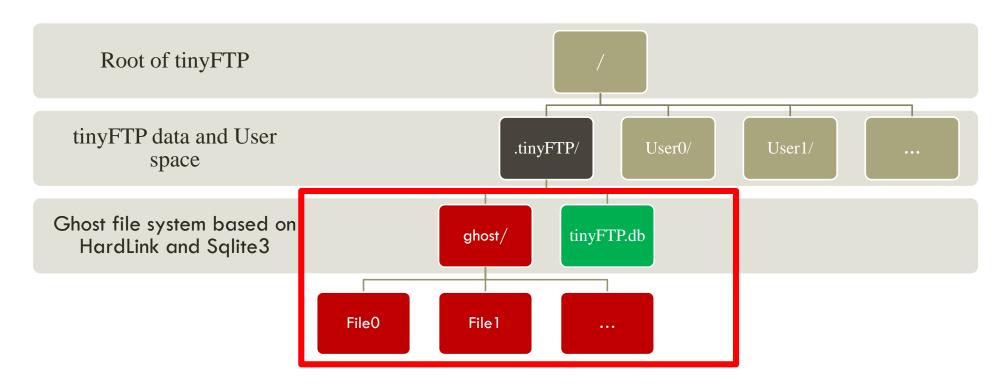
## BREAKPOINT RESUME



Table **IFILE** ( interrupted file)

ID	USERID	ABSPATH	SIZE	MD5SUM	NSLICE	SINDEX	VALID	

## FLASH TRANSMISSION — GHOST FILE SYSTEM



Ghost file naming conventions: timestamp\_md5sum\_filename

Demo: 20150824101401\_1dcec5a2febfaa144c882158eea77aa7\_movie.mp4

Target: guarantee uniqueness and convenient index

## FLASH TRANSMISSION — CONTROL FLOW



Table **FILE** 

ID	ABSPATH	FILENAME	MD5SUM	INODE	SIZE	ACCESS	•••

Once a file is uploaded, which is not recorded in database (MD5). It will be linked to a corresponding ghost file, then this file 's <u>hard link count</u> is 2. So, even this file is removed immediately, next transfer of it is flash transmission

 $\begin{array}{c|c} \text{SUMMARY AND PROSPECT} & 64 \\ \hline \\ \text{commits} & 21 \\ \hline \\ \text{days} \end{array}$ 

### SUMMARY

#### Implemented:

- 1. Basics: File and directory transfer, paged LS, user authentication, user space isolation
- 2. Features: breakpoint resume, flash transmission

#### **Deficiencies:**

- 1. Unfinished breakpoint resume for GET command
- 2. Not robust program for network errors and exceptions
- 3. A command 's Transaction, state machine not clearly created
- 4. Not formalized server log (syslog)
- 5. Just finish hot data statistics, haven't prefetch hot data to RAM

## **PROSPECT**

- a) Server concurrency model: epoll
- b) Database: Mysql
- c) Hot data: prefetch into RAM memory
- d) Multithread download
- e) Deamon server



### DEMONSTRATION

- 1. USER authentication, salting password
- 2. PUT progress bar(select), breakpoint resume, ghost file, hardlinks, flash transmission
- 3. RM remove a just uploaded file, then upload again (now is flash transmission)
- 4. GET hot data statistics
- 5. CD user space isolation, virtual CWD
- 6. RPUT
- 7. RGET