

Homework for lecture 1

Write a summary report:

- (1) The introduction to STM32
- (2) Complete the question in the class(modify LED to PC13)

The introduction to STM32:

配置环境

根据 stm32f103-参考手册（英文 2022）查引脚对应的寄存器地址——首地址+偏移地址

打开对应端口的时钟：

```
*( unsigned int * )0x40021018 |= ( (1) << 3 );
```

时钟地址 = 需要操作的地址（PORT B）

配置输出：

```
*( unsigned int * )0x40010C00 &= 0xFF0FFFFFF;
```

```
*( unsigned int * )0x40010C00 |= 0X00100000;
```

GPIO PORT B: 0x40010C00（偏移地址 0x00）

打开 PB5 通道，查阅手册，第 20-23 位为 PB5，需要置为 0001（00-推挽输出，01-速率为 10M）

控制寄存器操作：

原理：低电压（0），灯亮，高电压（1），灯灭

```
*( unsigned int * )0x40010C0C &= ~(1<<5); //LED on
```

```
*( unsigned int * )0x40010C0C |= (1<<5); //LED off
```

ODR 寄存器偏移地址为 0x0C，+ GPIO PORT B（0x40010C00）= 0X40010C0C

操作 PB5

modify LED to PC13:

```
int main (void)
```

```
{
```

```
    // 打开 GPIOB 端口的时钟 GPIOC
```

```
    *( unsigned int * )0x40021018 |= ( (1) << 4 );
```

```
    // 配置 IO 口 PB5 为输出 ,推挽输出，速率为 10M PC13
```

```
    *( unsigned int * )0x40011004 &= 0xFF0FFFFFF;
```

```
    *( unsigned int * )0x40011004 |= 0X00100000;
```

```
    // 控制 ODR 寄存器
```

```
    *( unsigned int * )0x4001100C &= ~(1<<13); //LED on
```

```
    /**( unsigned int * )0x4001100C |= (1<<13); //LED off
```

```
}
```

```
void SystemInit(void)
```

```
{
```

```
    // 函数体为空，目的是为了骗过编译器不报错
```

```
}
```

Homework for lecture 2

Configure PC13 as a pull-up input pin by 2 method refer to the example above,

1: Firmware library programming

2: Register Programming

Firmware library programming:

```
#include "stm32f10x.h"
#include "stm32f10x_gpio.h"
int main (void)
{
    GPIO_InitTypeDef  GPIO_InitStructure;
    // 打开 GPIOC 端口的时钟
    RCC->APB2ENR  |=  ( (1) << 4 );

    // 配置 IO 口为上拉输入
    GPIO_InitStructure.GPIO_Pin= GPIO_Pin_13;
    GPIO_InitStructure.GPIO_Mode = GPIO_Mode_Out_IPU;
    GPIO_InitStructure.GPIO_Speed = GPIO_Speed_10MHz;
    GPIO_Init(GPIOC, &GPIO_InitStructure);

    // 控制 ODR 寄存器
    GPIO_ResetBits(GPIOC,GPIO_Pin_13); //LED on
    //GPIO_SetBits(GPIOC,GPIO_Pin_13); //LED off
}

void SystemInit(void)
{
    // 函数体为空，目的是为了骗过编译器不报错
}
```

Register Programming:

```
#include "stm32f10x.h"
#include "stm32f10x_gpio.h"
int main (void)
{
    GPIO_InitTypeDef  GPIO_InitStructure;
    // 打开 GPIOC 端口的时钟
    RCC->APB2ENR  |=  ( (1) << 4 );

    // 配置 IO 口为上拉输入，23-20 位是 1000
    GPIOC->CRH &= 0xFF0FFFFF;
    GPIOC->CRH |= 0x00800000;
```

```

        // 控制 ODR 寄存器
        GPIO_ResetBits(GPIOC,GPIO_Pin_13); //LED on
        //GPIO_SetBits(GPIOC,GPIO_Pin_13); //LED off
    }

void SystemInit(void)
{
    // 函数体为空，目的是为了骗过编译器不报错
}

```

Homework for lecture 3

- (1) Write out the assignment process of each step in the function GPIO_Init(GPIOB, &GPIO_InitStructure)
- (2) Sort out the file structure of the official Firmware Library as page27 (mind mapping is recommended)

Write out the assignment process of each step in the function GPIO_Init(GPIOB, &GPIO_InitStructure):

```

GPIO_InitTypeDef GPIO_InitStructure;
/*定义结构体
typedef struct
{ uint16_t GPIO_Pin;
  GPIOSpeed_TypeDef GPIO_Speed;
  GPIOMode_TypeDef GPIO_Mode;
}GPIO_InitTypeDef;*/

```

```

GPIO_InitStructure.GPIO_Pin= GPIO_Pin_5;
/*输出端口设置为 GPIO_Pin_5（结合 PORT B，即 PB5）*/

```

```

GPIO_InitStructure.GPIO_Mode = GPIO_Mode_Out_PP;
/*输出模式设置为 GPIO_Mode_Out_PP 推挽输出
GPIO_Mode_Out_OD = 0x14 开漏输出； GPIO_Mode_Out_PP = 0x10 推挽输出；
GPIO_Mode_AF_OD = 0x1C 复用开漏输出； GPIO_Mode_AF_PP = 0x18 复用推挽输出*/

```

```

GPIO_InitStructure.GPIO_Speed = GPIO_Speed_10MHz;
/*输出速度设置为 10MHz，其余选择：2MHz、50MHz*/

```

```

GPIO_Init(GPIOB, &GPIO_InitStructure);

```

1. GPIO_Mode——确定输入输出模式，若为输出模式，还需记录输出速度；需要根据输出模式确定后续寄存器写法（默认置 0 还是 1）
2. 通过循环左移，把 GPIO_Pin 的值写到寄存器模式的值，分别写 CRL 寄存器和 CRH 寄存器

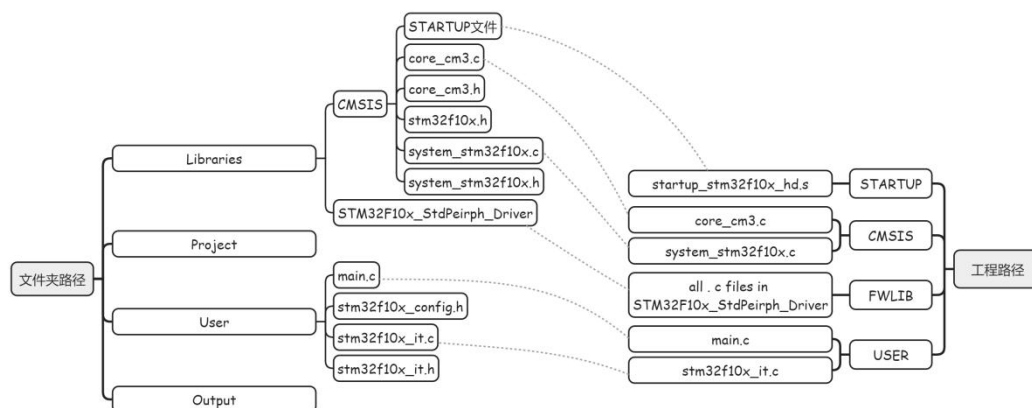
Sort out the file structure of the official Firmware Library as page27 (mind mapping is recommended):

建立文件夹&放入文件:

- Libraries
 - CMSIS
 - ◆ STARTUP 文件
 - ◆ core_cm3.c
 - ◆ core_cm3.h
 - ◆ stm32f10x.h
 - ◆ system_stm32f10x.c
 - ◆ system_stm32f10x.h
 - STM32F10x_StdPeriph_Driver
- Project
- User
 - main.c
 - stm32f10x_config.h
 - stm32f10x_it.c
 - stm32f10x_it.h
- Output

建立工程&链接文件:

- STARTUP
 - startup_stm32f10x_hd.s
- CMSIS
 - core_cm3.c
 - system_stm32f10x.c
- FWLIB
 - all .c files in STM32F10x_StdPeriph_Driver (官方库文件)
- USER
 - main.c
 - stm32f10x_it.c



红绿蓝闪灯程序：

```
#include "stm32f10x.h"
#include "stm32f10x_gpio.h"
void delay(void)
{
    uint32_t i=0x200000;
    while(i--);
}
int main(void)
{
    GPIO_InitTypeDef GPIO_InitStructure;
    // 打开 GPIOB 端口的时钟
    RCC_APB2PeriphClockCmd(RCC_APB2Periph_GPIOB,ENABLE);
    // 配置 IO 口为输出
    GPIO_InitStructure.GPIO_Pin= GPIO_Pin_5|GPIO_Pin_0|GPIO_Pin_1;
    GPIO_InitStructure.GPIO_Mode = GPIO_Mode_Out_PP;
    GPIO_InitStructure.GPIO_Speed = GPIO_Speed_10MHz;
    GPIO_Init(GPIOB, &GPIO_InitStructure);
    // 控制 ODR 寄存器
    while(1){
        GPIO_ResetBits(GPIOB,GPIO_Pin_5); //LED on
        delay();
        GPIO_SetBits(GPIOB,GPIO_Pin_5|GPIO_Pin_0|GPIO_Pin_1); //LED off
        delay();
        GPIO_ResetBits(GPIOB,GPIO_Pin_0); //LED on
        delay();
        GPIO_SetBits(GPIOB,GPIO_Pin_5|GPIO_Pin_0|GPIO_Pin_1); //LED off
        delay();
        GPIO_ResetBits(GPIOB,GPIO_Pin_1); //LED on
        delay();
        GPIO_SetBits(GPIOB,GPIO_Pin_5|GPIO_Pin_0|GPIO_Pin_1); //LED off
        delay();
        GPIO_ResetBits(GPIOB,GPIO_Pin_5);
        GPIO_ResetBits(GPIOB,GPIO_Pin_0);
        delay();
        GPIO_SetBits(GPIOB,GPIO_Pin_5|GPIO_Pin_0|GPIO_Pin_1); //LED off
        delay();
        GPIO_ResetBits(GPIOB,GPIO_Pin_0);
        GPIO_ResetBits(GPIOB,GPIO_Pin_1);
        delay();
        GPIO_SetBits(GPIOB,GPIO_Pin_5|GPIO_Pin_0|GPIO_Pin_1); //LED off
        delay();
        GPIO_ResetBits(GPIOB,GPIO_Pin_5);
        GPIO_ResetBits(GPIOB,GPIO_Pin_1);
```

```
        delay();
        GPIO_SetBits(GPIOB,GPIO_Pin_5|GPIO_Pin_0|GPIO_Pin_1);  //LED off
        delay();
    }
}
```